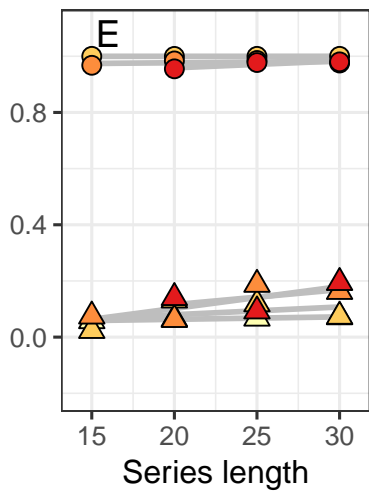
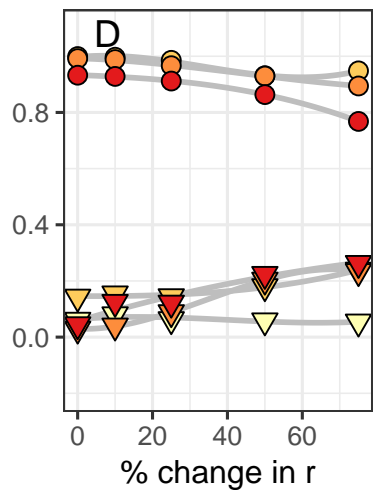
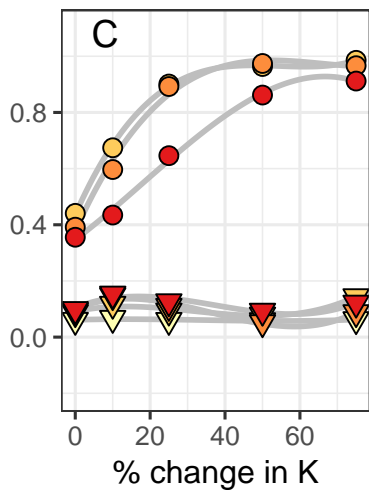
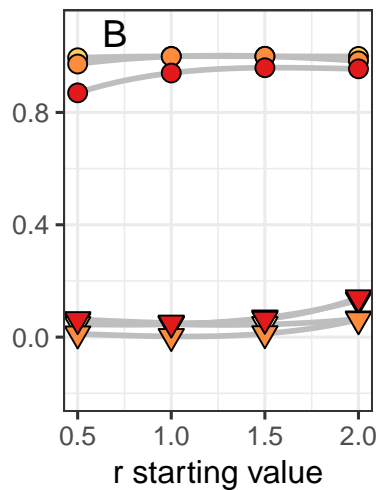
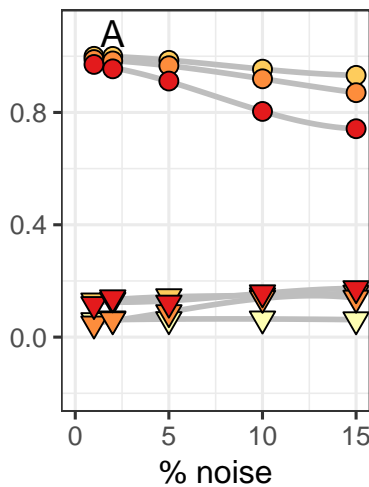


Break weight



Number  
of breaks

- 0
- 1
- 2
- 3