



# iSite Enterprise ActiveX Reference Guide

iSite PACS 3.6 and 4.1

Rev. 1.11  
2009 Oct 15



Enterprise Imaging

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Rev. 1.11

2009 Oct 15

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## Table of Contents

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|            |                                     |           |
|------------|-------------------------------------|-----------|
| <b>1</b>   | <b>Introduction .....</b>           | <b>7</b>  |
| <b>2</b>   | <b>iSite Class IDs .....</b>        | <b>7</b>  |
| <b>3</b>   | <b>iSiteNonVisual Control .....</b> | <b>8</b>  |
| <b>3.1</b> | <b>Properties .....</b>             | <b>8</b>  |
| <b>3.2</b> | <b>Methods .....</b>                | <b>10</b> |
| 3.2.1      | Initialize .....                    | 10        |
| 3.2.2      | Login.....                          | 11        |
| 3.2.3      | Logout .....                        | 12        |
| 3.2.4      | ChangePassword .....                | 13        |
| 3.2.5      | GetCurrentUser .....                | 14        |
| 3.2.6      | Query.....                          | 15        |
| 3.2.7      | QueryEx .....                       | 21        |
| 3.2.8      | Exists.....                         | 25        |
| 3.2.9      | FindPatient .....                   | 26        |
| 3.2.10     | FindExam .....                      | 27        |
| 3.2.11     | FindStudy .....                     | 28        |
| 3.2.12     | LockExam.....                       | 29        |
| 3.2.13     | GetReportData .....                 | 30        |
| 3.2.14     | MarkExamRead.....                   | 31        |
| 3.2.15     | SetPreference .....                 | 32        |
| 3.2.16     | GetPreference .....                 | 33        |
| 3.2.17     | GetWorkstationLocations .....       | 34        |
| 3.2.18     | GetAuthSources .....                | 35        |
| 3.2.19     | GetLastErrorCode .....              | 36        |
| 3.2.20     | EmergencyAccessLogin .....          | 40        |
| 3.2.21     | CacheExam.....                      | 41        |
| 3.2.22     | ResumeCachingExam.....              | 42        |
| 3.2.23     | CancelExamCaching.....              | 43        |
| 3.2.24     | DeleteCachedExam.....               | 44        |
| 3.2.25     | GetCachedExams .....                | 45        |
| 3.2.26     | DisableAutologout .....             | 46        |
| 3.2.27     | ShowDebugWindow .....               | 47        |
| 3.2.28     | GetFoldersAndFiltersXML .....       | 48        |
| 3.2.29     | GetVersion .....                    | 49        |
| 3.2.30     | FindException.....                  | 50        |

|            |                                     |           |
|------------|-------------------------------------|-----------|
| 3.2.31     | ShowQueryWindow .....               | 51        |
| 3.2.32     | ShowExportViaDICOMWindow .....      | 52        |
| 3.2.33     | FindStudiesFromExam .....           | 53        |
| 3.2.34     | FindExamsFromStudy .....            | 54        |
| 3.2.35     | FindLinkedExams .....               | 55        |
| 3.2.36     | GetAvailableLanguages .....         | 56        |
| 3.2.37     | SetLanguage .....                   | 57        |
| 3.2.38     | GetLanguage.....                    | 58        |
| 3.2.39     | GetListOfKeyImages .....            | 59        |
| 3.2.40     | GetPresentationStates .....         | 60        |
| 3.2.41     | CopyImageDataToClipboard .....      | 62        |
| 3.2.42     | Exists.....                         | 63        |
| <b>3.3</b> | <b>Events.....</b>                  | <b>64</b> |
| 3.3.1      | EventQueryLogout.....               | 64        |
| 3.3.2      | EventCacheItemAdded.....            | 65        |
| 3.3.3      | EventCacheItemDeleted.....          | 66        |
| 3.3.4      | EventCacheItemComplete.....         | 67        |
| 3.3.5      | EventCacheItemError .....           | 68        |
| <b>4</b>   | <b>ISiteEnterprise Control.....</b> | <b>69</b> |
| <b>4.1</b> | <b>Properties .....</b>             | <b>69</b> |
| <b>4.2</b> | <b>Methods.....</b>                 | <b>71</b> |
| 4.2.1      | Initialize .....                    | 71        |
| 4.2.2      | Reset .....                         | 72        |
| 4.2.3      | ListCanvasPages.....                | 73        |
| 4.2.4      | OpenCanvasPage .....                | 74        |
| 4.2.5      | GetCanvasPageStatus .....           | 75        |
| 4.2.6      | CloseCanvasPage.....                | 76        |
| 4.2.7      | ListShelves.....                    | 77        |
| 4.2.8      | OpenShelf .....                     | 78        |
| 4.2.9      | GetShelfStatus .....                | 79        |
| 4.2.10     | SetShelfURL.....                    | 81        |
| 4.2.11     | CloseShelf .....                    | 82        |
| 4.2.12     | CopyToClipboard .....               | 83        |
| 4.2.13     | CopyImageToClipboard.....           | 84        |
| 4.2.14     | GetShelfWindowIDs .....             | 85        |
| 4.2.15     | FindCanvasPageID .....              | 86        |
| 4.2.16     | GetWindowContext.....               | 87        |
| 4.2.17     | GetDICOMValue .....                 | 89        |
| 4.2.18     | GetDICOMInstance .....              | 90        |
| 4.2.19     | WriteDICOMInstance.....             | 91        |

|        |                                   |     |
|--------|-----------------------------------|-----|
| 4.2.20 | SetWindowImage .....              | 92  |
| 4.2.21 | SetWindowView .....               | 93  |
| 4.2.22 | GetStaticWindowInfo .....         | 94  |
| 4.2.23 | GetActiveWindow .....             | 96  |
| 4.2.24 | ShowClinicalExamNotes .....       | 97  |
| 4.2.25 | SetShelfDragBarColor .....        | 98  |
| 4.2.26 | CreatePopup .....                 | 99  |
| 4.2.27 | DestroyPopup .....                | 100 |
| 4.2.28 | SetActivePage .....               | 101 |
| 4.2.29 | DisplayMediaExportPage .....      | 102 |
| 4.2.30 | AddPreferencePage .....           | 103 |
| 4.2.31 | EnablePreferenceApplyButton ..... | 104 |
| 4.2.32 | MessageBox .....                  | 105 |
| 4.2.33 | FindShelfID .....                 | 106 |
| 4.2.34 | ListMediaExportExams .....        | 107 |
| 4.2.35 | AddShelfButton .....              | 108 |
| 4.2.36 | ShowPreferenceDialog .....        | 109 |
| 4.2.37 | DisplayExportQueue .....          | 110 |
| 4.2.38 | CopyWindowToPicture .....         | 111 |
| 4.2.39 | CopyImageToPicture .....          | 112 |
| 4.2.40 | SavePresentationState .....       | 113 |
| 4.2.41 | LoadPresentationState .....       | 114 |
| 4.2.42 | DeleteAnnotation .....            | 115 |
| 4.2.43 | GetDICOMPixels .....              | 116 |
| 4.2.44 | GetDICOMHeaders .....             | 118 |
| 4.2.45 | AddViewMenuItem .....             | 119 |
| 4.2.46 | RemoveViewMenuItem .....          | 120 |
| 4.2.47 | InsertAfterViewMenuItem .....     | 121 |
| 4.2.48 | AddViewSubMenu .....              | 122 |
| 4.2.49 | AddViewSubMenuItem .....          | 123 |
| 4.2.50 | InsertAfterViewSubMenu .....      | 124 |
| 4.2.51 | InsertAfterViewSubMenuItem .....  | 125 |
| 4.2.52 | AddExamMenuItem .....             | 126 |
| 4.2.53 | RemoveExamMenuItem .....          | 127 |
| 4.2.54 | InsertAfterExamMenuItem .....     | 128 |
| 4.2.55 | AddExamSubMenu .....              | 129 |
| 4.2.56 | AddExamSubMenuItem .....          | 130 |
| 4.2.57 | InsertAfterExamSubMenu .....      | 131 |
| 4.2.58 | InsertAfterExamSubMenuItem .....  | 132 |
| 4.2.59 | AddShelfMenuItem .....            | 133 |

|            |                                      |            |
|------------|--------------------------------------|------------|
| 4.2.60     | RemoveShelfMenuItem .....            | 134        |
| 4.2.61     | InsertAfterShelfMenuItem .....       | 135        |
| 4.2.62     | AddShelfSubMenu .....                | 136        |
| 4.2.63     | AddShelfSubMenuItem.....             | 137        |
| 4.2.64     | InsertAfterShelfSubMenu .....        | 138        |
| 4.2.65     | InsertAfterShelfSubMenuItem.....     | 139        |
| 4.2.66     | AddTimelineMenuItem.....             | 140        |
| 4.2.67     | RemoveTimelineMenuItem.....          | 141        |
| 4.2.68     | InsertAfterTimelineMenuItem .....    | 142        |
| 4.2.69     | AddTimelineSubMenu .....             | 143        |
| 4.2.70     | AddTimelineSubMenuItem .....         | 144        |
| 4.2.71     | InsertAfterTimelineSubMenu .....     | 145        |
| 4.2.72     | InsertAfterTimelineSubMenuItem ..... | 146        |
| 4.2.73     | GetSelectedThumbnails .....          | 147        |
| 4.2.74     | GetDICOMInstanceUIDs .....           | 148        |
| 4.2.75     | SaveDICOM .....                      | 149        |
| 4.2.76     | GetDICOMObject .....                 | 150        |
| 4.2.77     | DeCacheImage .....                   | 151        |
| 4.2.78     | GetAllMonitors.....                  | 152        |
| 4.2.79     | CreatepopupEx.....                   | 153        |
| 4.2.80     | MessageBoxEx .....                   | 154        |
| <b>4.3</b> | <b>Events.....</b>                   | <b>155</b> |
| 4.3.1      | EventViewMenuSelected.....           | 155        |
| 4.3.2      | EventExamMenuSelected .....          | 156        |
| 4.3.3      | EventExamMenuSelectedEx .....        | 157        |
| 4.3.4      | EventShelfMenuSelected .....         | 158        |
| 4.3.5      | EventMainExamShelfCreated .....      | 159        |
| 4.3.6      | EventTimelineMenuSelected.....       | 160        |
| 4.3.7      | EventShelfButton.....                | 161        |
| 4.3.8      | EventShelfLoaded .....               | 162        |
| 4.3.9      | EventShelfClosed .....               | 163        |
| 4.3.10     | EventCanvasPageCreated .....         | 164        |
| 4.3.11     | EventCanvasPageClosed.....           | 165        |
| 4.3.12     | EventPageStatus.....                 | 166        |
| 4.3.13     | EventReportButtonClicked .....       | 167        |
| 4.3.14     | EventReportClosed .....              | 168        |
| 4.3.15     | EventLogout .....                    | 169        |
| 4.3.16     | EventNewImagesArrived .....          | 170        |
| 4.3.17     | EventPreferencesApply .....          | 171        |
| 4.3.18     | EventPreferencesApplied .....        | 172        |

|            |                                     |            |
|------------|-------------------------------------|------------|
| 4.3.19     | EventMediaExportStarted.....        | 173        |
| 4.3.20     | EventMediaExportCancelled .....     | 174        |
| 4.3.21     | EventMediaExportComplete .....      | 175        |
| 4.3.22     | EventMediaExportError .....         | 176        |
| 4.3.23     | EventPreferenceHelp .....           | 177        |
| 4.3.24     | EventAnnotationCreated .....        | 178        |
| 4.3.25     | EventAnnotationModified.....        | 180        |
| 4.3.26     | EventAnnotationDeleted .....        | 184        |
| 4.3.27     | EventPresentationStateSaved.....    | 185        |
| 4.3.28     | EventPresentationStateLoaded .....  | 186        |
| 4.3.29     | EventImageWindowCreated .....       | 187        |
| 4.3.30     | EventMenuOpening.....               | 188        |
| <b>5</b>   | <b>ISitImage Control .....</b>      | <b>189</b> |
| <b>5.1</b> | <b>Methods .....</b>                | <b>190</b> |
| 5.1.1      | Initialize .....                    | 190        |
| 5.1.2      | DisplayImage.....                   | 191        |
| 5.1.3      | DisplayStack.....                   | 192        |
| 5.1.4      | CloseDisplay .....                  | 193        |
| 5.1.5      | GetWindowContext.....               | 194        |
| 5.1.6      | GetStaticWindowInfo .....           | 196        |
| 5.1.7      | SetWindowImage .....                | 198        |
| 5.1.8      | SetWindowView .....                 | 199        |
| 5.1.9      | SetRotationOrientation .....        | 200        |
| 5.1.10     | GetDICOMValue .....                 | 201        |
| 5.1.11     | GetDICOMInstance .....              | 202        |
| <b>6</b>   | <b>ISiteContextMenu Object.....</b> | <b>203</b> |
| <b>6.1</b> | <b>Methods .....</b>                | <b>203</b> |
| 6.1.1      | AddSeparator .....                  | 203        |
| 6.1.2      | InsertSeparator.....                | 204        |
| 6.1.3      | AddMenuItem .....                   | 205        |
| 6.1.4      | AddKnownMenuItem .....              | 206        |
| 6.1.5      | InsertNewMenuItem .....             | 207        |
| 6.1.6      | InsertKnownMenuItem.....            | 208        |
| 6.1.7      | AddSubmenu.....                     | 209        |
| 6.1.8      | GetSubmenu .....                    | 210        |
| 6.1.9      | InsertSubmenu .....                 | 211        |
| 6.1.10     | GetText.....                        | 212        |
| 6.1.11     | SetText .....                       | 213        |
| 6.1.12     | Remove .....                        | 214        |

|        |                      |     |
|--------|----------------------|-----|
| 6.1.13 | Clear .....          | 215 |
| 6.1.14 | CheckMenuItem .....  | 216 |
| 6.1.15 | IsChecked .....      | 217 |
| 6.1.16 | EnableMenuItem ..... | 218 |
| 6.1.17 | GetCount .....       | 219 |
| 6.1.18 | Load .....           | 220 |
| 6.1.19 | CopyToMenu .....     | 221 |
| 6.1.20 | GetRange .....       | 222 |
| 6.1.21 | SetRange .....       | 223 |
| 6.1.22 | Popup .....          | 224 |
| 6.1.23 | Find .....           | 225 |



## 1 Introduction

---

The iSite Enterprise ActiveX API Reference Guide is a comprehensive list of all properties, methods, and events available to the developer through the iSite Enterprise API.

The iSite Enterprise application consists of three ActiveX controls packaged as a single OCX.

- The first control is the **iSiteNonVisual** control and allows the user to interact directly with the iSite Server.
- The second control is the **iSiteEnterprise** control that contains the user interface for the iSite Enterprise application.
- The third control is the **iSiteImage** control that contains a user interface for single image display.

This guide contains detailed descriptions of the properties, methods and events for each control. All properties, methods, and events in this document are supported for iSite Client versions 4.0 and higher unless otherwise specified in the method description.

For general information on using the iSite API, including overviews, implementation methods and design considerations, see the *iSite Client and API Overview* in the Philips iSite SDK.

---

**Note:** This document applies to iSite PACS 4.1.23 and higher and iSite PACS 3.6.

---

## 2 iSite Class IDs

---

### iSite Enterprise 4.1

|                 |                                      |
|-----------------|--------------------------------------|
| iSiteNonVisual  | DD0E6EAF-2822-4d42-A2CF-7FED75DA06CA |
| iSiteEnterprise | F21CDD6E-3FE2-4d78-8709-83D5D939B7B2 |
| iSiteImage      | C4D73990-8C71-4806-9904-1509BB6C0BF7 |

### iSite Enterprise 4.0

|                 |                                      |
|-----------------|--------------------------------------|
| iSiteNonVisual  | EF53A421-0315-4622-8FBF-D995FA4D8A53 |
| iSiteEnterprise | 908BB23E-569C-490b-8E25-CAFDD6271D95 |
| iSiteImage      | A8A05DD2-35E5-45b7-B5C7-934F7397475E |

### 3 iSiteNonVisual Control

The **iSiteNonVisual** control provides access to the iSite Server application and must be initialized before using the **iSiteEnterprise** control. Only one instance of the **iSiteNonVisual** control is allowed per process. Attempting to initialize more than one instance will fail. In addition, only one instance of the **iSiteEnterprise** control is allowed per process.

It is recommended that you create a single instance of the **iSiteNonVisual** control when your application starts up, and destroy it when your application terminates. For example, web applications should create and initialize the **iSiteNonVisual** control in a window or frame that lives throughout the application's life.

#### 3.1 Properties

The following table lists the properties that the **iSiteNonVisual** control supports. These properties may only be changed before the control has been initialized via the **Initialize()** method.

After the control has initialized, changes to these properties are ignored, except for **WorkstationLocation**, which can be set after initialization, but before login. See **GetWorkstationLocations()** for valid values.

| Name                       | Type | Default | Description   |
|----------------------------|------|---------|---|
| <b>ISyntaxServerIP</b>     | BSTR |         | IP Address of the iSyntax Server. Note that you can specify a host name, but this is discouraged since it requires that your DNS be properly configured.                              |
| <b>ISyntaxServerPort</b>   | BSTR | 6464    | TCP Port for iSyntax Server   |
| <b>ImageSuiteURL</b>       | BSTR |         | The URL to locate the Imaging Suite.<br>3.6 Example:<br><b>http://iSiteServer/iSuite</b><br>4.1 Example:<br><b>http://iSiteServer/iSiteWeb/WorkList/PrimaryWorkList.ashx/</b>         |
| <b>ImageSuiteDSN</b>       | BSTR | ISITE   | The DSN for Imaging Suite to use  |
| <b>WorkstationLocation</b> | BSTR | ""      | Location of this workstation. This may be different in sites that have remote access or WAN connectivity. Use <b>GetWorkstationLocations()</b> to retrieve a list of valid locations. |

| Name                           | Type    | Default | Description   |
|--------------------------------|---------|---------|---|
| <b>CacheSizeMB</b>             | long    | 0       | Specifies the amount of memory to reserve for caching images. Set to 0 for the default. The default is half the amount of physical RAM in the system or 32MB, whichever is greater. |
| * <b>SecurityCodes</b>         | BSTR    |         | Deprecated. SecurityCodes is set to ""  |
| * <b>Initialized</b>           | boolean |         | Read-only, returns true if the control has been initialized, false if not.  |
| <b>Options</b>                 | BSTR    | ""      | See below for details   |
| <b>FailoveriSyntaxServerIP</b> | BSTR    | ""      | IP Address if the iSyntax server to use for <b>EmergencyAccessLogin</b>   |

\* - Read only property.

\*\* If an integrator logs in using the **iSiteNonVisual** control then makes the **iSiteEnterprise** control visible, the Tip of the Day is displayed but the compression warning dialog box is not shown.

## Options Parameter

The options property provides a simple mechanism to enable or disable various features or functions of the control. Using commas specifies multiple options. The following options are supported:

| Parameter              | Description   |
|------------------------|---|
| <b>StentorBackEnd</b>  | Starting with iSite 4.1/3.6, this option is used to initialize the Client in the mode to communicate with the Philips Backend. Without this option, the client will default to IDX Backend communication mode.                |
| <b>HideLoginWindow</b> | This option will prevent the Login window from displaying when the control is initialized. When using this option, the presumption is that the Login method will be called programmatically using the API; not interactively. |

## Sample

Options = "StentorBackEnd,HideLoginWindow"

Go to [Error Codes](#)

## 3.2 Methods

### 3.2.1 Initialize

This method is used to initialize iSite programmatically.

```
boolean Initialize();
```

#### Parameters

None.

#### Return Values

| Value | Meaning  |
|-------|--|
| TRUE  | Success  |
| FALSE | Failure, check error code with <b>GetLastErrorCode()</b> . |

#### Error Codes

0,1,3,4

Go to [Error Codes](#)

#### Remarks

This method must be invoked successfully before any other method can be invoked. Any changes to the control properties are ignored after this method has been invoked successfully.

Go to [Table of Contents](#)

### 3.2.2 Login

This method logs into the server using the specified name and password.

```
boolean Login(  
    BSTR UserName,  
    BSTR Password,  
    BSTR AuthSource,  
    BSTR Token,  
    BSTR Mnemonic);
```

#### Parameters

| Name              | Description   |
|-------------------|---|
| <b>UserName</b>   | The username.   |
| <b>Password</b>   | The password.   |
| <b>AuthSource</b> | Contains either iSite (same authentication as before) or IDXNTLM for NT domain authentication.                      |
| <b>Token</b>      | Empty String.   |
| <b>Mnemonic</b>   | A name uniquely identifying this user account. May be an empty string. This name is used for logging purposes only. |

#### Return Values

| Value        | Meaning  |
|--------------|--|
| <b>TRUE</b>  | Success, user logged in                                  |
| <b>FALSE</b> | Failure, check error code with <b>GetLastErrorCode()</b> |

#### Error Codes

0,2,5,6,7,8,9,17

Go to [Error Codes](#)

#### Remarks

If a user is currently logged in, you must logout before calling this function. The **Mnemonic** may be used to identify a user while logging into Philips iSite using a single user name and password.

Go to [Table of Contents](#)

### 3.2.3 Logout

This method logs the current user out.

```
boolean Logout();
```

#### Parameters

None.

#### Return Values

| Value | Meaning  |
|-------|--|
| TRUE  | Success, user logged out                                 |
| FALSE | Failure, check error code with <b>GetLastErrorCode()</b> |

#### Error Codes

0,2,6,7

Go to [Error Codes](#)

#### Remarks

Calling logout when no user is logged in results in a success.

Go to [Table of Contents](#)

### 3.2.4 ChangePassword

This method will change the password of the currently logged in user.

```
boolean ChangePassword(  
    BSTR OldPassword,  
    BSTR NewPassword);
```

#### Parameters

| Name        | Description       |
|-------------|-------------------|
| OldPassword | The old password. |
| NewPassword | The new password. |

#### Return Values

| Value | Meaning  |
|-------|--|
| TRUE  | Success, password was successfully changed               |
| FALSE | Failure, check error code with <b>GetLastErrorCode()</b> |

#### Error Codes

0, 10, 17, 200, 201, 202

Go to [Error Codes](#)

#### Remarks

You must first log in before calling this function.

Go to [Table of Contents](#)

### 3.2.5 **GetCurrentUser**

This function will return the current user who is logged in.

```
BSTR GetCurrentUser ();
```

#### **Return Values**

| Value       | Meaning   |
|-------------|---|
| <b>BSTR</b> | String containing the current user name. This string will be empty if no user is logged in. |

#### **Error Codes**

0, 2, 10

Go to [Error Codes](#)

Go to [Table of Contents](#)



### 3.2.6 Query

This function runs a query against the patient exam database and returns the results.

```
BSTR Query(  
    BSTR Query,  
    BSTR Type,  
    LONG MaxResults);
```

#### Parameters

| Name           | Description   |      |             |                |   |        |   |           |   |           |   |
|----------------|---|------|-------------|----------------|---|--------|---|-----------|---|-----------|---|
| Query          | Query string  |      |             |                |   |        |   |           |   |           |   |
| Type           | <div>One of:<table><tr><th>Name</th><th>Description</th></tr><tr><td>INTERPRETATION</td><td>This type of query is run against the most recently acquired exams (last 30-90 days). This type of query is faster than a LOOKUP type, but will not return exams older than 90 days. User must have ISTANYPAT permission or this will fail.</td></tr><tr><td>LOOKUP</td><td>This type of query is run against the entire exam database. Since the database may contain millions of exams, it is slower than an INTERPRETATION and should be avoided unless necessary. In some cases, it is absolutely necessary such as getting a patient's exam history or a query for a really old prior. User must have ISTANYPAT permission or this will fail</td></tr><tr><td>REFERRING</td><td>This type of query is just like a LOOKUP query, but only those exams that are assigned to the current user are returned. Use this if the user does not have ISTANYPAT permission.</td></tr><tr><td>EXCEPTION</td><td>This type of query is run against the exception worklist. If a DICOM study does not resolve to an Exam, an entry is added to the exception worklist until it is resolved. Since exceptions should be rare, you should avoid this type of query unless you need to know about unresolved studies. User must have ISTEXCEPT security.</td></tr></table></div> | Name | Description | INTERPRETATION | This type of query is run against the most recently acquired exams (last 30-90 days). This type of query is faster than a LOOKUP type, but will not return exams older than 90 days. User must have ISTANYPAT permission or this will fail. | LOOKUP | This type of query is run against the entire exam database. Since the database may contain millions of exams, it is slower than an INTERPRETATION and should be avoided unless necessary. In some cases, it is absolutely necessary such as getting a patient's exam history or a query for a really old prior. User must have ISTANYPAT permission or this will fail | REFERRING | This type of query is just like a LOOKUP query, but only those exams that are assigned to the current user are returned. Use this if the user does not have ISTANYPAT permission. | EXCEPTION | This type of query is run against the exception worklist. If a DICOM study does not resolve to an Exam, an entry is added to the exception worklist until it is resolved. Since exceptions should be rare, you should avoid this type of query unless you need to know about unresolved studies. User must have ISTEXCEPT security. |
| Name           | Description   |      |             |                |   |        |   |           |   |           |   |
| INTERPRETATION | This type of query is run against the most recently acquired exams (last 30-90 days). This type of query is faster than a LOOKUP type, but will not return exams older than 90 days. User must have ISTANYPAT permission or this will fail.   |      |             |                |   |        |   |           |   |           |   |
| LOOKUP         | This type of query is run against the entire exam database. Since the database may contain millions of exams, it is slower than an INTERPRETATION and should be avoided unless necessary. In some cases, it is absolutely necessary such as getting a patient's exam history or a query for a really old prior. User must have ISTANYPAT permission or this will fail   |      |             |                |   |        |   |           |   |           |   |
| REFERRING      | This type of query is just like a LOOKUP query, but only those exams that are assigned to the current user are returned. Use this if the user does not have ISTANYPAT permission.   |      |             |                |   |        |   |           |   |           |   |
| EXCEPTION      | This type of query is run against the exception worklist. If a DICOM study does not resolve to an Exam, an entry is added to the exception worklist until it is resolved. Since exceptions should be rare, you should avoid this type of query unless you need to know about unresolved studies. User must have ISTEXCEPT security.   |      |             |                |   |        |   |           |   |           |   |

| Name              | Description  |
|-------------------|--|
| <b>MaxResults</b> | <p>The maximum number of exams the query should return. Valid range is 1-1000. WARNING – Returning a large number of results can result in serious performance degradation, please check with Philips Global PACS ActiveX support if you need to query for more than 200 exams.</p> <p>If the method returns MaxResults+1 results, this indicates there are more results on the server that meet the search criteria, returning MaxResults or less results indicates that all records that matching the criteria have been returned.</p> |

### Return Values

| Value      | Meaning  |
|------------|--|
| <b>XML</b> | Results of the query   |
| ""         | Empty string – error occurred, check <b>GetLastErrorCode()</b> |

### Error Codes

0,2,6,10,11,12,13,17

Go to [Error Codes](#)

### Remarks

The Query method is used to find exams in the system that matches a certain criteria. A match occurs when all exam attributes specified in the query exactly match. The tables below specify the attributes for the query. The results of the query will contain all of the attributes for that query type. Note that the **IDXIntExamID** is interchangeable with the **IntExamID**.

Note the following:

- The attributes for the Query event are different for iSite PACS 3.6 and 4.1. In iSite PACS.4.1, when a LOOKUP, INTERPRETATION, or REFERRING query is executed, a range from 30 days ago to that day is used when retrieving the date except for the following filters:
  - x00100020 (MRN)
  - x00080050 (Accession #)
  - x00100030 (Patient's date of birth)
  - LockedByName (only All Locked Exams)

To retrieve data from the past, use the BETWEEN clause and enter a start and end date. These dates must also be no more than 30 days apart

- The EXCEPTION query has the same behavior in iSite PACS 3.6 and 4.1.
- The INTERPRETATION query in iSite PACS 4.1 has the same behavior as LOOKUP, meaning that it looks into a 30 day range back from the current date.

### Attributes for LOOKUP, REFERRING and INTERPRETATION Queries

| XML tag               | Description  | Data Format               | Comment  |
|-----------------------|--|---------------------------|--|
| <b>x00100010</b>      | Patient Name   | String                    |  |
| <b>x00100020</b>      | Patient ID (MRN)                                     | String                    | Not restricted to a 30 day range in iSite PACS 4.1 |
| <b>x00100030</b>      | Patient's Birth Date                                 | YYYYMMDD                  | Not restricted to a 30 day range in iSite PACS 4.1 |
| <b>x00100040</b>      | Patient's Sex  | M, F, U                   | Not supported in iSite PACS 4.1                    |
| <b>StudyDTTM</b>      | Exam Date and Time                                   | YYYY-MM-DD HH:MM:SS       |  |
| <b>x00080050</b>      | Accession Number                                     | String                    | Not restricted to a 30 day range in iSite PACS 4.1 |
| <b>x00080090</b>      | Referring Physician's Name (for iSite PACS 3.6 only) | String                    | Not supported in iSite PACS 4.1                    |
| <b>x00180015</b>      | Body Part Examined                                   | String                    |  |
| <b>x00080060</b>      | Modality   | String                    |  |
| <b>x00081032_1</b>    | Procedure Code                                       | String                    |  |
| <b>x00081032_2</b>    | Procedure Description                                | String                    | Not supported in iSite PACS 4.1                    |
| <b>x00081080</b>      | Admitting Diagnosis Description                      |                           | Not supported in iSite PACS 4.1                    |
| <b>IsStatExamFLAG</b> | Stat. "Y" if exam is a "STAT" exam, "N" otherwise.   | String. Either "Y" or "N" |  |
| <b>IDXExamStatus</b>  | Exam Status. One of the following:                   | String                    |  |
|                       | Value  | Meaning                   |  |
|                       | O  | Ordered                   |  |
|                       | S  | Scheduled                 |  |
|                       | I  | In Progress               |  |
|                       | C  | Completed                 |  |
|                       | D  | Dictated                  |  |

| XML tag                      | Description  | Data Format   | Comment   |
|------------------------------|--|---|---|
|                              | P  | Preliminary   |   |
|                              | F  | Finalized   |   |
|                              | A  | Addended  |   |
|                              | R  | Revised   |   |
|                              | !  | Exception   |   |
|                              | X  | Cancelled   |   |
|                              | NULL   | Deleted   |   |
|                              | N  | Non-reportable  |   |
| <b>LockedByName</b>          | LockedByName="Name" or   | String  | Not restricted to a 30 day range in iSite PACS 4.1 for All Locked Exams |
|                              | Value  |   |   |
|                              | >"   | All Locked Exams  |   |
|                              | ="   | All Not Locked  |   |
| <b>PatientLocation</b>       | Patient location   | String  |   |
| <b>HasImagesFLAG</b>         | "Y" if exam has images available to be launched in iSite, "N" otherwise. | String. Either "Y" or "N". Not Valid for EXCEPTION queries. |   |
| <b>IDXIntReferringPhysID</b> | IDX unique Referring Physician ID  | Number  | Not supported in iSite PACS 4.1   |
| <b>IDXIntPatientID</b>       | IDX unique Patient ID  | Number  |   |
| <b>IDXIntExamID</b>          | IDX unique Exam ID   | Number  |   |
| <b>OrganizationCode</b>      | Organization Code  | String  |   |
| <b>PerformingResource</b>    | The name of the equipment that was used to perform the exam              | String, 10 characters                                       |   |
| <b>SubspecialtyCode</b>      | Query SubspecialtyCode , Parse XML for SubspecialtyCode                  | String, 10 characters                                       |   |

| XML tag             | Description                          | Data Format               | Comment                         |
|---------------------|--------------------------------------|---------------------------|---------------------------------|
| <b>ExamReadFLAG</b> | "Y" if exam was read, "N" otherwise. | String. Either "Y" or "N" | Not supported in iSite PACS 4.1 |

#### Attributes for EXCEPTION Queries (same in iSite PACS 3.6 and 4.1)

| XML tag                  | Description                 | Data Format         |
|--------------------------|-----------------------------|---------------------|
| <b>x00100010</b>         | Patient Name                | String              |
| <b>x00100020</b>         | Patient ID (MRN)            | String              |
| <b>x00100030</b>         | Patient's Birth Date        | YYYYMMDD            |
| <b>x00100040</b>         | Patient's Sex               | M, F, U             |
| <b>StudyDTTM</b>         | Exam Date and Time          | YYYY-MM-DD HH:MM:SS |
| <b>x00080050</b>         | Accession Number            | String              |
| <b>x00081030</b>         | Study Description           | String              |
| <b>x00180015</b>         | Body Part Examined (Series) | String              |
| <b>x00080060</b>         | Modality (Series)           | String              |
| <b>x00081032_1</b>       | Procedure Code              | String              |
| <b>X00081032_2</b>       | Procedure Description       | String              |
| <b>IDXIntExceptionID</b> | IDX unique Exception ID     | Number              |

**Note:** in iSite PACS 4.1, when the binary operators (<, >, <=, or >=) are used with a date, a 30 day range is considered. For example, x00100030 > 19000101 would check between January 1, 1900 and January 30, 1900, not the entire database after January 1, 1900.

A query string consists of a series of attribute/operator/value pairs separated by the word AND. Values should be enclosed in double quotes. The available operators are:

| =                        | Equals (exact match)  |
|--------------------------|---|
| <b>LIKE</b>              | Partial match. In iSite PACS 4.1, not supported with Accession # (x00080050). Treated as an equal sign. |
| <b>&lt;</b>              | Less than   |
| <b>&lt;=</b>             | Less than or equal  |
| <b>&gt;</b>              | Greater than  |
| <b>&gt;=</b>             | Greater than or equal   |
| <b>BETWEEN v1 AND v2</b> | Range match   |

**Additional operation available for iSite PACS 3.6**

|                        |                       |
|------------------------|-----------------------|
| <b>IN(V1,V2,V3...)</b> | Multiple Value Match. |
|------------------------|-----------------------|

**Examples**

Find all exams for the patient with MRN "12345":

```
x00100020 = "12345"
```

Find all exams for patients with last names beginning with "Smi":

```
x00100010 LIKE "Smi"
```

Find all CT exams in the last three hours (assuming current date time is Apr 20, 2001 5:42 PM):

```
x00080060 = "CT" AND StudyDTM BETWEEN "2001-04-20 13:42:00" AND "2001-04-20 17:42:00"
```

Find all stat exams in the ER:

```
IsStatExamFLAG = "Y" AND PatientLocation="ER"
```

Find all completed MR exams:

```
IDXExamStatus = "C" AND x00080060 = "MR"
```

Go to [Table of Contents](#)

### 3.2.7 QueryEx

This function runs a query against the patient exam database and returns the results sorted according to the input parameters.

```
BSTR QueryEx(  
    BSTR Query,  
    BSTR Type,  
    BSTR PrimarySort,  
    LONG PrimarySortDir,  
    BSTR SecondarySort,  
    LONG SecondarySortDir,  
    LONG MaxResults);
```

#### Parameters

| Name             | Description  |
|------------------|--|
| Query            | The Query string. See <a href="#">Query</a> for details.   |
| Type             | The Query type. See <a href="#">Query</a> for details.   |
| PrimarySort      | The primary sort key.  |
| PrimarySortDir   | 0 – Ascending order; 1 – Descending order  |
| SecondarySort    | The secondary sort key.  |
| SecondarySortDir | 0 – Ascending order; 1 – Descending order  |
| MaxResults       | The maximum number of exams the query should return. Valid range is 1-1000. WARNING – Returning a large number of results can result in serious performance degradation, please check with Philips Global PACS ActiveX support if you need to query for more than 200 exams. |

#### Return Values

| Name | Meaning   |
|------|---|
| XML  | Results of the query                                |
| ""   | Empty string – error occurred, check GetLastError() |

#### Error Codes

0,6,10,11,12,13

Go to [Error Codes](#)

#### Remarks

The QueryEx method is used to find exams in the system that matches a certain criteria and return the exams sorted according to the input parameters. A match occurs when all exam attributes specified in the query exactly match. See [Query](#)

function remarks for details on the query attributes. The tables below specify the attributes for the sorting parameters. The results of the query will contain all of the attributes for that query type sorted according to the input parameters.

### Note

- IDXIntExamID is interchangeable with the IntExamID.
- IDXIntExceptionID is interchangeable with the IntExceptionID.

Valid sort parameters for LOOKUP, REFERRING and INTERPRETATION queries:

| XML tag        | Description  | Data Format                   |             |
|----------------|--|-------------------------------|-------------|
| x00100010      | Patient Name                                       | String                        |             |
| x00100020      | Patient ID (MRN)                                   | String                        |             |
| x00100030      | Patient's Birth Date                               | YYYYMMDD                      |             |
| x00100040      | Patient's Sex                                      | M, F, U                       |             |
| StudyDTTM      | Exam Date and Time                                 | YYYY-MM-DD HH:MM:SS           |             |
| x00080050      | Accession Number                                   | String                        |             |
| x00180015      | Body Part Examined                                 | String                        |             |
| x00080060      | Modality   | String                        |             |
| x00081032_1    | Procedure Code                                     | String                        |             |
| x00081032_2    | Procedure Description                              | String                        |             |
| x00081080      | Admitting Diagnosis Description                    |                               |             |
| IsStatExamFLAG | Stat. "Y" if exam is a "STAT" exam, "N" otherwise. | String. Either "Y" or "N"     |             |
| IDXExamStatus  | Exam Status.                                       | String. One of the following. |             |
|                |  | Value                         | Meaning     |
|                |  | O                             | Ordered     |
|                |  | S                             | Scheduled   |
|                |  | I                             | In Progress |
|                |  | C                             | Completed   |
|                |  | D                             | Dictated    |
|                |  | P                             | Preliminary |
|                |  | F                             | Finalized   |



| XML tag               | Description  | Data Format   |                |
|-----------------------|--|---|----------------|
|                       |  | A   | Added          |
|                       |  | R   | Revised        |
|                       |  | !   | Exception      |
|                       |  | X   | Cancelled      |
|                       |  | NULL  | Deleted        |
|                       |  | N   | Non-reportable |
| LockedByName          | LockedByName="Name"  | String  |                |
| PatientLocation       | Patient location   | String  |                |
| HasImagesFLAG         | "Y" if exam has images available to be launched in iSite, "N" otherwise. | String. Either "Y" or "N". Not valid for EXCEPTION queries. |                |
| IDXIntReferringPhysID | IDX unique Referring Physician ID.                                       | number  |                |
| IDXIntPatientID       | IDX unique patient ID  | number  |                |
| IDXIntExamID          | IDX unique exam ID   | number  |                |
| OrganizationCode      | Organization Code  | String  |                |
| SubspecialtyCode      | Query SubspecialtyCode   | String, 10 characters                                       |                |
| PerformingResource    | The name of the equipment that was used to perform the exam              | String, 10 characters                                       |                |
| ExamReadFLAG          | "Y" if exam is read, "N" otherwise                                       | String. Either "Y" or "N"                                   |                |

### Valid Sort Parameters for EXCEPTION Queries

| XML tag   | Description          | Data Format         |
|-----------|----------------------|---------------------|
| x00100010 | Patient Name         | String              |
| x00100020 | Patient ID (MRN)     | String              |
| x00100030 | Patient's Birth Date | YYYYMMDD            |
| x00100040 | Patient's Sex        | M, F, U             |
| x0020000D | Study Instance UID   | DICOM UID           |
| StudyDTTM | Study Date and Time  | YYYY-MM-DD HH:MM:SS |
| x00080050 | Accession Number     | String              |

| XML tag            | Description   | Data Format           |
|--------------------|---|-----------------------|
| x00081030          | Study Description   | String                |
| x00180015          | Body Part Examined (Series)                                 | String                |
| x00080060          | Modality (Series)   | String                |
| x00081032_1        | Procedure Code  | String                |
| PerformingResource | The name of the equipment that was used to perform the exam | String, 10 characters |
| X00081032_2        | Procedure Description                                       | String                |
| IDXIntExceptionID  | IDX unique exception ID                                     | number                |

Go to [Table of Contents](#)

### 3.2.8 Exists

This function queries the exam database and returns the number of matching exams.

```
long Exists(BSTR Query, BSTR QueryType);
```

#### Parameters

| Name      | Description   |      |             |        |  |           |   |           |  |
|-----------|---|------|-------------|--------|--|-----------|---|-----------|--|
| Query     | The query string, See <b>Query()</b>  |      |             |        |  |           |   |           |  |
| QueryType | One of: <table><tr><th>Name</th><th>Description</th></tr><tr><td>LOOKUP</td><td>Patient lookup query. User must have ISTANYPAT permission or this will fail.</td></tr><tr><td>REFERRING</td><td>Referring worklist query, only exams where this user is the referring physician are returned.</td></tr><tr><td>EXCEPTION</td><td>Queries the exception worklist. User must have ISTEXCEPT security.</td></tr></table> | Name | Description | LOOKUP | Patient lookup query. User must have ISTANYPAT permission or this will fail. | REFERRING | Referring worklist query, only exams where this user is the referring physician are returned. | EXCEPTION | Queries the exception worklist. User must have ISTEXCEPT security. |
| Name      | Description   |      |             |        |  |           |   |           |  |
| LOOKUP    | Patient lookup query. User must have ISTANYPAT permission or this will fail.  |      |             |        |  |           |   |           |  |
| REFERRING | Referring worklist query, only exams where this user is the referring physician are returned.   |      |             |        |  |           |   |           |  |
| EXCEPTION | Queries the exception worklist. User must have ISTEXCEPT security.  |      |             |        |  |           |   |           |  |

#### Return Values

| Name       | Meaning   |
|------------|---|
| Positive # | The number of exams matching the query                            |
| 0          | No matching exams, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,2,6,10,11,12,13,17

Go to [Error Codes](#)

#### Remarks

This function can be used to quickly determine if the iSite database contains specified exams.

Go to [Table of Contents](#)

### 3.2.9 FindPatient

This function queries the database for the internal Patient ID for a given Patient ID in an organization.

```
BSTR FindPatient(  
    BSTR MRN,  
    BSTR Organization);
```

#### Parameters

| Name         | Description   |
|--------------|---|
| MRN          | The MRN (or Patient ID).                            |
| Organization | The organization in which this Patient ID is valid. |

#### Return Values

| Name   | Meaning  |
|--------|--|
| String | The internal Patient ID  |
| ""     | Empty string, use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,6,10,12,17

Go to [Error Codes](#)

#### Remarks

This function is a handy way of converting an external MRN to an internal Patient ID.

Go to [Table of Contents](#)

### 3.2.10 FindExam

This function queries the database for the internal Exam ID given an Accession Number, Patient ID, and Organization.

```
BSTR FindExam(  
    BSTR Accession,  
    BSTR MRN,  
    BSTR Organization);
```

#### Parameters

| Name                | Description                                  |
|---------------------|--|
| <b>Accession</b>    | The accession number for this exam.          |
| <b>MRN</b>          | The MRN (or Patient ID) for this accession.  |
| <b>Organization</b> | The organization in which this MRN is valid. |

#### Return Values

| Name          | Meaning  |
|---------------|--|
| <b>String</b> | The internal Exam ID   |
| ""            | Empty string, use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,6,10,12,17

Go to [Error Codes](#)

#### Remarks

Some RIS/HIS systems reuse accession numbers, which prevents them from being a unique key.

Go to [Table of Contents](#)

### 3.2.11 FindStudy

This function queries the database for the internal Exam ID given a DICOM Study Instance UID.

```
BSTR FindStudy(BSTR StudyUID);
```

#### Parameters

| Name     | Description                   |
|----------|-------------------------------|
| StudyUID | The DICOM Study Instance UID. |

#### Return Values

| Name   | Meaning  |
|--------|--|
| String | The internal Exam ID   |
| ""     | Empty string, use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,6,10,17

Go to [Error Codes](#)

#### Remarks

In some cases, a **StudyUID** may map to more than one exam. In this case, this method will return one of the matching **InternalExamID**'s. This method does not work for exceptions. Use the **FindException()** method to for exceptions. If no matching exams are found, an empty string is returned and the error code is set to 0 (no errors).

Go to [Table of Contents](#)

### 3.2.12 LockExam

This function locks or unlocks an exam.

```
BOOL LockExam(BSTR IntExamID, BOOL Lock);
```

#### Parameters

| Name             | Description                               |
|------------------|---|
| <b>IntExamID</b> | The internal Exam ID of the exam to lock. |
| <b>Lock</b>      | True = lock exam; False = unlock exam.    |

#### Return Values

| Value        | Meaning  |
|--------------|--|
| <b>BOOL</b>  | True = success; False = failure                  |
| <b>FALSE</b> | Use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,6,10,17,101,128,129,1000

Go to [Error Codes](#)

#### Remarks

**LockExam()** does not validate **IntExamID** except the case when it is an empty string. If an empty string is passed in, error code 101 is returned from **GetLastErrorCode()**.

#### See also

FindExam

Go to [Table of Contents](#)

### 3.2.13 GetReportData

This function returns the Diagnostic Report for the specified exam.

```
BSTR GetReportData(BSTR IntPatientID, BSTR IntExamID);
```

#### Parameters

| Name                | Description  |
|---------------------|--|
| <b>IntPatientID</b> | The internal Patient ID. (Legacy parameter. Value is ignored.) |
| <b>IntExamID</b>    | The internal Exam ID.  |

#### Return Values

| Value         | Meaning   |
|---------------|---|
| <b>String</b> | XML string that contains raw report text.                           |
| ""            | Empty string, use <b>GetLastErrorCode()</b> to determine the error. |

#### Error Codes

0,2,6,10,17,101, 1000

Go to [Error Codes](#)

#### Remarks

The **IntPatientID** parameter is a legacy parameter and is currently ignored.

The format of the report data depends upon the RIS system. It may contain embedded formatting information such as HTML. It is possible that exam specified by **IntExamID** has multiple reports. Returned XML string has next format:

```
<AllReports>
  <Report>
    ... RAW REPORT DATA
  </Report>
  <Report>
    ...RAW REPORT DATA
  </Report>
  .
  .
  .
</AllReports>
```

#### See also

FindPatient, FindExam

Go to [Table of Contents](#)



### 3.2.14 MarkExamRead

This function marks exam as Read or Unread.

```
BOOL MarkExamRead(BSTR IntExamID, BOOL ReadFlg);
```

#### Parameters

| Name      | Description                                     |
|-----------|---|
| IntExamID | The internal Exam ID.                           |
| ReadFlg   | True = mark exam read, False = mark exam unread |

#### Return Values

| Value | Meaning  |
|-------|--|
| BOOL  | True = success; False = failure                  |
| FALSE | Use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,6,9,10,17,101,1000

Go to [Error Codes](#)

#### Remarks

- A lock on the exam is required in order to mark the exam as *read*.
- The exam *read* flag is independent of the actual exam status. You can mark a scheduled exam as *read* or a finalized exam as *unread*.
- If an exam was marked as *read* or *unread* already, function returns True.

---

**Note:** The corresponding function for the iSiteRadiology control is the **SetMarkRead()** function.

---

Go to [Table of Contents](#)

### 3.2.15 SetPreference

This method is used to store a User, System, or Machine preference.

```
boolean SetPreference(  
    BSTR Name,  
    BSTR Type,  
    BSTR Data);
```

#### Parameters

| Name    | Description  |      |             |      |                                  |        |                                    |         |                                     |
|---------|--|------|-------------|------|----------------------------------|--------|------------------------------------|---------|-------------------------------------|
| Name    | The unique name for this preference.   |      |             |      |                                  |        |                                    |         |                                     |
| Type    | One of: <table><tr><th>Name</th><th>Description</th></tr><tr><td>User</td><td>Stores this as a user preference</td></tr><tr><td>System</td><td>Stores this as a system preference</td></tr><tr><td>Machine</td><td>Stores this as a machine preference</td></tr></table> | Name | Description | User | Stores this as a user preference | System | Stores this as a system preference | Machine | Stores this as a machine preference |
| Name    | Description  |      |             |      |                                  |        |                                    |         |                                     |
| User    | Stores this as a user preference   |      |             |      |                                  |        |                                    |         |                                     |
| System  | Stores this as a system preference   |      |             |      |                                  |        |                                    |         |                                     |
| Machine | Stores this as a machine preference  |      |             |      |                                  |        |                                    |         |                                     |
| Data    | Data for this preference, (an XML string)  |      |             |      |                                  |        |                                    |         |                                     |

#### Return Values

| Value | Meaning  |
|-------|--|
| TRUE  | Success  |
| FALSE | Failure, check error code with <b>GetLastErrorCode()</b> |

#### Error Codes

0,1,3,4,10,17

Go to [Error Codes](#)

#### Remarks

The name of the preference should be as unique as possible to avoid collisions with other plug-ins or integrators. Passing a null string for data will remove the preference.

Go to [Table of Contents](#)

### 3.2.16 GetPreference

This method is used to get a User, System, or Machine preference.

```
BSTR GetPreference(  
    BSTR Name,  
    BSTR Type);
```

#### Parameters

| Name    | Description  |      |             |      |                                  |        |                                    |         |                                     |
|---------|--|------|-------------|------|----------------------------------|--------|------------------------------------|---------|-------------------------------------|
| Name    | The unique name for this preference.   |      |             |      |                                  |        |                                    |         |                                     |
| Type    | One of: <table><tr><th>Name</th><th>Description</th></tr><tr><td>User</td><td>Stores this as a User preference</td></tr><tr><td>System</td><td>Stores this as a System preference</td></tr><tr><td>Machine</td><td>Stores this as a Machine preference</td></tr></table> | Name | Description | User | Stores this as a User preference | System | Stores this as a System preference | Machine | Stores this as a Machine preference |
| Name    | Description  |      |             |      |                                  |        |                                    |         |                                     |
| User    | Stores this as a User preference   |      |             |      |                                  |        |                                    |         |                                     |
| System  | Stores this as a System preference   |      |             |      |                                  |        |                                    |         |                                     |
| Machine | Stores this as a Machine preference  |      |             |      |                                  |        |                                    |         |                                     |

#### Return Values

| Value | Meaning  |
|-------|--|
| BSTR  | XML String containing the preference(s). The string is empty if an error occurred or there is no preference. |

#### Error Codes

0,1,3,4 ,10,17,18

Go to [Error Codes](#)

#### Remarks

None.

Go to [Table of Contents](#)

### 3.2.17 GetWorkstationLocations

This method is used to get the list of the defined workstation locations. In multi-site configurations it is important that your client application log into the appropriate location to optimize performance and network bandwidth.

```
BSTR GetWorkstationLocations();
```

#### Parameters

None.

#### Return Values

| Value | Meaning                                 |   |
|-------|---|---|
| BSTR  | XML encoded string with Location Names: |   |
|       | WorkstationLocations                    | Collection of workstation locations for this server |
|       | LocationName                            | The name of the location, i.e. "Wide Area Network"  |

#### Error Codes

0,2,6,7

Go to [Error Codes](#)

#### Remarks

To set the workstation location, directly set the **iSiteNonVisual** control property.

For example: **iSiteNonVisual.WorkstationLocation** = "Teleradiology"

Go to [Table of Contents](#)

### 3.2.18 GetAuthSources

This method is used to get the list of the defined authentication sources.

```
BSTR GetAuthSources();
```

#### Parameters

None.

#### Return Values

| Value              | Meaning   |                    |  |             |  |                    |   |
|--------------------|---|--------------------|--|-------------|--|--------------------|---|
| <b>BSTR</b>        | XML encoded string with Authentication Sources:<br><br><table><tr><td><b>AuthSources</b></td><td>Collection of authentication sources for this server</td></tr><tr><td><b>Name</b></td><td>The name of authentication source, i.e. "IDXrad"</td></tr><tr><td><b>DisplayName</b></td><td>The user friendly name of authentication source, i.e. "iSite"</td></tr></table> | <b>AuthSources</b> | Collection of authentication sources for this server | <b>Name</b> | The name of authentication source, i.e. "IDXrad" | <b>DisplayName</b> | The user friendly name of authentication source, i.e. "iSite" |
| <b>AuthSources</b> | Collection of authentication sources for this server  |                    |  |             |  |                    |   |
| <b>Name</b>        | The name of authentication source, i.e. "IDXrad"  |                    |  |             |  |                    |   |
| <b>DisplayName</b> | The user friendly name of authentication source, i.e. "iSite"   |                    |  |             |  |                    |   |

#### Error Codes

0,2,6,7

Go to [Error Codes](#)

#### Remarks

This value is used to get the non-visual control Authentication Source values after the non-visual control is initialized. If using an Authorization Source other than iSite to log in, you must use the **Name** string in the **Login()** method.

Go to [Table of Contents](#)

### 3.2.19 GetLastErrorCode

Returns the error code for the last error that occurred, or 0 if the last API invocation succeeded.

```
long GetLastErrorCode();
```

#### Parameters

None.

#### Return Values

| Value | Meaning   |
|-------|---|
| 0     | No Errors   |
| 1     | Non Visual Control Already Initialized                    |
| 2     | Non Visual Control Not Initialized                        |
| 3     | User Logged Out   |
| 4     | License Expired   |
| 5     | Error, user already logged in                             |
| 6     | Communication Error with Imaging Suite                    |
| 7     | Communication Error with iSyntaxServer                    |
| 8     | Failure, invalid name or password                         |
| 9     | Failure, user does not have permission                    |
| 10    | Failure, user not logged in                               |
| 11    | Invalid Query String                                      |
| 12    | Failure, cannot query because user has ISTNOREP security. |
| 13    | Invalid Query Type  |
| 14    | Invalid Imaging Suite DSN                                 |
| 15    | Invalid DICOM Tag   |
| 16    | Radiology control not initialized                         |
| 17    | Invalid or missing parameter                              |
| 18    | Preference not found                                      |
| 19    | Failed to create media export page                        |
| 20    | Media export already visible                              |
| 90    | Invalid Session Object                                    |

| Value | Meaning  |
|-------|--|
| 91    | Already Initialized  |
| 100   | Invalid IntPatient ID  |
| 101   | Invalid IntExamID  |
| 102   | Clinical Exam notes enabled  |
| 103   | Clinical Exam notes disabled   |
| 104   | Invalid Exception Key  |
| 105   | Invalid Study UID  |
| 106   | Invalid Series UID   |
| 110   | Unknown menu item  |
| 111   | Menu item already exists   |
| 120   | Unknown Window ID  |
| 121   | Invalid Image UID  |
| 122   | Invalid Zoom Level   |
| 123   | Invalid Coordinate   |
| 124   | Page is not visible  |
| 125   | Page doesn't exist   |
| 126   | Shelf doesn't exist  |
| 127   | Exam is not locked   |
| 128   | Exam is locked already   |
| 129   | Exam was not locked by current user  |
| 130   | Exam is marked read already  |
| 131   | Exam is not ready for dictation (Must have a status InProgress or Completed) |
| 132   | Main exam closed   |
| 133   | Page already exists  |
| 200   | Invalid old password   |
| 201   | Invalid new password   |
| 202   | New Password not different from old password                                 |
| 203   | New password has invalid length  |
| 204   | No folder tree present.  |
| 205   | Media Export folder not available to the current logged in user.             |

| Value | Meaning   |
|-------|---|
| 206   | No exam available in the media export folder for export.  |
| 207   | Media Export Error when failed to move the files to the Media Export Folder                                       |
| 208   | Media Export Error while downloading the zip file   |
| 209   | Media Export Error while writing the exams to the CD Manager  |
| 210   | Media Export Error while downloading the exam(s) to local directory (when user doesn't have the write permission) |
| 211   | Media Export Error communication with the Server  |
| 212   | Media Export Error communicating with the IDX Server  |
| 213   | Media Export Error while reading the Study File   |
| 214   | Media Export Error while writing the Study File to the file system  |
| 215   | Media Export error opening the Image  |
| 216   | Function not allowed in FailOver mode   |
| 217   | The file could not be opened  |
| 218   | The file could not be written   |
| 219   | Invalid location  |
| 220   | Unknown Annotation ID   |
| 221   | iExport is not running  |
| 222   | iQuery is not running   |
| 223   | The server failed to change the password  |
| 224   | Out of Memory   |
| 225   | Language Not Supported  |
| 227   | Compression Enabled   |
| 261   | Coordinates out of bounds for this Monitor ID   |
| 262   | Invalid Monitor ID  |
| 263   | GetAllMonitors API not called   |
| 264   | Invalid message type  |
| 999   | Unsupported   |
| 1000  | Internal – unexpected   |



**Remarks**

Invoke this method to determine the error code for the method call that failed. The error code is reset to 0 (No Errors) if an API invocation succeeds.

Go to [Table of Contents](#)

### 3.2.20 EmergencyAccessLogin

This function attempts to log the user into the Emergency Access server. This is the same functionality as checking the Emergency Access box on the login page.

```
boolean EmergencyAccessLogin(BSTR UserName, BSTR Password, BSTR  
AuthSource, BSTR Token, BSTR Mnemonic);
```

#### Parameters

| Name              | Description   |
|-------------------|---|
| <b>UserName</b>   | The user name.  |
| <b>Password</b>   | The password.   |
| <b>AuthSource</b> | Contains either iSite (same authentication as before) or IDXNTLM for NT domain authentication.                      |
| <b>Token</b>      | A string passed to the authorizing server.  |
| <b>Mnemonic</b>   | A name uniquely identifying this user account. May be an empty string. This name is used for logging purposes only. |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | The user was logged in.   |
| <b>FALSE</b> | The user was not logged in, check error code with <b>GetLastErrorCode()</b> . |

#### Error Codes

0,5,6,7,8,9,17

Go to [Error Codes](#)

#### Remarks

If a user is currently logged in, you must log out before calling this function. The **Mnemonic** may be used to identify a user when logging into Philips iSite using a single user name and password.

Go to [Table of Contents](#)

### 3.2.21 CacheExam

This function schedules an Exam for loading onto the local disk.

```
Boolean CacheExam(  
    BSTR bstrIntExamID,  
    BSTR bstrExcpID,  
    VARIANT_BOOL bLockExam);
```

#### Parameters

| Name                 | Description   |
|----------------------|---|
| <b>bstrIntExamID</b> | The internal Exam ID of the exam to be cached.                                      |
| <b>bstrExcpID</b>    | The ID of the exception to be cached.   |
| <b>bLockExam</b>     | Ignored in iSite Enterprise. Parameter exists for consistency with iSite Radiology. |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

17,101,1000

Go to [Error Codes](#)

#### Remarks

Only **bstrIntExamID** or **bstrExcpID** should be specified. If both are given, **bstrExcpID** is ignored. These IDs can be found using the **FindExam** or **FindException** methods.

#### See also

FindExam

Go to [Table of Contents](#)

### 3.2.22 ResumeCachingExam

This function restarts caching of an Exam that halted before completion.

```
Boolean ResumeCachingExam(  
    BSTR bstrIntExamID,  
    BSTR bstrExcpID);
```

#### Parameters

| Name                 | Description                                    |
|----------------------|--|
| <b>bstrIntExamID</b> | The internal Exam ID of the exam to be cached. |
| <b>bstrExcpID</b>    | The ID of the exception to be cached.          |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

17

Go to [Error Codes](#)

#### Remarks

Only **bstrIntExamID** or **bstrExcpID** should be specified, if both are given, **bstrExcpID** is ignored. These IDs can be found using the **FindExam** or **FindException** methods.

#### See also

[FindExam](#)

Go to [Table of Contents](#)

### 3.2.23 CancelExamCaching

This function cancels the caching of an Exam that was earlier started with **CacheExam**.

```
CancelExamCaching(  
    BSTR bstrIntExamID,  
    BSTR bstrExcpID);
```

#### Parameters

| Name                 | Description                                    |
|----------------------|--|
| <b>bstrIntExamID</b> | The internal Exam ID of the exam to be cached. |
| <b>bstrExcpID</b>    | The ID of the exception to be cached.          |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

17

Go to [Error Codes](#)

#### Remarks

Only **bstrIntExamID** or **bstrExcpID** should be specified, if both are given, **bstrExcpID** is ignored. These IDs can be found using the **FindExam** or **FindException** methods.

#### See also

[FindExam](#)

Go to [Table of Contents](#)

### 3.2.24 DeleteCachedExam

This function deletes an Exam that was earlier successfully loaded.

```
DeleteCachedExam(  
    BSTR bstrIntExamID,  
    BSTR bstrExcpID);
```

#### Parameters

| Name                 | Description                                    |
|----------------------|--|
| <b>bstrIntExamID</b> | The internal Exam ID of the exam to be cached. |
| <b>bstrExcpID</b>    | The ID of the exception to be cached.          |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

17

Go to [Error Codes](#)

#### Remarks

Only **bstrIntExamID** or **bstrExcpID** should be specified, if both are given, **bstrExcpID** is ignored. These IDs can be found using the **FindExam** or **FindException** methods.

#### See also

[FindExam](#)

Go to [Table of Contents](#)

### 3.2.25 GetCachedExams

This function returns a list of all Exams that have been cached locally.

```
BSTR GetCachedExams();
```

#### Parameters

None.

#### Return Values

| Value       | Meaning   |
|-------------|---|
| <b>BSTR</b> | XML string of exam details.                             |
| ""          | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

Go to [Error Codes](#)

#### Remarks

This function returns an XML string that details the list of all cached Exams.

```
<CachedExams>
  <CachedExam>
    <ExamKey>InternalExamID</ExamKey>
    <ExceptionKey>InternalExceptionID</ExceptionKey>
    <Status>Cached Status</Status>
    <Progress>Percent of Exam Cached</Progress>
    <Size>Exam Size</Size>
    <Sender>Last, First name of user </Sender>
    <ReceivedOn>MM/DD/YYYY HH:MM:SS.mmmm</ReceivedOn>
  </CachedExam>
</CachedExams>
```

#### See also

FindExam

Go to [Table of Contents](#)

### 3.2.26 DisableAutologout

This function enables or disables iSite's autologout feature.

```
void DisableAutologout(BOOL bDisable);
```

#### Parameters

| Name            | Description  |
|-----------------|--|
| <b>bDisable</b> | <i>True</i> to prevent iSite Enterprise from logging out when idle, <i>False</i> to allow it to log out. |

#### Return Values

None.

#### Remarks

None.

Go to [Table of Contents](#)



### 3.2.27 ShowDebugWindow

This function opens iSite's debug window.

```
boolean ShowDebugWindow();
```

#### Parameters

None.

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

9

Go to [Error Codes](#)

#### Remarks

The iSite debug window is useful for diagnosing problems with custom iSite Enterprise integrations.

Go to [Table of Contents](#)

### 3.2.28 GetFoldersAndFiltersXML

This function returns information about the Folders and Filters.

```
BSTR GetFoldersAndFiltersXML(Long Level);
```

#### Parameters

| Name  | Description  |
|-------|--|
| Level | 0 = User Folder and Filters<br>1 = System Folder and Filters |

#### Return Values

| Value | Meaning                      |
|-------|------------------------------|
| XML   | See example below for format |

#### Error Codes

17

Go to [Error Codes](#)

#### Remarks

This method returns an XML string that contains a list of all folders and filters depending on the **Level** passed in.

- 0 returns all Folders and Filters associated with a specific user.
- 1 returns all system Folders and Filters.

Go to [Table of Contents](#)

### 3.2.29 GetVersion

This function returns the version of iSite Enterprise.

```
BSTR GetVersion();
```

#### Parameters

None.

#### Return Values

| Value   | Meaning  |
|---------|--|
| Version | Version information in the form "major.minor.revision.build" |

#### Remarks

This method can be used to verify compatibility with the version of iSite being used.

Go to [Table of Contents](#)

### 3.2.30 FindException

This function queries the database for the internal Exception ID given a DICOM Study Instance UID.

```
BSTR FindException(BSTR StudyUID);
```

#### Parameters

| Name     | Description                   |
|----------|-------------------------------|
| StudyUID | The DICOM Study Instance UID. |

#### Return Values

| Name   | Meaning   |
|--------|---|
| String | The internal Exception Study ID.                                |
| ""     | Empty string, use <b>GetLastErrorCode()</b> to determine error. |

#### Error Codes

0,2,6,10,17

Go to [Error Codes](#)

#### Remarks

In some cases, a **StudyUID** may map to more than one exception. In this case, this method will return one of the matching **InternalExceptionID**'s. If no matching exceptions are found, an empty string is returned and the error code is set to 0 (no errors).

Go to [Table of Contents](#)

### 3.2.31 ShowiQueryWindow

This function opens the iQuery.

```
boolean ShowiQueryWindow(BSTR IntPatientID);
```

#### Parameters

| Name         | Description  |
|--------------|--|
| IntPatientID | IntPatientID to populate the iQuery exams list from. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

9, 17, 222

Go to [Error Codes](#)

#### Remarks

None.

#### See also

FindPatient

Go to [Table of Contents](#)

### 3.2.32 ShowExportViaDICOMWindow

This function opens the Export Via DICOM dialog box.

```
boolean ShowExportViaDICOMWindow(  
    BSTR IntExamID,  
    BSTR IntExcpID,  
    BOOL CheckAll);
```

#### Parameters

| Name             | Description  |
|------------------|--|
| <b>IntExamID</b> | Internal Exam ID of the exam that should be checked for export by default.   |
| <b>IntExcpID</b> | Internal Exception ID of the exam that should be checked for export by default. (Ignored if IntExamID is specified). |
| <b>CheckAll</b>  | True to check all exams for the patient when the dialog is launched.   |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

17

Go to [Error Codes](#)

#### Remarks

Only one of the **IntExamID** or **IntExcpID** parameters should be specified. An empty string should be passed in for the unspecified parameter. If both parameters are non-empty strings, **IntExcpID** is ignored.

This method opens the Export Via DICOM dialog which lists all exams associated with the patient that the specified exam belongs to. By default, the exam passed in through **IntExamID** or **IntExcpID** is checked.

#### See also

FindExam

Go to [Table of Contents](#)

### 3.2.33 FindStudiesFromExam

This method is used to get list of all the studies related to the specified exam.

```
BSTR FindStudiesFromExam(  
    BSTR ExamID);
```

#### Parameters

| Name   | Description  |
|--------|--|
| ExamID | The ID of the exam for which studies will be returned. |

#### Return Values

| Value | Meaning  |
|-------|--|
| BSTR  | XML String containing the list of studies. The string is empty if an error occurred. |

#### Error Codes

0,1000

Go to [Error Codes](#)

#### Remarks

This function returns an XML string that lists of all studies for the specified exam.

```
<StudyList>  
    <StudyID>1.2.3.40000.50000</StudyID>  
    <StudyID>1.2.3.40000.50001</StudyID>  
    <StudyID>1.2.3.40000.50002</StudyID>  
</StudyList>
```

#### See also

FindExam

Go to [Table of Contents](#)

### 3.2.34 FindExamsFromStudy

This method is used to get a list of all exams and exceptions related to the specified study.

```
BSTR FindExamsFromStudy (  
    BSTR StudyID);
```

#### Parameters

| Name     | Description   |
|----------|---|
| StudyUID | The ID of the study for which exams and/or exceptions will be returned. |

#### Return Values

| Value | Meaning   |
|-------|---|
| BSTR  | XML String containing the list of exam and/or exceptions. The string is empty if an error occurred. |

#### Error Codes

0,1000

Go to [Error Codes](#)

#### Remarks

This function returns an XML string that lists of all exams for the specified study.

```
<ExamList>  
    <ExamID>9876</ExamID>  
    <ExamID>9877</ExamID>  
    <ExceptionID>9889</ExceptionID>  
</ExamList>
```

Go to [Table of Contents](#)



### 3.2.35 FindLinkedExams

This method is used to get a list of all Exams linked to the specified Exam. A linked Exam is one that is related to the same study as the specified Exam.

```
BSTR FindLinkedExams (  
    BSTR ExamID);
```

#### Parameters

| Name   | Description  |
|--------|--|
| ExamID | The ID of the Exam for which exams will be returned. |

#### Return Values

| Value | Meaning   |
|-------|---|
| BSTR  | XML String containing the list of the linked Exams. The string is empty if an error occurred. |

#### Error Codes

0, 17, 110, 1000

Go to [Error Codes](#)

#### Remarks

This function returns an XML string that lists of all Exams linked to the specified Exam.

```
<ExamList>  
    <ExamID>9876</ExamID>  
    <ExamID>9877</ExamID>  
    <ExamID>9878</ExamID>  
</ExamList>
```

The **ExamID** input parameter will appear in the XML output.

#### See also

FindExam

Go to [Table of Contents](#)

### 3.2.36 GetAvailableLanguages

This function returns an XML stream describing the languages installed on the client machine. This is only available in iSite PACS 4.x.

BSTR GetAvailableLanguages()

#### Parameters

None.

#### Return Values

| Value | Meaning                                   |
|-------|---|
| XML   | String containing the available languages |

#### Remarks

Go to [Table of Contents](#)

### 3.2.37 SetLanguage

Specifies which language iSite Radiology will show.

```
boolean SetLanguage(long LCID);
```

#### Parameters

| Name | Description  |
|------|--|
| LCID | Identifies a locale for national language support. Locale information is used for international string comparisons and localized member names. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,5,225

Go to [Error Codes](#)

#### Remarks

The LCID must be one of those returned by **GetAvailableLanguages**. SetLanguage must be called before the user logs in.

#### See also

GetAvailableLanguages

Go to [Table of Contents](#)

### 3.2.38 GetLanguage

This function returns an XML stream describing the current active language selected by the user at login.

```
BSTR GetLanguage();
```

#### Parameters

None.

#### Return Values

| Value | Meaning   |
|-------|---|
| BSTR  | Returns an xml string containing active language information. |

The returns an XML string with the following elements and structure.

| Name            | Description  |
|-----------------|--|
| Active language | Contains active language code, name, and language ID |
| Code            | Language code  |
| Name            | Name of the language                                 |
| LCID            | Internal language ID                                 |

#### Example

```
<Language>  
  <Code>ENG</Code >  
  <Name>English</Name>  
  <LCID>1033</LCID>  
</Language>
```

#### Remarks

None.

---

**Note:** This method is available in iSite versions 4.1/3.6 and higher.

---

Go to [Table of Contents](#)

### 3.2.39 GetListOfKeyImages

This function retrieves list of key images loaded in a Shelf.

```
BSTR GetListOfKeyImages(BSTR ShelfID);
```

#### Parameters

| Name    | Description  |
|---------|--|
| ShelfID | Shelf ID from which the list of Key Images is requested. |

#### Return Values

| Value | Meaning  |
|-------|--|
| XML   | List of the Key Image UIDs                                     |
| ""    | Empty string, use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,10,17,126

Go to [Error Codes](#)

#### Remarks

The XML String contains the following elements:

| Name      | Description                            |
|-----------|--|
| KeyImages | Contains the following attributes:     |
| StudyID   | The UID of the Study of the Key Image  |
| SeriesID  | The UID of the Series of the Key Image |
| UID       | The UID of the Key Image               |

#### Example

```
<KeyImages>  
  <StudyID>1.2.3.4.5.6.1</StudyID>  
  <SeriesID>1.2.3.4.5.6.1</ SeriesID >  
  <UID>1.2.3.4.5.6.1</UID>  
</KeyImages>
```

### 3.2.40 GetPresentationStates

This function retrieves list of Presentation States available in the Shelf.

```
BSTR GetPresentationStates(BSTR ShelfID);
```

#### Parameters

| Name    | Description   |
|---------|---|
| ShelfID | Shelf ID from which the list of Presentation states is requested. |

#### Return Values

| Value | Meaning  |
|-------|--|
| XML   | List of the Key Image UIDs                                     |
| ""    | Empty string, use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,10,17,126

Go to [Error Codes](#)

#### Remarks

The XML String contains the following elements:

| Name               | Description                                      |
|--------------------|--|
| PresentationStates | Contains multiple presentation states.           |
| PS                 | Contains the Presentation state.                 |
| PSID               | The ID of the Presentation state.                |
| Creator            | The user name of the Presentation state creator. |
| CreationTime       | The time of the Presentation state creation.     |
| Type               | The type of the Presentation state.              |

**Example**

```
<PresentationStates>
  <PS>
    <PSID>1234561</PSID>
    <Creator>John</Creator>
    <CreationTime>20:10:10</CreationTime>
    <Type>0</Type>
  </PS>
</ PresentationStates >
```

### 3.2.41 CopyImageDataToClipboard

This function saves the image data into a JPEG File or to the Clipboard.

```
HRESULT CopyImageDataToClipboard(BSTR ShelfID , BSTR ImageUID,  
VARIANT_BOOL bAnnotations, VARIANT_BOOL bOverlays, VARIANT_BOOL  
bJPEGcompression);
```

#### Parameters

| Name                    | Description   |
|-------------------------|---|
| <b>ShelfID</b>          | The ID of the Shelf on which the image is loaded.   |
| <b>ImageUID</b>         | The UID of the image which needs to be saved.   |
| <b>bAnnotations</b>     | True for adding the annotations on the image.   |
| <b>bOverlays</b>        | True for adding the overlays on the image.  |
| <b>bJPEGcompression</b> | True for saving the image to a JPEG file. The file will be saved in PhilipsAPITemp directory with the image ID as the filename.<br>False for saving the image to the Clipboard. |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,2,10,17,121

Go to [Error Codes](#)



### 3.2.42 Exists

The user can query exams that have images using **HasImagesFlag**.

#### Example 1

The following query will list exams with MRN = 1628791736960968 that have images:

```
SQLQuery = "x00100020 = " + "\" + "1628791736960968" + "\" + " AND " +  
"HasImagesFLAG =" + "\" + "Y" + "\";
```

#### Example 2

The following query will list exams with MRN = 1628791736960968 that do not have images:

```
SQLQuery = "x00100020 = " + "\" + "1628791736960968" + "\" + " AND " +  
"HasImagesFLAG =" + "\" + "N" + "\";
```

Go to [Table of Contents](#)

## 3.3 Events

### 3.3.1 EventQueryLogout

This event is fired when the idle timeout period has been reached – but before the application attempts to log the user out. The response to this message shall indicate to the Viewer whether the Viewer should fire the **EventLogout** message.

#### Parameters

| Name                                 | Description  |
|--------------------------------------|--|
| <b>boolAllowLogout (REF pointer)</b> | The receiver shall set this parameter to False if they want the Viewer to close and log the user out. Set it to True and the Viewer shall stay open.<br><br>Default Value: False |

#### Remarks

None.

Go to [Table of Contents](#)

### 3.3.2 EventCacheItemAdded

This event is fired after a call to **CacheExam** but before the download begins.

#### Parameters

| Name                 | Description                                  |
|----------------------|--|
| <b>bstrIntExamID</b> | Internal ID of the exam that was added.      |
| <b>bstrIntExcpID</b> | Internal ID of the exception that was added. |

#### Remarks

Only **bstrIntExamID** or **bstrIntExcpID** will be specified, depending on the type of exam that was added to the local cache. The non-specified parameter will be an empty string.

Go to [Table of Contents](#)

### 3.3.3 EventCacheItemDeleted

This event is fired when an Exam has been deleted from the Local Cache.

#### Parameters

| Name                 | Description                                  |
|----------------------|--|
| <b>bstrIntExamID</b> | Internal ID of the Exam that was added.      |
| <b>bstrIntExcpID</b> | Internal ID of the Exception that was added. |

#### Remarks

Fired in response to a call to **DeleteCachedExam**. Only **bstrIntExamID** or **bstrIntExcpID** will be specified, depending on the type of exam that was deleted. The non-specified parameter will be an empty string.

Go to [Table of Contents](#)

### 3.3.4 EventCacheItemComplete

This event is fired when an Exam has finished caching to the Local Cache.

#### Parameters

| Name                 | Description                                      |
|----------------------|--|
| <b>bstrIntExamID</b> | Internal ID of the Exam that was completed.      |
| <b>bstrIntExcpID</b> | Internal ID of the Exception that was completed. |

#### Remarks

Only **bstrIntExamID** or **bstrIntExcpID** will be specified, depending on the type of exam that was completed. The non-specified parameter will be an empty string.

Go to [Table of Contents](#)

### 3.3.5 EventCacheItemError

This event is fired when an error occurs during a Local Cache operation.

#### Parameters

| Name                    | Description                                  |
|-------------------------|--|
| <b>bstrIntExamID</b>    | Internal ID of the Exam that was added.      |
| <b>bstrIntExcpID</b>    | Internal ID of the Exception that was added. |
| <b>bstrErrorMessage</b> | Text of the error message.                   |

#### Remarks

See the error message for further detail. Only **bstrIntExamID** or **bstrIntExcpID** will be specified, depending on the type of exam that had an error. The non-specified parameter will be an empty string.

Go to [Table of Contents](#)

## 4 iSiteEnterprise Control

---

The **iSiteEnterprise** control contains the user interface for the application. It depends upon the **iSiteNonVisual** control for operation. Before interacting with the **iSiteEnterprise** control, you must initialize the **iSiteNonVisual** control.

If a user has not been logged in programmatically (via the **iSiteNonVisual::Login** method), a login screen will be presented to the user. As with the **iSiteNonVisual** control, only one instance of the **iSiteEnterprise** control is allowed per process.

### 4.1 Properties

The following table lists the properties that the **iSiteEnterprise** control supports. These properties may only be changed before the control has been initialized via the **Initialize()** method. After the control has been initialized, changes to these properties are ignored.

| Name                   | Type | Default      | Description  |
|------------------------|------|--------------|--|
| <b>HelpPath</b>        | BSTR |              | Path to iSite Help.  |
| <b>BrowserPageName</b> | BSTR | Empty String | Custom Browser Page Tab that is displayed instead of the Patient Directory Tab, Shortcuts and Folder List. BrowserPageURL must also be set and the HideFolder option must also be set. |
| <b>BrowserPageURL</b>  | BSTR | Empty String | Full path of the URL of the custom Browser Page to be displayed.   |
| <b>Initialized</b>     | Bool |              | Specifies if the control has been initialized. This is a read-only flag.   |
| <b>Options</b>         | BSTR |              | See below for details.   |
| <b>CCOWOptions</b>     | BSTR | Empty String | Sets the values for the Context or Patient and User values.  |
| <b>CCOWEnabled</b>     | BOOL | False        | Set to True to enable the Clinical Context Object Workgroup protocol as defined by the HL7 standards.  |

## Options Parameter

The options property provides a simple mechanism to enable or disable various features or functions of the control. Using commas specifies multiple options. The following options are supported:

| Parameter                       | Description  |
|---------------------------------|--|
| <b>StentorBackEnd</b>           | Mandatory. This option is required for the proper functioning of iSite 4.x.  |
| <b>DisableAutoLogout</b>        | Prevents the system from automatically logging the user out.   |
| <b>DisableExamMenu</b>          | Hides the Exam menu.   |
| <b>HideLogoutButton</b>         | Hides the Logout button.   |
| <b>HideFullUserName</b>         | Hides the currently logged in User Name.   |
| <b>DisablePreferences</b>       | Hides the Preference button.   |
| <b>HideCloseTabButton</b>       | Hides the tab "Close" button.  |
| <b>HideFolder</b>               | Hides the Patient Directory Folder tab.  |
| <b>HideReportButton</b>         | Hides the Report button.   |
| <b>DisableTimeLine</b>          | Hides the Timeline.  |
| <b>DisableTipOfTheDay</b>       | Hides the "Tip of the Day."  |
| <b>KeyImageMode</b>             | If an exam has key images, then an extra key image window that contains just that key image will be appended to the shelf. |
| <b>DisableExamHistory</b>       | Hides the History folder.  |
| <b>Frames</b>                   | Allows the controls to be used with frames. See the example code in <code>..\JavaScript\Frames Sample</code> .             |
| <b>DisableClinicalExamNotes</b> | Disables exam notes.   |

## Sample

Options = "StentorBackEnd,DisableAutoLogout,HideReportButton"

Go to [Table of Contents](#)



## 4.2 Methods

### 4.2.1 Initialize

This method initializes the **iSiteEnterprise** control.

```
boolean Initialize(IUnknown* Session);
```

#### Parameters

| Name    | Description  |
|---------|--|
| Session | A reference to the <b>iSiteNonVisualCtrl</b> to use. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,91

Go to [Error Codes](#)

#### Remarks

Currently only one **iSiteEnterprise** control may be created at a time.

Go to [Table of Contents](#)

### 4.2.2 Reset

This method closes all open patient tabs and returns the control to its initial state.

```
boolean Reset();
```

#### Parameters

None.

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,2,10

Go to [Error Codes](#)

#### Remarks

None.

Go to [Table of Contents](#)

### 4.2.3 ListCanvasPages

This method returns a list of the **CanvasPageID**'s for the open Canvas Pages

```
BSTR ListCanvasPages();
```

#### Parameters

None.

#### Return Values

| Value | Meaning                                     |                         |
|-------|---|-------------------------|
| BSTR  | XML encoded string with the Canvas Page IDs |                         |
|       | CanvasPageIDs                               | List of Canvas Page IDs |
|       | CanvasPageID                                | Canvas Page ID          |

#### Error Codes

0,1,3,4,10 , 125

Go to [Error Codes](#)

#### Remarks

None.

Go to [Table of Contents](#)

#### 4.2.4 OpenCanvasPage

This function opens the specified exam in a new Canvas Page.

```
BSTR OpenCanvasPage(  
    BSTR IntExamID,  
    BSTR IntExceptionID,  
    boolean Reveal,  
    boolean Lock,  
    boolean OpenNew);
```

##### Parameters

| Name                  | Description   |
|-----------------------|---|
| <b>IntExamID</b>      | The internal Exam ID to open. Must be empty if <b>IntExceptionID</b> is not empty                   |
| <b>IntExceptionID</b> | The internal exception ID to open. Must be empty if <b>IntExamID</b> is not empty                   |
| <b>Reveal</b>         | True if this exam should be made visible. Revealing an exam will also make that Canvas Page visible |
| <b>Lock</b>           | Currently ignored by iSite Enterprise   |
| <b>OpenNew</b>        | True if an existing page should not be used   |

##### Return Values

| Value       | Meaning   |
|-------------|---|
| <b>BSTR</b> | String containing the <b>CanvasPageID</b> or empty if an error occurred |

##### Error Codes

0,6,10,17,101,133, 1000

Go to [Error Codes](#)

##### Remarks

You can use **FindExam()** or **Query()** to find internal Exam IDs. If a Canvas Page for this exam or exception is already open and **OpenNew** is True, an error will be returned. If a Canvas Page for this exam or exception is already open and **OpenNew** is False, the CanvasPageID for that page will be returned. If a Canvas Page for this patient (in patient mode) is already open, and **OpenNew** is False, an error will be returned. To add priors use **OpenShelf()**.

##### See also

FindExam

Go to [Table of Contents](#)

### 4.2.5 GetCanvasPageStatus

This method is used to get the status for a Canvas Page

```
BSTR GetCanvasPageStatus(  
    BSTR CanvasPageID);
```

#### Parameters

| Name         | Description                               |
|--------------|---|
| CanvasPageID | The unique identifier for the Canvas Page |

This returns an XML string with the following elements and structure.

| Name             | Description                                  |
|------------------|--|
| CanvasPageStatus | Contains the following elements:             |
| PatientName      | The name of the patient                      |
| MRN              | The MRN for this patient                     |
| IntPatientID     | The internal Patient ID for this Canvas Page |

#### Example

```
<CanvasPageStatus>  
    <PatientName>Smith, Jane</PatientName>  
    <MRN>123456</MRN>  
    <IntPatientID>932</IntPatientID>  
</CanvasPageStatus>
```

#### Error Codes

0,1,3,4,10,17,125

Go to [Error Codes](#)

#### Remarks

None.

#### See also

ListCanvasPages

Go to [Table of Contents](#)

### 4.2.6 CloseCanvasPage

This function closes the specified Canvas Page.

```
boolean CloseCanvasPage(  
    BSTR CanvasPageID,  
    boolean DiscardChanges);
```

#### Parameters

| Name           | Description   |
|----------------|---|
| CanvasPageID   | The CanvasPageID of the Canvas Page to close.                           |
| DiscardChanges | Currently ignored, only present for compatibility with iSite Radiology. |

#### Return Values

| Value | Meaning                                     |
|-------|---|
| TRUE  | Success                                     |
| FALSE | Error, check with <b>GetLastErrorCode()</b> |

#### Error Codes

0,6,7,10,17,100

Go to [Error Codes](#)

#### Remarks

None.

#### See also

ListCanvasPages

Go to [Table of Contents](#)

### 4.2.7 ListShelfs

This method is used to get the loaded shelves for a Canvas Page.

```
BSTR ListShelfs(  
    BSTR CanvasPageID);
```

#### Parameters

| Name         | Description                             |
|--------------|---|
| CanvasPageID | The Canvas Page ID for the Canvas Page. |

#### Return Values

| Value | Meaning  |  |
|-------|--|--|
| BSTR  | XML encoded string with Shelf status. Includes the following attributes: |  |
|       | Shelfs   | Collection of shelves for this Canvas Page                 |
|       | ShelfID  | The ShelfID's for the shelves loaded into this Canvas Page |
|       |  |  |

#### Error Codes

0,1,3,4,10,17,125

Go to [Error Codes](#)

#### Remarks

None.

#### See also

ListCanvasPages

Go to [Table of Contents](#)

### 4.2.8 OpenShelf

This function opens the specified exam in a Canvas Page.

```
BSTR OpenShelf(  
    BSTR CanvasPageID,  
    BSTR IntExamID,  
    BSTR IntExceptionID,  
    boolean Reveal);
```

#### Parameters

| Name                  | Description  |
|-----------------------|--|
| <b>CanvasPageID</b>   | The <b>CanvasPageID</b> to create the shelf in.  |
| <b>IntExamID</b>      | The internal Exam ID to open. Must be empty if <b>IntExceptionID</b> is not empty.                   |
| <b>IntExceptionID</b> | The internal exception ID to open. Must be empty if <b>IntExamID</b> is not empty.                   |
| <b>Reveal</b>         | True if this exam should be made visible. Revealing an exam will also make that Canvas Page visible. |

#### Return Values

| Value       | Meaning  |
|-------------|--|
| <b>BSTR</b> | String containing the <b>ShelfID</b> or empty if an error occurred |

#### Error Codes

0,6,10,17,101,125,1000

Go to [Error Codes](#)

#### Remarks

You can use **FindExam()** or **Query()** to find internal Exam IDs. If the shelf already exists for this exam or exception, the **ShelfID** of the already open shelf is returned. An exam can only be locked in the following case:

- Exam is not locked by another user
- Exam Status is Completed or InProgress.

#### See also

ListCanvasPages, FindExam

Go to [Table of Contents](#)



### 4.2.9 GetShelfStatus

This method is used to get the status for a shelf.

```
BSTR GetShelfStatus(  
    BSTR ShelfID);
```

#### Parameters

| Name    | Description |
|---------|-------------|
| ShelfID | The ShelfID |

#### Remarks

The returns an XML string with the following elements and structure.

| Name                | Description   |
|---------------------|---|
| ShelfStatus         | Contains the following elements:  |
| CanvasPageID        | The CanvasPageID for the Canvas Page that owns this shelf.                            |
| IntExamID           | The internal Exam ID for this shelf (empty if this shelf manages an exception study). |
| IntExceptionStudyID | The internal exception Study ID for this shelf (empty if this shelf manages an exam). |
| MainExam            | True/False indicates if this shelf manages the main exam for this Canvas Page.        |
| Locked              | True/False indicates if the exam is locked by this user.                              |
| x00080050           | String containing the accession.  |
| ExamReadFLAG        | "Y" or "N" indicates if the exam is marked read.                                      |
| IDXExamStatus       | String containing the exam status. See Query function for definition.                 |

#### Example

```
<ShelfStatus>  
    <CanvasPageID>13128660683248</CanvasPageID>  
    <IntExamID>223</IntExamID>  
    <IntExceptionStudyID></IntExceptionStudyID>  
    <MainExam>1</MainExam>  
    <Locked>1</Locked>  
    <x00080050>2307755</x00080050>  
    <ExamReadFLAG>Y</ExamReadFLAG>  
    <IDXExamStatus>P</IDXExamStatus>  
</ShelfStatus>
```

**Error Codes**

0,1,3,4,10,17,126

Go to [Error Codes](#)

**Remarks**

None.

**See also**

ListShelfs, OpenShelf

Go to [Table of Contents](#)

#### 4.2.10 SetShelfURL

This function displays the specified URL in a window in the specified shelf.

```
boolean SetShelfURL (  
    BSTR ShelfID,  
    BSTR URL,  
    long ReportWidth);
```

##### Parameters

| Name        | Description  |
|-------------|--|
| ShelfID     | The Shelf ID.  |
| URL         | The URL to display.  |
| ReportWidth | The width of the URL area. If less than or equal to 0, the area is hidden. |

##### Return Values

| Value | Meaning                                     |
|-------|---|
| TRUE  | Success                                     |
| FALSE | Error, check with <b>GetLastErrorCode()</b> |

##### Error Codes

0,2,10,17,101,102

Go to [Error Codes](#)

##### Remarks

You must disable clinical exam notes or else this function will fail.

##### See also

ListShelfs, OpenShelf

Go to [Table of Contents](#)

### 4.2.11 CloseShelf

This function closes the specified shelf on the specified Canvas Page.

```
BOOL CloseShelf(  
    BSTR ShelfID);
```

#### Parameters

| Name    | Description                         |
|---------|-------------------------------------|
| ShelfID | The ShelfID for the shelf to close. |

#### Return Values

| Value | Meaning                                     |
|-------|---|
| TRUE  | Success                                     |
| FALSE | Error, check with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,17

Go to [Error Codes](#)

#### Remarks

You cannot close the main exam for a Canvas Page, use **CloseCanvasPage()**.

#### See also

ListShelves, OpenShelf

Go to [Table of Contents](#)

### 4.2.12 CopyToClipboard

This function copies the contents of the specified image window to the clipboard (including image annotations and overlays).

```
boolean CopyToClipboard (  
    BSTR WndID);
```

#### Parameters

| Name  | Description       |
|-------|-------------------|
| WndID | Window Identifier |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,2,10,17,120

Go to [Error Codes](#)

#### Remarks

None.

#### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

### 4.2.13 CopyImageToClipboard

This function copies the underlying image contents (no annotations or overlays) of a window to the clipboard.

```
boolean CopyImageToClipboard(BSTR WindowID);
```

#### Parameters

| Name     | Description                  |
|----------|------------------------------|
| WindowID | WindowID to copy image from. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

17,120

Go to [Error Codes](#)

#### Remarks

None.

#### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

#### 4.2.14 GetShelfWindowIDs

This function returns a XML string containing a list of window IDs for the specified shelf. This function returns the **WindowIDs** of the rack windows only. It will not return the **WindowIDs** of any pop-up windows.

```
BSTR GetShelfWindowIDs (BSTR ShelfID);
```

##### Parameters

| Name    | Description                         |
|---------|-------------------------------------|
| ShelfID | The Shelf ID to get Window IDs from |

##### Return Values

| Value | Meaning  |
|-------|--|
| XML   | List of Window IDs   |
| ""    | Empty string, use <b>GetLastErrorCode()</b> to determine error |

##### Error Codes

0,2,10,17,101

Go to [Error Codes](#)

##### Remarks

This specified exam must already be open before calling this method.

##### Example

```
<WindowIDs>  
<ID>123456</ID>  
<ID>123457</ID>  
<ID>123458</ID>  
</WindowIDs>
```

##### See also

ListShelfs, OpenShelf

Go to [Table of Contents](#)

### 4.2.15 FindCanvasPageID

This function returns a XML string containing a list of Canvas Page IDs for a specified internal Patient ID.

```
BSTR FindCanvasPageID (BSTR IntPatientID);
```

#### Parameters

| Name         | Description              |
|--------------|--------------------------|
| IntPatientID | The internal Patient ID. |

#### Return Values

| Value | Meaning  |
|-------|--|
| XML   | List of Canvas Page IDs.                                       |
| ""    | Empty string, use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,10,17,100

Go to [Error Codes](#)

#### Remarks

This specified patient must have exams already open in a Canvas Page before calling this function. If no Canvas Page is open, an empty string is returned and Last Error Code is set to 0 ("No Error").

#### Example

```
<CanvasPageIDs>  
  <ID>123456</ID>  
</CanvasPageIDs >
```

#### See also

FindPatient

Go to [Table of Contents](#)



### 4.2.16 GetWindowContext

This function retrieves contextual information about the specified window.

```
BSTR GetWindowContext(BSTR WndID);
```

#### Parameters

| Name  | Description       |
|-------|-------------------|
| WndID | Window identifier |

#### Return Values

| Value | Meaning  |
|-------|--|
| XML   | Contextual information about the specified window              |
| ""    | Empty string, use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,10,17,120

Go to [Error Codes](#)

#### Remarks

The XML String contains the following elements:

| Name          | Description                                    |
|---------------|--|
| WindowContext | Contains the following attributes:             |
| ImageUID      | The UID of the image currently displayed       |
| WindowWidth   | The width of the window                        |
| WindowCenter  | The center of the window                       |
| ZoomLevel     | The zoom level                                 |
| CenterPoint   | The center point of this image                 |
| Rotation      | Indicates the rotation 0=0, 1=90, 2=180, 3=270 |
| Flipped       | True if image has been flipped horizontally    |
| Invert        | True if this image has been inverted           |

**Example**

```
<WindowContext>
  <ImageUID>1.2.3.4.5.6.1</ImageUID>
  <WindowLevel>-185</WindowLevel>
  <ZoomLevel>2</ZoomLevel>
  <CenterPoint>100,200</CenterPoint>
  <Rotation>0</Rotation>
  <Flip>0</Flip>
  <Invert>0</Invert>
</WindowContext>
```

**See also**

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

### 4.2.17 GetDICOMValue

This function retrieves a DICOM value from the specified image window.

```
BSTR GetDICOMValue(  
    BSTR WindowID,  
    BSTR DICOMTag);
```

---

**Note:** This function does not return any sequence level DICOM tag values.

---

#### Parameters

| Name     | Description  |
|----------|--|
| WindowID | Window identifier  |
| DICOMTag | DICOM tag. Must be in hexadecimal form, e.g. 0x00280030. |

#### Return Values

| Value | Meaning   |
|-------|---|
| BSTR  | String representation of the DICOM value.   |
| ""    | Empty string if tag is not found or upon error. Use <b>GetLastErrorCode()</b> to determine error. |

#### Error Codes

0,10,15,17,120

Go to [Error Codes](#)

#### Remarks

None.

#### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

#### 4.2.18 GetDICOMInstance

This function retrieves the DICOM instance from the specified window.

```
long GetDICOMInstance(  
    BSTR WndID,  
    BSTR ImageUID,  
    VARIANT *DICOMData);
```

##### Parameters

| Name      | Description  |
|-----------|--|
| WndID     | Window identifier  |
| ImageUID  | The Image UID for which we retrieve the <b>DICOMData</b> . |
| DICOMData | The <b>DICOMData</b> formatted as a SAFEARRAY of bytes.    |

##### Return Values

| Value | Meaning                     |
|-------|-----------------------------|
| Long  | The size of the DICOM data. |

##### Error Codes

0,10,17,120,121, 227

Go to [Error Codes](#)

---

**Note:** This method is only available if the **WorkstationLocation** is “Main Location” at the time of user login. This method is not supported for MutliFrame DICOM images. Use WriteDicomInstance instead.

---

##### Remarks

The SAFEARRAY that’s being generated starts on index 1 for compatibility with scripting languages.

##### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

### 4.2.19 WriteDICOMInstance

This function retrieves the DICOM instance from the specified window and writes it to the specified file in DICOM Part 10 format.

```
boolean WriteDICOMInstance(  
    BSTR WindowID,  
    BSTR ImageUID,  
    BSTR PathName);
```

#### Parameters

| Name     | Description   |
|----------|---|
| WindowID | Window identifier                                   |
| ImageUID | The Image UID for which we retrieve the DICOMData.  |
| PathName | The full path and filename of the file to write to. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,17,120,121, 227

Go to [Error Codes](#)

---

**Note:** This method is only available if the **WorkstationLocation** is “Main Location” at the time of user login.

---

#### Remarks

If the file does not exist on the local machine, this function will create it. If the file already exists, this function will overwrite any existing data.

#### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

### 4.2.20 SetWindowImage

This function changes the image displayed in the current window.

```
boolean SetWindowImage(BSTR WindowID, BSTR ImageUID);
```

#### Parameters

| Name     | Description  |
|----------|--|
| WindowID | Window identifier                                      |
| ImageUID | The Image UID for the image to display in that window. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,2,7,10,17,120,121

Go to [Error Codes](#)

#### Remarks

This function is used to change the current image for a stack window. **ImageUID** must be one of the images in the stack otherwise this function will fail. If the specified window is not currently visible in the rack, the rack is scrolled as is.

Go to [Table of Contents](#)

#### 4.2.21 SetWindowView

This function sets the window's zoom level and top left corner.

```
boolean SetWindowView (  
    BSTR WindowID,  
    short ZoomLevel,  
    short Top,  
    short Left,  
    long WindowWidth,  
    long WindowCenter);
```

#### Parameters

| Name                | Description   |
|---------------------|---|
| <b>WindowID</b>     | Window identifier   |
| <b>ZoomLevel</b>    | The level to zoom the image to. ZoomLevel must be greater than 0. |
| <b>Top</b>          | The top row to display in full resolution coordinates.            |
| <b>Left</b>         | The left column to display in full resolution coordinates.        |
| <b>WindowWidth</b>  | The width of the histogram window.                                |
| <b>WindowCenter</b> | The center of the histogram window.                               |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,2,4,10,17,120,122,123

Go to [Error Codes](#)

#### Remarks

This function does not return until the window has been fully updated. If the specified window is not currently visible in the rack, the rack is scrolled as is.

Go to [Table of Contents](#)

### 4.2.22 GetStaticWindowInfo

This function gets the static (non changing) information about the image in the specified window.

```
BSTR GetStaticWindowInfo(  
    BSTR WindowID);
```

#### Parameters

| Name     | Description       |
|----------|-------------------|
| WindowID | Window identifier |

#### Return Values

| Value | Meaning   |
|-------|---|
| XML   | String containing the static information for the specified window |
| ""    | Empty string, use <b>GetLastErrorCode()</b> to determine error    |

#### Error Codes

0,2,10,17,120

Go to [Error Codes](#)

#### Remarks

The XML String contains the following elements:

| Name            | Description   |
|-----------------|---|
| Window          | Contains the following attributes                             |
| Popup           | 0 = Rack image, 1 = popup window                              |
| hWnd            | The Windows handle for this window                            |
| CanvasPageID    | The CanvasPageID for the Canvas Page that manages this window |
| ShelfID         | The ShelfID for the shelf that manages this window            |
| StudyUID        | The DICOM Study Instance UID                                  |
| SeriesUID       | The DICOM Series Instance UID                                 |
| MaxLevels       | The number of transformation levels                           |
| Rows            | Number of rows in this image                                  |
| Columns         | Number of columns in this image                               |
| ColPixelSpacing | The column pixel spacing (width of each pixel in mm)          |
| RowPixelSpacing | The row pixel spacing (height of each pixel in mm).           |



| Name      | Description                                  |
|-----------|--|
| Modality  | The modality for this window                 |
| ImageUIDs | Contains a list of image UIDs in this window |
| UID       | An Image UID                                 |

### Example

```
<Window>
  <Popup>0</Popup>
  <hWnd>34562334</hWnd>
  <IntExamID>11111</IntExamID>
  <StudyUID>1.2.3.4</StudyUID>
  <SeriesUID>1.2.3.4.1</SeriesUID>
  <MaxLevels>3</MaxLevels>
  <Rows>512</Rows>
  <Columns>512</Columns>
  <ColPixelSpacing>0.0723</ColPixelSpacing>
  <RowPixelSpacing>0.0723</RowPixelSpacing>
  <Modality>CT</Modality>
  <ImageUIDs>
    <UID>1.2.3.4.1.1</UID>
    <UID>1.2.3.4.1.2</UID>
    <UID>1.2.3.4.1.3</UID>
    <UID>1.2.3.4.1.4</UID>
  </ImageUIDs>
</Window>
```

### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

### 4.2.23 GetActiveWindow

This function returns the **WindowID** of the currently active window.

```
BSTR GetActiveWindow();
```

#### Parameters None

#### Return Values

| Value           | Meaning  |
|-----------------|--|
| <b>WindowID</b> | The WindowID of the active window                              |
| ""              | Empty string, use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,10

Go to [Error Codes](#)

#### Remarks

The currently active window is the image window currently under the cursor. Note that if the cursor is over an image in the rack it will return the Window ID for the image and not any corresponding pop-up image windows. This function will return an empty string if the cursor is moved from an image into the timeline or other parts of the rack.

Go to [Table of Contents](#)

#### 4.2.24 ShowClinicalExamNotes

This function displays Clinical Exam Notes dialog box.

```
BOOL ShowClinicalExamNotes(  
    BSTR CanvasPageID,  
    BSTR ShelfID);
```

##### Parameters

| Name         | Description                                   |
|--------------|---|
| CanvasPageID | The Canvas Page to show the report window on. |
| ShelfID      | The Shelf ID to display the report for.       |

##### Return Values

| Value | Meaning  |
|-------|--|
| BOOL  | True = success; False = failure                  |
| FALSE | Use <b>GetLastErrorCode()</b> to determine error |

##### Error Codes

0,2,10,17,124,125

Go to [Error Codes](#)

##### Remarks

None.

Go to [Table of Contents](#)

#### 4.2.25 SetShelfDragBarColor

This function changes shelf's drag bar color.

```
BOOL SetShelfDragBarColor(  
    BSTR ShelfID,  
    long crColor);
```

##### Parameters

| Name           | Description   |
|----------------|---|
| <b>ShelfID</b> | The Shelf ID for which to set the drag bar color.           |
| <b>Color</b>   | RGB for new color. Value 0 = black color, 16777215 = white. |

##### Return Values

| Value        | Meaning  |
|--------------|--|
| <b>BOOL</b>  | True = success; False = failure                  |
| <b>FALSE</b> | Use <b>GetLastErrorCode()</b> to determine error |

##### Error Codes

0,2,10,17,126

Go to [Error Codes](#)

##### Remarks:

Color is valid if it represented by value within specified range 0-16777215.

This function doesn't validate the color value (parameter **crColor** ).

Go to [Table of Contents](#)

### 4.2.26 CreatePopup

This function creates popup window based on navigation Window ID.

```
BSTR CreatePopup(  
    BSTR WindowID);
```

#### Parameters

| Name     | Description          |
|----------|----------------------|
| WindowID | Navigation Window ID |

#### Return Values

| Value | Meaning  |
|-------|--|
| BSTR  | Popup Window ID  |
| ""    | Empty string, use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,10,17,120

Go to [Error Codes](#)

#### Remarks

For this function to succeed, exam has to be opened and revealed.

#### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

### 4.2.27 DestroyPopup

This function destroys the pop-up window based on pop-up Window ID.

```
BOOL DestroyPopup(BSTR WindowID);
```

#### Parameters

| Name     | Description      |
|----------|------------------|
| WindowID | Pop-up Window ID |

#### Return Values

| Value | Meaning  |
|-------|--|
| BOOL  | True = success; False = failure                  |
| FALSE | Use <b>GetLastErrorCode()</b> to determine error |

#### Error Codes

0,2,10,17,120

Go to [Error Codes](#)

#### Remarks

For this function to succeed pop-up window has to be created.

#### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

### 4.2.28 SetActivePage

This method is used to change the active page.

```
boolean SetActivePage(  
    BSTR Name,  
    BSTR Type);
```

#### Parameters

| Name        | Description   |
|-------------|---|
| <b>Name</b> | The node name for the active page.                                    |
| <b>Type</b> | FOLDER = Folder tab<br>CANVAS = Canvas tab<br>API = API Specified tab |

#### Return Values

| Value        | Meaning  |
|--------------|--|
| <b>TRUE</b>  | Success  |
| <b>FALSE</b> | Failure, check error code with <b>GetLastErrorCode()</b> |

#### Error Codes

0,4,10,17

Go to [Error Codes](#)

#### Remarks

**FOLDER:** Because the folder page structure is hierarchical, the full path is included in the name to distinguish between pages of the same name.

Example:     **SetActivePage("iSite Tools\Patient Directory", "FOLDER")**  
              **SetActivePage("Public Folders\Interesting Cases", "FOLDER")**

**CANVAS:** When changing to a Canvas Page, the name parameter is the **CanvasPageID** of that Canvas Page.

Example:     **SetActivePage("123456789", "CANVAS")**

**API:** API is used for navigating to any iSite plug-in page.

Example:     **SetActivePage("iSite Tools\My Custom Plugin", "API")**

---

**Note:** If using a C-style language, you must use the backslash escape sequence "\\" in the **Name** parameter.

---

Go to [Table of Contents](#)

### 4.2.29 DisplayMediaExportPage

This function adds exams to the Media Export Page, and displays the Media Export Page in a dialog box.

```
boolean DisplayMediaExportPage(  
    BSTR InternalExamIds,  
    boolean RemoveAllExams);
```

#### Parameters

| Name                   | Description   |
|------------------------|---|
| <b>InternalExamIds</b> | XML list of internal exams ID. For example:<br><pre>&lt;IntExamIDs&gt;<br/>    &lt;IntExamID&gt;...&lt;/ IntExamID &gt;<br/>    &lt;IntExamID&gt;...&lt;/ IntExamID &gt;<br/>    &lt;IntExamID&gt;...&lt;/ IntExamID &gt;<br/>&lt;/IntExamIDs&gt;</pre> |
| <b>RemoveAllExams</b>  | If True, removes all previously added exams to the export page.   |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,17,19, 20

Go to [Error Codes](#)

#### Remarks

This function is only available if **HideFolder** option is enabled.

---

**Note:** **displaymediaexportpage** can only be used to add non-exception studies to the Media Export Page.

---

#### See also

FindExam

Go to [Table of Contents](#)



### 4.2.30 AddPreferencePage

This method is used to add a User, System, or Machine Preference page to the Preferences dialog box.

```
boolean AddPreferencePage(  
    BSTR Name,  
    BSTR URL,  
    BSTR Type);
```

#### Parameters

| Name    | Description   |      |             |      |   |        |   |         |  |
|---------|---|------|-------------|------|---|--------|---|---------|--|
| Name    | The node name for this Preference page.   |      |             |      |   |        |   |         |  |
| URL     | The URL to load for this Preference page.   |      |             |      |   |        |   |         |  |
| Type    | One of: <table><tr><th>Name</th><th>Description</th></tr><tr><td>User</td><td>Creates the page under the User preference node</td></tr><tr><td>System</td><td>Creates the page under the System preference node</td></tr><tr><td>Machine</td><td>Creates the page under the Machine preference node</td></tr></table> | Name | Description | User | Creates the page under the User preference node | System | Creates the page under the System preference node | Machine | Creates the page under the Machine preference node |
| Name    | Description   |      |             |      |   |        |   |         |  |
| User    | Creates the page under the User preference node   |      |             |      |   |        |   |         |  |
| System  | Creates the page under the System preference node   |      |             |      |   |        |   |         |  |
| Machine | Creates the page under the Machine preference node  |      |             |      |   |        |   |         |  |

#### Return Values

| Value | Meaning  |
|-------|--|
| TRUE  | Success  |
| FALSE | Failure, check error code with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,17

Go to [Error Codes](#)

#### Remarks

**AddPreferencePage** is called from a plug-in page, to configure the plugin, if required.

Go to [Table of Contents](#)

#### 4.2.31 EnablePreferenceApplyButton

This method is used to enable the **Apply** button in the **Preferences** dialog box.

```
boolean EnablePreferenceApplyButton();
```

##### Parameters

None.

##### Return Values

| Value | Meaning  |
|-------|--|
| TRUE  | Success  |
| FALSE | Failure, check error code with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10

Go to [Error Codes](#)

##### Remarks

This function would normally be called from a page added by **AddPreferencePage**, and be used to enable the **Apply** button after the user has modified a preference.

Go to [Table of Contents](#)

### 4.2.32 MessageBox

This method is used to display an **AfxMessageBox** style message dialog box.

```
int MessageBox(  
    BSTR MessageText,  
    int MessageType);
```

#### Parameters

| Name               | Description                                 |
|--------------------|---|
| <b>MessageText</b> | Message to be displayed in the message box. |
| <b>MessageType</b> | Type of message box (see AfxMessageBox).    |

#### Return Values

| Value          | Meaning           |
|----------------|-------------------|
| <b>Integer</b> | See AfxMessageBox |

#### Error Codes

0,10,17

Go to [Error Codes](#)

#### Remarks

Use this instead of, for example an alert dialog box, so that the message box window will have the intended z order and not be hidden by other windows.

Go to [Table of Contents](#)

### 4.2.33 FindShelfID

This method is used to get the Shelf IDs for an internal Exam ID.

```
BSTR FindShelfID(  
    BSTR IntExamID);
```

#### Parameters

| Name      | Description                         |
|-----------|-------------------------------------|
| IntExamID | The internal Exam ID for the shelf. |

#### Return Values

| Value | Meaning   |   |
|-------|---|---|
| BSTR  | XML encoded string with Shelf IDs. Includes the following attributes: |   |
|       | ShelfIDs  | Collection of shelves for this internal Exam ID |
|       | ID  | The ShelfID's for the shelf internal Exam ID    |
|       |   |   |

#### Error Codes

0,1,3,4,10,17,126

Go to [Error Codes](#)

#### Remarks

None.

#### See also

FindExam

Go to [Table of Contents](#)

#### 4.2.34 ListMediaExportExams

This method returns the list of all the exams in XML format which the user added to the CD Manager folder for exporting.

```
BSTR ListMediaExportExams();
```

#### Parameters

None.

#### Return Values

| Value | Meaning  |
|-------|--|
| BSTR  | XML encoded string. Includes the following attributes shown below. |

#### Example

```
<MediaExportExamAttributes>
  <ExamCount>"Number of Exams in the Media Export Folder"</ExamCount>
  <Exam1>
    <PatientName> "Patient Name associated with the exam"</PatientName>
    <MRN>"MRN of the exam"</MRN>
    <DOB>"Date of Birth of the exam"</DOB>
    <StudyDateTime>"Date Time of the study"</StudyDateTime>
    <Modality>"Modality of the exam"</Modality>
    <Accession>"Accession number of the exam"</Accession>
    <ReferringPhysician>"Referring physician of the exam"</ReferringPhysician>
    <ProcedureDescription>"Description of the exam"
  </ProcedureDescription>
    <BodyPart>"Body part of the exam"</BodyPart>
  </Exam1>
</MediaExportExamAttributes">
```

#### Error Codes

0, 205, 206, 1000,

Go to [Error Codes](#)

#### Remarks

None.

Go to [Table of Contents](#)

### 4.2.35 AddShelfButton

This function adds a new Shelf button.

```
boolean AddShelfButton(  
    BSTR ShelfID,  
    BSTR ButtonID,  
    BSTR BitMapName,  
    BSTR ToolTip);
```

#### Parameters

| Name              | Description                                 |
|-------------------|---|
| <b>ShelfID</b>    | The Shelf ID to which to add this button.   |
| <b>ButtonID</b>   | The unique name of the button.              |
| <b>BitMapName</b> | The name of the file on disk of the bitmap. |
| <b>ToolTip</b>    | ToolTip to display for button.              |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,17 111

Go to [Error Codes](#)

#### Remarks

Use this method to add a custom shelf button. The **ButtonID** is not shown to the user, but is used to detect the button was pressed in the **EventShelfButton**. When the button is pressed the **EventShelfButton** event will be fired. The bitmap must exist, with a size of width 20 pixels and a height of 20 pixels.

#### See also

FindShelfID, ListShelfs

Go to [Table of Contents](#)

### 4.2.36 ShowPreferenceDialog

This function launches the iSite Preferences dialog box.

```
boolean ShowPreferenceDialog();
```

#### Parameters

None.

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,9, 10,17, 216

Go to [Error Codes](#)

#### Remarks

Use this method to display the Preference dialog box to the user.

Go to [Table of Contents](#)

### 4.2.37 DisplayiExportQueue

This function opens the iExport Queue window.

```
boolean DisplayiExportQueue();
```

#### Parameters

None.

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Remarks

None.

Go to [Table of Contents](#)



### 4.2.38 CopyWindowToPicture

This function returns a pointer to an IPicture object for the specified region of a window.

```
IDispatch *CopyImageToPicture(  
    BSTR WindowID,  
    long Left,  
    long Top,  
    long Right,  
    long Bottom);
```

#### Parameters

| Name     | Description   |
|----------|---|
| WindowID | Window ID to create image from.                       |
| Left     | Left pixel column of rectangle to create image from.  |
| Top      | Top pixel row of rectangle to create image from.      |
| Right    | Right pixel column of rectangle to create image from. |
| Bottom   | Bottom pixel row of rectangle to create image from.   |

#### Return Values

| Value       | Meaning                        |
|-------------|--------------------------------|
| IDispatch * | Pointer to an IPicture object. |

#### Error Codes

17,120

Go to [Error Codes](#)

#### Remarks

A NULL pointer is returned in the event of an error.

Go to [Table of Contents](#)

### 4.2.39 CopyImageToPicture

This function returns a pointer to an IPicture object for the specified region of the underlying image displayed in a given window (not including overlays or annotations).

```
IDispatch *CopyImageToPicture(
    BSTR WindowID,
    long Left,
    long Top,
    long Right,
    long Bottom);
```

#### Parameters

| Name            | Description   |
|-----------------|---|
| <b>WindowID</b> | Window ID to create image from.                             |
| <b>Left</b>     | Left DICOM pixel column of rectangle to create image from.  |
| <b>Top</b>      | Top DICOM pixel row of rectangle to create image from.      |
| <b>Right</b>    | Right DICOM pixel column of rectangle to create image from. |
| <b>Bottom</b>   | Bottom DICOM pixel row of rectangle to create image from.   |

#### Return Values

| Value              | Meaning                        |
|--------------------|--------------------------------|
| <b>IDispatch *</b> | Pointer to an IPicture object. |

#### Error Codes

17,120

Go to [Error Codes](#)

#### Remarks

A NULL pointer is returned in the event of an error.

#### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

#### 4.2.40 SavePresentationState

This function creates a presentation state based on the state of the Shelf used for **ShelfID**.

```
BSTR SavePresentationState(  
    BSTR ShelfID,  
    BSTR PSDescription,  
    int Type);
```

##### Parameters

| Name                 | Description   |
|----------------------|---|
| <b>ShelfID</b>       | Shelf ID to create the Presentation State from.                     |
| <b>PSDescription</b> | Description displayed in the Presentation State Shelf context menu. |
| <b>Type</b>          | Int referring to the type of presentation state. (see below).       |

##### Return Values

| Value       | Meaning  |
|-------------|--|
| <b>BSTR</b> | Presentation State ID of the newly created presentation state. |
| ""          | Failure, check for error with <b>GetLastErrorCode()</b>        |

##### Error Codes

17, 126

Go to [Error Codes](#)

##### Remarks

The Type parameter refers to the type of presentation state. The valid values are:

- 0 RawDICOM
- 1 Technologist
- 2 Radiologist
- 3 PreRead
- 4 User

##### See also

FindShelfID, ListShelfs

Go to [Table of Contents](#)

#### 4.2.41 LoadPresentationState

This function applies a saved presentation state into the specified shelf.

```
boolean LoadPresentationState(  
    BSTR ShelfID,  
    BSTR PresentationStateID);
```

##### Parameters

| Name                       | Description  |
|----------------------------|--|
| <b>ShelfID</b>             | Shelf ID to load the presentation state to.              |
| <b>PresentationStateID</b> | Presentation State ID of the presentation state to load. |

##### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success.  |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

17, 126

Go to [Error Codes](#)

##### Remarks

The **PresentationStateID** can be obtained from either the **SavePresentationState** method or the **PresentationState** events.

##### See also

FindShelfID, ListShelves, SavePresentationState

Go to [Table of Contents](#)

#### 4.2.42 DeleteAnnotation

This function deletes an annotation from the specified window.

```
boolean DeleteAnnotation(  
    BSTR WindowID,  
    BSTR Token);
```

##### Parameters

| Name                | Description                              |
|---------------------|--|
| WindowID            | Window ID to remove the annotation from. |
| PresentationStateID | Annotation Token (Annotation ID).        |

##### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success.  |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

120, 220

Go to [Error Codes](#)

##### Remarks

The **Token** is obtained from the **Annotation** events.

##### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

#### 4.2.43 GetDICOMPixels

Returns the pixel data for an image as an array of either shorts or longs, depending on the image.

```
long GetDICOMPixels(  
    BSTR bstrStudyID, BSTR bstrSeriesID, BSTR bstrImageID,  
    long nLeft, long nTop, long nRight, long nBottom,  
    long nCompressionRatio,  
    VARIANT *pvarDICOMData);
```

#### Parameters

| Name                     | Description                                |
|--------------------------|--|
| <b>bstrStudyID</b>       | The DICOM Study Instance UID               |
| <b>bstrSeriesID</b>      | The DICOM Series Instance UID              |
| <b>bstrImageID</b>       | The DICOM Image Instance UID               |
| <b>nLeft</b>             | Left pixel column of the image rectangle.  |
| <b>nTop</b>              | Top pixel row of the image rectangle.      |
| <b>nRight</b>            | Right pixel column of the image rectangle. |
| <b>nBottom</b>           | Bottom pixel row of the image rectangle.   |
| <b>nCompressionRatio</b> | Image Compression Ratio.                   |
| <b>pvarDICOMData</b>     | The DICOMData formatted as a SAFEARRAY.    |

#### Return Values

| Value          | Meaning  |
|----------------|--|
| <b>Long</b>    | Size of the DICOM data.  |
| <b>VARIANT</b> | One successful return <b>pvarDICOMData</b> is loaded with Pixel data |

#### Remarks

The data returned will be formatted as a **SAFEARRAY**. The array will contain either 4-byte RGB values for color or 16-bit integers in gray-scale irrespective of what was received from the modality system, indicated in the header data. The integrating system should interpret the data accordingly.

The data returned includes the entire rectangle described by the left, top, right and bottom coordinates. That is, the coordinates are inclusive. The specified rectangle is interpreted as to be given in compressed image coordinates.

If the coordinates don't describe a rectangle completely within the compressed image, an error code is returned. However, if **nRight** or **nBottom** are specified as -1, the images right and bottom, respectively, edges are used instead.

If the requested DICOM image is a Multi-Frame image, it is necessary to append the frame number at the end of the **ImageID** string in the format of “-x”, where x is the number of the frame to return the pixel data for. Frame numbering starts with 1.

For example, to request the 14<sup>th</sup> frame from imageID “1.2.3.4”, use “1.2.3.4-14” for the **ImageID** parameter.

To check if an image is a Multi-Frame image, use the **GetDICOMValue** function to check for the tag value *0x00280008*. If the image is a Multi-Frame image, this tag will return the number of frames in the Multi-Frame image. Non-Multi-Frame images will return an empty string and **GetLastErrorCode** will return error code 15.

---

**Note:** This method can only be used if the image is currently hung in a Canvas Page.

---

Go to [Table of Contents](#)

#### 4.2.44 GetDICOMHeaders

This function returns a DICOM part 10 header as a byte array.

```
long GetDICOMHeaders(  
    BSTR StudyID,  
    BSTR SeriesID,  
    BSTR ImageID,  
    VARIANT *DICOMData);
```

##### Parameters

| Name      | Description                                      |
|-----------|--|
| StudyID   | The DICOM Study Instance UID.                    |
| SeriesID  | The DICOM Series Instance UID.                   |
| ImageID   | The DICOM Image Instance UID.                    |
| DICOMData | The DICOMData formatted as a SAFEARRAY of bytes. |

##### Return Values

| Value | Meaning   |
|-------|---|
| Long  | Length of the byte array containing DICOM part 10 header. |

##### Error Codes

0, 17, 105, 106, 121, 1000

Go to [Error Codes](#)

##### Remarks

This function returns the DICOM part 10 header as a byte array. A zero length buffer is returned in the event of an error.

---

**Note:** This method can only be used if the image is currently hung in a Canvas Page.

---

Go to [Table of Contents](#)



#### 4.2.45 AddViewItem

This function adds a new menu item to the Image menu.

```
boolean AddViewItem(  
    BSTR Name);
```

##### Parameters

| Name | Description                        |
|------|------------------------------------|
| Name | Name of menu item, must be unique. |

##### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to add up to 5 menu items to the Image context menu. When one of these menu items is selected, the **EventMenuSelected** event will be fired.

Go to [Table of Contents](#)

#### 4.2.46 RemoveViewItem

This function removes a previously added menu or submenu from the Image menu.

```
boolean RemoveViewItem(  
    BSTR Name);
```

##### Parameters

| Name | Description       |
|------|-------------------|
| Name | Name of menu item |

##### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110

Go to [Error Codes](#)

##### Remarks

Use this method to remove a menu item previously added with **AddViewItem** or **InsertAfterViewItem**.

##### See also

AddViewItem

Go to [Table of Contents](#)

#### 4.2.47 InsertAfterViewItem

This function adds new menu item to the Image menu after the specified menu item.

```
boolean InsertAfterViewItem (  
    BSTR Name,  
    BSTR NameAfter);
```

##### Parameters

| Name             | Description                            |
|------------------|--|
| <b>Name</b>      | Name of new menu item, must be unique. |
| <b>NameAfter</b> | Name to insert menu item after.        |

##### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to insert a menu item after another previously added menu item.

##### See also

[AddViewItem](#)

Go to [Table of Contents](#)

#### 4.2.48 AddViewSubMenu

This function adds a new submenu item to the Image menu.

```
boolean AddViewSubMenu(  
    BSTR Name);
```

##### Parameters

| Name | Description                       |
|------|-----------------------------------|
| Name | Name of menu item, must be unique |

##### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to add a submenu to the Image context menu. Items are added below it with **AddViewSubMenuItem()**.

Go to [Table of Contents](#)

#### 4.2.49 AddViewSubMenuItem

This function adds a new submenu item to the Image context menu.

```
boolean AddViewSubMenuItem(  
    BSTR Name, BSTR SubMenu);
```

##### Parameters

| Name           | Description                          |
|----------------|--------------------------------------|
| <b>Name</b>    | Name of menu item, must be unique.   |
| <b>SubMenu</b> | Name of submenu this item belong to. |

##### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to add submenu items to the Image context menu. A submenu must first be added with **AddViewSubMenu()**. When one of these menu items is selected, the **EventViewMenuSelected** event will be fired.

##### See also

AddViewMenuItem

Go to [Table of Contents](#)

### 4.2.50 InsertAfterViewSubMenu

This function adds a new submenu to the Image menu, after the menu item given.

```
boolean InsertAfterViewSubMenu(  
    BSTR Name, BSTR NameAfter);
```

#### Parameters

| Name             | Description   |
|------------------|---|
| <b>Name</b>      | Name of menu item, must be unique.                    |
| <b>NameAfter</b> | Name of menu item this submenu should be added after. |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add submenus to the Image context menu, after an existing item.

#### See also

[AddViewMenuItem](#)

Go to [Table of Contents](#)

### 4.2.51 InsertAfterViewSubMenuItem

This function adds a new submenu item to the Image menu, after the submenu item given.

```
boolean InsertAfterViewSubMenuItem(  
    BSTR Name, BSTR SubMenu, BSTR SubNameAfter);
```

#### Parameters

| Name             | Description   |
|------------------|---|
| <b>Name</b>      | Name of menu item, must be unique.                    |
| <b>SubMenu</b>   | Name of submenu this item belongs to.                 |
| <b>NameAfter</b> | Name of menu item this submenu should be added after. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add submenu items to the Image context menu, after an existing submenu item.

#### See also

AddViewItem, AddViewSubMenuItem

Go to [Table of Contents](#)

### 4.2.52 AddExamMenuItem

This function adds a new menu item to the Exam menu.

```
boolean AddExamMenuItem(  
    BSTR Name);
```

#### Parameters

| Name | Description                        |
|------|------------------------------------|
| Name | Name of menu item, must be unique. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add up to five menu items to the Exam menu. When one of these menu items is selected, the **EventExamMenuSelected** event will be fired.

Go to [Table of Contents](#)



### 4.2.53 RemoveExamMenuItem

This function removes a previously added menu or submenu from the Exam menu.

```
boolean RemoveExamMenuItem(  
    BSTR Name);
```

#### Parameters

| Name | Description        |
|------|--------------------|
| Name | Name of menu item. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110

Go to [Error Codes](#)

#### Remarks

Use this method to remove a menu item previously added with **AddExamMenuItem** or **InsertAfterExamMenuItem**.

#### See also

AddExamMenuItem

Go to [Table of Contents](#)

#### 4.2.54 InsertAfterExamMenuItem

This function add new menu item to the Exam menu after the specified menu item.

```
boolean InsertAfterExamMenuItem (  
    BSTR Name,  
    BSTR NameAfter);
```

##### Parameters

| Name             | Description                           |
|------------------|---------------------------------------|
| <b>Name</b>      | Name of new menu item, must be unique |
| <b>NameAfter</b> | Name to insert menu item after        |

##### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to insert a menu item after another previously added menu item. When one of these menu items is selected, the **EventExamMenuSelected** event will be fired.

##### See also

AddExamMenuItem

Go to [Table of Contents](#)

### 4.2.55 AddExamSubMenu

This function adds a new submenu item to the Exam menu.

```
boolean AddExamSubMenu(  
    BSTR Name);
```

#### Parameters

| Name | Description                       |
|------|-----------------------------------|
| Name | Name of menu item, must be unique |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add a submenu to the Exam context menu. Items are added below it with **AddExamSubMenuItem()**.

Go to [Table of Contents](#)

### 4.2.56 AddExamSubMenuItem

This function adds a new submenu item to the Exam menu.

```
boolean AddExamSubMenuItem(  
    BSTR Name, BSTR SubMenu);
```

#### Parameters

| Name           | Description                          |
|----------------|--------------------------------------|
| <b>Name</b>    | Name of menu item, must be unique.   |
| <b>SubMenu</b> | Name of submenu this item belong to. |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add submenu items to the Exam context menu. A submenu must first be added with **AddExamSubMenu()**. When one of these menu items is selected, the **EventExamMenuSelected** event will be fired.

#### See also

AddExamSubMenu

Go to [Table of Contents](#)

### 4.2.57 InsertAfterExamSubMenu

This function adds a new submenu to the Exam menu, after the menu item given.

```
boolean InsertAfterExamSubMenu(  
    BSTR Name, BSTR NameAfter);
```

#### Parameters

| Name             | Description   |
|------------------|---|
| <b>Name</b>      | Name of menu item, must be unique.                    |
| <b>NameAfter</b> | Name of menu item this submenu should be added after. |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add submenus to the Exam context menu, after an existing item.

#### See also

AddExamSubMenu

Go to [Table of Contents](#)

### 4.2.58 InsertAfterExamSubMenuItem

This function adds a new submenu item to the Exam menu, after the submenu item given.

```
boolean InsertAfterExamSubMenuItem(  
    BSTR Name, BSTR SubMenu, BSTR SubNameAfter);
```

#### Parameters

| Name             | Description  |
|------------------|--|
| <b>Name</b>      | Name of menu item, must be unique                    |
| <b>SubMenu</b>   | Name of submenu this item belongs to                 |
| <b>NameAfter</b> | Name of menu item this submenu should be added after |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add a submenu item to the Exam context menu, after an existing submenu item.

#### See also

AddExamSubMenu

Go to [Table of Contents](#)

### 4.2.59 AddShelfMenuItem

This function adds a new menu item to the Shelf menu.

```
boolean AddShelfMenuItem(  
    BSTR Name);
```

#### Parameters

| Name | Description                       |
|------|-----------------------------------|
| Name | Name of menu item, must be unique |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add up to five menu items to the Shelf menu. When one of these menu items is selected, the **EventShelfMenuSelected** event will be fired.

Go to [Table of Contents](#)

#### 4.2.60 RemoveShelfMenuItem

This function removes a previously added menu or submenu from the Shelf menu.

```
boolean RemoveShelfMenuItem(  
    BSTR Name);
```

##### Parameters

| Name | Description       |
|------|-------------------|
| Name | Name of menu item |

##### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110

Go to [Error Codes](#)

##### Remarks

Use this method to remove a menu item previously added with **AddShelfMenuItem** or **InsertAfterShelfMenuItem**.

##### See also

AddShelfMenuItem

Go to [Table of Contents](#)



#### 4.2.61 InsertAfterShelfMenuItem

This function add new menu item to the Shelf menu after the specified menu item.

```
boolean InsertAfterShelfMenuItem (  
    BSTR Name,  
    BSTR NameAfter);
```

##### Parameters

| Name      | Description                           |
|-----------|---------------------------------------|
| Name      | Name of new menu item, must be unique |
| NameAfter | Name to insert menu item after        |

##### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to insert a menu item after another previously added menu item. When one of these menu items is selected, the **EventShelfMenuSelected** event will be fired.

##### See also

AddShelfMenuItem

Go to [Table of Contents](#)

### 4.2.62 AddShelfSubMenu

This function adds a new submenu item to the Shelf menu.

```
boolean AddShelfSubMenu(  
    BSTR Name);
```

#### Parameters

| Name | Description                       |
|------|-----------------------------------|
| Name | Name of menu item, must be unique |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add a submenu to the Shelf context menu. Items are added below it with **AddShelfSubMenuItem()**.

Go to [Table of Contents](#)

### 4.2.63 AddShelfSubMenuItem

This function adds a new submenu item to the Shelf menu.

```
boolean AddShelfSubMenuItem(  
    BSTR Name, BSTR SubMenu);
```

#### Parameters

| Name           | Description                          |
|----------------|--------------------------------------|
| <b>Name</b>    | Name of menu item, must be unique.   |
| <b>SubMenu</b> | Name of submenu this item belong to. |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add submenu items to the Shelf context menu. A submenu must first be added with **AddShelfSubMenu()**. When one of these menu items is selected, the **EventShelfMenuSelected** event will be fired.

#### See also

AddShelfSubMenu

Go to [Table of Contents](#)

#### 4.2.64 InsertAfterShelfSubMenu

This function adds a new submenu to the Shelf menu, after the menu item given.

```
boolean InsertAfterShelfSubMenu(  
    BSTR Name, BSTR NameAfter);
```

##### Parameters

| Name             | Description  |
|------------------|--|
| <b>Name</b>      | Name of menu item, must be unique                    |
| <b>NameAfter</b> | Name of menu item this submenu should be added after |

##### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to add a submenu to the Shelf context menu, after an existing item.

##### See also

AddShelfSubMenu

Go to [Table of Contents](#)

#### 4.2.65 InsertAfterShelfSubMenuItem

This function adds a new submenu item to the Shelf menu, after the submenu item given.

```
boolean InsertAfterShelfSubMenuItem(  
    BSTR Name, BSTR SubMenu, BSTR SubNameAfter);
```

##### Parameters

| Name             | Description  |
|------------------|--|
| <b>Name</b>      | Name of menu item, must be unique                    |
| <b>SubMenu</b>   | Name of submenu this item belongs to                 |
| <b>NameAfter</b> | Name of menu item this submenu should be added after |

##### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to add a submenu item to the Shelf context menu, after an existing submenu item.

##### See also

AddShelfSubMenu

Go to [Table of Contents](#)

### 4.2.66 AddTimelineMenuItem

This function adds a new menu item to the Timeline menu.

```
boolean AddTimelineMenuItem(  
    BSTR Name);
```

#### Parameters

| Name | Description                        |
|------|------------------------------------|
| Name | Name of menu item, must be unique. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add up to 5 menu items to the Timeline context menu. When one of these menu items is selected, the **EventMenuSelected** event will be fired.

Go to [Table of Contents](#)

### 4.2.67 RemoveTimelineMenuItem

This function removes a previously added menu item from the Timeline menu.

```
boolean RemoveTimelineMenuItem(  
    BSTR Name);
```

#### Parameters

| Name | Description       |
|------|-------------------|
| Name | Name of menu item |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110

Go to [Error Codes](#)

#### Remarks

Use this method to remove a menu item previously added with **AddTimelineMenuItem** or **InsertAfterTimelineMenuItem**.

#### See also

AddTimelineMenuItem

Go to [Table of Contents](#)

#### 4.2.68 InsertAfterTimelineMenuItem

This function adds new menu item to the Timeline menu after the specified menu item.

```
boolean InsertAfterTimelineMenuItem (  
    BSTR Name,  
    BSTR NameAfter);
```

##### Parameters

| Name      | Description                           |
|-----------|---------------------------------------|
| Name      | Name of new menu item, must be unique |
| NameAfter | Name to insert menu item after        |

##### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to insert a menu item after another previously added menu item.

Go to [Table of Contents](#)



### 4.2.69 AddTimelineSubMenu

This function adds a new submenu item to the Timeline menu.

```
boolean AddTimelineSubMenu(  
    BSTR Name);
```

#### Parameters

| Name | Description                       |
|------|-----------------------------------|
| Name | Name of menu item, must be unique |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add a submenu to the Timeline context menu. Items are added below it with **AddTimelineSubMenuItem()**.

Go to [Table of Contents](#)

#### 4.2.70 AddTimelineSubMenuItem

This function adds a new submenu item to the Image menu.

```
boolean AddTimelineSubMenuItem(  
    BSTR Name, BSTR SubMenu);
```

##### Parameters

| Name           | Description                          |
|----------------|--------------------------------------|
| <b>Name</b>    | Name of menu item, must be unique.   |
| <b>SubMenu</b> | Name of submenu this item belong to. |

##### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

##### Error Codes

0,10,110,111

Go to [Error Codes](#)

##### Remarks

Use this method to add submenu items to the Image context menu. A submenu must first be added with **AddTimelineSubMenu()**. When one of these menu items is selected, the **EventTimelineMenuSelected** event will be fired.

##### See also

AddTimelineSubMenu

Go to [Table of Contents](#)

### 4.2.71 InsertAfterTimelineSubMenu

This function adds a new submenu to the Image menu, after the menu item given.

```
boolean InsertAfterTimelineSubMenu(  
    BSTR Name, BSTR NameAfter);
```

#### Parameters

| Name             | Description   |
|------------------|---|
| <b>Name</b>      | Name of menu item, must be unique.                    |
| <b>NameAfter</b> | Name of menu item this submenu should be added after. |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>TRUE</b>  | Success   |
| <b>FALSE</b> | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add submenus to the Image context menu, after an existing item.

#### See also

AddTimelineSubMenu

Go to [Table of Contents](#)

### 4.2.72 InsertAfterTimelineSubMenuItem

This function adds a new submenu item to the Image menu, after the submenu item given.

```
boolean InsertAfterTimelineSubMenuItem(  
    BSTR Name, BSTR SubMenu, BSTR SubNameAfter);
```

#### Parameters

| Name             | Description   |
|------------------|---|
| <b>Name</b>      | Name of menu item, must be unique.                    |
| <b>SubMenu</b>   | Name of submenu this item belongs to.                 |
| <b>NameAfter</b> | Name of menu item this submenu should be added after. |

#### Return Values

| Value | Meaning   |
|-------|---|
| TRUE  | Success   |
| FALSE | Failure, check for error with <b>GetLastErrorCode()</b> |

#### Error Codes

0,10,110,111

Go to [Error Codes](#)

#### Remarks

Use this method to add submenu items to the Image context menu, after an existing submenu item.

#### See also

AddTimelineSubMenu

Go to [Table of Contents](#)

### 4.2.73 GetSelectedThumbnails

This function returns an XML string of all selected image windows list of ID's for all the shelves in a Canvas Page.

```
BSTR GetSelectedThumbnails(  
    BSTR CanvasPageID);
```

#### Parameters

| Name         | Description  |
|--------------|--|
| CanvasPageID | The CanvasPageID of the Canvas Page to retrieve selected images. |

#### Return Values

| Value | Meaning   |
|-------|---|
| BSTR  | XML string containing all selected image window in the specified Canvas Page. |

#### Example, Return XML

```
<SelectedThumbnails>  
  <ThumbNail>  
    <CanvasPageID>1180121602132421</CanvasPageID>  
    <WindowID>918062402132425</WindowID>  
    <ShelfID>524860202132421</ShelfID>  
    <StudyID>1.2.124.113532.128.14747</StudyID>  
    <SerieID>1.2.124.113532.128.14739</SerieID>  
    <ImageID>1.2.124.113532.128.61444</ImageID>  
  </ThumbNail >  
</SelectedThumbnails>
```

#### Remarks

None.

---

**Note:** This method is available in iSite versions 4.1/3.6 and higher.

---

#### See also

ListCanvasPages

Go to [Table of Contents](#)

#### 4.2.74 GetDICOMInstanceUIDs

Returns available Image ID's for specified SOP class within a given study.

```
BSTR GetDICOMInstanceUIDs(  
    BSTR StudyID,  
    BSTR SOPClassID);
```

##### Parameters

| Name       | Description                   |
|------------|-------------------------------|
| StudyID    | The DICOM Study Instance UID. |
| SOPClassID | The DICOM SOP Class UID.      |

##### Return Values

| Value | Meaning                               |
|-------|---------------------------------------|
| BSTR  | XML with list of available Image ID's |

##### Example, Return XML

```
<DICOMInstanceUIDList>  
  <StudyID>1.2.124.113532.128.147</StudyID>  
  <SOPClassUID>1.2.124728.112852.2214619</SOPClassUID>  
  <Series>  
    <SerieID>16.19990728.123027.61439</SerieID>  
    <SOPInstanceUID>19990728.123027</SOPInstanceUID>  
    <SOPInstanceUID>119990728.123</SOPInstanceUID>  
  </Series>  
</DICOMInstanceUIDList>
```

##### Error Codes

17, 125

Go to [Error Codes](#)

##### Remarks

This method can only be used if the exam is currently hung in a Canvas Page.

---

**Note:** This method is available in iSite versions 4.1/3.6 and higher.

---

Go to [Table of Contents](#)

### 4.2.75 SaveDICOM

DICOM file passed as buffer is sent to the iSite database for a given study.

```
long SaveDICOM(  
    BSTR StudyID,  
    VARIANT *DICOMData,  
    Long nLength);
```

#### Parameters

| Name             | Description                             |
|------------------|---|
| <b>StudyID</b>   | The DICOM Study Instance UID.           |
| <b>DICOMData</b> | The DICOMData formatted as a SAFEARRAY. |
| <b>Long</b>      | Size of DICOMData object.               |

#### Return Values

| Value       | Meaning  |
|-------------|--|
| <b>long</b> | True if successfully sends the data to the server communication process. |

#### Remarks

Success of the method does not indicate the data has been successfully loaded in the database. Another thread is started to complete the DICOM send and the method returns.

This method can only be used if the exam is currently hung in a Canvas Page.

---

**Note:** This method is available in iSite versions 4.1/3.6 and higher.

---

Go to [Table of Contents](#)

#### 4.2.76 GetDICOMObject

Returns the DICOM data for an **imageID**.

```
long GetDICOMObject(  
    BSTR StudyID,  
    BSTR ImageID,  
    VARIANT *DICOMData);
```

##### Parameters

| Name             | Description                             |
|------------------|---|
| <b>StudyID</b>   | The DICOM Study Instance UID.           |
| <b>ImageID</b>   | The DICOM Image Instance UID.           |
| <b>DICOMData</b> | The DICOMData formatted as a SAFEARRAY. |

##### Return Values

| Value       | Meaning                 |
|-------------|-------------------------|
| <b>Long</b> | Size of the DICOM data. |

##### Error Codes

17, 125

Go to [Error Codes](#)

##### Remarks

The function returns a 0 length buffer if an error occurs. The SAFEARRAY that's being generated starts on index 1 for compatibility with scripting languages.

This method can only be used if the exam is currently hung in a Canvas Page.

---

**Note:** This method is available in iSite versions 4.1/3.6 and higher. This method is not available for Multi-Frame DICOM images.

---

Go to [Table of Contents](#)



### 4.2.77 DeCacheImage

This method effects memory management of the iSite Client and is for internal use only.

```
bool DeCacheImage(  
    BSTR StudyID,  
    BSTR ImageID);
```

#### Parameters

| Name    | Description                  |
|---------|------------------------------|
| StudyID | The DICOM Study Instance UID |
| ImageID | The DICOM Image Instance UID |

#### Return Values

| Value | Meaning             |
|-------|---------------------|
| Bool  | True if successful. |

#### Error Codes

17, 105, 121, 125

#### Remarks

This method effects memory management of the iSite client and is for internal use only. It is not supported for use in API integrations. If memory issues are being seen with an integration, contact [APISupport@philips.com](mailto:APISupport@philips.com) to determine if use of this method may be necessary.

---

**Note:** This method is available in iSite versions 4.1/3.6 and higher.

---

Go to [Table of Contents](#)

### 4.2.78 GetAllMonitors

iSite PACS provides a mechanism to obtain a list of monitors attached to the system.

```
BSTR GetAllMonitors()
```

#### Return Values

| Value | Meaning                                |
|-------|--|
| BSTR  | XML string containing list of monitors |
| ""    | Empty XML in case of failure           |

#### Remarks

XML out put of all monitors

```
<MonitorInfoList>
  <MonitorInfo>
    <MonitorID>1</MonitorID>
    <MonitorRowX> </ MonitorRowX >
    <MonitorRowY> </ MonitorRowY>
    </ MonitorInfo>
  <MonitorInfo>

    <MonitorID>2</MonitorID>
    < MonitorRowX > </ MonitorRowX >
    < MonitorRowY> </ MonitorRowY>
    </ MonitorInfo>
  ...
</MonitorInfoList>
```

#### Error Codes

0

Go to [Error Codes](#)

Go to [Table of Contents](#)

### 4.2.79 CreatepopupEx

iSite PACS provides a mechanism for creating iSite pop-up windows at a specified location and with a specified size.

```
BSTR CreatePopupEx(int MonitorID, LPCTSTR pszNavigationWndID, long xCoord,  
long yCoord, long wWidth, long wHeight);
```

#### Parameters

| Name               | Description                        |
|--------------------|------------------------------------|
| MonitorID          | MonitorId from GetAllMonitors call |
| pszNavigationWndID | Window identifier                  |
| xCoord             | X Coordinate                       |
| yCoord             | Y Coordinate                       |
| wWidth             | Pop-up window width                |
| wHeight            | Pop-up window height               |

#### Return Values

| Value | Meaning                          |
|-------|----------------------------------|
| BSTR  | Pop-up window ID                 |
| ""    | Empty String in case of failure. |

#### Error Codes

0, 2, 10, 17, 120, 261, 262, 263

Go to [Error Codes](#)

Go to [Table of Contents](#)

### 4.2.80 MessageBoxEx

iSite PACS provides a mechanism for creating iSite Message Boxes at a specified location.

```
long MessageBoxEx(int MonitorID , BSTR Msg, int nType, long xCoord, long yCoord)
```

#### Parameters

| Name      | Description                        |
|-----------|------------------------------------|
| MonitorID | MonitorId from GetAllMonitors call |
| Msg       | Message Text                       |
| nType     | Message Type                       |
| xCoord    | X Coordinate                       |
| yCoord    | Y Coordinate                       |

#### Return Values

| Value | Meaning                |
|-------|------------------------|
| long  | Type of button clicked |
| -1    | Failure                |

#### Remarks

nType can be any one of the following:

- MB\_OK = 0
- MB\_OKCANCEL = 1
- MB\_ABORTRETRYIGNORE = 2
- MB\_YESNOCANCEL = 3
- MB\_YESNO = 4
- MB\_RETRYCANCEL = 5

#### Error Codes

0,10,17, 261, 262, 263, 264

Go to [Error Codes](#)

Go to [Table of Contents](#)

## 4.3 Events

### 4.3.1 EventViewMenuSelected

This event is fired when the user selects a menu item added with the **AddViewItem** command.

#### Parameters

| Name                 | Description   |
|----------------------|---|
| <b>MenuItem</b>      | The menu item selected.                                     |
| <b>ContextRecord</b> | XML string containing context information about the window. |

#### Remarks

The context record is an XML string with the following elements and structure.

| Name                | Description  |
|---------------------|--|
| <b>WindowInfo</b>   | Contains the following elements:                                 |
| <b>CanvasPageID</b> | The Canvas Page ID for the Canvas Page that manages this window. |
| <b>ShelfID</b>      | The Shelf ID for the shelf that manages this window.             |
| <b>WindowID</b>     | The Window ID of the window that fired this event.               |
| <b>x0020000D</b>    | Study UID  |
| <b>x0020000E</b>    | Series UID   |
| <b>x00080018</b>    | SOP Instance UID   |

#### Example

```
<WindowInfo>
  <CanvasPageID>474747373</CanvasPageID>
  <ShelfID>474747456</ShelfID>
  <WindowID>190444206222000134634</WindowID>
  <x0020000D>1.2.124.113532.128.147.147.112.19991023.184240.2976114</x0020000D>
  <x0020000E>1.2.840.113619.2.55.1.1762384540.1757.940565163.955</x0020000E>
  <x00080018>1.2.840.113619.2.55.1.1762384540.1757.940565163.956</x00080018>
</WindowInfo>
```

Go to [Table of Contents](#)

### 4.3.2 EventExamMenuSelected

This event is fired when the user selects a menu item added with the **AddExamMenuItem** command.

#### Parameters

| Name            | Description             |
|-----------------|-------------------------|
| <b>MenuItem</b> | The menu item selected. |
| <b>ExamKey</b>  | Exam key.               |

#### Remarks

None.

Go to [Table of Contents](#)

### 4.3.3 EventExamMenuSelectedEx

Similar to **EventExamMenuSelected** event, this event is also fired when the user selects a menu item added with the **AddExamMenuItem** command. However, in the second parameter, it provides an XML packet carrying all selected exams.

#### Parameters

| Name       | Description   |
|------------|---|
| MenuItem   | The menu item selected.                               |
| IntExamIDs | An XML packet carrying all selected internal exam IDs |

#### Example

```
<SelectedExams>  
  <ExamId>1111111111111111</ExamId>  
  <ExamId>2222222222222222</ExamId>  
</SelectedExams>
```

#### Remarks

None.

Go to [Table of Contents](#)

#### 4.3.4 EventShelfMenuSelected

This event is fired when the user selects a menu item added with the **AddShelfMenuitem** command.

##### Parameters

| Name                | Description   |
|---------------------|---|
| <b>Menuitem</b>     | The menu item selected.                             |
| <b>CanvasPageID</b> | The Canvas Page ID that owns this shelf.            |
| <b>ShelfID</b>      | The Shelf ID that this menu item was selected from. |

##### Remarks

None.

Go to [Table of Contents](#)



### 4.3.5 EventMainExamShelfCreated

This event is fired only for the main shelf in the canvas page when it is created and just before it starts loading images.

#### Parameters

| Name                     | Description  |
|--------------------------|--|
| CanvasPageID and ShelfID | XML String containing Canvas Page ID and the Shelf ID. |

#### Remarks

None.

#### Example

```
<MainExam>  
    <CanvasPageID>12345678</CanvasPageID>  
    <ShelfID>12345678</ShelfID>  
</MainExam>
```

Go to [Table of Contents](#)

#### 4.3.6 EventTimelineMenuSelected

This event is fired when a custom Timeline menu is selected by the user.

##### Parameters

| Name                | Description  |
|---------------------|--|
| <b>bstrMenuName</b> | Menu name of the Timeline menu selected.                   |
| <b>bstrExamID</b>   | Internal ID of the exam that was selected in the timeline. |

##### Remarks

None.

Go to [Table of Contents](#)

### 4.3.7 EventShelfButton

This event is fired when the user selects a Shelf button added with the **AddShelfButton** command.

#### Parameters

| Name            | Description  |
|-----------------|--|
| <b>ButtonID</b> | The Button ID of the button clicked.               |
| <b>ShelfID</b>  | The Shelf ID that this menu item was selected from |

#### Remarks

None.

Go to [Table of Contents](#)

### 4.3.8 EventShelfLoaded

This event is fired after a Shelf has been loaded into memory.

#### Parameters

| Name         | Description                              |
|--------------|--|
| CanvasPageID | The Canvas Page ID that owns this shelf. |
| ShelfID      | The Shelf ID of this shelf.              |

#### Remarks

None.

Go to [Table of Contents](#)

### 4.3.9 EventShelfClosed

This event is fired after a Shelf exam has been closed.

#### Parameters

| Name                | Description                             |
|---------------------|---|
| <b>CanvasPageID</b> | The Canvas Page ID that owns this shelf |
| <b>ShelfID</b>      | The Shelf ID of the closed shelf        |

#### Remarks

None.

Go to [Table of Contents](#)

#### 4.3.10 EventCanvasPageCreated

This event is fired when a Canvas Page is created.

##### Parameters

| Name         | Description                                    |
|--------------|--|
| CanvasPageID | The Canvas Page ID for the loaded Canvas Page. |

##### Remarks

By catching this event, you can synchronize your own custom worklist to the state of the application.

Go to [Table of Contents](#)

#### 4.3.11 EventCanvasPageClosed

This event is fired when the user has closed a Canvas Page.

##### Parameters

| Name         | Description                                   |
|--------------|---|
| CanvasPageID | The Canvas Page ID for the closed CanvasPage. |

##### Remarks

By catching this event, you can synchronize your own custom Worklist to the state of the application.

Go to [Table of Contents](#)

### 4.3.12 EventPageStatus

This event is fired when a Folder Page is made visible.

#### Parameters

| Name           | Description   |
|----------------|---|
| <b>Name</b>    | The full path name of the page that was made visible.                 |
| <b>Type</b>    | FOLDER = Folder tab<br>CANVAS = Canvas tab<br>API = API Specified tab |
| <b>Visible</b> | True or False   |

#### Remarks

By catching this event, you can determine when a page is made visible or hidden. Since the Folder Page structure is hierarchical, the full path is included in the name to distinguish between pages of the same name. For example: *User Folders/Interesting Cases* and *Public Folders/Interesting Cases*. The name for a Canvas Page event is the Canvas Page ID.

---

**Note:** When a Canvas Page is created and made visible, the **EventPageStatus** event will not fire with a **False Visible** parameter for the non-Canvas Page.

---

Go to [Table of Contents](#)



### 4.3.13 EventReportButtonClicked

This event is fired when the user opens the Report Window in an exam.

#### Parameters

| Name             | Description  |
|------------------|--|
| <b>StudyInfo</b> | XML string containing information about the study. |

#### Remarks

This event is only fired when clinical exam notes have been disabled and **IDXModeX** is enabled. This may be done through the ActiveX parameters **IDXModeX** and **DisableClinicalExamNotes**. This event allows you to customize the behavior at the exam level. Typical uses include loading a report into the HTML area. The **StudyInfo** is an XML string with the following elements and structure:

| Name                | Description                                 |
|---------------------|---|
| <b>ExamInfo</b>     | Contains the following exam based elements: |
| <b>IntPatientID</b> | The internal Patient ID                     |
| <b>IntExamID</b>    | The internal Exam ID                        |

#### Example

```
<ExamInfo>
  <IntPatientID>20000</IntPatientID>
  <IntExamID>3000</IntExamID>
</ExamInfo>
```

Go to [Table of Contents](#)

#### 4.3.14 EventReportClosed

This event is fired when the user closes the Report Window in an exam.

##### Parameters

| Name      | Description      |
|-----------|------------------|
| IntExamID | Internal Exam ID |

##### Remarks

This event is only fired when clinical exam notes have been disabled and **IDXModeX** is enabled. This may be done through the ActiveX parameters **DisableClinicalExamNotes** and **IDXModeX**.

Go to [Table of Contents](#)

### 4.3.15 EventLogout

This event is fired when the user logs out or if the application logs out after the idle timeout has been reached.

#### Parameters

| Name                  | Description  |
|-----------------------|--|
| <b>BautoLogoutFlg</b> | True if the logout happened due to the idle timeout being reached. |

#### Remarks

By catching this event, you can synchronize with the internal states of the iSite Enterprise application.

Go to [Table of Contents](#)

#### 4.3.16 EventNewImagesArrived

This event is fired when new images are added to a shelf.

##### Parameters

| Name                    | Description                                  |
|-------------------------|--|
| <b>CanvasPageID</b>     | The Canvas Page ID that owns this shelf.     |
| <b>ShelfID</b>          | The Shelf ID of this shelf.                  |
| <b>UpdatedWindowIDs</b> | XML list of windows updated in this shelf.   |
| <b>NewWindowIDs</b>     | XML List of new windows added to this shelf. |

##### Remarks

None.

Go to [Table of Contents](#)

#### 4.3.17 EventPreferencesApply

This event is fired when the **Apply** button is pressed in the **Preferences** dialog box.

##### Parameters

| Name                      | Description  |
|---------------------------|--|
| <b>PreferencePageName</b> | The name of the Preference page in which the <b>Apply</b> button has been pressed. |
| <b>PreferenceType</b>     | System, User, or Machine.  |

##### Remarks

Use this event to validate preferences and if appropriate, write preferences using **SetPreference**.

Go to [Table of Contents](#)

#### **4.3.18 EventPreferencesApplied**

This event is fired when the OK button is pressed in the Preferences dialog box.

##### **Parameters**

None.

##### **Remarks**

Use this event to check if any preferences have changed via a plug in Preference page.

Go to [Table of Contents](#)

#### 4.3.19 EventMediaExportStarted

This event is fired when the user clicks the Start button of the Media Export page.

##### Parameters

| Name          | Description  |
|---------------|--|
| DirectoryPath | Directory path which user selected for media export. |

##### Remarks

None.

Go to [Table of Contents](#)

#### **4.3.20 EventMediaExportCancelled**

This event is fired when the user cancels the Media Export operation.

##### **Parameters**

None.

##### **Remarks**

None.

Go to [Table of Contents](#)



#### **4.3.21 EventMediaExportComplete**

This event is fired when the Media Export operation is complete.

##### **Parameters**

None.

##### **Remarks**

None.

Go to [Table of Contents](#)

### 4.3.22 EventMediaExportError

This event is fired when there is an error downloading the exams. Returns the error code and the error description.

#### Parameters

| Name                    | Description       |
|-------------------------|-------------------|
| Error Code              | Error returned.   |
| Error Description (XML) | XML error detail. |

#### Error Codes

209,211,212,213,214,215

Go to [Error Codes](#)

#### Example

The error description is in XML format. The format is:

```
<MediaExportErrorDescription>
  <ExamDetails>
    <PatientName>"Patient Name associated with the exam" </PatientName>
    <MRN>"MRN of the errored exam"</MRN>
    <Accession>"Accession number of the error exam"</Accession>
  </ExamDetails>
  <StudyDetails> This tag will be present if the error is a study
associated error
    <StudyUID>"Study UID associated with the error exam" </StudyUID>
  </StudyDetails>
  <ImageDetails> This tag will be present if the error code raised is
opening the image
    <ImageUID>"Image UID associated with the error exam"</ImageUID>
    <SeriesUID>"Series UID of the associated Image"</SeriesUID>
  </ImageDetails>
</MediaExportErrorDescription>
```

#### Remarks

None.

Go to [Table of Contents](#)

### **4.3.23 EventPreferenceHelp**

This event is fired when the user clicks the Help button on the Preferences dialog box.

#### **Parameters**

None.

#### **Remarks**

None.

Go to [Table of Contents](#)

### 4.3.24 EventAnnotationCreated

This event is fired when user creates a new annotation or measurement on an image.

#### Parameters

| Name             | Description  |                |
|------------------|--|----------------|
| bstrCanvasPageID | The Canvas Page ID containing the image annotated.                 |                |
| bstrShelfID      | The Shelf ID containing the image annotated.                       |                |
| bstrWindowID     | The Window ID of the image annotated.                              |                |
| bstrStudyUID     | The Study UID of the image annotated.                              |                |
| bstrSeriesUID    | The Series UID of the image annotated.                             |                |
| bstrImageUID     | The Image UID of the image annotated.                              |                |
| bstrToolType     | An ID that represents the type of annotation created. (see below). |                |
| bstrToken        | The ID of the annotation created.                                  |                |
|                  | Token Value  | Meaning        |
|                  | 1  | TOOLRULER      |
|                  | 2  | TOOLROI        |
|                  | 3  | TOOLANGLE      |
|                  | 4  | TOOLSPINELABEL |
|                  | 5  | TOOLLINE       |
|                  | 6  | TOOLARROW      |
|                  | 7  | TOOLTRIANGLE   |
|                  | 8  | TOOLCIRCLE     |
|                  | 9  | TOOLTEXT       |
|                  | 10   | TOOLFREEHAND   |
| 11               | TOOLCOMPLEXROI   |                |
| bstrXML          | XML string containing starting point XY coordinates                |                |

#### Remarks

The **EventAnnotationCreated** fires immediately on the mousedown event when a user clicks to create an annotation. A **Create** event is always followed by a **EventAnnotationModified** event when the user finishes creating the annotation and

releases the mouse button. **EventAnnotationModified bstrXML** contains information specific to the type of annotation created.

**bstrXML Sample:**

```
<AnnotationInfo>  
<StartingPoint x="338" y="207" />  
</AnnotationInfo>
```

Go to [Table of Contents](#)

### 4.3.25 EventAnnotationModified

This event is fired when user modifies an annotation or measurement on an image.

#### Parameters

| Name             | Description  |                |
|------------------|--|----------------|
| bstrCanvasPageID | The Canvas Page ID containing the image annotated.                 |                |
| bstrShelfID      | The Shelf ID containing the image annotated.                       |                |
| bstrWindowID     | The Window ID of the image annotated.                              |                |
| bstrStudyUID     | The Study UID of the image annotated.                              |                |
| bstrSeriesUID    | The Series UID of the image annotated.                             |                |
| bstrImageUID     | The Image UID of the image annotated.                              |                |
| bstrToolType     | An ID that represents the type of annotation created. (see below). |                |
| bstrToken        | The ID of the annotation created.                                  |                |
|                  | Token Value  | Meaning        |
|                  | 1  | TOOLRULER      |
|                  | 2  | TOOLROI        |
|                  | 3  | TOOLANGLE      |
|                  | 4  | TOOLSPINELABEL |
|                  | 5  | TOOLLINE       |
|                  | 6  | TOOLARROW      |
|                  | 7  | TOOLTRIANGLE   |
|                  | 8  | TOOLCIRCLE     |
|                  | 9  | TOOLTEXT       |
|                  | 10   | TOOLFREEHAND   |
| 11               | TOOLCOMPLEXROI   |                |
| bstrXML          | XML string containing information specific to the tool modified.   |                |

## Remarks

**bstrXML** string lists information specific to the tool type.

| Tool Type        | bstrXML  |
|------------------|--|
| <b>TOOLRULER</b> | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="279" y="376" /&gt; &lt;BoundingBox left="140" top="127" right="696" bottom="735"/&gt; &lt;Distance&gt;263.6&lt;/Distance&gt; &lt;Units&gt;mm&lt;/Units&gt; &lt;Label&gt;A&lt;/Label&gt; &lt;Text&gt;A: 263.6mm&lt;/Text&gt; &lt;Start row="207" col="338"/&gt; &lt;End row="660" col="502"/&gt; &lt;/AnnotationInfo&gt; </pre> |
| <b>TOOLROI</b>   | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="363" y="466" /&gt; &lt;BoundingBox left="108" top="169" right="471" bottom="301"/&gt; &lt;MeanAndSD&gt;89.2 HU, 32 sd&lt;/MeanAndSD&gt; &lt;Area&gt;6.0890 cm^2&lt;/Area&gt; &lt;Center row="229" col="343"/&gt; &lt;OuterPoint row="244" col="360"/&gt; &lt;Radius&gt;14.3&lt;/Radius&gt; &lt;/AnnotationInfo&gt; </pre>      |
| <b>TOOLANGLE</b> | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="174" y="486" /&gt; &lt;BoundingBox left="54" top="382" right="354" bottom="906"/&gt; &lt;Angle&gt;95.1&lt;/Angle&gt; &lt;/AnnotationInfo&gt; </pre>  |

| Tool Type             | bstrXML   |
|-----------------------|---|
| <b>TOOLSPINELABEL</b> | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="313" y="80" /&gt; &lt;BoundingBox left="1364" top="211" right="1568" bottom="415"/&gt; &lt;Text&gt;C1&lt;/Text&gt; &lt;/AnnotationInfo&gt; </pre>   |
| <b>TOOLLINE</b>       | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="366" y="161" /&gt; &lt;BoundingBox left="156" top="118" right="390" bottom="320"/&gt; &lt;Start row="296" col="180"/&gt; &lt;End row="142" col="366"/&gt; &lt;/AnnotationInfo&gt; </pre>  |
| <b>TOOLARROW</b>      | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="359" y="351" /&gt; &lt;BoundingBox left="179" top="137" right="383" bottom="356"/&gt; &lt;Start row="161" col="203"/&gt; &lt;End row="332" col="359"/&gt; &lt;/AnnotationInfo&gt; </pre>  |
| <b>TOOLTRIANGLE</b>   | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="260" y="170" /&gt; &lt;BoundingBox left="54" top="120" right="284" bottom="273"/&gt; &lt;Vertex1 row="144" col="141"/&gt; &lt;Vertex2 row="249" col="78"/&gt; &lt;Vertex3 row="151" col="260"/&gt; &lt;/AnnotationInfo&gt; </pre> |



| Tool Type             | bstrXML   |
|-----------------------|---|
| <b>TOOLCIRCLE</b>     | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="399" y="268" /&gt; &lt;BoundingBox left="326" top="189" right="406" bottom="269"/&gt; &lt;Center row="229" col="366"/&gt; &lt;OuterPoint row="249" col="399"/&gt; &lt;Radius&gt;24.4&lt;/Radius&gt; &lt;/AnnotationInfo&gt; </pre>  |
| <b>TOOLTEXT</b>       | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="148" y="234" /&gt; &lt;BoundingBox left="475" top="800" right="860" bottom="1148"/&gt; &lt;Text&gt;text&lt;/Text&gt; &lt;/AnnotationInfo&gt; </pre>   |
| <b>TOOLFREEHAND</b>   | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="342" y="116" /&gt; &lt;BoundingBox left="214" top="62" right="376" bottom="184"/&gt; &lt;Points count="20"/&gt; &lt;/AnnotationInfo&gt; </pre>  |
| <b>TOOLCOMPLEXROI</b> | <pre> &lt;AnnotationInfo&gt; &lt;StartingPoint x="335" y="117" /&gt; &lt;BoundingBox left="236" top="-158" right="962" bottom="512"/&gt; &lt;Points count="49"/&gt; &lt;MeanAndSD&gt;89.2 HU, 32 sd&lt;/MeanAndSD&gt; &lt;Area&gt;5805.5&lt;/Area&gt; &lt;CenterOfMass row="185" col="602"/&gt; &lt;Text&gt;58.055 cm^2&lt;/Text&gt; &lt;/AnnotationInfo&gt; </pre> |

Go to [Table of Contents](#)

### 4.3.26 EventAnnotationDeleted

This event is fired when user deletes an annotation or measurement on an image.

#### Parameters

| Name                    | Description   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
|-------------------------|---|-------------|---------|---|-----------|---|---------|---|-----------|---|----------------|---|----------|---|-----------|---|--------------|---|------------|---|----------|----|--------------|----|----------------|
| <b>bstrCanvasPageID</b> | The Canvas Page ID containing the image annotated.  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| <b>bstrShelfID</b>      | The Shelf ID containing the image annotated.  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| <b>bstrWindowID</b>     | The Window ID of the image annotated.   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| <b>bstrStudyUID</b>     | The Study UID of the image annotated.   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| <b>bstrSeriesUID</b>    | The Series UID of the image annotated.  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| <b>bstrImageUID</b>     | The Image UID of the image annotated.   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| <b>bstrToolType</b>     | An ID that represents the type of annotation created. (see below).  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| <b>bstrToken</b>        | <div> <div>The ID of the annotation created.</div> <table> <tr> <th>Token Value</th><th>Meaning</th></tr> <tr> <td>1</td><td>TOOLRULER</td></tr> <tr> <td>2</td><td>TOOLROI</td></tr> <tr> <td>3</td><td>TOOLANGLE</td></tr> <tr> <td>4</td><td>TOOLSPINELABEL</td></tr> <tr> <td>5</td><td>TOOLLINE</td></tr> <tr> <td>6</td><td>TOOLARROW</td></tr> <tr> <td>7</td><td>TOOLTRIANGLE</td></tr> <tr> <td>8</td><td>TOOLCIRCLE</td></tr> <tr> <td>9</td><td>TOOLTEXT</td></tr> <tr> <td>10</td><td>TOOLFREEHAND</td></tr> <tr> <td>11</td><td>TOOLCOMPLEXROI</td></tr> </table> </div> | Token Value | Meaning | 1 | TOOLRULER | 2 | TOOLROI | 3 | TOOLANGLE | 4 | TOOLSPINELABEL | 5 | TOOLLINE | 6 | TOOLARROW | 7 | TOOLTRIANGLE | 8 | TOOLCIRCLE | 9 | TOOLTEXT | 10 | TOOLFREEHAND | 11 | TOOLCOMPLEXROI |
| Token Value             | Meaning   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 1                       | TOOLRULER   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 2                       | TOOLROI   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 3                       | TOOLANGLE   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 4                       | TOOLSPINELABEL  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 5                       | TOOLLINE  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 6                       | TOOLARROW   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 7                       | TOOLTRIANGLE  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 8                       | TOOLCIRCLE  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 9                       | TOOLTEXT  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 10                      | TOOLFREEHAND  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| 11                      | TOOLCOMPLEXROI  |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |
| <b>bstrXML</b>          | “<AnnotationInfo><br></AnnotationInfo>”   |             |         |   |           |   |         |   |           |   |                |   |          |   |           |   |              |   |            |   |          |    |              |    |                |

#### Remarks

None.

Go to [Table of Contents](#)

#### 4.3.27 EventPresentationStateSaved

This event is fired when a Presentation State is saved either through the **SavePresentationState** method or through the GUI.

##### Parameters

| Name                    | Description   |
|-------------------------|---|
| <b>bstrCanvasPageID</b> | Canvas Page ID the Presentation State was saved from. |
| <b>bstrShelfID</b>      | Shelf ID the Presentation State was saved from.       |
| <b>bstrPSName</b>       | Unique Presentation State ID.                         |

##### Remarks

None.

Go to [Table of Contents](#)

#### 4.3.28 EventPresentationStateLoaded

This event is fired when a Presentation State is loaded into a shelf either through the **LoadPresentationState** method or through the GUI.

##### Parameters

| Name                    | Description   |
|-------------------------|---|
| <b>bstrCanvasPageID</b> | Canvas Page ID the Presentation State was saved from. |
| <b>bstrShelfID</b>      | Shelf ID the Presentation State was saved from.       |
| <b>bstrPSName</b>       | Unique Presentation State ID.                         |

##### Remarks

None.

Go to [Table of Contents](#)

### 4.3.29 EventImageWindowCreated

This event is fired once for each thumbnail and pop-up window as they are created.

#### Parameters

| Name                    | Description                             |                                   |
|-------------------------|---|-----------------------------------|
| <b>bstrCanvasPageID</b> | Canvas Page ID for the Image displayed. |                                   |
| <b>bstrShelfID</b>      | Shelf ID for the Image displayed.       |                                   |
| <b>bstrWindowID</b>     | Window ID for the Image displayed.      |                                   |
| <b>bstrStudyUID</b>     | Study UID for the Image displayed.      |                                   |
| <b>bstrSeriesUID</b>    | Series UID for the Image displayed.     |                                   |
| <b>bstrImageUID</b>     | Image UID for the Image displayed.      |                                   |
| <b>nWindowType</b>      | <b>Long</b>                             | <b>Description</b>                |
|                         | 0                                       | Thumbnail                         |
|                         | 1                                       | Pop-up                            |
|                         | 2                                       | Diagnostic (iSite Radiology only) |

#### Remarks

None.

Go to [Table of Contents](#)

### 4.3.30 EventMenuOpening

This event is fired whenever the user right clicks to show a context menu.

#### Parameters

| Name      | Description   |               |
|-----------|---|---------------|
| nMenuType | Long  | Description   |
|           | 1   | Exam menu     |
|           | 2   | Shelf menu    |
|           | 3   | View menu     |
|           | 4   | Timeline menu |
| oMenu     | The <a href="#">iSiteContextMenu</a> object representing the menu which is about to be shown. |               |

#### Remarks

None.

Go to [Table of Contents](#)

## 5 iSiteImage Control

---

The **iSiteImage** control contains a simple user interface to view single images and or image stacks. It depends upon the **iSiteNonVisual** control for operation. Before interacting with the **iSiteImage** control, you must initialize the **iSiteNonVisual** control. A user needs to authenticate himself with the Login method of the **iSiteNonVisual** control. As with the **iSiteNonVisual** control, only one instance of the **iSiteEnterprise** control is allowed per process.

### iSiteImage Class ID

- For iSite PACS 4.0, the class id for this control is:  
A8A05DD2 - 35E5 - 45b7 - B5C7 - 934F7397475E
- For iSite PACS 4.1, the class id for this control is:  
C4D73990 - 8C71 - 4806 - 9904 - 1509BB6C0BF7

### Properties

The following table lists the properties that the **iSiteImage** control supports. These properties may only be changed before the control has been initialized via the Initialize() method. After the control has initialized, changes to these properties are ignored.

| Name        | Type | Default | Description  |
|-------------|------|---------|--|
| Initialized | Bool |         | Specifies if the control has been initialized. This is a read only flag. |
| Interactive | Bool | True    | Specifies whether the control allows interaction or not.                 |

Go to [Table of Contents](#)

## 5.1 Methods

### 5.1.1 Initialize

This method initializes the iSiteImage control:

```
boolean Initialize(IUnknown* Session);
```

#### Parameters

| Name    | Description                                   |
|---------|---|
| Session | A reference to the iSiteNonVisualCtrl to use. |

#### Return Values

| Value | Meaning                                      |
|-------|--|
| TRUE  | Success                                      |
| FALSE | Failure, check error with GetLastErrorCode() |

#### Error Codes

0,91

Go to [Error Codes](#)

#### Remarks

Currently only one **iSiteImage** control may be created at a time.

Go to [Table of Contents](#)



### 5.1.2 DisplayImage

This method displays a single image given the Study, Series and Image UID.

```
boolean DisplayImage(BSTR StudyUID,  
    BSTR SeriesUID,  
    BSTR ImageUID);
```

#### Parameters

| Name      | Description                         |
|-----------|-------------------------------------|
| StudyUID  | The UID of the Study to be viewed.  |
| SeriesUID | The UID of the Series to be viewed. |
| ImageUID  | The UID of the Image to be viewed.  |

#### Return Values

| Value | Meaning                                      |
|-------|--|
| TRUE  | Success                                      |
| FALSE | Failure, check error with GetLastErrorCode() |

#### Error Codes

0,2,10, 101, 105, 106,121

Go to [Error Codes](#)

#### Remarks

None.

Go to [Table of Contents](#)

### 5.1.3 DisplayStack

This method displays a stack of images given the Study and Series UID.

```
boolean DisplayStack(BSTR StudyUID,  
    BSTR SeriesUID);
```

#### Parameters

| Name      | Description                         |
|-----------|-------------------------------------|
| StudyUID  | The UID of the Study to be viewed.  |
| SeriesUID | The UID of the Series to be viewed. |

#### Return Values

| Value | Meaning                                      |
|-------|--|
| TRUE  | Success                                      |
| FALSE | Failure, check error with GetLastErrorCode() |

#### Error Codes

0, 2, 10, 101, 105, 106

Go to [Error Codes](#)

#### Remarks

None.

Go to [Table of Contents](#)

### 5.1.4 CloseDisplay

This method closes the currently active display.

```
boolean CloseDisplay();
```

#### Return Values

| Value | Meaning                                      |
|-------|--|
| TRUE  | Success                                      |
| FALSE | Failure, check error with GetLastErrorCode() |

#### Error Codes

0,10

Go to [Error Codes](#)

#### Remarks

None.

Go to [Table of Contents](#)

### 5.1.5 GetWindowContext

This function retrieves contextual information about the image displayed.

```
BSTR GetWindowContext();
```

#### Return Values

| Value | Meaning   |
|-------|---|
| XML   | Contextual information about the specified window       |
| ""    | Empty string, use GetLastErrorCode() to determine error |

#### Error Codes

0,2,10,120

Go to [Error Codes](#)

#### Remarks

The XML String contains the following elements:

| Name          | Description                                 |
|---------------|---|
| WindowContext | Contains the following attributes           |
| ImageUID      | The UID of the image currently displayed    |
| WindowWidth   | The width of the window                     |
| WindowCenter  | The center of the window                    |
| ZoomLevel     | The zoom level                              |
| CenterPoint   | The center point of this image              |
| Rotation      | In Degrees 0,90, 180,270                    |
| Flipped       | True if image has been flipped horizontally |
| Invert        | True if this image has been inverted        |

**Example**

```
<WindowContext>  
  <ImageUID>1.2.3.4.5.6.1</ImageUID>  
  <WindowCenter>0</WindowCenter>  
  <WindowWidth>0</WindowWidth>  
  <ZoomLevel>2</ZoomLevel>  
  <CenterPoint>100,200</CenterPoint>  
  <Rotation>0</Rotation>  
  <Flip>0</Flip>  
  <Invert>0</Invert>  
</WindowContext>
```

Go to [Table of Contents](#)

### 5.1.6 GetStaticWindowInfo

This function gets the static (non changing) information about the image being displayed.

```
BSTR GetStaticWindowInfo(  
    BSTR WindowID);
```

#### Parameters

| Name     | Description   |
|----------|---------------|
| WindowID | The window ID |

#### Return Values

| Value | Meaning   |
|-------|---|
| XML   | String containing the static information for the specified window |
| ""    | Empty string, use GetLastErrorCode() to determine error           |

#### Error Codes

0,2,10,120

Go to [Error Codes](#)

#### Remarks

The XML String contains the following elements:

| Name      | Description                                  |
|-----------|--|
| Window    | Contains the following attributes            |
| hWnd      | The Windows handle for this window           |
| StudyUID  | The DICOM Study Instance UID                 |
| SeriesUID | The DICOM Series Instance UID                |
| MaxLevels | The number of transformation levels          |
| Rows      | Number of rows in this image                 |
| Columns   | Number of columns in this image              |
| Modality  | The modality for this window                 |
| ImageUIDs | Contains a list of image UIDs in this window |
| UID       | An Image UID                                 |

**Example**

```
<Window>
  <hWnd>34562334</hWnd>
  <StudyUID>1.2.3.4</StudyUID>
  <SeriesUID>1.2.3.4.1</SeriesUID>
  <MaxLevels>3</MaxLevels>
  <Rows>512</Rows>
  <Columns>512</Columns>
  <Modality>CT</Modality>
  <ImageUIDs>
    <UID>1.2.3.4.1.1</UID>
    <UID>1.2.3.4.1.2</UID>
    <UID>1.2.3.4.1.3</UID>
    <UID>1.2.3.4.1.4</UID>
  </ImageUIDs>
</Window>
```

Go to [Table of Contents](#)

### 5.1.7 SetWindowImage

This function changes the image displayed in the current window.

```
boolean SetWindowImage(BSTR ImageUID);
```

#### Parameters

| Name     | Description                                     |
|----------|---|
| ImageUID | The UID for the image to display in that window |

#### Return Values

| Value | Meaning                                  |
|-------|--|
| TRUE  | Success                                  |
| FALSE | Failure, check error with GetLastError() |

#### Error Codes

0, 2, 10, 120, 121

Go to [Error Codes](#)

#### Remarks

This function is used to change the current image for a stack window. ImageUID must be one of the images in the stack otherwise this function will fail. If the specified window is not currently visible in the rack, the rack is scrolled so it is.

#### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)



### 5.1.8 SetWindowView

This function sets the window's zoom level and top left corner.

```
boolean SetWindowView (  
    short ZoomLevel,  
    short Top,  
    short Left,  
    long WindowWidth,  
    long WindowCenter);
```

#### Parameters

| Name         | Description   |
|--------------|---|
| ZoomLevel    | The level to zoom the image to. 0 is full resolution      |
| Top          | The top row to display in full resolution coordinates     |
| Left         | The left column to display in full resolution coordinates |
| WindowWidth  | The width of the histogram window                         |
| WindowCenter | The center of the histogram window                        |

#### Return Values

| Value | Meaning                                      |
|-------|--|
| TRUE  | Success                                      |
| FALSE | Failure, check error with GetLastErrorCode() |

#### Error Codes

0,2,10,120,122,123

Go to [Error Codes](#)

#### Remarks

This function does not return until the window has been fully updated.

#### See also

GetActiveWindow, EventViewMenuSelected

Go to [Table of Contents](#)

### 5.1.9 SetRotationOrientation

This function flips and rotates the current displayed image.

```
boolean SetRotationOrientation(  
    VARIANT_BOOL      bFlip,  
    KImageRotation kRotate);
```

#### Parameters

| Name    | Description   |
|---------|---|
| bFlip   | True if the image should be flipped on the vertical axis. |
| kRotate | The rotation angle (see Remarks)                          |

#### Return Values

| Value | Meaning                                  |
|-------|--|
| TRUE  | Success                                  |
| FALSE | Failure, check error with GetLastError() |

#### Error Codes

0,2,10, 120

Go to [Error Codes](#)

#### Remarks

The KImageRotation enumeration is defined in the TypeLibrary. The following values are valid for the Rotation.

| Name      | Value | Meaning                     |
|-----------|-------|-----------------------------|
| Rotate0   | 0     | Rotate Image by 0 degrees   |
| Rotate90  | 1     | Rotate Image by 90 degrees  |
| Rotate180 | 2     | Rotate Image by 180 degrees |
| Rotate270 | 3     | Rotate Image by 270 degrees |

Go to [Table of Contents](#)

### 5.1.10 GetDICOMValue

This function retrieves a DICOM value from the specified image window.

```
BSTR GetDICOMValue(  
    BSTR WindowID  
    BSTR DICOMTag);
```

#### Parameters

| Name     | Description  |
|----------|--|
| WindowID | The Window ID.   |
| DICOMTag | DICOM tag. Must be in hexadecimal form, e.g. 0x00280030. |

#### Return Values

| Value | Meaning  |
|-------|--|
| BSTR  | String representation of the DICOM value.  |
| ""    | Empty string if tag is not found or upon error. Use GetLastErrorCode() to determine error. |

#### Error Codes

0,10,15,120

Go to [Error Codes](#)

#### Remarks

None.

Go to [Table of Contents](#)

### 5.1.11 GetDICOMInstance

This function retrieves the DICOM instance from the specified window.

```
long GetDICOMInstance(  
    BSTR ImageUID,  
    VARIANT *DICOMData);
```

#### Parameters

| Name      | Description  |
|-----------|--|
| ImageUID  | The Image UID for which we retrieve the DICOMData. |
| DICOMData | The DICOMData formatted as a SAFEARRAY of bytes.   |

#### Return Values

| Value | Meaning                    |
|-------|----------------------------|
| long  | The size of the DICOM Data |

#### Error Codes

0,10,120,121

Go to [Error Codes](#)

#### Remarks

The SafeArray that's being generated starts on index 1 for compatibility with Scripting Languages.

Go to [Table of Contents](#)

## 6 ISiteContextMenu Object

---

The `ISiteContextMenu` object allows integrators to modify the contents of the context menus used in the iSite clients. When a user right clicks on a window, the client will fire an **EventMenuOpening** event passing the menu type and a pointer to a copy of this object.

**Note:** The **iSiteContextMenu** object is not compatible with scripting languages such as Javascript and VBScript. For context menu operations via script, use the traditional iSite API context menu functions such as **AddViewMenuItem**, **AddExamMenuItem**, **AddShelfMenuItem**, **AddTimelineMenuItem**, etc.

---

### 6.1 Methods

#### 6.1.1 AddSeparator

This method places a menu separator after the last item on the menu.

```
Boolean AddSeparator();
```

#### Return Values

| Value | Meaning                            |
|-------|------------------------------------|
| True  | The method completed successfully. |

#### Remarks

None.

Go to [Table of Contents](#)

### 6.1.2 InsertSeparator

This method inserts a menu separator immediately after the specified menu item.

```
Boolean InsertSeparator(LONG nIDorPos, LONG nFlag);
```

#### Parameters

| Name     | Description  |       |             |   |                                  |     |  |
|----------|--|-------|-------------|---|----------------------------------|-----|--|
| nIDorPos | Either a zero-based position or the ID of a menu item.   |       |             |   |                                  |     |  |
| nFlag    | Determines whether the nIDorPos is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value    | Description  |       |             |   |                                  |     |  |
| 0        | nIDorPos is an ID (MF_BYCOMMAND)   |       |             |   |                                  |     |  |
| 400      | nIDorPos is a position (MF_BYPOSITION)   |       |             |   |                                  |     |  |

#### Return Values

| Value | Meaning                                |
|-------|--|
| True  | The method completed successfully.     |
| False | The specified menu item was not found. |

#### Remarks

Specifying a position of -1 will insert the separator before the first item.

Go to [Table of Contents](#)

### 6.1.3 AddMenuItem

This method appends a new menu item to the end of the menu.

```
Boolean AddMenuItem(BSTR bstrText, LONG *pnID);
```

#### Parameters

| Name     | Description  |
|----------|--|
| bstrText | The text that will be displayed on the menu for this item. |
| pnID     | Pointer to a variable to set to the ID of the new item.    |

#### Return Values

| Value | Meaning   |
|-------|---|
| True  | The method completed successfully.                |
| False | The specified text matches an existing menu item. |

#### Remarks

None.

Go to [Table of Contents](#)

### 6.1.4 AddKnownMenuItem

This method appends a new menu item to the end of the menu and assigns the specified ID.

```
Boolean AddKnownMenuItem(LONG nID, BSTR bstrText);
```

#### Parameters

| Name     | Description  |
|----------|--|
| nID      | Menu item ID for this item.                                |
| bstrText | The text that will be displayed on the menu for this item. |

#### Return Values

| Value | Meaning   |
|-------|---|
| True  | The method completed successfully.                |
| False | The specified text matches an existing menu item. |

#### Remarks

This method should **not** be used by integrators as it will cause unpredictable results.

Go to [Table of Contents](#)



### 6.1.5 InsertNewItem

This method inserts a menu item immediately after the specified menu item and assigns an ID for the new menu item.

```
Boolean InsertNewItem(LONG nIDorPos, LONG nFlag,  
    BSTR bstrText, LONG* pnID);
```

#### Parameters

| Name            | Description   |       |             |   |                                  |     |  |
|-----------------|---|-------|-------------|---|----------------------------------|-----|--|
| <b>nIDorPos</b> | Either a zero-based position or the ID of a menu item.  |       |             |   |                                  |     |  |
| <b>nFlag</b>    | Determines whether the <b>nIDorPos</b> is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value           | Description   |       |             |   |                                  |     |  |
| 0               | nIDorPos is an ID (MF_BYCOMMAND)  |       |             |   |                                  |     |  |
| 400             | nIDorPos is a position (MF_BYPOSITION)  |       |             |   |                                  |     |  |
| <b>bstrText</b> | The text that will be displayed on the menu for this item.  |       |             |   |                                  |     |  |
| <b>pnID</b>     | Pointer to a variable to set to the ID of the new item.   |       |             |   |                                  |     |  |

#### Return Values

| Value        | Meaning  |
|--------------|--|
| <b>True</b>  | The method completed successfully.   |
| <b>False</b> | The specified menu item doesn't exist or the specified text matches an existing menu item. |

#### Remarks

Specifying a position of -1 will insert the new menu item before the first item.

Go to [Table of Contents](#)

### 6.1.6 InsertKnownMenuItem

This method inserts a menu item immediately after the specified menu item and assigns the specified ID for the new menu item.

```
Boolean InsertKnownMenuItem(LONG nIDorPos, LONG nFlag,  
    LONG nID, BSTR bstrText);
```

#### Parameters

| Name     | Description   |       |             |   |                                  |     |  |
|----------|---|-------|-------------|---|----------------------------------|-----|--|
| nIDorPos | Either a zero-based position or the ID of a menu item.  |       |             |   |                                  |     |  |
| nFlag    | Determines whether the <b>nIDorPos</b> is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value    | Description   |       |             |   |                                  |     |  |
| 0        | nIDorPos is an ID (MF_BYCOMMAND)  |       |             |   |                                  |     |  |
| 400      | nIDorPos is a position (MF_BYPOSITION)  |       |             |   |                                  |     |  |
| nID      | The ID of the new item.   |       |             |   |                                  |     |  |
| bstrText | The text that will be displayed on the menu for this item.  |       |             |   |                                  |     |  |

#### Return Values

| Value | Meaning  |
|-------|--|
| True  | The method completed successfully.   |
| False | The specified menu item doesn't exist or the specified text matches an existing menu item. |

#### Remarks

This method should **not** be used by integrators as it will cause unpredictable results. Specifying a position of -1 will insert the new menu item before the first item.

Go to [Table of Contents](#)

### 6.1.7 AddSubMenu

This method creates a new submenu and appends it to the end of a menu.

```
Boolean AddSubMenu(BSTR bstrText, IDispatch** ppSubMenu);
```

#### Parameters

| Name            | Description  |
|-----------------|--|
| <b>bstrText</b> | The text that will be displayed on the menu for this item. |
| <b>pSubMenu</b> | A pointer to the newly created submenu.                    |

#### Return Values

| Value        | Meaning  |
|--------------|--|
| <b>True</b>  | The method completed successfully.   |
| <b>False</b> | The specified text matches an existing menu item or the submenu could not be created because of an internal error. |

#### Remarks

Internal errors include such things as running out of virtual memory. If the method fails, the submenu point is set to NULL. The calling routine is responsible for releasing the returned object.

Go to [Table of Contents](#)

### 6.1.8 GetSubMenu

This method returns the submenu located at the specified position.

```
Boolean GetSubMenu(LONG nPos, IDispatch** ppSubMenu);
```

#### Parameters

| Name     | Description   |
|----------|---|
| nPos     | The zero-based position or the ID of the desired submenu. |
| pSubMenu | A pointer to the requested submenu.                       |

#### Return Values

| Value | Meaning   |
|-------|---|
| True  | The method completed successfully.  |
| False | The specified position is not valid or the item at the specified position is not a submenu. |

#### Remarks

A position is required rather than an ID because submenus aren't assigned IDs when added or inserted. If the method fails, the submenu point is set to NULL. The calling routine is responsible for releasing the returned object.

Go to [Table of Contents](#)

### 6.1.9 InsertSubMenu

This method created a new submenu and inserts it immediately after the menu item specified by **nIDorPos**. The new submenu is returned.

```
Boolean InsertSubMenu(LONG nIDorPos, LONG nFlag,  
    BSTR bstrText, IDispatch** pSubMenu);
```

#### Parameters

| Name            | Description   |       |             |   |                                  |     |  |
|-----------------|---|-------|-------------|---|----------------------------------|-----|--|
| <b>nIDorPos</b> | Either a zero-based position or the ID of a menu item.  |       |             |   |                                  |     |  |
| <b>nFlag</b>    | Determines whether the <b>nIDorPos</b> is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value           | Description   |       |             |   |                                  |     |  |
| 0               | nIDorPos is an ID (MF_BYCOMMAND)  |       |             |   |                                  |     |  |
| 400             | nIDorPos is a position (MF_BYPOSITION)  |       |             |   |                                  |     |  |
| <b>bstrText</b> | The text that will be displayed on the menu for this item.  |       |             |   |                                  |     |  |
| <b>pSubMenu</b> | A pointer to the newly created submenu.   |       |             |   |                                  |     |  |

#### Return Values

| Value        | Meaning   |
|--------------|---|
| <b>True</b>  | The method completed successfully.  |
| <b>False</b> | The specified menu item doesn't exist or the specified text matches an existing menu item or the submenu could not be created because of an internal error. |

#### Remarks

Specifying a position of -1 will insert the new submenu before the first item. Internal errors include such things as running out of virtual memory. The calling routine is responsible for releasing the returned object.

Go to [Table of Contents](#)

### 6.1.10 GetText

This method returns the text for an existing menu item.

```
Boolean GetText(LONG nIDorPos, LONG nFlag,  
               BSTR* pbstrText);
```

#### Parameters

| Name             | Description   |       |             |   |                                  |     |  |
|------------------|---|-------|-------------|---|----------------------------------|-----|--|
| <b>nIDorPos</b>  | Either a zero-based position or the ID of a menu item.  |       |             |   |                                  |     |  |
| <b>nFlag</b>     | Determines whether the <b>nIDorPos</b> is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value            | Description   |       |             |   |                                  |     |  |
| 0                | nIDorPos is an ID (MF_BYCOMMAND)  |       |             |   |                                  |     |  |
| 400              | nIDorPos is a position (MF_BYPOSITION)  |       |             |   |                                  |     |  |
| <b>pbstrText</b> | A pointer to the text that is displayed on the menu for this item.  |       |             |   |                                  |     |  |

#### Return Values

| Value        | Meaning                                |
|--------------|--|
| <b>True</b>  | The method completed successfully.     |
| <b>False</b> | The specified menu item doesn't exist. |

#### Remarks

If the method fails the value of the text is set to NULL. **pbstrText** is assumed to point to an uninitialized **BSTR** and no attempt is made to release the string before execution. This could lead to a memory leak if the calling routine doesn't free the old string. The calling routine is responsible for freeing the returned string. There is no text associated with a separator, so the method will return NULL if **nIDorPos** specifies one.

Go to [Table of Contents](#)

### 6.1.11 SetText

This method replaces the existing text for a menu item with the new text.

```
Boolean SetText(LONG nIDorPos, LONG nFlag, BSTR bstrText);
```

#### Parameters

| Name            | Description   |       |             |   |                                  |     |  |
|-----------------|---|-------|-------------|---|----------------------------------|-----|--|
| <b>nIDorPos</b> | Either a zero-based position or the ID of a menu item.  |       |             |   |                                  |     |  |
| <b>nFlag</b>    | Determines whether the <b>nIDorPos</b> is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value           | Description   |       |             |   |                                  |     |  |
| 0               | nIDorPos is an ID (MF_BYCOMMAND)  |       |             |   |                                  |     |  |
| 400             | nIDorPos is a position (MF_BYPOSITION)  |       |             |   |                                  |     |  |
| <b>bstrText</b> | The new text that will be displayed on the menu for this item.  |       |             |   |                                  |     |  |

#### Return Values

| Value        | Meaning  |
|--------------|--|
| <b>True</b>  | The method completed successfully.   |
| <b>False</b> | The specified menu item doesn't exist or the specified text matches an existing menu item. |

#### Remarks

None.

Go to [Table of Contents](#)

### 6.1.12 Remove

This method removes the specified item from the menu. It also deletes the text and, if the item is a submenu, releases the submenu object.

```
Boolean Remove(LONG nIDorPos, LONG nFlag);
```

#### Parameters

| Name     | Description   |       |             |   |                                  |     |  |
|----------|---|-------|-------------|---|----------------------------------|-----|--|
| nIDorPos | Either a zero-based position or the ID of a menu item.  |       |             |   |                                  |     |  |
| nFlag    | Determines whether the <b>nIDorPos</b> is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value    | Description   |       |             |   |                                  |     |  |
| 0        | nIDorPos is an ID (MF_BYCOMMAND)  |       |             |   |                                  |     |  |
| 400      | nIDorPos is a position (MF_BYPOSITION)  |       |             |   |                                  |     |  |

#### Return Values

| Value | Meaning                                |
|-------|--|
| True  | The method completed successfully.     |
| False | The specified menu item doesn't exist. |

#### Remarks

None.

Go to [Table of Contents](#)



### 6.1.13 Clear

This method removes all items from the menu. It also deletes the text and releases any submenu objects.

```
Boolean Clear();
```

#### Return Values

| Value | Meaning                            |
|-------|------------------------------------|
| True  | The method completed successfully. |

#### Remarks

This method should **not** be called by the integrator as it will interfere with normal operations.

Go to [Table of Contents](#)

### 6.1.14 CheckMenuItem

This method adds or removes a check mark from next to the specified menu item.

```
Boolean CheckMenuItem(LONG nPosOrID, LONG nType,  
    VARIANT_BOOL bCheck);
```

#### Parameters

| Name     | Description   |       |             |   |                                  |     |  |
|----------|---|-------|-------------|---|----------------------------------|-----|--|
| nIDorPos | Either a zero-based position or the ID of a menu item.  |       |             |   |                                  |     |  |
| nFlag    | Determines whether the <b>nIDorPos</b> is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value    | Description   |       |             |   |                                  |     |  |
| 0        | nIDorPos is an ID (MF_BYCOMMAND)  |       |             |   |                                  |     |  |
| 400      | nIDorPos is a position (MF_BYPOSITION)  |       |             |   |                                  |     |  |
| bCheck   | Indicates whether the item should be checked (True) or unchecked (False).   |       |             |   |                                  |     |  |

#### Return Values

| Value | Meaning  |
|-------|--|
| True  | The method completed successfully.                           |
| False | The specified menu item doesn't exist or is not a menu item. |

#### Remarks

The method doesn't allow separators or submenus to be checked.

Go to [Table of Contents](#)

### 6.1.15 IsChecked

This method is used to determine if the specified item has a check mark next to it.

```
Boolean IsChecked(LONG nIDorPos, LONG nType);
```

#### Parameters

| Name     | Description   |       |             |   |                                  |     |  |
|----------|---|-------|-------------|---|----------------------------------|-----|--|
| nIDorPos | Either a zero-based position or the ID of a menu item.  |       |             |   |                                  |     |  |
| nFlag    | Determines whether the <b>nIDorPos</b> is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value    | Description   |       |             |   |                                  |     |  |
| 0        | nIDorPos is an ID (MF_BYCOMMAND)  |       |             |   |                                  |     |  |
| 400      | nIDorPos is a position (MF_BYPOSITION)  |       |             |   |                                  |     |  |

#### Return Values

| Value | Meaning  |
|-------|--|
| True  | The specified menu item exists, is a menu item and is checked.                 |
| False | The specified menu item doesn't exist or is not a menu item or is not checked. |

#### Remarks

None.

Go to [Table of Contents](#)

### 6.1.16 EnableMenuItem

This method will enable or disable the specified menu item. Disabled items will be grayed out and not selectable by the user.

```
Boolean EnableMenuItem(LONG nIDorPos, LONG nFlags,  
    VARIANT_BOOL bEnable);
```

#### Parameters

| Name     | Description   |       |             |   |                                  |     |  |
|----------|---|-------|-------------|---|----------------------------------|-----|--|
| nIDorPos | Either a zero-based position or the ID of a menu item.  |       |             |   |                                  |     |  |
| nFlag    | Determines whether the <b>nIDorPos</b> is a position or an ID. <table><tr><th>Value</th><th>Description</th></tr><tr><td>0</td><td>nIDorPos is an ID (MF_BYCOMMAND)</td></tr><tr><td>400</td><td>nIDorPos is a position (MF_BYPOSITION)</td></tr></table> | Value | Description | 0 | nIDorPos is an ID (MF_BYCOMMAND) | 400 | nIDorPos is a position (MF_BYPOSITION) |
| Value    | Description   |       |             |   |                                  |     |  |
| 0        | nIDorPos is an ID (MF_BYCOMMAND)  |       |             |   |                                  |     |  |
| 400      | nIDorPos is a position (MF_BYPOSITION)  |       |             |   |                                  |     |  |
| bCheck   | Indicates whether the item should be enabled (True) or disabled (False).  |       |             |   |                                  |     |  |

#### Return Values

| Value | Meaning  |
|-------|--|
| True  | The method completed successfully.                           |
| False | The specified menu item doesn't exist or is not a menu item. |

#### Remarks

The method doesn't allow separators or submenus to be disabled.

Go to [Table of Contents](#)

### 6.1.17 GetCount

This method returns the number of items in the menu.

```
Boolean GetCount(LONG* pnCount);
```

#### Parameters

| Name    | Description  |
|---------|--|
| pnCount | A pointer to a LONG that will receive the number of items. |

#### Return Values

| Value | Meaning                            |
|-------|------------------------------------|
| True  | The method completed successfully. |

#### Remarks

None.

Go to [Table of Contents](#)

### 6.1.18 Load

This method will load the specified menu from the specified file.

```
Boolean Load(BSTR bstrFileName, LONG nID);
```

#### Parameters

| Name                | Description  |
|---------------------|--|
| <b>bstrFileName</b> | The name of the file containing the menu to be loaded. |
| <b>nID</b>          | The ID of the menu resource to be loaded               |

#### Return Values

| Value        | Meaning  |
|--------------|--|
| <b>True</b>  | The method completed successfully.   |
| <b>False</b> | The specified file doesn't exist or doesn't contain the specified menu resource or the menu couldn't be loaded for an internal reason. |

#### Remarks

This function should **not** be called by the integrator as it will clear the existing menu and replace it with the new one. Use of this function could cause unpredictable results and disable some client functionality.

Go to [Table of Contents](#)

### 6.1.19 CopyToMenu

This method copies the menu to the specified external Windows menu.

```
Boolean CopyToMenu(LONGLONG nhMenu);
```

#### Parameters

| Name   | Description   |
|--------|---|
| nhMenu | The HMENU representing the Window menu to receive a copy of the menu. |

#### Return Values

| Value | Meaning                                   |
|-------|---|
| True  | The method completed successfully.        |
| False | The member failed for an internal reason. |

#### Remarks

This call is recursive, copying all submenus as well. It is not intended for use by the integrator.

Go to [Table of Contents](#)

### 6.1.20 GetRange

This method retrieves the range of IDs from which the menu will assign new IDs.

```
Boolean GetRange(LONG* pnMin, LONG* pnMax);
```

#### Parameters

| Name         | Description  |
|--------------|--|
| <b>pnMin</b> | Pointer to a LONG that will receive the minimum ID that can be assigned. |
| <b>pnMax</b> | Pointer to a LONG that will receive the maximum ID that can be assigned. |

#### Return Values

| Value       | Meaning                            |
|-------------|------------------------------------|
| <b>True</b> | The method completed successfully. |

#### Remarks

None.

Go to [Table of Contents](#)



### 6.1.21 SetRange

This method sets the range from which the menu will assign new IDs.

```
Boolean SetRange(LONG nMin, LONG nMax);
```

#### Parameters

| Name | Description                          |
|------|--------------------------------------|
| nMin | The minimum ID that can be assigned. |
| nMax | The maximum ID that can be assigned. |

#### Return Values

| Value | Meaning  |
|-------|--|
| True  | The method completed successfully.                                       |
| False | <b>nMin &gt; nMax</b> or a menu item has already been added to the menu. |

#### Remarks

This method can only be called before the first menu item is added.

Go to [Table of Contents](#)

### 6.1.22 Popup

This method displays the menu at the specified screen coordinates.

```
Boolean Popup(LONGLONG nWnd, LONG nX, LONG nY);
```

#### Parameters

| Name | Description   |
|------|---|
| nWnd | The HWND of the Window to receive any message caused by the user clicking on a menu item. |
| nX   | The X screen coordinate of the location to display the menu.                              |
| nY   | The Y screen coordinate of the location to display the menu.                              |

#### Return Values

| Value | Meaning                                   |
|-------|---|
| True  | The method completed successfully.        |
| False | The method failed for an internal reason. |

#### Remarks

None.

Go to [Table of Contents](#)

### 6.1.23 Find

This method scans the menu looking for an item with the specified text.

```
Boolean Find(BSTR bstrText, LONG* pnPos);
```

#### Parameters

| Name            | Description  |
|-----------------|--|
| <b>bstrText</b> | The text to search for. It must exactly match the menu item text.    |
| <b>pnPos</b>    | Pointer to the LONG that will receive the position of the menu item. |

#### Return Values

| Value        | Meaning                           |
|--------------|-----------------------------------|
| <b>True</b>  | The specified text was found.     |
| <b>False</b> | The specified text was not found. |

#### Remarks

This method is not recursive. The integrator is responsible for traversing the submenus if that is the desired behavior. If the text is not found, the position is set to -1.

Go to [Table of Contents](#)