Get Started

We provide complementary client and server SDKs to complete your integration:

- The client SDKs enable you to collect payment method (e.g. credit card, PayPal) details
- The server SDKs manage all requests to the gateway

We have SDKs for the following client platforms and server languages:

Client SDKs	Server SDKs
- Android - iOS - JavaScript	- Java - .Net - Node.js - PHP - Python - Ruby

Before getting started with an integration, there are 2 key concepts that are helpful to understand: the client token and the payment method nonce.

Developer Docs

Get Started

We provide complementary client and server SDKs to complete your integration:

- The client SDKs enable you to collect payment method (e.g. credit card, PayPal) details
- The server SDKs manage all requests to the gateway

We have SDKs for the following client platforms and server languages:

Client SDKs	Server SDKs
• Android • iOS • JavaScript	• Java • .Net • Node.js • PHP • Python • Ruby

Before getting started with an integration, there are 2 key concepts that are helpful to understand: the client token and the payment method nonce.

Games

Game Services

Games on Facebook

Mobile Games

App Center

Sample Games

Facebook Gameroom

Facebook for Game Developers

Build, grow, and monetize your games across multiple screens

Every month, more than 250 million people play games on Facebook.com and on Facebook-connected devices.

Set your game up for success with Facebook's services and best practices for games.

Overview

Facebook makes it easy for developers to deliver meaningful connections to their players' experience, in the game and outside of it, with ways to let them play together and share great content.

Learn how to use the suite of tools and services Facebook offers to game developers on all platforms from web, tablet, and mobile phones, to console, PC desktop, and smart TV.

Platforms

More than 250 million people play games on Facebook.com and Facebook-connected mobile games every