Christiana Nardi

Computer Science, B.S.

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Career Objective

As a student with good judgement, communication, time-management, and a willingness to learn, I am eager to join your organization and gain valuable experience in a professional

environment. I will do my utmost best to help your company achieve its goals.

Relevant Skills

Languages

- C
- C#
- CSS
- HTML
- Java
- JavaScript

Software

- Blender
- Eclipse
- IntelliJ IDEA
- Microsoft Office Suite
- Terminal
- Ubuntu
- Unity
- Visual Studio

Strengths • Communicative

- Creative
- Dependable
- Organized

Work Experience

Entrepreneurship 2016 – 2024

Local and Global Art Business - Richmond, Virginia

- Established relationships with communities and globally to promote entrepreneurship
- Held art booths to advertise and promote services
- Managed finances and supplies

Education

Bachelor of Science (B.S.) in Computer Science Expected graduation spring 2026

High School 2017 – 2021

Relevant Coursework

- Accounting
- Document Processing
- Keyboarding

Southern Adventist University Relevant Coursework 2022 - 2023

- Essence of Computing
- Fundamentals of Programming
- Public Speaking
- Statistics

Virginia Commonwealth University 2023 - 2024

Relevant Coursework

- Computing and Data Ethics
- Computer Systems
- Computer Organization
- Data Structure and Object-Oriented Programming
- Introduction to Discrete Structures

Awards and Honors

High School

- Honor Roll 2020
- Honor Roll 2021
- National Society of High School Scholars
- Overall GPA: 4.08

Southern Adventist University

2022 - 2023

- 2022 Dean's List
- 2023 Dean's List
- Overall GPA: 4.0

Virginia Commonwealth University 2023 - 2024

- 2023 Dean's List
- Overall GPA: 4.0

Relevant Experience

Youth Digital 2015 - 2019

- Java Mod Design Course 1 & 2 Certification
- Java Server Design Course 1 Certification
- Blender 3D Character Animation Course 1 Certification

ID Tech 2019 - 2021

- Java Coding for Applications and Game Development Course Certification
- 3D Game Design and Development with Unity and C# Course Certification
- Unity with C# Course Certification

University Projects 2022 - 2024

Created a weather forecast application drawing data from an API using HTML, CSS, and JavaScript

- Collaborated as a group to create an interactive storytelling application with dynamically changing endings utilizing creative and technical aspects
- Created a generic stack using java that parses a webpage and determines whether the tags are balanced
- Created a program using java that parses two input files— an AVL tree containing keywords is made from the first, and the second is examined for invalid identifiers by traversing the keyword tree
- Received certification from the FBI's Cyber Collegiate Academy, gaining valuable experience and insight into international hacking, cybersecurity defense and research, and the utilization of technology in apprehending cyber criminals

Personal Projects 2020 – 2024

- Created a portfolio website utilizing HTML, CSS, and JavaScript
- Created a turn-based graphical tic-tac-toe program with Java that tracks dual-user input and triggers victory/draw conditions
- Currently developing a 2D side-scroller utilizing C#, Unity, and Procreate Illustrator for design, animation, and scripting
- Currently developing a web application utilizing HTML, JavaScript, CSS, and REST API that identifies ingredients in food products a user may want to avoid due to allergies or dietary restrictions