

Education:

Cornell University

B.S. Information Science, May 2022

Focus: User Experience (UX), Digital Culture & Production

Relevant Coursework

Completed: Human-Computer Interaction, Designing Technology for Social Impact, Digital Product Design, Frontend & Backend Web Development

In-Progress: App Design & Prototyping, Research Methods, Communication & Technology, Project Management, Social Behavior & Technology, Qualitative User Research and Design Methods, Computer-Mediated Communication, Behavioral Science Interventions

Experience:

Chick-fil-A/ Business Analyst Intern

June 2021 – August 2021

Designed and prototyped draft features to help Franchisees have more control in their restaurants.

Empower/ UX Designer Volunteer

June 2020 – August 2020

Designed website for a business to communicate their mission statement and maximize user experience.

Projects:

Music-Mood Project ~ UX Researcher, Product Designer

October 2021– December 2021

Designing and prototyping a creative tool with a team to allow listeners to find and listen to songs based on mood.

Pepsin Grocery Project ~ Product Designer

September 2020 – December 2020

Designed and prototyped a grocery management app with a team to allow users to track purchase history, find recipes, and find the lowest cost, available grocery items.

Eatery Design Case Study ~ UX Designer

June 2020 - August 2020

Designed a review feature to allow users to submit and review feedback regarding Cornell University's dining halls.

YouTube Design Case Study ~ UX Designer

Jan 2020 - May 2020

Designed a collaborative playlist feature to allow users to share videos with friends.

Skills:

Design:

Figma, Adobe XD, Sketch, Wireframing, Prototyping, User Empathy, User Research, User Testing

Programming:

HTML, CSS, SQL, SQLite, JavaScript, jQuery, Vue, R, Python, Data Structures

Interests:

English Horseback Riding
English Dressage
Acting
Pop Music

Honors/Awards:

Dean's List