

STUDENT EXPERIENCE OF LEARNING SUPPORT

Time Series Course Report

Course subject/catalogue code: ECON8076

Course name: Topics in Game Theory

Subject owner: ANU College of Business and Economics

No Data Available

| | 2013 | 2014 |
|------------------------|------------|------------|
| | Sem 2 2013 | Sem 2 2014 |
| Enrolments | 2 | 1 |
| Respondents | 1 | 1 |
| SELS Response Rate % | 50% | 100% |
| Overall Satisfaction % | N/A | N/A |

Enrolments: number of students invited to participate in a course evaluation. For aggregate reports this will be the sum of enrolments in multiple courses, but will exclude enrolment counts for any evaluation with zero responses.

Respondents: number of students who submitted an evaluation of a course. This figure excludes any student who submitted an entirely blank evaluation (either paper or online).

Response rate: number of respondents divided by enrolments, displayed as a percent.

Overall satisfaction: percentage of responses to who marked 'Agree' or 'Strongly agree' to question 6 'Overall, I was satisfied with my learning experience in this course.'

N/A: survey results are not displayed where the number of available responses is less than 5.

Note: there may be slight differences the content of aggregate time series results, compared to previously published aggregate results. These differences are caused by late evaluations, changes over time in Subject/Catalogue codes, or changes in the primary organisational location of a course.