

Contents

1 Week 2 Module 2:	1
1.1 Vector Spaces	1
1.1.1 Operational Definitions	2
1.1.2 Some Examples	2
1.1.3 Hilbert Space	3
1.1.4 Signal Spaces	3
1.1.5 TODO Vecotor Bases	3
1.1.6 TODO Subspace Approximations	3

1 Week 2 Module 2:

1.1 Vector Spaces



Vector Space

Vector spaces build among others a common framework to work with the four classes of signals:

- Finite Length Signal
- Infinte Length Signal
- Periodic Signal
- Finite Support Signal

Finite length and periodic signal, i.e. the "practical signal processing" live in the \mathbb{C}^N Space. To represent infinite length signals we need something more. We require sequeces to be square-summabe

$$\sum_{n=-\infty}^{\infty} |x[n]|^2$$

$\mathbb{R}^2, \mathbb{R}^3$	Euclidean space, geomtery
$\mathbb{R}^n, \mathbb{C}^n$	Linear algebra
$\ell_2(\mathbb{Z})$	Square-Summable infinite sequences
$L_2([a, b])$	Square-integrable functions over an interval

1.1.1 Operationl Definitions



Inner Product

↷ Measure of similarity between vectors

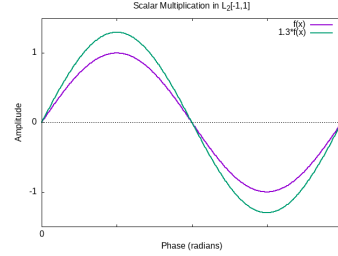
Inner Product	$\langle \mathbf{x}, \mathbf{y} \rangle := \sum_{n=0}^{N-1} x_n y_n$ <p>A vector space with an inner product is called an inner product space</p>
Inner Product in \mathbb{R}^2	$\langle \mathbf{x}, \mathbf{y} \rangle = x_0 y_0 + x_1 y_1 = \mathbf{x} + \mathbf{y} \cos(\alpha)$
Inner Product in $\mathbb{L}_{[-1,1]}$	$\langle \mathbf{x}, \mathbf{y} \rangle = \int_{-1}^1 x(t) y(t) dt$
Norm of a Vector	$\mathbf{v} := \langle \mathbf{v}, \mathbf{v} \rangle = \mathbf{v} ^2$ <p>self inner product</p>
Orthogonal	$\langle \mathbf{p}, \mathbf{q} \rangle = 0$ <p>maximal different vectors inner product = 0</p>
Distance	$d(x, y) = \mathbf{x} - \mathbf{y}_2$

1.1.2 Some Examples

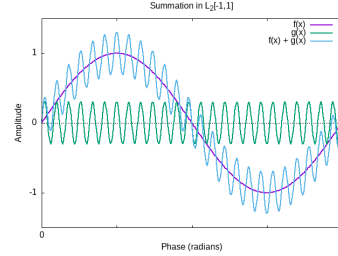
Not all vector spaces have got a graphical representation. The following table shows the graphical representation of vector spaces

graphical representation	no graphical respresentation
\mathbb{R}^2	\mathbb{C}^N for $N > 1$
\mathbb{R}^3	\mathbb{R}^N for $N > 3$
$\mathbb{L}_{[-1,1]}$	

Scalar Multiplication in $\mathbb{L}_2[-1, 1]$

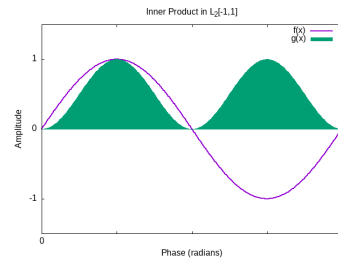


Summation of two Vectors in $\mathbb{L}_2[-1, 1]$



Inner Product in $\mathbb{L}_2[-1, 1]$ - The Norm:
with $x = \sin(\pi \cdot t)$

$$\begin{aligned}\langle \mathbf{x}, \mathbf{x} \rangle &= \|\mathbf{x}\|^2 \\ &= \int_{-1}^1 \sin^2(\pi t) dt = 1\end{aligned}$$



1.1.3 Hilbert Space

A hilbert space is an **inner product space** which fulfills completeness.

1.1.4 Signal Spaces

Finite length signal live in \mathbb{C}^N

- all operations well defined and intuitive
- space of N-periodic signals sometimes indicated by $\tilde{\mathbb{C}}^N$

1.1.5 TODO Vecotor Bases

1.1.6 TODO Subspace Approximations

1. Least-Square Approximation Consider a orthonormal basis for subspace S, called S of K

$s = (k)_{k=0,1,\dots,k-1}$ orthonormal basis for S

orthonormal projection is defined as follows:

$$\hat{x} = \sum_{k=0}^{k-1} \langle s^{(k)}, x \rangle s^{(k)}$$

- orthogonal projection has minimum-norm error:

$$\arg \min ||x - y|| = \hat{x}$$

- :

$$\langle x - \hat{x}, \hat{x} \rangle = 0$$