

```
1 package club.westcs.GridworldRYoung;
2
3 import info.gridworld.actor.ActorWorld;
4 import info.gridworld.grid.UnboundedGrid;
5
6 public class MultiRunner {
7
8     public static void main(String[] args) {
9
10         ActorWorld world = new ActorWorld(new UnboundedGrid<>());
11
12         world.add(new MultiCritic());
13
14         world.show();
15
16     }
17
18 }
19
```