

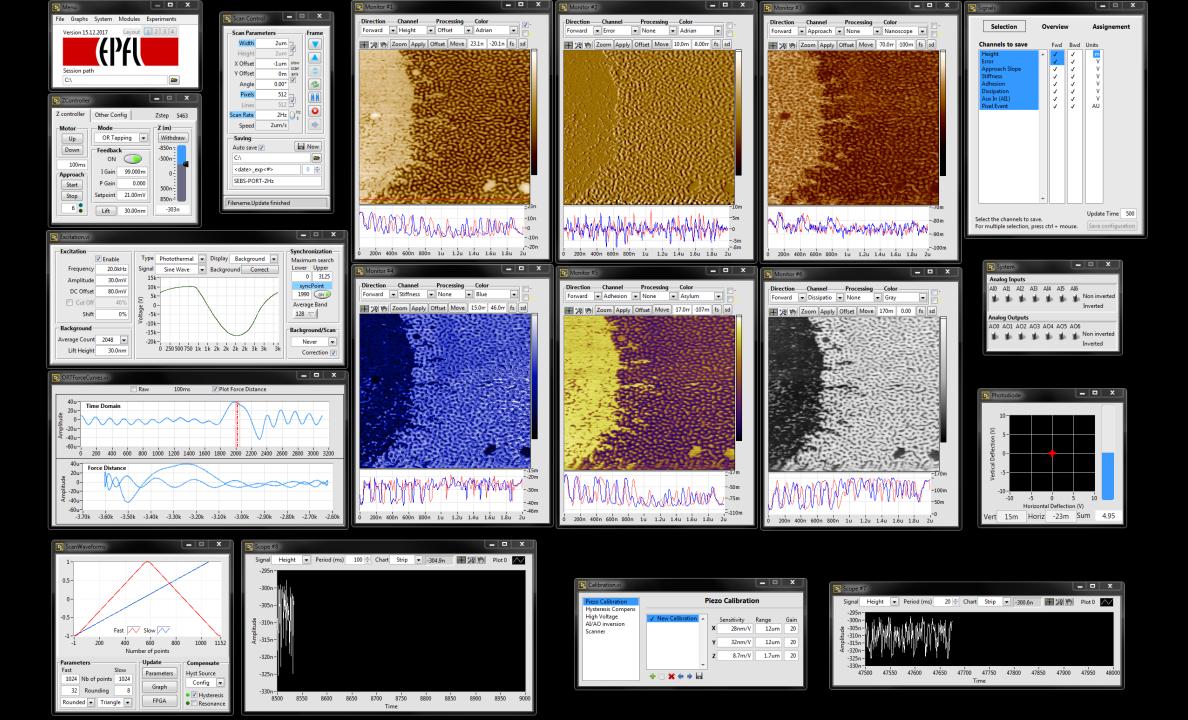


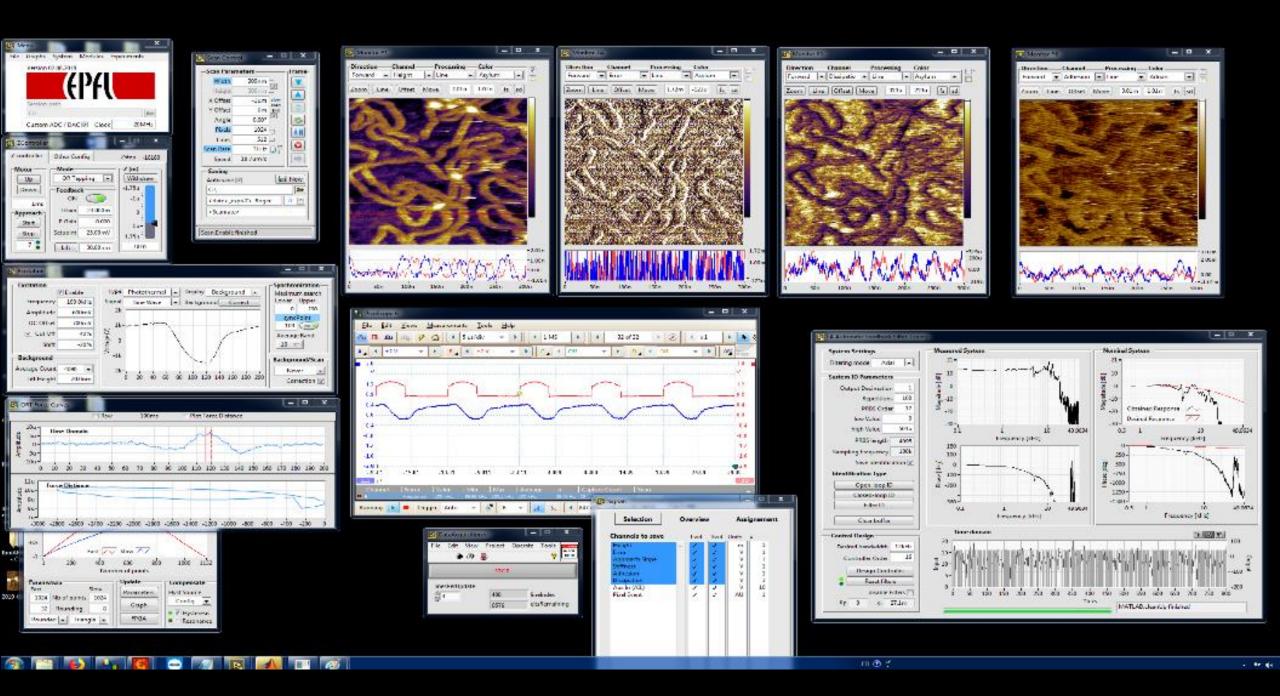
# USER GUIDE

#### LBNI AFM Controller Software

**USB-7856R-OEM** 

Charlène Brillard
05.10.2018 – Beta Version 2.0.8





## This Guide is a beta version

Not finished
Will be improved soon

For any question, contact me at familynamefirstname@gmail.com

### **ENVIRONMENT: LabVIEW 32bits**



The Code has been developed with Labview 2016 (32 bits).

The Code can run on several targets

USB-7856R OEM

USB-7856R

PXIe-7975R

PXI-7851R

PXI-7841R

Full code

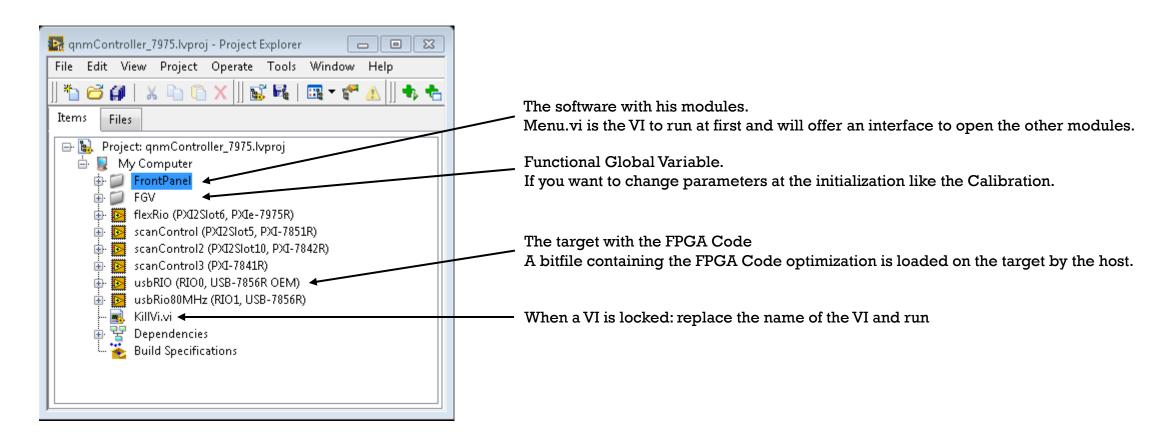
Feedback

Scan

But the easiest to interface is the USB-7856R OEM

When debugging, check your signals with an external oscilloscope

# Open the Projet LBNIController.lvproj

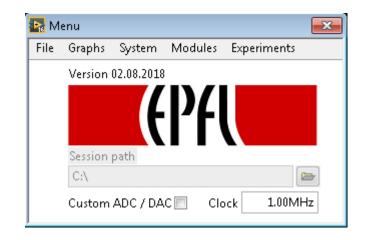


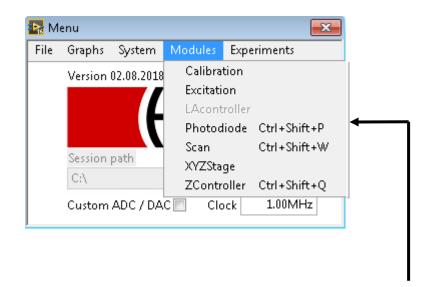
Host: the top-level code on the computer

FPGA: The low-level code on Limited Physical Resource for Real-Time operations

### **MENU**

From the project, open FrontPanel\Menu.vi and run the vi.

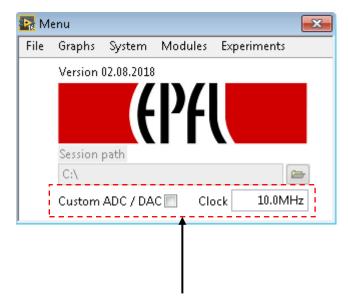




Navigate through the menu to select the modules you want to work with

Click on your choices, the modules windows will be opened

## MENU - 10 MHz DAC/ADC



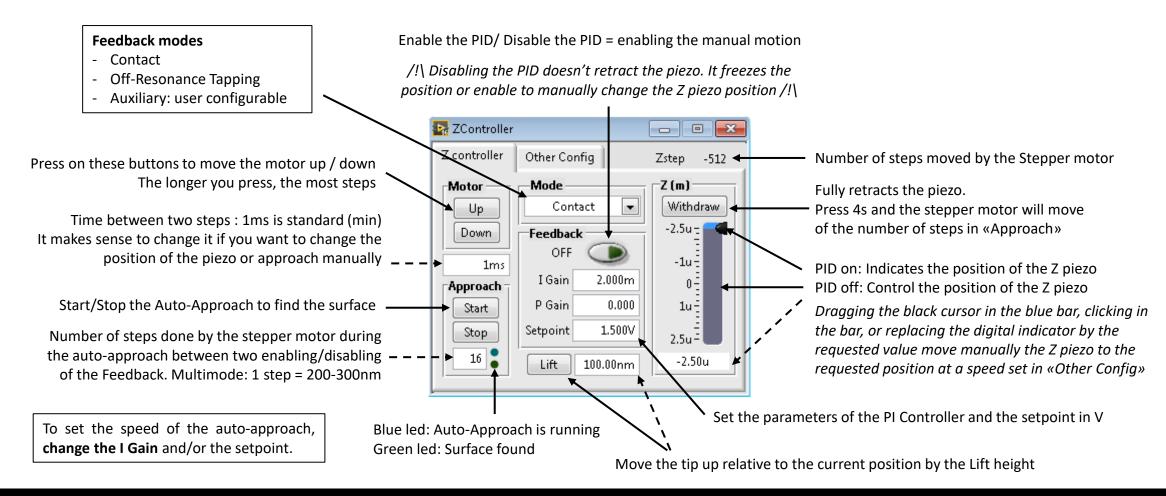
Change the clock signal value and switch from the Analog Input/Output to Custom ADC/DAC

To get a higher Sampling Rate for the Feedback and Excitation Signals

Available when then is a DAC/ADC attached to the respective DIO lines.

## **ZCONTROLLER**

#### In the Submenu « Modules »



## **ZCONTROLLER**

#### Other config

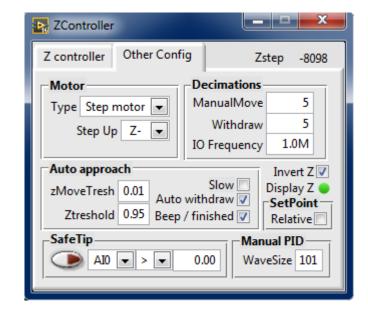
Select the type of system used to approach the tip and the sample. The left panel of Z Controller will adapt depending on the needed parameters

- Stepper Motor (Multimode : A, B, C, D digital signals)
- DC Motor
- Stepper Motor Driver (Enable, Direction, Steps)
- Stick-Slip stage (+ open the complementary module)

Set the direction for the up/down motor movement (the config by default is pretty standard)

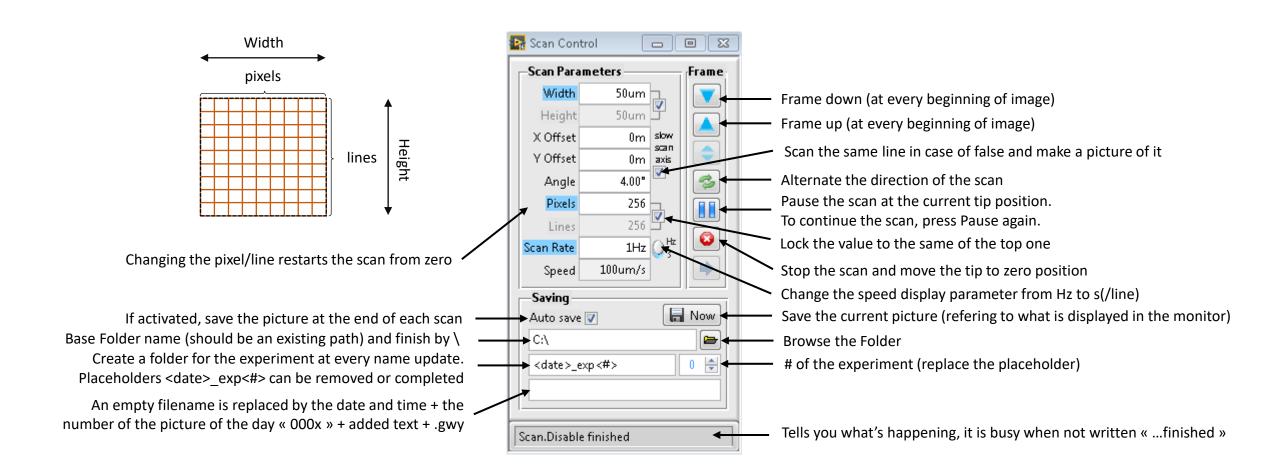
Auto-Approach configuration:

- Do you want a beep sound when the surfaces is found
- Do you want to stay landed on the surface or withdrawn
- Do you want to hack the auto-approach (slow)



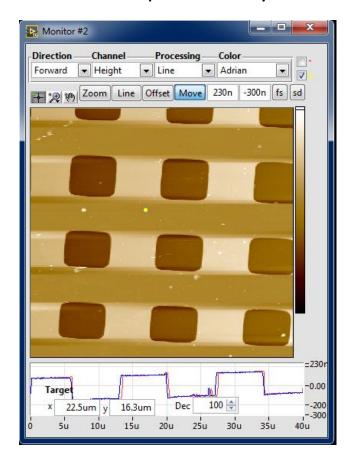
Relative enable: Engage on a percent decrease of the setpoint (useful for drifty signals, can find application for tapping mode)

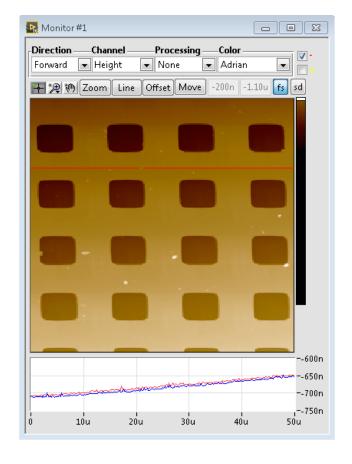
## **SCAN**

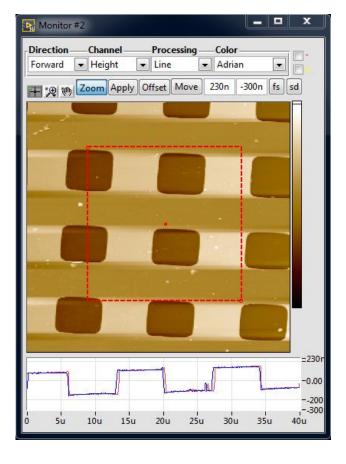


## **MONITOR**

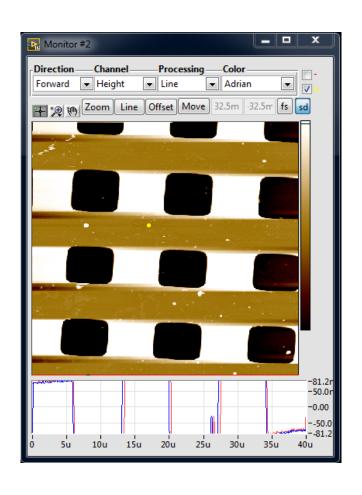
Open as many as needed from «Graphs» by clicking several times on «Monitor»

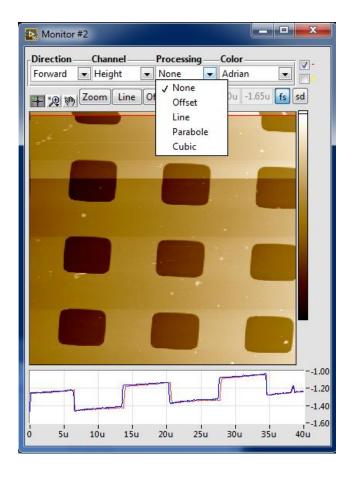






## **MONITOR**





## **MONITOR**

Update the graph with the current parameters

«Rounded» triangle is the default choice for the fast axis. An abrupt change of direction in the scan (triangular waveform) creates ripples particularly visible at high scan speed. Rounding helps to reach higher speeds.

Generate 3 types of waveforms

Fast Slow Fast Slow Slow Slow Sinus

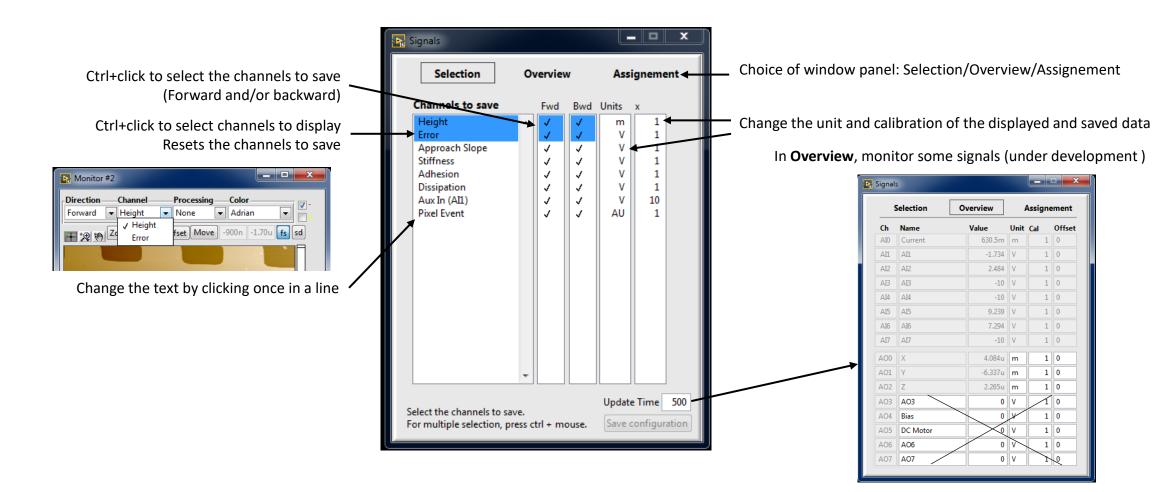
- - X ScanWaveforms 0.5-Fast / Slow / 200 800 1000 1152 Number of points -Update -Parameters Compensate: Hyst Source Parameters | 1024 Nb of points | 1024 Config 🔻 Graph Rounding V Hysteresis **FPGA** Rounded 🕶 Triangle 🔻 Resonance

To ignore for the current development

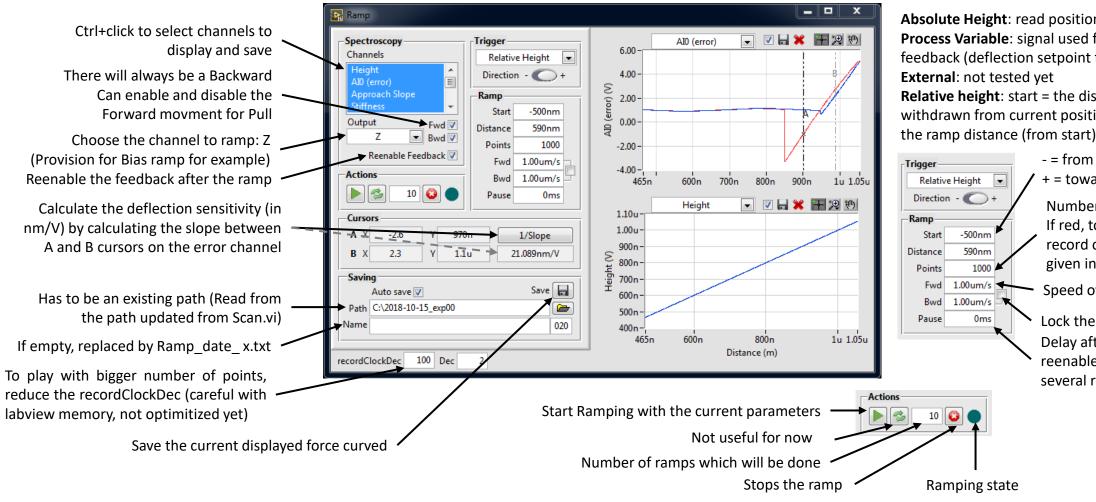
Displays the waveform with the hysteresis correction on top

Apply the lateral resonance compensation from the filter Indicate if the loaded waveform contains the correction Send the waveform displayed in the graph to the FPGA

## **SIGNALS**



## **RAMP**



Absolute Height: read positions from piezo Process Variable: signal used for the

feedback (deflection setpoint for example)

External: not tested yet

**Relative height**: start = the distance withdrawn from current position. distance =

+ = towards the surface Number of points If red, too high for the

record clock (advices given in context help)

- = from the surface

Speed of Fwd movement

Lock the Bwd to Fwd speed Delay after feedback is reenabled (useful for several ramps)

## **EXCITATION**

Changing the Frequency, the amplitude, the DC Offset (disables the excitation, withdraws the cantilever) loads the new parameter (and reenables the excitation and the Feedback). The Enable thick-mark is changing of status and text during this process.

ORT Piezo: Signal added to the Z available in channel AO2. For example: AO2 = Z + Amplitude x sin(Ft) + DC Offset

PORT Photothermal: Signal sent to the Drive in channel AO3. AO3 = Amplitude x sin(Ft) + DC Offset

Choice between displaying the Excitation signal or the Hydrodynamic Background after Correction

Number of background curves taken to calculate the background and substract it to the feedback signal. The higher, the longer it takes to calculate

Distance withdrawn from the surface on correcting background

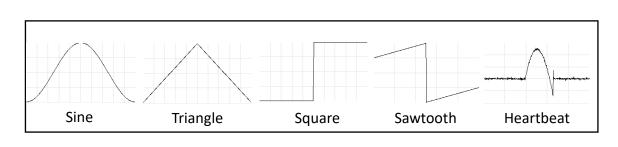
\_ 🗆 Excitation Synchronization-Excitation Type Photothermal ▼ Display Excitation ▼ Enable Maximum search Lower Upper 10.0kHz Signal ▼ Background Correct Frequency Sine Wave 100 500mV Amplitude syncPoint 1.1 -DC Offset 700mV 61 ON D 40% Cut Off Average Band 严 900m -Shift 0% 16 🔽 💆 800m -Background -Background/Scan Average Count 4096 600m-Lift Height 90.0nm Correction 🗸

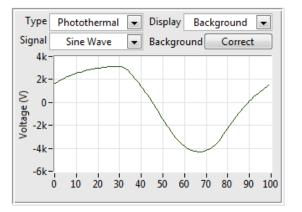
Sync point is where on the interaction curve the feedback is done.

Before engaging, the *SyncPoint* has to be on and set to a sensicle value, from the background shape (automatically set at the minimum in case of PORT, can be refined. In case of ORT, guessed from experience.)

Average width around the *SyncPoint* in points where the feedback is done.

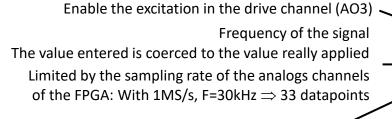
Correct the background at every *end of* frame, end of line or never.



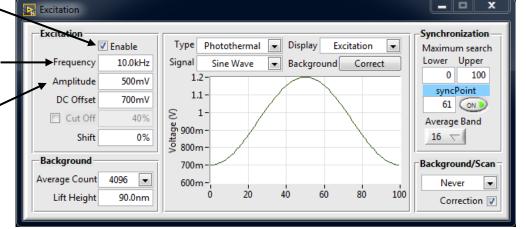


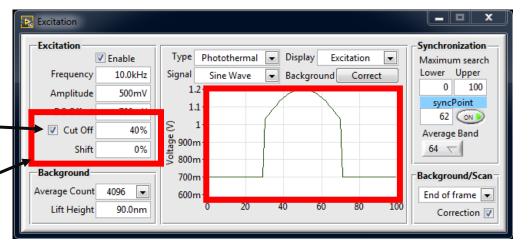
## **EXCITATION**

#### Photothermal



Frequency of the signal



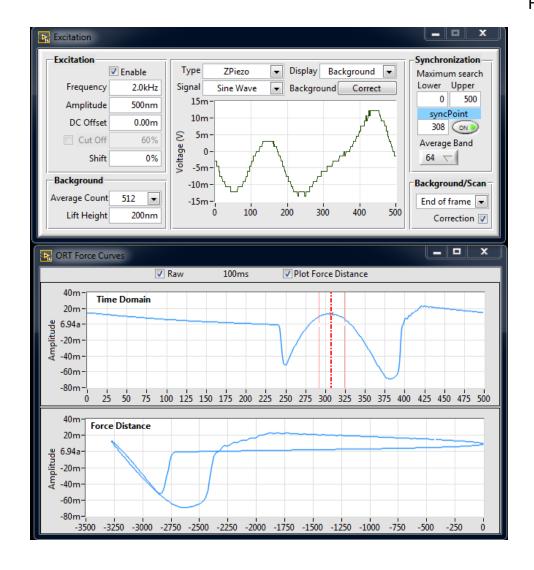


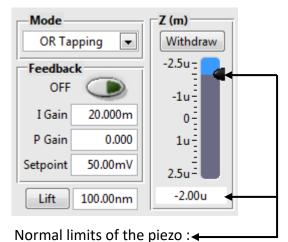
Cuts of the excitation by a certain pourcentage to reduce the duration of the pulse, particularly useful when exciting the cantilever thermally or photothermally)

Shits the excitation pulse in the memory for visualisation of the interaction curve

## **EXCITATION**

#### Height





Lower = -Piezo range / 2 (-2.5um here)

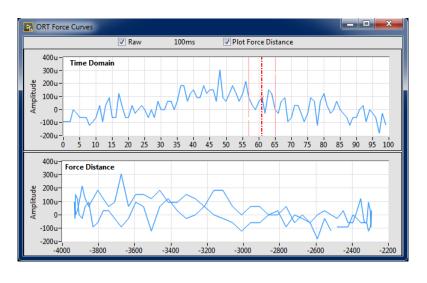
Upper = +Piezo range / 2 (+2.5um here)

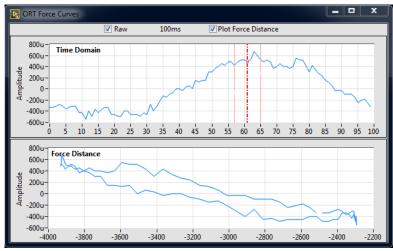
To avoid clipping and damaging the piezo, Limits are defined in ORT:

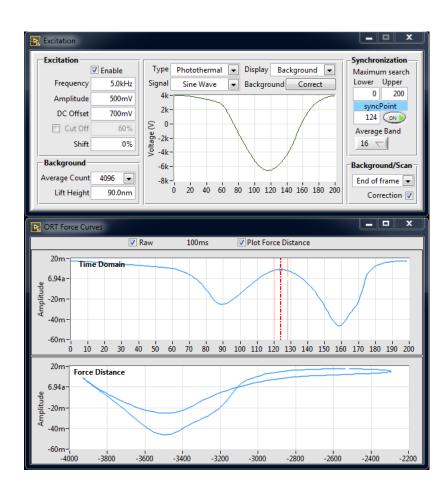
Lower = -Piezo range / 2 + ORT Amplitude

Upper = +Piezo range / 2 - ORT Amplitude

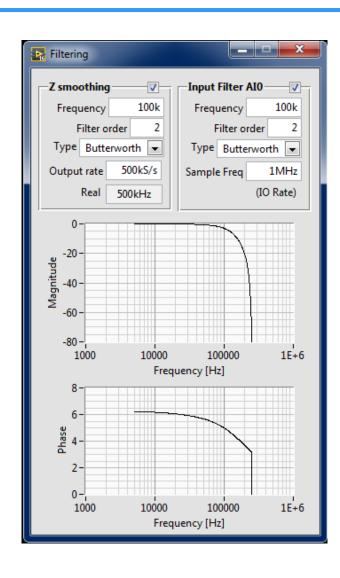
## **ORT FORCE CURVES**







# Filtering



## **OSCILLOSCOPE**

