

COMPILING/INSTALLATION:

- o Precompiled versions of the DLL and import library can be found on the GLUT for Win32 web page mentioned above.
- o Copy the following files to the folders as specified below:

glut32.dll to %WinDir%\System,
glut32.lib to \$(MSDevDir)\..\VC98\lib, and
glut.h to \$(MSDevDir)\..\VC98\include\GL .