Admission Data Prediction Using Machine Learning Methods

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Abstract

- Nowadays, graduate admission becomes the most popular problem for graduates. 2 In this project, we use a variety of machine learning algorithms to solve this problem. After analysis the running time and accuracy, we achieved the accuracy 3 to 78.377%.
- Introduction
- As students, we care a lot about the graduate admissions problem and there isn't any work done in the
- past. We choose a dataset created for prediction of Graduate Admissions from an Indian perspective,
- which predicting admission from 7 important parameters with 500 students. [1] The output of our
- problem is a number from 0 to 1, which represents the probably a student being admitted. After
- preprocessing the data, we use 11 machine learning methods to deal with this problem and analyze
- the performance including RSS error, accuracy and running time of these methods.

Methodology 12

2.1 Preprocessing 13

- Firstly, we do the data splitting process, we randomly divide 500 input data into three parts: 320
- train data, 80 validation data, and 100 testing data. Secondly, we do subset selection to find the best 15
- subset of 7 feature parameters. Then, we normalize the input data before loading them into algorithm
- models. Additionally, some algorithm may not support regression task, such as logistic regression, 17
- LDA, and Naive Bayes, so for these algorithm, we change the regression task into classification task
- by approximating the output number into 10 neighbor classes. 19

2.2 Algorithm

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- **Least square** Fit a linear model with coefficients $w = (w_1, ..., w_p)$ to minimize the sum of squared 21 residuals between the actual observed data and the predicted data (estimated values) of the data set: 22
- $min_w||Xw y||_2^2$. 23
- Ridge regression Ridge regression solves some problems of ordinary least squares by penalizing 24
- the size of the coefficients. What minimizes the ridge coefficiet is the sum of squared residuals with 25
- penalties: $min_w||Xw y||_2^2 + \alpha||w||_2^2$.
- **Lasso regression** Lasso regression consists of a linear model with regular terms of l_1 -norm. Its minimized objective function is: $min_w \frac{1}{2n_{samples}}||Xw-y||_2^2 + \alpha||w||_1$. [2]
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- Knn Knn is also a regression method, it is used when the data labels are continuous variables rather 29
- than discrete variables. The label assigned to the query point is calculated from the average of its 30
- nearest neighbor labels. [3] 31
- Decision tree The nearest neighbor regression is used when the data labels are continuous variables

rather than discrete variables. The label assigned to the query point is calculated from the average of its nearest neighbor labels.

SVM It is very efficient in high-dimensional space, and different kernel functions have a one-to-one correspondence with specific decision functions. Common kernels are already provided, and custom kernels can also be specified. [4]

Boosting The goal of the boosting method is to combine the prediction results of multiple base estimators constructed using a given learning algorithm to obtain better generalization ability/robustness than a single estimator. We mainly focus on Random Forest and AdaBoost. [5]

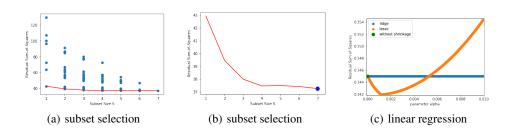
LDA This is a classification method. It is derived from simple probability models, and these models can be obtained by Bayes' theorem for the relevant distribution P(X|y=k) of each category k. Naïve Bayes This is a classification method. Naive Bayes methods are a set of supervised learning algorithms based on applying Bayes' theorem with the "naive" assumption of conditional independence between every pair of features given the value of the class variable. [6]

Logistic This is a classification method. Logistic regression is a generalized linear model, so it has many similarities with multiple linear regression analysis. Their model form is basically the same. It gets dependent variable value by logistic function.

49 3 Experiment

3.1 Preprocessing

In the preprocessing process, after splitting data into training, validation and testing data, and before normalization, we do subset selection to find the best subset of 7 feature parameters. During subset selection, For each $s \in {0,1,...,p}$, find the subset in size of s that gives lowest RSS, and use cross-validation to esitimate prediction error and select s. Then, we can select the optimal variables. The result is showed below. We can learn from the result that the best subset is the total set, we do not need to filter any feature parameter. In addition, it is quite friedly for us to use the moethod to selection the best subset, since it need a lot of computation and a lot of time when p is too large, but our p is 7, and the dataset is small, so the running time is not too long.



3.2 Algorithm Result

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Regression First, we use regression algorithm to fit the admission rate. We use without shrinkage, lasso and ridge models to find the best model, by optimizing the parameter alpha through the analysis of RSS error. Alpha indicates the degree of shrinkage. When alpha approaches 1, it indicates that the degree of shrinkage reaches its maximum; when alpha approaches 0, it indicates that there is no shrinkage. The RSS of the three methods varies with alpha are shown in figure (c). It can be seen that the smallest RSS is at lasso regression, and alpha at this time is 0.3419, test accuracy is 78.377%.

Decision Tree In decision tree algorithm, we find the optimal model by finding at which depth we will get the lowest RSS in validation set. From Figure (d) we can know that we can get the lowest RSS at depth = 4, and the RSS value is 0.4518. The test accuracy of this method is 74.015%.

KNN Using KNN regression, we need to find the optimal k value. We want to find at which k value we will get the lowest RSS in validation set. From Figure (e) we can know that we can get the lowest RSS at k = 31, and the RSS value is 0.3546. The test accuracy of this method is 66.657%.

SVM In SVM regression method, we can apply different kernel on it. The min error without any kernel is 0.5596. As shown in figure (f), best rbf kernel the lowest RSS in validation set at gamma = 5.0351e - 05, and the RSS value is 0.4495, the validation accuracy of this method is 61.790%. As shown in figure (g), best linear kernel with the lowest RSS in validation set at C = 0.0918, and the RSS value is 0.4476, the validation accuracy of this method is 62.210%. Best poly kernel with the lowest RSS in validation set at degree = 1, and the RSS value is 0.4532, the validation accuracy of this method is 62.110%.

AdaBoost When we using AdaBoost method, we are using a lot of weak estimators to regress this problem. So we want to find the optimal number of the weak estimators. As shown in figure (h), the lowest RSS in validation set at the $n_estimators = 10$, and the RSS value is 0.3982, the test accuracy of this method is 65.844%. At the same time, we realized that the running time may have some relation with the number of the weak estimators, and then we record the running time of this method with different number of the weak estimators. As shown in figure (i), the running time increases as the number of the weak estimators increases. We can get the conclusion that the optimal RSS may not correspond with the shortest running time. And we want to choose a n_e stimaters parameter, we cannot choose a really large number which may make the running time really large.

Random Forest We need to find the optimal model by finding the optimal n_estimators and optimal depth, by get the lowest RSS in validation set. Firstly, figure (j), we choose best n_estimators by running model with different n_estimators and choose the best. But during this process, we find out as n_estimators increase, the time that cost to run the algorithm increase linearly (figure (k)), so its not elegant to choose large n_estimators. After finding the optimal n_estimators, we start finding the optimal depth with optimal n_estimators. Also, the model start overfitting at depth = 3. From Figure (l) we know that we can get the lowest RSS in the validation set at depth = 4, $n_estimators = 13$, and the RSS value is 0.3797. Test accuracy of this method is 74.522%.

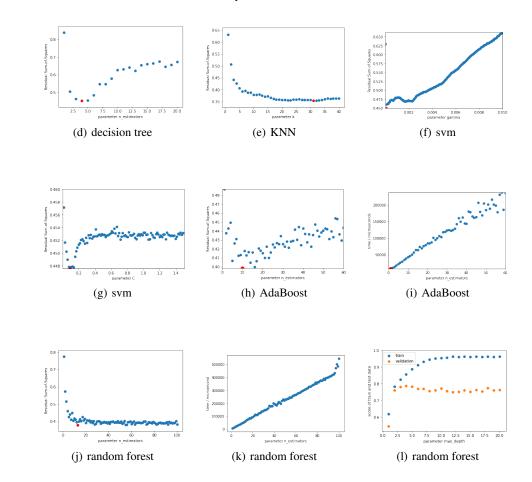


Table 1: Performances

Algorithm	RSS error	Val Accuracy	Test Accuracy	Time(Microsecond)
Regression(Lasso)	0.3419	88.956%	78.377%	1293
KNN	0.3546	77.199%	66.657%	3089
Decision Tree	0.4518	81.410%	74.015%	867
SVM(Linear)	0.4476	76.862%	54.370%	3122
AdaBoost	0.3982	81.611%	65.844%	9639
Random Forest	0.3797	84.684%	74.522%	11593
LDA	0.5440	66.667%	51.250%	1400
Naive Bayes(Gaussian)	0.7000	64.286%	58.750%	1599
Logistic(L1-penalty)	0.7880	58.333%	52.500%	4017

- 96 Classification Methods Besides the regression method above, we also use some classification
- 97 methods to solve this problem.
- Logistic When we try different penalty function, we find that l_1 function is a little bit better than l_2 .
- The lowest RSS in validation set is 0.7880, and the test accuracy is 52.500%.
- Naïve Bayes Comparing Gaussian NB and Bernoulli NB, we find that Gaussian NB has better effect.
- The lowest RSS in validation set is 0.7, and the test accuracy is 58.750%.
- LDA The LDA method with default solver svd can reach the test accuracy 51.250%, and the lowest
- 103 RSS in validation set is 0.5440.

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3.3 Analyze and Compare different methods

Test Accuracy The regression (Lasso) performance very well in the test data, it can reach 78.377% accuracy which is the highest in all methods above. It fits for data with linear relationship well which is similar to our dataset. Because of its simple implementation and simple calculation, the running time is short, and this is also a good performance.

Random forest and Decision tree also has a high accuracy in test data, this kind of method is easy to understand and able to deal with unrelated features and make feasible and good results for large data sources in a relatively short time. But it may have some overfitting problems.

Overfitting We can find some obvious overfitting problems in SVM and AdaBoost, there is a big difference between their val accuracy and test accuracy. The overfitting in SVM may due to the required interval too large, that is, when the parameter of C in the soft-space support vector machine is too large, it means that the interval is more important and the data is completely separated. When C tends to infinity, it is equivalent to a hard-interval SVM. In general, AdaBoost shouldn't have overfitting problem because of the weak estimators are simple, however, we indeed has this problem in our experience which we think the weak estimators are not simple enough may cause this consequence. Running time As for time, we notice that decision tree is very fast, and the two boosting algorithms(AdaBoost and Random Forest) are quite slow. The efficiency of the decision tree is high, it only needs to be constructed once and used repeatedly, and the maximum calculation times of each prediction does not exceed the depth of the decision tree. However, in boosting algorithms, different classification algorithms can be used as weak classifiers, which make good use of weak classifiers for cascading, but the training is time-consuming.

4 Conclusion

In this project, we focus on the problem that predicting the probability a student being admitted. We used eleve machine learning algorithms to solve this problem, and analyze the performance including RSS error, accuracy and running time. From our results, we find that regression with lasso and decision tree are good methods since they can guarantee speed while maintaining good performance. In addition, although the accuracy of random forest is good, it takes a long time. If we want to continue working on this project, we will focus on trying different loss functions, and enlarge dataset to overcome the overfitting problem.

Contribution: Znaozheng Shen contributes Decision Tree, Random Forest, Naïve Bayes; Wenke Jing contributes AdaBoost, Logistic, LDA. And the others together.

85 References

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