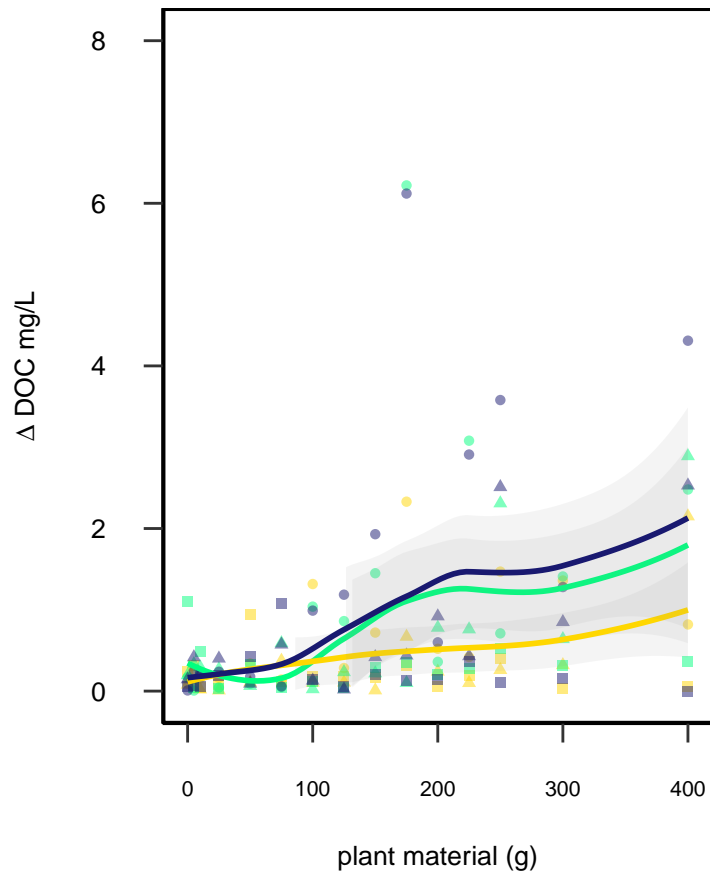


Degradation: unburned



Degradation: burned

