

Grading

- Total Project- 300 pts

POINTS BREAKDOWN

- 30 - pts per week based on timeline
- 100 - pts for publishing site on the Web

WEB PROJECT

What type of the 5 will be your site, explain: pg.8

Portal-

Informational- it will be informational because it is for a business

Personal-

Educational-

Commercial-

Web surf and find and list 3 sites that you would like to incorporate for design and layout, list these sites.

1. <http://epicgames.com/>
2. <http://www.dexigner.com/directory/>
3. <http://www.gamasutra.com/>

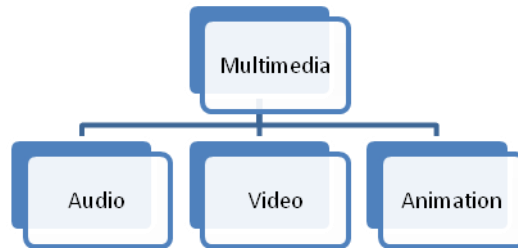
Sketch some Web site ideas either on paper, Word, Paintbrush, or any program you prefer.

Sketch Two or Three Logo's you have in mind.

List Two or Three Site name ideas

1. Crazy Gaming
2. Killer Gamers
3. VIP Gaming

Identify the types of media you will use and their purpose. Pg. 12



Determine your sites Purpose and Goals- pg. 16 & pg. 138

What is the sites purpose?

to get people to work at the VIP gaming company

What are the site's goals?

for people to get an enjoyable job

What tools do you need to reach you goals?

a great creative mind

Pg. 137

Who is my Target audience (Age, Gender, Group)?

20+, any gender, artistic

Who am I?

i am the "boss" or "employer"

What does my target audience already know about my topic?

that video games is a huge part of the company

What does my target audience want to learn from my site?

how to get a job at VIP

How will my target audience access my site?

they will be able to search game design companies and find VIP

Who is your target Market? Pg. 223

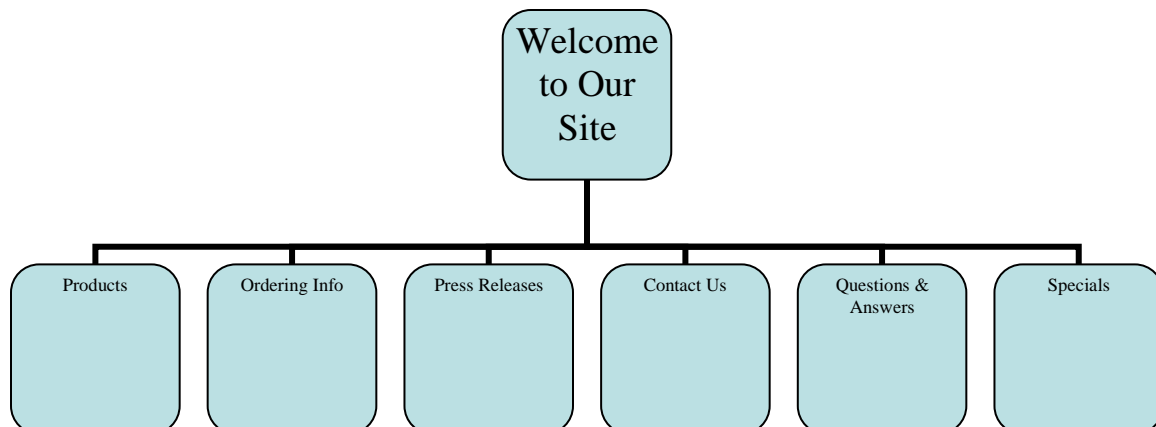
Will you be a Business to Business or a Business to Customer?

Business to Customer

What kinds of hardware and software are the sites visitors likely to be using?

Create a Hierarchy Chart that depicts your sites navigation: pg. 16

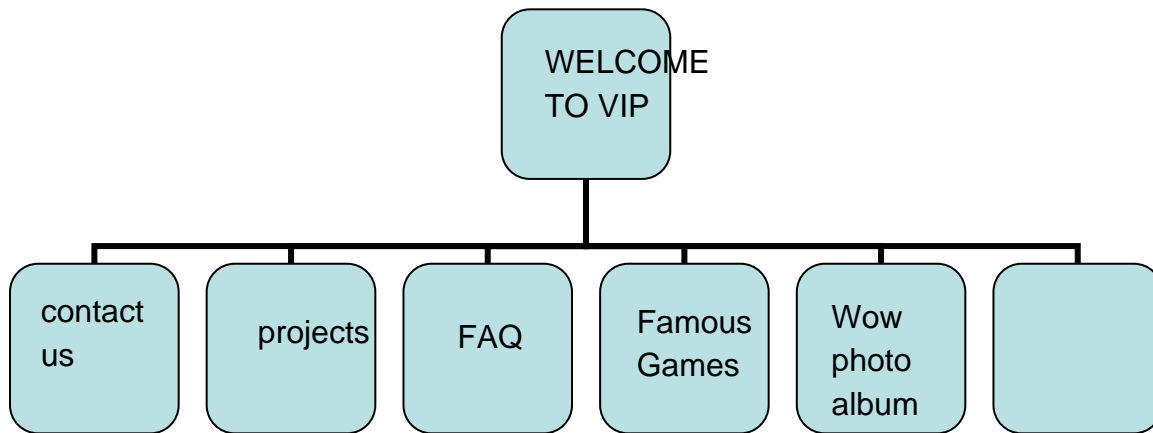
Example:



Define a Mission Statement. Pg.136

a statement of the purpose of a company, organization or person, its reason for existing.

Define & Label your type of Navigation Scheme. Pg.140



Consider the Guidelines for Online Text, List your plan for text and the most important to the least important. Pg.162-164

Informational text about game design. Requirement of the game designer to descriptions of "games" my company "designed"

Consider the Guidelines for the Layout, List guidelines that you want to encompass in your site. Pg.167-169

everything centered.

Consider the Guidelines for Safe Color Schemes, List your plan for color in your site. Pg.198-199

a background image with black in it, lime green text, and table backgrounds with green texts.

Are you going to use JPEG's or GIF's graphics? Explain why

Yes both because it makes the website come to life and be less boring

List the 2 types of Web Site Security you would use: pg. 351

1. Privacy Badger

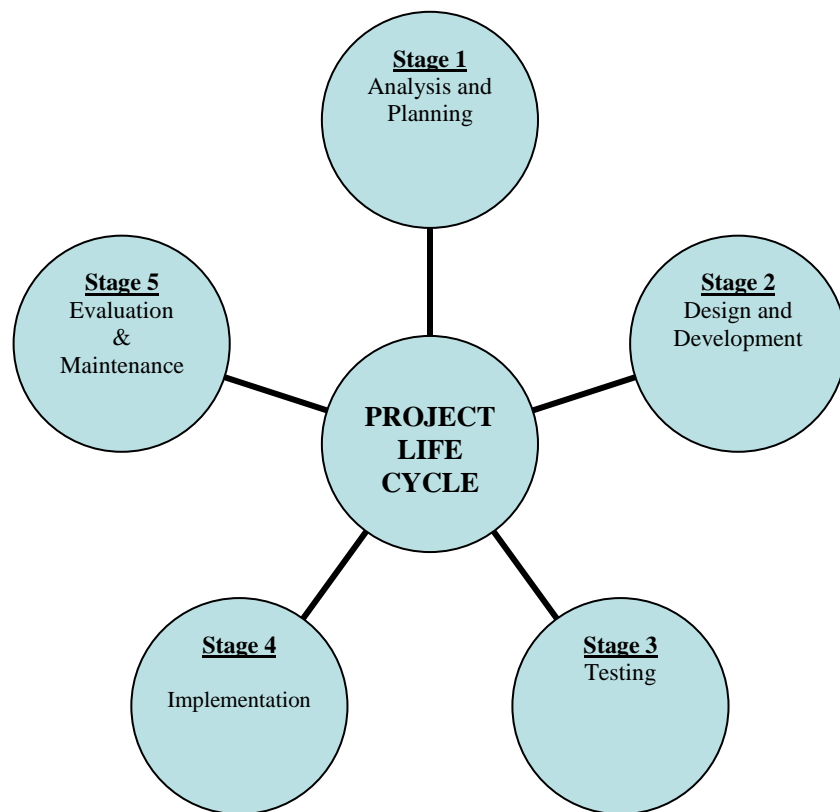
2. E-Bouncer

Identify 3 Web Hosts you would use and explain why.

1. godaddy.com

2. frontiercommunications.com

3. bluehost.com



Create a Project Timeline pg.324

Track your Progress.

logos site name buttons research on the design company	made vip home and designed it. got info on the sites and brought ideas of other pages.	worked on home page, and research- ed all of other game design sites	worked on projects page, photo shopped images, looked for descrip- tions of the games	worked on famous games page, looked for stars for rating	worked on FAQ page found back ground image for all pages	worked on contact us page	did pdf centered all of the texts on all pages	finish putting things in my site, and finish pdf
1	2	3	4	5	6	7	8	9

Development Time in Weeks

Web Site Requirements: pg 110-112

<input checked="" type="checkbox"/>	Create & Use Templates
<input checked="" type="checkbox"/>	Create a Company Logo
<input checked="" type="checkbox"/>	Rollover buttons
<input checked="" type="checkbox"/>	Include footer
<input checked="" type="checkbox"/>	Include e-mail link
<input checked="" type="checkbox"/>	Anchor Tags
<input checked="" type="checkbox"/>	Text & Graphic Links
<input checked="" type="checkbox"/>	Relative & Absolute Links
<input checked="" type="checkbox"/>	Bulleted List
<input checked="" type="checkbox"/>	Numbered List
<input checked="" type="checkbox"/>	Include page titles
<input checked="" type="checkbox"/>	Properly Align Text
<input checked="" type="checkbox"/>	Include Headings
<input checked="" type="checkbox"/>	Create Image maps
<input checked="" type="checkbox"/>	Create hotspots maps
<input checked="" type="checkbox"/>	Create a Photo Album using thumbnails
<input checked="" type="checkbox"/>	Create Banner Ad
<input checked="" type="checkbox"/>	Create a Form with (text field, text area, radio button, check box, list/menu, submit/reset)
<input checked="" type="checkbox"/>	Create a Jump Menu Create a Feedback Form
<input checked="" type="checkbox"/>	Create a Privacy Policy
<input checked="" type="checkbox"/>	Create a Copyright © along with the year
<input type="checkbox"/>	Insert Video- Your Personal Images
<input type="checkbox"/>	Insert Audio-Your Personal Video
<input checked="" type="checkbox"/>	Insert a Meta Tag
<input checked="" type="checkbox"/>	Use CSS Internal Style Sheets
<input checked="" type="checkbox"/>	Use CSS External Style Sheets
<input checked="" type="checkbox"/>	Use Animations
<input checked="" type="checkbox"/>	Use 1 flash button
<input checked="" type="checkbox"/>	Run an Accessibility Report

OPTIONAL:

Newsletters, Blogs, Bulletin Boards, Guest Books, & Frames

CREATE & COMPLETE CHECK LISTS

- Complete Interactivity Guidelines Checklist. Pg. 281
- Complete Web Site Development Checklist. Pg. 317
- Complete Accessibility Checklist. Pg. 356
- Complete Multimedia Evaluation Check list pg.255

CSS REFERENCES

http://www.w3schools.com/CSS/CSS_reference.asp

Chapter 16 CSS STYLES