```java
package club.westcs.OOPNotes;

public class VikingRunner {

    public static void main(String[] args) {

        Viking v = new Viking(); //making a new Viking object
        Viking b = new Viking();

        while(v.isAlive() && b.isAlive()) {
            v.attack(b);
            b.attack(v);
        }
    }

}
```