

CMPS 12B

Introduction to Data Structures

Quiz 3 Review Problems

1. Given classes `Node` and `NodeTest` defined below, answer the following questions.
 - a. Draw a picture of the linked data structure at point (a) in function `main()` of `NodeTest.java`.
 - b. Trace execution of `main()` up to point (b) and write the output as it would appear on the screen.
 - c. Write instructions that will insert a new `Node` with item value 4 into position 3 of the list, i.e. insert the new `Node` between the 7 and the 5.

```
// file: Node.java
public class Node{
    // fields
    public int item;
    public Node next;
    // constructor
    public Node(int x){
        item = x;
        next = null;
    }
}

// file: NodeTest.java
public class NodeTest{
    public static void main(String[] args){
        Node H = new Node(9);
        H.next = new Node(7);
        H.next.next = new Node(5);
        // part (a) refers to this point in the code

        for(Node N=H; N!=null; N=N.next) System.out.print(N.item+" ");
        System.out.println();
        // part (b) refers to this point in the code

        // part (c) refers to this point in the code
        // your code goes here
    }
}
```

2. Given the `Node` class in the previous problem and a linked list based on that class, fill in the function definitions below.

- a. Write a recursive function called `printForward()` that prints out the items from head to tail.

```
static void printForward(Node H){
    // your code goes here
}
```

- b. Write a recursive function called `printBackward()` that prints out the items from tail to head.

```
static void printBackward(Node H){
    // your code goes here
}
```

3. Write a *recursive* Java function called `product()` which, given a head reference to a linked list based on the Node class defined below, returns the product of the items in the list. The product of an empty list is defined to be 1.

```
class Node{
    int item;
    Node next;
    Node(int x){
        item = x;
        next = null;
    }
}

// In some class in the same package as Node:

static int product(Node H){
    // Your code goes here
}
```

4. Write functions `push()` and `pop()` for the Java implementation of an integer stack outlined below. The stack is implemented as a singly linked list with a top Node reference. Function `push()` inserts a new item onto the top of the stack by inserting a new Node at the head of the list. Function `pop()` deletes the top item, and returns its value.

```
class Stack{
    private class Node{
        int item;
        Node next;
        Node(int item){
            this.item = item;
            this.next = null;
        }
    }
    private Node top;
    private int numItems;
    public Stack(){top = null; numItems = 0;}

    void push(int x){
        // your code goes here
    }

    int pop(){
        // your code goes here
    }
    // other Stack methods would follow
}
```

5. Trace the following C program and show output *exactly* as it would appear on the screen.

```
#include<stdio.h>
#include<stdlib.h>

int f(int x, int y){
    int u;
    u = x*y;
    printf("in f\n");
    return( x+u+y );
}

int g(int* p, int* q){
    int v;
    v = *p + *q;
    printf("in g, before f\n");
    *q = f(v, *p);
    printf("in g, after f\n");
    return( v-*q );
}

int main(void){
    int a=1, b=2, c=3;
    printf("in main, before f and g\n");
    a = f(a, b);
    b = g(&b, &c);
    printf("in main, after f and g\n");
    printf("a = %d, b = %d, c = %d\n", a, b, c);
    return(EXIT_SUCCESS);
}
```