**CASEY BRANNON**

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**SKILLS**

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| --- | --- | --- | --- |
| * HTML5 * CSS3 * JavaScript * RegEx * JSX * EJS * AJAX * Bootstrap | * Node.js * Express.js * Passport.js * React.js * SQL * Postman * Python3 * Draw.io | * MongoDB * Mongoose * Trello * PostgreSQL * Django * Socket.io * RESTful architecture | * Git * Github * Whimsical * Materialize * Model-View- Controler (MVC) * JQuery |

**EDUCATION**

**General Assembly,** Los Angeles CAGraduated July 2019

* Software Engineering Immersive

**RELEVANT EXPERIENCE**

**Blogopocalypes**

* Wireframing with Google Drawings, user stories with Trello,and Entity-Relationship-Diagram (ERD) with Draw.io
* HTML5/CSS3/Bootstrap/Javascript to create the views
* Data is stored using the MongoDB database through Mongoose
* Used Express-Node.js to make a full stack RESTful app with full CRUD functionality
* Implemented authentication with login and logout functionality using Passport.js and Oauth2.0
* Used Github throughout the process for version control

**TavenTalk**

* Wireframing with Google Drawings, and user stories with Trello
* HTML5/CSS3/Materialize use for styling the project
* Used Django and Python3 for functionality
* Connected via PostgreSQL database to store user information and game posts
* Implemented authentication with login and logout functionality with Django
* Used Github for version control working with a team of four

**Game Bazaar**

* Created wireframes using Whimsical, user stories with Trello, and Entity-Relationship-Diagram (ERD) with Draw.io
* JSX/CSS3/Bootstrap use for styling the project
* Implemented authentication with login and logout functionality with JSON Web Tokens
* Incorporated MongoDB/Mongoose, Express, React, and Node
* Github for version control

**The Streets are Mean**

* Created wireframes for the project using Google Drawings
* Used HTML5/CSS3/JavaScript to create the style and functionality of the game
* Github for version control

**OTHER WORK EXPERIENCE**

**Trolley Stop Inn,** Pittsburgh PA Sep 2010 – Jan 2019

* Responsible for hiring, training, and scheduling of 13 employees
* Managed budgeting and kitchen finances
* Ensured that standards were being upheld in maintenance of the facility and of kitchen products
* Responsible for maintaining inventory, ordering products, and communicating with food vendors