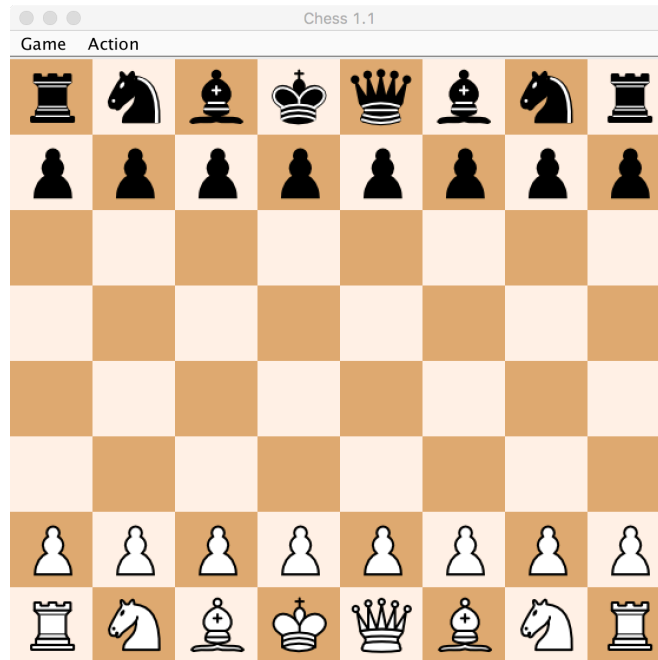


Chess Game GUI Manual Test Plan

- (1) After hit the “run” in IDE on “Assignment1.1/src/GUI/Main.java”. The chess board will show up.



- (2) There is a JMenuBar at the top:
This is Game Menu. (action of New Game will be implemented in 1.2)



- (3) This is Action Menu. (action of Undo Move will be implemented in 1.2)



- (4) After hit the Exist button in Game Menu game will exist, program will end.

