

STAT462/862 UNIT 3C

PIECEWISE POLYNOMIAL AND SPLINE

Devon Lin

Department of Mathematics and Statistics, Queen's University

OUTLINE

1. Piecewise Polynomials
2. Regression Splines
3. Smoothing Splines

Reference: Sections 5.1, 5.2 and 5.4 of HTF

INTRODUCTION

Linear models

- ▶ Linear in X (input vector)
- ▶ Augment/replace X with additional variables. Consider the model of the form

$$f(X) = \sum_{m=1}^M \beta_m h_m(X).$$

where $h_m(X) : \mathbb{R}^p \rightarrow \mathbb{R}$ and $h_m(X)$ can be: X_j^2 , $X_i X_j$, $\log(X_j)$, or $I(l_m \leq X_k \leq u_m)$.

- ▶ Fit by least squares,

$$\min_{\beta} \sum_{i=1}^N \left(y_i - \sum_{m=1}^M \beta_m h_m(\mathbf{x}_i) \right)^2.$$

POLYNOMIAL MODEL

- ▶ A second-order polynomial model

$$f(X) = \beta_0 + \sum_{j=1}^p \beta_j X_j + \sum_{i,j} \beta_{ij} X_i X_j$$

- ▶ A cubic model

$$f(X) = \beta_0 + \sum_{j=1}^p \beta_j X_j + \sum_{i,j} \beta_{ij} X_i X_j + \sum_{i,j,k} \beta_{ijk} X_i X_j X_k$$

INTRODUCTION

Build a dictionary \mathcal{D} consisting typically a very large number $|\mathcal{D}|$ of basis functions.

- ▶ Restriction methods: e.g., additivity

$$f(X) = \sum_{j=1}^p f_j(X_j) = \sum_{j=1}^p \sum_{m=1}^{M_j} \beta_j h_{jm}(X_j).$$

- ▶ Selection methods: methods like CART (Classification and regression trees), MARS (Multivariate adaptive regression splines), etc.
- ▶ Regularization methods: e.g., ridge regression.

REGULARIZATION

- Sometimes we use a large expansion or an over-represented basis:

$$f(X) = \sum_{m=1}^M \beta_m h_m(X).$$

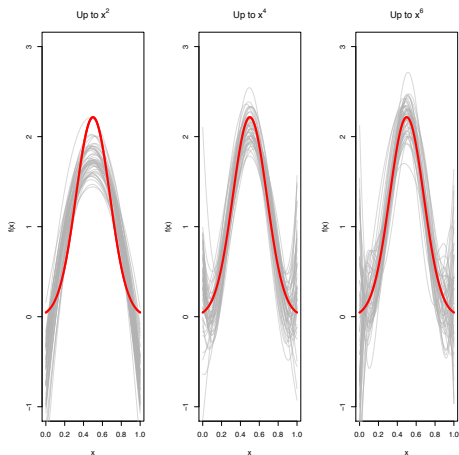
- Control the model complexity by regularization:

$$\min_{\boldsymbol{\beta}} \sum_{i=1}^N \left(y_i - \sum_{m=1}^M \beta_m h_m(\mathbf{x}_i) \right)^2 + \lambda J(f),$$

where $J(f)$ is a *roughness penalty* or other *regularization*, and λ is tuning parameter.

- For example: L_2 regularization $J(f) = \|\boldsymbol{\beta}\|^2$, or $J(f) = \int [f''(t)]^2 dt$.

PROBLEMS WITH POLYNOMIAL REGRESSION



Gray lines are models fit to 100 observations arising from the true f , colored red

GLOBAL V.S. LOCAL BASIS FUNCTIONS

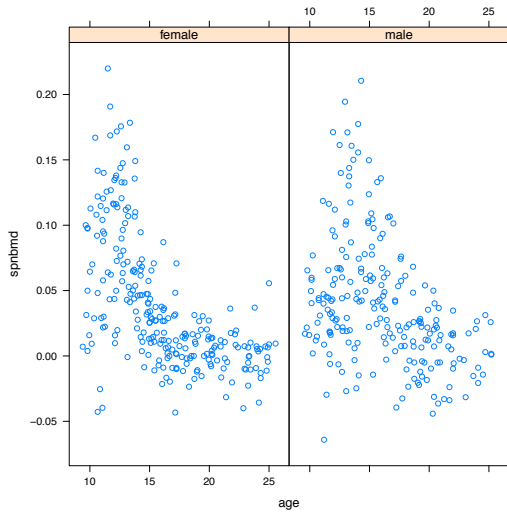
- ▶ Polynomial regression uses global basis functions.
- ▶ Now consider *local* basis functions, thereby ensuring that a given observation affects only the nearby fit, not the fit of the entire line.
- ▶ We focus on piecewise polynomials.

PIECEWISE POLYNOMIALS AND SPLINES

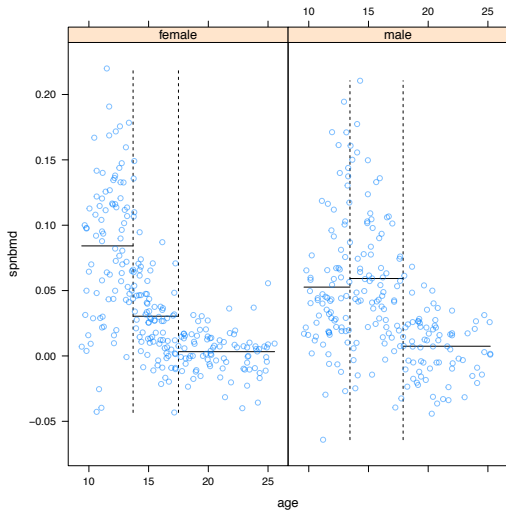
- ▶ Piecewise polynomial: $f(X)$ is obtained by dividing the domain of X into contiguous intervals (when X is one-dimensional), and representing f by a separate polynomial in each interval.
- ▶ *Splines* are piecewise polynomials joined together to make a single smooth curve.

- ▶ Consider a study of changes in bone mineral density in adolescents, taken on two consecutive visits
- ▶ The outcome of the study is the difference in spinal bone mineral density divided by the average of the two measurements
- ▶ Age is a predictor, which is the average age over the two visits

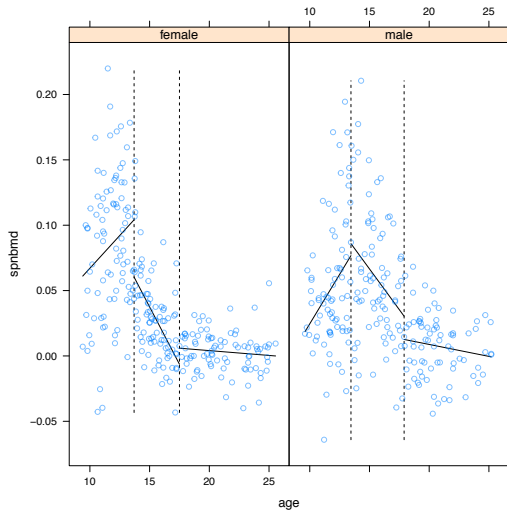
DATA



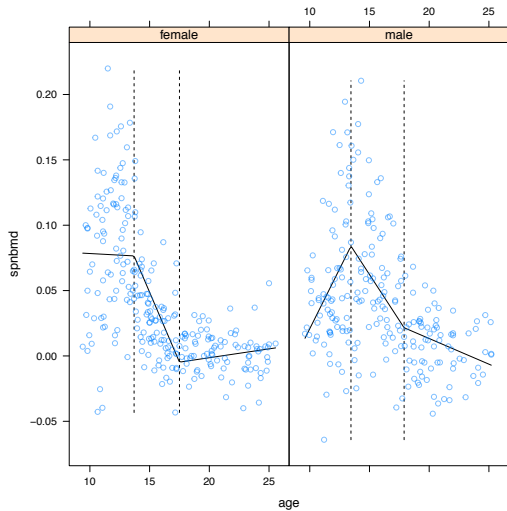
PIECEWISE CONSTANT MODEL



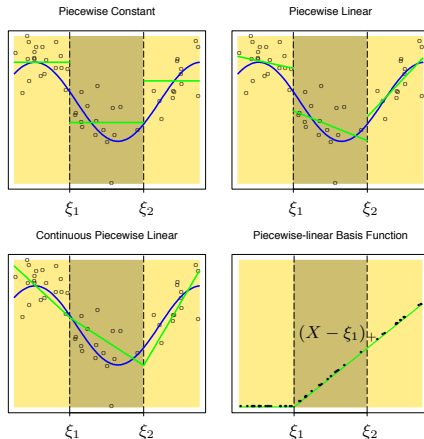
PIECEWISE LINEAR MODEL



PIECEWISE LINEAR MODEL



PIECEWISE POLYNOMIAL AND ORDER 2 SPLINES



Basis for the model in the bottom right panel: $h_1(X) = 1$,
 $h_2(X) = X$, $h_3(X) = (X - \xi_1)_+$, $h_4(X) = (X - \xi_2)_+$.

CUBIC SPLINES, ORDER-4

Piecewise Cubic Polynomials

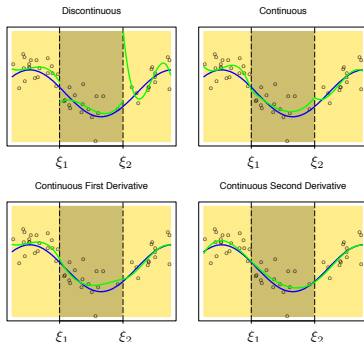
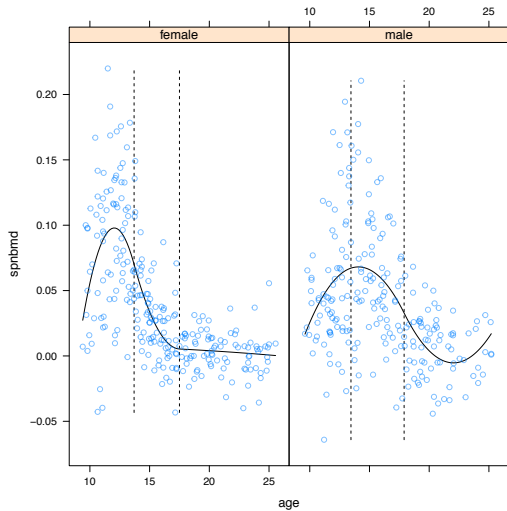


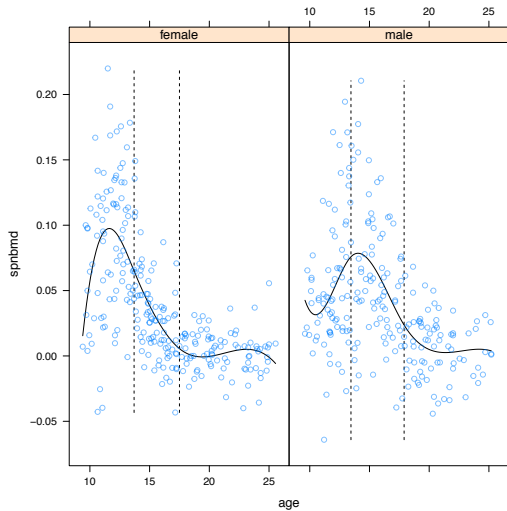
FIGURE 5.2. A series of piecewise-cubic polynomials, with increasing orders of continuity.

$$\begin{aligned} h_1(X) &= 1, & h_3(X) &= X^2, & h_5(X) &= (X - \xi_1)_+^3 \\ h_2(X) &= X, & h_4(X) &= X^3, & h_6(X) &= (X - \xi_2)_+^3. \end{aligned}$$

QUADRATIC SPLINE



CUBIC SPLINE



GENERAL ORDER M SPLINES

- ▶ Order-M spline with knots ξ_j , $j = 1, \dots, K$ is a piecewise-polynomial of order M (**different from order of polynomials**), and has continuous derivatives up to order $M - 2$.

$$h_j(X) = X^{j-1}, \quad j = 1, \dots, M,$$
$$h_{M+l}(X) = (X - \xi_l)_+^{M-1}, \quad l = 1, \dots, K$$

- ▶ Second-order spline (M=2)

$$h_1(X) = 1, h_2(X) = X, h_3(X) = (X - \xi_1)_+, h_4(X) = (X - \xi_2)_+$$

- ▶ By requiring continuous derivatives, we ensure that the resulting function is as smooth as possible.

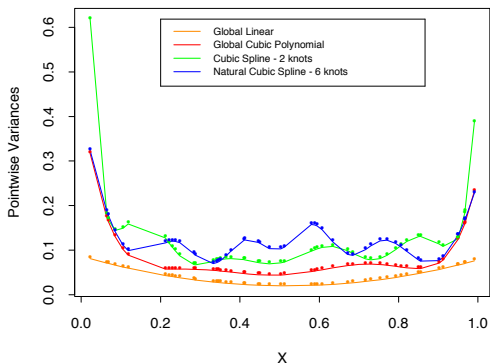
GENERAL ORDER M SPLINES

- ▶ Within each interval $[a, \xi_1]$, $[\xi_i, \xi_{i+1}]$, $i = 1, \dots, K - 1$, $[\xi_K, b]$ the piecewise function $s(X) = s_i(X)$, a polynomial of order $M - 1$.
 - ▶ The number of unknown coefficients: $M \times (K + 1)$;
 - ▶ Continuity to the order $M - 2$ derivative: $(M - 1) \times K$;
 - ▶ The degree of freedom (the number of coefficients that can be chosen freely): $M \times (K + 1) - (M - 1) \times K = M + K$.

GENERAL ORDER M SPLINES

- ▶ We can obtain more flexible curves by increasing the degree of the spline and/or by adding knots.
- ▶ However, there is a tradeoff:
 - ▶ Few knots/low degree: Resulting class of functions may be too restrictive (bias)
 - ▶ Many knots/high degree: running the risk of overfitting (variance)

- ▶ **Regression splines:** fixed-knot splines, i.e., specify M , the number of knots and their placement.
- ▶ **Cubic spline** ($M = 4$) is the lowest-order spline where knot discontinuity is invisible.



Pointwise variance curves for four different models, with X consisting of 50 points randomly drawn from $U(0, 1)$.

$$y_i = f(x_i) + \epsilon_i, \epsilon_i \sim iid N(0, \sigma^2)$$

$$Var(\hat{f}(x)) = \sigma^2 \mathbf{h}(x)^T (\mathbf{H}^T \mathbf{H})^{-1} \mathbf{h}(x)$$

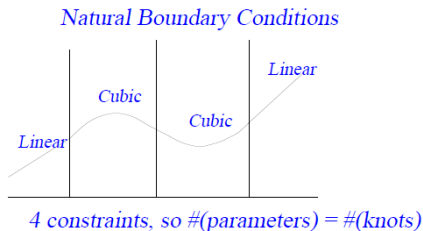
NATURAL CUBIC SPLINES

Natural cubic spline:

- ▶ Linear near the boundary intervals: $[a, \xi_1]$ and $[\xi_K, b]$.
- ▶ Cubic polynomial in $[\xi_1, \xi_K]$.
- ▶ Continuous up to the 2nd derivative in $(-\infty, \infty)$.

NATURAL CUBIC SPLINES

- ▶ Add additional constraint: linear functions beyond the boundary knots.



- ▶ Free up 4 degrees of freedom (two constraints each in both boundaries).
- ▶ Then $df = M + K - 4$, where $M = 4$.

NATURAL SPLINES IN R

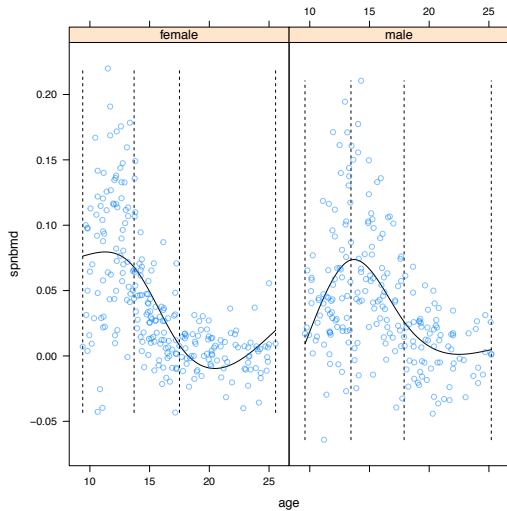
- ▶ Use the R package *splines* and the function *ns*.

```
X = ns(x,knots=quantile(x,p=c(1/3,2/3)))
```

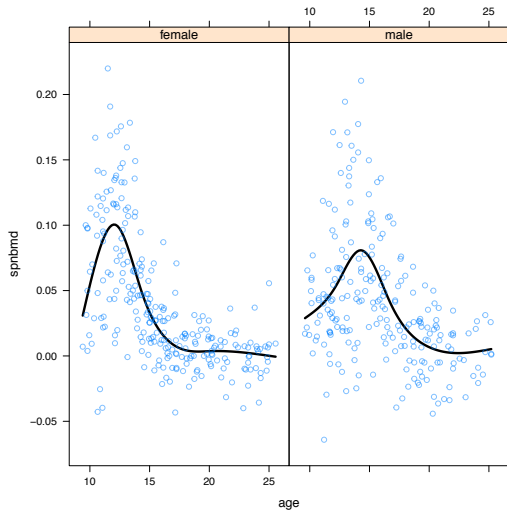
```
X = ns(x,df=5)
```

```
X2 = predict(X,newx=x2)
```

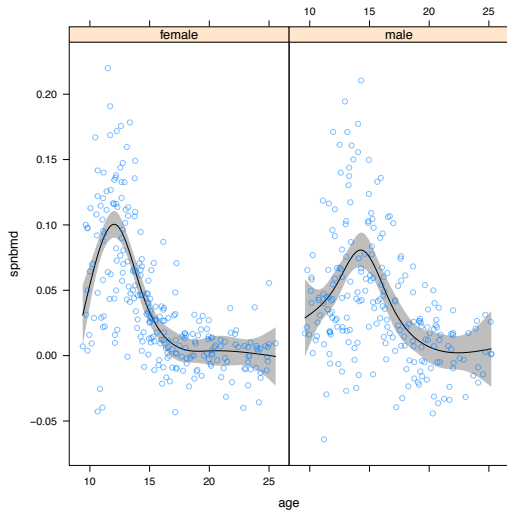
NATURAL CUBIC SPLINE



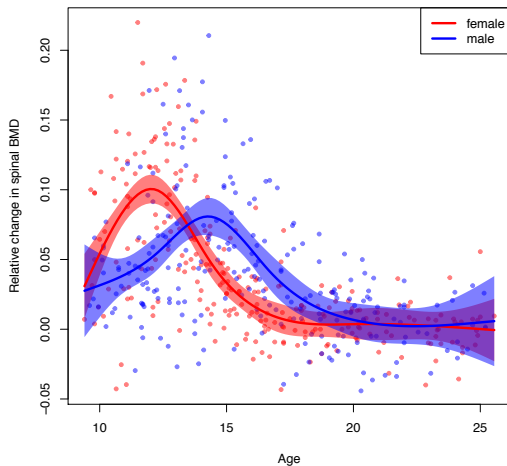
NATURAL CUBIC SPLINE WITH $df = 5$



CONFIDENCE BAND IN NATURAL CUBIC SPLINE WITH $df = 5$



CONFIDENCE BAND IN NATURAL CUBIC SPLINE WITH $df = 5$



SPLINE IN SAS

- ▶ `ods graphics on;`
`proc transreg data = bone plots;`
`model identity(Spnbmd) = class(Gender)`
`spline(Age/ nknots=2 evenly degree = 2) ;`
`output out = spnbmdout predicted cli clm coefficients;`
`run;`
`ods graphics off;`
- ▶ use *NATURALCUBIC* option in *EFFECT* statement for natural cubic splines.

SMOOTHING SPLINES

- ▶ Assume using the maximal number of knots;
- ▶ Control the complexity of the fit by regularization:

$$RSS(f, \lambda) = \sum_{i=1}^N \{y_i - f(x_i)\}^2 + \lambda \int \{f''(t)\}^2 dt.$$

A trade off between

- ▶ $\lambda = 0$: f can be any functions that interpolates the data;
 - ▶ $\lambda = \infty$: the simple least square line fit, since no second derivative can be tolerated.
- ▶ A spline that describes and smooths noisy data by passing close to the data (x_i, y_i) without the requirement of passing through them is called a smoothing spline.
 - ▶ In general, RSS has an explicit minimizer which is a natural cubic spline with knots values of x_i , $i = 1, \dots, N$.

NATURAL CUBIC SPLINES FOR THE REGULARIZATION PROBLEM

Theorem: Out of all twice-differentiable functions, the one that minimizes

$$\sum_{i=1}^N \{y_i - f(x_i)\}^2 + \lambda \int \{f''(t)\}^2 dt,$$

is a natural cubic spline with knots at every unique value of x_i .

SMOOTHING SPLINES

- ▶ Consider one-dimensional case:

$$f(x) = \sum_{j=1}^N G_j(x) \theta_j$$

- ▶ Write RSS into

$$RSS(\theta, \lambda) = (\mathbf{y} - \mathbf{G}\boldsymbol{\theta})^T (\mathbf{y} - \mathbf{G}\boldsymbol{\theta}) + \lambda \boldsymbol{\theta}^T \boldsymbol{\Omega} \boldsymbol{\theta},$$

where $\{\mathbf{G}\}_{ij} = G_j(x_i)$ and $\{\boldsymbol{\Omega}\}_{jk} = \int G_j''(t) G_k''(t) dt$.

Solution

$$\hat{\boldsymbol{\theta}} = (\mathbf{G}^T \mathbf{G} + \lambda \boldsymbol{\Omega})^{-1} \mathbf{G}^T \mathbf{y}.$$

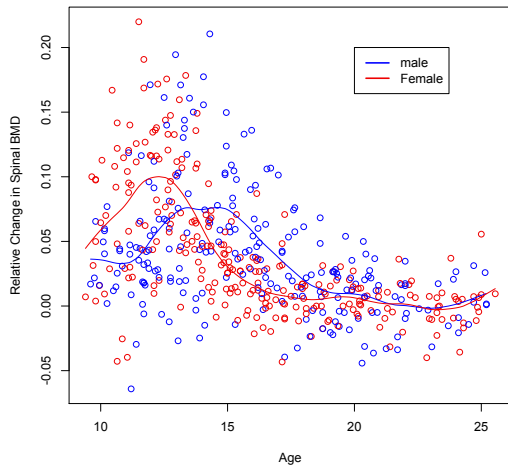
- ▶ Smoothing Spline:

$$\hat{f}(x) = \sum_{j=1}^N G_j(x) \hat{\theta}_j.$$

SMOOTHING SPLINE IN R: BONE EXAMPLE

```
plot(spnbmd ~ age, data=bone, col =  
ifelse(gender=="male", "blue", "red2"),  
xlab="Age", ylab="Relative Change in Spinal BMD")  
bone.spline.male <- with(subset(bone,gender=="male"),  
smooth.spline(age, spnbmd,df=12))  
bone.spline.female <- with(subset(bone, gender=="female"),  
smooth.spline(age, spnbmd, df=12))  
lines(bone.spline.male, col="blue")  
lines(bone.spline.female, col="red2")  
legend(20,0.20,legend=c("male", "Female"),  
col=c("blue", "red2"),lwd=2)
```

BONE EXAMPLE



THE TUNING PARAMETER

- ▶ Smoothing splines: the knots are at all the unique training X 's, and the cubic degree is always used.
- ▶ One way to choose the tuning parameter λ is to use cross-validation.

CHOOSING λ

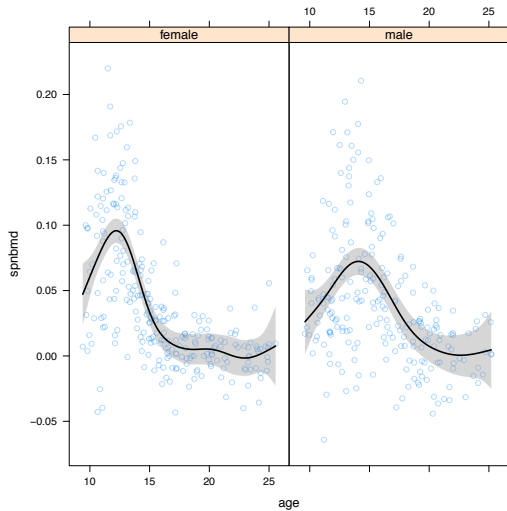
- ▶ Use K -fold (C_1, \dots, C_K) cross-validation to select λ

$$CV(\hat{f}_\lambda) = \frac{1}{N} \sum_{k=1}^K \sum_{i \in C_k} \left(y_i - \hat{f}_\lambda^{(-C_k)}(x_i) \right)^2.$$

- ▶ Leave-one-out cross-validation (GCV)

$$CV(\hat{f}_\lambda) = \frac{1}{N} \sum_{i=1}^N \left(y_i - \hat{f}_\lambda^{(-i)}(x_i) \right)^2.$$

BONE EXAMPLE



SMOOTHING SPLINE IN SAS

```
* smoothing spline;  
PROC TRANSREG  ss2 DATA=bone;  
  MODEL identity(Spnbmd)=class(Gender / zero=none) *  
    smooth(Age / sm=50);  
RUN;
```


SUMMARY

- ▶ Piecewise polynomial
- ▶ Regression Splines
- ▶ Natural splines
- ▶ Smoothing splines