

enter room

> chance
 > firewall > no MB can spawn
 > task > get key
 > physical punishment -
 > nothing
 > kill/prevent MB
 > spawn MB
 > no move
 > extra move
 > nothing
 > repeat until holding all 8 keys
 > teleport to boss room
 > loose
 > win
 > conclusion with cre

tutorial

> story intro > goal > actions > small practice with task > release

to develop:

story intro
 story conclusion
 task questions
 boss questions
 tutorial question
 tutorial script

rules with bioinformatics data

diagram

