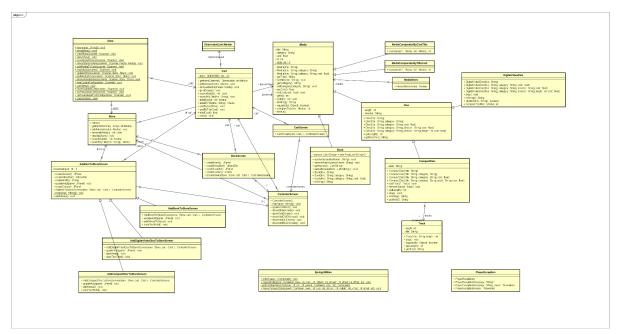
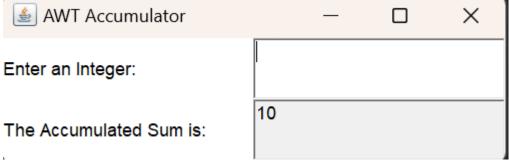
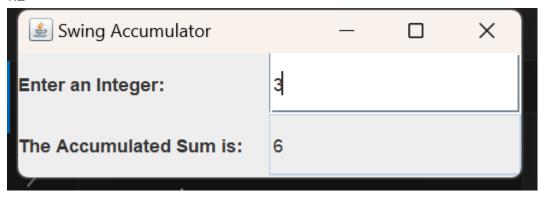
# LAB05

## class diagram



1.1





Question: What are the differences between the Swing and AWT implementation?

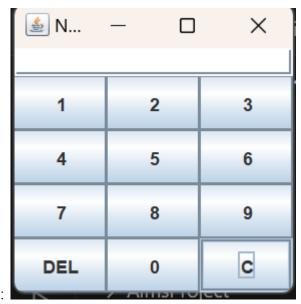
**Answer:** Swing and AWT both provide a way to create GUI applications in Java. However, Swing is an extension of AWT and offers more powerful and flexible features. Swing is more versatile, consistent, and flexible than AWT, making it the preferred choice for developing modern Java GUI applications. However, AWT can be used for lightweight or OS-specific applications that require native platform integration.

2.

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- use DEL:



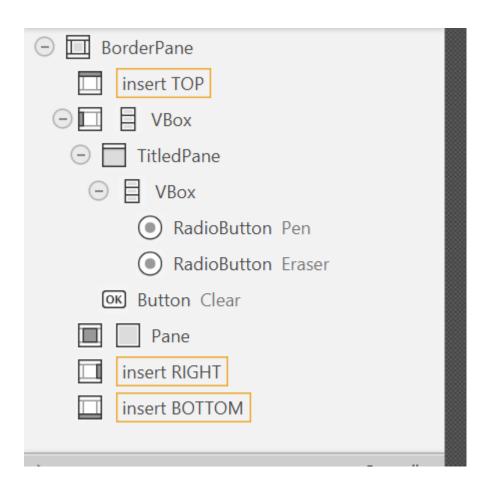
use C:

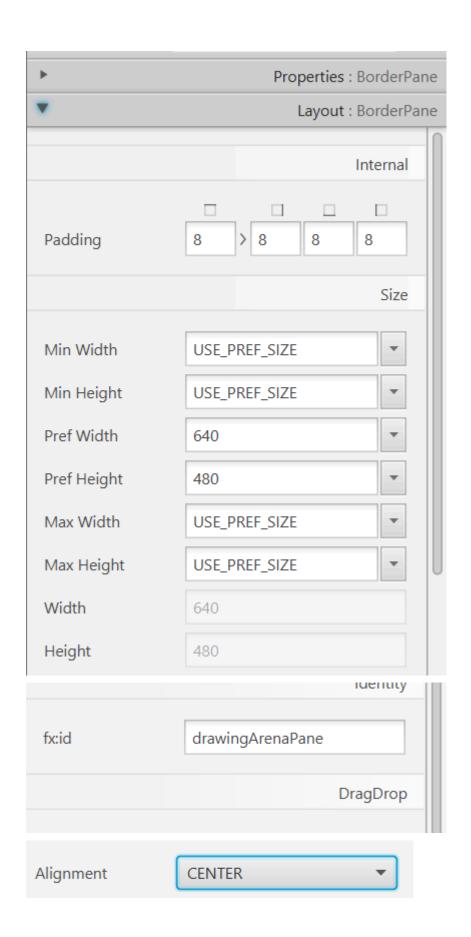
```
private class ButtonListener implements ActionListener {
    @Override
    public void actionPerformed(ActionEvent e) {
        String button = e.getActionCommand();
        if (button.charAt(index:0) >= '0' && button.charAt(index:0) <= '9') {
             tfDisplay.setText(tfDisplay.getText() + button);
        } else if (button.equals(anObject:"DEL")) {
             String currentText = tfDisplay.getText();
             if (!currentText.isEmpty()) {
                  tfDisplay.setText(currentText.substring(beginIndex:0, currentText.length() - 1));
             }
        } else if (button.equals(anObject:"C")) {
                  tfDisplay.setText(t:"");
        } else {
                  System.out.println("Button pressed: " + button);
        }
    }
}</pre>
```

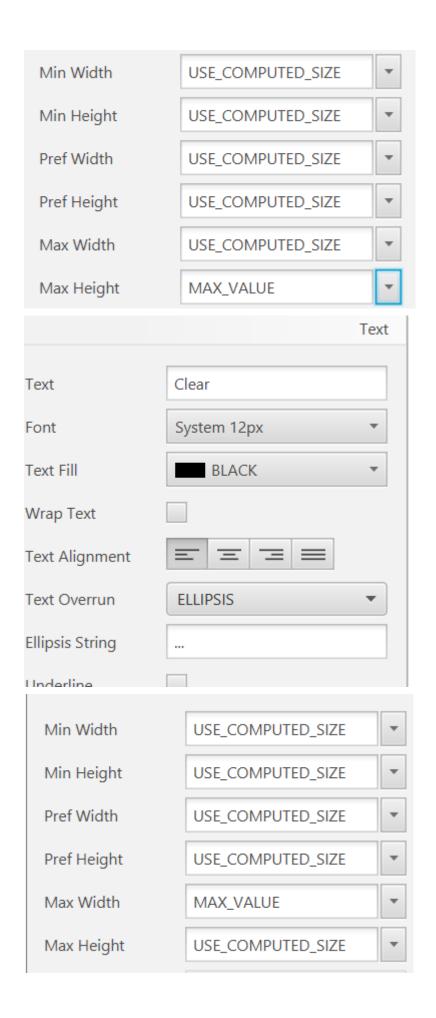
3. **Question:** Note how the code checks if the Media implements the Playable interface to create a 'Play' button

**Answer:** If **media** is an instance of the **Video** class, it will create a "Play" button because **Video** implements the **Playable** interface. Otherwise, the "Play" button will not be created for **Media** objects that do not have playback capability.

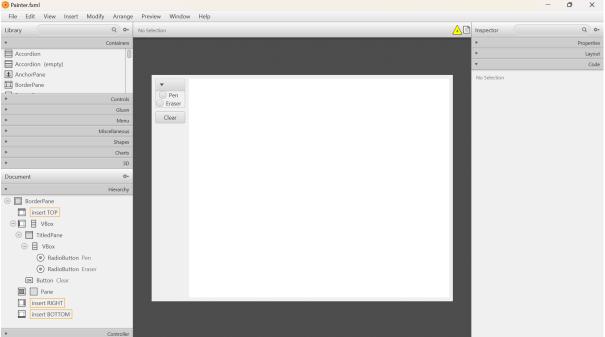
```
public class MediaStore extends JPanel {
   public MediaStore(Media media, Cart cart) {
        JButton addCartBtn = new JButton(text:"Add to Cart");
       addCartBtn.addActionListener(new ActionListener() {
            @Override
            public void actionPerformed(ActionEvent e) {
                   cart.addMedia(media);
        container.add(addCartBtn);
        if (media instanceof Playable) {
            JButton playBtn = new JButton(text:"Play");
            playBtn.addActionListener(new ActionListener() {
                public void actionPerformed(ActionEvent e) {
                    JDialog playDialog = new JDialog();
                    JPanel mainGui = new JPanel(new BorderLayout());
                    mainGui.setBorder(new EmptyBorder(top:20, left:20, bottom:20, right:20));
                   mainGui.add(new JLabel("Playing... " + media.getTitle()), BorderLayout.CENTER);
                    System.out.println(media.getTitle());
                    JPanel buttonPanel = new JPanel(new FlowLayout());
                    JButton close = new JButton(text:"Stop");
                    close.addActionListener(ev -> {
                        playDialog.setVisible(b:false);
                        System.out.println(x:"Stopped playing.");
                    buttonPanel.add(close);
                    mainGui.add(buttonPanel, BorderLayout.SOUTH);
                    playDialog.setContentPane(mainGui);
                    playDialog.setLocationRelativeTo(playBtn);
                    playDialog.pack();
                    playDialog.setVisible(b:true);
```





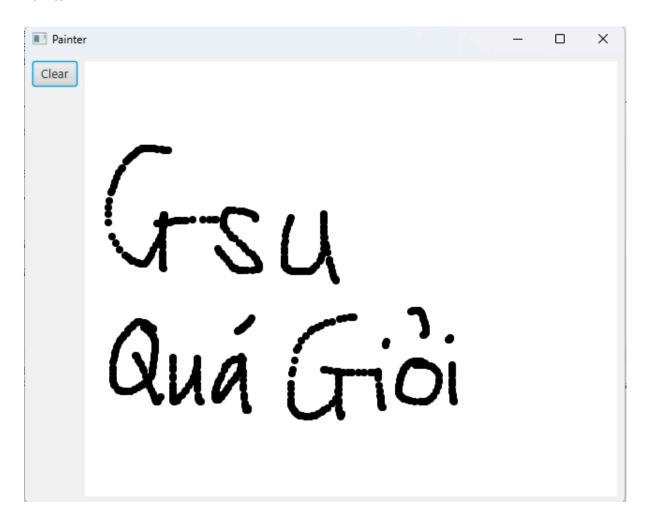


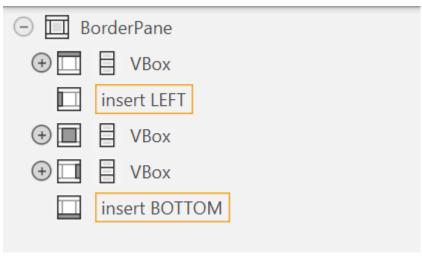




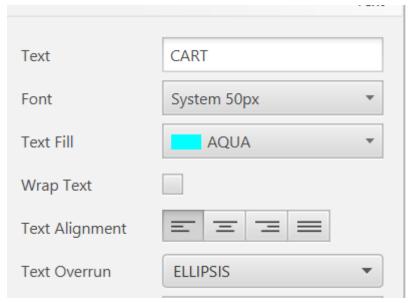
```
private int color;
       @FXML
       private ToggleGroup identity;
        void chooseOption(ActionEvent event) {
           String button = ((RadioButton)event.getSource()).getText();
            if (button.equals(anObject:"Pen")) {
               System.out.println(x:"1");
               System.out.println(x:"0");
       @FXML
       private Pane drawingAreaPane;
       void clearButtonPressed(ActionEvent event) {
           drawingAreaPane.getChildren().clear();
       @FXML
        void drawingAreaMouseDragged(MouseEvent event) {
           if (color == 1 && event.getX()>=0) {
               Circle newCircle = new Circle(event.getX(), event.getY(), 4.0, Color.BLACK);
               drawingAreaPane.getChildren().add(newCircle);
            }else if(color == 0 && event.getX()>=0){
               Circle newCircle = new Circle(event.getX(), event.getY(), 4.0, Color.WHITE);
               drawingAreaPane.getChildren().add(newCircle);
                                                                                                           Q Ln 1, Col 1
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UIProject > hust > soict > globalict > javafx > J Painter.java
     import javafx.application.Application;
     import javafx.fxml.FXMLLoader;
     import javafx.scene.Parent;
     import javafx.scene.Scene;
     import javafx.stage.Stage;
         public void start(Stage stage) throws Exception{
             Parent root = FXMLLoader.load(getClass().getResource(name:"/hust/soict/dsai/javafx/Painter.fxml"));
             Scene scene = new Scene(root);
             stage.setTitle("Painter");
             stage.setScene(scene);
             stage.show();
         public static void main(String[] args) {
             launch(args);
```

### **Painter**

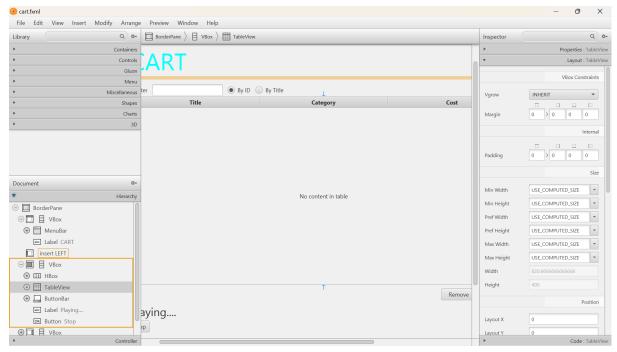




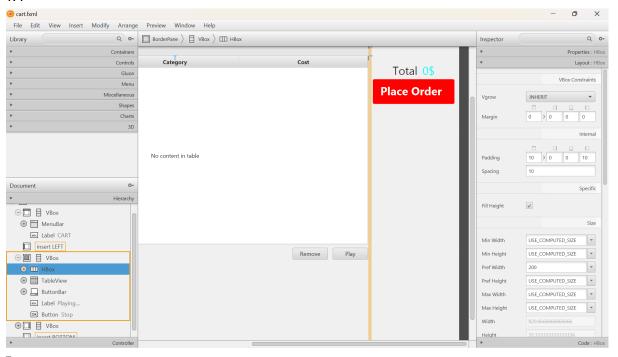
# Options



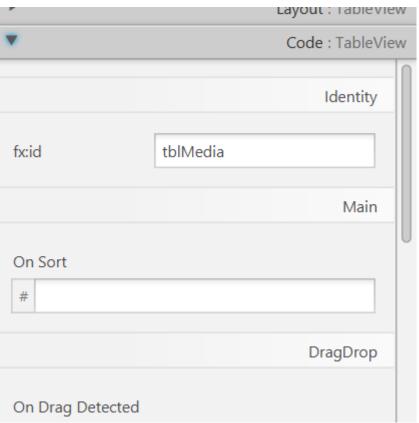


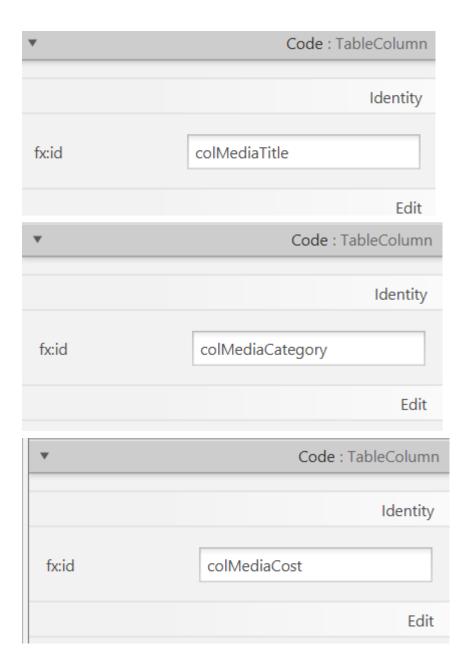


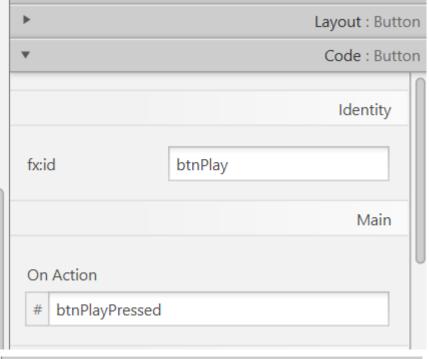
### 4.4

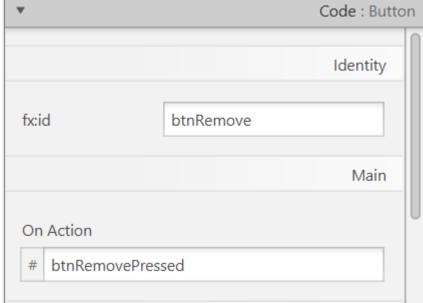


```
public class CartScreen extends JFrame {
   public CartScreen(Cart cart, ControllerScreen c) {
        JFXPanel fxPanel = new JFXPanel();
        this.add(fxPanel);
        this.setTitle(title:"Cart");
        this.setPreferredSize(new Dimension(width:1024, height:768));
       pack();
       Platform.runLater(new Runnable() {
           @Override
            public void run() {
                    FXMLLoader loader = new FXMLLoader(getClass()
                            .getResource(name:"/hust/soict/dsai/aims/screen/cart.fxml"));
                    CartScreenController controller = new CartScreenController(cart, c);
                    loader.setController(controller);
                    Parent root = loader.load();
                    fxPanel.setScene(new Scene(root, 1024, 768));
                } catch (IOException e) {
                    e.printStackTrace();
```

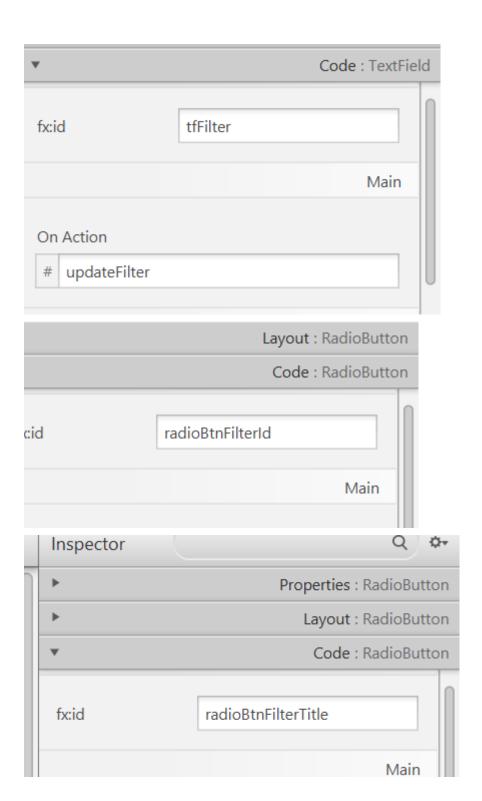








```
@FXML
void btnRemovePressed(ActionEvent event) {
    Media media = tblMedia.getSelectionModel().getSelectedItem();
    cart.removeMedia(media);
    totalCost.setText(cart.totalCost()+"$");
}
```



```
@Override
   public void changed(ObservableValue<? extends String> observable, String oldValue, String newValue) {
        showFilterMedia(newValue);
    }
});

void showFilterMedia(String searchString) {
        if(searchString.isEmpty()) {
            tblMedia.setItems(this.cart.getItemsOrdered());
        } else {
            if(radioBtnFilterId.isSelected()) {
                  tblMedia.setItems(new FilteredList<Media>(this.cart.getItemsOrdered(),item-> item.getId()==Integer.;
            }else
            tblMedia.setItems(new FilteredList<Media>(this.cart.getItemsOrdered(),item-> item.getTitle().contains(seart);
    }
}
```

### AddItemToStoreScreen

```
public class AddItemToStoreScreen extends JFrame {
    JMenuBar createMenuBar() {
        JMenu menu = new JMenu(s:"Option");
        JMenu smUpdateStore = new JMenu(s:"Update Store");
        JMenuItem addBookMenu = new JMenuItem(text:"Add Book");
        addBookMenu.addActionListener(e -> {
            c.showAddBookScreen();
        });
        smUpdateStore.add(addBookMenu);
        JMenuItem addCDMenu = new JMenuItem(text:"Add CD");
        addCDMenu.addActionListener(e -> {
            c.showAddCDCreen();
        });
        smUpdateStore.add(addCDMenu);
        JMenuItem addDVDMenu = new JMenuItem(text:"Add DVD");
        addDVDMenu.addActionListener(e -> {
            c.showAddDVDScreen();
        });
        smUpdateStore.add(addDVDMenu);
       menu.add(smUpdateStore);
        JMenuItem viewStoreMenu = new JMenuItem(text:"View store");
        viewStoreMenu.addActionListener(e -> {
            c.showStoreScreen();
        });
       menu.add(viewStoreMenu);
        JMenuItem viewCartMenu = new JMenuItem(text:"View cart");
        viewCartMenu.addActionListener(e -> {
            c.showCartScreen();
```

```
public class AddDigitalVideoDiscToStoreScreen extends AddItemToStoreScreen {
     void updateAdd(JPanel panel) {
   paner.add(tengineaber);
          length = new JTextField(columns:2);
         lengthLabel.setLabelFor(length);
          panel.add(length);
          JButton tes = new JButton(text:"add");
         tes.setVisible(aFlag:false);
         panel.add(tes);
         panel.setPreferredSize(new Dimension(width:100, height:300));
          addBtn = new JButton(text:"add");
         addBtn.addActionListener(e -> {
             addMedia();
         panel.add(addBtn);
     public void addMedia() {
         String title = this.title.getText();
         String director = this.director.getText();
         String category = this.category.getText();
          float cost = Float.parseFloat(this.cost.getText());
          int length = Integer.parseInt(this.length.getText());
         DigitalVideoDisc dvd = new DigitalVideoDisc(title, category, director, length, cost);
          this.store.addMedia(dvd);
          JOptionPane.showMessageDialog(parentComponent:null, message:"add DVD successfully!");
          clearTextField();
     public void clearTextField(){
          this.title.setText(t:"");
          this.director.setText(t:"");
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```

### AddCompactDiscToStoreScreen

```
public class AddCompactDiscToStoreScreen extends AddItemToStoreScreen {
    void updateAdd(JPanel panel) {
        this.numberInput = 6;
        JLabel artistLabel = new JLabel(text:"artist", JLabel.TRAILING);
        panel.add(artistLabel);
        artist = new JTextField(columns:2);
        artist.setPreferredSize(new Dimension(width:150, height:20));
        artistLabel.setLabelFor(artist);
        panel.add(artist);
        JLabel listTrackLabel = new JLabel(text:"List track (each track separated by a com
               JLabel.TRAILING);
        panel.add(listTrackLabel);
        listTrack = new JTextField(columns:2);
        listTrackLabel.setLabelFor(listTrack);
        panel.add(listTrack);
        JButton tes = new JButton(text:"add");
        tes.setVisible(aFlag:false);
        panel.add(tes);
        panel.setPreferredSize(new Dimension(width:100, height:300));
        addBtn = new JButton(text:"add");
        addBtn.addActionListener(e -> {
            addMedia();
        panel.add(addBtn);
    public void addMedia() {
        String title = this.title.getText();
        String listTrack = this.listTrack.getText();
        String category = this.category.getText();
        float cost = Float.parseFloat(this.cost.getText());
```

### **AddBookToStoreScreen**

```
public class AddBookToStoreScreen extends AddItemToStoreScreen {
     @Override
     void updateAdd(JPanel panel) {
         this.numberInput = 5;
         JLabel listAuthorLabel = new JLabel(text:"Authors(Names are separated by a comma)", JLabel.TRAILIN
         panel.add(listAuthorLabel);
         listAuthor = new JTextField(columns:2);
         listAuthor.setPreferredSize(new Dimension(width:150, height:20));
         listAuthorLabel.setLabelFor(listAuthor);
         panel.add(listAuthor);
         JButton tes = new JButton(text:"add");
         tes.setVisible(aFlag:false);
         panel.add(tes);
         panel.setPreferredSize(new Dimension(width:100, height:300));
         addBtn = new JButton(text:"add");
         addBtn.addActionListener(e -> {
             addMediaToStore();
         panel.add(addBtn);
     public void addMediaToStore() {
         String title = this.title.getText();
         String listAuthor = this.listAuthor.getText();
         String[] arrayAuthor=listAuthor.split(regex:",");
         String category = this.category.getText();
         float cost = Float.parseFloat(this.cost.getText());
         Book book = new Book(title, category, cost);
         for(String author:arrayAuthor) {
         book.addAuthor(author);
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```

### **Exception:**

```
public class PlayerException extends RuntimeException {
    public PlayerException() {
        // TODO Auto-generated constructor stub
    }

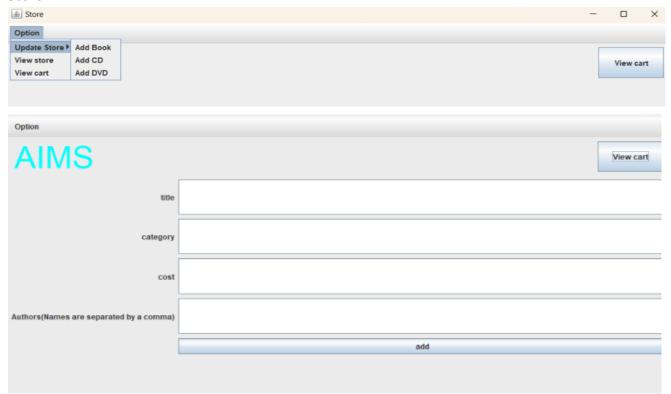
    public PlayerException(String message) {
        super(message);
        // TODO Auto-generated constructor stub
    }

    public PlayerException(Throwable cause) {
        super(cause);
        // TODO Auto-generated constructor stub
    }

    public PlayerException(String message, Throwable cause) {
        super(message, cause);
        // TODO Auto-generated constructor stub
    }

    public PlayerException(String message, Throwable cause, boolean enableSuppression, boolean writableStackTrace)
        super(message, cause, enableSuppression, writableStackTrace);
        // TODO Auto-generated constructor stub
    }
}
```

### **Store**



### Cart

