

Welcome to Intro to Maya!

Welcome to the world of Maya 3D. During this 12-week course, we will cover concepts such as Modeling, Texturing, Animating, FX, Lighting, & Rendering using Autodesk's Maya software.

If you haven't done so, download your 1-year free educational version of Maya to your personal computer here:

<https://autodesk.com/education/free-software/maya>

This software has all the functionality of the full-version and isn't watermarked. Make sure to read the Terms & Conditions. If interested, join the Autodesk Design Academy which contains portfolios, training videos, and community groups.

Other references for Maya include:

- www.lynda.com In order to access this for free, you need to have a valid *Toronto Library Card* (or a *LinkedIn account*). Once you have that, you can login and get access to a variety of training materials.
- www.area.autodesk.com This is Autodesk's online blog which contains galleries, customer stories, downloads, and forums. It is monitored by Autodesk employees.
- www.animationmentor.com This is an online animation school but has free tutorials and rigs to download.
- YouTube Channels:
 - [Maya Learning Channel](#)
 - [MyOhMaya](#)