# **DSDM Project Framework – tutorial week 5**

During today's lecture we discussed the DSDM principles. The following questions ask you to examine some of the principles in greater detail. Try to answer each of the following questions as fully as possible, drawing on your knowledge of the general RAD concepts that we have discussed over the last few weeks.

### 1. Principle 1 – Focus on the Business need

Explain what is meant by the term 'Business case'. Why is the business case so important when delivering a system within a Rapid Application Development environment?

### 2. Principle 2 – Deliver on time

Explain how following the above should ensure that a product is delivered on time.

## 3. Principle 4 – Never compromise quality

DSDM states that the 'level of quality should be agreed at the start'. Explain what is meant by this.

How is 'quality' built into a DSDM using the techniques that it advocates?

### 4. Principle 8 – Demonstrate control

DSDM states that one way of maintaining confidence in the control of the project is to 'measure progress through focus on delivery rather than completed activities (product-based approach rather than activity-based approach).

Explain the difference between a product-based and activity-based approach.