

CS 35L: More on Python and Building from Source

Lab 6

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Week 3 Lecture 2

More on Python

== vs. is

- A == B compares values for equality
- A is B compares objects for equality (i.e. memory addresses)

Classes

```
class Dog(Animal):                                # Dog inherits from Animal
    def __init__(self, name, sound): # constructor
        self.name = name                # create class instances
        self.sound = sound
    def bark(self): # instance methods needs "self" argument
        print(self.sound)

my_dog = Dog("Pluto", "woof")
print(my_dog.name)
my_dog.bark()
```

Nested Functions

```
def outer():  
    outer_var = 10  
    x = {'a': 1}  
  
    def inner():  
        print(outer_var)  
        x['a'] += 1  
  
    inner()
```

```
def outer():  
    x = 10  
  
    def inner():  
        nonlocal x  
        x = 20  
        print(x)  
  
    inner()  
    print(x)
```

Nested Classes

```
class OuterClass:
```

```
    Class InnerClass:
```

```
        def inner_class_method(self):
```

```
            pass
```

```
    def outer_class_method(self):
```

```
        pass
```

Modules

- Python standard library has many useful modules
- Import modules using `import`

```
import random                # import module
from math import pi          # import only specific code from module
from sys import *             # imports entire module directly into file
import datetime as dt         # import module using custom name

x = random.randint(0, 10)     # call function in module
print(pi * x)                 # Note: didn't need to specify name
```

Shallow vs. Deep Copying

- A shallow copy constructs a new compound object and then (to the extent possible) inserts references into it to the objects found in the original
- A deep copy constructs a new compound object and then, recursively, inserts copies into it of the objects found in the original.

```
from copy import copy, deepcopy
```

```
a = [1, 2, [3, 4]]      # original list
```

```
b = copy(a)             # shallow copy (reference to sublist [3, 4])
```

```
c = deepcopy(a)         # deep copy (creates copy of sublist [3, 4])
```


Shallow vs. Deep Copying

```
from copy import copy, deepcopy
```

```
a = [1, 2, [3, 4]]
```

```
b = copy(a)
```

```
c = deepcopy(a)
```

```
b[0] = 0
```

```
b[2][0] = 10
```

```
print(a)
```

```
print(b)
```

```
print(c)
```

Other useful Python features

- Higher order functions (map, filter, reduce)
- List comprehensions
- Keyword arguments, *args and **kwargs
- Third party libraries with pip (numpy, pandas, tensorflow)

Building from Source

How to Install Software

- Linux

- rpm (Redhat Package Management)
 - RedHat Linux (.rpm)
- apt-get (Advanced Package Tool)
 - Debian Linux, Ubuntu Linux (.deb)
- Good old build process
 - configure, make, make install

- Mac

- homebrew
 - brew install/brew cask install

Decompressing Files

Generally, you receive Linux software in the tarball format (.tgz) or (.gz)

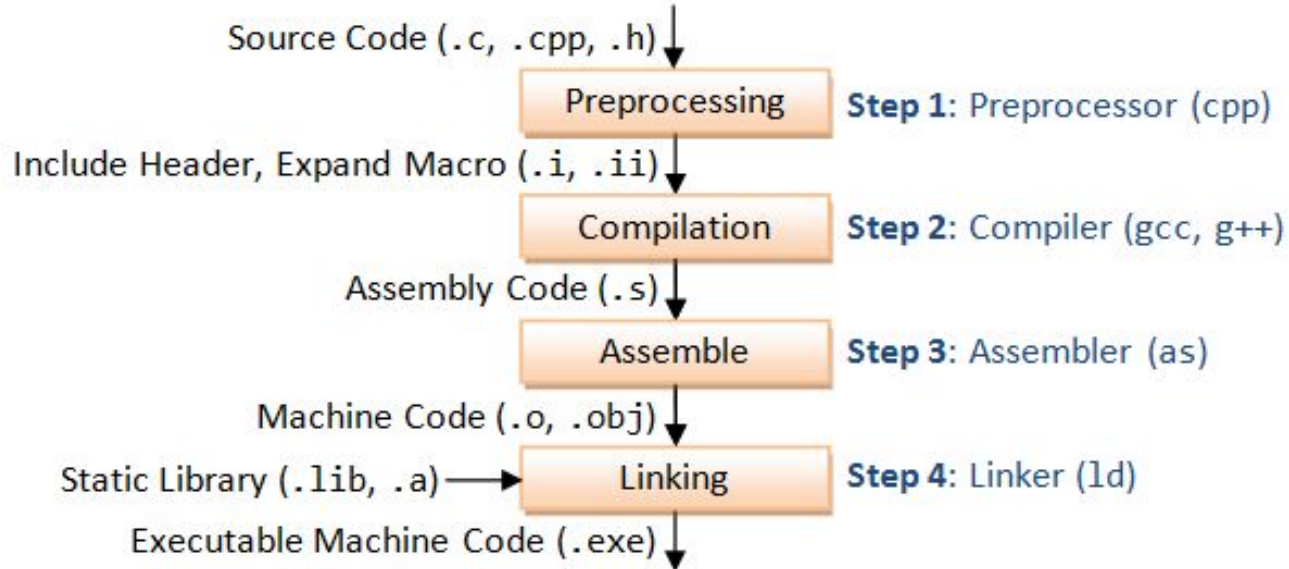
Decompress file in current directory:

- `$ tar -xzvf filename.tar.gz`
- `-Option -x: --extract`
- `-Option -z: --gzip`
- `-Option -v: --verbose`
- `-Option -f: --file`

Build Process

- **configure**
 - Script that checks details about the machine before installation
 - Dependency between packages
 - Creates 'Makefile'
- **make**
 - Requires 'Makefile' to run
 - Compiles all the program code and creates executables in current temporary directory
- **make install**
 - make utility searches for a label named install within the Makefile, and executes only that section of it
 - executables are copied into the final directories (system directories)

C Compilation Process



C compilation

- Preprocessor
 - Removes comments from code
 - Includes header files code in the file itself
 - Replaces macro name (small functions) with values `#define x 6` => this value replaced into file
- Compiler
 - Generate assembly code
- Assembler
 - Converts assembly code to machine code (binary) - object code)
- Linker
 - Used when we have multiple modules
 - We need a single executable file, linker is used to combine all files
 - Links library functions

Command-Line Compilation

- item.h
- item.c
 - #includes item.h
- shoppingList.h
 - #includes item.h
- shoppingList.c
 - #includes shoppingList.h
- shop.h
- shop.c
 - #includes shoppingList.h and shop.h
- How to compile?
- gcc -Wall shoppingList.c item.c shop.c -o shop

Expanding the command

- gcc - compiler program
- -Wall - turn all warnings on
- -o - to name the executable as the name given, instead of a.out

What if...

- We change one of the header or source files?
 - Rerun command to generate new executable
- We only made a small change to item.c?
 - not efficient to recompile shoppinglist.c and shop.c
 - Solution: avoid waste by producing a separate object code file for each source file
 - `gcc -Wall -c item.c...` (for each source file)
 - Wall: This enables all the warnings about constructions
 - `gcc item.o shoppingList.o shop.o -o shop` (combine)
 - Less work for compiler, saves time but more commands

What if...

- We change item.h?
 - Need to recompile every source file that includes it & every source file that includes a header that includes it. Here: item.c, shoppinglist.c and shop.c
 - Difficult to keep track of files when project is large
 - Windows 7 ~40 million lines of code
- => Make

Make

- Utility for managing large software projects
- Compiles files and keeps them up-to-date
- Efficient Compilation (only files that need to be recompiled)

Makefile Example

```
# Makefile - A Basic Example - only executes changed files
all : shop # usually first all is called the target and so are shop,
item.o....., clean
shop : item.o shoppingList.o shop.o          # dependencies
      gcc -Wall -o shop item.o shoppingList.o shop.o
item.o : item.cpp item.h
      gcc -Wall -c item.cpp
shoppingList.o : shoppingList.cpp shoppingList.h
      gcc -Wall -c shoppingList.cpp
shop.o : shop.cpp item.h shoppingList.h
      gcc -Wall -c shop.cpp
clean :
      rm -f item.o shoppingList.o shop.o shop
```

Example Bash command: 'make shop' will execute
gcc -Wall -o shop item.o shoppingList.o shop.o

Basics

- Variable declaration

Flags= -c -Wall

Compiler=g++

- Bash command 'make <word>' executes the target

–Example, make clean would execute whatever's below the target 'clean'

Task

- You have a main target 'hello' (all : hello) which should execute all object files main.o function1.o function2.o and combine them into 'hello'
- Each .o file should be created by compiling the cpp files individually (in a separate line)
- You have 3 cpp files - main.cpp function1.cpp function2.cpp
- Need to compile these files using Makefile
- In the end, write clean to remove all executables and object files

Lab 3

- Coreutils 8.29 has a problem
 - The latter option should override the earlier option
 - `$ /usr/bin/lis -A /usr/src/
debug kernels`
 - `$ /usr/bin/lis -aA /usr/src/
. .. debug kernels`
- Fix the ls program

Getting Set Up (Step 1)

- Download coreutils-7.6 to your home directory
 - Use 'wget'
- Untar and Unzip it using 'tar'
- Make a directory coreutils_install in the coreutils-8.29 directory (this is where you'll be installing coreutils)
 - mkdir /you/path/to/coreutils_install

Building coreutils (Step 2)

- Go into coreutils-8.29 directory. This is what you just unzipped.
- Read the INSTALL file on how to configure “make”, especially **--prefix** flag
 - Compile and install your copy of Coreutils into **a temporary directory of your own**.
- Run the configure script using the prefix flag so that when everything is done, coreutils will be installed in the directory coreutils_install
- Compile it: make
- Install it: make install

Reproduce Bug (Step 3)

- Reproduce the bug by running the version of 'ls' in coreutils 8.29
- If you just type \$ ls at CLI it won't run 'ls' in coreutils 8.29
 - Why? Shell looks for /bin/ls
 - To use coreutils 8.29:
 - cd /you/path/to/coreutils_install
 - ./bin/ls -aA
 - This manually runs the executable in this directory

Patching

- A patch is a piece of software designed to fix problems with or update a computer program
- It's a diff file that includes the changes made to a file
- A person who has the original (buggy) file can use the patch command with the diff file to add the changes to their original file

Applying a Patch

Source Files



Original File

Modified File

Patch File



diff Unified Format

- `diff -u original_file modified_file`
- `--- path/to/original_file`
- `+++ path/to/modified_file`
- `@@ -l,s +l,s @@`
 - `@@`: beginning of a hunk
 - `l`: beginning line number
 - `s`: number of lines the change hunk applies to for each file
 - `Alinewitha`:
 - `-` sign was deleted from the original
 - `+` sign was added to the original
 - stayed the same

Patching and Building (Steps 4 & 5)

- `$ patch -pnum < name_of_your_choice.patch`
 - 'man patch' to find out what pnum does and how to use it
- type make to rebuild patched ls

Testing Fix (Step 6)

- Test the following:
 - Modified Is works
 - Installed unmodified Is does NOT work