

Connor Buchko



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cbuchko.github.io

Education

Bachelor of Software Engineering, 4th year

Sept. 2017 - Present

University of Victoria

Victoria, BC

Work Experience

Quality Assurance Analyst Co-op

Sept. 2019 - Dec. 2019

Latitude Geographics

Victoria, BC

- Found and reported defects in upcoming generations of Geocortex App Designer, demanding effective and concise communication skills.
- Tested and approved developer pull requests through Azure DevOps, gaining a strong appreciation for software quality and test-driven development.
- Wrote functional automated testing scripts using typescript, helping my team complete two regression cycles and minimize issues before pushing to production.
- Worked in an agile team, learning about the methodology and its importance in a technological workplace.

Bellman

May 2018 - Aug. 2018

Delta Marriott

Kamloops, BC

- Unloaded/loaded, sorted and delivered over 200 suitcases every shift, requiring perseverance and discipline.
- Cooperated with a team of eight bellman, constructing a productive environment without misplacing a single suitcase throughout the whole season.
- Accommodated guests' requests such as room deliveries, maintenance, valet service, and bag service, developing my competencies for professional behaviour and communication.

Crew Member

May 2015 - Sept. 2015

McDonalds

Kamloops, BC

- Managed myself during night shifts, taking initiative to clean the store and expanding my capabilities as an independent worker.
- Processed guests' orders, learning how to efficiently work under pressure.

Volunteer Experience

Eureka Science Camp

Aug. 2016

Thompson Rivers University

Kamloops, BC

- Demonstrated science experiments to young campers including making a bridge out of cardboard, designing a video game and wiring breadboards.
- Helped to coordinate and participated in large group activities such as capture the flag and water balloon fights.

Leadership Volunteer

Sept. 2014 - Jan. 2017

Valleyview Secondary

Kamloops, BC

- Participated in a variety of volunteering experiences such as Basics for Babies, food banks, and soup kitchens.
- Had the opportunity to write and present multiple speeches through the program, including school wide pep-rallies and new student orientations.

Technical Projects

Personal Website

Currently developing a personal website teaching myself HTML5, CSS and JavaScript throughout the process. This is hosted by Github pages at cbuchko.github.io.

Game Development

Continuously game developing, learning the Unity engine and C#. Recently finished my first trial adventure game in the spring and am now working on a 2D platformer game.

Academic Projects

Worked together in a team of engineers to design a prototype of an autonomous cable connecting robot. Programmed the software in C to detect an infrared light, sense distance and activate a claw mechanism.

Activities/Interests

Creative Writing: Passionate about writing stand-up comedy and my online blog.

Music: Recently began learning guitar and in the past have played trombone and piano.

References available on request