

Deal with Reverse Engineering

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Agenda

- I. ProGuard / R8: Obfuscate code
- II. Signature recognition
- III. Hide view IDs (like Facebook / Messenger)
- IV. Extra tips

Demo: <https://github.com/catvinhquang/deal-with-reverse-engineering>



I. ProGuard / R8: How it works?

Android Gradle plugin 3.4.0+ no longer uses ProGuard to perform compile-time code optimization. Instead, the plugin works with the R8 compiler to handle the following compile-time tasks:

- Code shrinking: removes unused classes, fields, methods, and attributes
- Resource shrinking: removes unused resources
- **Obfuscation**: shortens the name of classes and members
- Optimization: inspects and rewrites your code

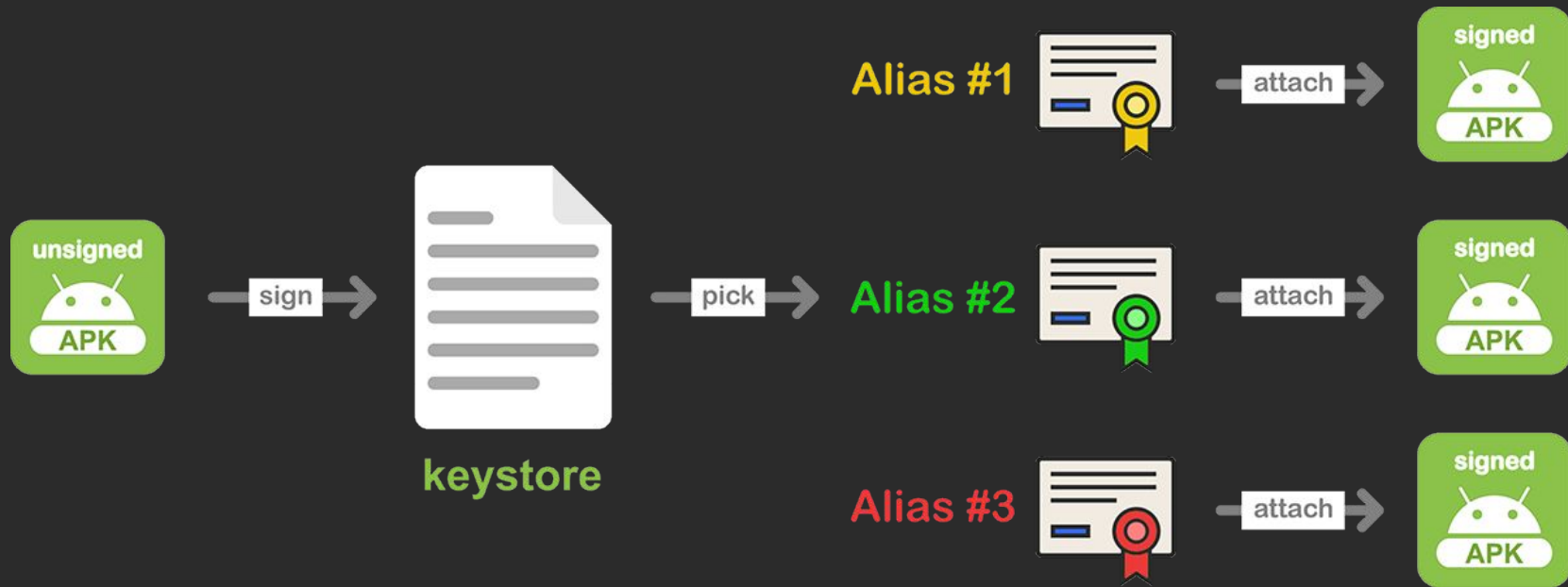


I. ProGuard / R8: Setup

```
android {  
    buildTypes {  
        release {  
            // Enables code shrinking, obfuscation, and optimization for only  
            // your project's release build type.  
            minifyEnabled true  
  
            // Enables resource shrinking, which is performed by the  
            // Android Gradle plugin.  
            shrinkResources true  
  
            // Includes the default ProGuard rules files that are packaged with  
            // the Android Gradle plugin. To learn more, go to the section about  
            // R8 configuration files.  
            proguardFiles getDefaultProguardFile(  
                'proguard-android-optimize.txt'),  
                'proguard-rules.pro'  
        }  
    }  
    ...  
}
```

build.gradle in app module

II. Signature recognition: Signing process



II. Signature recognition: Detect APK changes



Figure 1. Local check

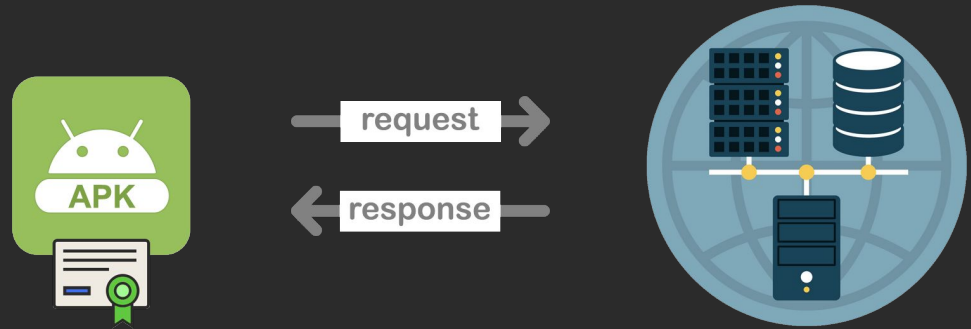


Figure 2. Server check

III. Hide view IDs: Why?

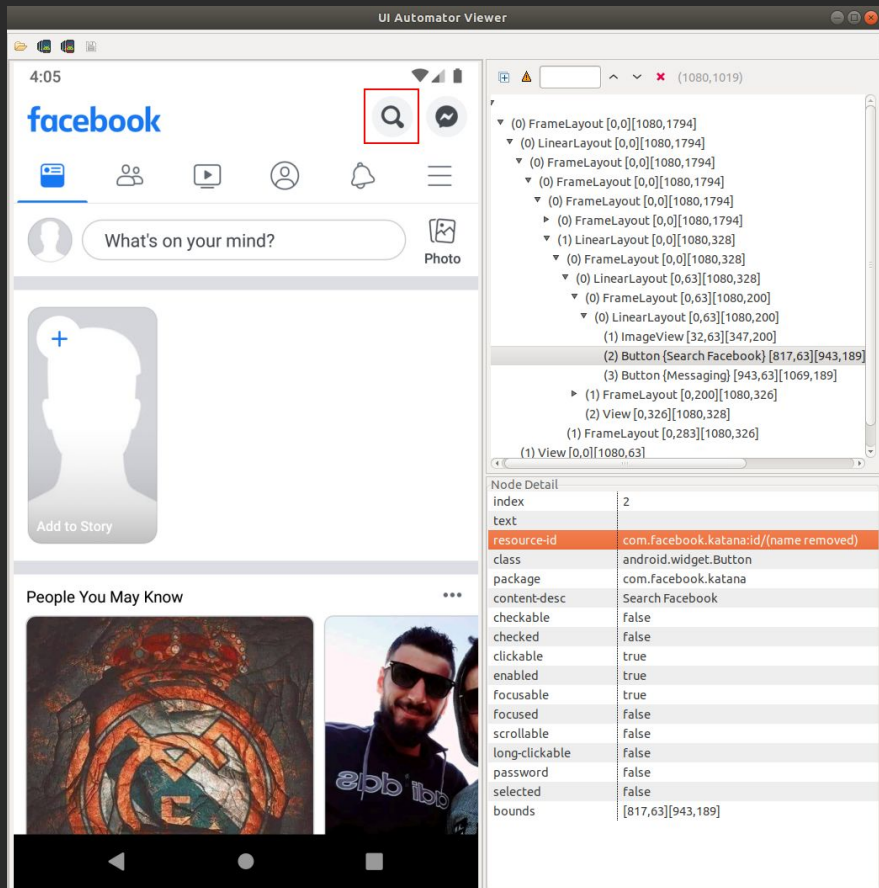
Tools to find view IDs:

- androidsdk / tools / bin / **uiautomatorviewer**
- androidsdk / tools / platform-tools / **adb shell dumpsys activity top**

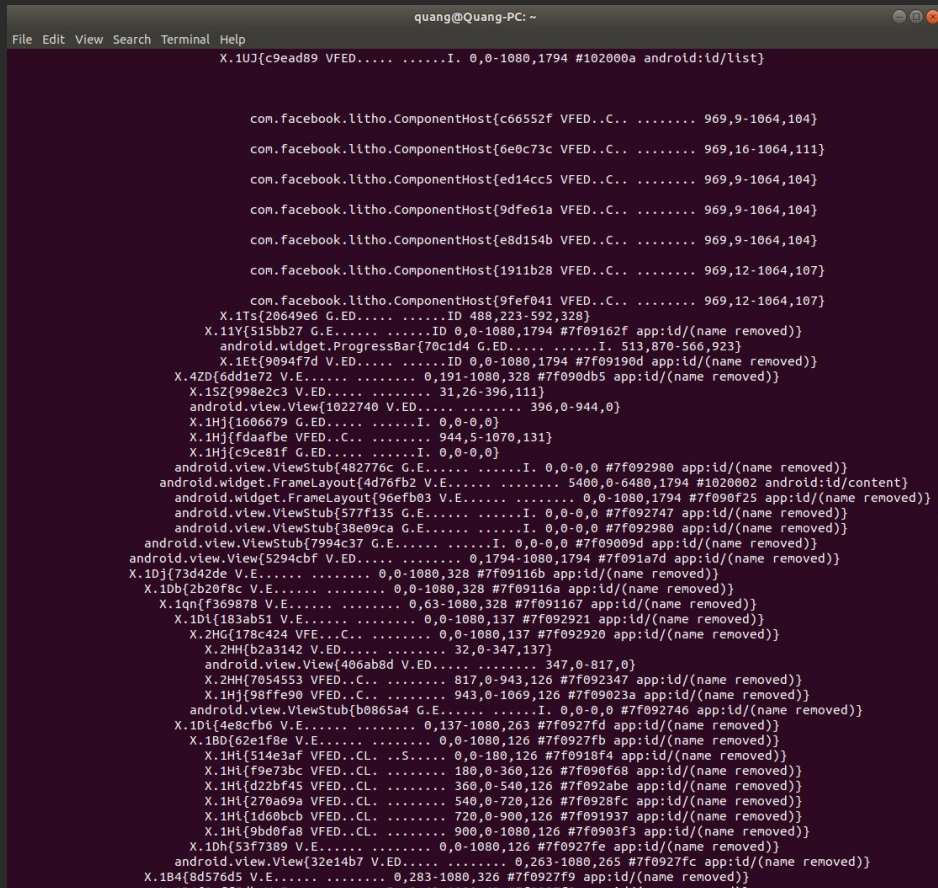
The effect of hiding view IDs:

- Positive: Determining the point of attack will be harder
- Negative: Automated testing will be harder

uiautomatorviewer



adb shell dumpsys activity top



III. Hide view IDs: Implementation

- Method 1: View wrapper

```
public class MyTextView extends TextView {  
    public MyTextView(Context context) {  
        super(context);  
    }  
  
    // works on uiautomatorviewer  
    @Override  
    public void onInitializeAccessibilityNodeInfo(AccessibilityNodeInfo info) {  
        super.onInitializeAccessibilityNodeInfo(info);  
        if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.JELLY_BEAN_MR2) {  
            info.setViewIdResourceName("(name removed)");  
        }  
    }  
}
```

III. Hide view IDs: Implementation

- Method 2: Resources wrapper

```
public class CustomResources extends Resources {  
    public CustomResources(Resources res) {  
        super(res.getAssets(), res.getDisplayMetrics(), res.getConfiguration());  
    }  
  
    // works on uiautomatorviewer  
    @Override  
    public String getResourceName(int resid) throws NotFoundException {  
        return "(name removed)";  
    }  
  
    // works on "adb shell dumpsys activity top"  
    @Override  
    public String getResourceEntryName(int resid) throws NotFoundException {  
        return "(name removed)";  
    }  
}
```

IV. Extra tips

- Dynamic code
- Detect rooted device
- Detect rom debug
- Encrypt resources
- Store important resources on server

References

<https://developer.android.com/studio/build/shrink-code>

<https://android-developers.googleblog.com/2018/11/r8-new-code-shrinker-from-google-is.html>

<https://www.guardsquare.com/en/products>

<https://www.guardsquare.com/en/products/proguard/manual/usage>

<https://www.guardsquare.com/en/blog/proguard-and-r8>

<https://source.android.com/setup/build/building>

Thank you for listening!

