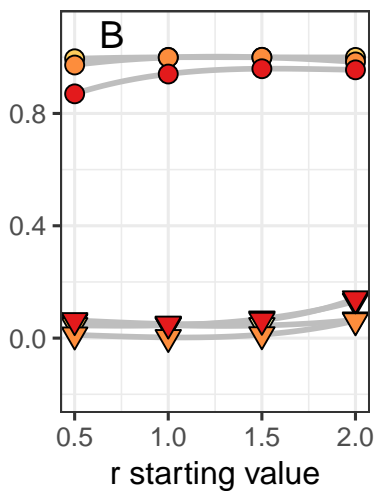
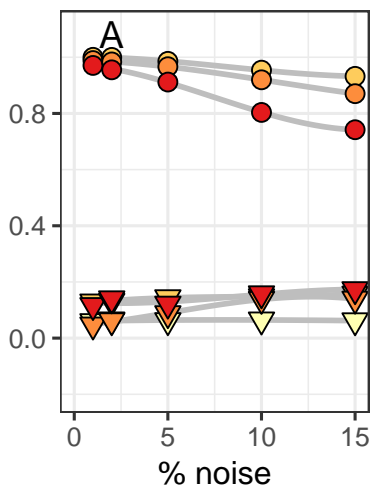


Break weight



Number
of breaks

0

1

2

3

