COMP2396B Tutorial 7 Exercise

GUI, Event handling, Swing components

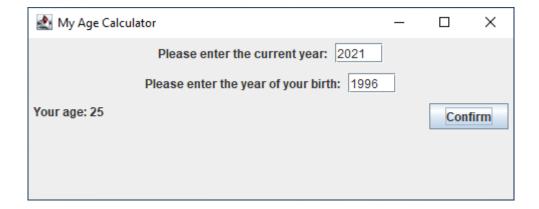
Write a Java program with GUI that calculates your age as described below:

Requirement:

- A TextField for inputting the current year.
- A TextField for inputting the year of your birth.
- A Label to display your calculated age.
- A Button for confirming the input information. When it is clicked, the age is calculated by *current_year year_of_birth*. The result is then displayed on a label.

You can design the layout as follow:





Hints:

- To retrieve the current text contained by a TextField, call the getText() of the TextField object. It will return the text in String.
- To update the text displayed by a Label, call setText(String) of the Label object.
- To align a UI element in the center, set the layout constraint to **BorderLayout.CENTER**.