



# A Topological Code for Plane Images

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## Abstract

It is proposed a new code for contours of black-white plane images. This code was applied for optical character recognition of printed and handwritten characters. One can apply it to recognition of any visual images.

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## 1 Introduction

A general approach to character recognition via critical points was presented in joint papers of the author with G. Nepomnyashchii [1],[2] in 1991. These papers present a theoretical background of the critical point approach and inform on the first results obtained in its implementation. But these papers do not present the concrete code which was realized by programming. The reason is that this code was a commercial secret in that time. But now the author has finished his software business and has no more obstacles to open the code to the public. Let us call this code CRIPT-code, this was the name of OCR-programs which was produced under the direction of the author in the years 1990-1995 in some small russian software firm named "Scriptum".

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## 2 Topological background

The following exposition one can consider as a 1-dimensional version of the Morse theory [3]. This theory is very elementary. That is why we omit some simple proofs. For practical work one does need proofs, that is the reason to omit a long proofs.

We always suppose that on plane is fixed a system of Cartesian coordinates. The second coordinate will be called height. The set of all points of the plane which has a fixed height  $h$  will be called a  *$h$ -level line* or  *$h$ -level*. Each  $h$ -level line divides plane into two semiplanes which we will call  *$h$ -upper* and  *$h$ -lower*. If  $H > h$  the intersection of  $H$ -lower and  $h$ -upper semiplanes is called horizontal  $[h, H]$ -band.

### 2.1 Height classification of arcs

The reader can understand the word *arc* as a *broken line without self-intersection*, although almost all consideration are valid for an arbitrary Jordan curve. *Closed arc* is an arc without ends and nonclosed one has two ends. The projection of an arc on the second coordinate is said to be *height range* of the arc. The heights of the ends of an arc will be called *ends levels*. The arcs which are of interest are connectivity components of intersection of the boundary of some plane domain with a horizontal band. The ends of such arcs belongs to the boundary of the band. This motivates the following definition.

An arc will be called  $[h, H]$ -*bounded* if it is contained in the  $[h, H]$ -band and both its ends lyes on the boundary of the band (i.e. on the levels  $h$  and  $H$ ).

We will divide  $[h, H]$ -bounded arcs into four height's types corresponding to letters  $B, C, D, O$ .

The type  $C$  is associated with the word "Crossing". An arc  $\alpha$  has the type  $C$  or that it is a *crossing* if the ends of its height's range coincides with its ends levels.

And we will call an arc  $\alpha$  as  $[h, H]$ -*crossing* if it is a crossing with the height range  $[h, H]$ .

The type  $B$  is associated with the words "Birth". An arc  $\alpha$  has the type  $B$  if it is contained in  $h$ -upper semiplane and both its ends have the same height.

The type  $D$  is associated with the words "Death". An arc  $\alpha$  has the type  $D$  if it is contained in the  $h$ -lower semiplane and both its ends have the same height.

And finally an arc is called to have the type  $O$  if it is an closed arc because closed arcs are  $O$ -like.

### 2.2 Critical levels

Let us say that an arc  $\alpha$  *touches* a  $h$ -level if  $h$  is the end of the height range of  $\alpha$  and is not its ends level. In the case  $\alpha$  is contained in the  $h$ -upper (upper touching) or  $h$ -lower (lower touching) semiplane.

A number  $h$  is called a *critical height* of an arc  $\alpha$  and  $h$ -level is called  $\alpha$ -*critical* if there is such subarc  $\alpha' \subset \alpha$ , that touches  $h$ -level.

An arc  $\alpha$  without critical heights is called *uncritical*.

The proof of the following lemmas presents a simple exercise on definitions.

**Lemma 2.1** *Every uncritical arc is a crossing.*

**Lemma 2.2** *Suppose that an  $[h, H]$ -bounded arc  $\alpha$  has at most one critical level  $g$ . In the case the intersection of  $\alpha$  with the  $g$ -level is connected.*

### 2.3 Crossing decomposition

Throughout the section we consider a bounded domain denoted by  $S$  with boundary denoted by  $\partial S$ . We do not suppose  $S$  to be connected. It may contain a finite number of connectivity components. We will suppose that the boundary is piecewise linear.

A horizontal  $[h, H]$ -band is called *regular* with respect to the domain  $S$  (shortly  $S$ -regular) if  $h$  and  $H$  are not  $\partial S$ -critical. In the sequel we will consider only  $S$ -regular bands. The intersection of  $\partial S$  with the horizontal  $[h, H]$ -band is denoted  $\partial S[h, H]$ . The components of the intersection  $\partial S[h, H]$  are  $[h, H]$ -arcs.

Let us say that a subarc  $\alpha'$  of an arc  $\alpha$  is its *crossing component* if  $\alpha'$  is crossing and any subarc of  $\alpha$  containing  $\alpha'$  is not crossing.

**Lemma 2.3** *If an arc  $\alpha$  has type  $B$ ,  $D$  or  $O$  it contains two crossing components, these components have the same range as  $\alpha$  and its union coincides with  $\alpha$ .*

For every crossing component  $\alpha$  of  $\partial S[h, H]$  let us introduce two numbers. The first one we denote by  $L(\alpha)$  and name *lower position*, this number is equal to 0 if  $\alpha$  has not an end on the level  $h$  and is equal to the number of crossing component of  $\partial S[h, H]$  which have an  $h$ -level end which lies on the left of the  $h$ -level end of the  $\alpha$ . The second number is denoted by  $U(\alpha)$  named as *upper position*, it is defined as 0 if  $\alpha$  has not an  $H$ -level end and is defined as the number of crossing component of  $\partial S[h, H]$  which have an  $H$ -level end on the left of the  $H$ -level end of  $\alpha$ .

**Lemma 2.4** *Let  $h_1 < h_2 < h_3$  be three  $S$ -uncritical levels. Let  $\alpha$  be a crossing component of  $\partial S[h_1, h_2]$  with  $U(\alpha) > 0$  and  $\beta$  be a crossing component of  $\partial S[h_2, h_3]$ . The intersection  $\alpha \cap \beta$  is nonempty iff  $U(\alpha) = L(\beta)$ . In this case  $\alpha \cup \beta$  is a crossing component of  $\partial S[h_1, h_3]$*

### 2.4 CRIP-T-code of the domain

Let us say that a  $[h, H]$ -band is  $S$ -*unicritical* if it is  $S$ -uncritical or if the segment  $[h, H]$  contains only one  $S$ -critical height in its interior. Let us remark that for this case no connectivity component of  $\partial S[h, H]$  has the type  $O$ .

Let  $\alpha$  and  $\beta$  be two disjoint crossing component of  $\partial S[h, H]$ . Let us say that  $\alpha$  is *on the left from*  $\beta$  if the intersection of  $\alpha$  with the critical level is on the left of the intersection of  $\beta$  with the critical level. (By virtue of the lemma 2.2 both intersection are points or intervals, hence the relation "on the left from" is defined correctly). If  $\alpha$  and  $\beta$  are intersecting crossing components of  $\partial S[h, H]$  then its union is an  $[h, H]$ -arc of the type  $B$  or  $D$ . If the type is  $B$  let us say that  $\alpha$  is on the left from  $\beta$  if  $L(\alpha) < L(\beta)$ . If the type is  $D$  let us say that  $\alpha$  is on the left of  $\beta$  if  $U(\alpha) < U(\beta)$ .

For an  $S$ -unicritical  $[h, H]$ -band and for every crossing component  $\alpha$  of  $\partial S[h, H]$  one define its *position*  $P(\alpha)$  as the number of crossing components of  $\partial S[h, H]$  which are on the left from  $\alpha$ .

To define the CRIPT-code of the  $\partial S[h, H]$  let us consider the sequence  $\alpha_1, \alpha_2, \dots, \alpha_n$  of crossing components of  $\partial S[h, H]$  ordered by increasing of the position.

For every crossing component  $\alpha_i$  let us denote by  $T(\alpha_i)$  the type of connectivity component of  $\partial S[h, H]$  to which it belongs.

The sequence  $T(\alpha_1), T(\alpha_2), \dots, T(\alpha_n)$  is called is called  $[h, H]$ -CRIPT-string of the domain  $S$ .

CRIPT-string which contains the only type  $C$  is called *trivial*. The trivial CRIPT-string one obtains if the band is uncritical.

Let us say that an increasing sequence of numbers  $h_1, h_2, \dots, h_m$  is an *unicritical decomposition* of  $S$ , if  $S$  is contained in the band  $[h_1, h_m]$  and all bands  $[h_i, h_{i+1}]$  are uncritical.

For any unicritical decomposition  $h_1, h_2, \dots, h_m$  of  $S$  let us define  $[h_1, h_2, \dots, h_m]$ -CRIPT code of  $S$  as the sequence of  $[h_i, h_{i+1}]$ -CRIPT strings separated by ;.

An unicritical decomposition  $h_1, h_2, \dots, h_m$  of  $S$  with minimal possible  $m$  is called *minimal decomposition*. The CRIPT-code of a minimal decomposition of  $S$  is called *minimal CRIPT-code* of  $S$ . This code does not depends of the choice of a minimal decomposition and is uniquely defined by the domain. One can obtain the minimal CRIPT-code using any unicritical decomposition  $h_1, h_2, \dots, h_m$  simply eliminating in the  $[h_1, h_2, \dots, h_m]$ -CRIPT code trivial strings. The proof of these facts easily follows from the following lemma.

**Lemma 2.5** *Let two bands  $[h_1, H_1]$  and  $[h_2, H_2]$  be both  $S$ -unicritical and contain the same  $S$ -critical level. In this case  $[h_1, H_1]$ -CRIPT-string and  $[h_2, H_2]$ -CRIPT-string coincide.*

*Proof.*

Let us consider at first the case  $h_1 = h_2 = h$  and  $H_1 < H_2$ . The band  $[H_1, H_2]$  does not contain  $S$ -critical levels, and by virtue of lemma 2.1 the intersection of  $\partial S$  with the band consists only of  $[H_1, H_2]$ -crossings. For every end  $a$  of a connectivity component  $\alpha$  of  $\partial S[h, H_1]$  on the level  $H_1$  there is unique  $[H_1, H_2]$ -crossing which contains  $a$ . Adding to  $\alpha$  this crossing one obtains an connectivity component of  $\partial S[h, H_2]$ , which has the same type. And it is obvious that such operation conserve the position. Hence  $[h, H_1]$ -CRIPT-string coincides with  $[h, H_2]$ -CRIPT-string.

If  $h_1 > h_2$  the above arguments prove coincidence of CRIPT-strings for bands  $[h_1, H_2]$  and  $[h_1, H_1]$ . The coincidence of CRIPT-strings for bands  $[h_1, H_2]$  and  $[h_2, H_2]$  can be proved by the same arguments. The lemma is proved.

The above lemma justifies the following definition. Let  $h$  be a critical level for  $\partial S$ , let us define  $h$ -CRIPT-string of the domain  $S$  as  $[H_1, H_2]$ -CRIPT-string for some unicritical band  $[H_1, H_2]$  containing  $h$ .

As easy to see the minimal CRIPT-code of  $S$  coincides with the sequence of its CRIPT-strings corresponding to all its critical levels taken in the order of decreasing of level.

The CRIPT-code of a domain can be represented as a word of the alphabet  $B, C, D, ;$ . For example the letters  $A, B, O$  has the following CRIPT-codes<sup>1</sup>  
BB;CBBC;CDDC;CBBC;DDDD (letter  $A$ )  
BB;CBBC;CDDC;CBBC;CDDC;DD (letter  $B$ )  
BB;CBBC;CDDC;DD (letter  $O$ ).

One can prove the following theorem which justifies the application of minimal CRIPT-code for recognition.

**Theorem 2.1** *Two domains has the same minimal CRIPT-code iff there exist such preserving orientation homeomorphism of its interiors which preserves height-levels, i.e. if two points have the same height its images have the same property.*

### 3 Bit-Maps Coding

Theoretically to produce the CRIPT-code of a digital picture, which has the form of a bit-map it is sufficiently to indicate a way how to associate with it a plane region and then to consider the CRIPT-code of its boundary. This construction may be performed in the following way: at first one assigns to the bit-map the finite set of points with integral coordinates, the first coordinate is the number of the column of a black pixel (black corresponds to 1, and white corresponds to 0 presents the background of the picture), the second is the number of its string. At second one assigns to each such integral point the rectangle which has it as its center of symmetry and has sides parallel to coordinates, such that its height is equal to 1 and its width is equal 1.1. Now the associated domain can be defined as the union of the rectangles associated with black pixels. The CRIPT-code of a bit-map is defined as the CRIPT-code of associated domain.

In practice the generation of CRIPT-code is performed during the first scanning of the bit-map image simultaneously with dividing of the image into connectivity components, which is a necessary operation for any OCR-program.

Let us remark that all critical levels of the associated domain has fractional part  $1/2$ . Therefore all bands of the type  $[k, k+1]$  for a natural  $k$  are unicritical and one can apply it to calculate the CRIPT-code of the associated domain. To calculate a CRIPT-string corresponding to level  $k+1/2$  one has to consider  $k$ -th

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<sup>1</sup>The code of a letter is the code of some its small neighborhood

and  $(k + 1)$ -th strings of the bitmap. The practical algorithm produces from a string of a bit-map the switching sequence which represent the sequence of natural numbers  $n_1, n_2, \dots, n_k$  which correspond to positions of switching from white to black and from black to white. So  $n_1$  is the number of position of the first (from the left) black pixel, and  $n_k - 1$  is the number of position of the last black pixel. If  $n_1, n_2, \dots, n_k$  is the switching sequence of  $k$ -th string and  $m_1, m_2, \dots, m_l$  is the switching sequence of the next string we can construct CRIPT-code for this pair, which corresponds to the level  $(k + 1/2)$ . Namely, all pairs of  $B$ -codes of considered band are in one-to-one correspondence with such 4-tuples  $m_i, m_{i+1}, n_j, n_{j+1}$  which satisfy one of the following conditions:

1. if  $i$  is odd then  $j$  is even and  $n_j < m_i < m_{i+1} < n_{j+1}$
2. if  $i$  is even then  $j$  is odd and  $n_j \leq m_i < m_{i+1} \leq n_{j+1}$

Dually, all pairs of  $D$ -codes correspond to 4-tuples  $m_i, m_{i+1}, n_j, n_{j+1}$  which satisfy one of the following conditions:

1. if  $j$  is odd then  $i$  is even and  $m_i < n_j < n_{j+1} < m_{i+1}$
2. if  $j$  is even then  $i$  is odd and  $m_i \leq n_j < n_{j+1} \leq m_{i+1}$ .

All  $C$  codes corresponds to such pairs  $n_j, m_i$  that

1.  $i + j$  is even and  $n_j = m_i$
2. if  $i$  is odd then  $j$  is odd  $m_{i-1} < n_j < m_i \leq n_{j+1}$  or  $n_{j-1} < m_i < n_j \leq m_{i+1}$
3. if  $i$  is even then  $j$  is even  $m_{i-1} \leq n_j < m_i < n_{j+1}$  or  $n_{j-1} \leq m_i < n_j < m_{i+1}$

## 4 Structure of CRIPT-code

The CRIPT-code of a domain  $S$  represent a word of the CRIPT-alphabet  $\{B, C, D, ;\}$ . Let us say that a word of CRIPT-alphabet is *correct* if there is such a domain which has this word as its CRIPT-code. Let us find conditions which characterize the correctness. To do it we have to introduce some definitions. For any word  $w$  by  $w[k, n]$  we denote its subword which start with  $k$ -th letter of  $w$  and terminates at the  $n$ -th letter of it. So  $w[k, k]$  is the  $k$ -th letter of  $w$ . If  $k > n$  we pose  $w[k, n]$  is the empty word. Let us denote by  $B(w)$ ,  $C(w)$ ,  $D(w)$ ,  $E(w)$  correspondingly the number of letters  $B$ ,  $C$ ,  $D$  and  $;$  in it. So  $E(c)$  is the number of strings in a CRIPT-code. Supposing that  $E(w) = -1$  for empty word one can define the  $k$ -th string of any word  $w$  as  $w[n, m]$ , where  $E(w[1, n-2]) < E(w[1, n-1]) = E(w[1, m]) < E(w[1, m+1]) = k$ . The notation for the  $k$ -th string of  $w$  is  $w[k]$ .

The first obvious condition is that the first string of a correct word contains only letters  $B$ . One can write this condition as  $B(w[1]) > 0$ ,  $C(w[1]) = 0$  and

$D(w[1]) = 0$ . The dual condition is that the last string contains only letters  $D$ . Let us name this conditions *boundary conditions*.

The second pair of conditions we name *evenness conditions*. If before a symbol of the code of the type  $B$  or  $D$  there are even number of the same symbols then the next symbol of the code has the same type. For the letter  $B$  the evenness condition one can write as follows: if  $B(w[1, n]) - 1 = B(w[1, n - 1])$  is an even number then  $B(w[1, n + 1]) = B(w[1, n]) + 1$ .

Let us say that two symbols of the same type  $B$  or  $D$  are conjugated to each other if before the first of them one has even number of the same symbols and the second is the succeder of the first one. Hence in a correct code all symbols of types  $B$  and  $D$  are divided into pairs of conjugated symbols. Geometrically conjugated symbols represent pairs of crossing component of the same connectivity component.

The third type of conditions we will name *balance conditions*. Let  $h_{k-1}$ ,  $h_k$  and  $h_{k+1}$  denotes such levels that the bands  $[h_{k-1}, h_k]$  and  $[h_k, h_{k+1}]$  are  $S$ -unicritical and its CRIPT-strings represent  $k$ -th and  $(k + 1)$ -th strings of the CRIPT-code  $w$  of  $S$ .

The number of component of intersection of  $\partial S$  with the level  $h$  from one side is equal to  $B(w[k]) + C(w[k])$  because the last number is the number of ends of crossing component of  $\partial S[h_k, h_{k+1}]$ . And from the other side it is equal to  $D(w[k + 1]) + C(w[k + 1])$  because this number is equal to the number of ends of crossing components of  $\partial S[h_{k-1}, h_k]$ . As result one obtains for every  $k$  the following *balance equality*:

$$B(w[k]) + C(w[k]) = D(w[k + 1]) + C(w[k + 1])$$

Summing the balance equalities one obtains the following global equality  $B(w) = D(w)$  for every correct word  $w$ .

## 4.1 Contactness

Let  $v$  and  $w$  are two one-string words ( $E(v) = E(w) = 1$ ) which satisfy the balance equality  $B(v) + C(v) = D(w) + C(w)$ . For such strings we introduce the following *contactness* relation. We will say that a letter of  $v$  on  $k$ -th position contacts with a letter of  $w$  on the  $n$ -th position if the type of the first letter is  $B$  or  $C$ , the type of the second letter is  $C$  or  $D$  and  $B(v[1, k - 1]) + C(v[1, k - 1]) = C(w[1, n - 1]) + D(w[1, n - 1])$ . The geometrical meaning of the contactness was demonstrated by the lemma 2.4. The contacting codes for CRIPT-strings of adjacent unicritical bands corresponds to intersecting crossing components.

Now we are ready to outline the proof of the following *realization theorem*.

**Theorem 4.1** *Every word  $w$  of the CRIPT-alphabet which satisfies the boundary conditions, the evenness conditions and balance conditions is correct.*

*Proof.*

To construct the domain which has the given word  $w$  as its CRIPT-code let us chose an increasing sequence  $h_1, h_2, \dots, h_n$ , where  $n = E(w)$ . On every



$h_i$ -level let us choose the sequence  $P_{i,1}, P_{i,2}, \dots, P_{i,k(i)}$  of points where  $k(i)$  is the number of letters in  $w[i]$ . Suppose that these points are ordered by the increasing of the first coordinate.

Now let us join by right segments all pairs of points corresponding to conjugated codes and join all pairs of contacted points. We omit the proof that the constructed domain has the CRIPT-code equal to  $w$ .

From the above considerations one can get an algorithm of extracting of CRIPT-codes of connectivity components from the CRIPT-code of a disconnected domain. Indeed, two letters of the CRIPT-code of the domain belongs to the same connectivity component iff there is a sequence of letters of the code such that the first term of the sequence coincide with the first given letter, the last one coincide with the second given letter and for any letter of the sequence its succeder is or conjugated or contacted to it.

## 4.2 Elimination of distortions

And another practical problem is elimination of distortions. To do it one can clusterize the critical levels and separate clusters to generate the CRIPT-code. In this case one has to work with CRIPT-strings of bands which are not unicritical. For this bands can arise arcs of type  $O$ . One can encounter a difficulties to order crossing components in the case because some crossing component can have disjoint height ranges. But all these difficulties have a practical solutions.

## References

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