

# Vroom: Accelerating the Mobile Web with Server-Aided Dependency Resolution

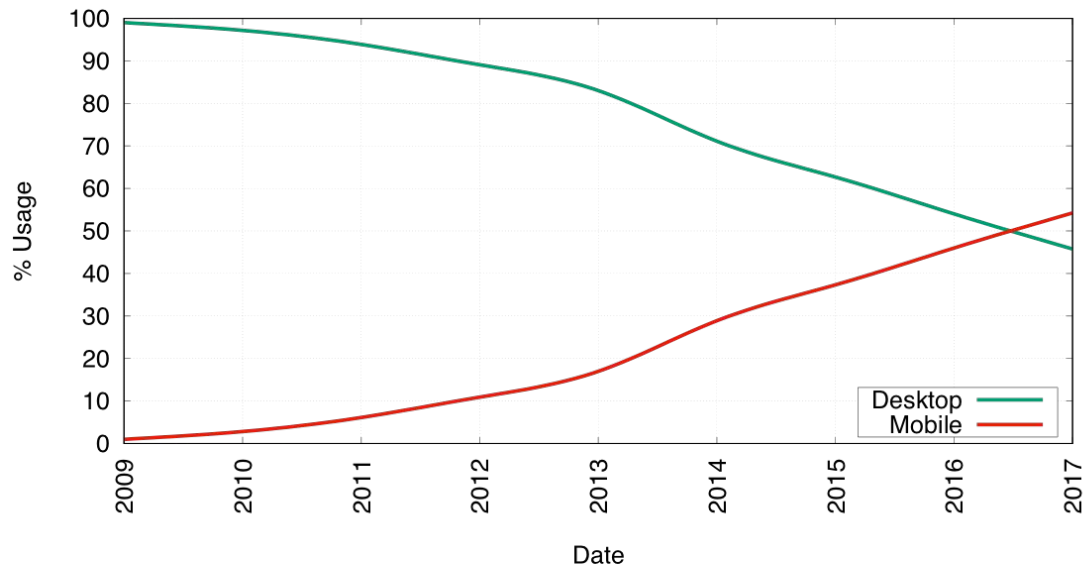
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Vaspol Ruamviboonsuk<sup>1</sup>, Ravi Netravali<sup>2</sup>,  
Muhammed Uluyol<sup>1</sup>, Harsha V. Madhyastha<sup>1</sup>

<sup>1</sup>University of Michigan, <sup>2</sup>MIT



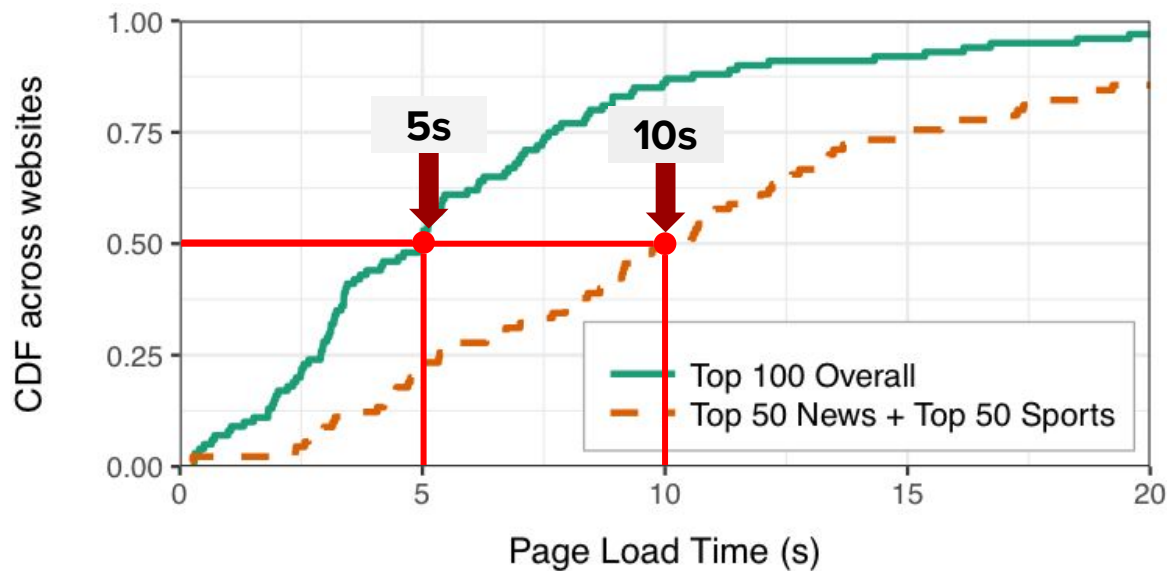
# Mobile Web Dominant ... but Slow...



**“9.85s to load median mobile retail sites” - Keynote Systems**

**“Average load time 14s on 4G” - DoubleClick**

# Problem: Slow web page loads



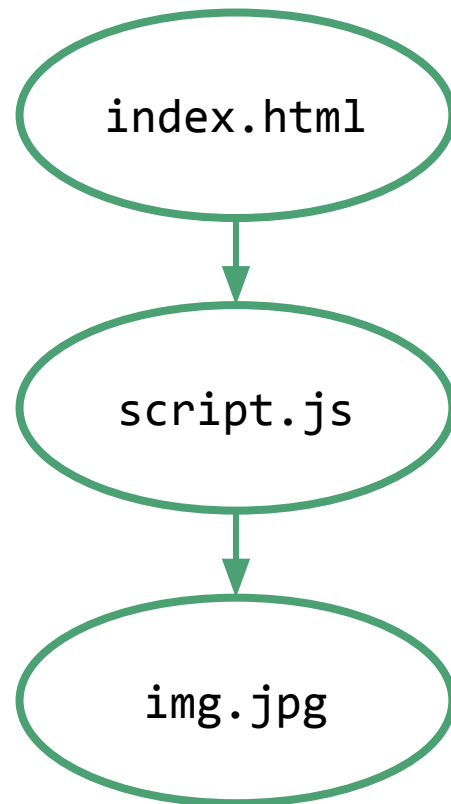
**Mobile Optimized Popular Pages,  
State of the Art Phone, Good LTE network**

# Simple Example Page

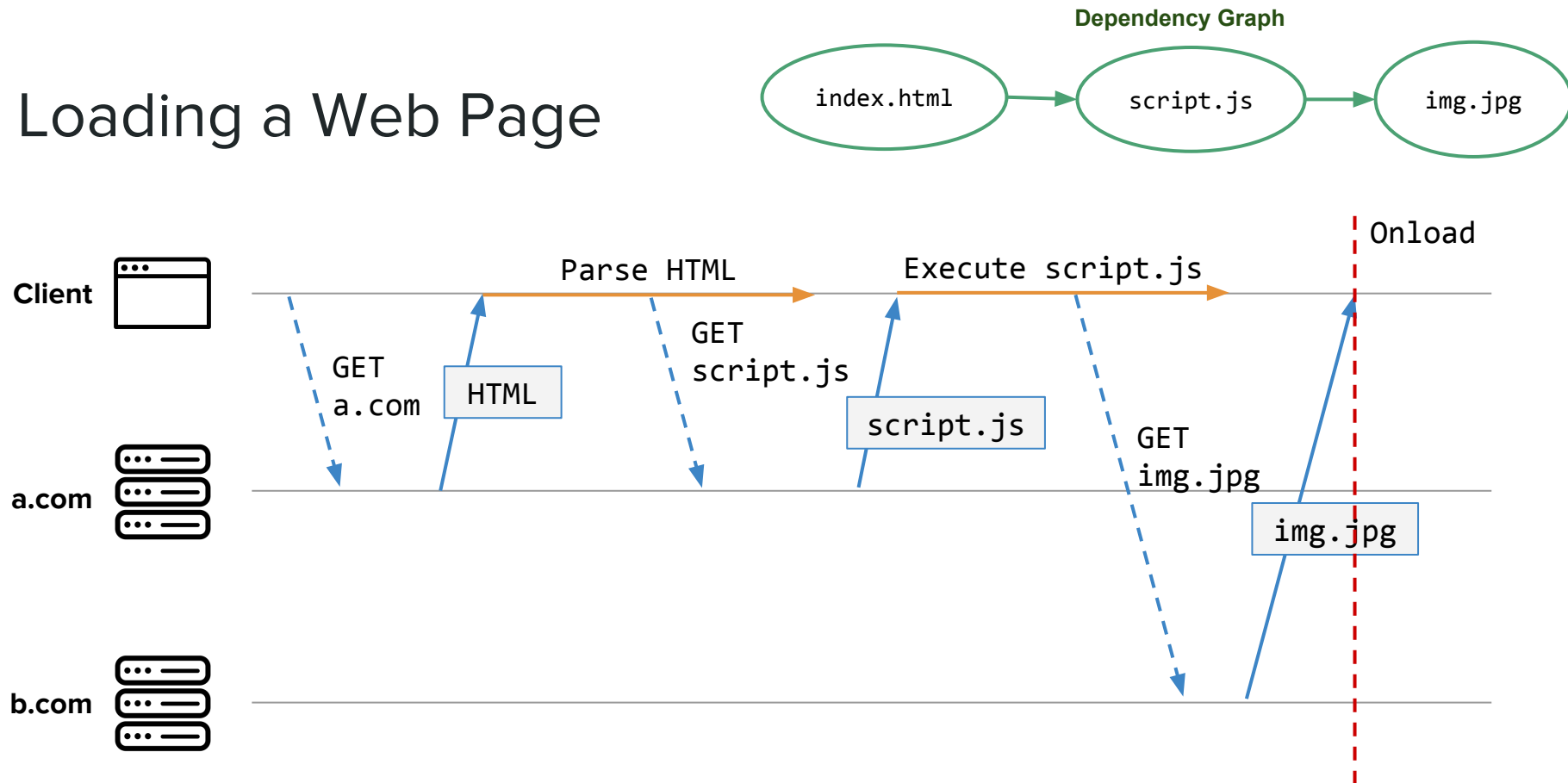
```
<html>  
  ...  
  <script src="script.js"></script>  
  ...  
</html>
```

```
var img = new Image();  
img.src = "b.com/img.jpg";  
document.body.appendChild(img);
```

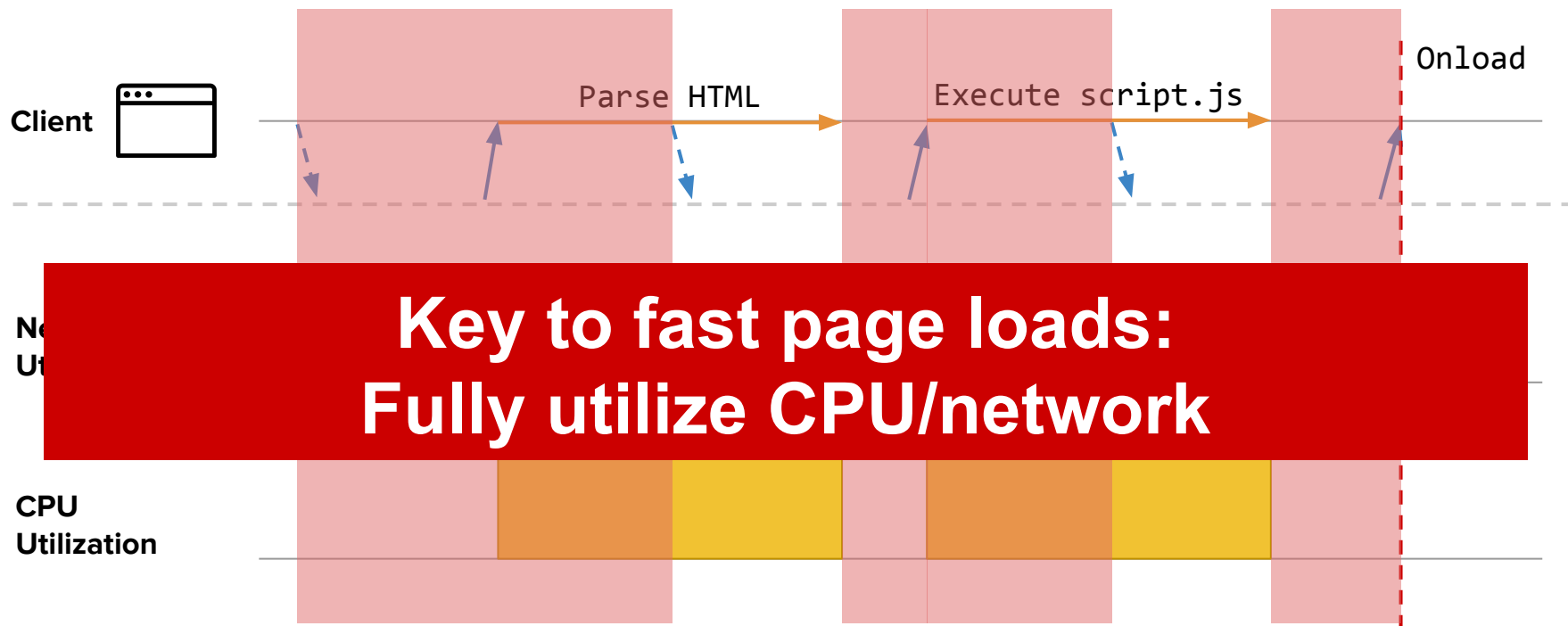
## Dependency Graph



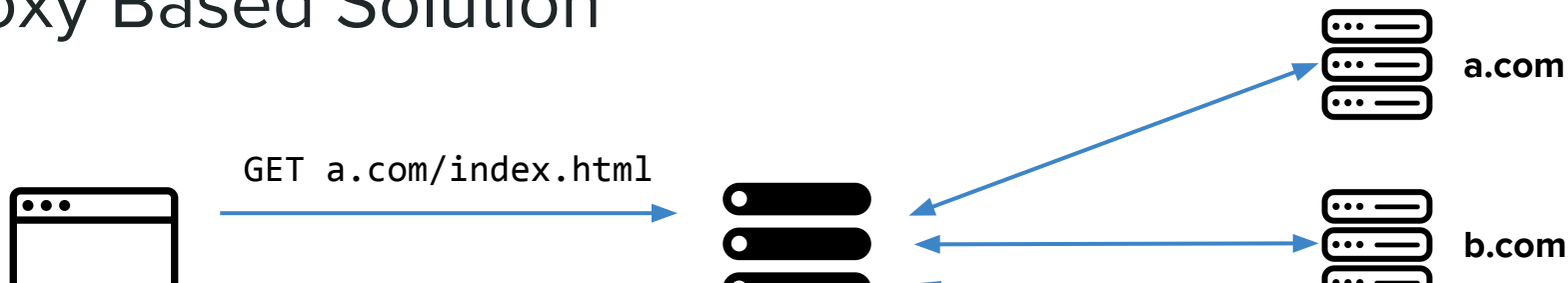
# Loading a Web Page



# Waiting on CPU blocks network and vice versa



# Proxy Based Solution



**Web servers must aid client in  
discovering resources**

- Client must trust HTTPS content pushed by proxy
- Proxy needs access to user's cookies for all domains

# Challenges to approach

1. How can web servers discover dependencies?
2. How do web servers inform clients of discovered dependencies?
3. How should clients use input from servers?

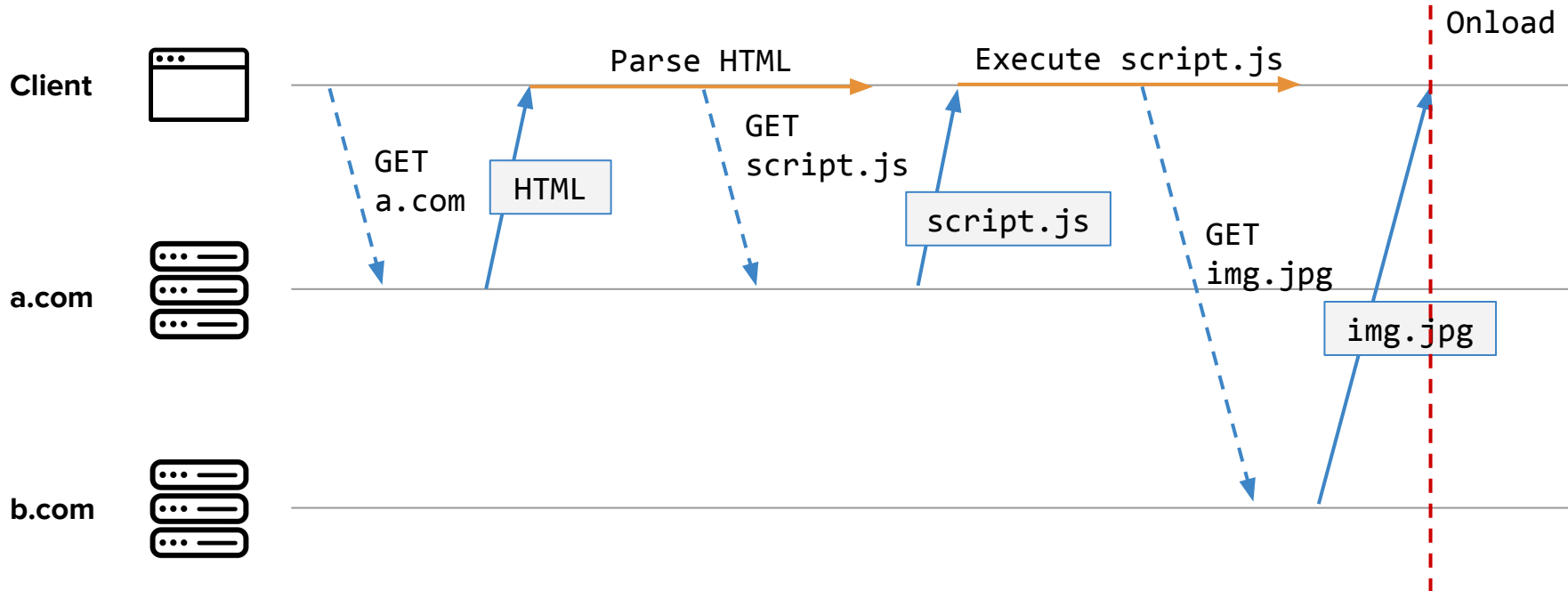
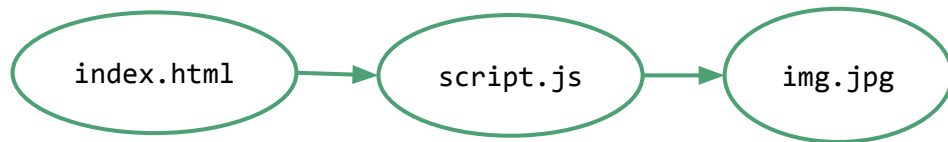


# Challenges to approach

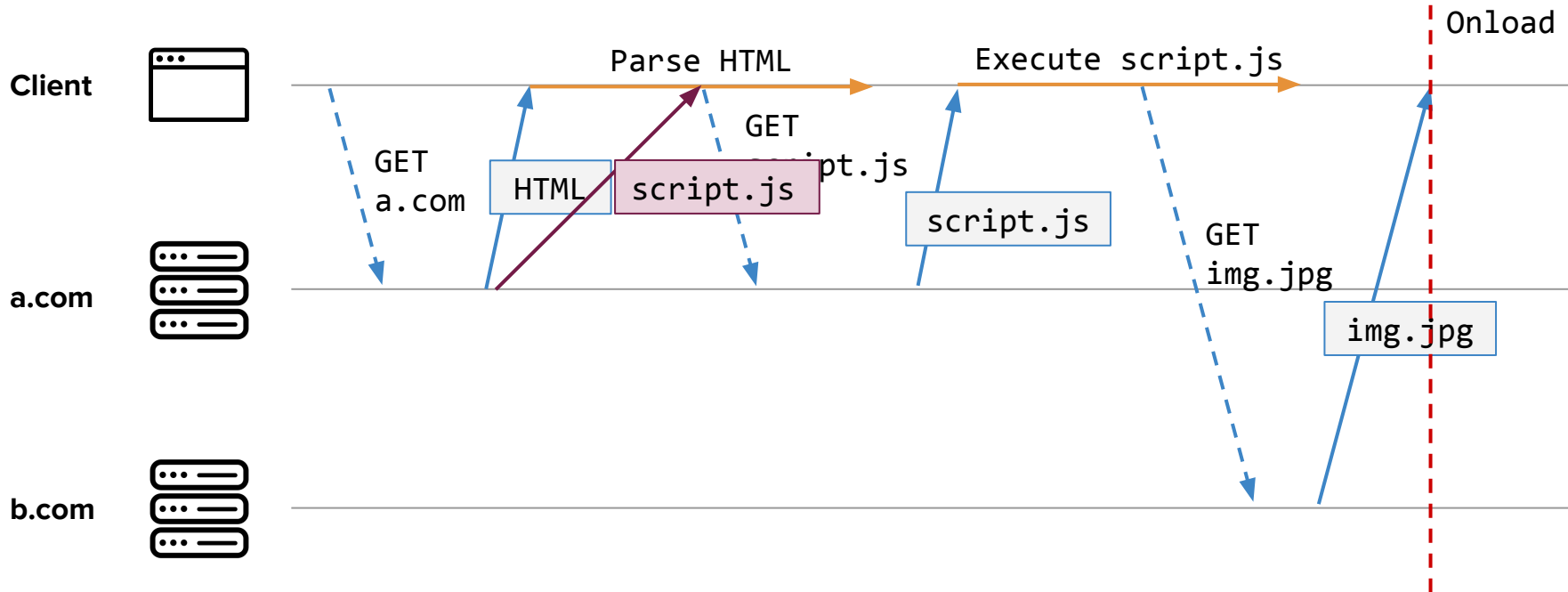
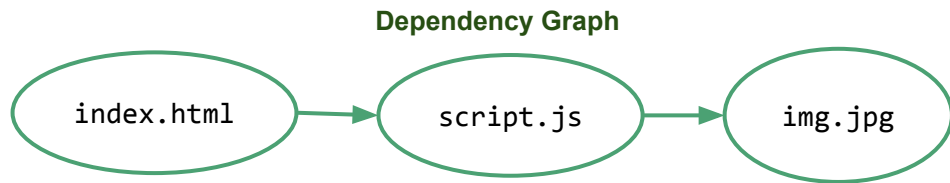
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# Inefficient Page Load

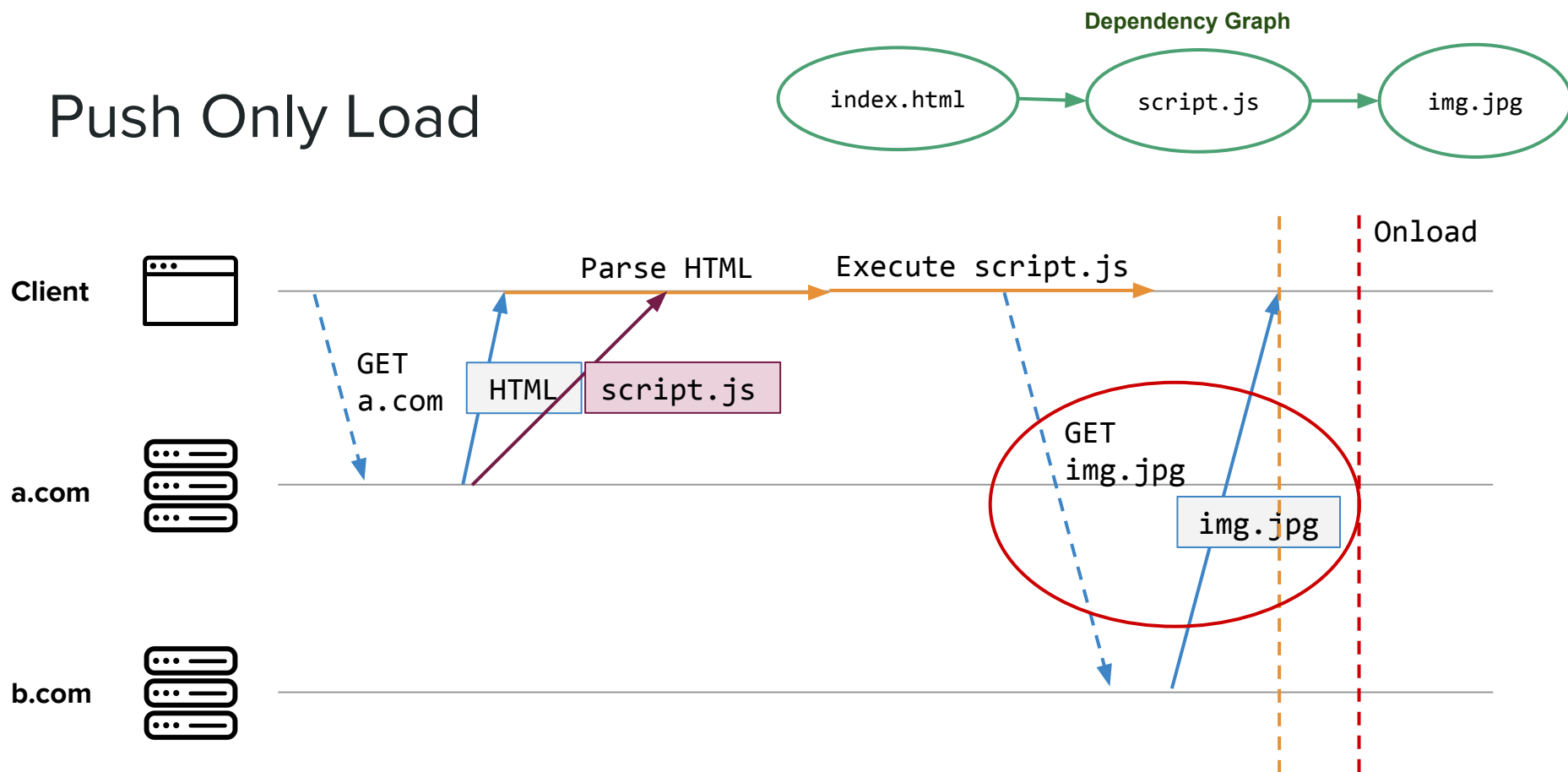
Dependency Graph



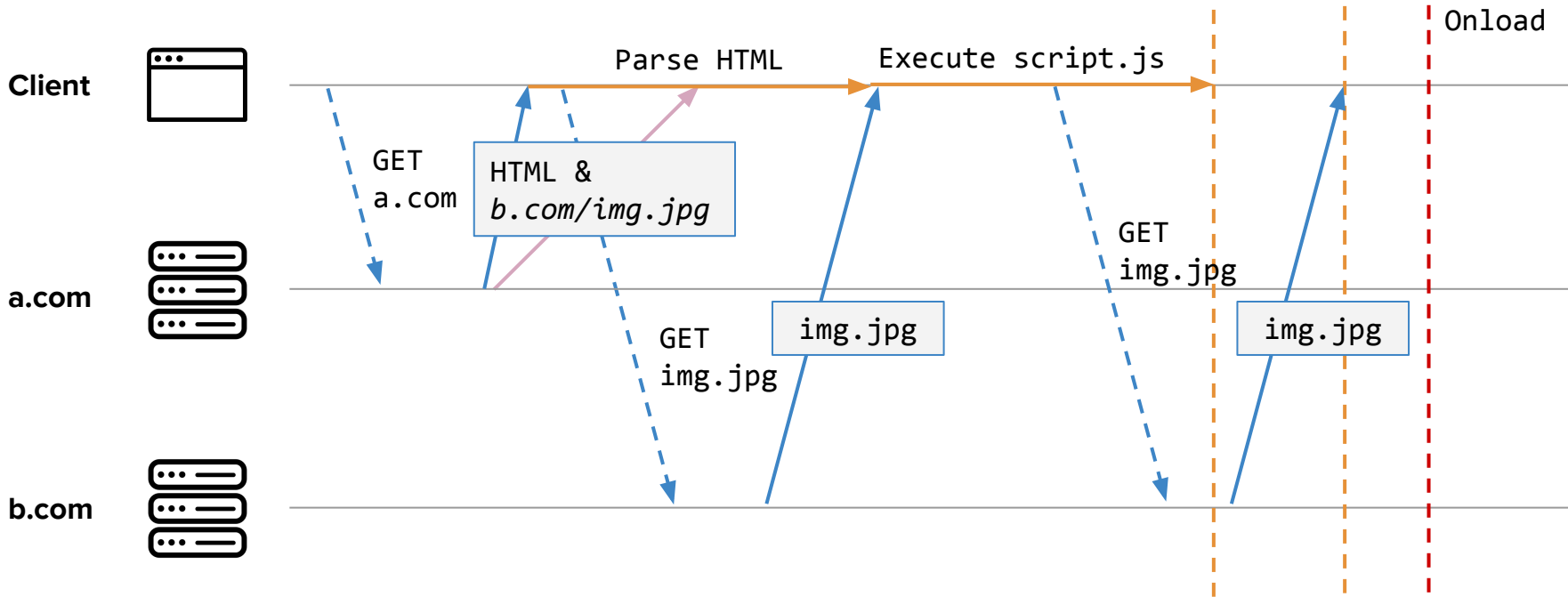
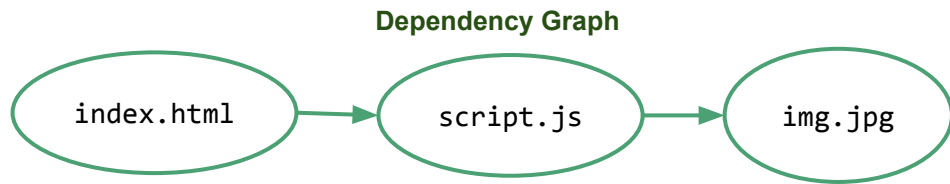
# HTTP/2 Push



# Push Only Load



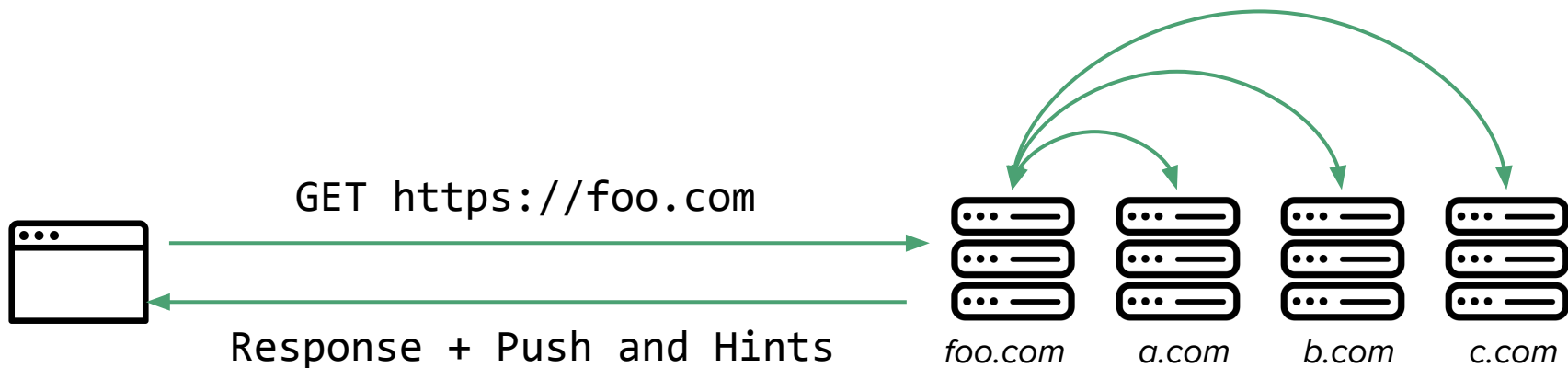
# Dependency Hints



# Challenges to approach

- 1. How can web servers discover dependencies?**
2. How do web servers inform clients of discovered dependencies?
  - *HTTP/2 Push + Dependency Hints*
3. How should clients use input from servers?

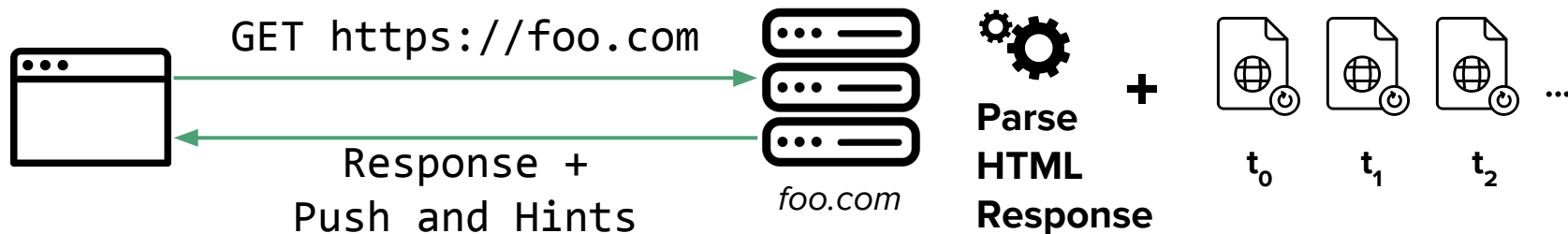
# Strawman Dependency Resolution



## Drawbacks

- Back-to-back loads differ
- Server cannot account for personalization

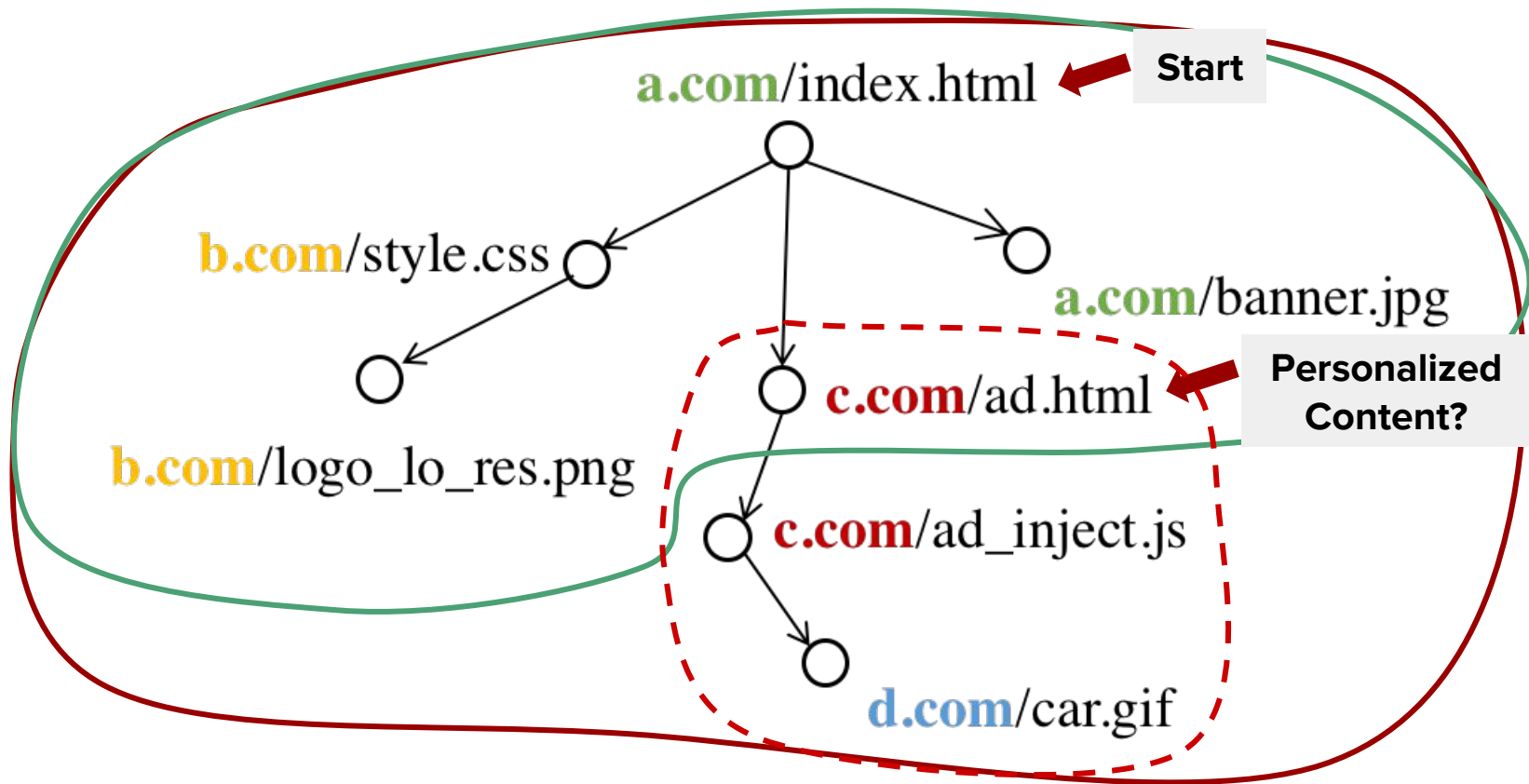
# Combined Offline-Online Discovery



- **Stable dependencies:** Intersection of offline loads
- **Dynamic Content:** Online Parsing of HTML



# Personalized Dependencies from Third-party Domains



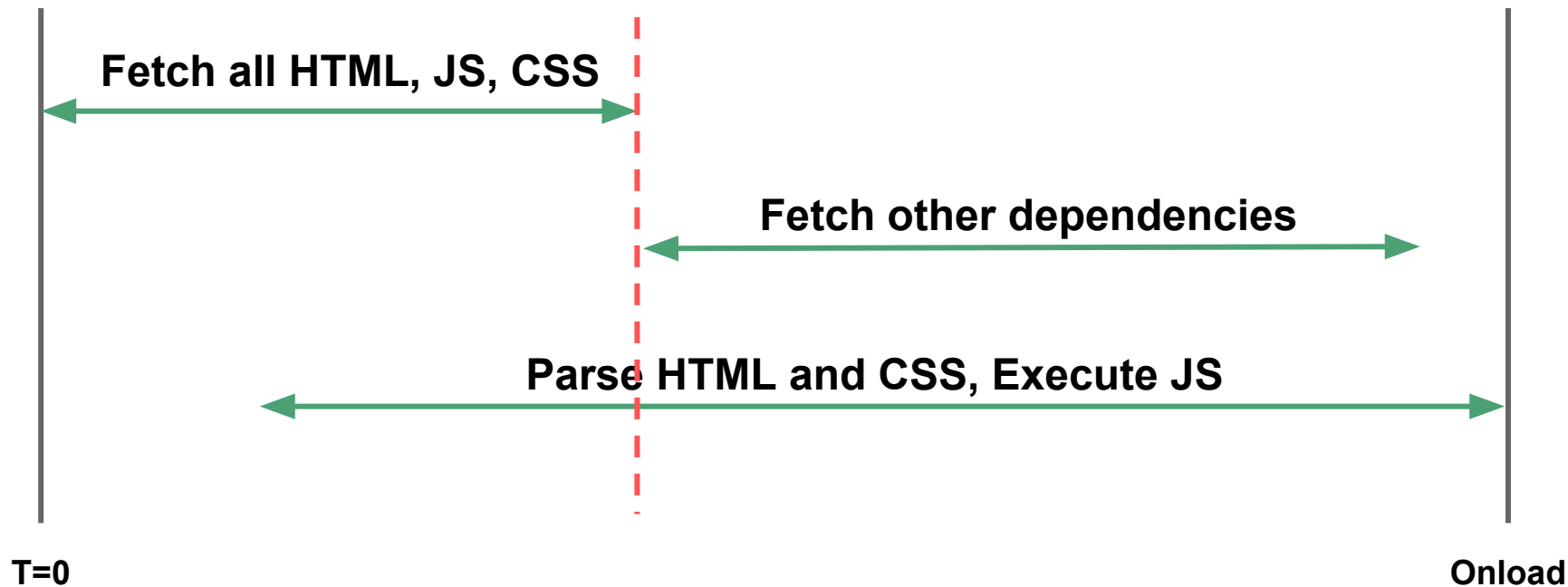
# Challenges to approach

1. How do web servers discover dependencies?
  - *Combine offline and online + Defer to third parties*
2. How do web servers inform clients of discovered dependencies?
  - *HTTP/2 Push + Dependency Hints*
- 3. How do clients use input from servers?**

# Need for Scheduling

- No speedup with “Push All + Fetch ASAP”
  - Contention for access link bandwidth stalls processing
- **Prioritize pushes and fetches of HTML, CSS, and JS**
  - Schedule in order of processing
  - Account for 20% of bytes on average

# Vroom scheduler in action



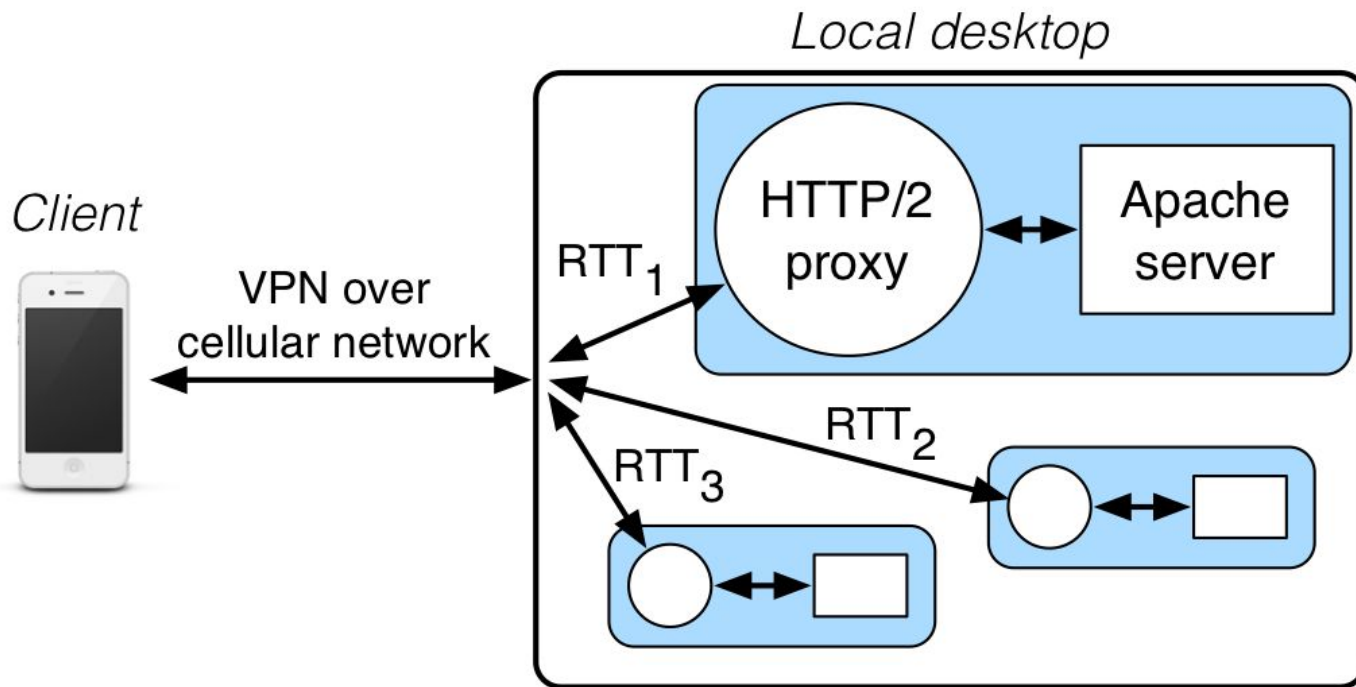
# Results overview

- **Accuracy of dependency discovery**
  - Median: 0% false positives and  $< 5\%$  false negatives
- **Improvements in client perceived performance**
  - Speedup over status quo
  - Simple strawmans don't suffice
  - Speedup even with warm caches

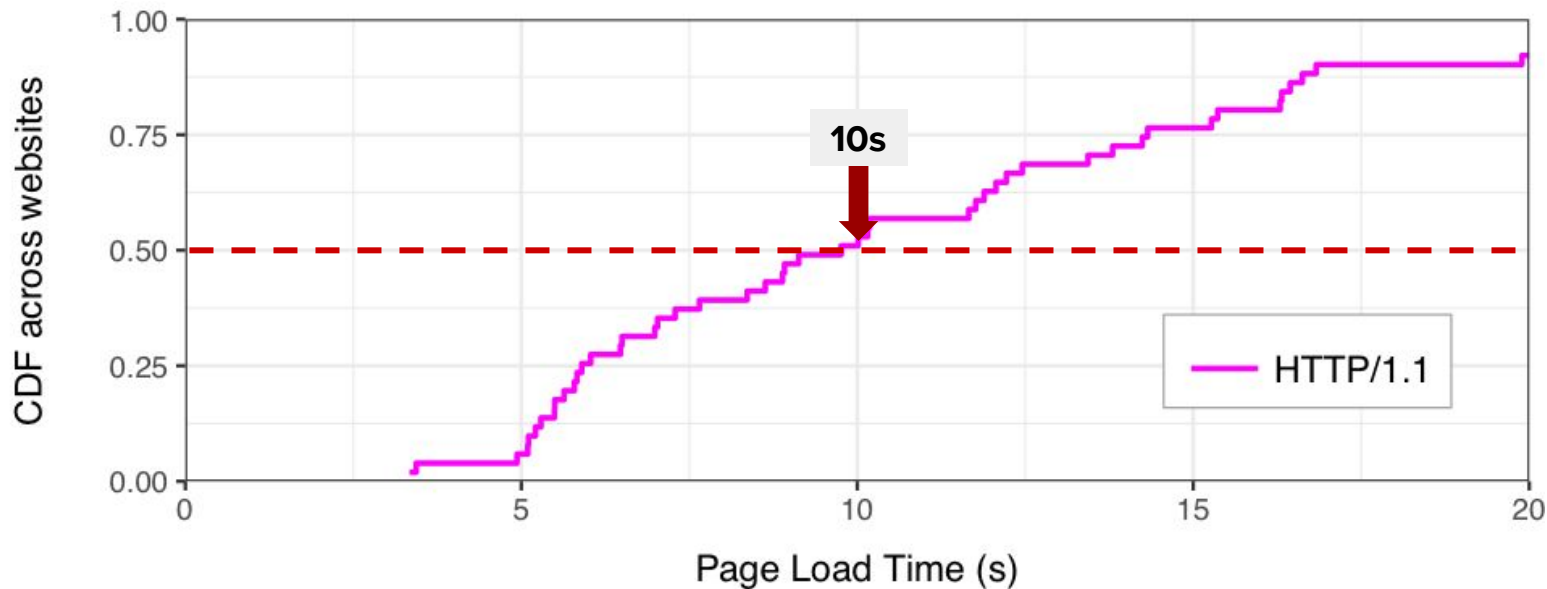
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# Evaluation Setup



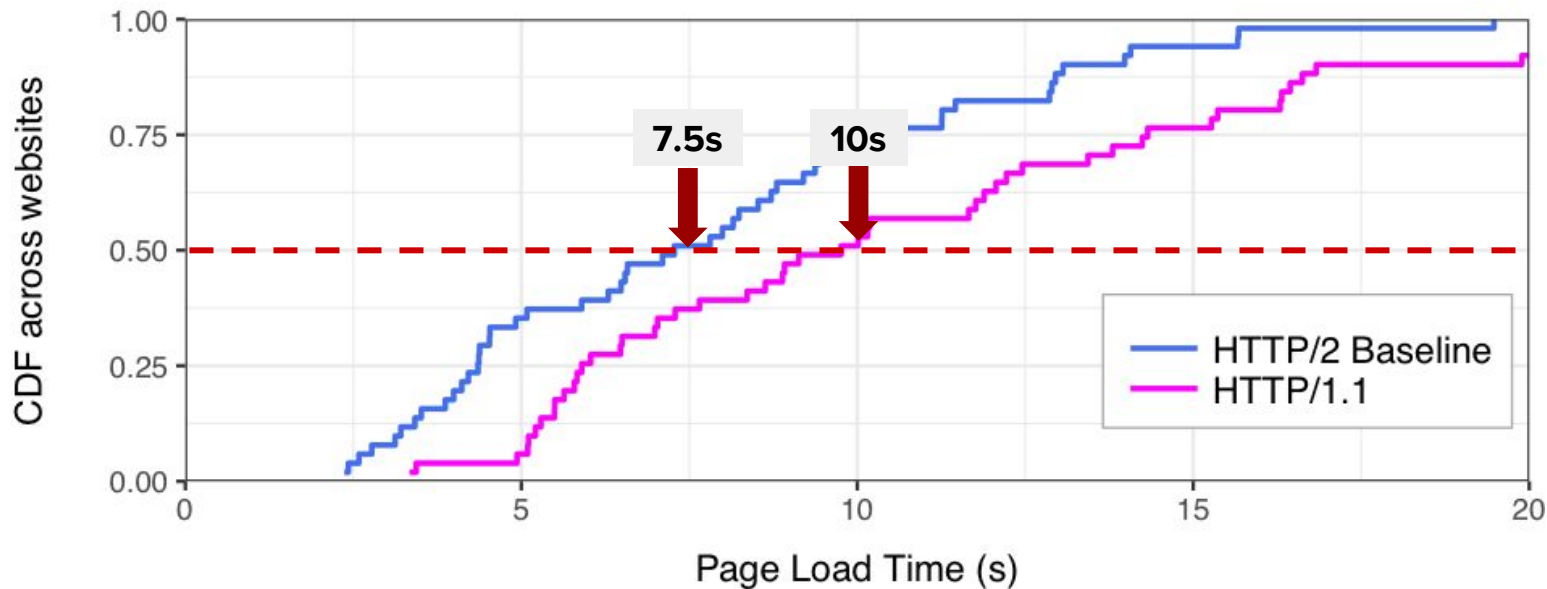
# Vroom makes page loads much faster



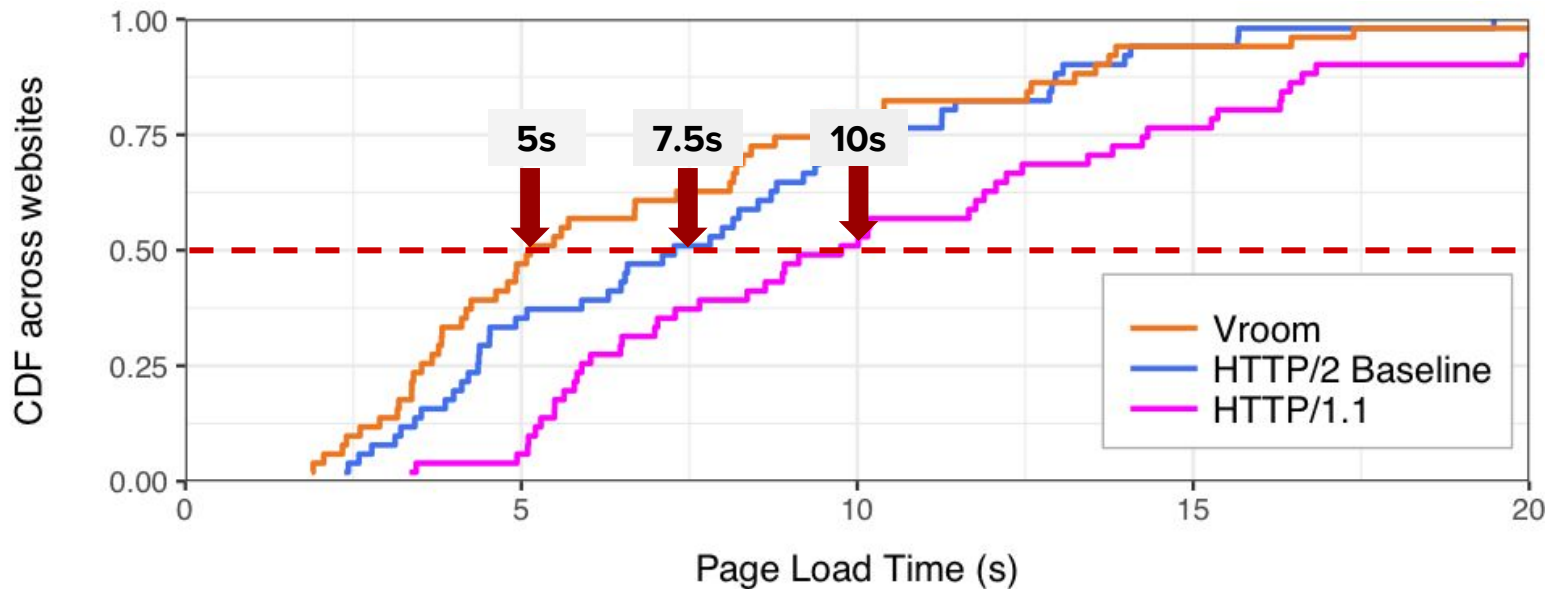
**Alexa top 50 news and 50 sports sites**



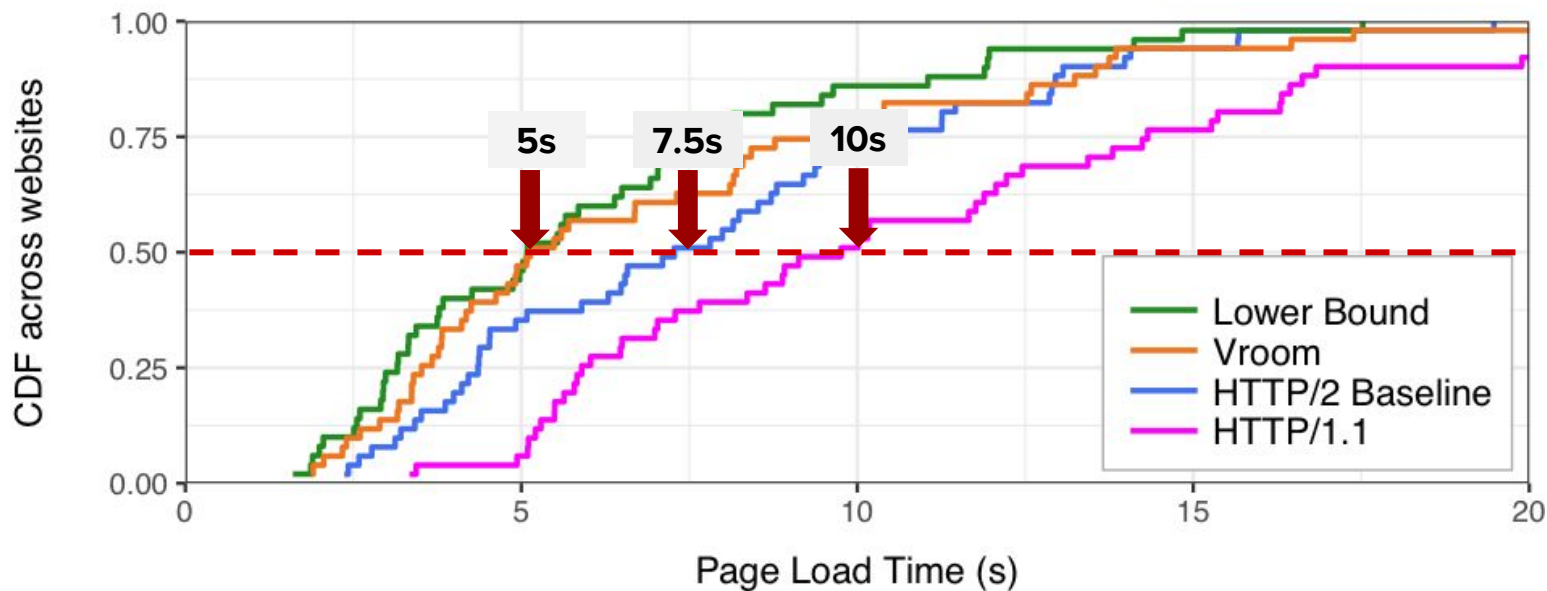
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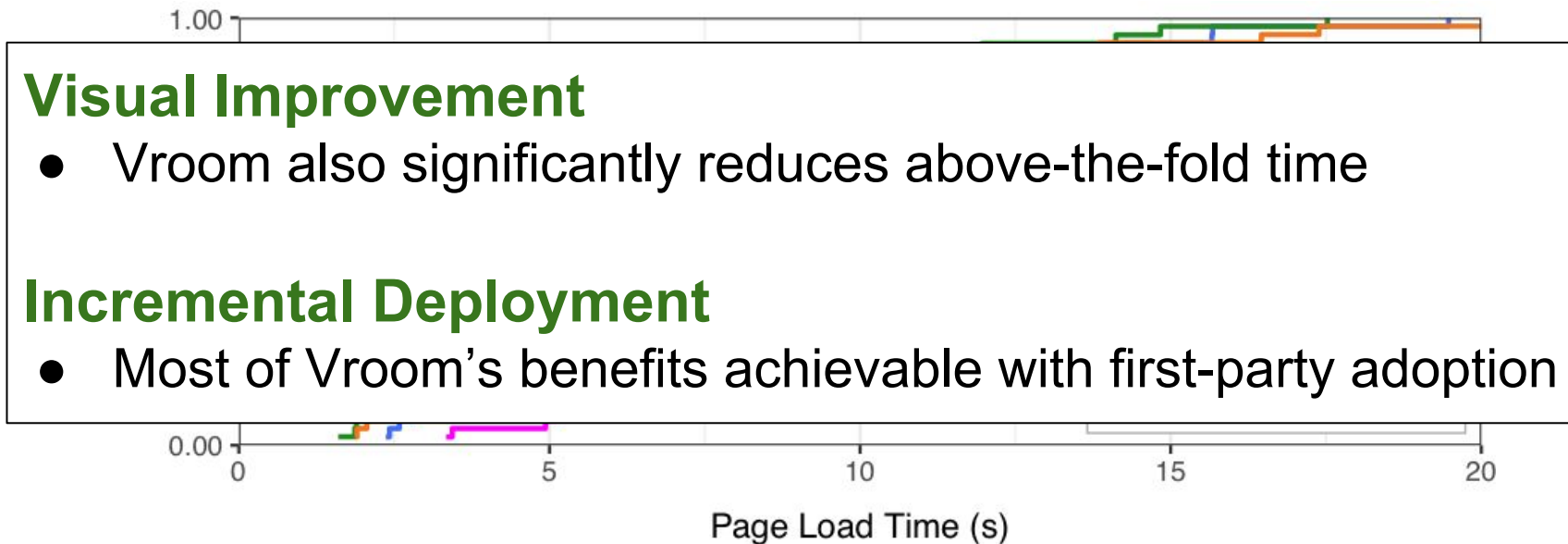
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# Conclusion

- **Vroom: End-to-end solution that fully utilizes CPU/Network**
- Decouples dependency discovery from parsing and execution
- Decreases median page load time by 5s for popular sites