

My Project

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1 Class Index	1
1.1 Class List	1
2 Class Documentation	3
2.1 lj Class Reference	3
2.2 mdatom Struct Reference	3
2.3 particles Class Reference	3
2.4 Vector2 Struct Reference	4
2.5 Verlet Class Reference	4
Index	5

Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

lj	3
mdatom	3
particles	3
Vector2	4
Verlet	4

Chapter 2

Class Documentation

2.1 lj Class Reference

The documentation for this class was generated from the following file:

- `lj.h`

2.2 mdatom Struct Reference

Collaboration diagram for mdatom:

2.3 particles Class Reference

Public Member Functions

- void **printOutput** (std::ostream &)
- void **add** (`mdatom`)
- void **RandomAdd** (int)
- int **size** ()
- `mdatom` & **atom** (int i)
- `mdatom` & **operator[]** (int i)
- double **totKE** ()

The documentation for this class was generated from the following files:

- `particles.h`
- `particles.cpp`

2.4 Vector2 Struct Reference

Public Member Functions

- **Vector2** (double x, double y)
- **Vector2** & **operator=** (const **Vector2** &)
- **Vector2** & **operator+=** (const **Vector2** &)
- **Vector2** **operator+** (const **Vector2** &) const
- **Vector2** **operator-** (const **Vector2** &) const
- double **operator*** (const **Vector2** &) const

Public Attributes

- double **x_** [2] = {0.0, 0.0}

The documentation for this struct was generated from the following files:

- types.h
- types.cpp

2.5 Verlet Class Reference

Public Member Functions

- **Verlet** (**particles** &)
- double **getdt** () const
- double **getTime** () const
- double **getBegin** () const
- void **setTimer** (double t)
- void **printStatus** () const
- void **stepper** ()

The documentation for this class was generated from the following files:

- verlet.h
- verlet.cpp

Index

lj, [3](#)

mdatom, [3](#)

particles, [3](#)

Vector2, [4](#)

Verlet, [4](#)