

**Education:**

**Cornell University**

Graduation: May 2022

Major: Information Science

Concentrations: User Experience (UX);

Interactive Technologies

**Relevant Coursework**

Completed: Digital Product Design, iOS

Development, Data Science, Computing  
using Python

In-Progress: Human-Computer Interaction,  
Communication/Teams & Technology,  
Design & Programming for the Web

**Experience:**

**Levare Organization** / UX/UI Designer

June 2020 - Present

**Empower at Cornell** / UX/UI Designer

June 2020 - Present

**Projects:**

**YouTube Playlists** Jan 2020 - May 2020

Analyzed user needs, conducted user  
research, designed, wireframed, and  
prototyped a feature allowing users to share  
videos with friends within the app.

**Netflix** June 2020 - August 2020

**Amazon** June 2020 - August 2020

**Cash App** June 2020 - August 2020

**Skills:**

**Design:**

Proficient: UX/Graphic Design, Figma,  
Wireframing, User Empathy, UI Prototyping  
User Research

Currently Learning: Sketch, Adobe  
Photoshop, Adobe Illustrator, Adobe After  
Effects

**Programming:**

HTML, CSS , Bootstrap, Javascript, jQuery,  
Node.js, Express.js

**Activities:**

ColorStack / Graphic Designer

WICC (Women in Computing at Cornell)

URMC (Underrepresented Minorities in  
Computing)

ACM-W (Association for Computing  
Machinery)

JAM (Just About Music)

Cornell Tradition