

Bugs:

1. Even if you win, it counts as a loss.

Steps to replicate

- Play a game on your web browser at <http://localhost:3000>
- Regardless of whether you won or lost, the 'Losses' tally will increase.
- *Hint(line 73 server.js, `playerRecord.losses++` should be changed)*

2. The 'see all bots' button on the page doesn't work for me.
(botsArr) doesn't exist.

Steps to Replicate

- Navigate to <http://localhost:3000>
- Click on "get all bots"
- Error will display in terminal