

Class Practice Questions:

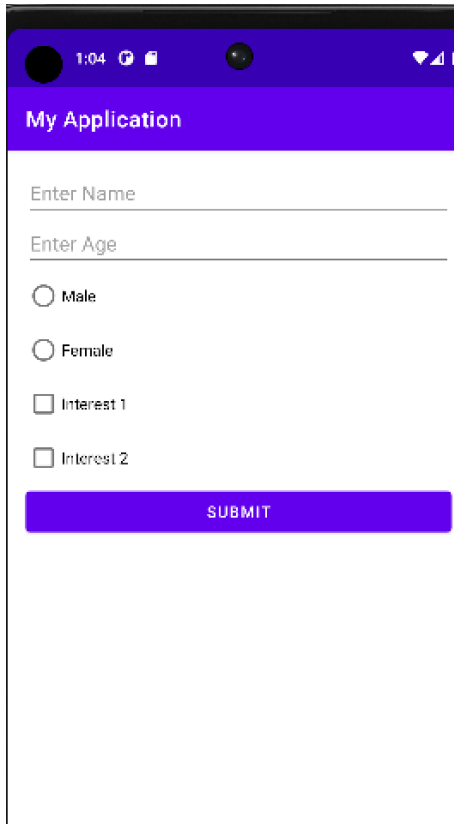
Question1:

Personal Profile App:

Requirements:

1. **Layouts:** Utilize both ConstraintLayout or LinearLayout (either vertical or horizontal) in your design.
2. **GUI Elements for Screen A:** At a minimum, screen A should include:
 - **TextViews** for labels (e.g., "Name", "Age", "Hobby")
 - **EditTexts** for user input
 - A **Button** to submit the information
 - **Two radio buttons** for gender
 - **Three checkbox** for hobbies
3. **GUI Elements for Screen B:** Screen B should include the following-
 - **Switch button** to switch on and off the profile picture. User can click on the switch button to toggle on and off the profile picture.
 - **TextView** to display the profile information on Screen B. The profile information collected from Screen A should be displayed in Screen B.
 - **Image view** to display the profile picture.
3. **Functionality:**
 - Capture the user input from the EditText fields, checkbox and radio buttons once the button is clicked.
 - Display the profile information in another screen or activity (Screen B). Make use of **intent class or shared preference class** to pass information from one activity to another.
 - In screen B or activity, User can click on the switch button to toggle on and off the profile picture.
4. **Design:**
 - Use the design view to add and organize some of your elements.
 - Feel free to be creative with the design and add any additional elements that you think might make the app more user-friendly or aesthetically pleasing.

Expected Result:



My Application

Enter Name

Enter Age

☐ Male

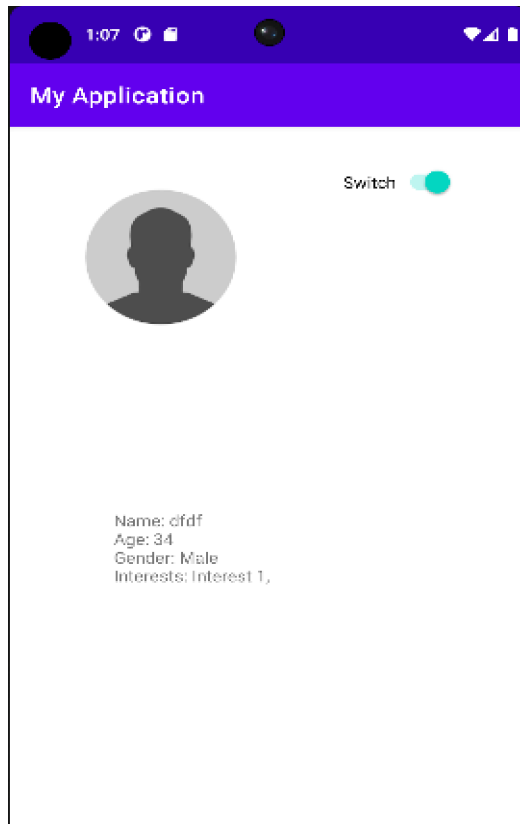
☐ Female

☐ Interest 1

☐ Interest 2

SUBMIT

Screen A



My Application

Switch

Name: ddfd
Age: 34
Gender: Male
Interests: Interest 1,

Screen B

References:

For Buttons:

```
Button myButton = findViewById(R.id.myButton);
```

For TextView:

```
TextView myTextView = findViewById(R.id.txtTitle);
```

For Radio Group:

```
RadioGroup radioGroup = findViewById(R.id.radioGroup);
```

Onclick listener for button:

```
myButton.setOnClickListener(new View.OnClickListener() {  
    @Override  
    public void onClick(View v) {
```

```
// This code will be executed when the Button is clicked
// Add your desired actions here
}
});
```