

# Project Management

Prof. Dr. Franz Wotawa  
Institute of Software Engineering and  
Artificial Intelligence  
`wotawa@tugraz.at`

# Questions

- What is a project?
- Who are the people involved?
- How is it carried out?
- See, among others:
  - *Matthias Geirhos, IT-Projektmanagement – Was wirklich funktioniert – und was nicht, Galileo Press, 2. Auflage, 2015.*
  - *Litke, Kunow, Schulz-Wimmer, Projektmanagement, Haufe-Lexware GesmbH, 3. Auflage, 2015.*

# What is a project?

- Characteristics:
  - Uniqueness
  - Start and end date
  - Resources (money, personnel, etc.)
  - Goal
  - Complexity

# What is a project?

*A **project** is a complex task that has a beginning and an end, for which a **project-specific organization** has been set up and which pursues a specific goal.*

# Project-specific organization

- Project manager
- Project team
- Project plan: activities, deadlines, allocation of resources.
- Control bodies (e.g., steering committee, stakeholders)

# **Project manager responsibilities**

- **Communicate**
  - Within the project team
  - With the client/stakeholders
- **Delegate**
- **Reducing complexity/planning**
- **Motivate**
- **Controlling**

# Project planning / Project management

- Purpose:
  - Without project management, far more projects fail than with it.
  - Project management makes complexity manageable!
  - The project plan is a management and control tool
  - The project plan serves as motivation/justification for resources
  - Project management consists of best practices

# Phases of a project

- **1. Project assignment**
  - Project name
  - Client
  - Start date
  - Objectives
  - Non-objectives
  - Justification
  - Desired project end date
  - Budget or cost estimate
  - Project manager
  - Control authorities
  - Criteria for project completion



# Phases of a project

- **2. Decision on project implementation, management, etc.**
- **3. Kick-off event:**
  - Team should understand the project goals
  - Team should support the project goals
  - Formal start of the project
  - Getting to know the team members
- **4. Project planning**
  - Creation and maintenance of the project plan

# Phases of a project

- **5. Project completion**
  - Project completion report
  - Possible acceptance including report
  - Project completion should be published by the client (including acknowledgments)
  - Possibly also a closing ceremony
  - Project completion analysis
  - Refrain from critical reviews!

# Project planning

- Creation of a project plan including effort and cost estimates!
- Adjustment of the project plan during the project

# Effort and cost estimation

- Based on requirements!
- Requirements must have:
  - A unique name/ID
  - A title
  - Creator
  - Affected applications/systems
  - A desired date
  - A priority
  - Description of current status and target status
  - Description of benefits

# Effort and cost estimation

- Individual estimate: Based on the project manager's experience
- Group estimate: Based on the experience of a group
- Using methods:
  - Function points
  - Use case points
  - COCOMO II

# Individual assessment

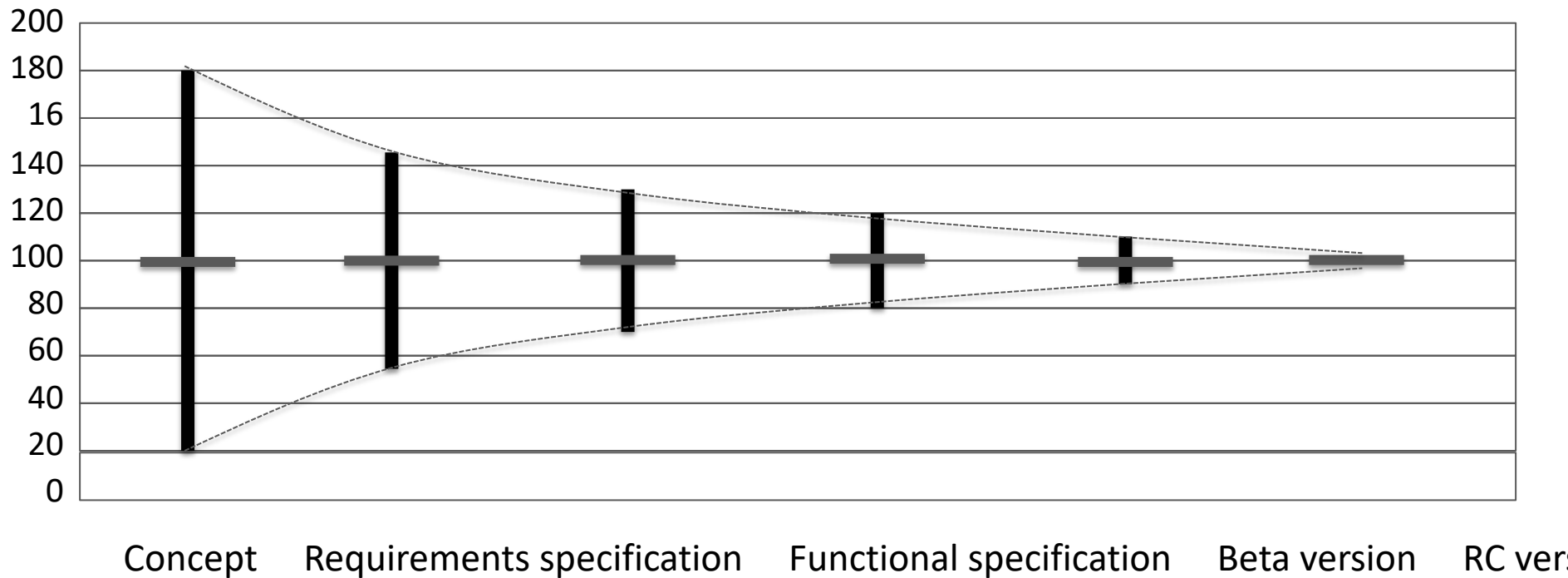
- **Advantages:**
  - Fast, inexpensive, and uncomplicated
- **Disadvantages**
  - Estimates are difficult to compare, no exchange of experience, quality depends on the person performing the assessment
- **Requirements:**
  - No influence on estimates

# Group assessment

- **Advantages:**
  - Often more accurate, as it is less subjective
- **Disadvantages**
  - More time-consuming and costly, risk of peer pressure or significant influence from management
- **Requirements:**
  - 3–5 people
  - Perform estimates independently
  - Analyze deviations! No averaging

# Inaccuracies in project estimation

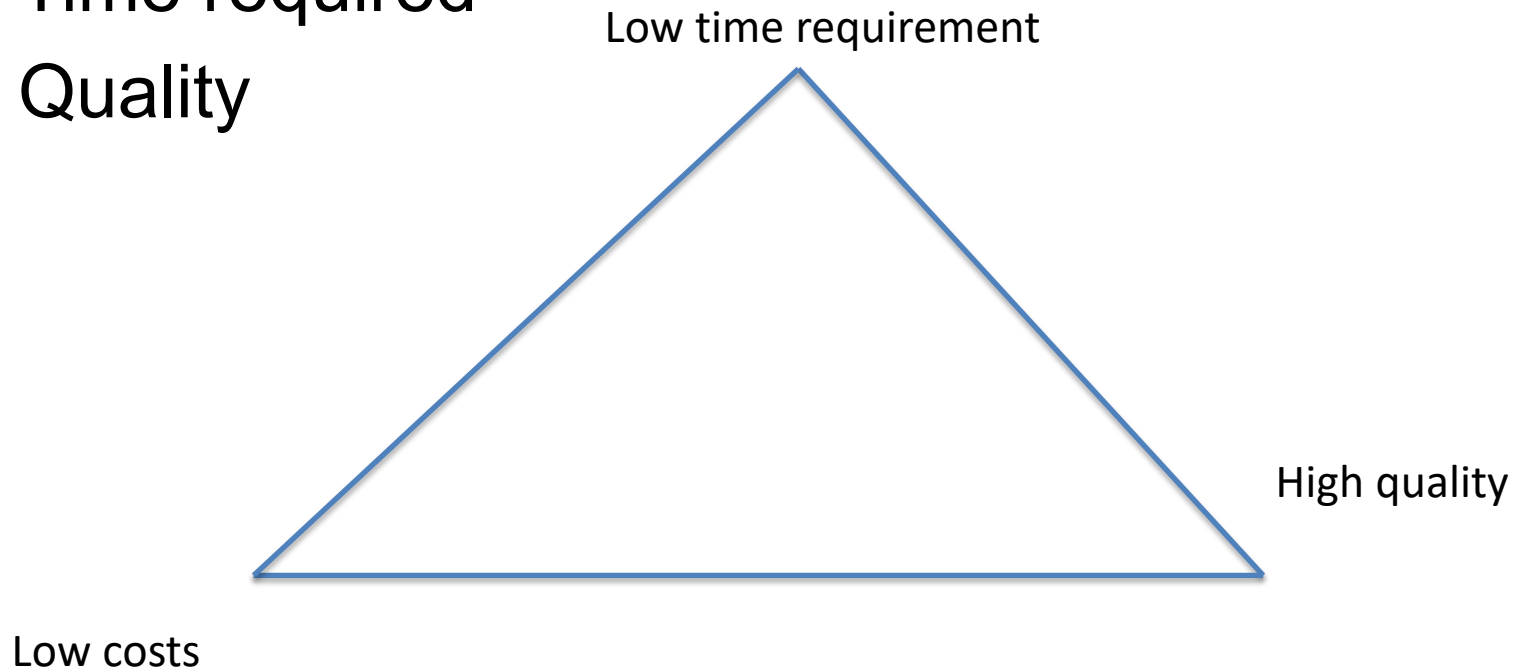
- “Cone of uncertainty”





# The magic triangle of project management

- Trade-off
  - Cost
  - Time required
  - Quality



# Project planning

- **Step 1: Identification of processes**  
(= work packages, tasks, project phase)
  - Compilation of a list of topics:
  - Refining the topics
  - Organizing the topics
  - Expected results per process

# Project planning

- **Example:**
  - Tests
  - Software implementation
  - Migration of legacy data
  - Usability tests
  - ...
  - Tests can be broken down into:
    - Test preparation
    - Creation of tests from the specification
    - Conducting module tests
    - Conducting system tests
    - ...
  - Organizing individual tasks

# Project planning

- **Step 2: Determine and plan dependencies**
  - Are there any dependencies between tasks?
  - If so:
    - Does one process have to be completed before another can be started (end-to-start relationship)?
    - Do two processes have to be completed at the same time (end-to-end relationship)?
    - Do two processes have to start at the same time (start-start relationship)?

# Project planning

- **Step 3: Determine the effort**
  - How much time is required for each task?
  - What other resources (e.g., personnel) are needed?
    - Consider availability, vacations, etc.
  - Determine start and end times for each task
    - Forward calculation (from the start of the project)
    - Backward calculation (from the end of the project)

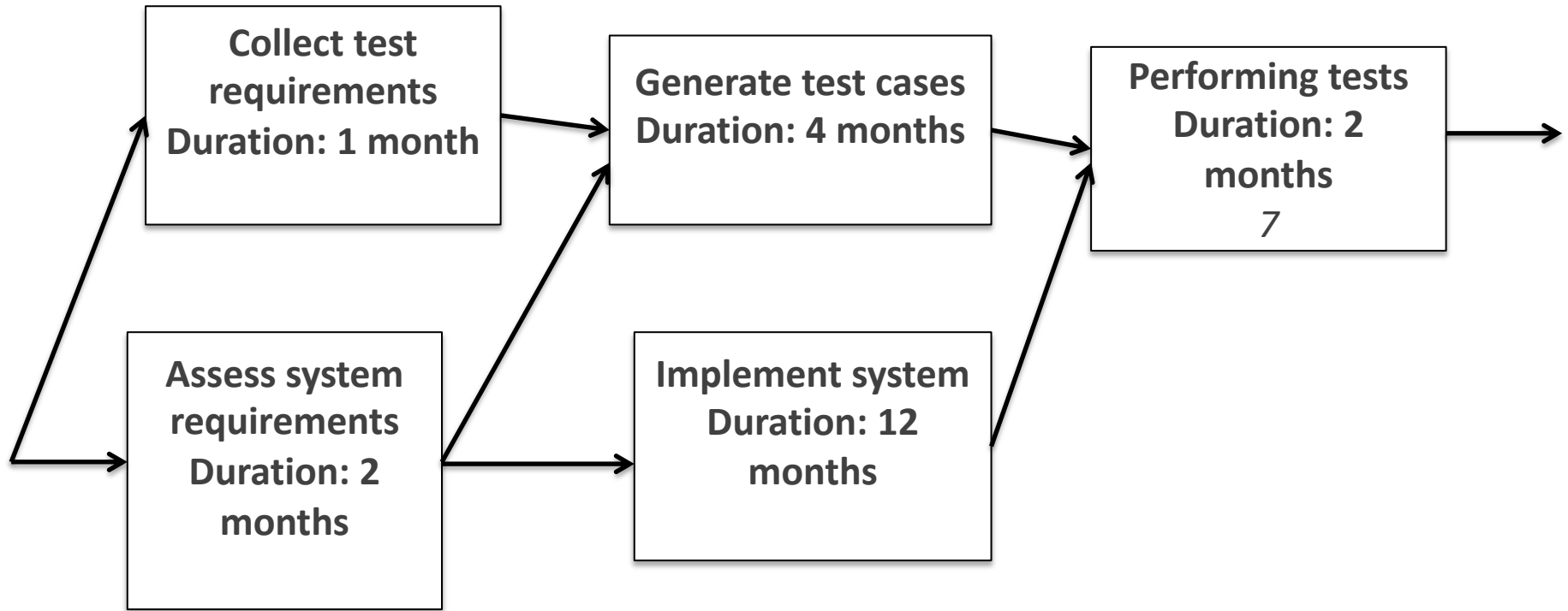
# Project planning

- Forward or backward calculation
  - Starts with a date
  - Goes through the processes, taking dependencies into account, and determines the end or start time of the process.

*Start time = end time - duration*

# Example

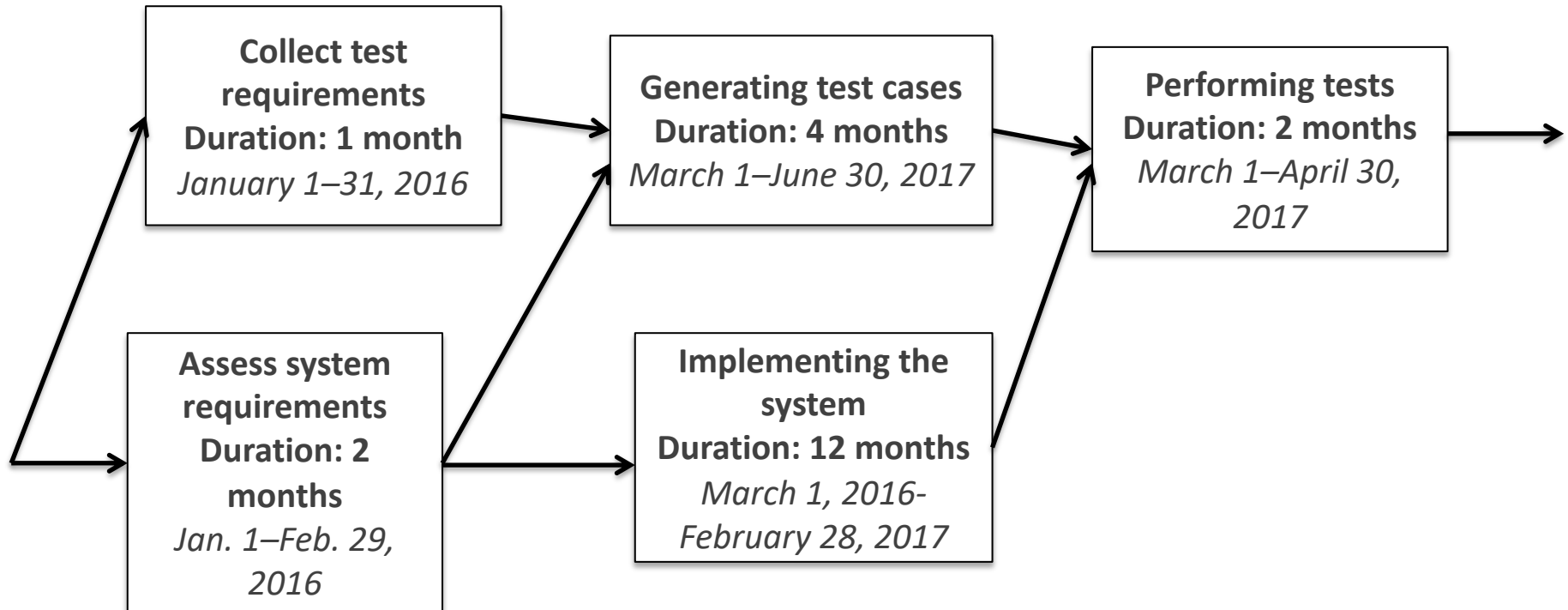
End: 05/2017



Start: 01/2016

# Example

End: 05/2017

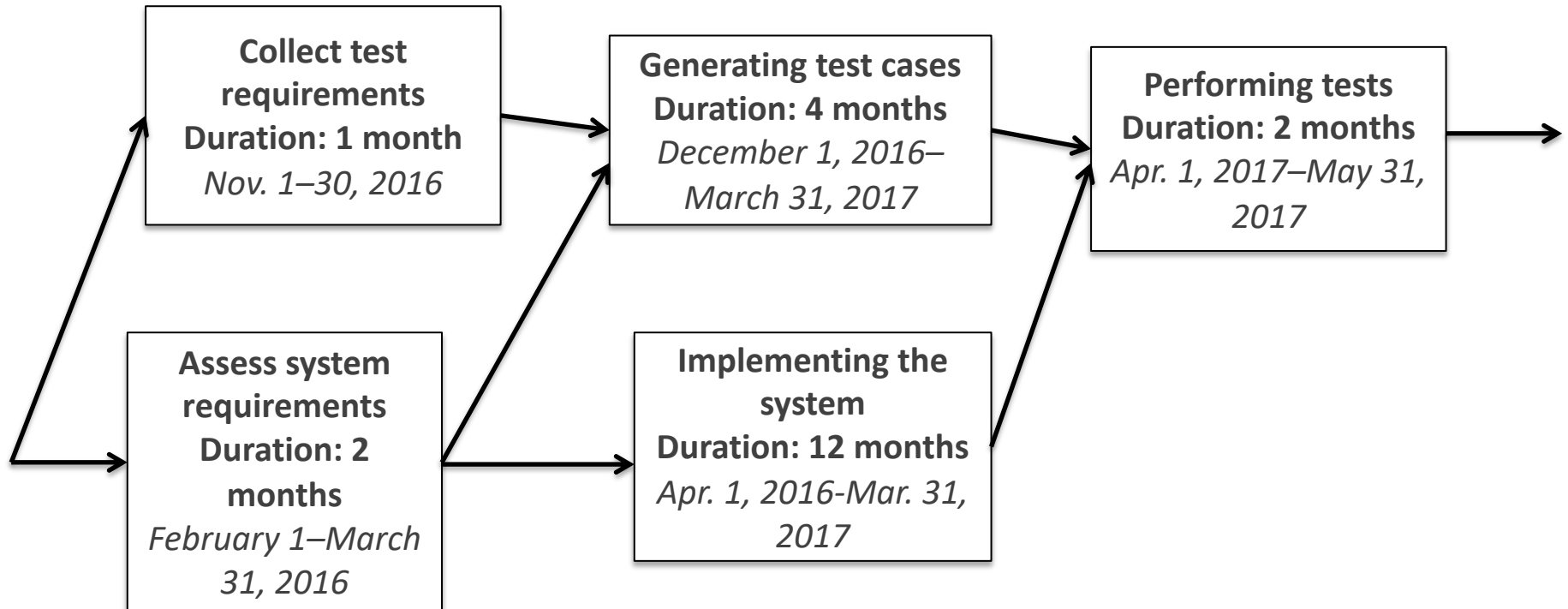


Start: January 2016



# Example

End: 05/2017



Start: January 2016

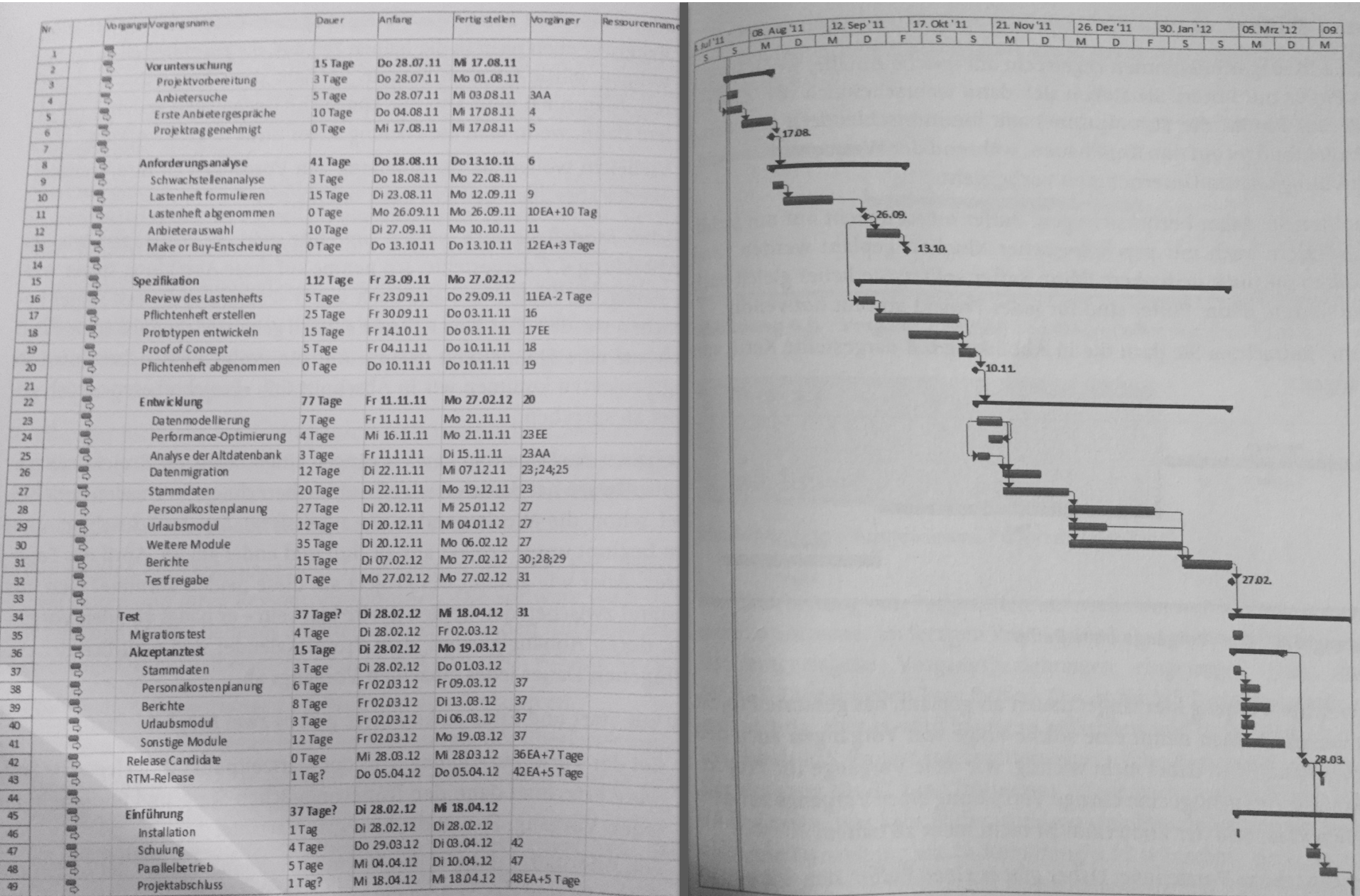


# Project planning

- **Milestones:**

- These are events of particular importance!
- Example: Approval of the requirements specification
- Trigger events or decisions, e.g., purchase of software XY
- Can also be the completion of phases, e.g., requirements document approved
- Milestones should always be used explicitly!

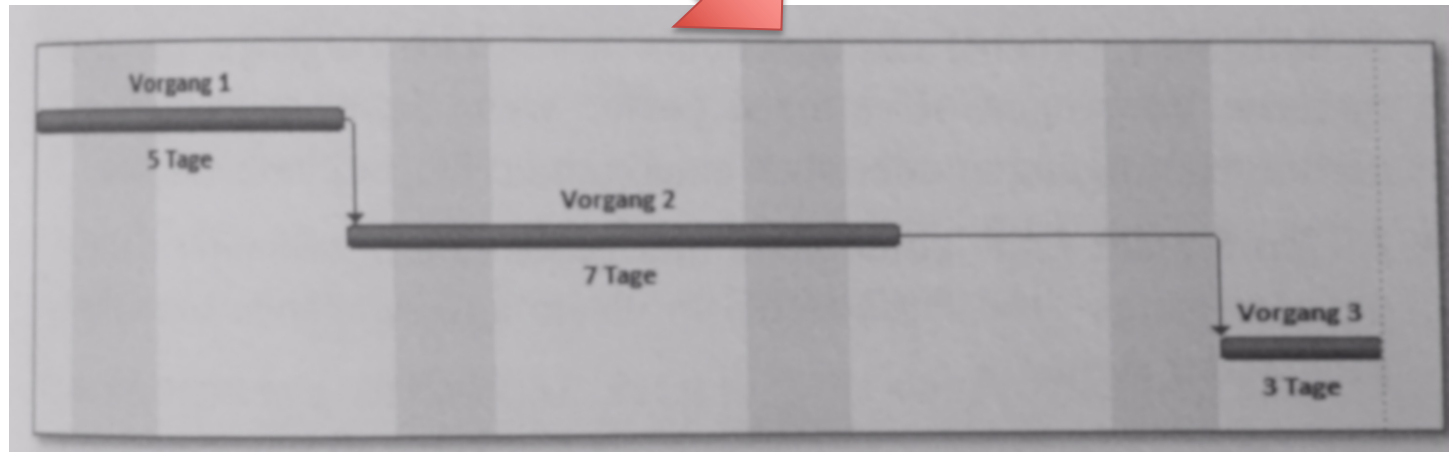
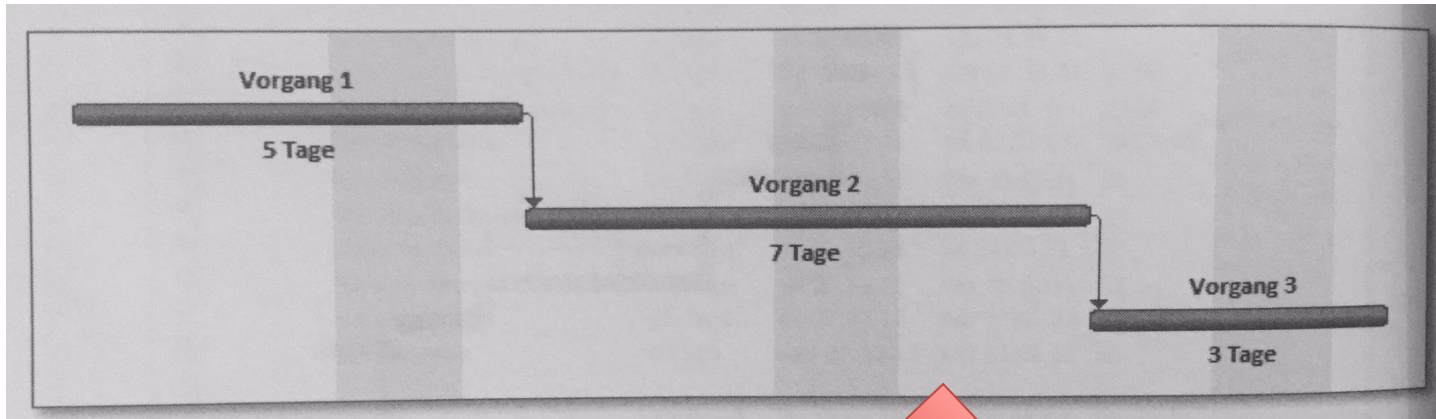
# Project plan – Gantt chart



# Project planning

- Plan **buffers!**
  - Explicitly add time buffers for certain processes
  - Particularly important for ***critical paths*** =  
Path through the project plan that also delays the project in the event of delays!
  - Distinctions:
    - Free buffer: Period that can take longer than originally planned without delaying the subsequent process
    - Total buffer: Period that can last longer than planned without extending the project duration.

# Explicitly add buffer



# Project planning

- **Step 4: Plan resources**
  - Resources should be allocated to all processes
  - Consideration of vacation time and the availability of equipment required for the project

# Project planning

- **Step 5: Plan costs**

- What costs are incurred and are relevant to the project?
  - Personnel
  - Costs for externally provided services
  - Material costs
- How high are the costs?
- Planning costs: When will costs be incurred and how much will they be?
- Get your cost plan approved!
- Aim to include a cost buffer

# Project planning

- **Step 6: Identify and assess risks**
  - Cost risks
  - Personnel risks
  - Technological risks
  - Technical risks
  - Schedule risks
- Incorporate risks into the project plan accordingly.
- What impact do the individual risks have on the project plan and resources?
- How are the risks being managed?
- Is there a plan B?



# Project phases

- Breaking down into individual phases (processes, tasks) serves to reduce complexity
- Agile project implementation is becoming increasingly popular!

Out	In
Only one possible process model	Adaptation of the model to the needs of the project
Rigid sequence of phases	Iterations, setbacks, and leaps are possible
Results of the project phases are fixed	Results of the project phases can be refined and adapted during the course of the project
Detailed planning of the phases at the start of the project	Rough planning at the beginning, which becomes more precise and detailed as the project progresses
Fixed contract design	Fixed contract design with agreed flexibility
Results are available at the end of a project phase	Presentable results at short intervals, still within a project phase
Classic project management	Agile project management

# Summary

- Project management based on a project assignment
- Project manager is responsible for project implementation, communication, resources, and planning
- Project plans based on processes
  - Identify risks
  - Estimating costs
  - Identify critical paths
  - Explicitly introduce buffers (time and costs)