

Caleb Bayles

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EDUCATION

Southern Illinois University Edwardsville (SIUE)
Bachelor of Science in Computer Science
Dean's List (2 Years)

Expected Graduation: May 2024
GPA: 3.7

TECHNICAL SKILLS

Python, HTML/CSS, JavaScript, React, Next.js, Node.js, Tailwind, Java, C/C++, Git, SQL, Responsive Design, Agile, SSH, Linux

WORK EXPERIENCE

Park Maintenance, Decatur Park District

May 2021 - August 2023

- Trimmed and mowed various parks throughout the city during the summer months

PERSONAL PROJECTS

Expendable 054 – Lead Designer and Programmer

September 2019 - August 2020

- Independently developed a full-scale side-scrolling video game in Python using the pygame SDL library
- Collaborated with talented artists to create game art and accommodated user testing
- Released the game to the public, and have released subsequent bug fixes and patches
- caleb-bayles.itch.io/expendable054

Personal Portfolio

May 2023 - August 2023

- Used React, Next.js, and Tailwind CSS to create a portfolio showcasing the many projects I have undertaken, while also furthering getting the opportunity to further my experience with those tools
- portfolio.cbayles1.vercel.app

Weather App

December 2022 - January 2023

- Designed and built a simple weather application that can give the user a thorough glimpse of current weather, as well as a forecast, based on only a country and zip code
- Gained understanding of how to use both React, Next.js and APIs in order to streamline development
- weather-ten-alpha-82.vercel.app

ACTIVITIES

Volunteer Work: CRU Student Leader

September 2021 – Present

- Led and educated students in small group discussions on biblical information and personal motivation
- Led musical events and helped musicians prepare by providing chord charts, lyric sheets, and rehearsals