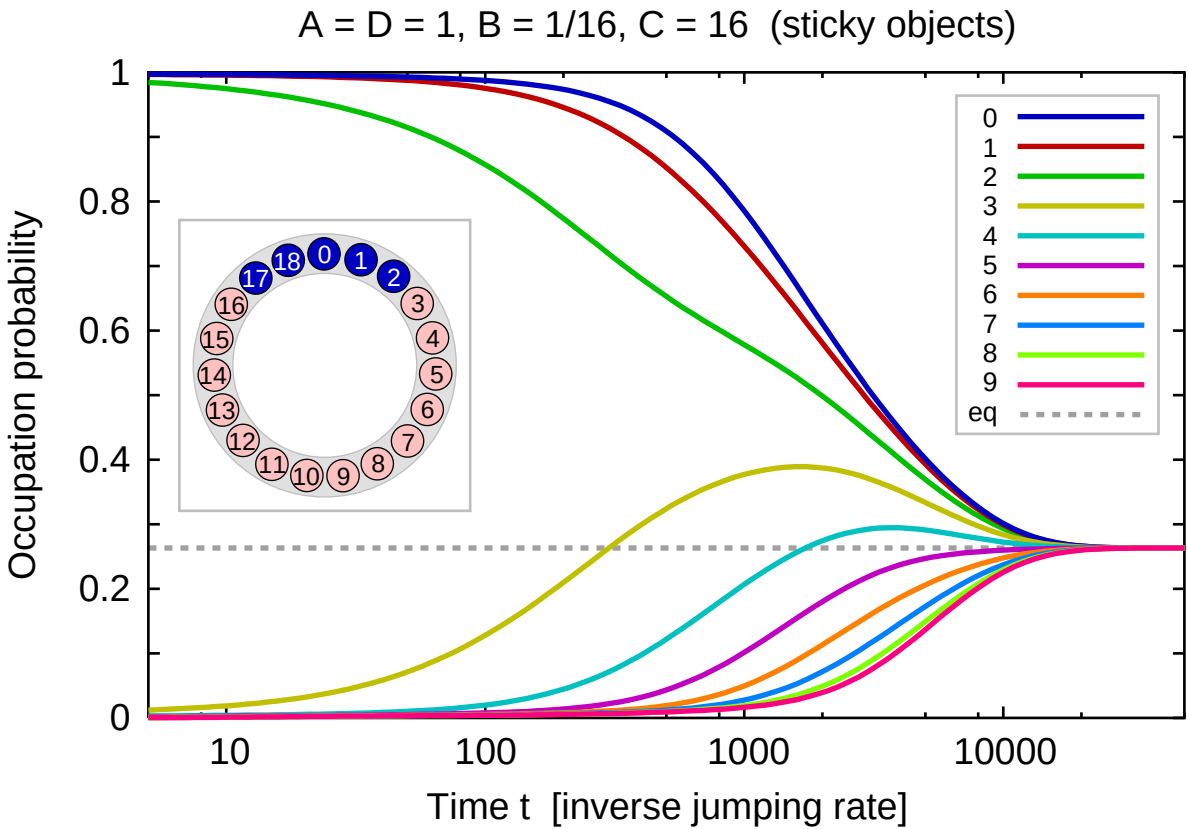
A = D = 1, B = 1/16, C = 16 (sticky objects)
Occupation probability
Time t [inverse jumping rate]
1
0.8
0.6
0.4
0.2
0
10
100
1000
10000
0
1
2
3
4
5
6
7
8
9
eq
0
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18