

THE BASIC SHAPES

In design sketching, our four basic shapes are the **cube**, the **cylinder**, the **sphere**, and the **cone**. Your task this week is to create a shaded composition of the four basic shapes, one each. On rounded shapes, note where the cores are. Shadows are an optional extension.



Extension 1

Try experimenting with different perspectives and shading styles.



Extension 2

Try add in embellishments, decorations, or other items. Turn the sphere into a pool ball, the cone into an upside down ice cream, the cylinder into a mug, etc. Be creative!