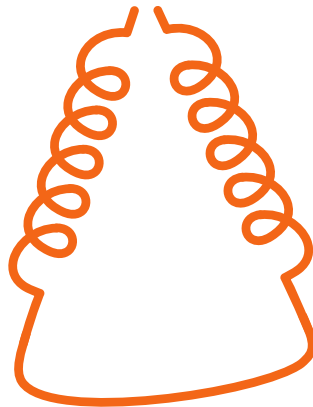
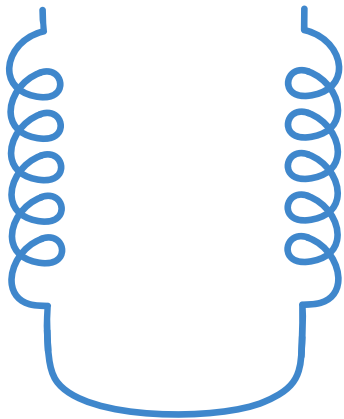


3D



2D

