

Nonlinear Programming Using CppAD and Ipopt: Example and Test

Purpose

This example program demonstrates how to use [ipopt_solve](#) to solve the example problem in the Ipopt documentation; i.e., the problem

Minimize

$$x_1 x_4 (x_1 + x_2 + x_3) + x_3$$

Subject to

$$x_1 x_2 x_3 x_4 \geq 25$$

$$x_{21} + x_{22} + x_{23} + x_{24} = 40$$

$$1 \leq x_1, x_2, x_3, x_4 \leq 5$$

Configuration Requirement

This example will be compiled and tested provided that [ipopt_prefix](#) is specified on the [cmake](#) command line.

```
# include <cppad/ipopt/solve.hpp>

namespace {
    using CppAD::AD;

    class FG_eval {
    public:
        typedef CPPAD_TESTVECTOR( AD<double> ) ADvector;
        void operator()(ADvector& fg, const ADvector& x)
        {
            assert( fg.size() == 3 );
            assert( x.size() == 4 );

            // Fortran style indexing
            AD<double> x1 = x[0];
            AD<double> x2 = x[1];
            AD<double> x3 = x[2];
            AD<double> x4 = x[3];
            // f(x)
            fg[0] = x1 * x4 * (x1 + x2 + x3) + x3;
            // g_1 (x)
            fg[1] = x1 * x2 * x3 * x4;
            // g_2 (x)
            fg[2] = x1 * x1 + x2 * x2 + x3 * x3 + x4 * x4;
            //
            return;
        }
    };

    bool get_started(void)
    {
        bool ok = true;
        size_t i;
        typedef CPPAD_TESTVECTOR( double ) Dvector;

        // number of independent variables (domain dimension for f
        and g)
        size_t nx = 4;
        // number of constraints (range dimension for g)
        size_t ng = 2;
        // initial value of the independent variables
        Dvector xi(nx);
        xi[0] = 1.0;
        xi[1] = 5.0;
        xi[2] = 5.0;
        xi[3] = 1.0;
        // lower and upper limits for x
        Dvector xl(nx), xu(nx);
        for(i = 0; i < nx; i++)
        {
            xl[i] = 1.0;
            xu[i] = 5.0;
        }
        // lower and upper limits for g
        Dvector gl(ng), gu(ng);
        gl[0] = 25.0;    gu[0] = 1.0e19;
        gl[1] = 40.0;    gu[1] = 40.0;

        // object that computes objective and constraints
        FG_eval fg_eval;

        // options
```

```
std::string options;
// turn off any printing
options += "Integer print_level  0\n";
options += "String  sb           yes\n";
// maximum number of iterations
options += "Integer max_iter     10\n";
// approximate accuracy in first order necessary conditions;
// see Mathematical Programming, Volume 106, Number 1,
// Pages 25-57, Equation (6)
options += "Numeric tol         1e-6\n";
// derivative testing
options += "String  derivative_test second-
order\n";
// maximum amount of random perturbation; e.g.,
// when evaluation finite diff
options += "Numeric point_perturbation_radius  0.\n";

// place to return solution
CppAD::ipopt::solve_result<Dvector> solution;

// solve the problem
CppAD::ipopt::solve<Dvector, FG_eval>(
    options, xi, xl, xu, gl, gu, fg_eval, solution
);
//
// Check some of the solution values
//
ok &= solution.status ==
CppAD::ipopt::solve_result<Dvector>::success;
//
double check_x[] = { 1.000000, 4.743000, 3.82115, 1.379408 };
double check_zl[] = { 1.087871, 0.,    0.,    0.    };
double check_zu[] = { 0.,    0.,    0.,    0.    };
double rel_tol   = 1e-6; // relative tolerance
double abs_tol   = 1e-6; // absolute tolerance
for(i = 0; i < nx; i++)
{
    ok &= CppAD::NearEqual(
        check_x[i],    solution.x[i],    rel_tol, abs_tol
    );
    ok &= CppAD::NearEqual(
        check_zl[i],    solution.zl[i],    rel_tol, abs_tol
    );
    ok &= CppAD::NearEqual(
        check_zu[i],    solution.zu[i],    rel_tol, abs_tol
    );
}

return ok;
}
```