

INGENIERÍA INFORMÁTICA

OPERATING SYSTEMS

Laboratorio Introducción a Procesos

Goals

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- Practice with process scheduling concepts

1. Statement

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- Given the next set of processes:

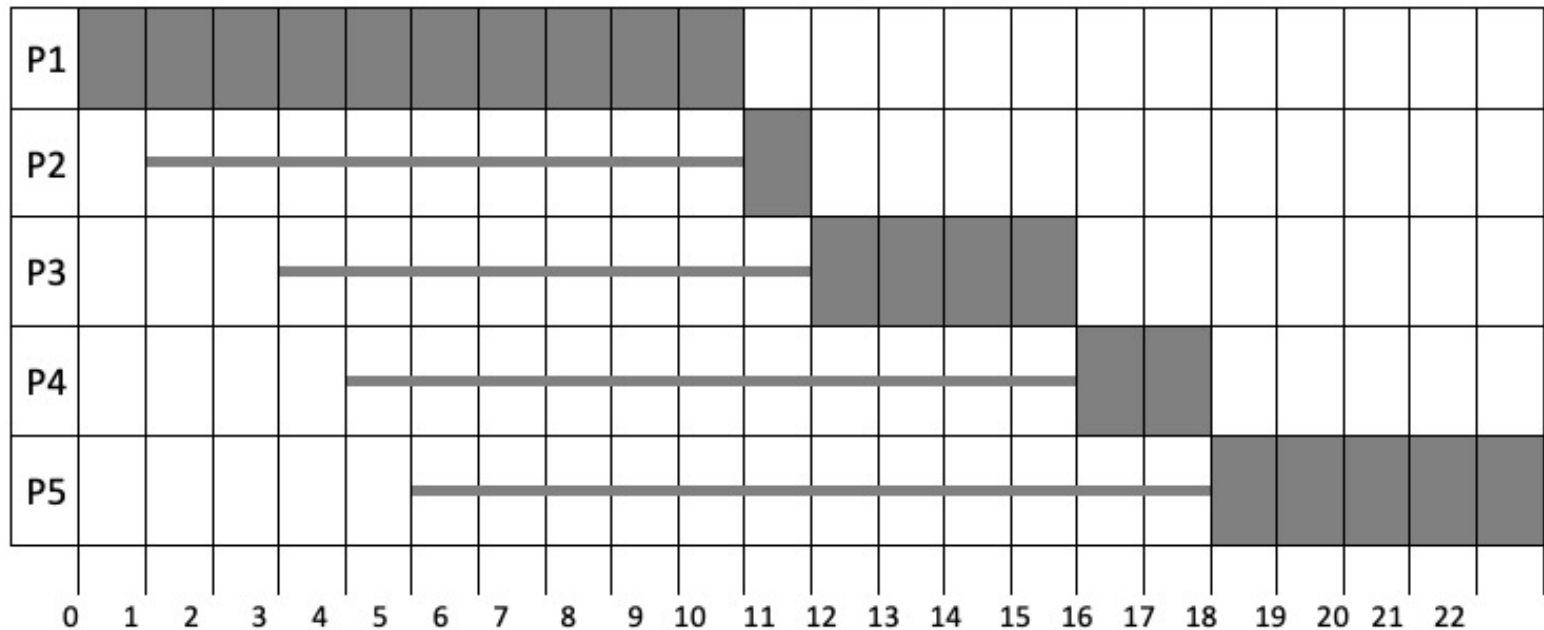
Process	Arrival	CPU Time	Priority
P1	0	10	3
P2	1	1	1
P3	3	4	3
P4	4	2	4
P5	5	5	2

- a) Write a diagram that illustrates the execution of these processes using:
 - 1. FIFO.
 - 2. Scheduling with preemptive (or expulsive) priorities
 - 3. Scheduling with preemptive priorities and with Round Robin ($q = 2$) for the processes of the same priority.
- b) Calculate the waiting time for each scheduling process and algorithm

1. Solution. FIFO

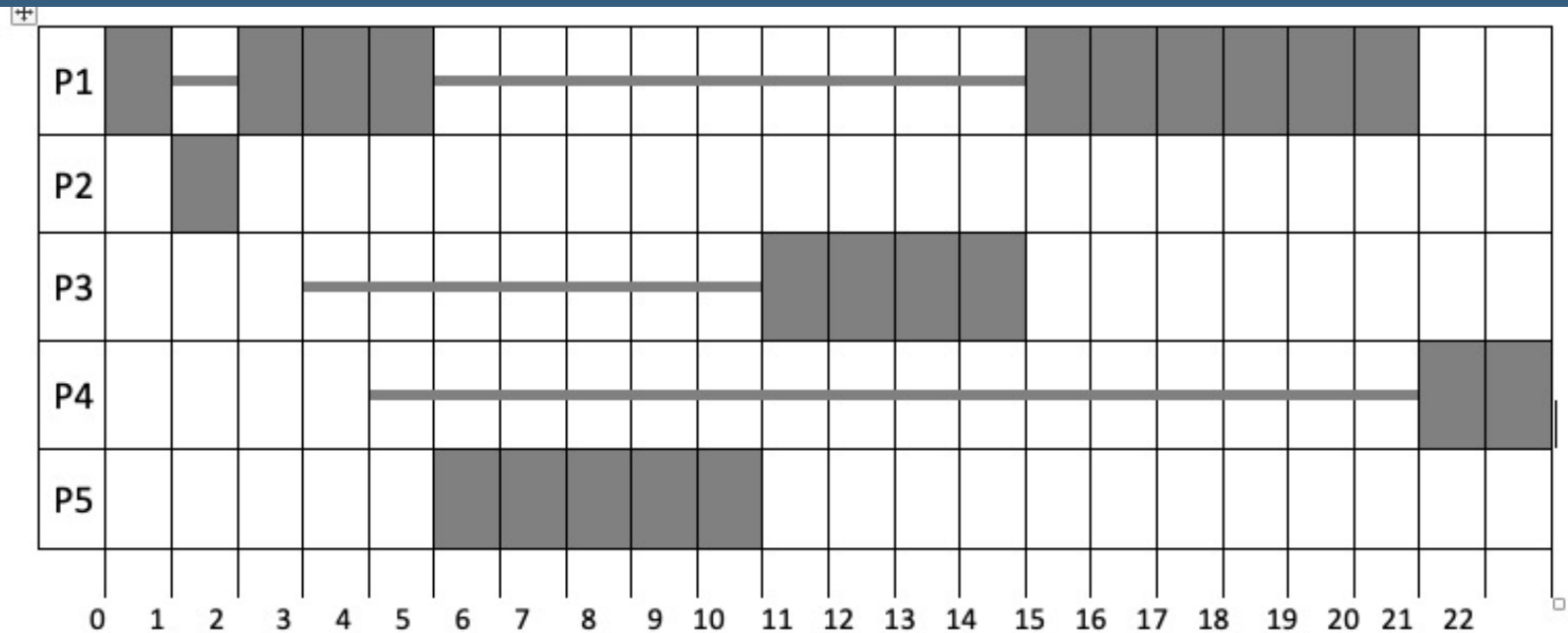
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1. FIFO.



1. Solution. Preemptive

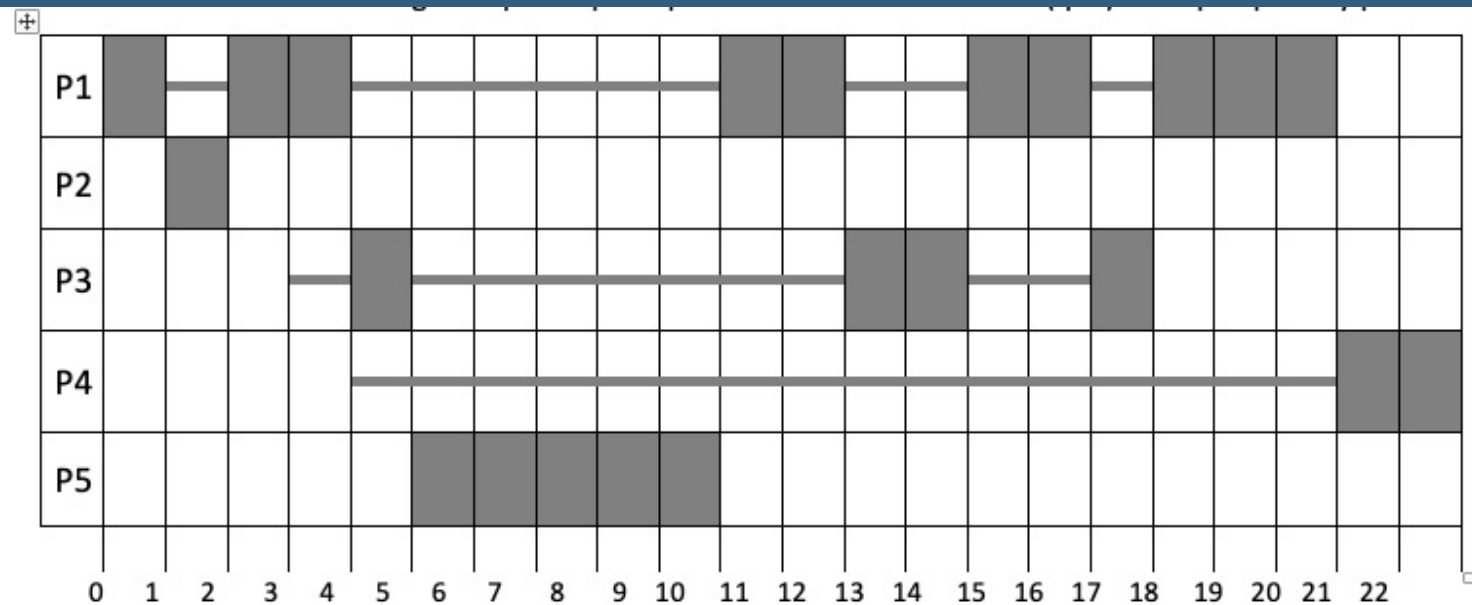
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- En el instante $t=10$, se pone a ejecutar P3 porque estaba a la cola de listos antes que P1.

1. Solution. Preemptive and RR(q=2)

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- In time $t=10$, P1 is run as it was in the ready queue before P3.

1. Solution. Waiting time

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	P1	P2	P3	P4	P5
Fifo	0	9	8	11	12
Priorities	10	0	7	16	0
Priorities and Round Robin	10	0	10	16	0

2. Statement

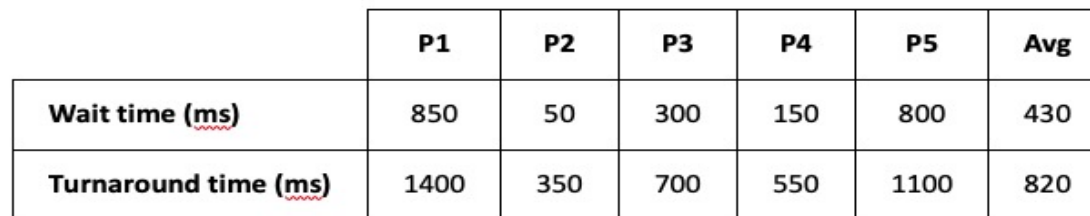
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- Scheduling using priority queues (1 being the highest).
- When several processes have the same priority, a round robin scheduling policy is used, with a 100 ms slice.
- For the next table of processes:

PROCESSES	PRIORITY	ARRIVAL	EXECUTION TIME
P1	3	0	250 CPU + 100 E/S + 200 CPU
P2	2	200	300 CPU
P3	1	400	100 CPU + 250 E/S + 50 CPU
P4	1	500	400 CPU
P5	2	400	100 CPU + 100 E/S + 100 CPU

- For scheduling without and with preemption:
 - ▣ 1. Make a cronogram of the execution of the processes.
 - ▣ 2. Calculate the time that each process is kept on hold from its arrival in the system until it ends.
 - ▣ 3. Calculate the return time of each process (time elapsed since the process arrives until the end of its execution).
 - ▣ 4. Average waiting time and average return time.

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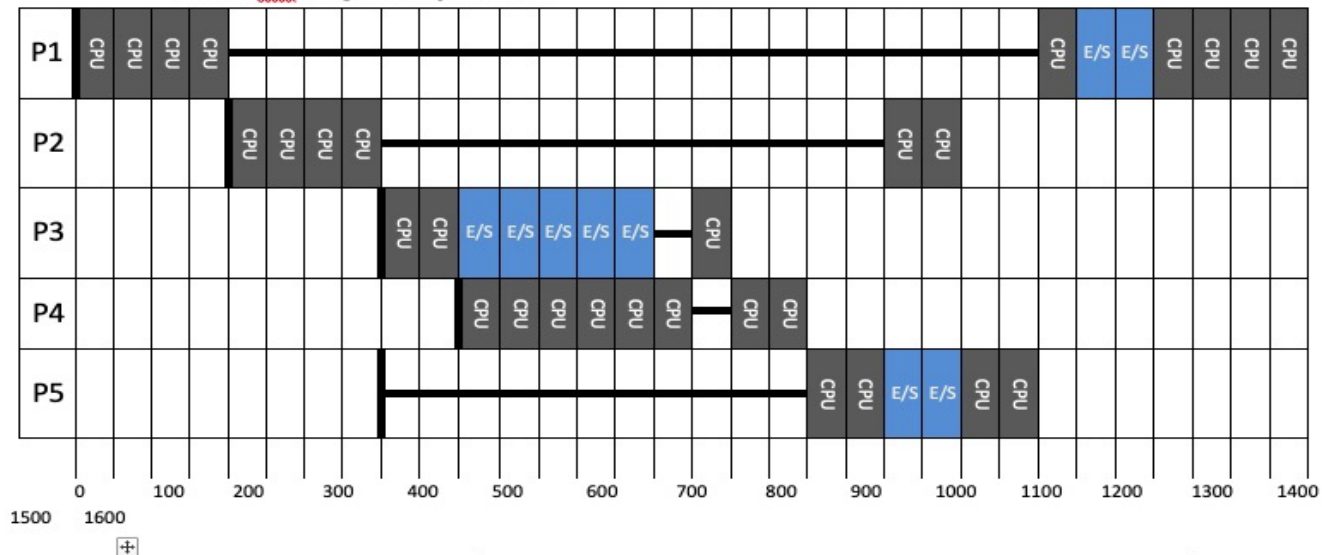


2. Solution. Preemptive

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b) Preemptive scheduling:

- The new processes enters in the Ready queue before Preempted processes → example in 950 ms *P5* goes before *P2*.



	P1	P2	P3	P4	P5	Avg
Wait time (ms)	1050	650	50	50	550	470
Turnaround time (ms)	1600	950	450	450	850	860

3. Statement proposed

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- An operating system uses a cyclic (round-robin) scheduler. At a given moment there are no jobs running and you want to run jobs whose arrival times to the system are as follows:
- Priorities are inverse of their value. Thus, a process with priority 1 is prioritized over another with priority 2 or 3.
- You are asked to fill in the following tables in the following cases:
 - a) Round-robin scheduling policy with slice of 1
 - b) Round-robin scheduling policy with slice of 4
 - c) SJF (Shortest Job First) scheduling Policy (Non-Expulsive)
- NOTE: If the execution slice of a process ends at the same instant that a new process arrives on the system, then the new process is placed in the ready-to-run queue before the process that expires the slice.

3. Statement proposed

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- Draw the cronogram of the following processes.

PROCESSES	ARRIVAL	EXECUTION
P1	0	1 ms CPU + 6ms E/S + 1 ms CPU
P2	1	3 ms CPU
P3	3	5ms CPU + 3ms E/S + 1 ms CPU
P4	3	3 ms CPU

- b) Indicate for each process their time of stay in the system and the penalty time suffered by each one of them.
- c) What is the worst treated process?

3. Solution.

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A)

Proces	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
P1	CPU	E/S	E/S	E/S	E/S	E/S	E/S	CPU								
P2		CPU	CPU						CPU							
P3				CPU	CPU					CPU	CPU	CPU	E/S	E/S	E/S	CPU
P4						CPU	CPU						CPU			

B)

Process	Stay	Penalty
P1	8	0
P2	8	5
P3	13	4
P4	10	7

c) The worst treated process is process 4 since it takes 10 periods to finish its execution, when it only has 3 execution periods, it suffers 7 penalty periods.