

#### **Configuration and Use of Stem**

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### 1. Stem

- What is Stem?
- Architecture
- Configuration
- Running Stem

# 2. Why use Stem?

- Convert Common Networking Code to Configurations
- Simplifies Complex Networking Code
- Easy to add Functionality through new Cell Modules
- No more dealing with sockets
- No more coding event loops
- Code Networked Applications at a Higher Level
- True Peer to Peer Networking

#### 3. What is Stem?

- Network Toolkit and Application Suite
- Message Passing
- Event Driven
- Object Oriented
- Messages Can be Sent To/From any Stem Cell
- True Peer to Peer Communication
- Highly Modular and Scalable
- Pure Perl

### 4. Stem Architecture

• A Stem network is one or more connected Hubs (processes)

- Hub An Event Driven Stem Process
- Hubs create and own Cells An Addressable Stem Object
- Cells Communicate by sending Messages
- Dynamic control is supported by the Environment
- INSERT PICTURE HERE

#### 5. Stem Hubs

- A Hub is single running Stem Process
- Hubs have unique names in a given Stem Network
- Can run multiple hubs on each CPU
- Hubs communicate via the Portal Class Cell
- Stem::Hub Class manages the Hub

# 6. Stem Messages

• Messages have header fields similar to E-mail

Each one ('to', 'from', or 'reply') has its own Address

- Message Addresses are name triplets Hub/Cell/Target
- Message Types and Fields
- Messages are delivered to Cells via special methods
- Stem::Portal Cells transfer Messages Between Hubs

#### 7. Stem Addresses

- Name Triplet: Hub/Cell/Target
- Hub is Optional

A message with no Hub address is first sent to current Hub or then to a default Hub.

#### • Cell name is Required

It identifies which Cell in a Hub gets this Message

#### • Target is Optional

It identifies which Cloned Cell in a Hub gets this Message or if that isn't found, the Cell with no target address is sent the Message. This is how a Parent Cell is addressed. Another Target use is a Cell which uses it internally as an identifier (see the Stem::Switch module).

# 8. Message Types and Fields

• 'to', 'from', 'reply' Attributes

Each can have a single Stem Address

• 'type' and 'cmd' Attributes

Sets the Message type and affects its Delivery

• 'data' Attribute

Holds a single reference to the data which can be any Perl Structure or object.

# 9. Message Delivery

#### • Message Deliver is via Cell Methods

A Message of type 'foo' normally is delivered to a Cell method with the name foo\_in. Common message types include 'data', 'stderr', 'response'. The delivery method in this Cell is called with the Message as its sole argument.

```
$method = "${type}_in" ;
$cell->$method( $msg ) ;
```

#### Command Message Delivery

The special type 'cmd' means the Message has a 'cmd' attribute with a value (e.g. foo). This Message is delivered to the Cell via a method with the name foo\_cmd. Also the return value of the method (if defined) is automatically sent back to the 'from' address in a 'response' type Message. This is used by many Stem commands.

• Default Message Delivery

If no more appropriate method is found, the method 'msg\_in' is used. If it doesn't exist, the Message is discarded and a Log entry is made with the unknown Cell Address

#### 10. Stem::Portal Class

- Stem::Portal supports sending Messages over sockets between Hubs
- Remote Cells are accessed as easily as local Cells
- Supports reconnecting after the pipe breaks.
- Has Secure Connections over ssh
- More Security Modules in Development

## 11. Configuring Stem

- How Configurations are Loaded
- Configuration Format
- Configuration Examples
- Supported by the Stem::Conf Module
- Table driven Attribute Parsing with Stem::Class Module

# 12. Loading Configurations

- File command line arguments to run\_stem
- File names in a 'load' command Message loads a remote config file

- 'remote' command message send a parsed config file to a Hub for execution
- stem\_msg program can be used to inject a load configuration Message

# 13. Configuration Format

- All data is in Lists and Key/Value pairs
- [] demarks a list
- Keys are attribute and option names single words
- Values can be any Perl values including other lists
- A config file has a set of Lists, each of which is one Class Configuration

```
class => 'Stem::SockMsg',
name => 'D',
args => [
    port => 6669,
    server => 1,
    cell_info => [
        'data_addr' => 'sw:d'
    ],
],
],
```

# 14. Configuration Examples

• Simple Chat Server

chat.stem

Inetd Emulation

inetd.stem

Log File Monitor

monitor.stem

• Log File Archiver

archive.stem

### 15. Stem::Cell Class

- Supplies common services to Cells
- Supports Cloning of Parent Cells
- Supports data pipes to other Cells
- Used by Stem::SockMsg, Stem::Proc and other modules

#### 16. Stem Cells

- Cell are registered Objects or Classes
- Cells send Messages to each other.
- Three Types of Cells
- Class Cell
- Configured Cell
- Cloned Cell

#### 17. Class Cells

- System-wide resource
- Only Cell for any Class in a Hub
- Most Stem core Classes are Cells

Stem::Route, Stem::Portal, Stem::Log, etc.

• Registered when the Class module is loaded (by the Stem core

or a Configuration)

- A Class Cell can have Aliases
- Never has a Target address

• Example of Class Cell Registration of Stem::Vars

```
Stem::Route::register_class( __PACKAGE__, 'var' ) ;
```

# 18. Configured Cells

- Application Global Objects
- Many Cells can be created by a Class
- Created and Registered by a Configuration (local or remote)
- Can Be a Parent Cell and create Clones
- Never has a Target Address
- Examples:

### 19. Clone Cells

- Application Instance Objects
- Many Clones can be made from a Parent Cell
- Shares Cell Name with Parent Cell
- Managed by Parent Cell
- Always has a unique Cell/Target Address
- Uses Stem::Cell for clone support
- Examples
- Attribute description used by Class Constructor

Confguration enables Cloning

[

```
class => 'Stem::SockMsg',
name => 'B',
args => [
    port => 6667,
    server => 1,
    cell_info => ['cloneable' => 1],
],
],
```

# 20. Running Stem

- Program is 'run\_stem'
- Takes Stem Environment Arguments of the form: foo=bar
- Requires a list of configuration files to load and execute
- Starts up Stem runs main event loop

## 21. Stem Subsystems

- Stem::Cron Replacement for Unix cron
- Stem::Log Replacement for syslog
- Stem::Debug Creates Custom Trace/Debug subs for any module
- Stem::Cell Cell Cloning and Pipe Support

## 22. Stem::Cron

- Supports cron-like Time Selections
- Supports Enhanced Time Selections last day month, first weekday, etc.
- Only sends a Stem Message when triggered
- Message can be sent to one or more Cells (via a Switch module)
- One Stem::Cron can control entire Stem Network
- Can emulate Unix cron by triggering a Stem::Proc Cell

# 23. Log File Management

- Log Entry is Submitted to a Logical Log
- Logical Log has Filter Rules and Actions
- Rules test strings, numbers, Stem Environment
- Boolean Combinations of Rules and Actions
- Monitoring of External Logs
- Debug and Trace Subsystems Use Stem::Log
- Monitoring Subsystems Uses Stem::Log
- Syslog and Syslogd Replacement
- Local or Remote Log Files

## 24. Trace/Debug

- Modules can import multiple Trace/Debug subs
- Each sub can have custom name and default parameters
- Trace/Debug can be enabled by Stem Environment values
- Output goes into Stem::Log subsystem

# 25. Stem Environment

- Uses Global hash %Stem::Vars::Env
- Hash can be Imported into a Class as %Env
- Set from %ENV STEM\_BAR=foo becomes \$Env{bar} = 'foo'
- Set with run\_stem Args bar=foo becomes \$Env{bar} = 'foo'
- Set from Commands from STDIN when using Stem::TtyMsg

- Set with setenv command message sent to Class Cell Stem::Vars
- Used in Log Filters and by many other Stem Classes
- Used to set Class Attributes 'env' option

# Stem the tide of network chaos!

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