

Nautilus Documentation

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1 TODO

- More details on grain_tunneling_diffusion flag need to be added by someone who understand it
- More details on modify_rate_flag flag need to be added by someone who understand it
- More details on conservation_type flag need to be added by someone who understand it.
- idem for is_absorption
- Reference for cosmic ray ionization rate standard value?
- What is the reference UV flux? Paper describing it?
- X ionization rate set to 0, is it normal?

2 Starting with Nautilus

2.1 Generic informations

2.1.1 Python scripts help

From all the python script that come with the code, you can see all parameters and sometimes a few examples by typing:

script_name.py help

2.1.2 Comments in input files

For all input files, the comment character is "!" and can be either at the beginning of a line, or anywhere else. Meaningful character must be comprised inside the 80th first characters of a given line.

2.1.3 Main parameter file

parameters.in is the main parameter file, and is rewritten by the code itself each and every time you run the code.

2.1.4 Browser Vs Simulation

Beware, **nautilus** is generally the default file browser in GNU/Linux Gnome environment. Thus, by typing **nautilus** in a terminal, you will not launch the simulation program, but rather the X server and everything that comes with it (if you're in a remote SSH connection).

2.2 Getting the Git repository

First, you need to get the Git repository from Googlecode before actually using the code.

I assume you only want to use it, without ever putting on the distant repository anything. This way, you don't even need to have an account and a password.

In the parent directory where you want to put a **nautilus** folder containing the Git repository, type:

git clone https://code.google.com/p/nautilus/

2.3 Compilation

The script *Makefile.py* allow you to compile the code (see [§ 2.1.1] for infos about Python scripts). The default compiler is *gfortran*.

If you want to just compile the code, type:

Makefile.py

Remark: Errors are in *.log files associated with the module incriminated. Warnings are stored in a generic file *compilation.log*.

6 2.4 Usefull tools

By default, all warnings issued by *ODEPACK* routines are masked (to increase readability, since nobody can modify this thing from scratch). An option **opkd** can force their display.

If you want to compile the binary nautilus outputs that generate ASCII from the binary outputs:

Makefile.py output

If you want to compile the binary nautilus rates that generate analysis of reaction rates:

Makefile.py rates

If you want to compare versions of the code (see [§ 7.1 on page 14]), type:

Makefile.py test

The option test use compilation options that allow comparison of the code between different versions.

2.4 Usefull tools

2.4.1 Git Prompt

You can display in your terminal useful information about a Git repository by modifying your bash profile (assuming you terminal uses Bash, which is almost always the case).

Add in your .bashrc or .bash profile:

```
# personnalisation du prompt avec la branche du projet git
git_branch_name_prompt() {
   # Only do this if the current directory is a git repository
   if git status 2>/dev/null 1>/dev/null; then
       # We keep only the first line, then the last word is our branch
       git_status_output=$(git status 2> /dev/null|head -1) || return
       branch_name() {
       # We get the last word with grep
           echo "$git_status_output"|grep -oE '(^ ]+$'
       }
       echo "($(branch_name))"
   fi
}
git_branch_colour_prompt() {
   # Only do this if the current directory is a git repository
   if git status 2>/dev/null 1>/dev/null; then
       git_status_output=$(git status 2> /dev/null) || return
       find_pattern_in_status() {
           local pattern="$1"
           [[ "$git_status_output" =~ ${pattern} ]]
       is_clean() {
           local clean_fr='(rien à valider, la copie de travail est propre)'
           local clean_en='(working directory clean)'
           find_pattern_in_status "($clean_fr|$clean_en)"
       }
```

```
is_local_changes() {
            local added_fr='Modifications qui seront validées :'
            local not_added_fr='Modifications qui ne seront pas validées :'
            local added_en='# Changes to be committed'
            local not_added_en='# Changes not staged for commit'
            find_pattern_in_status "($added_fr|$not_added_fr|$added_en|$not_added_en)"
        }
        is_untracked() {
            local untracked_fr='Fichiers non suivis:'
            local untracked_en='# Untracked files'
            find_pattern_in_status "($untracked_fr|$untracked_en)"
        }
        # local bold="\033[1m"
        local no_colour="\033[0m"
        local red="\033[31m"
        local green="\033[32m"
        local yellow="\033[33m"
        local branch_colour=""
        if is_untracked
        then
            branch_colour=$red
        elif is_local_changes
            branch_colour=$yellow
        elif is_clean
        then
            branch_colour=$green
        fi
        echo -e "$branch_colour"
   fi
}
PS1="h.\u:[\033[35m]\W\[\033[0m]\[\git_branch_colour_prompt)\]
(git_branch_name_prompt)\[\033[0m\]\$ "
```

2.5 Input files

All input files have the same *.in extension. An example simulation, containing all necessary input files is provided in the sub-folder example simulation.

The main parameter file is *parameters.in* (see [§ 4 on the following page]).

abundances.in give initial abundances for a set of species (not necessarily all of them). Default minimum values are applied to the species not present in this file (this value is set by the parameter minimum_initial_abundance in parameters.in (see [§ 4 on the next page]).

element.in gives informations about prime elements (base elements used to construct molecules) existing in the simulation (name and mass in Atomic mass unit).

There are 2 parameter files listing all reactions in a given phase (gas or grain):

- gas_reactions.in
- grain reactions.in

and 2 parameter files for species present in a given phase (gas or grain) reactions:

- gas_species.in
- grain species.in

Remark: Species in *gas_species.in*, *grain_species.in* are not necessarily species from one phase. These are species *involved* in a given phase reaction. But adsorption or desorption transform grain species into gas species, and vice versa.

activation_energies.in provide activation energies for some endothermic reactions.

surface_parameters.in provide information about various energies and parameters for diffusion and movements on the grain surface.

3 Test of the code

3.1 Automatic test before computation

In parameters.in:

```
preliminary_test = 1
```

When set to 1, the parameter <u>preliminary_test</u> will allow you to test thoroughly the chemical network and print information in the file <u>info.out</u>.

Remark: This parameter should be set to 0 only in the case of intensive campaign of simulations using the very same network, to avoid wasting computation time doing the sames tests. But in any other cases, I advice you to leave it activated, because it only take around 1 second at the beginning of the simulation.

The tests currently made are:

- Check that grain species judging from their indexes are indeed grain species
- Check that all species have production AND destruction reactions (error if none, warning if only one)
- Check that each reaction is equilibrated in prime element and in electric charge
- Display a warning for each reaction having alpha=0 (first parameter for reaction rate formula)
- Check that $T_{\min} < T_{\max}$ for each reaction
- For reaction with the same ID:
 - Check that they have the same reactants and products
 - Check that temperature ranges do not overlap.
- Check that each gas neutral species have a grain equivalent (excluding GRAIN0 and XH).
- Check that each gas neutral species has an adsorption reaction (ITYPE=99) (excluding GRAINO and XH).
- Check that each grain species has at least one reaction of each of the following types: 15, 16, 66, 67 (desorption reactions).
- Check that all index ranges associated with a reaction type join themselves to cover all the index range of all reactions.

4 Parameter file: parameters.in

For generic informations, see $[\S 2.1.2 \text{ on page } 5]$.

parameters.in has the particularity to be re-written each time you launch a Nautilus simulation. This ensure several things :

- Parameters can be input in random ways, the code will sort them by categories
- New parameters, with default values will be added, to ensure retro-compatibility.

4.1 Simulation parameters

```
start_time = 1.000E+00
```

In years, the first output time of the simulation (all simulation starts from T=0).

```
stop_time = 1.000E+01
```

End of the simulation in years (and also the last output time)

```
nb_outputs = 3
```

Total number of outputs (including *start_time* and *stop_time*). This number will be used when *out-put_type* is **log** or **linear**.

```
output_type = log
```

Define the type of output you want. Possible values are linear, log, and table.

- linear : The spacing between the different output times will be linear
- log : The different output times will be log-spaced.
- table: The different output times are read from the file <u>structure_evolution.dat</u>. The parameter <u>nb_outputs</u> is then completely ignored.

```
relative_tolerance = 1.000E-04
```

Relative tolerance of the solver

```
minimum_initial_abundance = 1.000E-40
```

default minimum initial fraction abundance applied to species whose abundance is not specified in *abundances.in*.

4.2 Time evolution of the physical structure

```
is_structure_evolution = 1
```

If set, the physical structure we define will evolve with time. This evolution will be read from the file *structure evolution.dat* that must exist in the simulation folder.

This file will have the following format:

```
! time log(Av) log(n) log(T)
! (Myr) log(mag) log(cm-3) log(K)
0.000e+00 -1.231e+00 1.813e+00 1.698e+00
2.360e-01 -1.233e+00 1.758e+00 1.712e+00
```

We define respectively time, visual extinction, gas density and gas temperature.

Optionally, one can add a 5-th column to define also grain temperature:

If so, the parameter <u>grain_temperature_type</u> must be set to:

```
grain_temperature_type = table
```

4.3 Grain temperature

4.3 Grain temperature

You have four ways of defining grain temperature in the code. The parameter <u>grain_temperature_type</u> can have the following values:

fixed The grain temperature is fixed throughout the simulation. *initial_dust_temperature* defines this fixed value;

gas The grain temperature is equal to the gas temperature, no matter what.

computed The grain temperature is calculated following an energy equilibrium with the gas in the structure

table The grain temperature is interpolated from the 5-th column of the <u>structure_evolution.dat</u> file. <u>is_structure_evolution</u> must be set to 1.

4.4 Switches

To activate (or not) accretion on dust grains and grain surface reactions:

```
is_grain_reactions = 1
```

To activate (or not) the self-shielding of H₂ and CO, related to visual extinction:

```
is_absorption = 1
```

To activate (or not) grain tunneling diffusion (and choose the type of grain tunneling diffusion:

```
grain_tunneling_diffusion = 0
```

Different types are:

- 0: Thermal for H, H_2
- 1 : Quantum tunneling diffusion rate $[s^{-1}]$ [Watson, 1976]
- 2: Quantum tunneling diffusion rate [s⁻¹] [Hasegawa et al., 1992]
- 3 : Choose fastest

To choose whether or not we can modify some rates:

```
modify_rate_flag = 1
```

Different types are:

- -1 : H+H only
- 1: modify H
- $2 : modify H, H_2$
- 3: modify all

To choose whether or not we can modify some abundances:

```
conservation_type = 0
```

Different types are:

- 0 : Only electrons conserved
- 1 : element #1 conserved
- 2: element #1 and #2 conserved
- n : element #1...#n conserved

4.5 Gas parameters

```
initial_gas_density = 2.000E+04
initial_gas_temperature = 1.000E+01
initial_gas_temperature in K
initial_visual_extinction = 1.500E+01
initial visual extinction in magnitude
cr_ionisation_rate = 1.300E-17
cosmic ray ionization rate in s<sup>-1</sup>. A standard value is 1.3 · 10<sup>-17</sup>.
x_ionisation_rate = 0.000E+00
Ionisation_rate due to X-rays in s<sup>-1</sup>.
uv_flux = 1.000E+00
```

Scale factor for the UV flux, in unit of the reference flux. By choosing 1, you will use the nominal value.

4.6 Grain parameters

```
initial_dust_temperature = 1.000E+01
initial dust temperature in K, used when grain_temperature_type is fixed.
initial_dtg_mass_ratio = 1.000E-02
Total mass of dust divided by total mass of gas (adimensioned).
sticking_coeff_neutral = 1.000E+00
sticking coefficient for neutral species
sticking_coeff_positive = 0.000E+00
sticking coefficient for positive species
sticking_coeff_negative = 0.000E+00
sticking coefficient for negative species
grain_density = 3.000E+00
mass density of grain material in g/cm³
grain_radius = 1.000E-05
grain radius in cm.
diffusion_barrier_thickness = 1.000E-08
```

Thickness of the barrier in cm that a surface species need to cross while undergoing quantum tunneling to diffuse from one surface site to another. This is used in the formalism [Hasegawa et al., 1992, see equation 10 (parameter a)].

```
surface_site_density = 1.500E+15
```

density of sites at the surface of the grains in number/cm².

```
diff_binding_ratio = 5.000E-01
```

Ratio (adimensioned) used to compute the DIFFUSION_BARRIER from the BINDING_ENERGY if not known

```
chemical_barrier_thickness = 1.000E-08
```

Parameter (in cm) used to compute the probability for a surface reaction with activation energy to occur through quantum tunneling. This is the thickness of the energy barrier [Hasegawa et al., 1992, See equation 6].

```
cr_peak_grain_temp = 7.000E+01
```

Peak grain temperature in K when struck by a cosmic ray.

```
cr_peak_duration = 1.000E-05
```

duration [s] of peak grain temperature

```
Fe_ionisation_rate = 3.000E-14
```

(cosmic) Fe-ion–grain encounter [s^{-1} grain⁻¹] for 0.1 micron grain. For cosmic photo desorptions, only Fe-ions are efficient to heat grains.

```
vib_to_dissip_freq_ratio = 1.000E-02
```

(adimensioned) For the RRK (Rice Ramsperger-Kessel) desorption mechanism. Ratio of the vibration frequency (proper energy of a species when it is created on a grain) to the dissipation frequency (energy needed by the molecule to be evaporated from the grain surface). This ratio help to determine if a species evaporate after its formation on the grain surface. Since the dissipation frequency is usually unknown, this ratio is a free parameter. A common value is 1%.

5 Chemical network

5.1 Reaction files

The files concerned are : <code>gas_reactions.in</code>, <code>grain_reactions.in</code> and <code>activation_energies.in</code> A typical reaction line is:

```
1 !
       Reactants
                                            Products
                                                                            C
      xxxxxxxxxxxxxxxxxxx ITYPE Tmin
                                         Tmax formula ID xxxxx
 C+
             CH20H
                                    -> CH2+
                                                  HCO
                                                 7.500E-10 -5.000E-01 0.000E+00 0.00e
      +00 0.00e+00
                     NA 4
                               10
                                     280 3
                                             6098 1 1
```

The reaction displayed here is:

$$\mathrm{C^{+}} + \mathrm{CH_{2}OH} \rightarrow \mathrm{CH_{2}}^{+} + \mathrm{HCO}$$

The temperature range is $T \in [10; 280]$ K. The type of reaction is 4. The ID of the reaction is 6098. The formula used to compute reaction rate is 3, with the 3 parameters $A = 7.5 \cdot 10^{-10}$, B = -0.5 and C = 0. Other columns are ignored, as the "xxx" emphasize in the legend line associated.

Each species name is encoded with 11 characters.

All reaction files have the same format. Depending on the evolution of the code, the number of reactants (MAX_REACTANTS) or products (MAX_PRODUCTS) may vary (increase), so these files must be modified to take that into account.

The following global variables are here to tell to the code that theses number have changed.

```
1 MAX_REACTANTS = 3 !< The maximum number of reactants for one reaction.
2 MAX_PRODUCTS = 5 !< The maximum number of products for one reaction.
3 MAX_COMPOUNDS = MAX_REACTANTS + MAX_PRODUCTS !< Total maximum number of compounds for one reaction (reactants + products)</pre>
```

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Pay attention to the fact that some things might need manual modifications in the code. If this number change, get_jacobian(N, T, Y, J, IAN, JAN, PDJ) must be actualised, since each reactant and product has its own variable, a new one must be created for the new column possible.

Reaction types 5.2

Chemical reactions can be of several types.

Here is the list:

- **0** Gas phase reactions with GRAINS
- 1 Photodissociation/ionisation with cosmic rays (CR)
- 2 Gas phase photodissociations/ionisations by secondary UV photons generated by CR
- **3** Gas phase photodissociations/ionisations by UV
- 4-8 Bimolecular gas phase reactions several possible formula
- 10-11 H₂ formation on the grains when IS_GRAIN_REACTIONS=0

Remark: Only one reaction for each of the two types (10 and 11).

- 14 Grain surface reactions
- 15 Thermal evaporation
- **16** Cosmic-ray evaporation
- 17-18 Photodissociations by Cosmic rays on grain surfaces
- 19-20 Photodissociations by UV photons on grain surfaces
 - 21 Grain surface reactions
 - **66** Photodesorption by external UV
 - 67 Photodesorption by UV induced by cosmic rays
 - 98 storage of H₂S under a refractory form
 - **99** Adsorption on grains

6 Outputs



All output files have the same *.out extension.

Output files are:

- info.out: Various information about the simulation (see [§ 6.1 on the next page] for more details)
- species.out: The list of species and their corresponding index
- elemental abundances.out: The prime elements abundances and mass at the beginning of the simulation. A *.tmp version display the same infos, but at the last output.
- abundances. *.out: In binary format (unformatted), abundances of all species, each file for a different output time. nautilus outputs read theses files to generate ASCII files (see [§ 6.2 on the following page for more details).
- rates.*.out: In binary format (unformatted), rates of all reactions, each file for a different output time. nautilus rates read theses files to generate ASCII files.
- abundances.tmp: The abundances of all species at the last output in ASCII.

6.1 Informations: info.out

In the file *info.out*, the ID reference of the current version of nautilus, used to run the simulation is printed, as well as other usefull information about the state of Nautilus and how the simulation was executed.

6.2 Abundances

Files are named <u>abundances.000001.out</u> and so on, for each output time. Outputs are stored in binary format. Format is as follow: On a first line: time in seconds

On a second line, information about the physical structure properties: gas temperature [K], dust temperature [K], H_2 gas density [part/cm³] (assuming H2 is the main reservoir for H), visual extinction [mag], x ionization rate [s⁻¹]

And finally a line containing the abundances relative to H for all species [number ratio]

6.2.1 Generating ASCII

First you need to compile the output binary. In the source directory, type:

Makefile.py output

Then, in your simulation folder, type:

nautilus_outputs

(this assume you have an alias, but absolute path also work)

7 For developpers

Generic informations to start with:

• indentation is made by 2 spaces (no tabulation)

7.1 Check before commit

You can have two types of modifications in the code, those that modify the outputs, and those that do not.

I created a Python script *compare_simulations.py* that can help you ensure the code do not change the results between two versions. It's up to you to check your modifications when the outputs are different though.

The basic use of this script is as follow (in the code main directory):

Makefile.py test && compare_simulation.py

If you want to update the "reference" version of the code, because outputs changed and you want a new reference, type:

compare_simulation.py rev=HEAD

rev can accept any commit reference, HEAD, HEAD^ and a hashtag will work.

7.2 How to write documentation with Doxygen

7.2.1 General informations

Doxygen comments generally have a marker and the description. The character to declare the marker is Q, but one need to start the commented line by > to declare there is something here.

If this is an inline comment, with the code on the left, comments are like this:

the code !< the doxygen description

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just to say that the description refers to the code on the left.

To continue a description on another comment line, just double the comment character:

```
!> @brief I describe something
!! on several lines.
```

Remark: This will not make two lines in the generated documentation though. This is only a way to avoid never ending lines with thousands of characters.

7.2.2 For a module

Start the module file with:

7.2.3 For a subroutine

Before the definition of the routine, add the following text:

In the rest of the routine, do not forget to add comments for input and outputs of the routine:

```
implicit none

implication

implica
```

7.3 How to generate Doxygen documentation

To generate **Doxygen** documentation, type the following command in the root Git repository:

```
doxygen doxygen.conf 2>doxygen.log
```

doxygen.conf is the parameter file of Doxygen. Errors will be redirected in the file doxygen.log.

16 BIBLIOGRAPHY

The documentation (in the folder html/) is synchronized with the server repository. Thus, you may generate documentation only after major changes in the Doxygen documentation, to avoid too many changes for too few improvements.

Bibliography

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