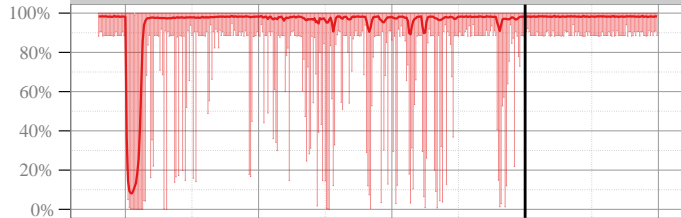
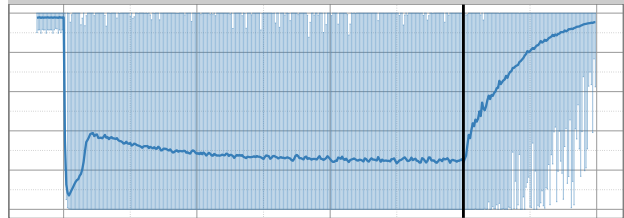


Min/max satisfaction ratios

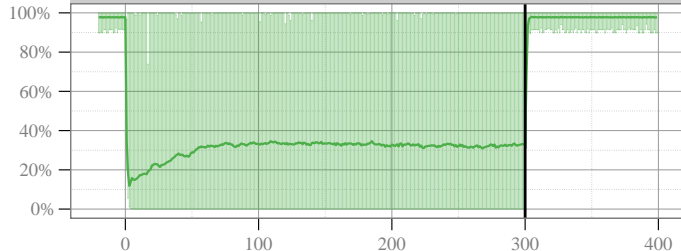
Dynamic limits



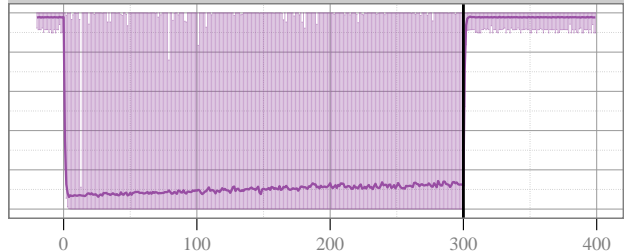
Probabilistic Interest accept



Queue with simple round robin



Physical limits



Time since attack started, seconds