

# Celo/BAF Celo for Eth Devs Feedback

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<https://github.com/catimmins/celo-feedback>

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## Introduction

I'm a software, and more recently Ethereum, developer working in a blockchain-based startup and am personally interested in how blockchain technologies can be used to preserve and transmit information. My previous experience is in writing smart contracts written in Solidity and I'm excited to explore how this translates to the Celo protocol.

## Process

*List the actions that you took during the exercise and include screenshots of problems your encountered*

I began by become familiar with Celo through the documentation at <https://docs.celo.org/>. The layout of these pages was clear and I appreciated that the links to start using the testnet immediately followed the highlighted features as I was keen to get started after reading these. The documentation strongly encouraged me to use the Android client, however I chose to generate an account on the command line using the Docker container. I was able to do this, add funds to the account, and verify the balance using the Blockscout without any difficulty.

It's essential in development that basic operations on the blockchain can be performed programatically so I next opened the developer docs to explore how accounts can be created in this way. The helloCelo tutorial at <https://docs.celo.org/developer-guide/start/hellocelo> provided a simple, but effective introduction to how the Celo blockchain might be used in practice and was clear for anyone familiar with JavaScript. Using it I was able to create another account send a minute amount of CELO to the testnet account I had created earlier [Fig. 1]. I did note that there didn't appear to be any way to request funds from the faucet using the JS SDK. I assume this is to prevent it being flooded by a deluge of automated requests, however I couldn't see any alternatives for automated testing.





```
[cut@callirose] truffle migrate --network alfajores [~/spl/ceilo/link-token-celo]
Compiling your contracts...
=====
> Everything is up to date, there is nothing to compile.

Starting migrations...
=====
> Network name:    'alfajores'
> Network id:     44787
> Block gas limit: 0 (0x0)

1_deploy_token.js
=====
Deploying 'LinkToken'
> transaction hash: 0x4f7bdaf79ccefbbf2b90420acf498ecf4a28d7cdf3eb06c341c65bc9e4e3b2204
> Blocks: 0
> contract address: 0x4577a10712330f92e707105f947696bf2eeE51c0
> block number: 3101782
> block timestamp: 1610778735
> account: 0x98Ee44c2C8a88833706B30299250707DcB713702
> balance: 4.9668881844899899999
> gas used: 1424699 (0x15bd3b)
> gas price: 20 gwei
> value sent: 0 ETH
> total cost: 0.02849398 ETH

> Saving artifacts
> Total cost: 0.02849398 ETH

2_deploy_oracle.js
=====
Deploying 'Oracle'
> transaction hash: 0xd4d4eeb1046d7447a326cccf49913177b97d213e43f2419fdbb55fd4f9a577e8
> Blocks: 1
> contract address: 0x8c9373c7ad3E1b3078Ede0344216328E48cD0bA
> block number: 3101802
> block timestamp: 1610778835
> account: 0x98Ee44c2C8a88833706B30299250707DcB713702
> balance: 4.93075684489989999
> gas used: 1805805 (0x1b8d25)
> gas price: 20 gwei
> value sent: 0 ETH
> total cost: 0.0361121 ETH

> Saving migration to chain.
> Saving artifacts
> Total cost: 0.0361121 ETH

Summary
=====
> Total deployments: 2
> Final cost: 0.0361121 ETH

[cut@callirose] [2] 0:25h- [~/spl/ceilo/hello_contract-truffle]
"st: ~/spl/ceilo/governance" 14:54 16-Jan-21
```

Figure 3: Deploying LINK and Oracle

- Being able to use Ethereum tooling is a definite advantage, however it can lead to a confusing mismatch of information, Truffle still reports value and gas prices in ETH and gwei, respectively. I was unsure what these meant in terms of CELO.

## I encountered these errors along the way:

- There was some inconsistency in the examples that initially disoriented me. The helloCelo tutorial is very hands on, encouraging the user to fill in each line according to the given instructions, while the remote deployment tutorial is really just a matter of pulling a repository and running the code. They explain creating an address on Alfajores in very different terms to the point where I initially didn't realise I already had the required account.
- The Celo for Ethereum developers document provides a good high-level overview of the differences in the protocol, however it doesn't provide any examples or links on how the unique features can be used in contracts.

## **General Impression**

### **How long did this take you?**

I spent roughly 5-7 hours reading through the Celo documentation, testing code, and deploying contracts. This is about right for getting acquainted with a new technology in my experience.

### **How could this exercise be improved?**

There are huge amount of features and tools listed in the Celo documentation, some of which I didn't get the opportunity to go through. A broader range of tasks could have better demonstrated what Celo has to offer. In particular I was very impressed with the quality of the SDK and would have liked to explore how it can be used to build blockchain-based applications.