Christopher Bowman

Software Engineer - New London, CT | 508-302-9166

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TECHNICAL SKILLS

Languages & Technologies - Python | JavaScript | Java | C++ | SQL | WordPress | Webflow | Figma

Libraries & Frameworks - React.js | Next.js | Express.js | Django | Flask

Databases - PostgreSQL | MongoDB

Cloud Services - Amazon Web Services (AWS)

CAD/ FEA Softwares - ABAQUS | Altair Hyperworks | ANSYS | Fluent | SolidWorks | Creo | Blender

PROFESSIONAL WORK EXPERIENCE

10/2023 - Present

Parliament Tutors | Mechanical Engineering Academic Tutor

- Providing tutoring in Statics & Mechanics of Materials to cadets at the United States Coast Guard Academy.
- Providing tutoring in Statics, Multivariable Calculus and Physics 2 to veterans, online, with Veterans Affairs.

8/2023 - Present

NextGen | Software Engineer

- Designed and built the company website with Next.js, React.js and Tailwind CSS with a team of 6 software engineers.
- Helped architect a Node/Express RESTful API using PostgreSQL as the backing data store.
- Created curriculum utilizing Notion and GitHub for collaborative project management. The final curriculum included sections that cover: HTML/CSS, JavaScript, data types, objects, classes, and methods.

2/2023 - Present

Scott's Landscaping, Inc | Senior Software Engineer

(https://scottslandscaping.org) (https://github.com/cbowman422/scottslandscaping)

- Designed and built a responsive web application with **React.js** to replace the company's old and dated website.
- Improved overall accessibility (A11y) across devices and increased user retention rate by 15%.
- Enhanced user experience and user interface (UX/UI), resulting in a 30% increase in website engagement and a 20% decrease in bounce rate.
- Managed the transfer of the domain registrar, email hosting, and updated DNS records to Namecheap and Vercel resulting in a 60% decrease in annual hosting cost. Worked closely with the team at Scott's Landscaping to ensure that downtime was kept to a minimum and ensure changes did not impact day-to-day business.
- Managed email complications by executing a transfer from POP to IMAP resulting in a 100% decrease of lost emails.

6/2023 - 8/2023

SpaceLab | DevOps Engineer Internship

(https://spacelab.space/)

- Built scalable backend environment utilizing cloud-native functionalities (AWS EC2, AWS Fargate, etc.)
- Led the charge to design the cloud-native deployment system using AWS Fargate and Docker to achieve scalability
 while also balancing cost.
- Leveraged ChatGPT to help supplement my skills and improve my knowledge on topics such as AWS, GraphQL, and Docker.

8/2020 - 10/2022

General Dynamics Electric Boat | Engineer II

- Produced FEA models for 2 Virginia and 1 Columbia class Submarine, using ABAQUS scripting and Python.
- Specialize in Finite Element Analysis with ABAQUS and multiple software programs and post processing techniques.
- Performed static and dynamic structural analysis to support design and shock qualification of internal and external shipboard items using the finite element method of hand calculations.
- Conducted research, development, technical consulting, and application of state-of-the-art computational engineering analysis methods and software.
- Completed complex analysis for advanced applications including predictive weld distortion, fatigue and fracture, combined shock and submergence, composite materials, thermal and thermo-mechanical
- Performed assessment and evaluation of significant shippard facility structures used to enable submarine construction.
- Secret Level Security Clearance.

1/2019 - 12/2019

University of Massachusetts, Amherst | Teaching Assistant

 Supported two classes for "Theory- Modeling Principles and Applications in Finite Element Analysis" and "Machine Component Design", gaining leadership experience.

- Accurately graded over 300 mini projects of high technical difficulty.
- Hosted 2 and 3-hour, well attended, office hour sessions twice weekly for 14 weeks to help students with questions and projects.projects of high technical difficulty.

EDUCATION

5/2020

University of Massachusetts, Amherst - Bachelor of Science in Mechanical Engineering

- 3.44 GPA
- Relevant coursework includes: Pre-Calc, Calculus 1 & 2, Multivariable Calculus, Differential Equations, Statics,
 Dynamics, Engineering Statistics, Linear Algebra, Intro to Computer Science and Intro to Electrical Engineering.

2/2023

General Assembly - Software Engineering Immersive

- Focused on product development fundamentals, object-oriented programming, MVC frameworks, data modeling, and team collaboration strategies.
- Mentored students during group work and provided support with debugging code.

SOFTWARE DEVELOPMENT PROJECTS

3/2023

Money Mania

(https://github.com/cbowman422/Money-Mania-Frontend)

Tech Stack: MongoDB | Express | React.js | Node.js | HTML | CSS

- Developed a MERN application geared towards student finance education, which placed 1st place in the GA 2023 Gamifying Hackathon.
- Led a team of 3 UX/UI designers and 4 software engineers to accomplish MVP in a 4-day sprint.
- Designed the software architecture to fit the requisites of the React framework.
- Responsible for the Node.js, Express, and MongoDB RESTful back-end server and rebuilding 3 React.js front-end
 pages.

2/2023

Messenger

(https://github.com/cbowman422/messenger)

Tech Stack: Socket.IO | MongoDB | Express | React.js | Node.js | HTML | CSS

- Acted as project lead for a dynamic messaging MERN application employing Socket.IO for real-time chat room
 messaging.
- Responsible for integrating a new library, Socket.IO, into a MERN application with authorization in order to accomplish MVP in a 1-week sprint.

12/2022

HAPI HOUR

(https://github.com/cbowman422/hapi-hour)

Tech Stack: React.is | JavaScript | HTML | CSS | Grid | Flexbox | thecocktaildb.com

- HAPI Hour is a front-end web application built with React.js to navigate objects from a 3rd party API (thecocktaildb.com).
- Coordinated with another software engineer to accomplish MVP in a 1-week sprint and was mainly responsible for developing the React components.