

# Nautilus Documentation

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### 1 TODO

- More details on grain\_tunneling\_diffusion flag need to be added by someone who understand it
- More details on modify\_rate\_flag flag need to be added by someone who understand it
- More details on conservation\_type flag need to be added by someone who understand it.
- idem for is\_absorption
- Reference for cosmic ray ionization rate standard value?
- What is the reference UV flux? Paper describing it?
- X ionization rate set to 0, is it normal?

# 2 Starting with Nautilus

Whether you are a developer or a user, you do not have the same expectations about this manual.

[§ 2] explains the basics, mainly how to get the repository, how to compile the simulation code, how to use the various tools. Be sure to read carefully the section about **Installation** [§ 2.3 on the next page].

[§ 4 on page 15] explains the chemical network, its format, and the various types of reactions available. A chemical network is given with the code, but you can use your own.

Input files are presented in [§ 2.6 on page 8], but the most important one, the only one you will modify daily (*parameters.in*) is dealt with in [§ 3 on page 8].

Output files are presented in [§ 5 on page 16]. Simulations information are displayed in *info.out* (see [§ 5.1 on page 17]).

[§ 6 on page 17] explain what are the Python scripts you can use to plot useful information (mainly abundances) of your simulations (single plot or comparison between several runs).

One last section [§ 7 on page 18] present technical specifications of the code and how to maintain it. For developers who wants more detailed explanations about the code, please refer to the Doxygen documentation, available in the Git repository at http://nautilus.googlecode.com/git/html/index.html or in the html repository of any local Git clone.

### 2.1 Generic informations

### 2.1.1 Python scripts help

From all the python script that come with the code, you can see all parameters and sometimes a few examples by typing:

script\_name.py help

#### 2.1.2 Comments in input files

For all input files, the comment character is "!" and can be either at the beginning of a line, or anywhere else. Meaningful character must be comprised inside the 80 first characters of a given line.

### 2.1.3 Main parameter file

parameters.in is the main parameter file, and is rewritten by the code itself each and every time you run the code.

### 2.2 Getting the Git repository

First, you need to get the Git repository from Googlecode before actually using the code.

I assume you only want to use it, without ever putting on the distant repository anything. This way, you don't even need to have an account and a password.

In the parent directory where you want to put a nautilus folder containing the Git repository, type:

git clone https://code.google.com/p/nautilus/

2.3 Installation

Be sure to run once in a while the command to get distant *updates* if they exists:

git pull

#### 2.3Installation

Once you have the Git repository, I advice you to run the script configure nautilus.py:

```
configure_nautilus.py
```

This script will add useful shortcuts in the .bash profile. When updating your Git repository, the bash commands will also be updated automatically into the .bash profile.



Nautilus is a file browser in GNU/Linux (Gnome) environments. Thus, You must be very careful. If you use:

nautilus

in a terminal, you will not run the nautilus code, but rather the file browser (which you do not want, especially in a remote server, I assure you).

The improvements brought by this script are:

• You can go to the Nautilus folder by typing:

```
cd $nautilus
```

• You can launch the code, the output code and the rates code by these three commands, regardless of the folder you currently are:

```
nautilus_code
nautilus_outputs
nautilus_rates
nautilus_major_reactions
```

- You have now useful information about Git repositories directly into the Bash prompt.
- all scripts in the folder **scripts**/ can be run from any folder. This include:

```
nautilus-clean.sh # Cleaning a simulation folder
nautilus-plot-abundances.py # plot abundances of a simulation
nautilus-compare-abundances.py # compare two simulations or more.
```

Remark: All of this will have little interest for you if you don't use 'Bash' as the interpreter for you terminal.

You can also check the options of this script. Especially, you can undo the installation.

#### Compilation 2.4

The script Makefile.py allow you to compile the code (see [§ 2.1.1 on the previous page] for infos about Python scripts). The default compiler is *gfortran*.

If you want to just compile the code<sup>1</sup>, type:

Makefile.py

Remark: Errors are in \*.log files associated with the module incriminated. Warnings are stored in a generic file *compilation.log*.

<sup>&</sup>lt;sup>1</sup>By default, all the binaries are compiled

By default, all warnings issued by *ODEPACK* routines are masked (to increase readability, since nobody can modify this thing from scratch). An option **opkd** can force their display.

If you want to compile *only* one binary, use respectively those command:

```
Makefile.py nautilus
Makefile.py output
Makefile.py rates
Makefile.py major
```

One particular option exist:

Makefile.py test

This option **test** use compilation options that allow comparison of the code between different versions and is to be used for *compare\_simulations.py* (see [§ 7.2 on page 19]).

**Remark**: Mainly, this option avoid too hard optimization that can result in slightly different results when the code evolve (not because the maths changes but because of optimization only).

Finally, one option exist so that you can compile one particular source file of the current working directory:

Makefile.py name=source\_code.f90

The Binary name will be source\_code

If you change compilation options, pay attention to use the option **force** to ensure all the modules will be compiled using these options.

### 2.5 Binaries

The various binaries available are:

- nautilus code
- nautilus outputs
- nautilus rates
- nautilus major reactions

nautilus\_code is the main program, the one computing the evolution of the chemical scheme. He needs several input files described in [§ 2.6 on the next page]. This program will generate binary outputs that are not readable by default.

nautilus\_outputs will read the binary outputs of nautilus\_code to generate the corresponding ASCII outputs. More details on [§ 5.2 on page 17].

Using the ASCII outputs of nautilus\_outputs, nautilus\_rates generates two data files. 'rates.out' contains the fluxes of all reactions (rate coefficients times densities of the reactants) at each time. rate\_coefficients.out contains the rate coefficients at each time.

To have a user friendly interface to find the most crucial reactions depending on some parameters and a given species, use the program nautilus\_major\_reactions. More details on [§ 6.3 on page 18].

**Remark**: All the programs must be run in the directory of the nautilus simulation. First  $\frac{nau-tilus}{nau}$  code. Then  $\frac{nautilus}{nau}$  outputs. And then the two others if you want.

8 2.6 Input files

### 2.6 Input files

All input files have the same \*.in extension. An example simulation, containing all necessary input files is provided in the sub-folder example simulation.

The main parameter file is *parameters.in* (see [§ 3]). In this file, you set many switches for the surface processes and the physical parameters in 0D.

abundances.in gives the initial abundances for a set of species that the user chooses. Default minimum values are applied to the species not present in this file (this value is set by the parameter minimum initial abundance in parameters.in (see [§ 3]).

*element.in* gives information about prime elements (base elements used to construct molecules) existing in the simulation (name and mass in Atomic mass unit).

There are 2 parameter files listing all reactions in a given phase (gas or grain):

- gas reactions.in
- grain reactions.in

and 2 parameter files for species present in a given phase (gas or grain) reactions:

- gas species.in
- $\bullet$  grain\_species.in

**Remark**:  $gas\_reactions.in$  is in the same format as the kida.uva gas-phase network and only contains gas-phase reactions while  $grain\_reactions.in$  mostly contains reactions for grain surfaces (as well as adsorption and desorption reactions) + a few gas-phase reactions for species not included in kida.uva.

activation\_energies.in provides activation energies for some surface reactions.

surface parameters.in provides parameters for species on the surfaces: masses, binding energies, etc.

### 2.7 Usefull tools

#### 2.7.1 Cleaning a simulation folder

The script <u>nautilus-clean.sh</u> helps you delete all output files to have a clean simulation folder.

To clean the current working directory, launch:

nautilus-clean.sh

### 2.7.2 Installation script

The script *configure\_nautilus.py* will configure the bash profile to add several shortcuts (You only have to run the command once). More details are available in [§ 2.3 on page 6].

# 3 Parameter file: parameters.in

For generic informations, see [§ 2.1.2 on page 5].

parameters.in has the particularity to be re-written each time you launch a Nautilus simulation. This ensure several things:

- Parameters can be input in random ways, the code will sort them by categories
- New parameters, with default values will be added, to ensure retro-compatibility.
- A \*.bak file is created before overwriting parameters.in, just in case it erases something important (in comments for instance).

### 3.1 Automatic test before computation

In parameters.in:

```
preliminary_test = 1
```

When set to 1, the parameter <u>preliminary\_test</u> will allow you to test thoroughly the chemical network and print information in the file <u>info.out</u>.

**Remark**: This parameter should be set to 0 only in the case of intensive campaign of simulations using the very same network, to avoid wasting computation time doing the same tests. But in any other cases, it is recommended to leave it activated, because it only takes around 1 second at the beginning of the simulation.

The tests currently made are:

- Check that grain species judging from their indexes are indeed grain species. (CHECK WHAT IT MEANS)
- Check that all species have production AND destruction reactions (error if none, warning if only one).
- Check that each reaction is balanced in prime element and in charge.
- Display a warning for each reaction having alpha=0 (first parameter for reaction rate formula).
- Check that  $T_{\rm min} < T_{\rm max}$  for each reaction.
- Check that each gas neutral species have a grain equivalent (excluding **GRAIN0** and **XH**).
- Check that each gas neutral species has an adsorption reaction (ITYPE=99) (excluding **GRAIN0** and **XH**).
- Check that each grain species has at least one reaction of each of the following types: 15, 16, 66, 67 (desorption reactions).
- Check that all index ranges associated with a reaction type join themselves to cover all the index range of all reactions.

For reaction with the same ID:

- Check that they have the same reactants and products
- Check that temperature ranges do not overlap. It does not check that the T ranges are complementary.

### 3.2 Simulation parameters

```
start_time = 1.000E+00
```

In years, the first output time of the simulation (all simulation starts from T=0).

```
stop_time = 1.000E+01
```

End of the simulation in years (and also the last output time).

```
nb_outputs = 3
```

Total number of outputs (including *start\_time* and *stop\_time*). This number will be used when *out-put\_type* is **log** or **linear**.

```
output_type = log
```

Define the type of output you want. Possible values are linear, log, and table.

• linear : The spacing between the different output times will be linear

- log: The different output times will be log-spaced.
- table: The different output times are read from the file structure\_evolution.dat. The parameter nb outputs is then completely ignored.

```
relative_tolerance = 1.000E-04
```

Relative tolerance of the solver.

```
minimum_initial_abundance = 1.000E-40
```

Default minimum initial fraction abundance applied to species whose abundance is not specified in *abundances.in*.

### 3.3 Time evolution of the physical structure

```
is_structure_evolution = 1
```

If set to 1, the physical structure will evolve with time. This evolution will be read from the file <u>structure\_evolution.dat</u> that must exist in the simulation folder. The times are read in this file by default and do not need to be regularly spaced.

This file will have the following format:

```
! time log(Av) log(n) log(T)
! (yr) log(mag) log(cm-3) log(K)
0.000e+00 -1.231e+00 1.813e+00 1.698e+00
2.360e-01 -1.233e+00 1.758e+00 1.712e+00
```

We define respectively time, visual extinction, gas density and gas temperature.

Optionally, one can add a 5-th column to define also grain temperature:

```
! time log(Av) log(n) log(Tg) log(Td)
! (yr) log(mag) log(cm-3) log(K) log(K)
0.000e+00 -1.231e+00 1.813e+00 1.698e+00 1.500e+00
2.360e-01 -1.233e+00 1.758e+00 1.712e+00 1.510e+00
```

If so, the parameter grain temperature type must be set to:

```
grain_temperature_type = table
```

The grain temperature can however be also set to the other cases (fixed, gas or computed).

If one does not start the file with time = 0 yr, then the physical conditions of the first line are used at time = 0. While constructing your file  $structure\_evolution.dat$ , one has to keep in mind that the physical parameters will be changed at the time indicated in the file while in the output the physical parameters indicated at a specific time are the ones used to compute the chemical composition. Lets assume the following case:

```
! time log(Av) log(n) log(T)
! (yr) log(mag) log(cm-3) log(K)
1.000e+01 2.000e+00 4.300e+00 1.000e+00
1.000e+02 2.000e+00 5.000e+00 1.500e+00
```

At 100 yr, the model will change the physical conditions and will use  $\log(n)=5$  and  $\log(T)=1.5$  to compute the chemical composition. But in the output, the physical parameters that will be written at 100 yr will be  $\log(n)=4.3$  and  $\log(T)=1.0$  because those are the ones that have been used to compute the chemical composition.



#### 3.4 1D simulations

You can make simulation in 1D:

```
structure_type = 1D_disk_z
```

You have to choose between 1D with diffusion (1D\_disk\_z) and 1D without species diffusion (1D\_no\_diff). Then you must define the total number of spatial points:

```
1D_sample = 10
```

and the altitude of the farthest point (in AU):

```
z_{max} = 1.000E+01
```

Spatial points will then be linearly and equally spaced.

Diffusion of the structure is not done in the code. Only diffusion of the species abundances is done. Diffusion is expected to be in the z direction, assuming the structure is a disk. Other structures are possible but need to be implemented as other values for the parameter <code>structure\_type</code> This allow you to use any sort of model or diffusion process. You only have to provide a data sample of the spatial points and evolution of the different values. To fix one parameter, you only have to put the same value in the corresponding column.

To disable diffusion in 1D

You have to define the structure in a data file <u>1D\_evolution.dat</u> where you define gas density, gas temperature, visual extinction and diffusion coefficient. For instance:

```
! Distance [AU]; Gas density [part/cm^3]; Gas Temperature [K];
! Visual Extinction [mag]; Diffusion coefficient [cm^2/s]
0.
           150.
                           10.
                                       15.
                                                    1e14
2.
           150.
                           10.
                                       15.
                                                    1e14
4.
          300.
                           15.
                                       20.
                                                    1e14
6.
          150.
                                       15.
                           10.
                                                    1e14
```

The spatial points in the data file doesn't necessarily need to match the one in the code. We will interpolate linearly to reconstruct the values at the spatial points defined in the code. One can simply put extremal values and the code will create the one in-between.

The dust temperature is ruled by <u>grain\_temperature\_type</u> (see [§ 3.5] for more details), even if **table** is not allowed here since 1D and time evolution of the structure are incompatible.

1D simulations are not compatible with time evolution read from a data file (see [§ 3.3 on the facing page]). You must choose one or the other.

### 3.5 Grain temperature

You have four ways of defining grain temperature in the code. The parameter grain\_temperature\_type can have the following values:

**fixed** The grain temperature is fixed throughout the simulation. *initial\_dust\_temperature* defines this fixed value;

gas The grain temperature is equal to the gas temperature, no matter what.

computed The grain temperature is calculated following an energy equilibrium with the gas in the structure

table The grain temperature is interpolated from the 5-th column of the structure\_evolution.dat file.

is\_structure\_evolution must be set to 1.

12 3.6 Switches

### 3.6 Switches

• To activate (or not) accretion on dust grains and grain surface reactions:

```
is_grain_reactions = 1
```

• To activate (or not) ad-hoc formation of H<sub>2</sub> on grain surface:

```
is_h2_adhoc_form = 1
```

**Remark**: The ad-hoc formation of  $H_2$  on grain surface assume that each accretion events of two H atoms leads to the formation of  $H_2$ . In this prescription when the ad-hoc  $H_2$  formation is activated 50% of the adsorbed H are available for grain reactions (other than  $H_2$  formation) and 50% for the formation of  $H_2$ .

• To activate (or not) the photodesorption of ices:

```
is\_photodesorb = 1
```

**Remark**: Special treatment are considered for molecules such as  $CO_2$ , CO,  $H_2O$ ,  $CH_3OH$  and  $N_2$  [Öberg et al., 2009a,b,c]. The default yield is  $1 \times 10^{-3}$  for the others atoms/molecules.

• To activate (or not) the CRID (Cosmic Rays Induced Diffusion) [Reboussin et al., 2014]:

```
is\_crid = 1
```

• To activate (or not) the Eley-Rideal and complex induced reaction mechanisms [Ruaud et al., 2015]:

```
is_er_cir = 1
```

• To activate (or not) the self-shielding of H<sub>2</sub>, CO and N<sub>2</sub> related to visual extinction:

```
is_absorption_h2 = 1
```

Different types are:

```
0 : H_2 self-shielding is disabled
```

1 : H<sub>2</sub> self-shielding from Lee et al. [1996]

```
is_absorption_co = 1
```

Different types are:

```
0 : CO self-shielding is disabled
```

1 : CO self-shielding from Lee et al. [1996]

2 : CO self-shielding from Visser et al. [2009]

```
is_absorption_n2 = 1
```

Different types are:

 $0 : N_2$  self-shielding is disabled

 $1: N_2$  self-shielding from Li et al. [2013]

• To activate (or not) grain tunneling diffusion and choose the type of grain tunneling diffusion:

```
grain_tunneling_diffusion = 0
```

Different types are:

0: Thermal for H, H<sub>2</sub>

1: Quantum tunneling diffusion rate [s<sup>-1</sup>] [Watson, 1976]

2 : Quantum tunneling diffusion rate  $[s^{-1}]$  [Hasegawa et al., 1992]

3 : Choose fastest

• To choose whether or not we can modify some rates:

```
modify_rate_flag = 1
```

Different types are:

-1: H+H only

1: modify H

2: modify H,H<sub>2</sub>

3: modify all

• To choose whether or not we can modify some abundances (this doesn't work in 1D, because of diffusion!):

```
conservation_type = 0
```

Different types are:

0 : Only electrons conserved

 $1\,:$  element #1 conserved

2: element #1 and #2 conserved

n : element #1...#n conserved

### 3.7 Gas parameters

```
initial_gas_density = 2.000E+04
```

initial gas density in particule/cm³. Sometimes, there can be a confusion between two things. First, the gas density in particule per volume, and second, the proton density. We have:

$$\begin{split} n_{\rm proton} &= n({\rm H}) + 2 \times n({\rm H}_2) \sim 2 \times n({\rm H}_2) \\ n_{\rm particule} &= n({\rm H}) + \times n({\rm H}_2) \sim n({\rm H}_2) \end{split}$$

We then have, assuming that the major reservoir for H is  $H_2$ :

$$n_{\text{proton}} \simeq 2 \times n_{\text{particule}}$$
 (3.1)

Here, the gas density is  $n_{\text{particule}}$ .

initial\_gas\_temperature = 1.000E+01

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```
initial gas temperature in K
initial_visual_extinction = 1.500E+01
initial visual extinction in magnitude
cr_ionisation_rate = 1.300E-17
cosmic ray ionization rate in s^{-1}. A standard value is 1.3 \cdot 10^{-17} (TODO ref?).
x_ionisation_rate = 0.000E+00
Ionisation rate due to X-rays in s^{-1}.
uv_flux = 1.000E+00
Scale factor for the UV flux, in unit of the reference flux. By choosing 1, you will use the nominal value.
3.8
      Grain parameters
initial_dust_temperature = 1.000E+01
initial dust temperature in K, used when grain temperature type is fixed.
initial_dtg_mass_ratio = 1.000E-02
Total mass of dust divided by total mass of gas (dimensionless).
sticking_coeff_neutral = 1.000E+00
sticking coefficient for neutral species
sticking_coeff_positive = 0.000E+00
sticking coefficient for positive species
sticking_coeff_negative = 0.000E+00
sticking coefficient for negative species
grain_density = 3.000E+00
mass density of grain material in g/cm<sup>3</sup>
grain_radius = 1.000E-05
grain radius in cm.
diffusion_barrier_thickness = 1.000E-08
Thickness of the barrier in cm that a surface species need to cross while undergoing quantum tunneling
to diffuse from one surface site to another. This is used in the formalism Hasegawa et al., 1992, see
equation 10 (parameter a)].
surface_site_density = 1.500E+15
density of sites at the surface of the grains in number/cm<sup>2</sup>.
diff_binding_ratio = 5.000E-01
Ratio (adimensioned) used to compute the DIFFUSION BARRIER from the BINDING ENERGY if
```

not known

chemical\_barrier\_thickness = 1.000E-08

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Parameter (in cm) used to compute the probability for a surface reaction with activation energy to occur through quantum tunneling. This is the thickness of the energy barrier [Hasegawa et al., 1992, See equation 6].

```
cr_peak_grain_temp = 7.000E+01
```

Peak grain temperature in K when struck by a cosmic ray.

```
cr_peak_duration = 1.000E-05
```

duration [s] of peak grain temperature

```
Fe_ionisation_rate = 3.000E-14
```

(cosmic) Fe-ion–grain encounter  $[s^{-1}grain^{-1}]$  for 0.1 micron grain. For cosmic photo desorptions, only Fe-ions are efficient to heat grains.

```
vib_to_dissip_freq_ratio = 1.000E-02
```

(dimensionless) For the RRK (Rice Ramsperger-Kessel) desorption mechanism. Ratio of the vibration frequency (proper energy of a species when it is created on a grain) to the dissipation frequency (energy needed by the molecule to be evaporated from the grain surface). This ratio help to determine if a species evaporate after its formation on the grain surface. Since the dissipation frequency is usually unknown, this ratio is a free parameter. A common value is 1%.

### 4 Chemical network

### 4.1 Reaction files

The files concerned are : gas\_reactions.in, grain\_reactions.in and activation\_energies.in A typical reaction line is:

```
Reactants
                                            Products
                                                                             С
                                                      Α
      xxxxxxxxxxxxxxxxxx ITYPE Tmin
                                         Tmax formula ID xxxxx
2 C+
             CH20H
                                     -> CH2+
                                                  HCO
                                                 7.500E-10 -5.000E-01 0.000E+00 0.00e
      +00 0.00e+00
                     ΝA
                                10
                                      280
                                          3
                                              6098 1
```

The reaction displayed here is:

$$C^+ + CH_2OH \rightarrow CH_2^+ + HCO$$

The temperature range is  $T \in [10; 280]$  K. The type of reaction is 4. The ID of the reaction is 6098. The formula used to compute reaction rate is 3, with the 3 parameters  $A = 7.5 \cdot 10^{-10}$ , B = -0.5 and C = 0. Other columns are ignored, as the "xxx" emphasize in the legend line associated.

Each species name is encoded with 11 characters.

All reaction files have the same format. Depending on the evolution of the code, the number of reactants (MAX\_REACTANTS) or products (MAX\_PRODUCTS) may vary (increase), so theses files must be modified to take that into account.

The following global variables (in the source code) are here to tell to the code that theses number have changed.

```
1 MAX_REACTANTS = 3 !< The maximum number of reactants for one reaction.
2 MAX_PRODUCTS = 5 !< The maximum number of products for one reaction.
3 MAX_COMPOUNDS = MAX_REACTANTS + MAX_PRODUCTS !< Total maximum number of compounds for one reaction (reactants + products)</pre>
```

Pay attention to the fact that some things might need manual modifications in the code. If this number change, get\_jacobian(N, T, Y, J, IAN, JAN, PDJ) must be actualized, since each reactant and product has its own variable, a new one must be created for the new column possible.

16 4.2 Reaction types

#### 4.2Reaction types

Chemical reactions can be of several types.

Here is the list:

- **0** Gas phase reactions with GRAINS
- 1 Photodissociation/ionisation with cosmic rays (CR)
- 2 Gas phase photodissociations/ionisations by secondary UV photons generated by CR
- 3 Gas phase photodissociations/ionisations by UV
- 4-8 Bimolecular gas phase reactions several possible formula
- 10-11 H<sub>2</sub> formation on the grains when IS\_GRAIN\_REACTIONS=0

**Remark**: Only one reaction for each of the two types (10 and 11).

- 14 Grain surface reactions
- 15 Thermal evaporation
- 16 Evaporation induced by cosmic-ray stocastic heating
- 17-18 Photodissociations by Cosmic rays induced UV photons on grain surfaces
- 19-20 Photodissociations by UV photons on grain surfaces
  - 21 Grain surface reactions speedup by cosmic-ray heating (CRID)
  - **66** Photodesorption by external UV
  - 67 Photodesorption by UV induced by cosmic rays
  - 98 storage of H<sub>2</sub>S under a refractory form (commented in the code)
  - 99 Adsorption on grains

#### 5 Outputs



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Output files are:

- info.out: Various information about the simulation (see [§ 5.1 on the next page] for more details)
- species.out: The list of species and their corresponding index
- elemental abundances.out: The prime elements abundances and mass at the beginning of the simulation. A \*.tmp version display the same infos, but at the last output.
- abundances. \*.out: In binary format (unformatted), abundances of all species, each file for a different output time. nautilus outputs read theses files to generate ASCII files (see [§ 5.2 on the facing page for more details).
- rates.\*.out: In binary format (unformatted), rates of all reactions, each file for a different output time. nautilus rates and nautilus major reactions analyse theses files.
- abundances.tmp: The abundances of all species at the last output in ASCII.

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### 5.1 Informations: info.out

In the file *info.out*, the ID reference of the current version of nautilus, used to run the simulation is printed, as well as other useful information about the state of Nautilus and how the simulation was executed.

Information and warnings about coherence of the chemical network are also printed here.

#### 5.2 Abundances

Files are named <u>abundances.000001.out</u> and so on, for each output time. Outputs are stored in binary format. Binary format is not detailed here. If you want details about variables in there, please refer to the Fortran routine **write current output** in the file **input output.f90** 

To get ASCII files from the binaries, one must compile the designed program (in the Git repository):

Makefile.py output

Then, in your simulation folder, type:

nautilus\_outputs

(this assume you have an alias, but absolute path also work)

This program will generate \*.ab files in a sub-folder **ab** of the simulation folder. If in 1D, a file space.ab will store the spatial points. Indeed, each species file will now have one column for time, and one column per spatial point.

The program will also generate \*.struct files in a sub-folder struct of the simulation folder, one file per spatial point.

# 6 Graphic display

Python script were created to help the user display useful information about their simulations.

### 6.1 Plot abundances

The script <u>nautilus-plot-abundances.py</u> allow you to display the time evolution of the abundances of one or more species:

nautilus-plot-abundances.py species=CO,H2O

You can zoom in a given period of time (tmin, tmax or both):

nautilus-plot-abundances.py species=C0,H20 tmin=1e4 tmax=1e6

Even if you can modify and store the result in the graphic windows displayed, a default version is automatically written in **abundances.pdf** 

Check the other options and detailled examples via:

nautilus-plot-abundances.py help

### 6.2 Compare abundances

The script <u>nautilus-compare-abundances.py</u> allow you to display the time evolution of the abundances of one or more species for all sub-folders of the current working directory, assuming each one is a simulation:

nautilus-compare-abundances.py species=CO,H2O

If there is a lot of sub-folder, you can select those you want by:

nautilus-compare-abundances.py species=C0,H20 dir=simu1,simu2

All option existing for nautilus-plot-abundances.py applies here.

Even if you can modify and store the result in the graphic windows displayed, a default version is automatically written in **compare** abundances.pdf

Check the other options and detailed examples via:

nautilus-compare-abundances.py help

### 6.3 Evolution of main reactions for a given species

The script <u>nautilus-trace-species.py</u> allow you to display the time evolution of the main production and destruction reactions for a given species:

nautilus-trace-species.py species=CO2

You need to run in the same simulation folder the program:

nautilus\_trace\_major

That will generate 4 files:

- trace prod CO2.percentage data file for the python script (production reactions)
- trace\_prod\_CO2.reaction Tells the exact reaction corresponding to the ID displayed in the python script (production reactions)
- trace\_dest\_CO2.percentage data file for the python script (destruction reactions)
- trace dest CO2.reaction (destruction reactions)

Even if you can modify and store the result in the graphic windows displayed, a default version is automatically written in **major reactions CO2.pdf** 

Check the other options and detailed examples via:

nautilus-trace-species.py help

### 7 For developpers

Constants and global variables are defined in the module **global\_variable.f90**. **nautilus\_main.f90** contains all the main routines.

The four main programs are:

- nautilus in the source file nautilus.f90 (compilation: Makefile.py)
- nautilus outputs in the source file nautilus outputs.f90 (compilation: Makefile.py output)
- nautilus\_rates in the source file nautilus rates.f90 (compilation: Makefile.py rates).
- <u>nautilus\_major\_reactions</u> in the source file <u>nautilus\_major\_reactions.f90</u> (compilation: Makefile.py major).

One last program exist to do some unitary tests on Nautilus (see [§ 7.1] for more details).

A lot of routines are handled by pointers. This allow us to change easily from one routine to another in function of the parameters. Thus, some routine names (in **call**) might not exists *as is*. They are defined in **global\_variable.f90**. For each pointer, an interface is defined that constrains the architecture of each subroutine he can point to.

### 7.1 Unitary tests

A fortran program <u>unitary\_tests</u> (<u>unitary\_tests.f90</u>) was specifically designed to test some routines of the code separately. This is the main reason why a **nautilus\_main.f90** file was created, because we need to access these routines separately from the <u>nautilus</u> program.

To run the unitary tests, use the Python script designed for that (he will compile the source code too):

unitary\_tests.py

The code will display some information and ask you what test you want to display graphically (and generate the corresponding .pdf:

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```
0 : av_interpolation
1 : density_interpolation
2 : gas_temperature_interpolation
3 : grain_temperature_interpolation
4 : test_av_read
5 : test_density_read
6 : test_gas_temperature_read
What test do you want to display? (0-6;
'all' treat them all; '1' display list again)
```

The principle of this code is to do some tests, store the results in data files, generate Gnuplot script files associated. To get the plots, you only have to generate it by:

```
gnuplot script_name.gnuplot
```

All files generated by the program are stored in the "tests" sub-folder. You can generate the .pdf manually if you are familiar with Gnuplot, and of course, view them separately.

**Remark**: It's up to you to write new routines in **unitary\_tests.f90** and mimic the way I wrote the previous one to tests new functionality of the code.

Please keep in mind that you need to add a call new\_routine() in the main program, just before contains to ensure your routine is executed.

### 7.2 Check before commit

You can have two types of modifications in the code, those that modify the outputs, and those that do not.

I created a Python script *compare\_simulations.py* that can help you ensure the code do not change the results between two versions. It's up to you to check your modifications when the outputs are different though.

The basic use of this script is as follow (in the code main directory):

```
Makefile.py test && compare_simulation.py
```

If you want to update the "reference" version of the code, because outputs changed and you want a new reference, type:

```
compare_simulation.py rev=HEAD
```

rev can accept any commit reference, HEAD, HEAD^ and a hashtag will work.

### 7.3 How to write documentation with Doxygen

### 7.3.1 General informations

**Doxygen** comments generally have a marker and the description. The character to declare the marker is  $\mathbb{Q}$ , but one need to start the commented line by > to declare there is something here.

If this is an inline comment, with the code on the left, comments are like this:

```
the code !\!< the doxygen description
```

just to say that the description refers to the code on the left.

To continue a description on another comment line, just double the comment character:

```
!> @brief I describe something
```

!! on several lines.

**Remark**: This will not make two lines in the generated documentation though. This is only a way to avoid never ending lines with thousands of characters.

### 7.3.2 For a module

Start the module file with:

#### 7.3.3 For a subroutine

Before the definition of the routine, add the following text:

In the rest of the routine, do not forget to add comments for input and outputs of the routine:

```
implicit none

implicit none

linputs
real(double_precision), intent(in) :: delta_t !<[in] description

integer, intent(out) :: istate !<[out] Description of the variable
!! that can be continued on another line.

! Inputs/Outputs
real(double_precision), intent(inout) :: time !< [in,out] description
!! \n Continuation line.

! Locals
real(double_precision) :: t !< The local time, starting from 0 to delta_t</pre>
```

### 7.4 How to generate Doxygen documentation

To generate **Doxygen** documentation, type the following command in the root Git repository:

```
doxygen doxygen.conf 2>doxygen.log
```

doxygen.conf is the parameter file of *Doxygen*. Errors will be redirected in the file doxygen.log.

The documentation (in the folder **html**/) is synchronized with the server repository. Thus, you may generate documentation only after major changes in the *Doxygen* documentation, to avoid too many changes for too few improvements.

### 7.5 Bash profile

The file .nautilus\_profile in the Git repository contains Bash commands to give user friendly tools to use Nautilus in command line. By running configure\_nautilus.py, a call to this file will be done in the .bash profile. See [§ 2.3 on page 6] for more details.

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