## CHRISTIE BRASHERS

I'm fascinated by the intersection of physical and digital experiences. I observe the subtleties of everyday life and strive to connect people with solutions that blend into their natural behaviors. I love homegrown food, skateboarding, and my young family.



## **EXPERIENCE**

<b>Design Consultant</b> Catapult Design	10/13-Now!
Responsible for the design of Catapult's internal documentation system as well as the info structure, visual design, final deliverables for multiple client projects.	$\Delta$
Interaction Designer	5/13-Now!
Jaman Networks Currently working on the interaction and visual design for a new technology-enabled service. Supporting role in the business development and strategy.	Jmy.
Storefront Designer	5/13-Now!
Berkeley Student Food Collective I assist in the store layout and information design for a local food collective to further our mission and educate the public about food justice.	9
Research Assistant	3/13-5/13
Lucie Richter Consulting Headed the market research for technology products designed in the aging space. Thought experiments of additional solutions to address 'Aging in Place'.	<b>-</b> √\-
Product Design Consultant	3/13-4/13
TKS Design Sketches, computer models, and polished renders for a new consumer electronics product category.	L
Team Manager	02/13-4/13
IMPACT Social Entrepreneur Awards Managed the research and deliverables for a cross-disciplinary design team to secure a \$10,000 grant to execute our proposal. We made it to the finals!	
Junior Designer	5/11-10/11
Wishbone Apparel Designed 120+ apparel styles for the college female market, also designed and coded the online lookbook.	\$
Intern	8/08-3/09
By Suz Design and fabrication of handbags, jewelry, outerwear, and theatrical costumes, as well as general organization of studio.	
EDUCATION	
Industrial Design and Interaction Design	09/12-Now!
Industrial Design	09/11-06/12

## STRENGTHS

Project management, design research, concept ideation and development, sketching, wireframing, computer modeling and rendering, rapid prototyping, fabrication, documentation, presentation, HTML/CSS, Illustrator, Photoshop, Sketchbook Pro, Solidworks, Rhino, Catia, Keyshot, Final Cut, Keynote, Github