MIGUEL A. CAZARES

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SKILLS

Mobile: iOS / Objective-C / Swift Android / Java Front-end: React.js Backbone.js

Back-end: C# / .NET SQL Node.js

Side Projects: Google Maps HTML5 XNA Game Studio

WORK EXPERIENCE

SHIPSTATION

Software Engineer

February 2015 - Present

- Lead iOS and Android Engineer; Owned mobile product from conception through release.
- Multi-year feature improvement on both iOS App Store and Google Play.
- Leads the campaign to make users aware of the vast capabilities of ShipStation Mobile.
- 46% of all users of ShipStation's award-winning shipping automation suite use iOS and Android apps.
- Supports all core functionality of ShipStation to upgrade status of app from ShipStation Companion to ShipStation Mobile.
- Built and architected entire iPhone and iPad app functionality and a majority of the Android app functionality.
- Responsible for all app updates, new features, crucial bug fixes, and performance improvements.
- Continuously focused on areas of the app where mobile excels over desktop functionality.

EAGLE EYE NETWORKS, INC.

Software Engineer

February 2014 - February 2015

- Lead iOS Engineer for a fast-paced startup with regular 2-week releases.
- Re-wrote entire app with full functionality before conference critical to Eagle Eye's success.
- Decreased battery usage of the app by 45% and increased user satisfaction.
- Implemented ability to fully setup cameras in account entirely from the mobile app.
- Wore all hats pertaining to iOS software development: from Project Manager to OA to Support.

SPEAKWRITE

Software Engineer

December 2011 - February 2014

- Lead mobile developer maintained iPhone, iPad, Android phone, and Android tablet dictation apps.
 - added new features, fixed bugs, and released to app stores
 - added support for iPads and Android tablets

EDUCATION

Bachelor of Science in Computer Science, Minor in Math Texas State University, San Marcos TX Summa Cum Laude - GPA: 3.87 / 4.00 December 2011