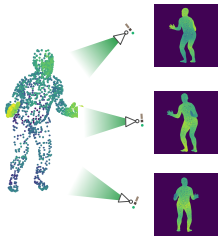
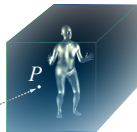
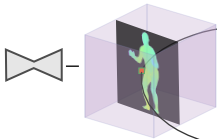


multi-view rendering



encoder

feature tensor



point sampling

loss



training

implicit
function

d

z



$f(z, d)$

marching cubes

