

Assignment 10: BF to LLVM

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Repository: <https://github.com/caydenlund/brainforge>

Benchmarks

For each of the following benchmarks, I compiled a version with and without simple loop optimizations using my regular BF compiler, `bfc`. I also compiled a version with and without simple loop optimizations using my BF-to-LLVM compiler, under optimization level `-00`, `-01`, `-02`, and `-03`. I ran each compiled binary 100 times and recorded the execution time.

These tests were all done on the same machine, a laptop with a Ryzen 5 5500U CPU and 16 GB of RAM. The median runtime is shown below.

Program	Median <code>bfc</code> Runtime		Median <code>bf-llvm -00</code> Runtime		Median <code>bf-llvm -01</code> Runtime		Median <code>bf-llvm -02</code> Runtime		Median <code>bf-llvm -03</code> Runtime	
	Base	Simple Loops	Base	Simple Loops	Base	Simple Loops	Base	Simple Loops	Base	Simple Loops
<code>bench.b</code>	0.235s	0.001s	0.308s	0.002s	0.237s	0.001s	0.237s	0.001s	0.237s	0.001s
<code>bottles.b</code>	0.000s	0.000s	0.001s	0.000s	0.001s	0.000s	0.001s	0.000s	0.001s	0.000s
<code>deadcodetest.b</code>	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s
<code>hanoi.b</code>	3.784s	0.042s	4.897s	0.093s	3.872s	0.052s	3.873s	0.052s	3.875s	0.052s
<code>hello.b</code>	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s
<code>long.b</code>	3.160s	0.200s	4.598s	0.624s	3.457s	0.399s	3.469s	0.399s	3.458s	0.399s
<code>loopremove.b</code>	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s
<code>mandel.b</code>	0.792s	0.747s	1.104s	1.036s	0.917s	0.878s	0.918s	0.889s	0.929s	0.870s
<code>serptri.b</code>	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s
<code>twinkle.b</code>	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s	0.000s

Interestingly, my compiler outperformed the LLVM binaries, even at high optimization levels. I intend to do some experimentation with allowing extra passes to see how that changes things.