

# Containers

## Guest Lecture

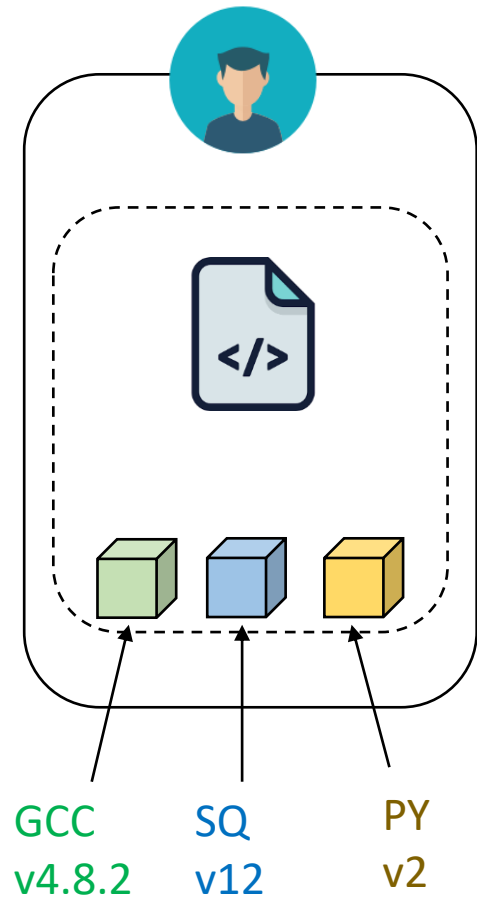
December 8<sup>th</sup>, 2020

UC San Diego

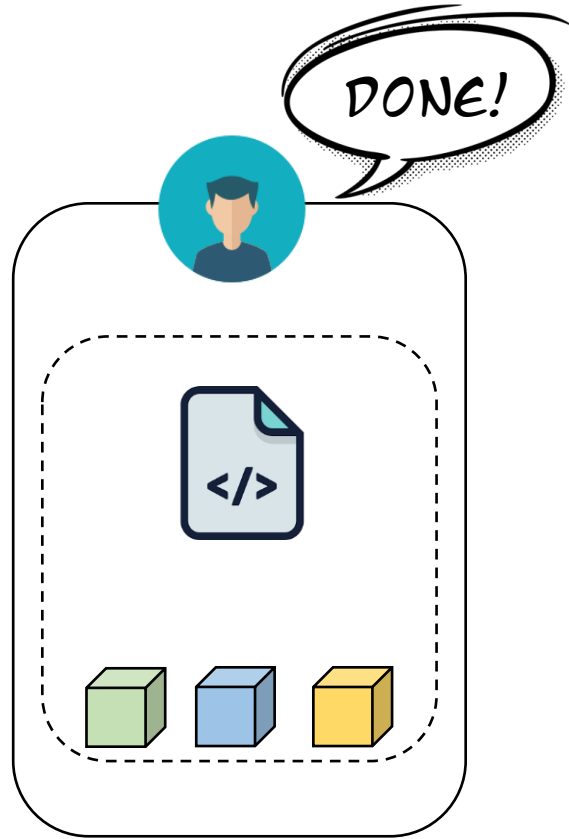
Shelby Thomas Ph.D.

 [@realshelbyt](https://twitter.com/realshelbyt)

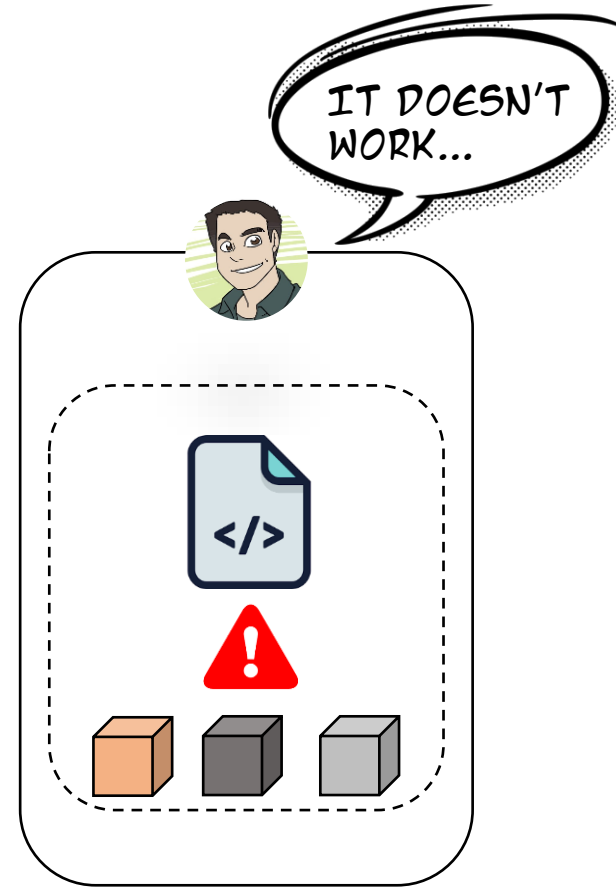
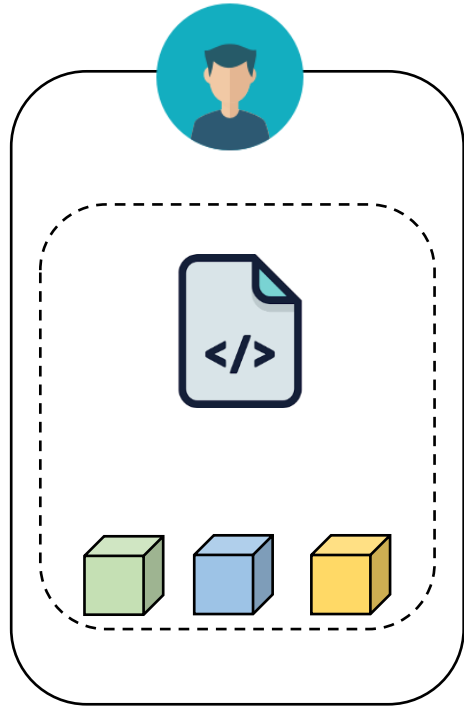
# What can containers do?



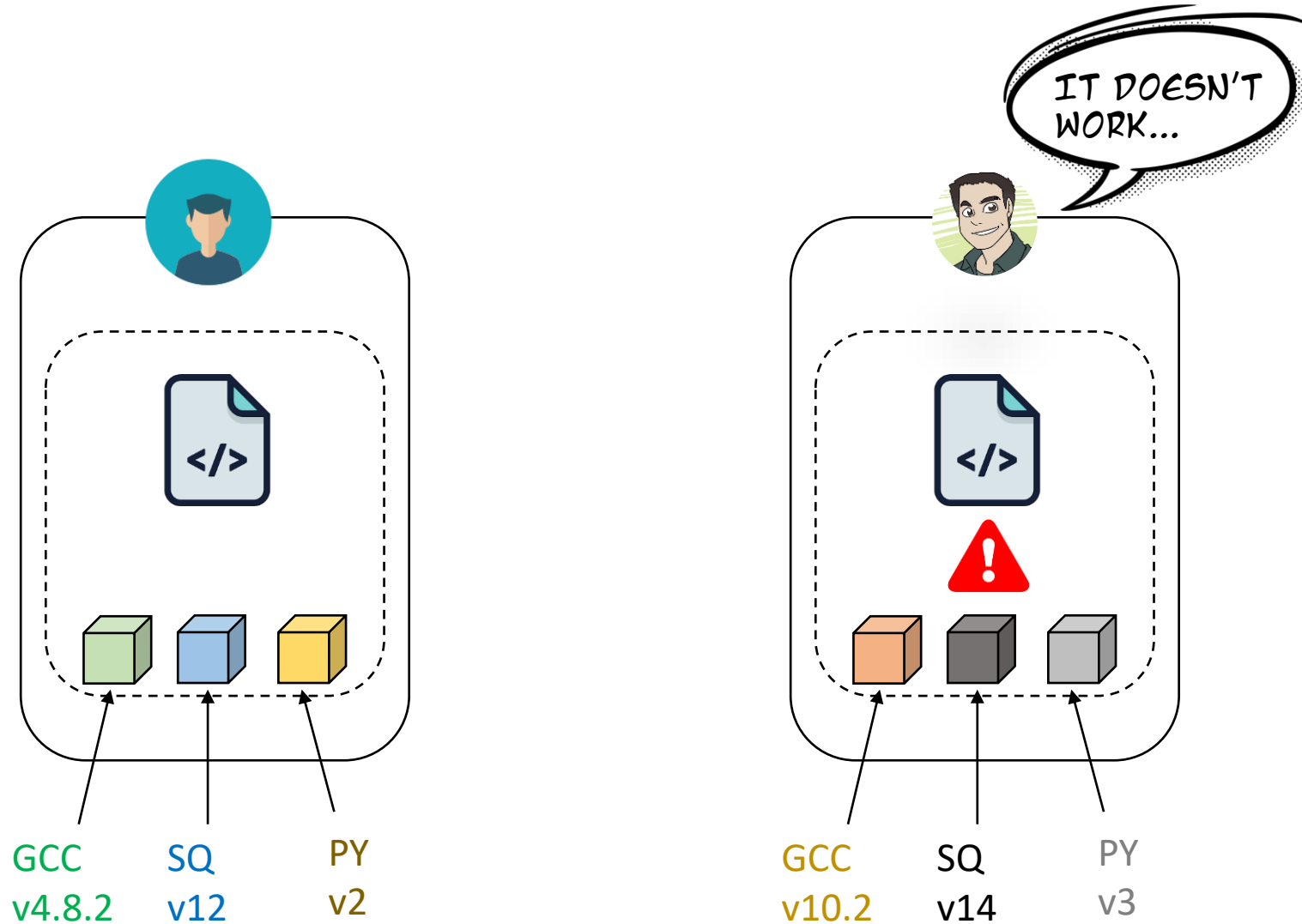
# What can containers do?



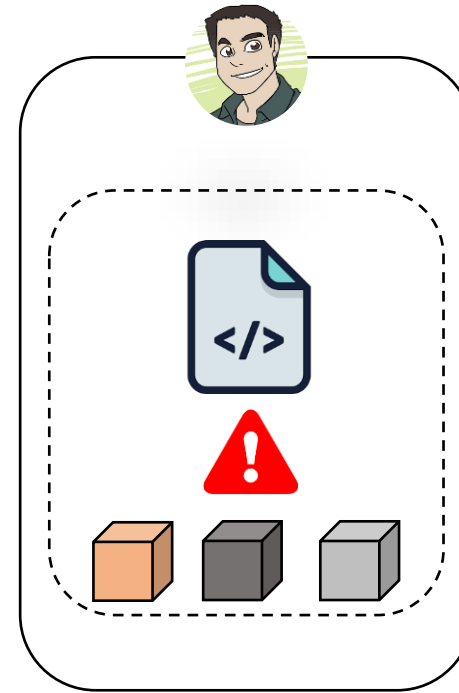
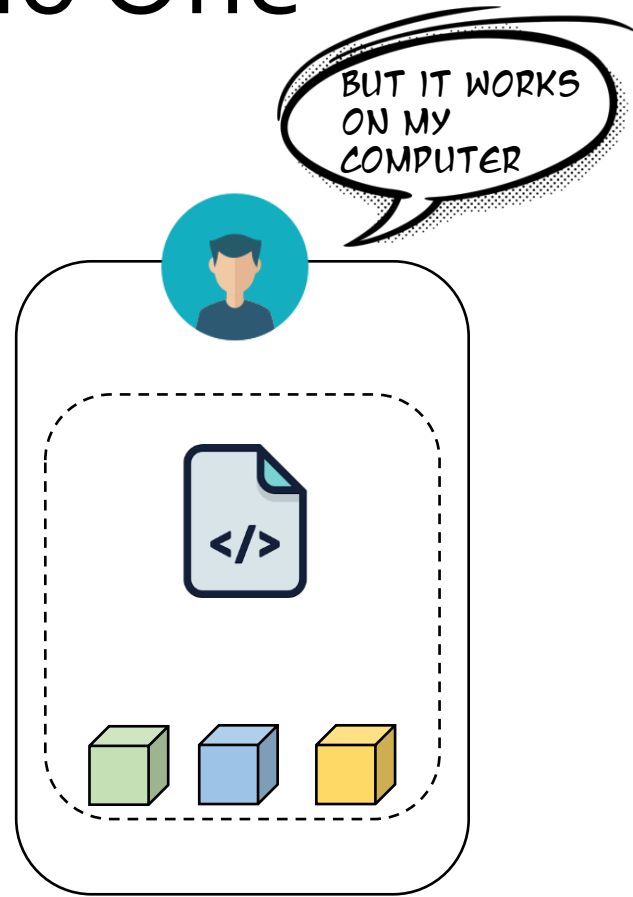
# What can containers do?



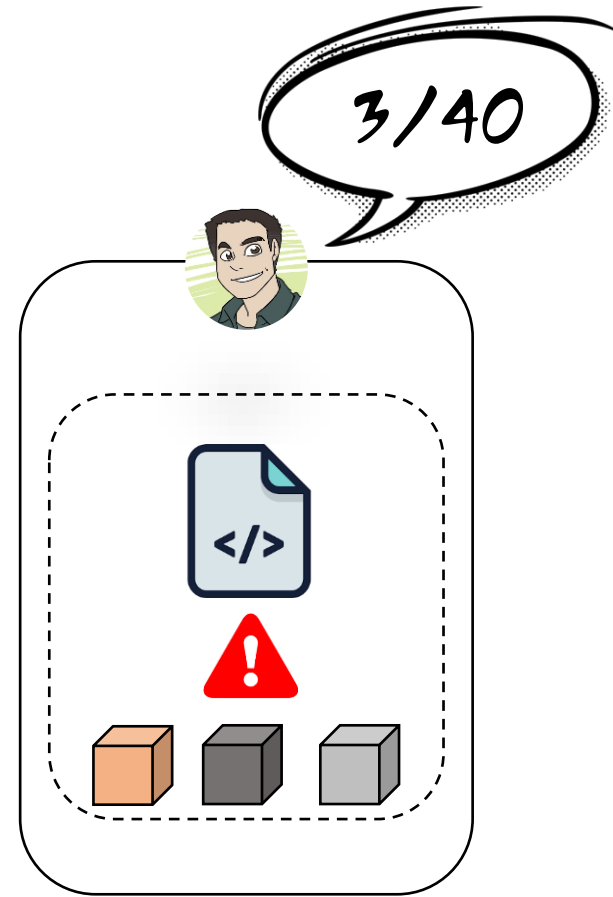
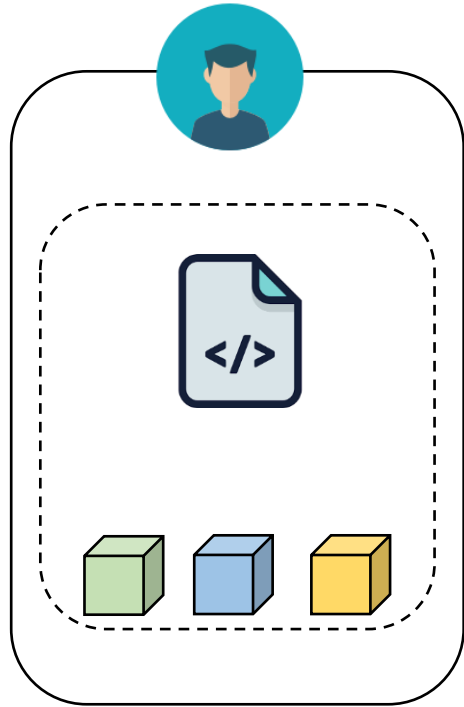
# What can containers do?



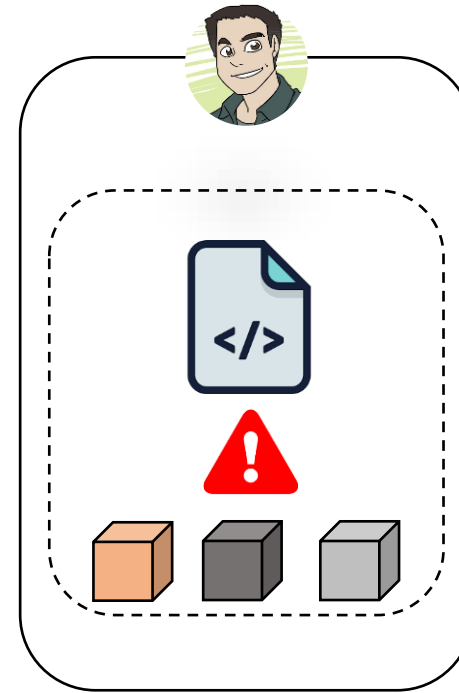
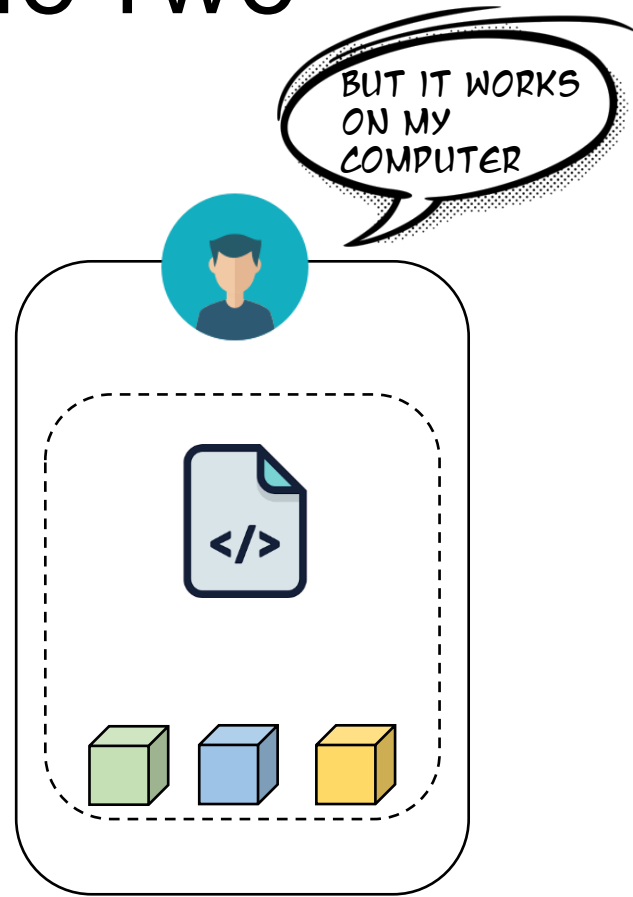
# Scenario One



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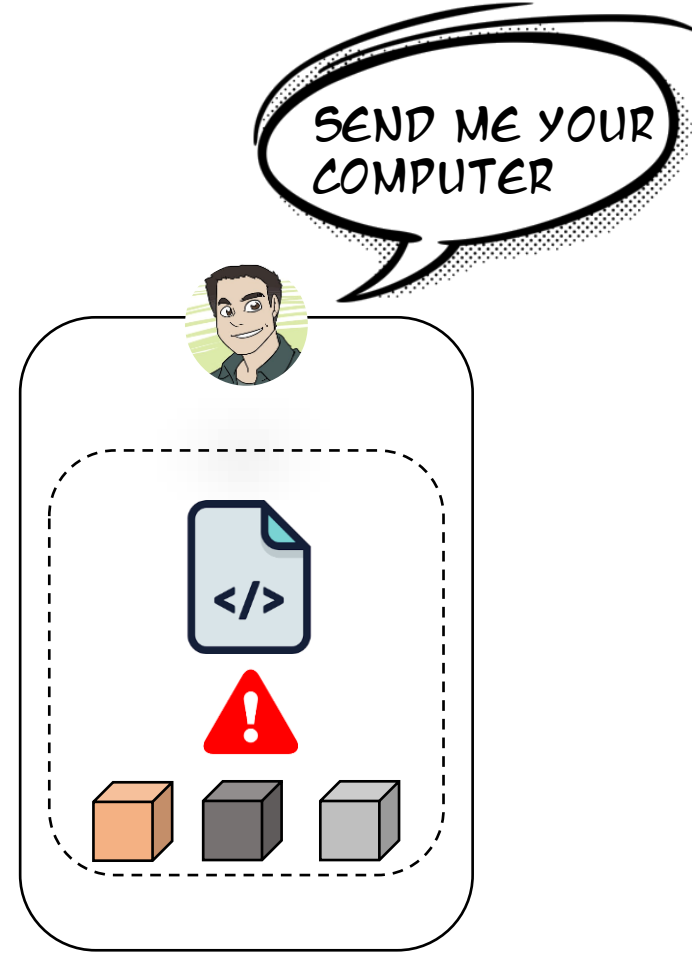
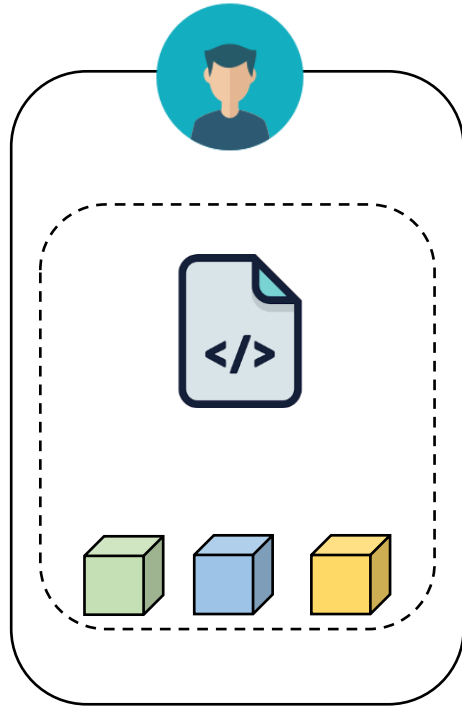


# Scenario Two

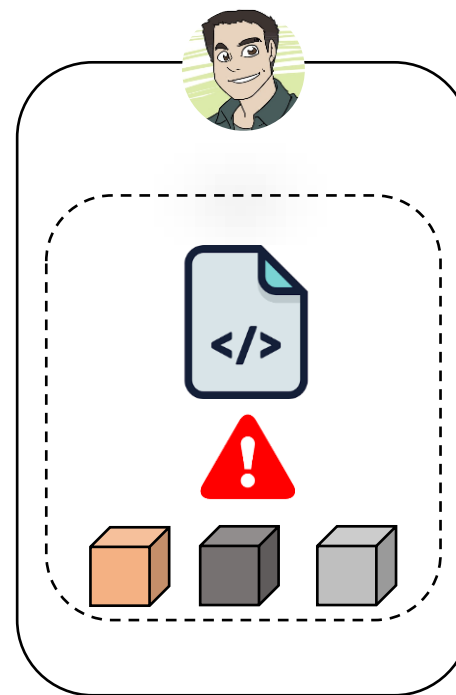
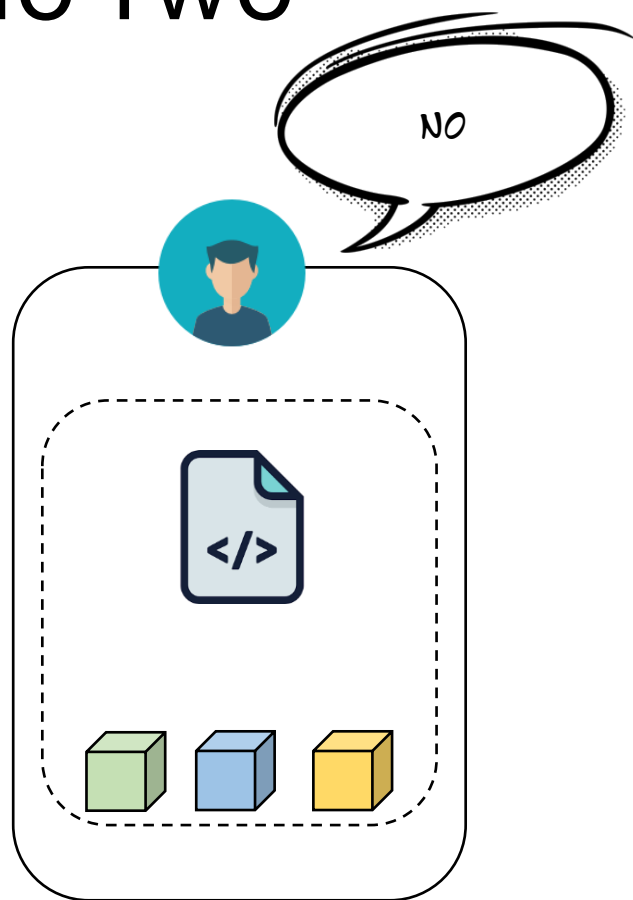




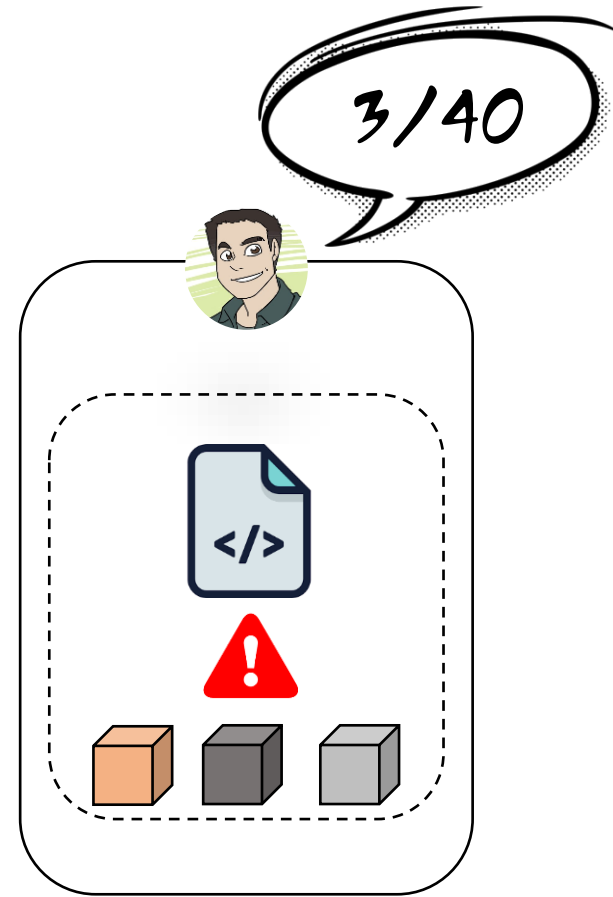
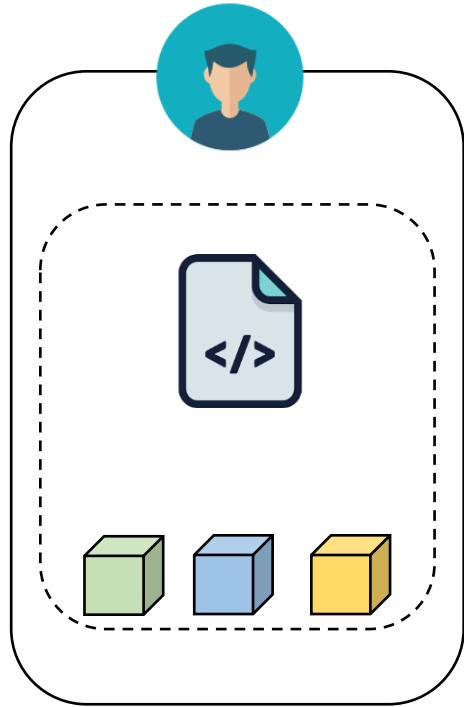
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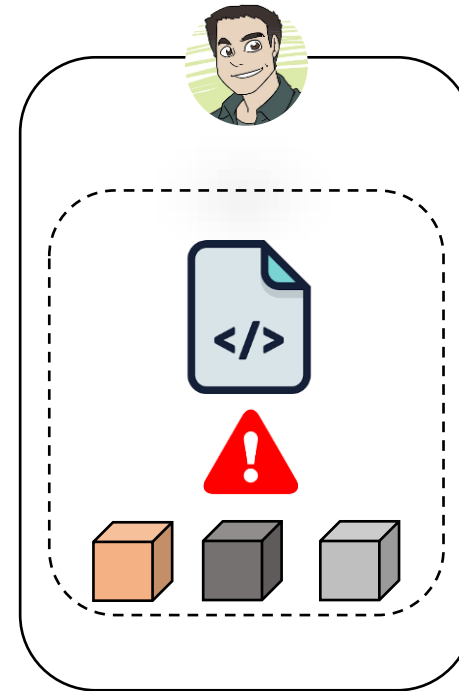
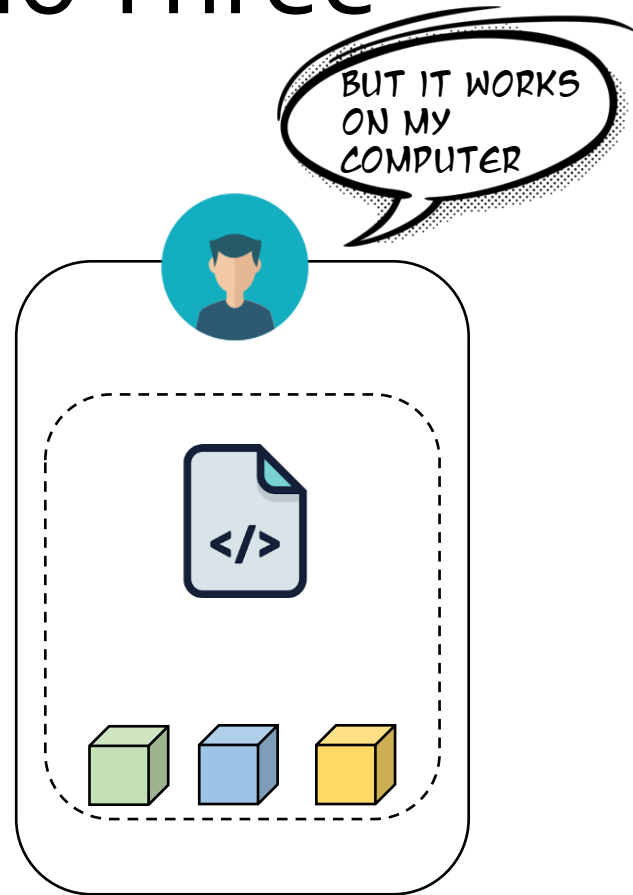
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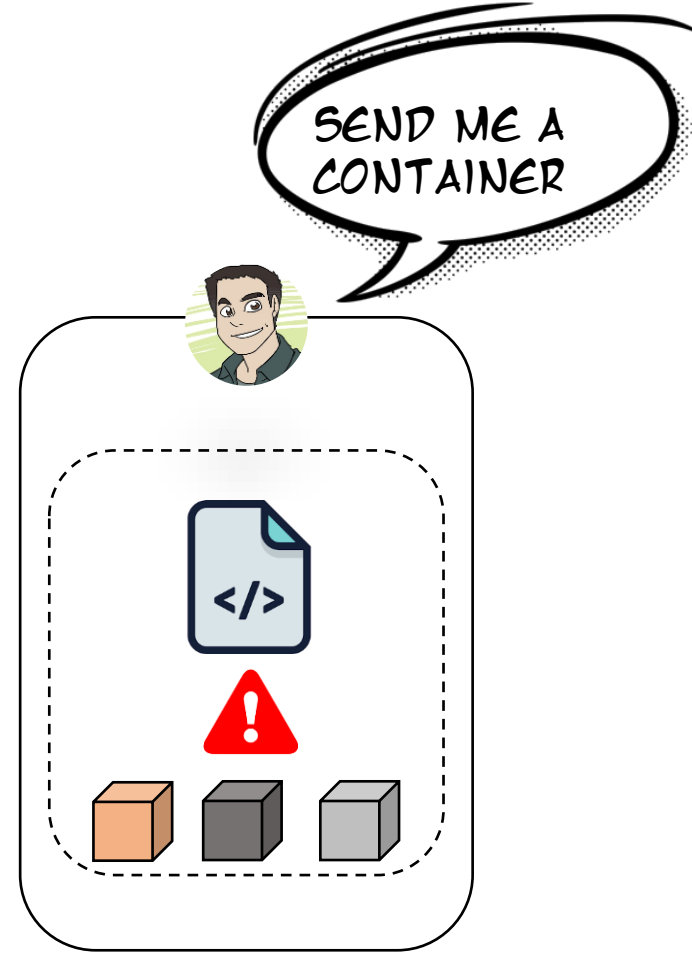
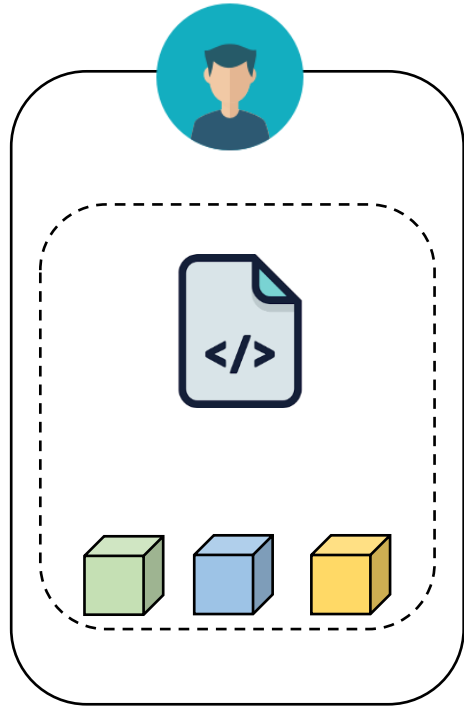
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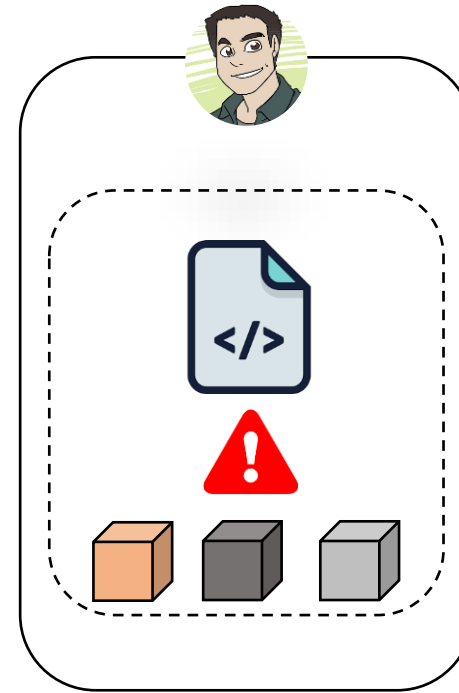
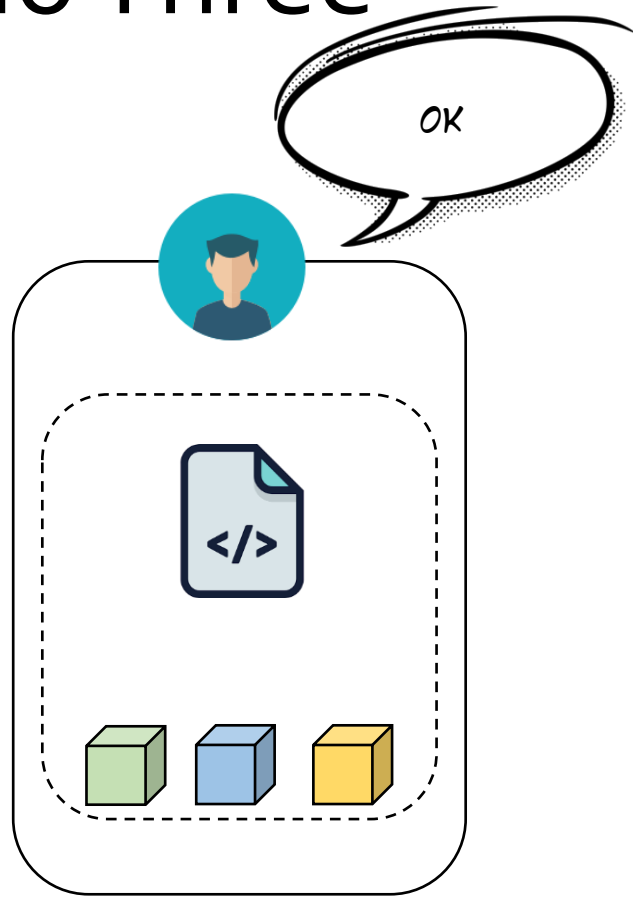
# Scenario Three



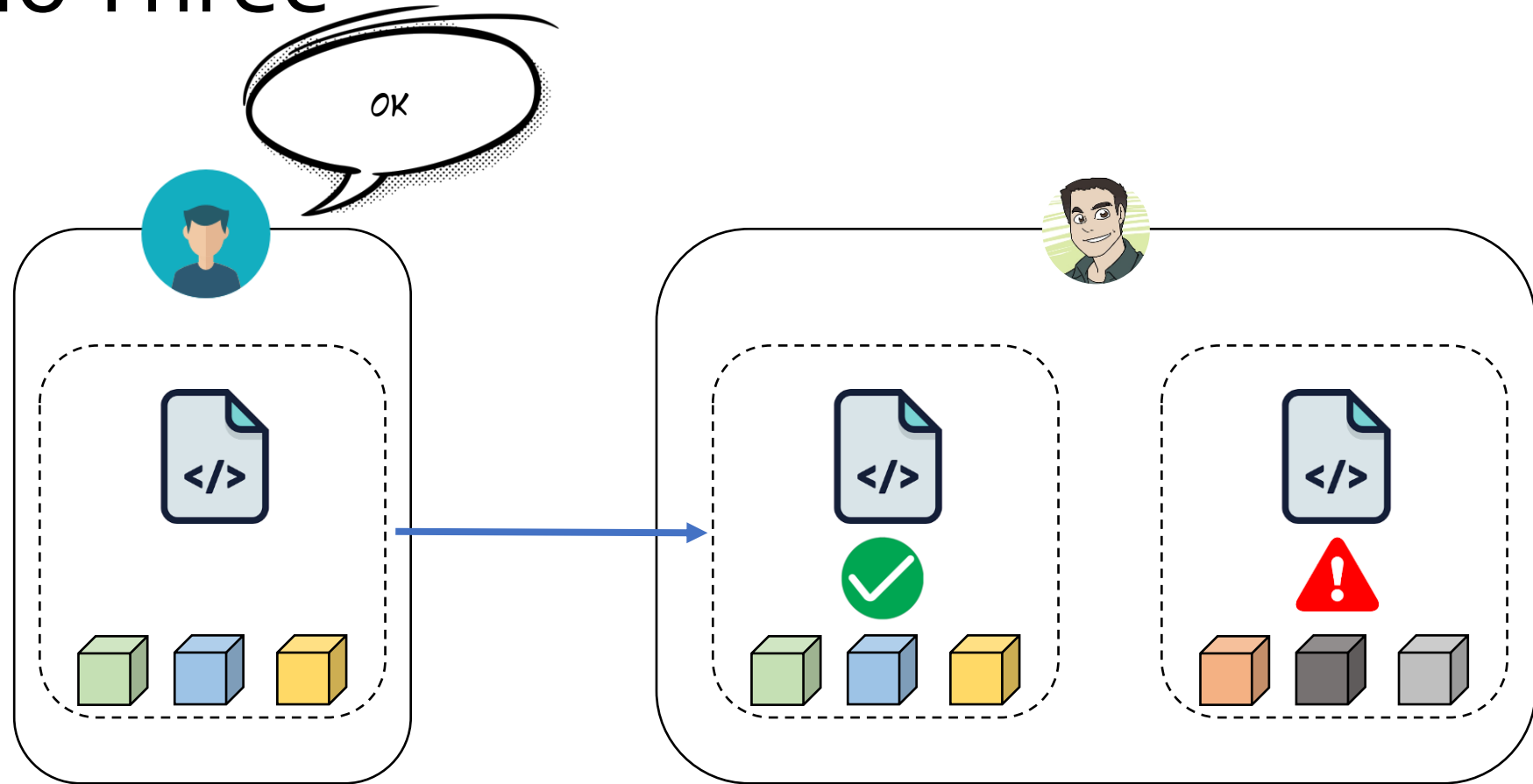
# Scenario Three



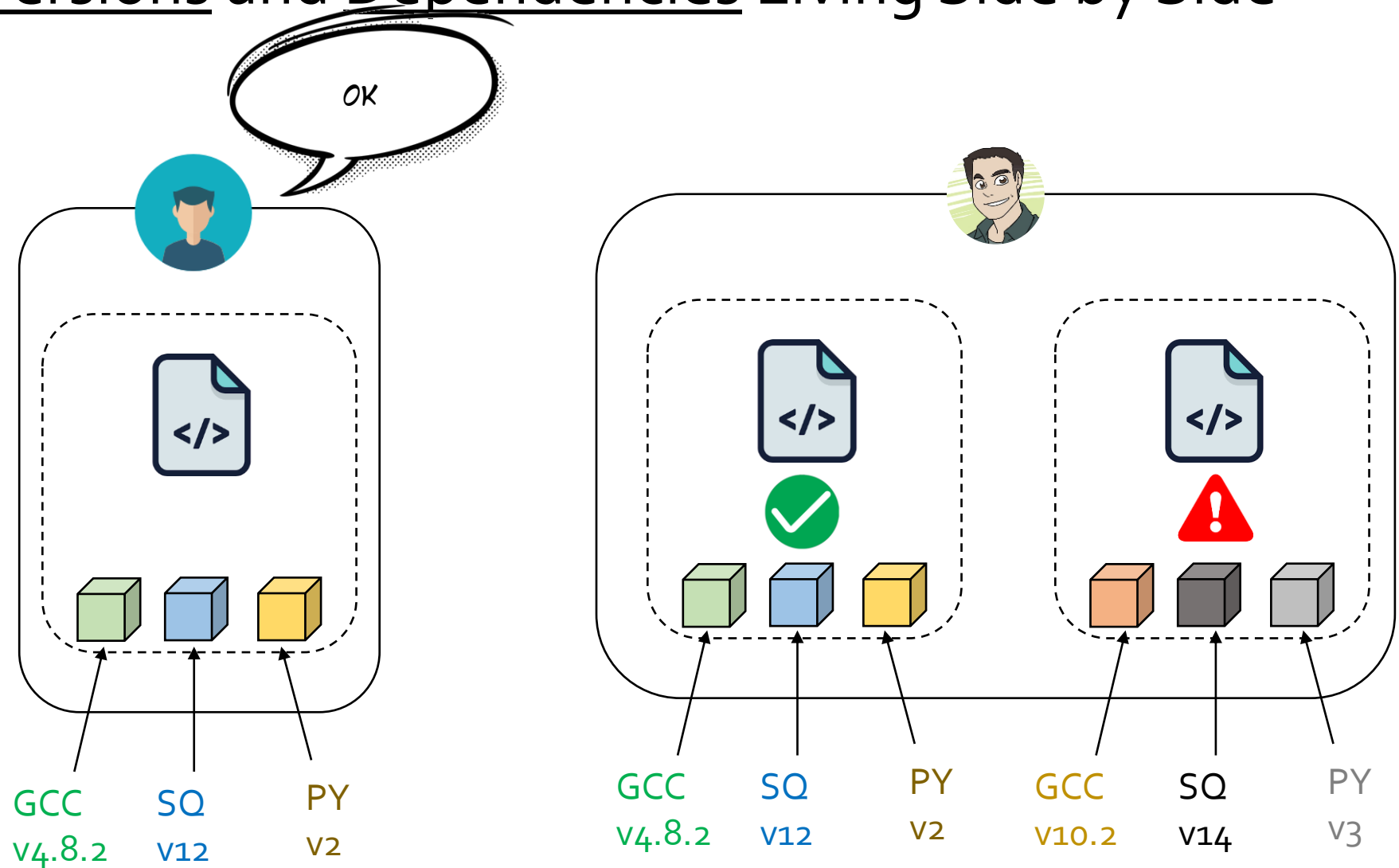
# Scenario Three



# Scenario Three



# Multiple Versions and Dependencies Living Side by Side



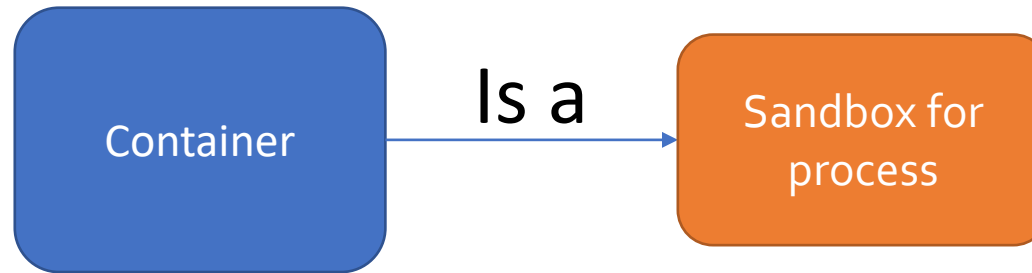


# What is a container?

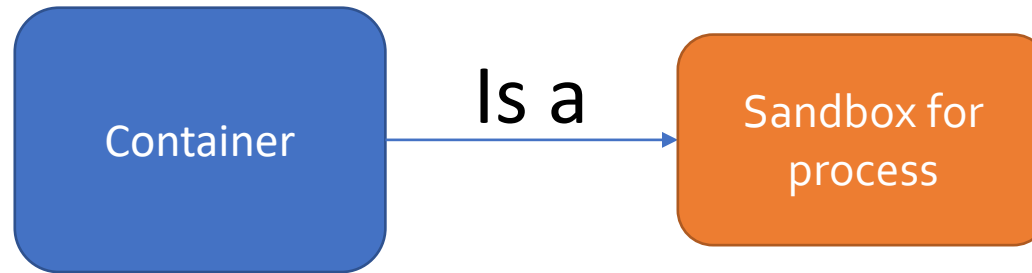


Container

# What is a container?



# What is a container?



Containers are a type of virtualization for Linux Kernel

# How does the kernel build this sandbox?



What kernel capabilities might a process (program) need?

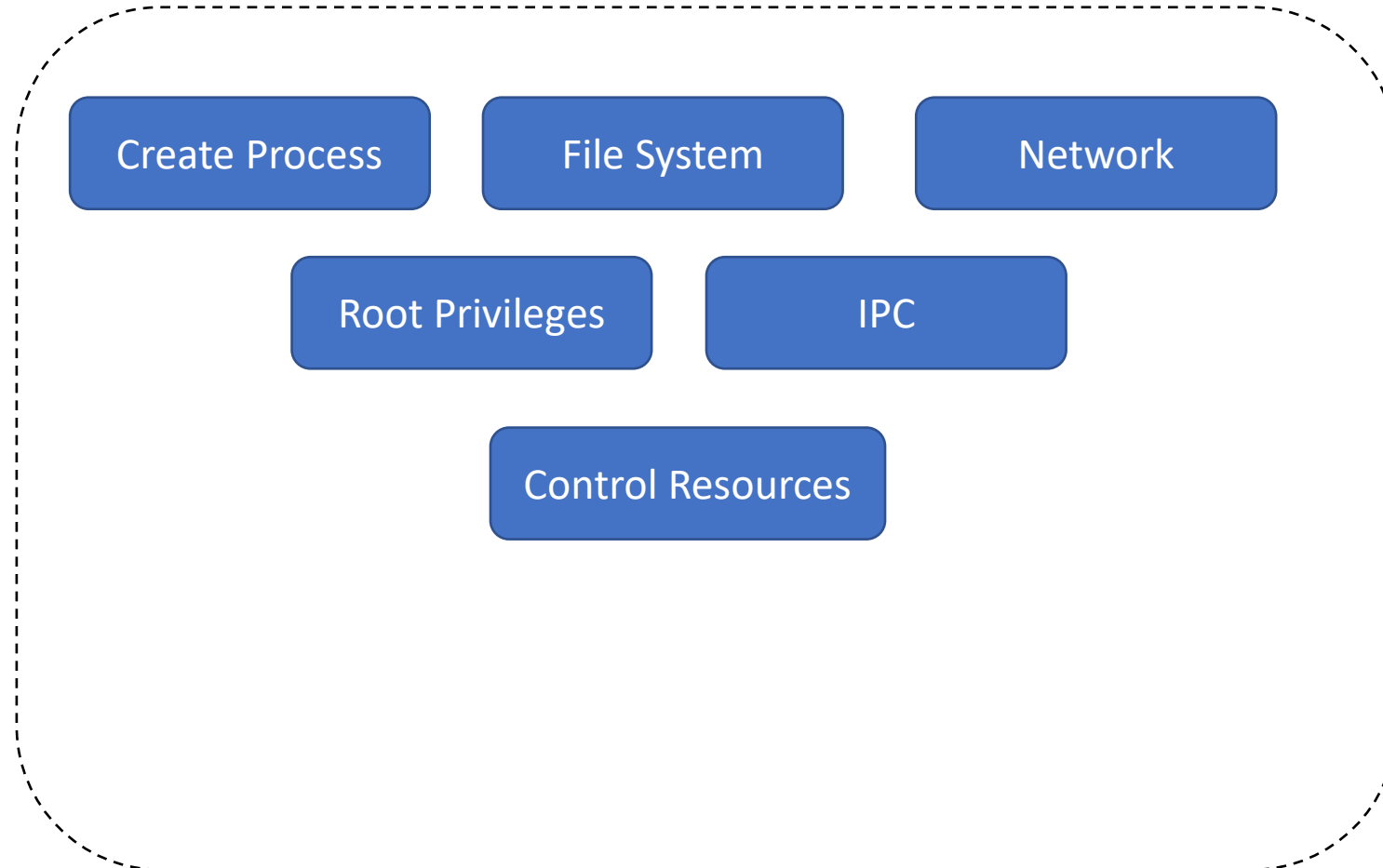


# What kernel capabilities might a process (program) need?

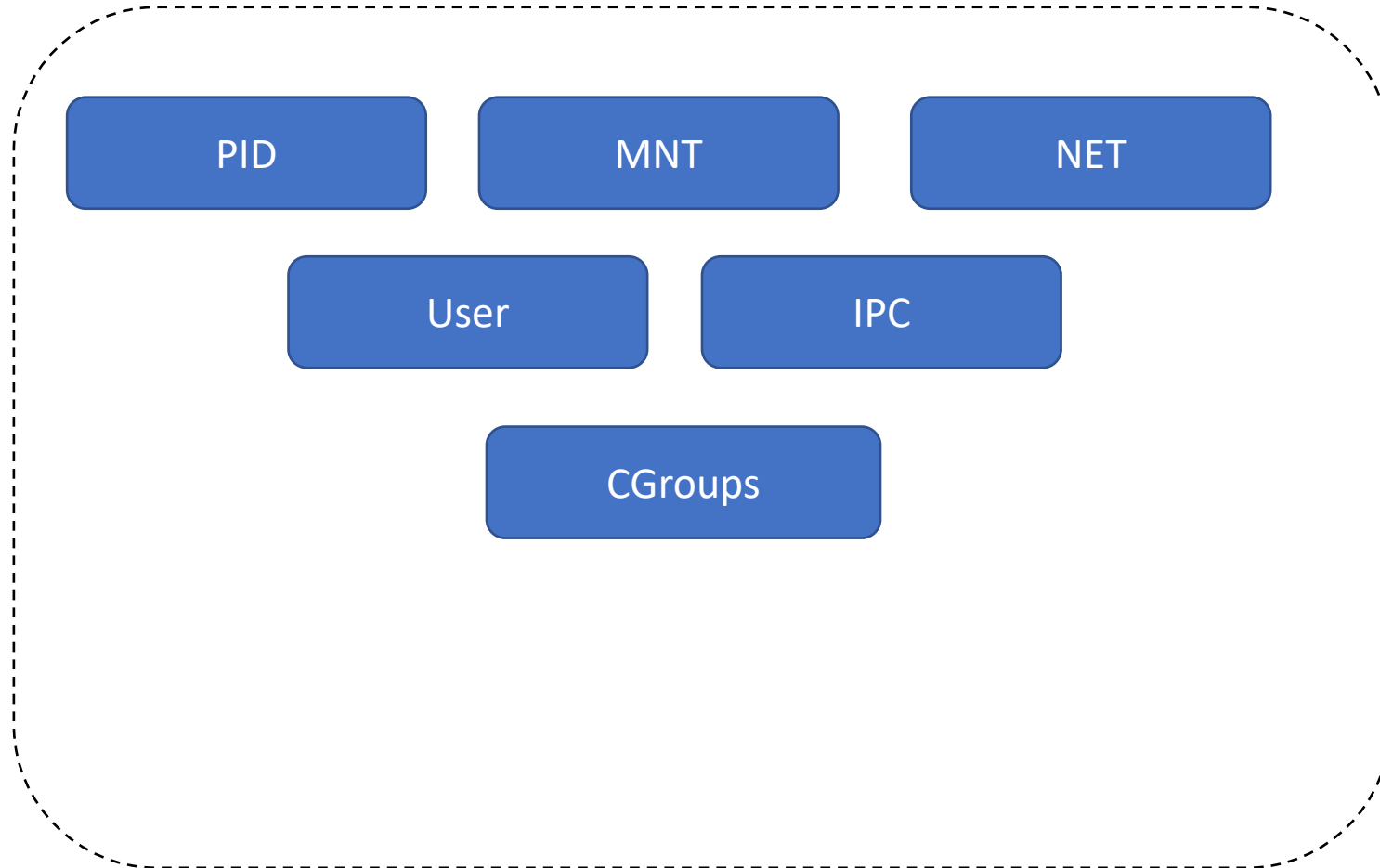


Create Process

# What kernel capabilities might a process (program) need?

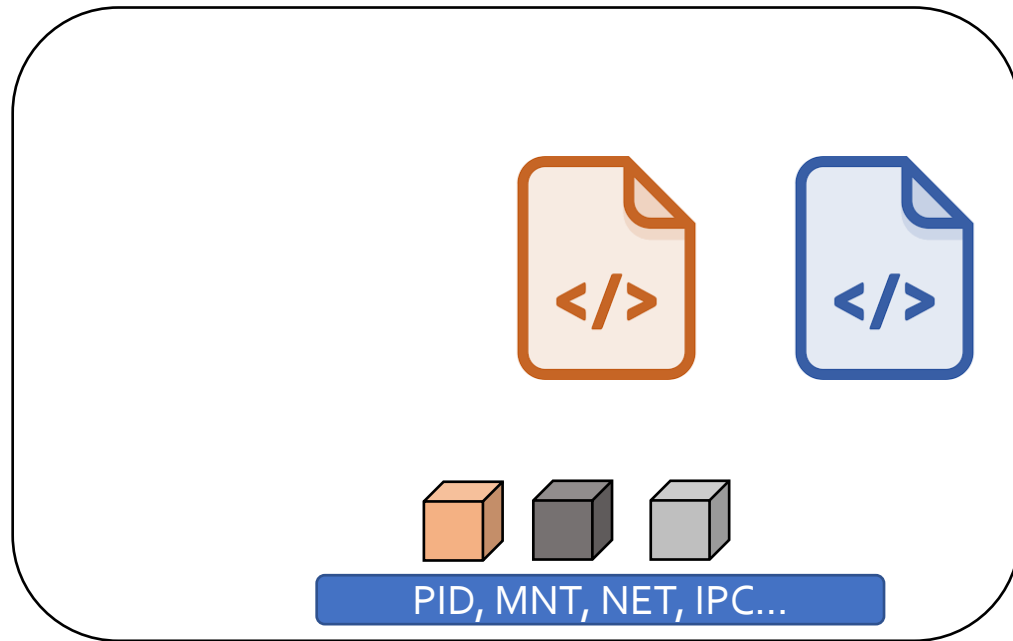


The capabilities are called *namespaces*

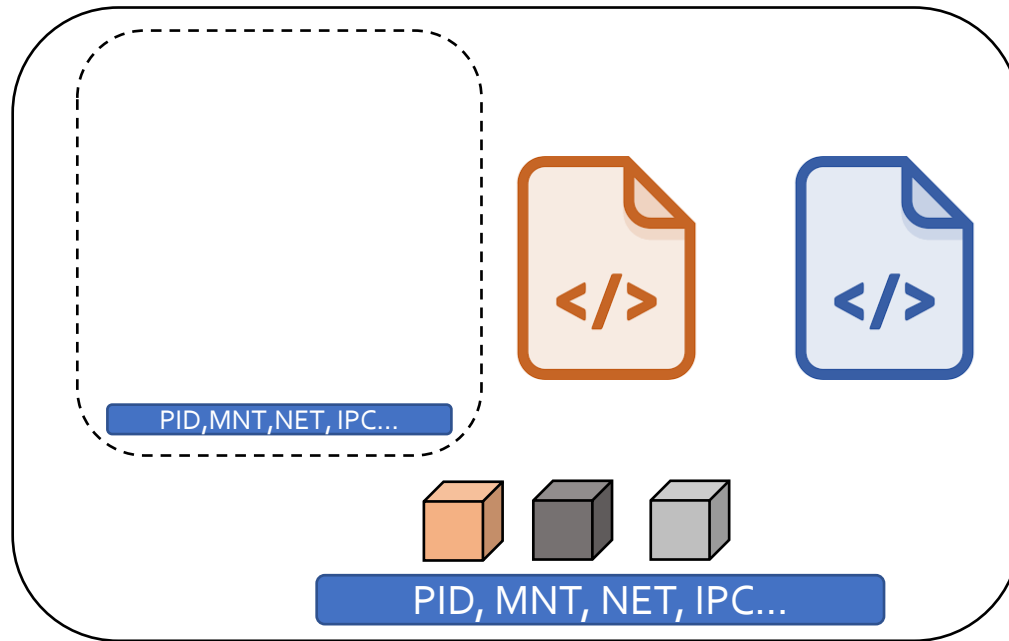




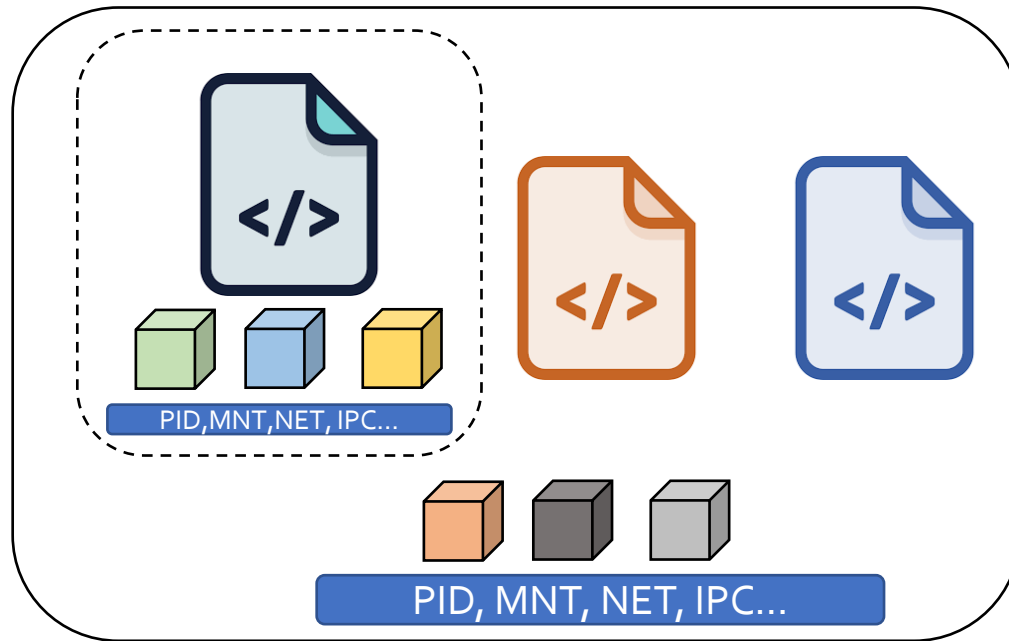
# New containers mean new namespaces



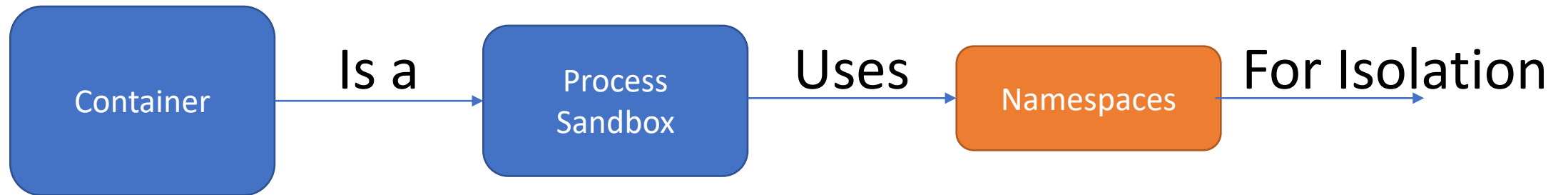
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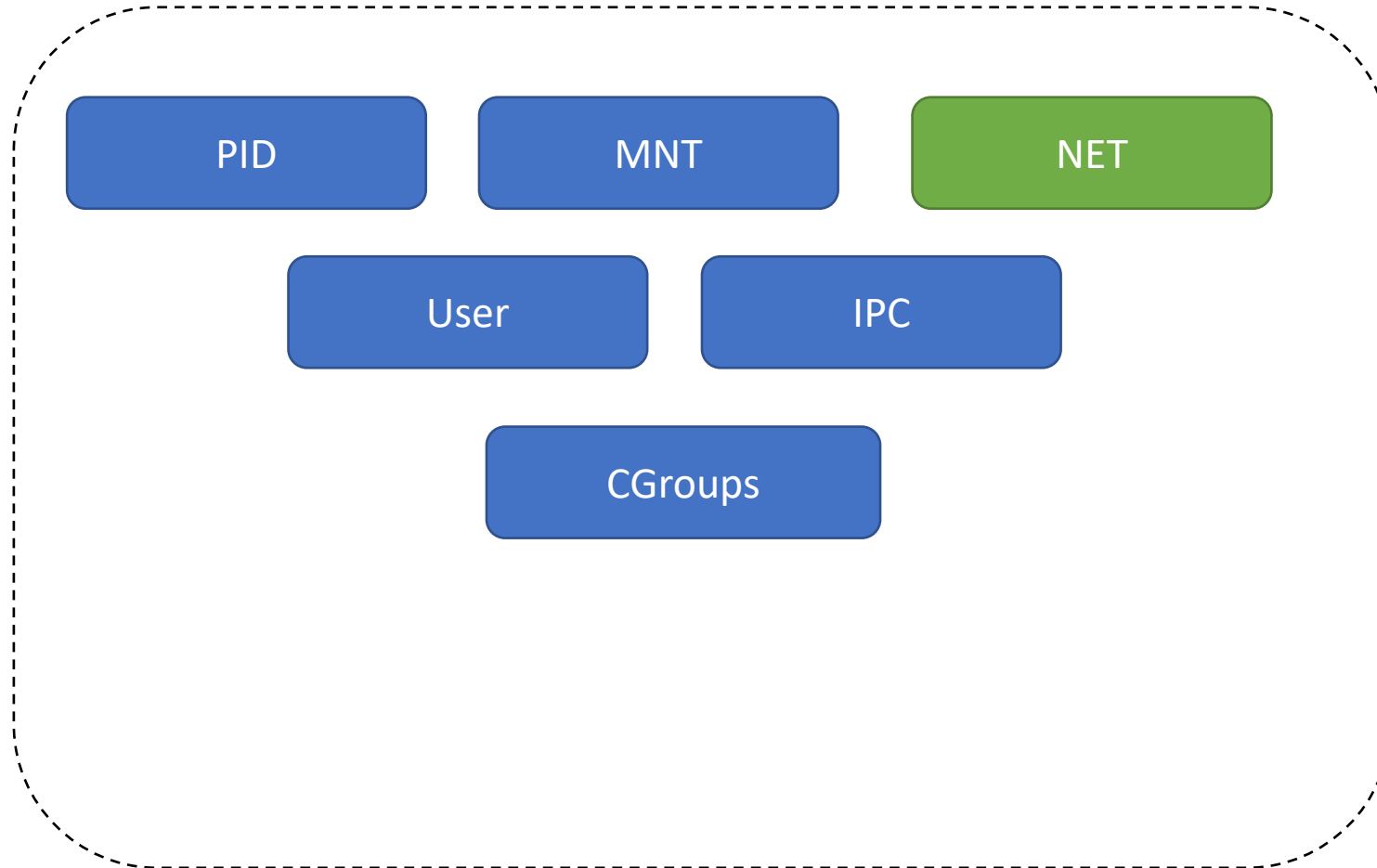


# Review

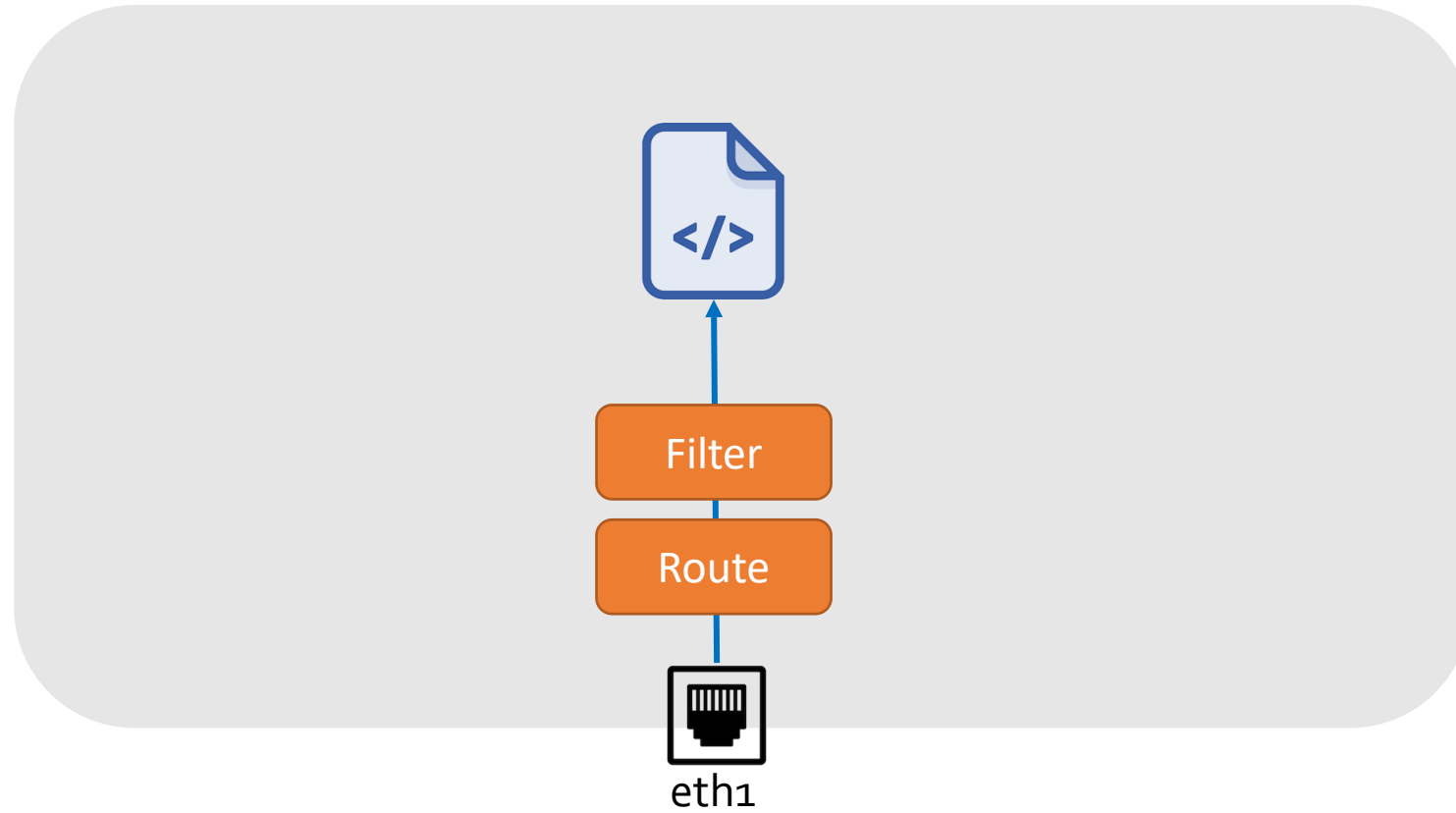


# Network Namespaces

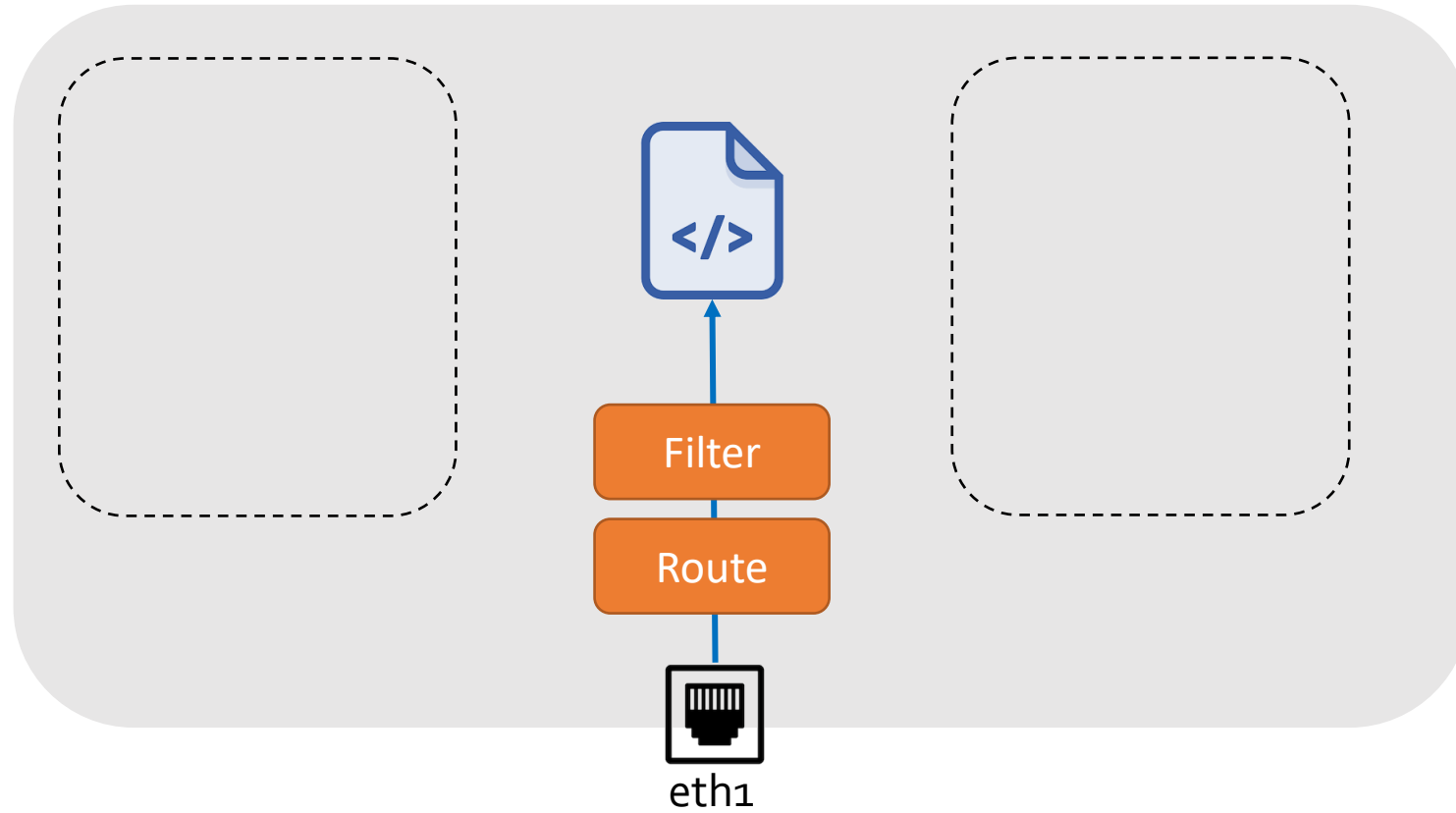
# Closer look at the network namespace



# What is a network?

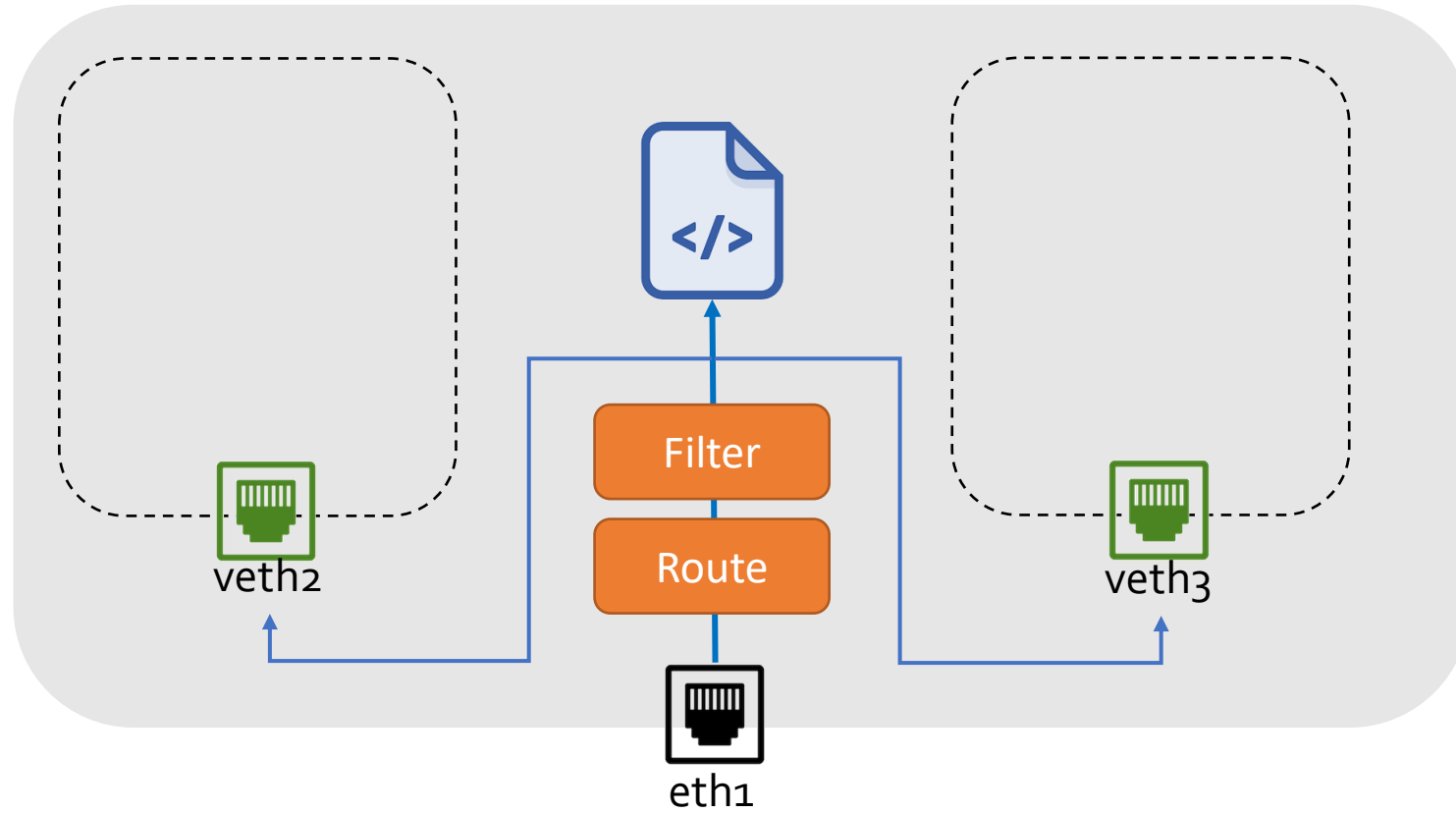


# Network namespace isolation

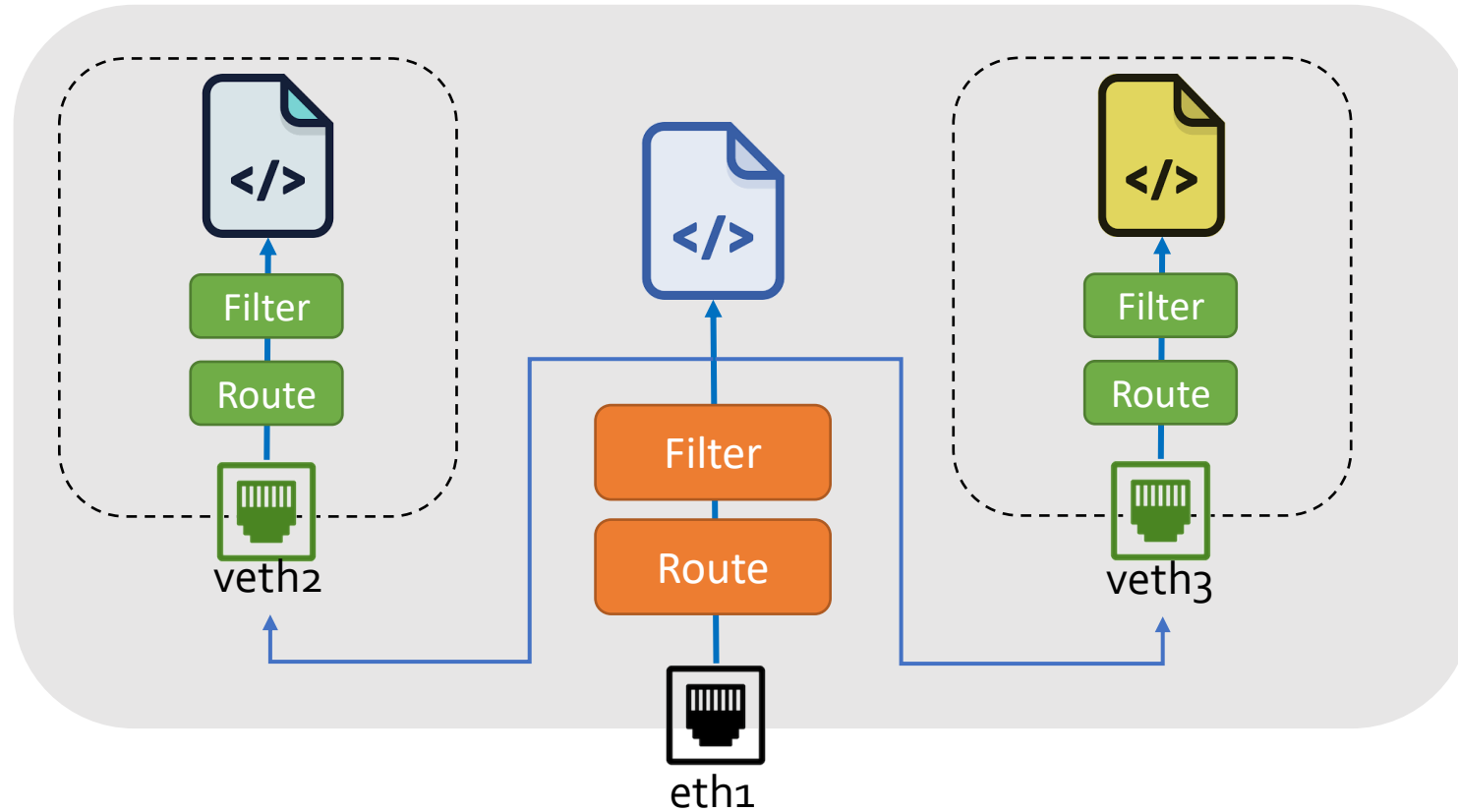




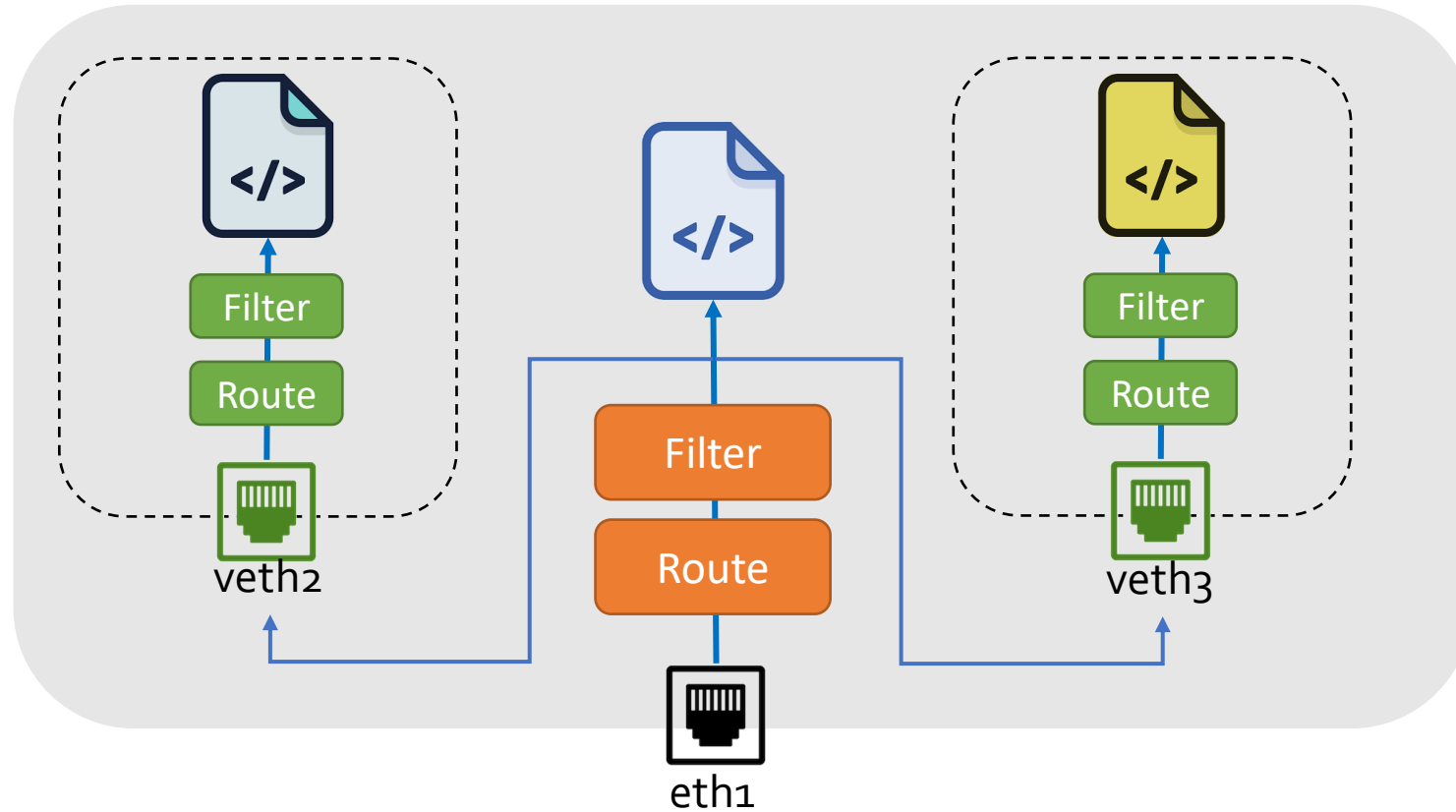
# Network namespace isolation



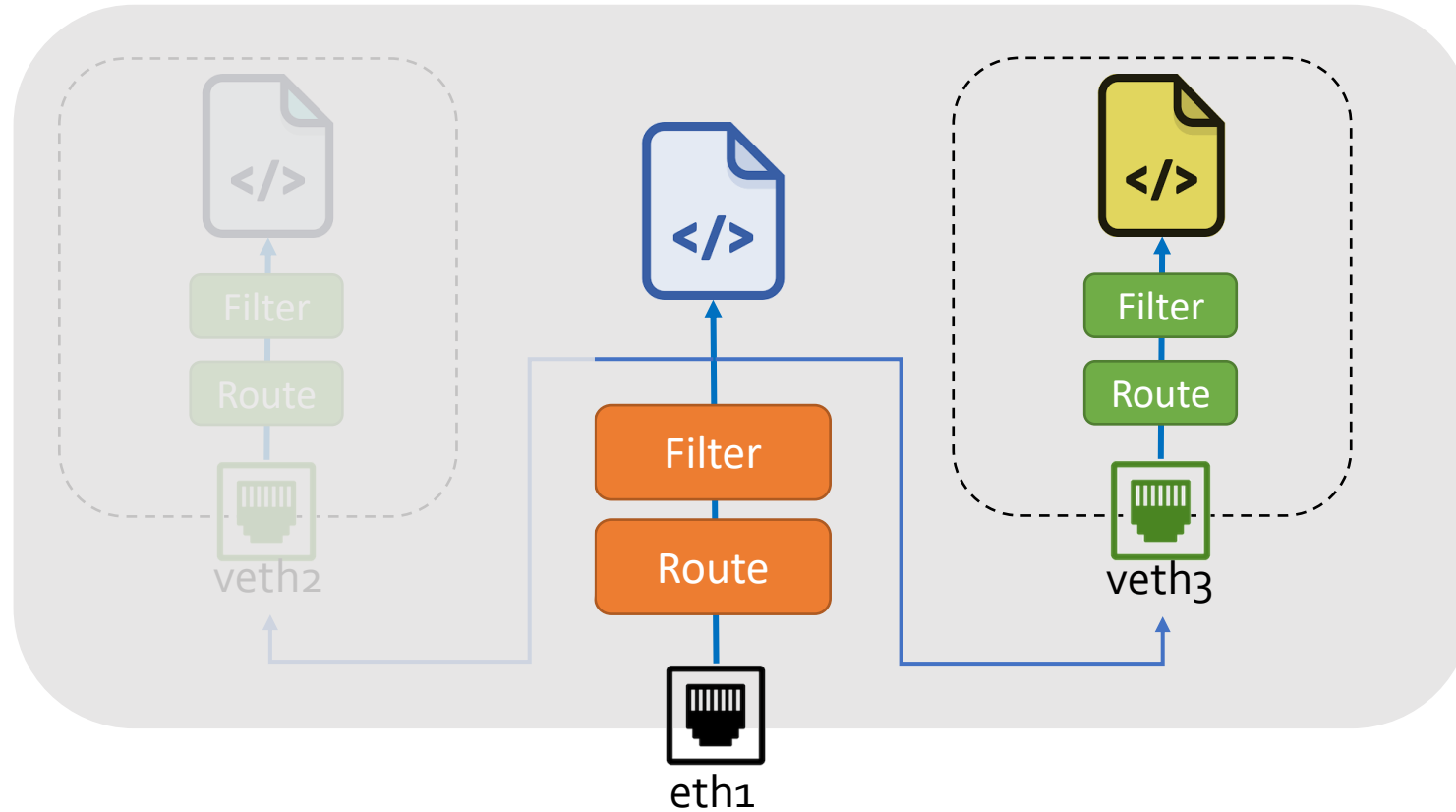
# Network namespace isolation



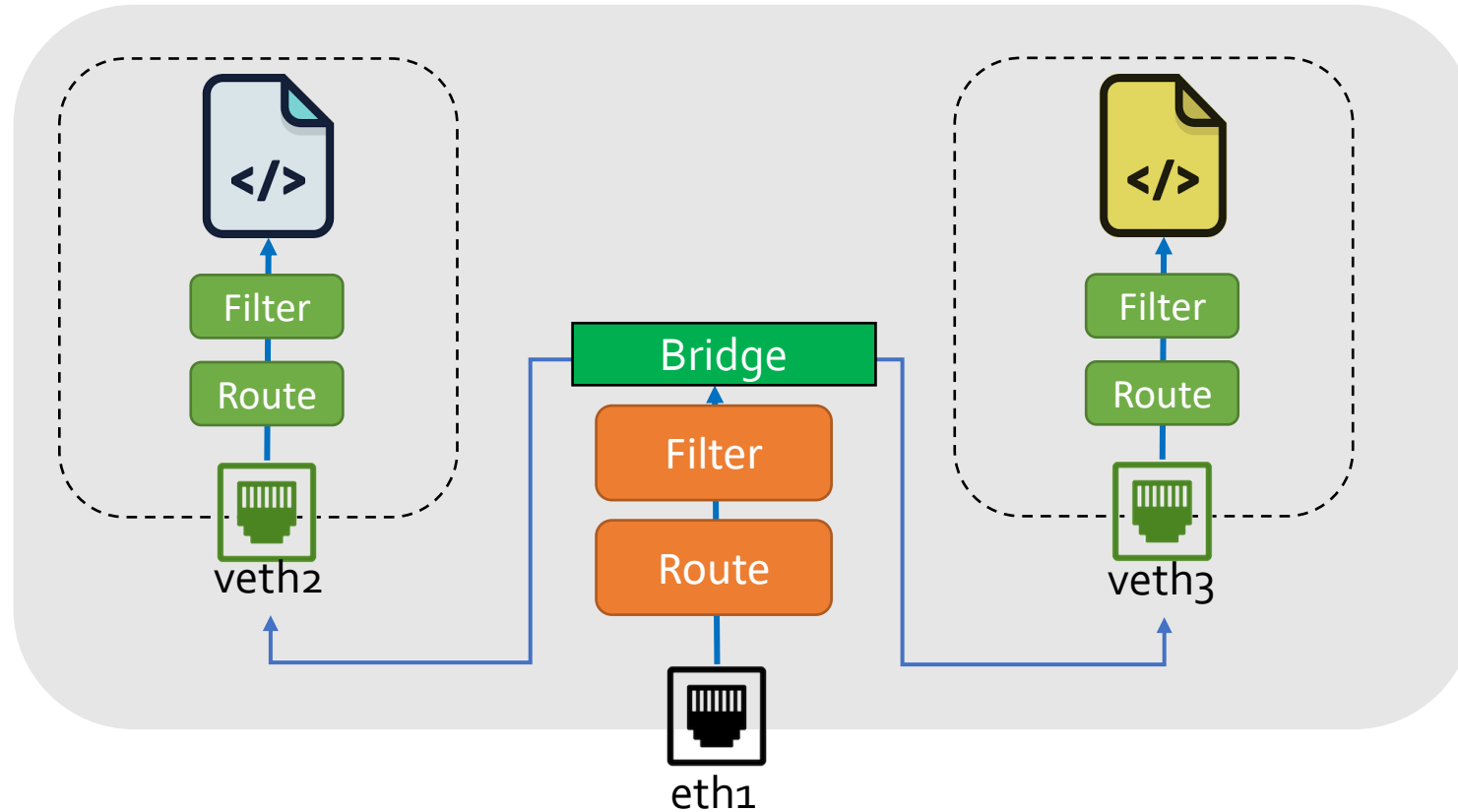
Operational Benefit: Easy to experiment with rules because they can be tied to the container



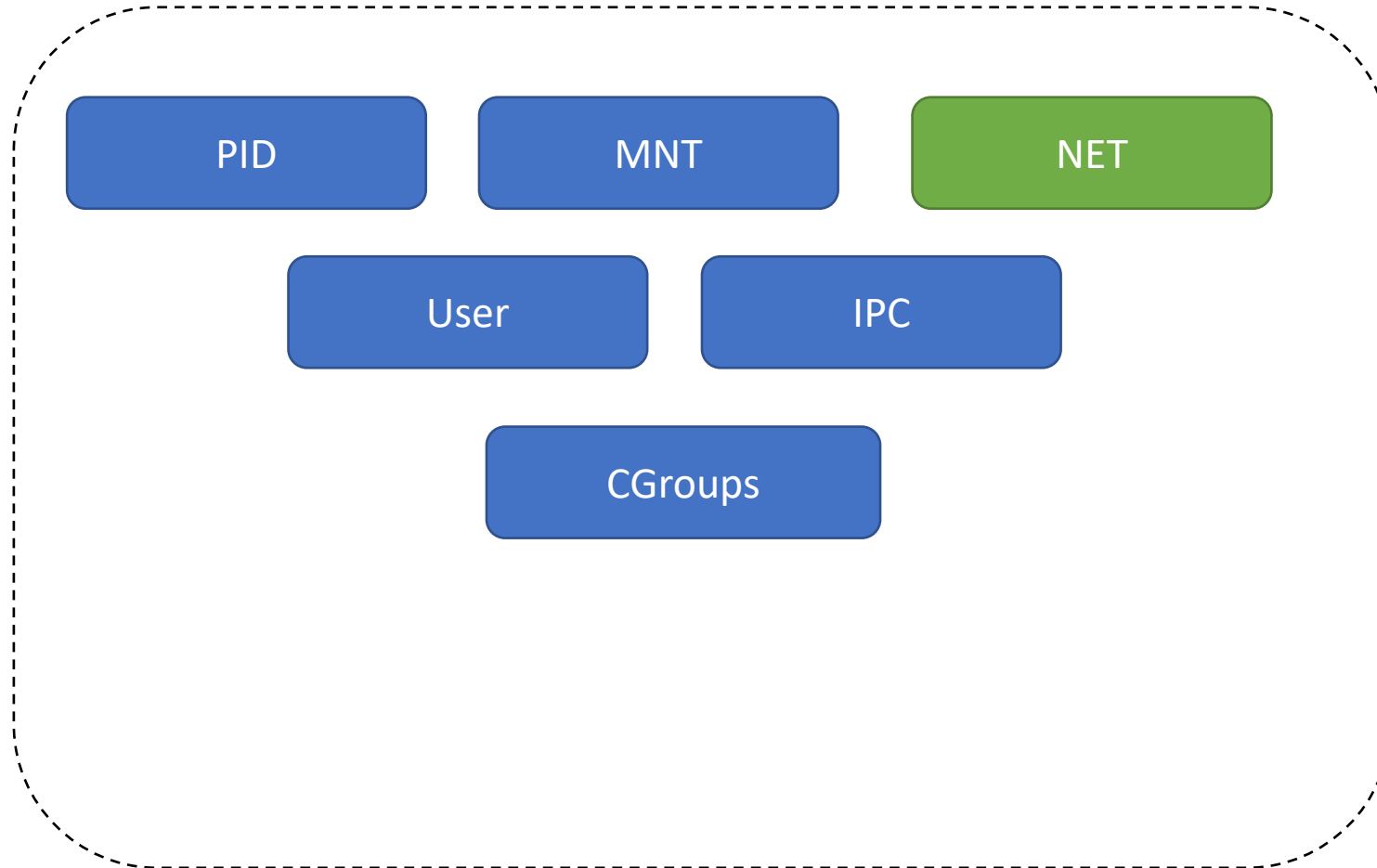
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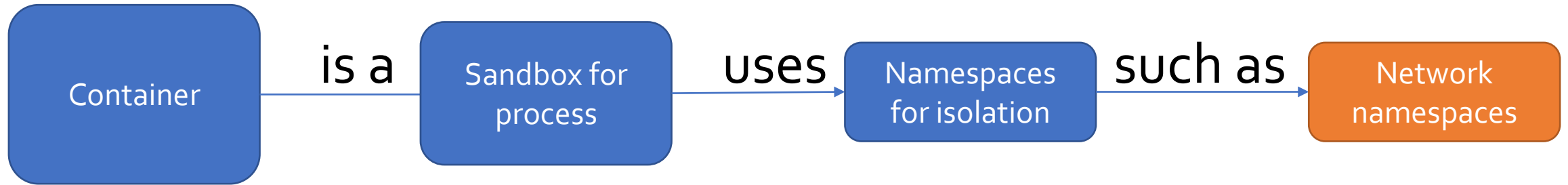
# Container Network is often managed through a virtual bridge/switch



# Other namespaces provide isolation in similar ways



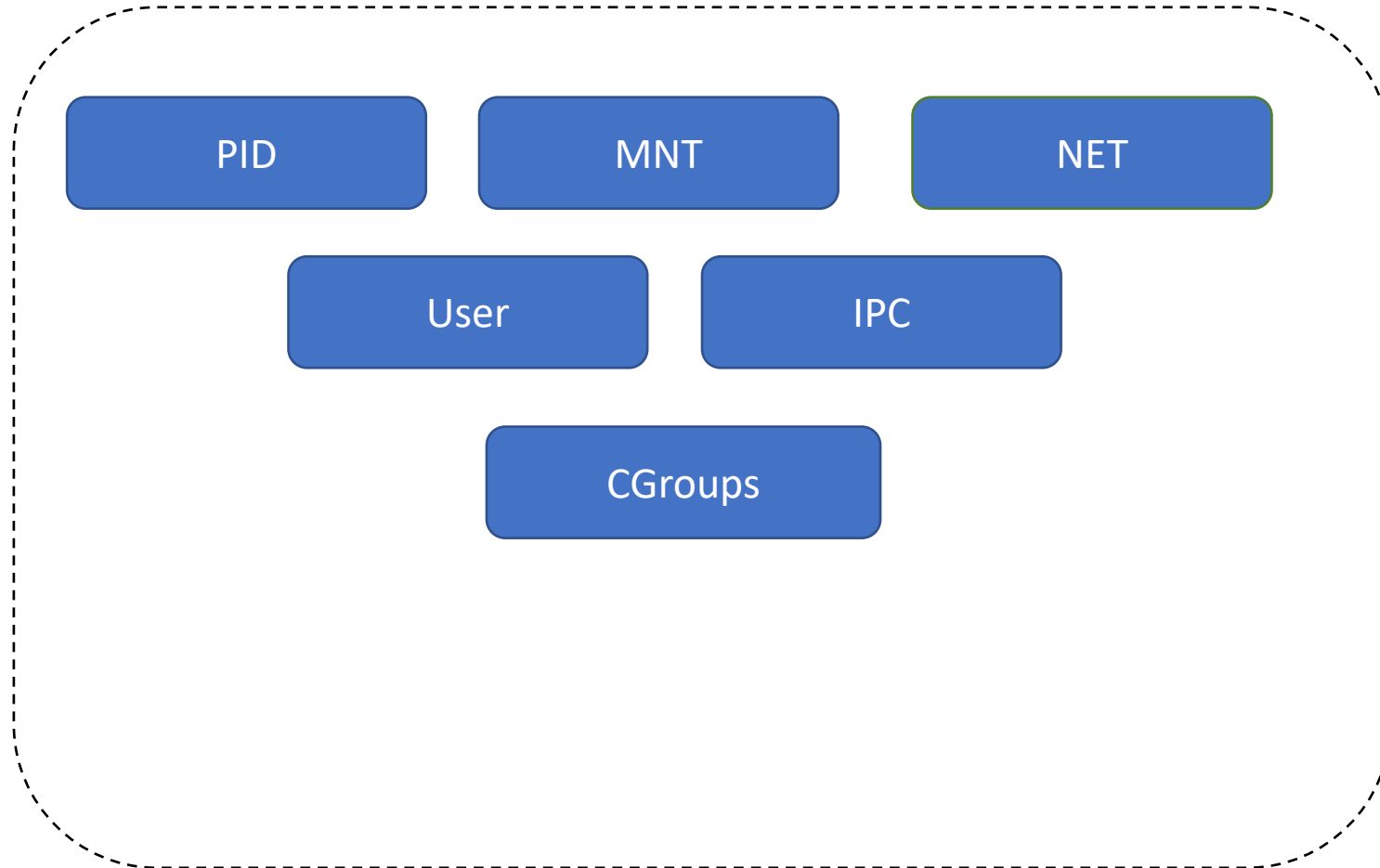
# Review



# Container Platforms and Docker



These are all kernel capabilities  
i.e. you can build a container right now without additional software



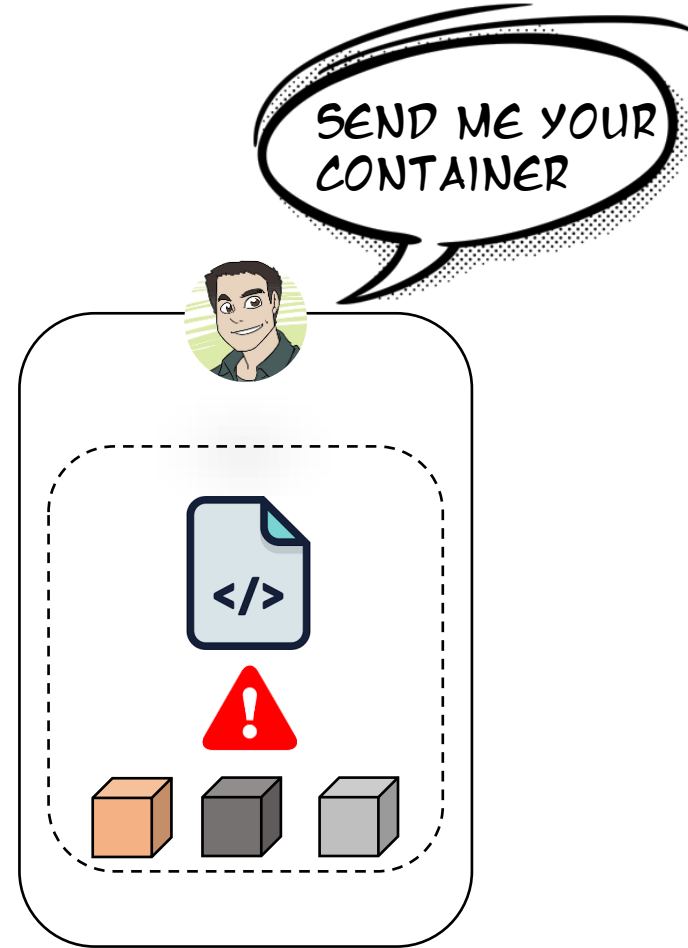
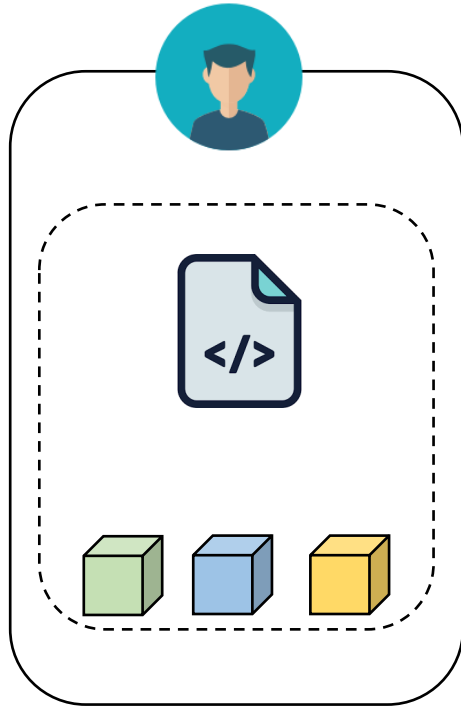
# Struggles of Creating Namespaces

```
$ ip link add veth0 type veth peer name veth1  
$ ip link set veth1 netns pa1  
$ ip netns exec pa1 ip addr add 10.1.1.1/24 dev veth1  
$ ip netns exec pa1 ip link set dev veth1 up
```

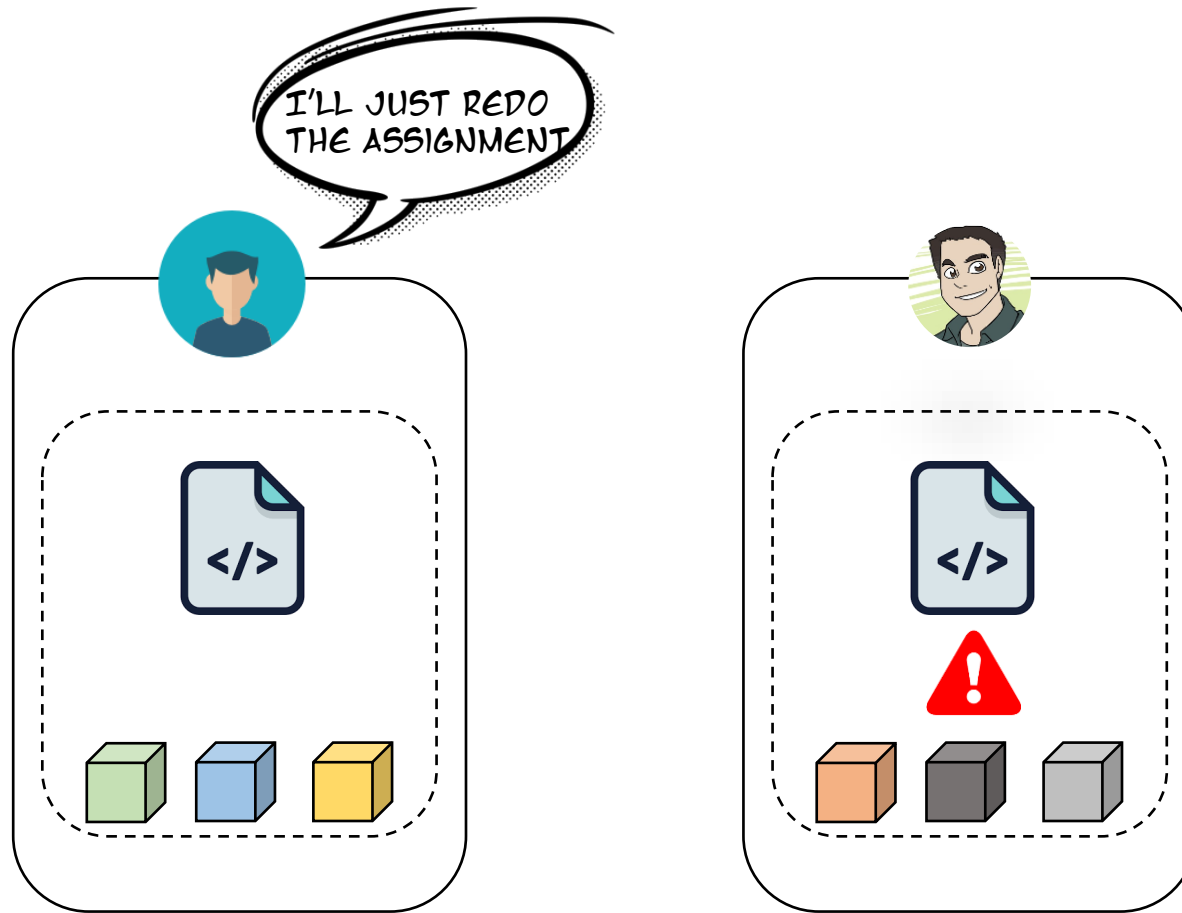
Repeat for additional isolation and you've created *one container*

```
$ ip link add veth0 type veth peer name veth1
$ ip link set veth1 netns pa1
$ ip netns exec pa1 ip addr add 10.1.1.1/24 dev veth1
$ ip netns exec pa1 ip link set dev veth1 up
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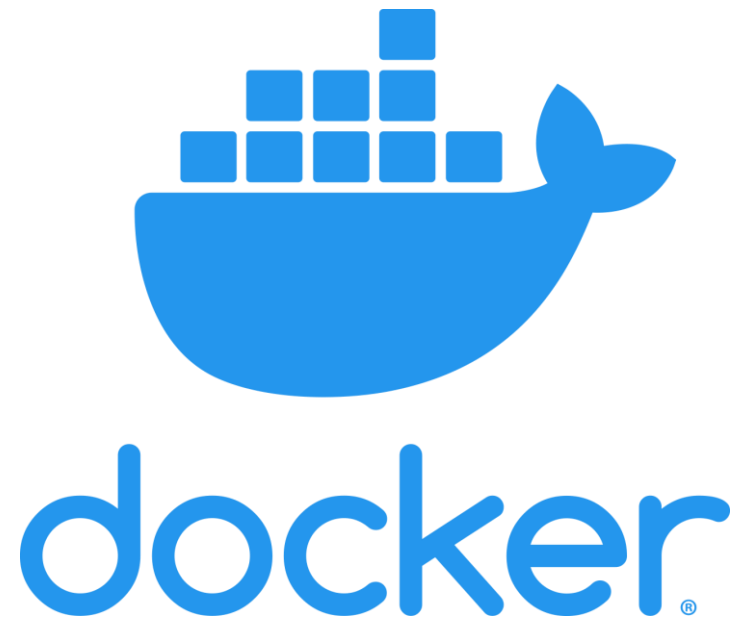
# Scenario Three



# Scenario Three



Container software makes it easy to manage containers and namespaces



# Docker abstracts underlying namespaces

## Create Dockerfile

```
FROM ubuntu
RUN apt-get update
RUN apt-get install mysql:5.6.50 -y
COPY /usr/shelbyt/cse224/pa1/
  /usr/cse224/pa1/
```

# Docker abstracts underlying namespaces

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## Build an Image

```
docker build -t pa1 .
```



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## Build an Image

```
docker build -t pa1 .
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## Run

```
docker run -it pa1
% (pa1-shell):
```

# Docker abstracts underlying namespaces

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FROM ubuntu
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## Build an Image

```
docker build -t pa1 .
```

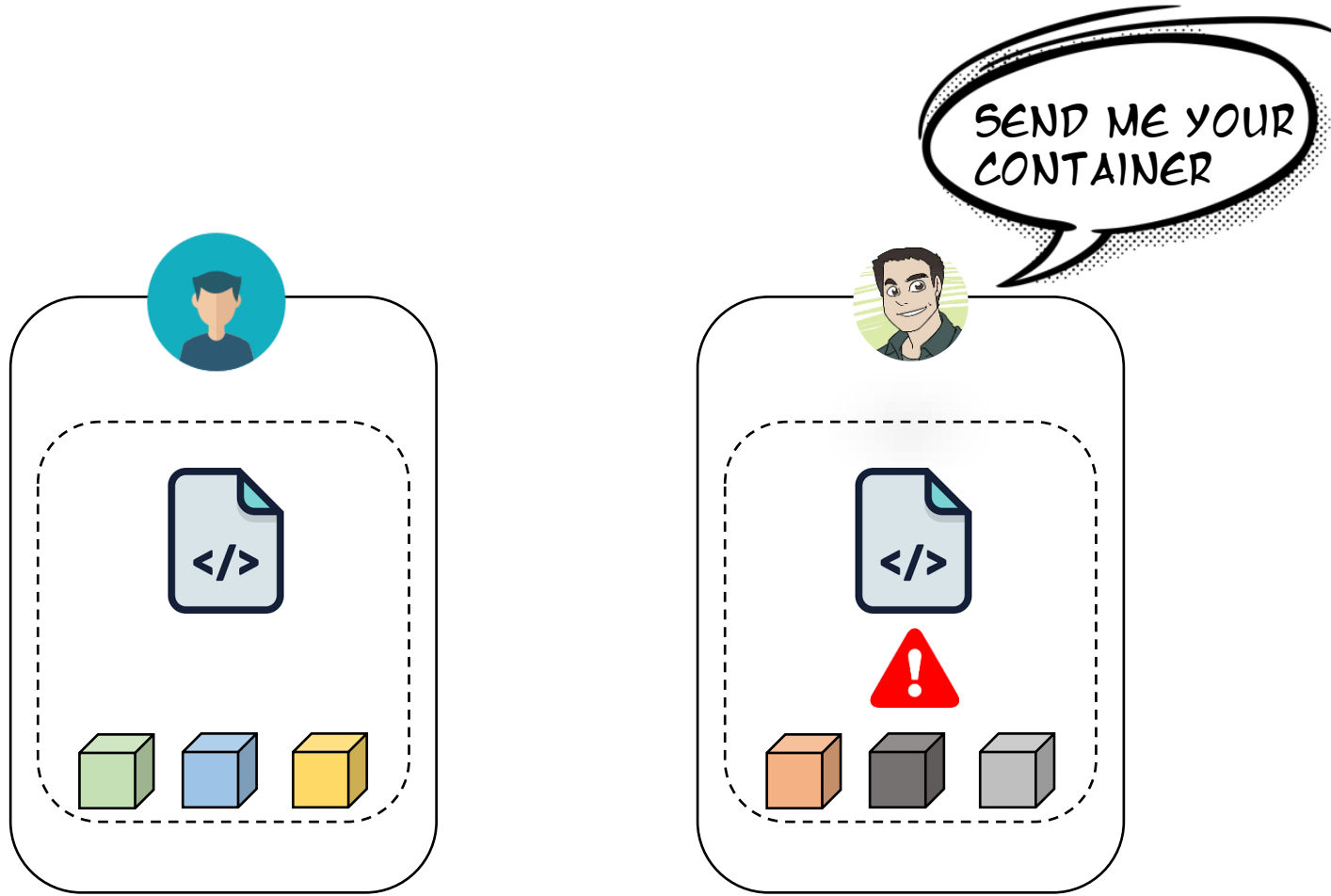
## Run

```
docker run -it pa1
% (pa1-shell):
```

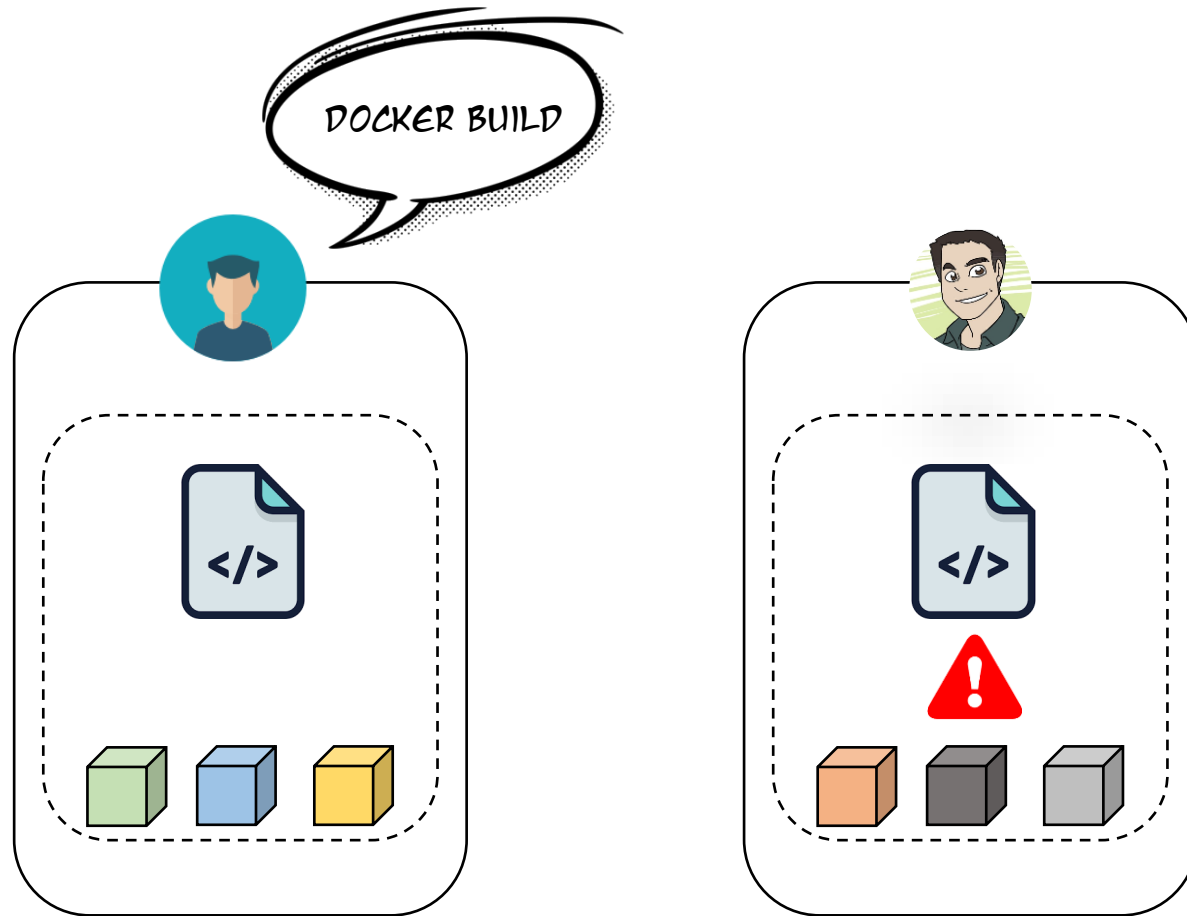
Isolated shell, no  
manual configuration  
of namespaces needed



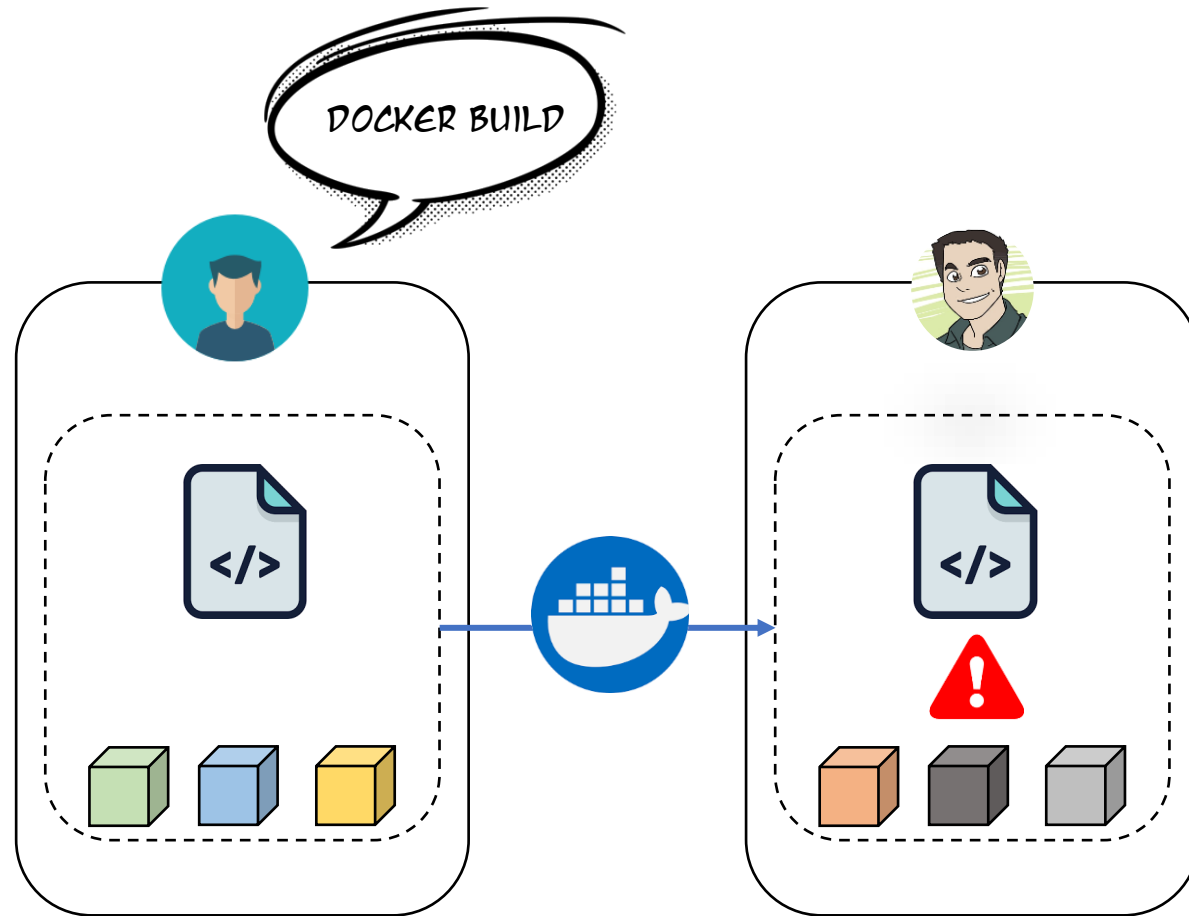
# Scenario Three



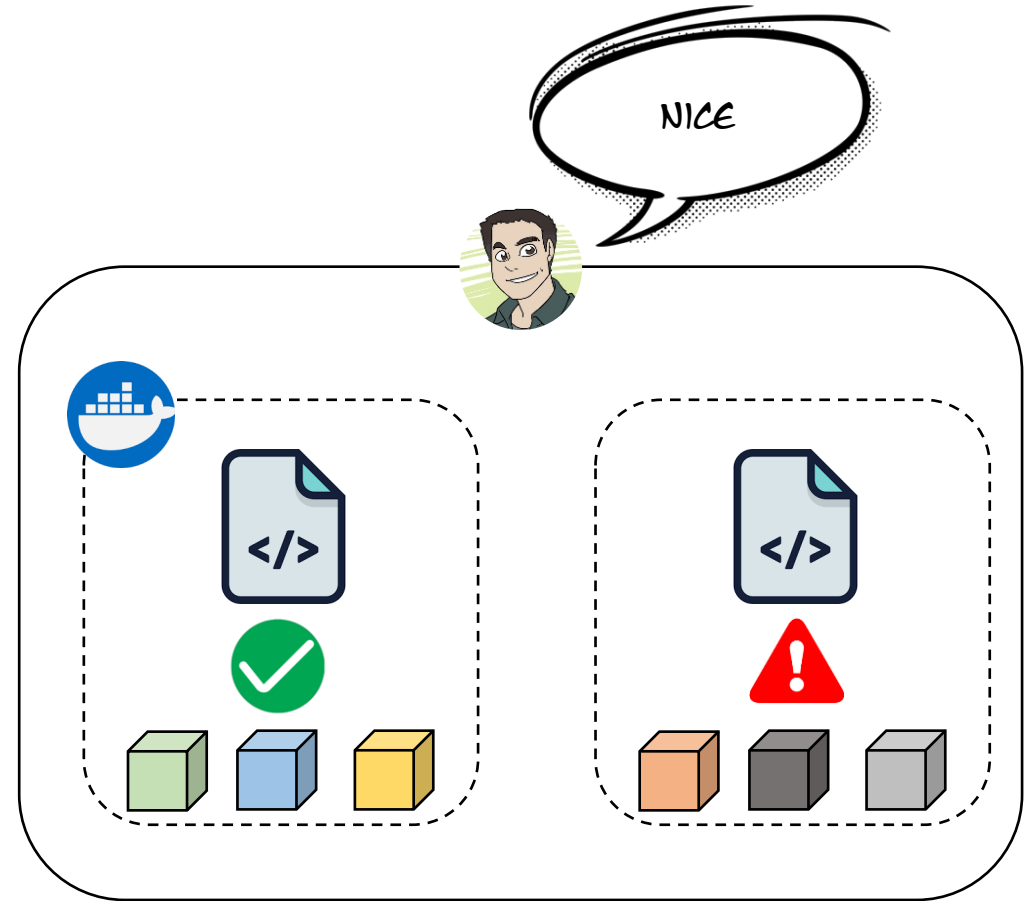
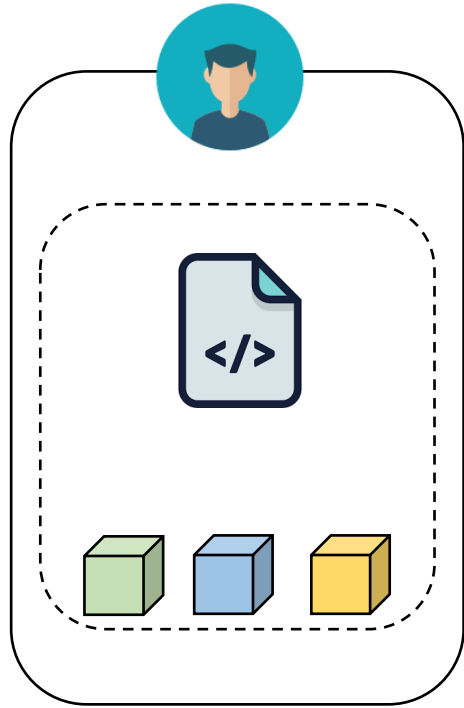
# Scenario Three



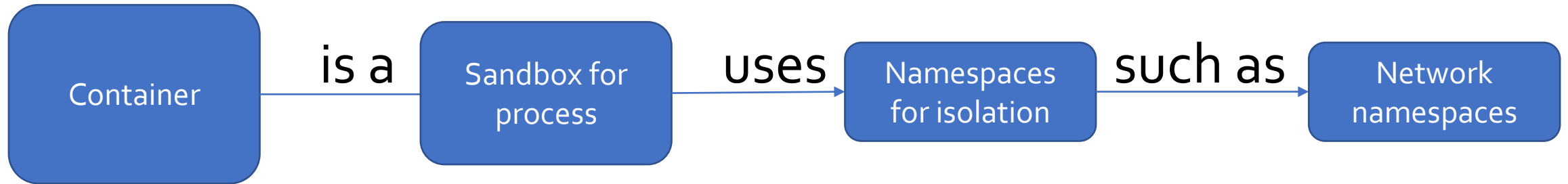
# Just send the image



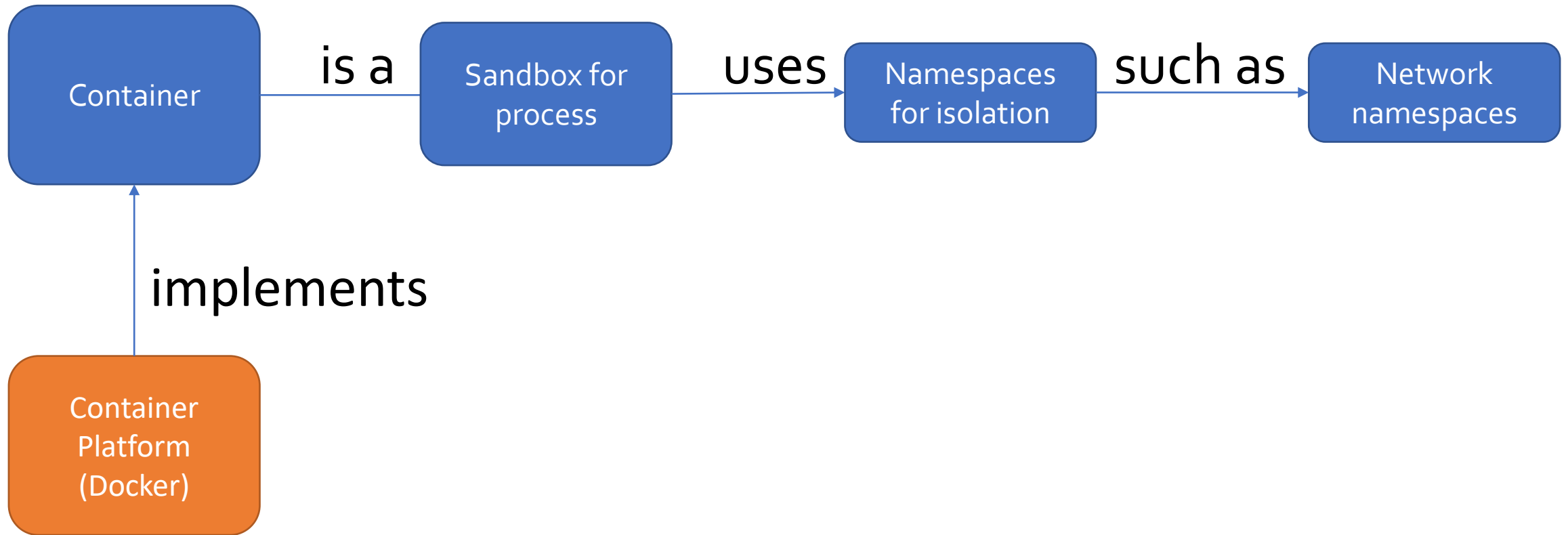
# Just send the image



# Review



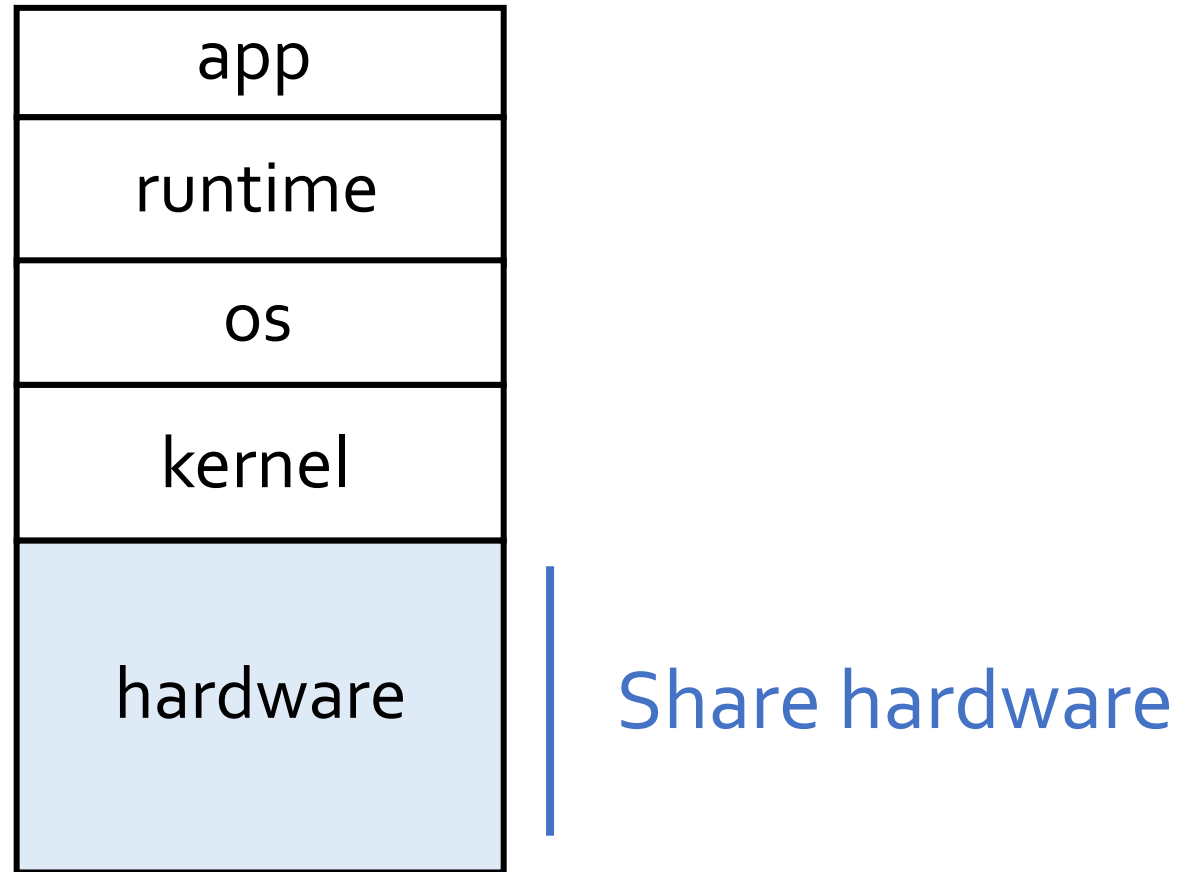
# Review



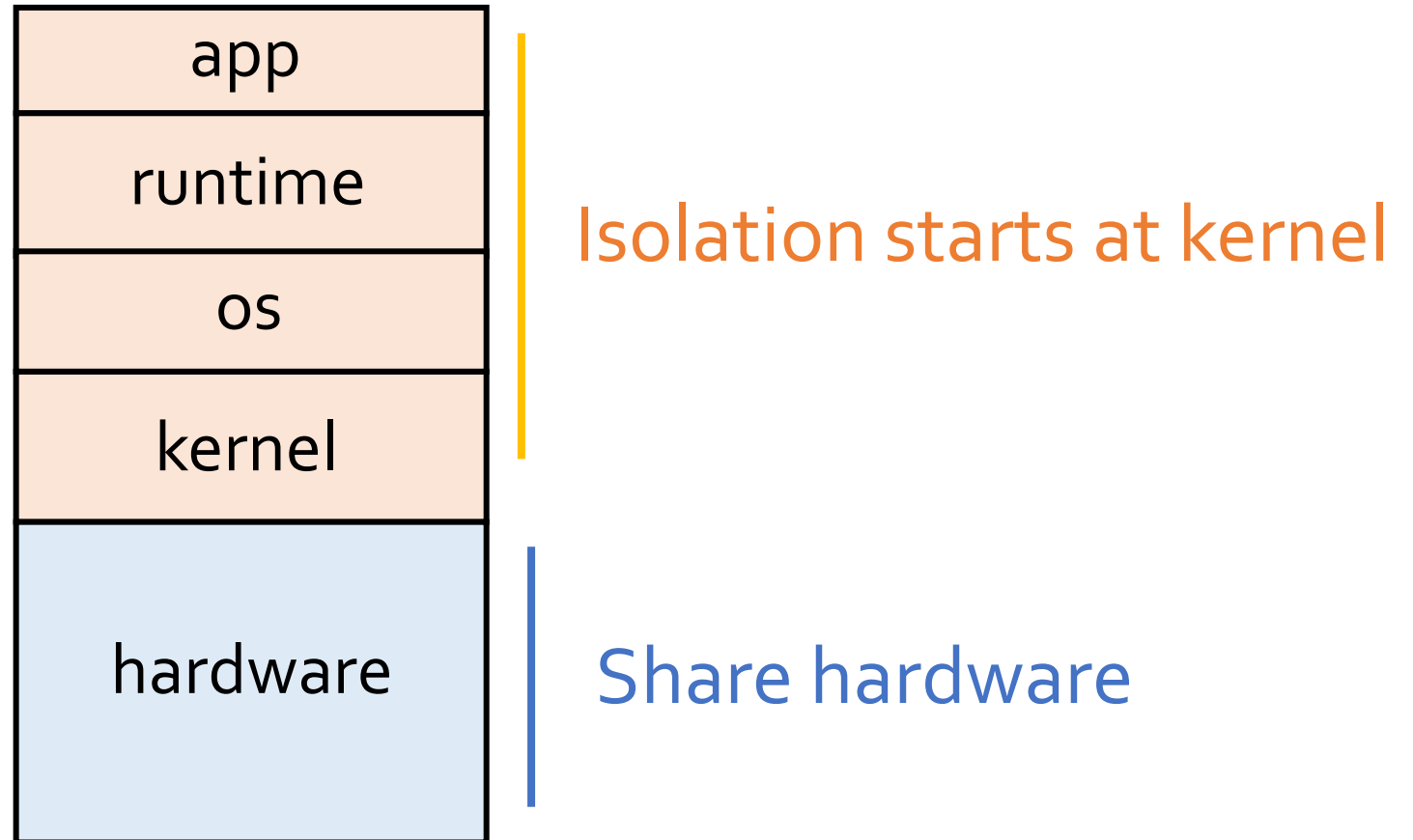


# Virtual Machine vs. Containers

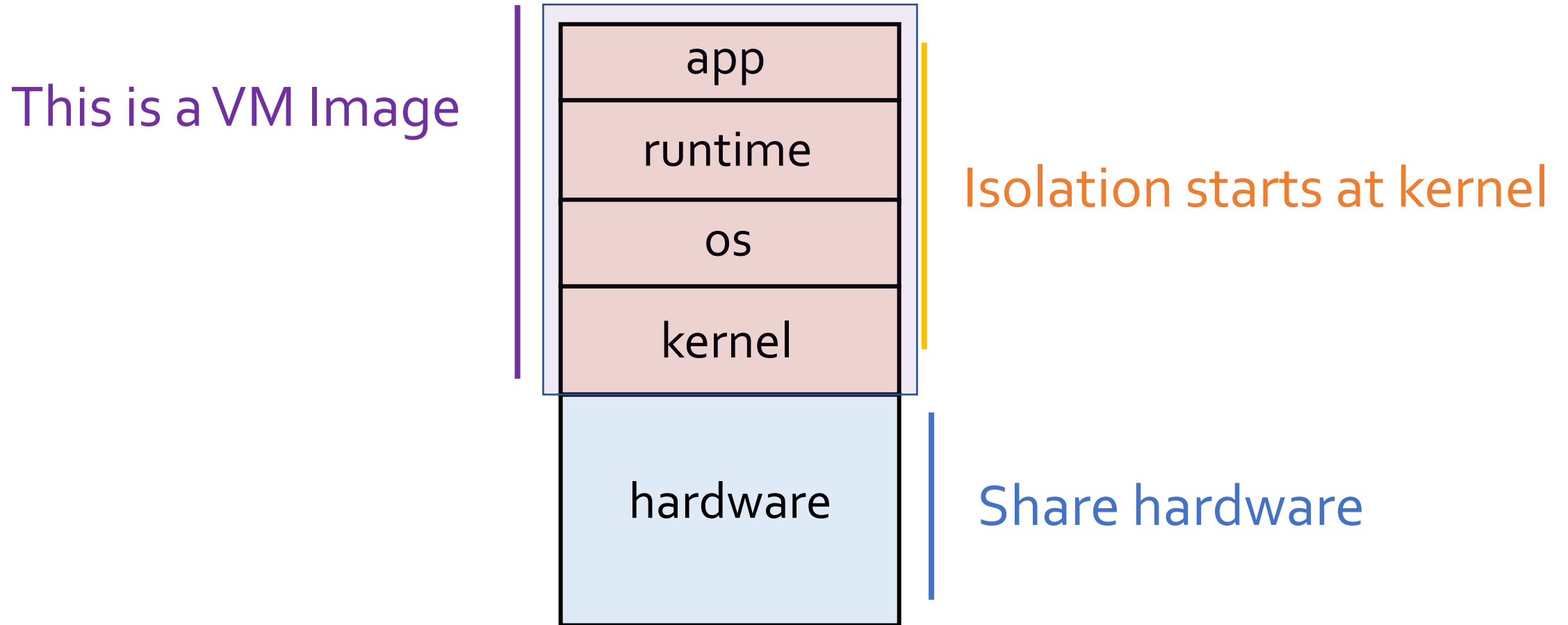
# Why not use a Virtual Machine?



# Different Isolation Points



# Different Isolation Points

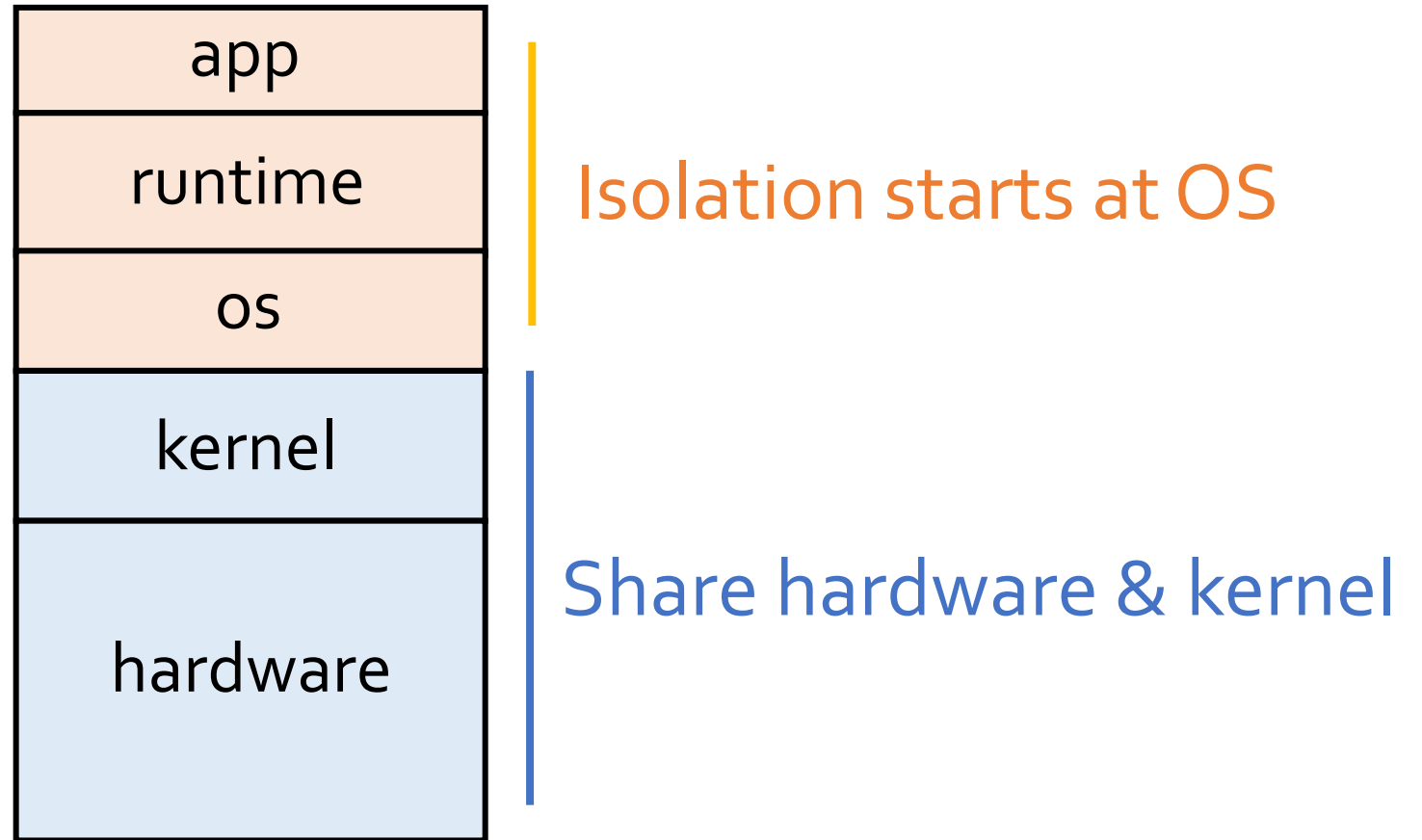


# Different Isolation Points

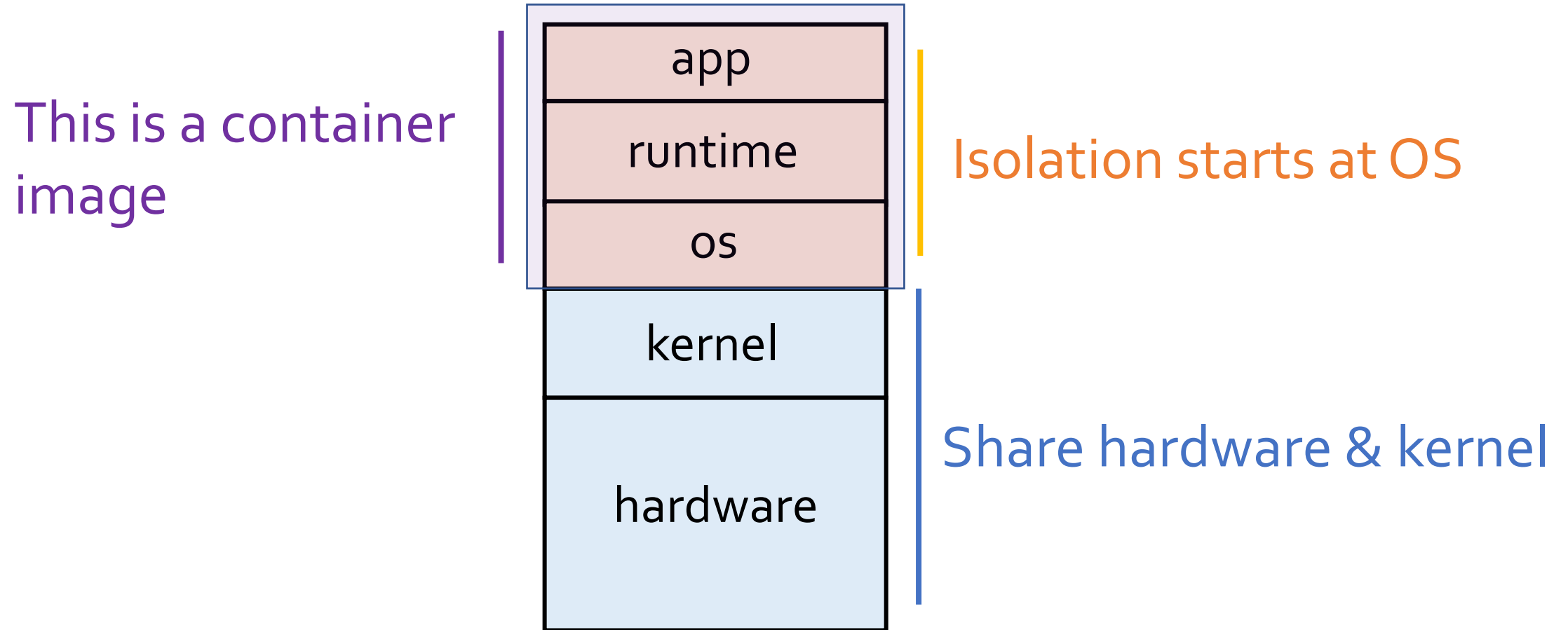


Share hardware & kernel

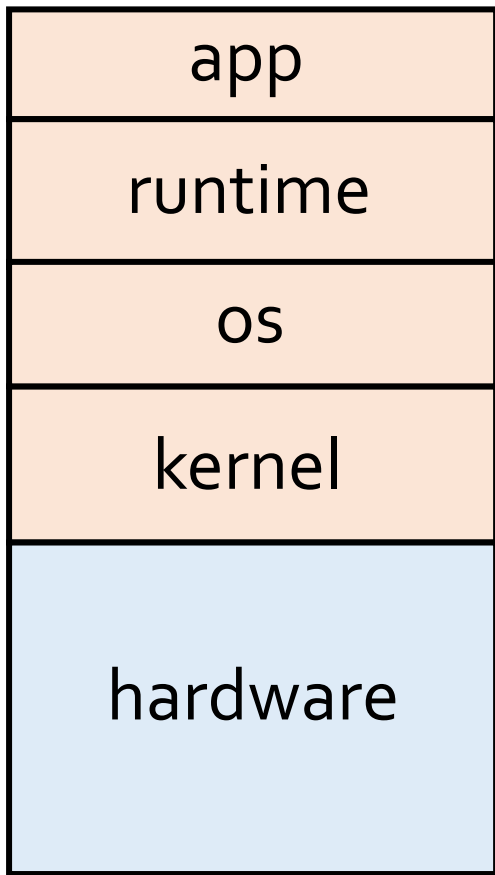
# Different Isolation Points



# Different Isolation Points



# Container Benefits



virtual machine

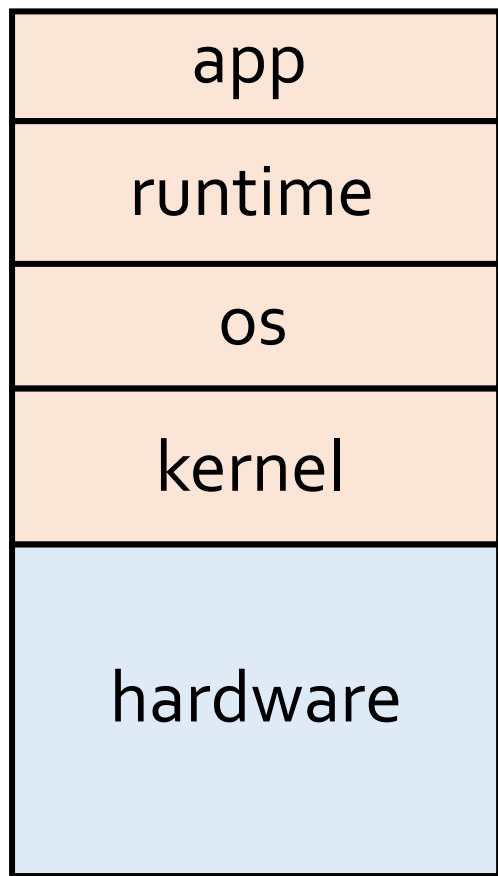


container

- Lightweight  
(megabytes vs gigabytes [10x])
- Fast startup  
(milliseconds vs. minutes [100x])
- Simple to build, deploy, send, & maintain



# Benefits come from specialization



virtual machine



container

- Lightweight  
(megabytes vs gigabytes [10x])
- Fast startup  
(milliseconds vs. minutes [100x])
- Simple to build, deploy, send, & maintain

# Benefits come from specialization



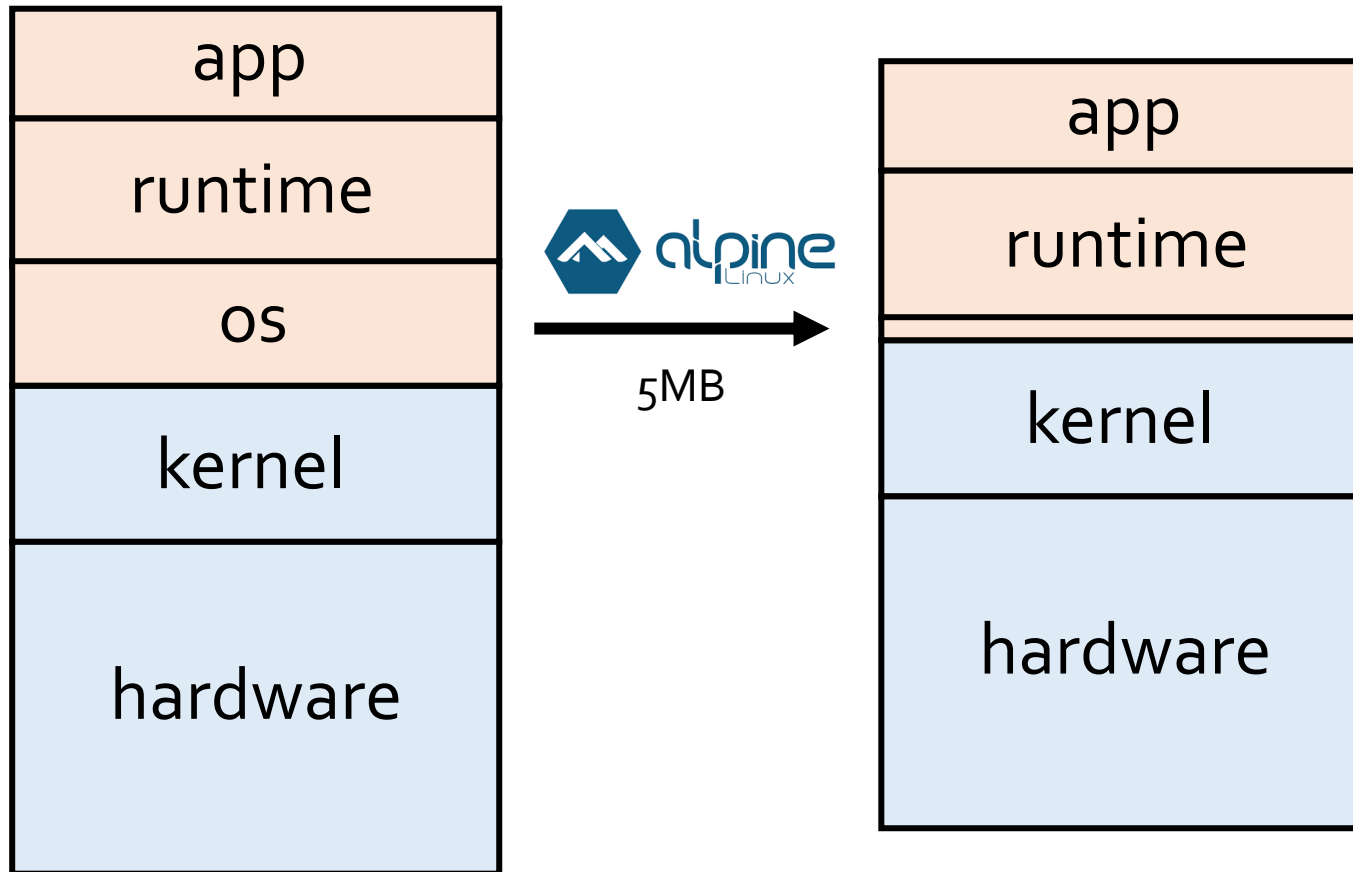
Built to support all applications  
and users

# Benefits come from specialization

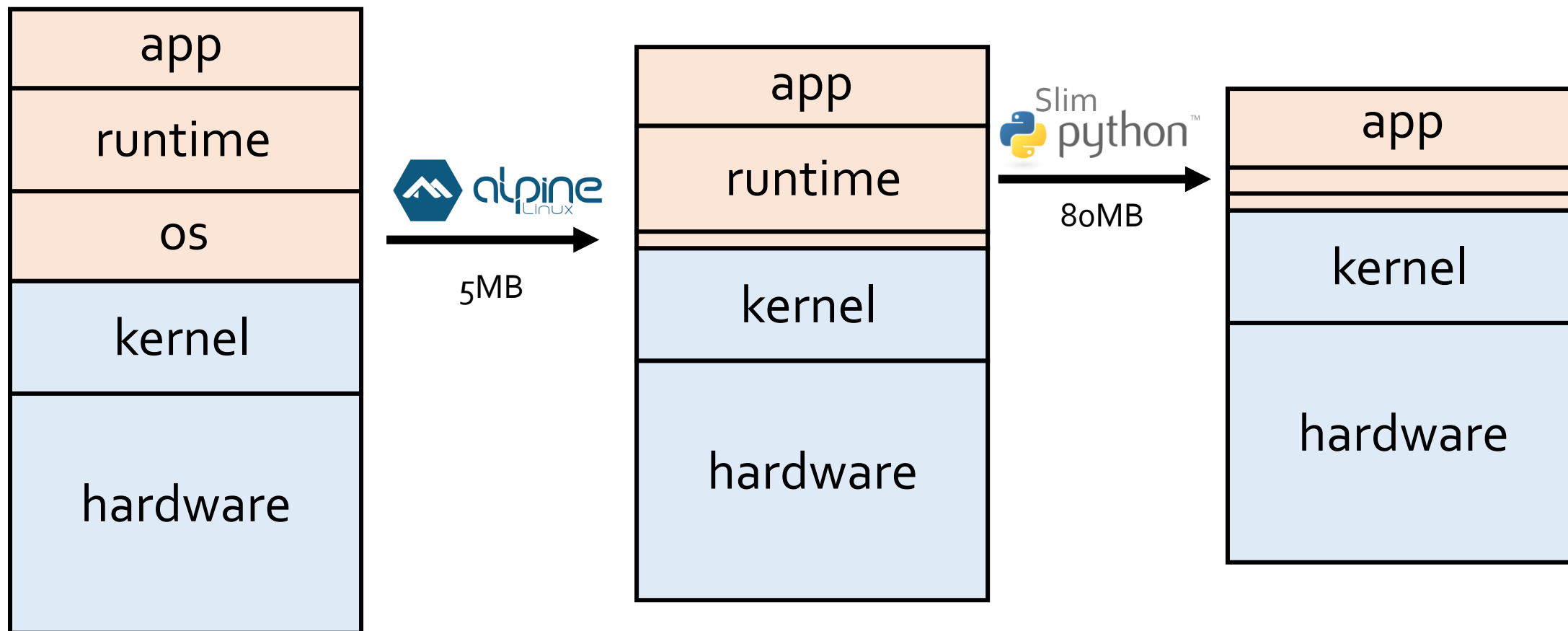


But we only care about a single application

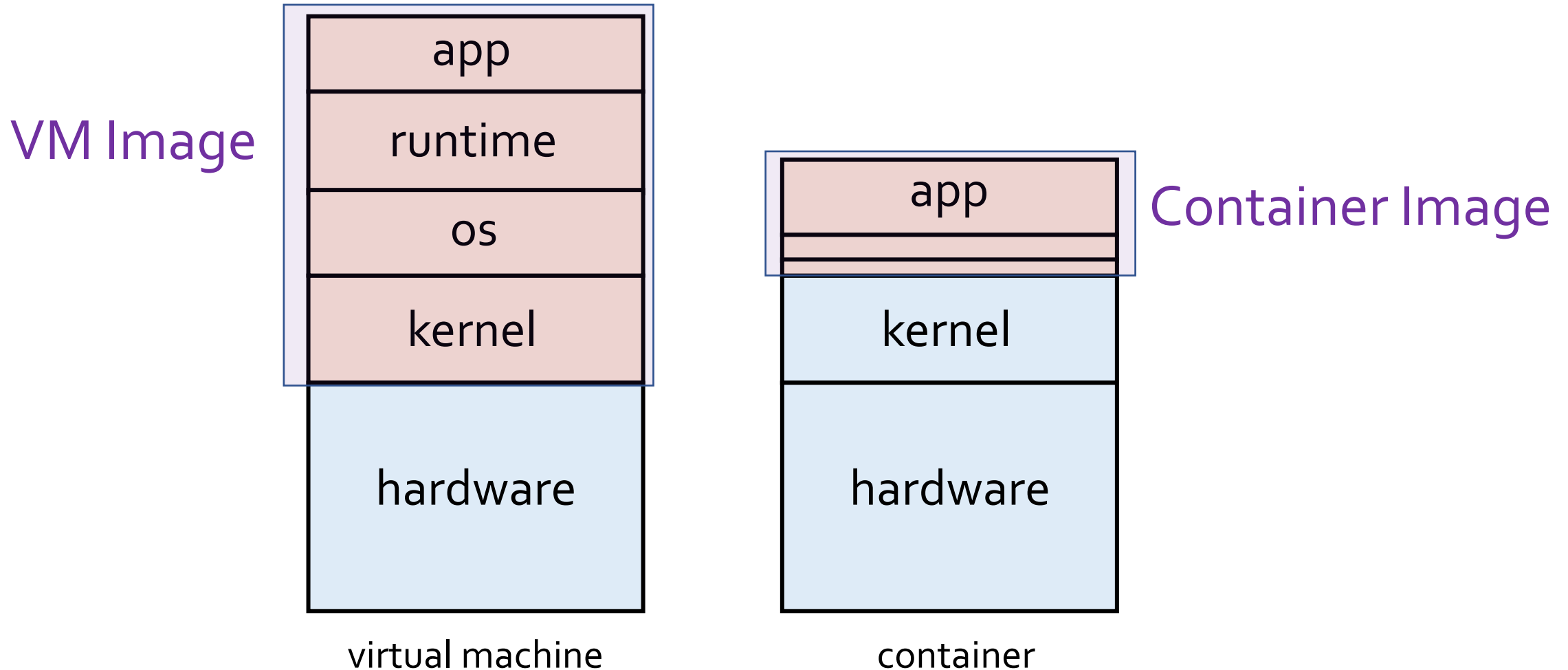
# Benefits come from specialization



# Benefits come from specialization

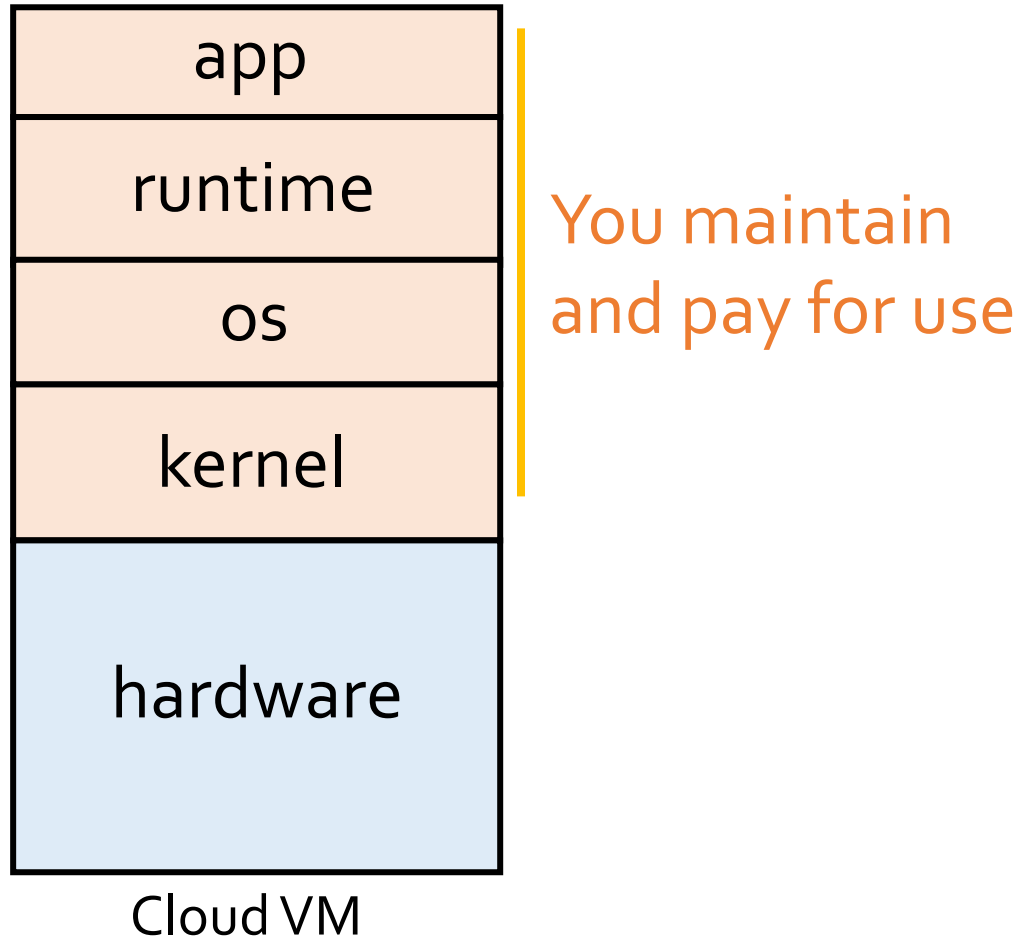


# Container image is mostly application



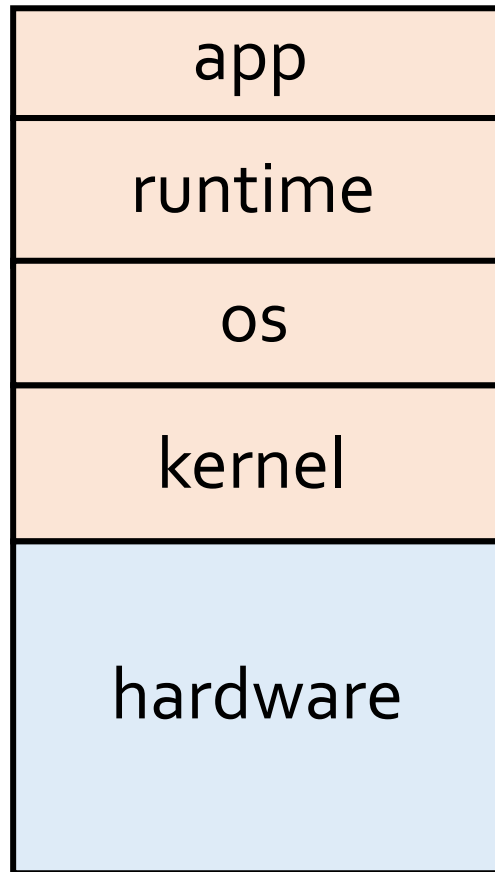
# Containers to Serverless Computing

# Traditional Cloud Model



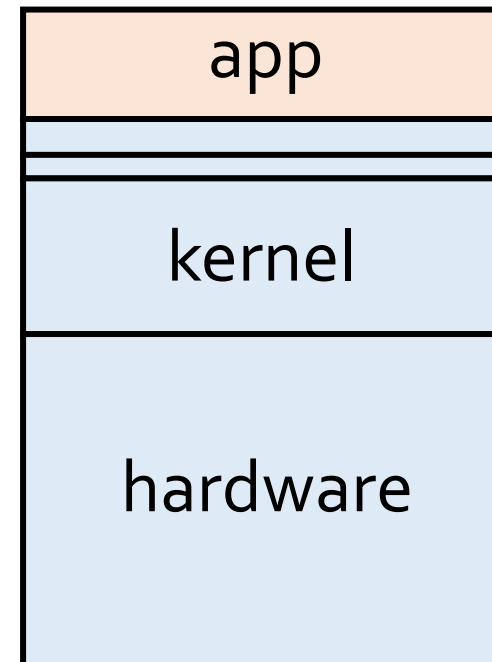


# Serverless Cloud Model



Cloud VM

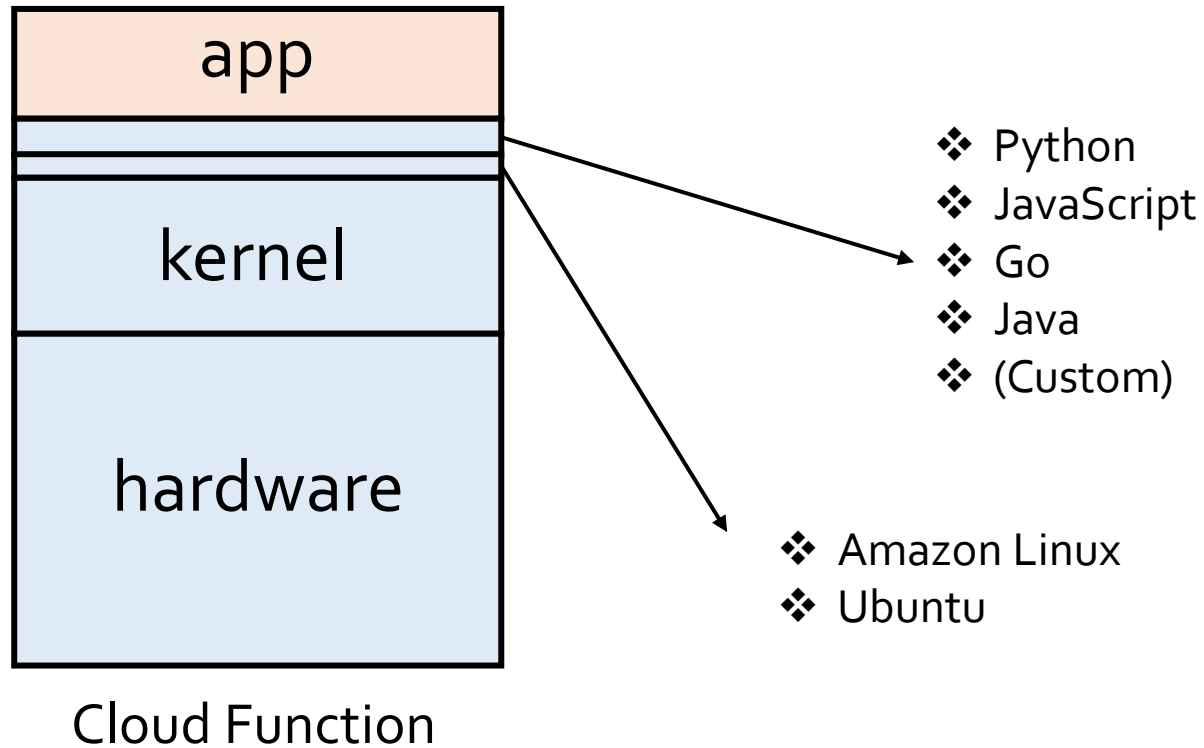
You maintain  
and pay for use



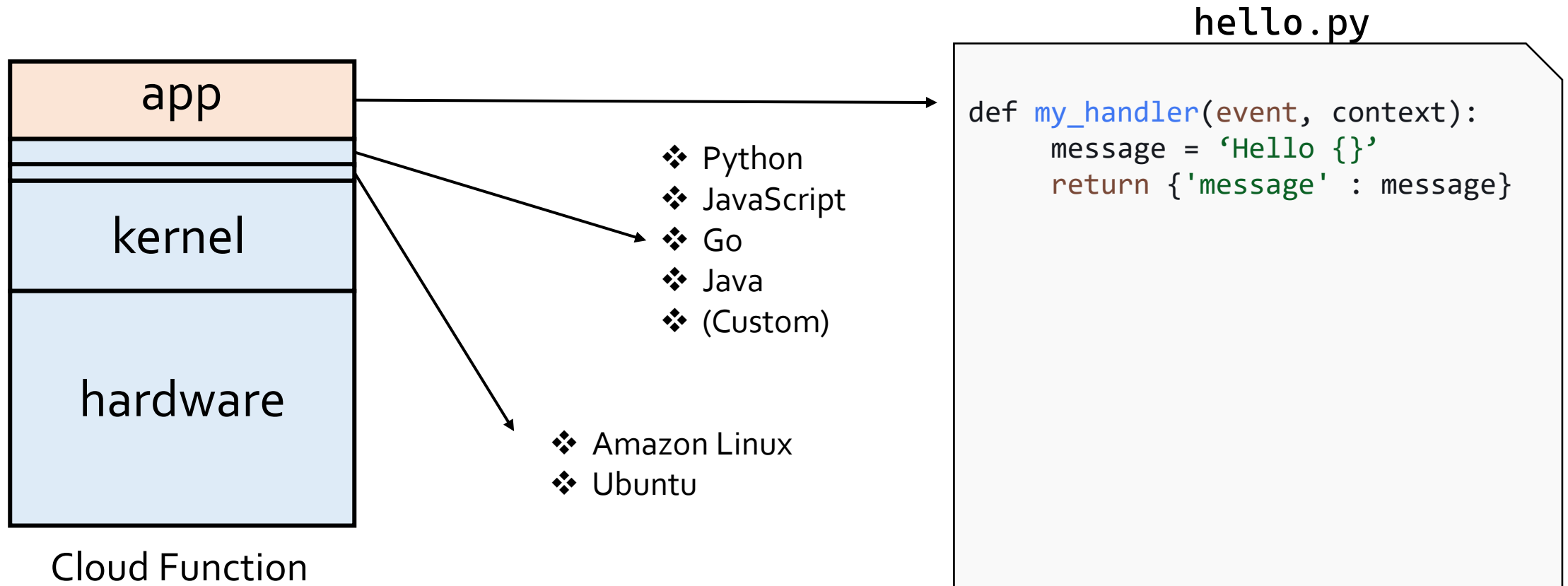
Cloud Function

You maintain  
and pay for use

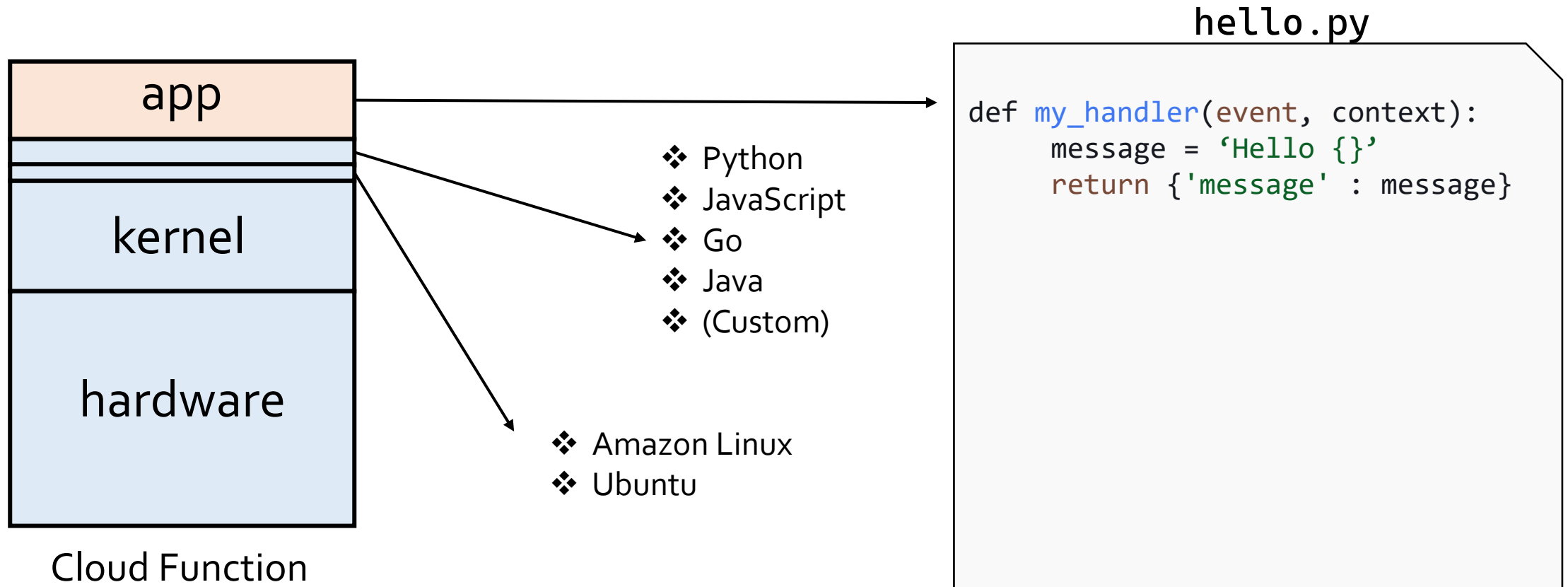
# OS and runtime are partially managed by cloud providers



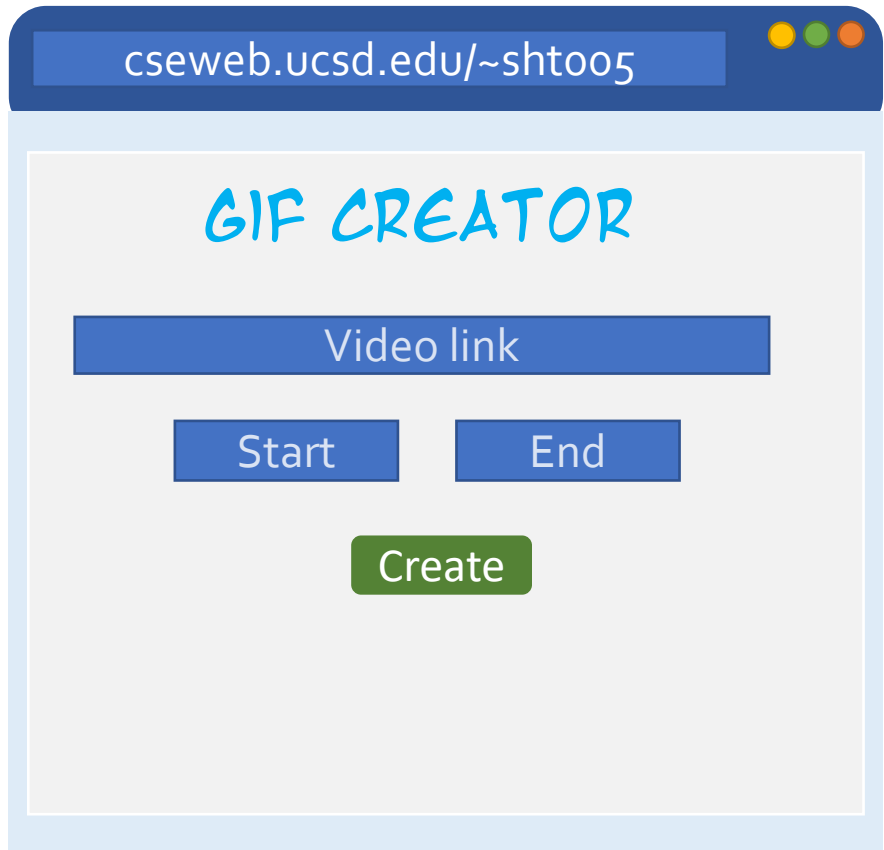
# OS and runtime are partially managed by cloud providers



# Why would we do this?

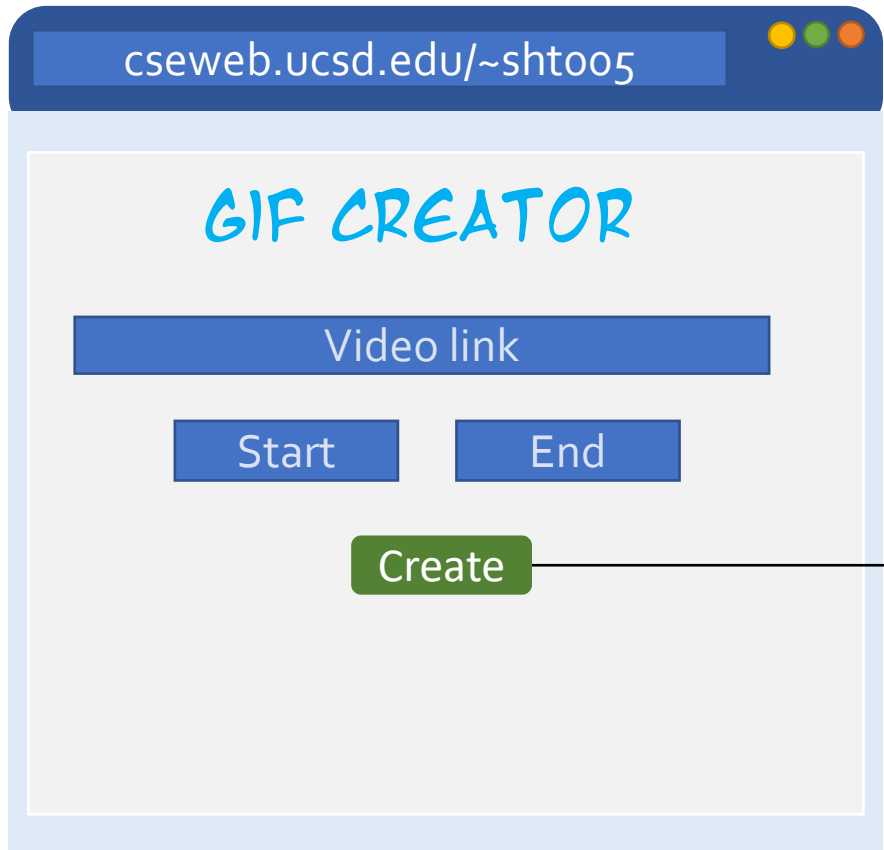


# Building a GIF Creator



A screenshot of a web browser window with a dark blue header bar containing the address `cseweb.ucsd.edu/~shtoo5` and three window control buttons (yellow, green, red). The main content area has a light gray background and features the title **GIF CREATOR** in a blue, hand-drawn font. Below the title is a blue rectangular input field labeled "Video link". Underneath this field are two blue buttons labeled "Start" and "End", followed by a green button labeled "Create".

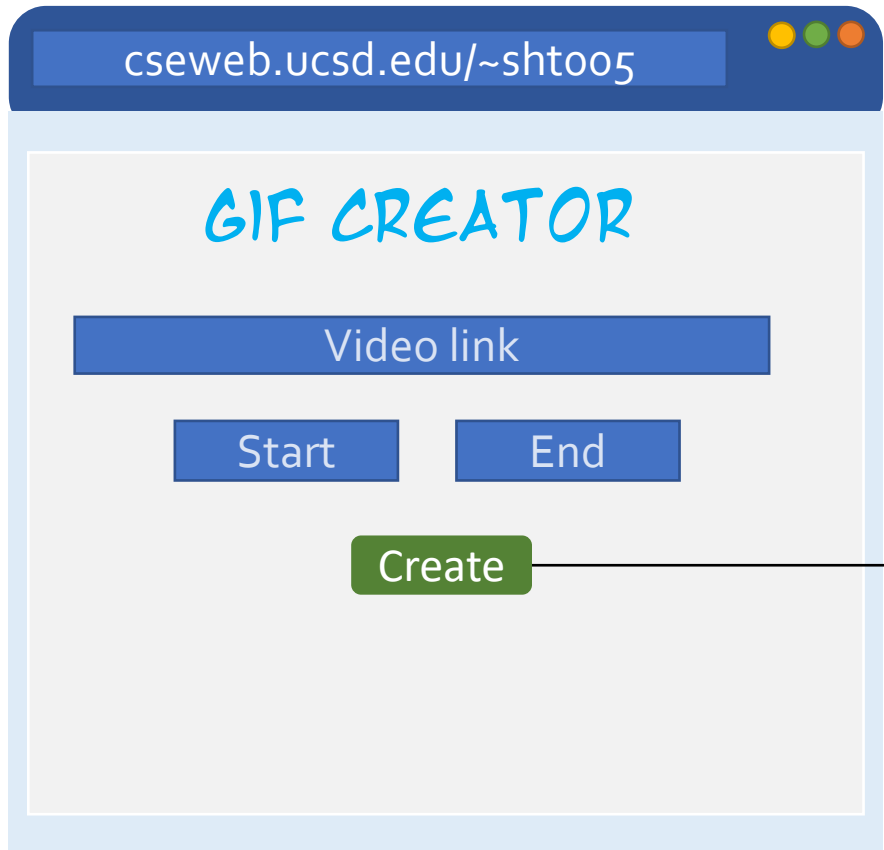
# Building a GIF Creator



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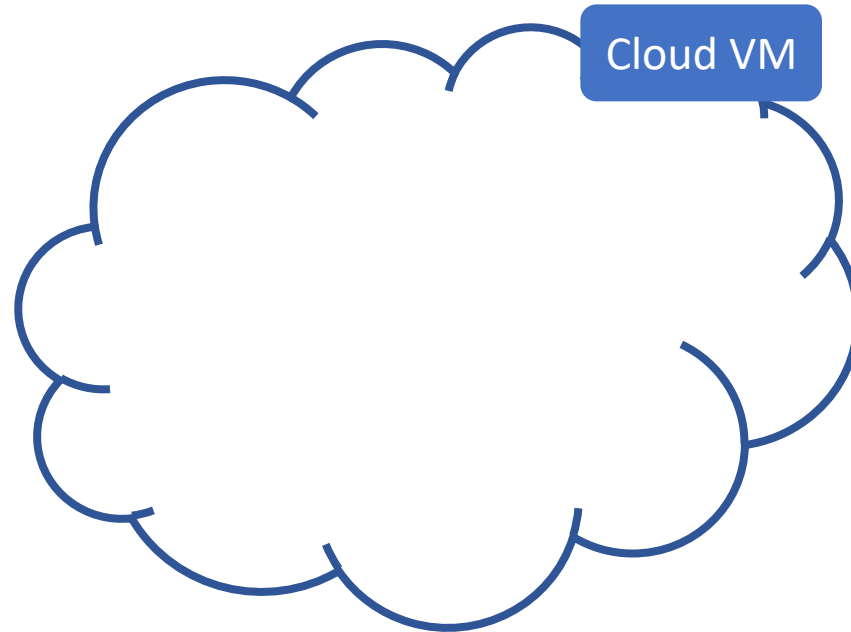
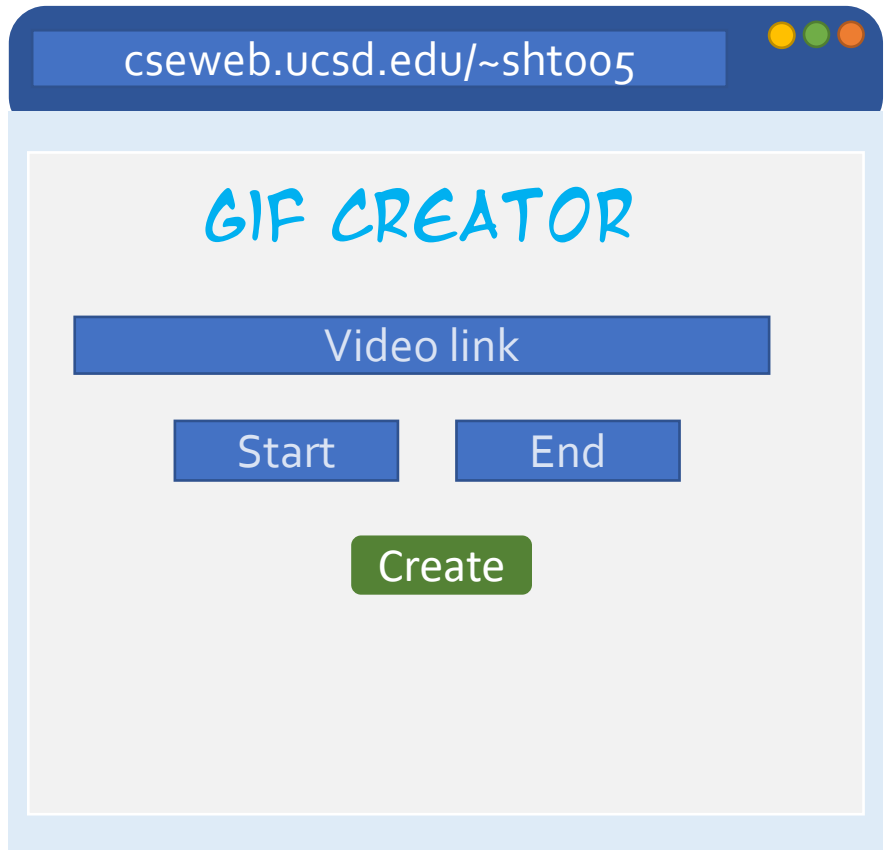
1. Download the video locally
2. Clip the video
3. Compress
4. Convert to gif

# Hosting server may be too slow to do this or cannot do this



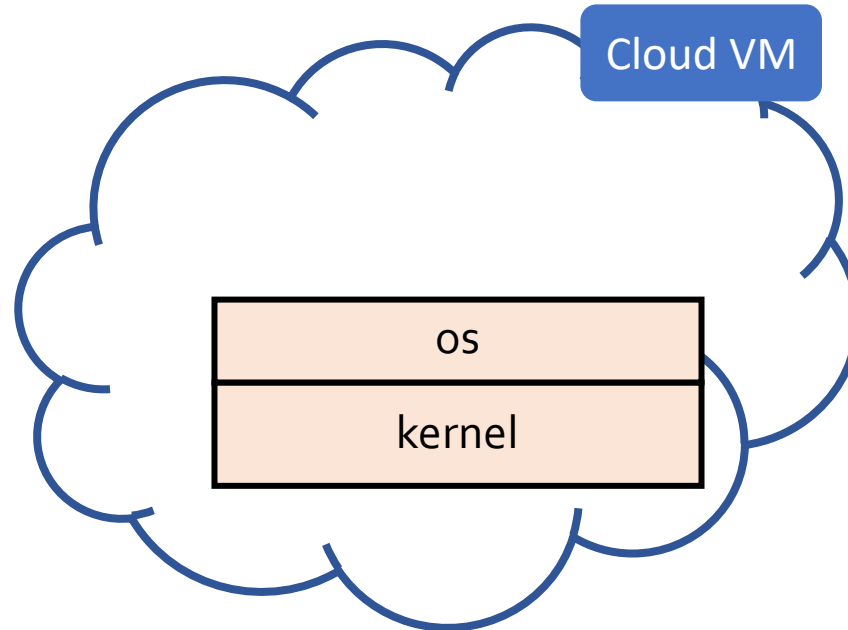
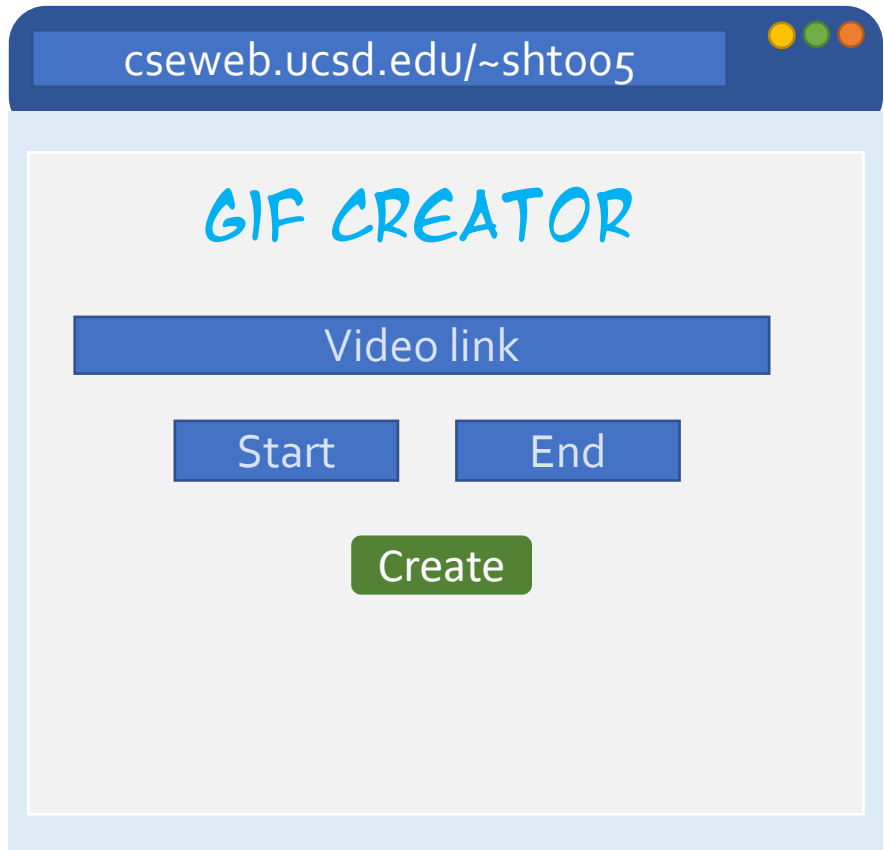
1. Download the video locally
2. Clip the video
3. Compress
4. Convert to gif

# With VMs we need to provision a machine

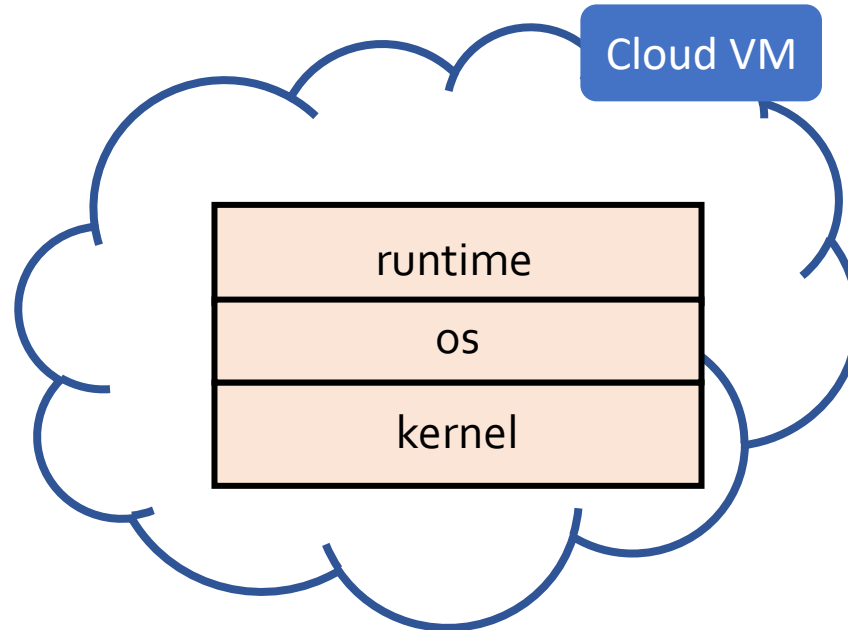
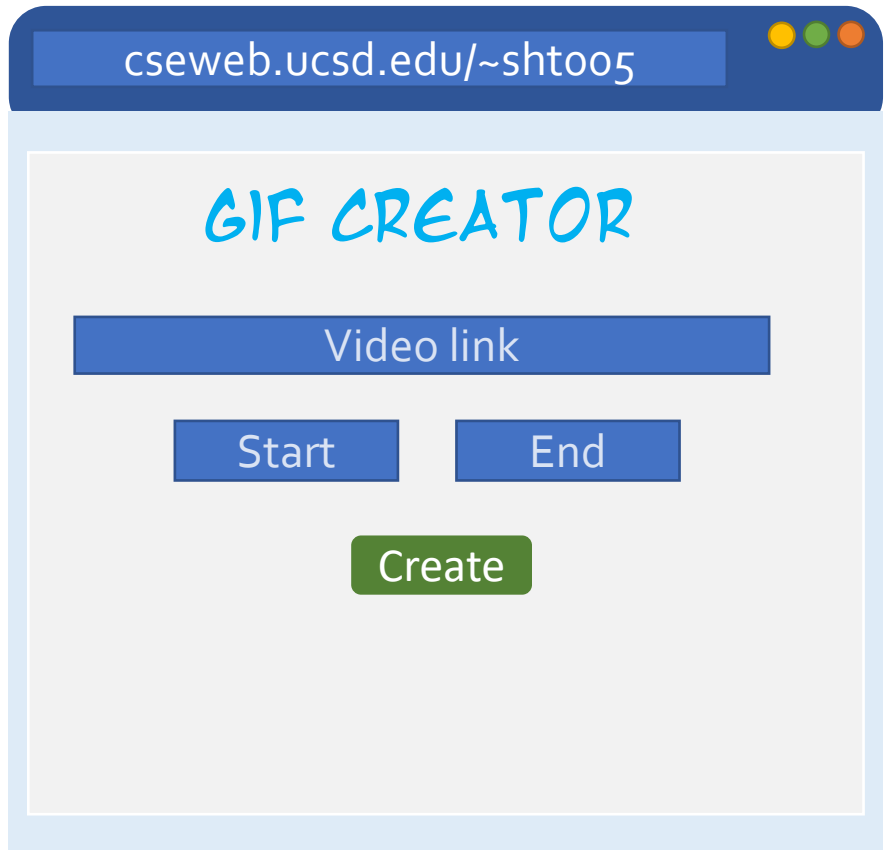




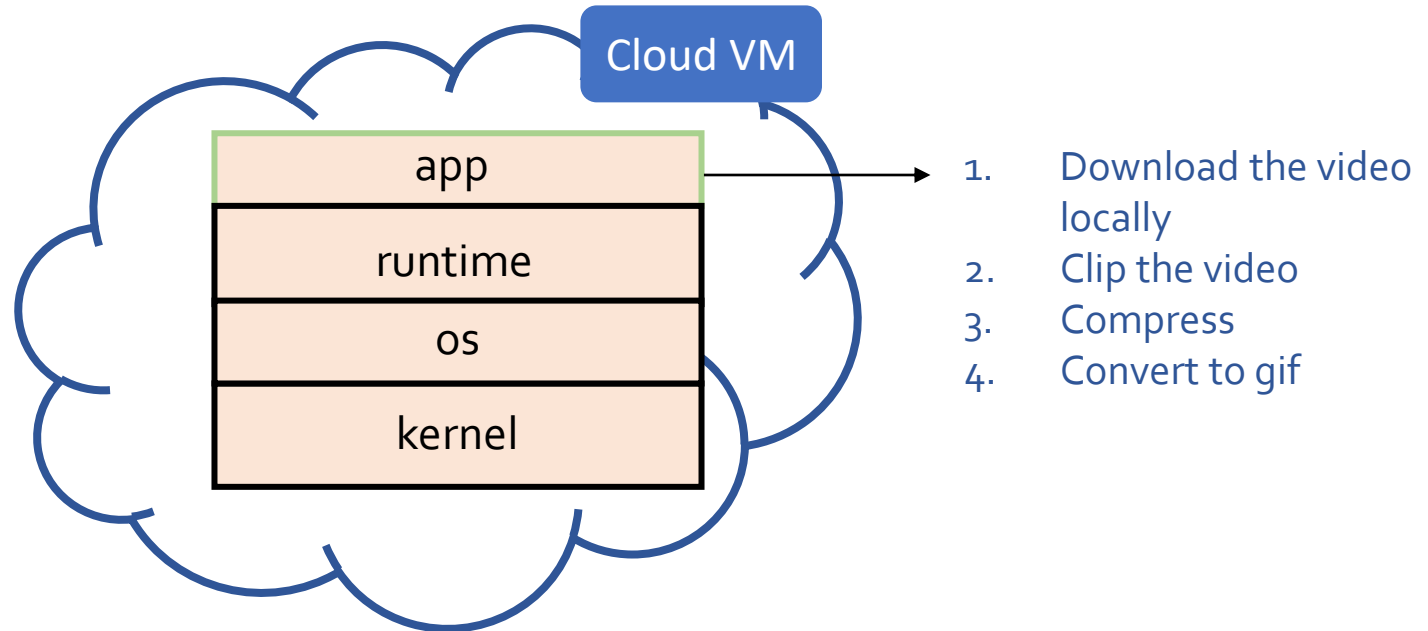
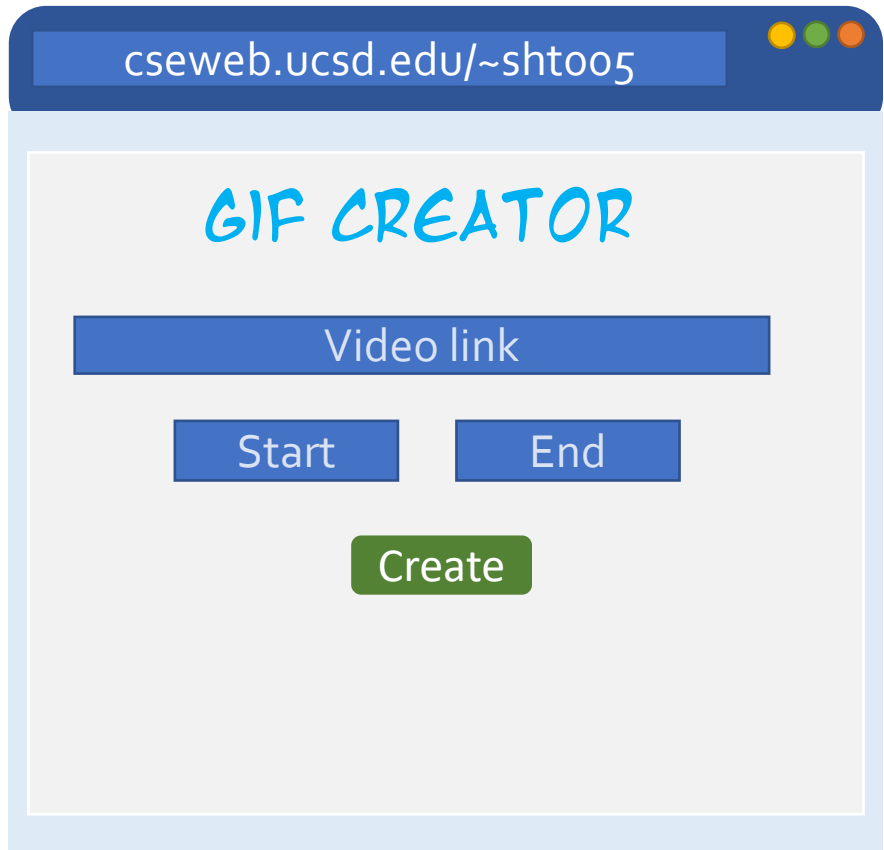
# Setup the OS and kernel



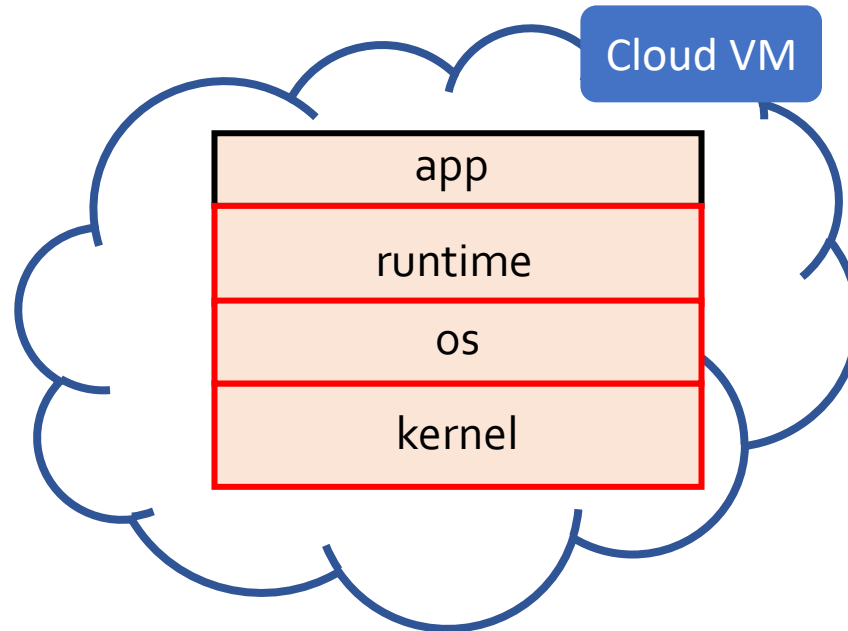
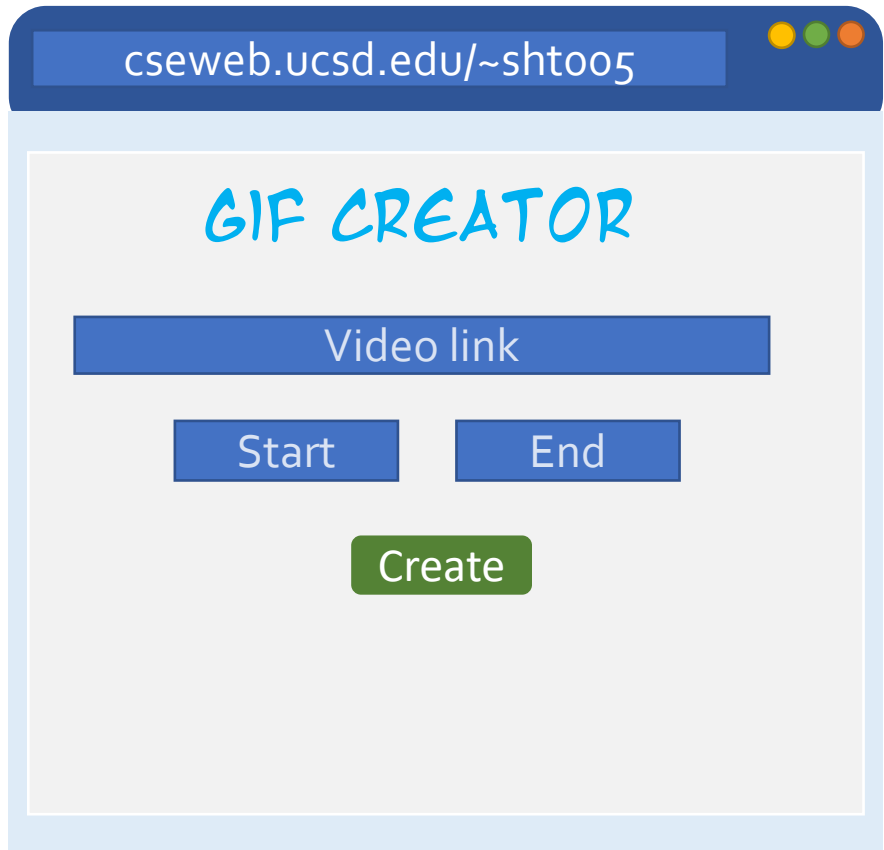
# Setup a custom runtime



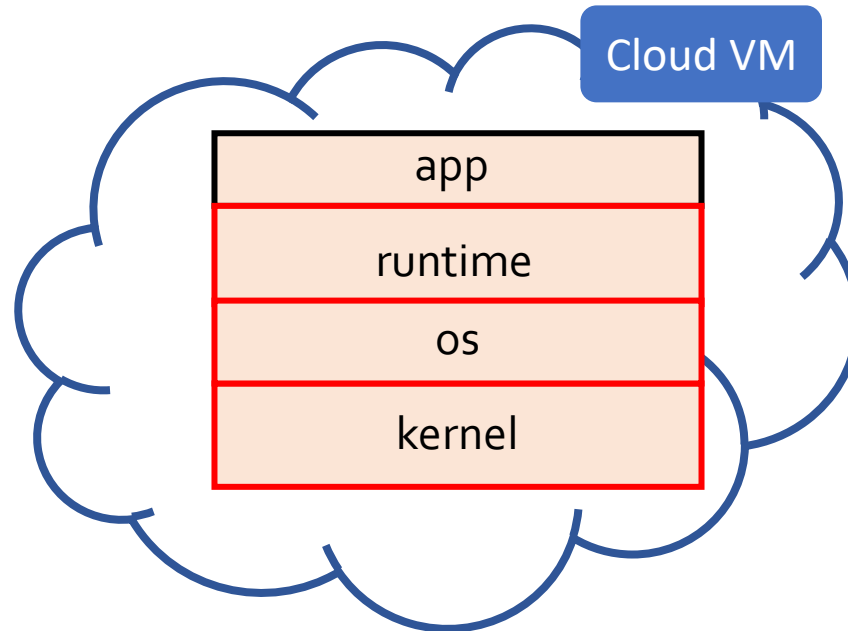
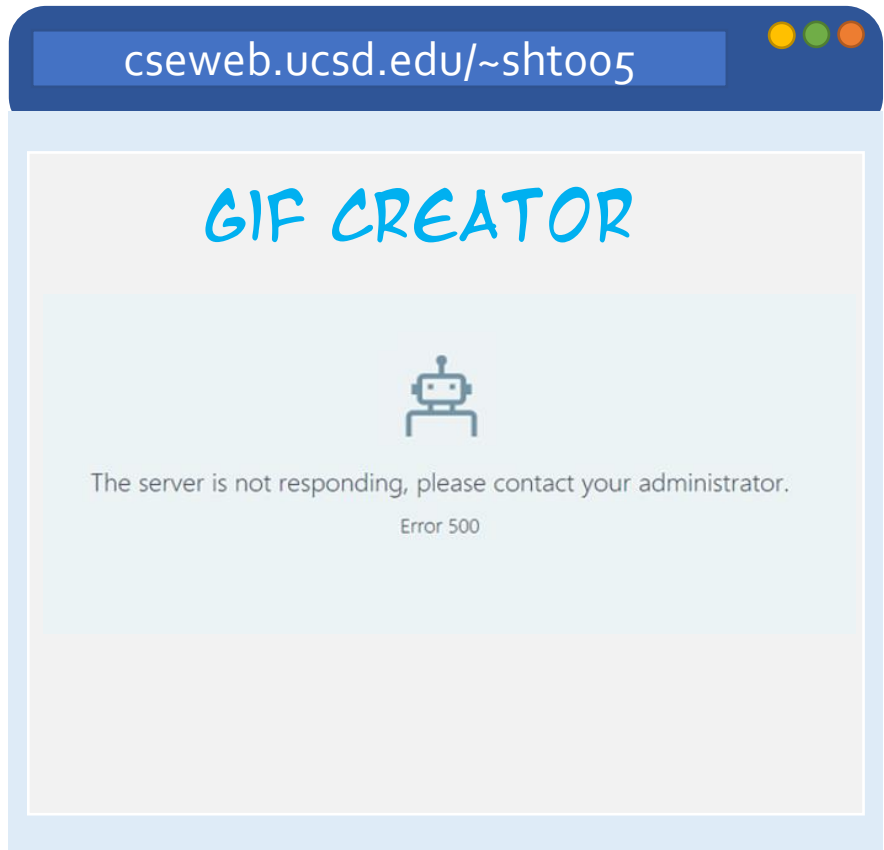
# Finally, we write our application



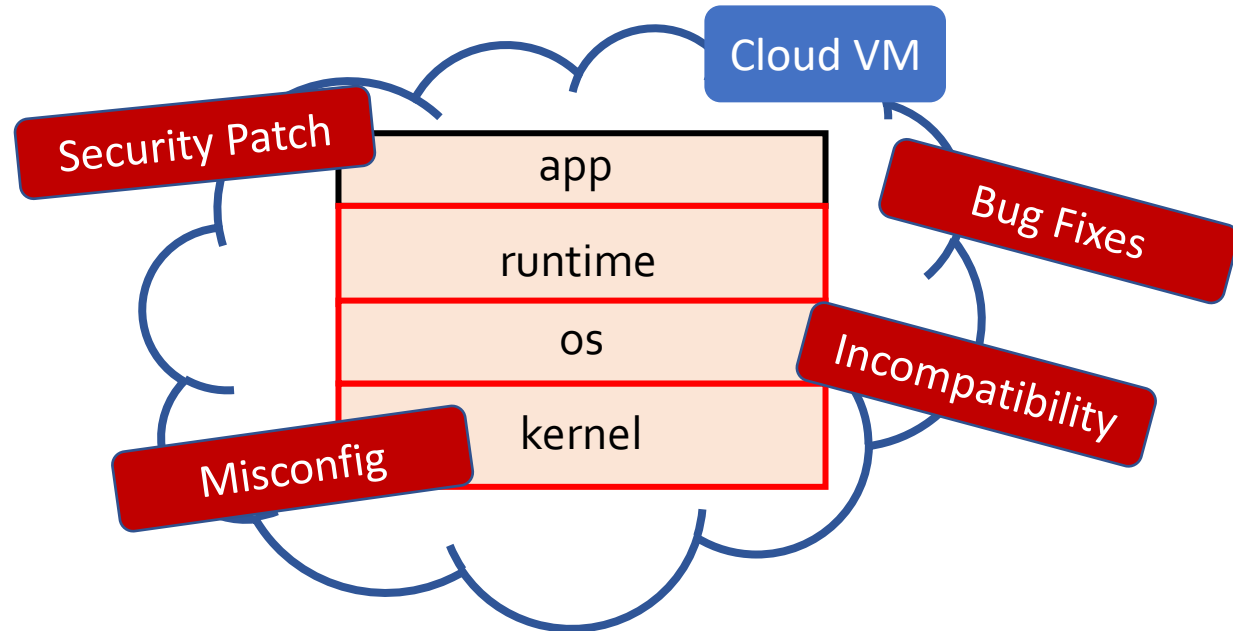
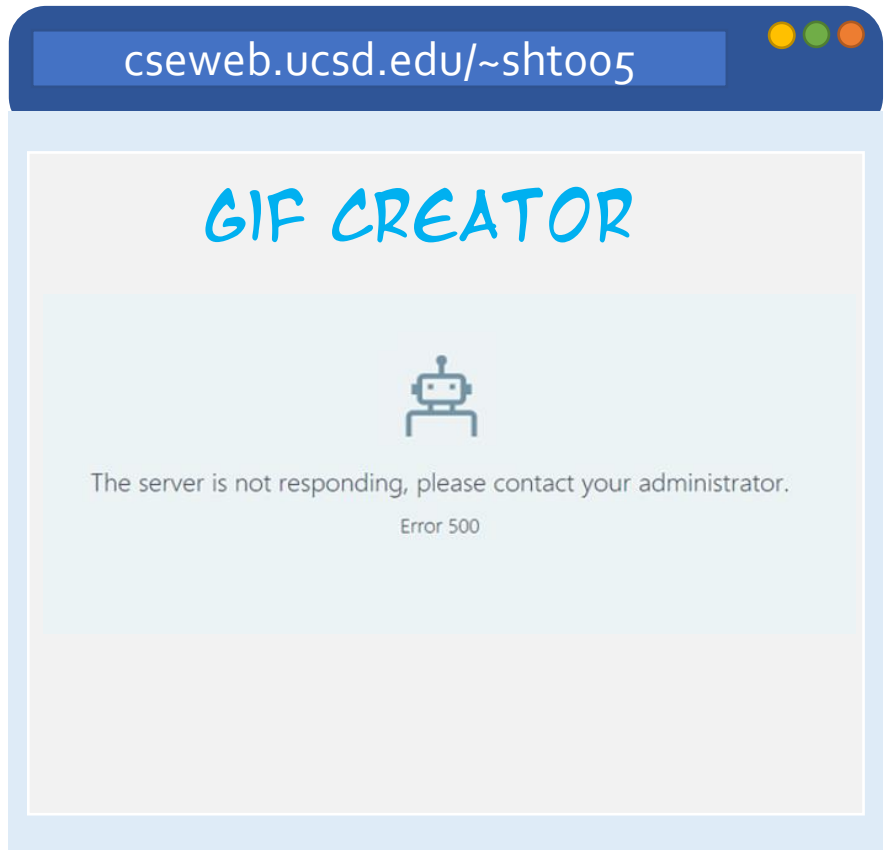
# But if anything breaks



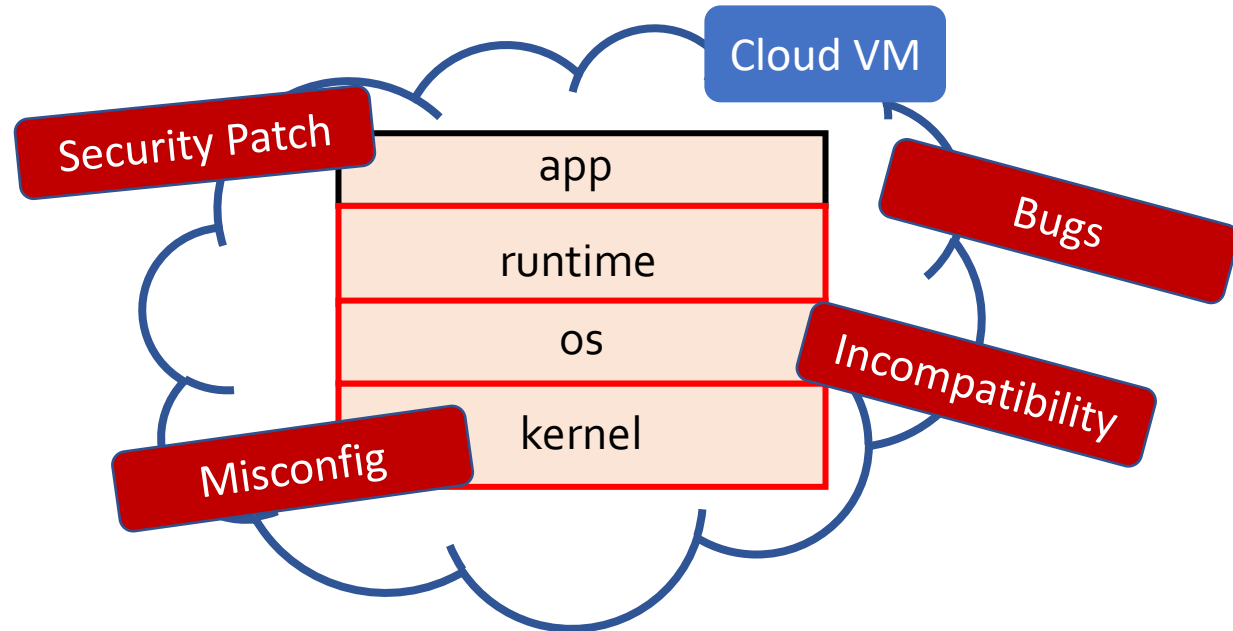
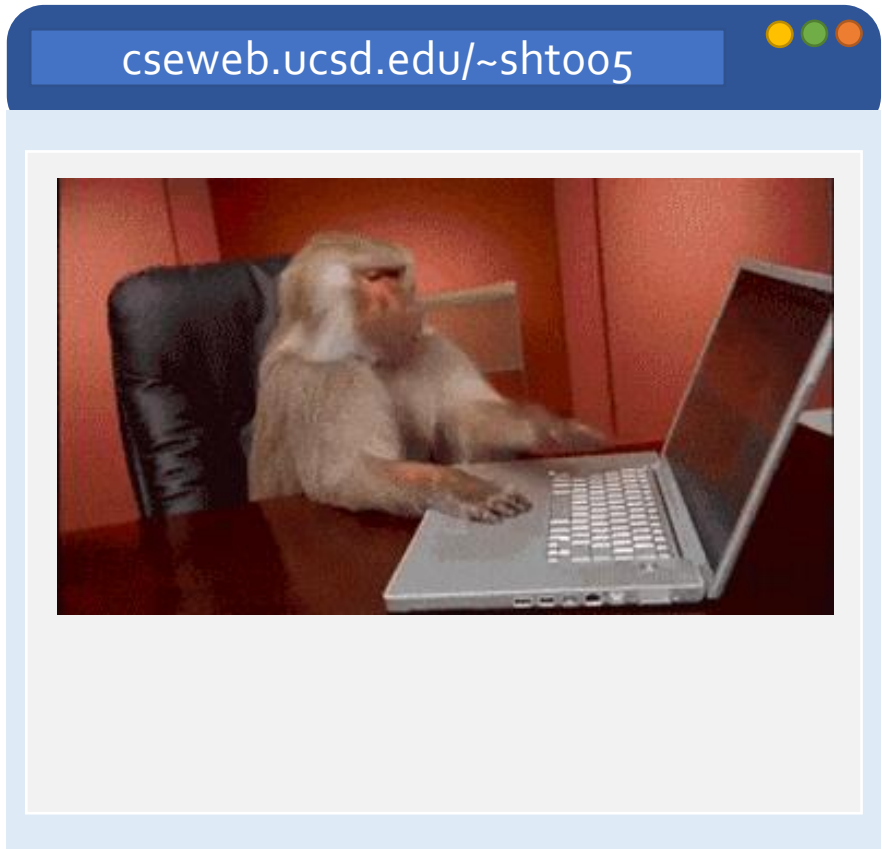
# The application stops working



# Managing this has high operational overhead



# Managing this has high operational overhead



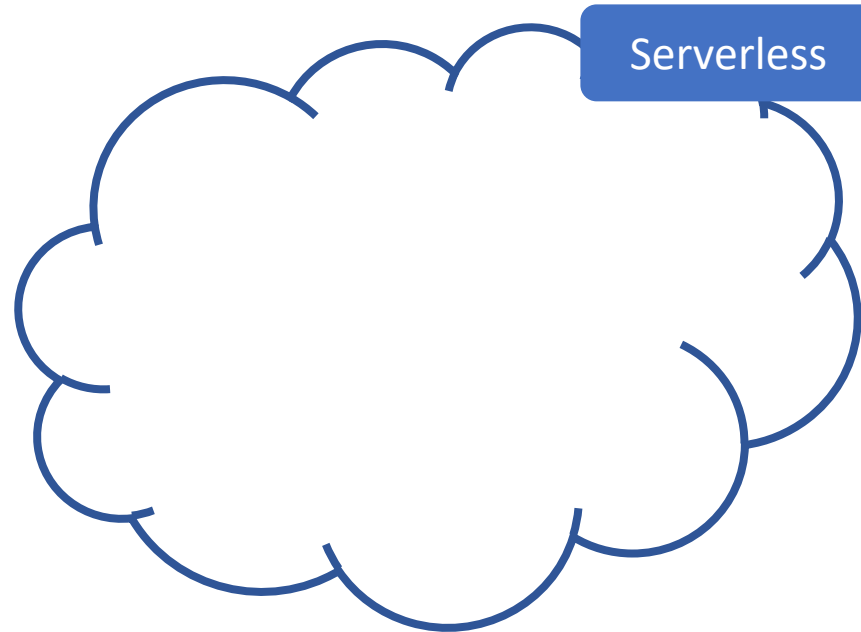
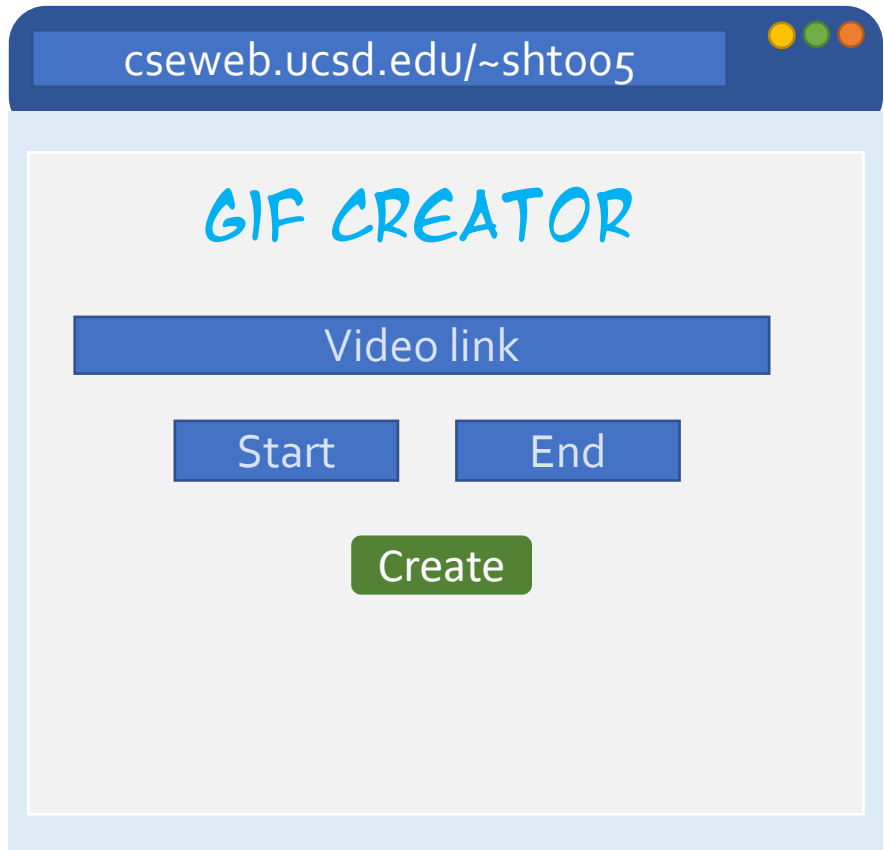
# Is there a better way?



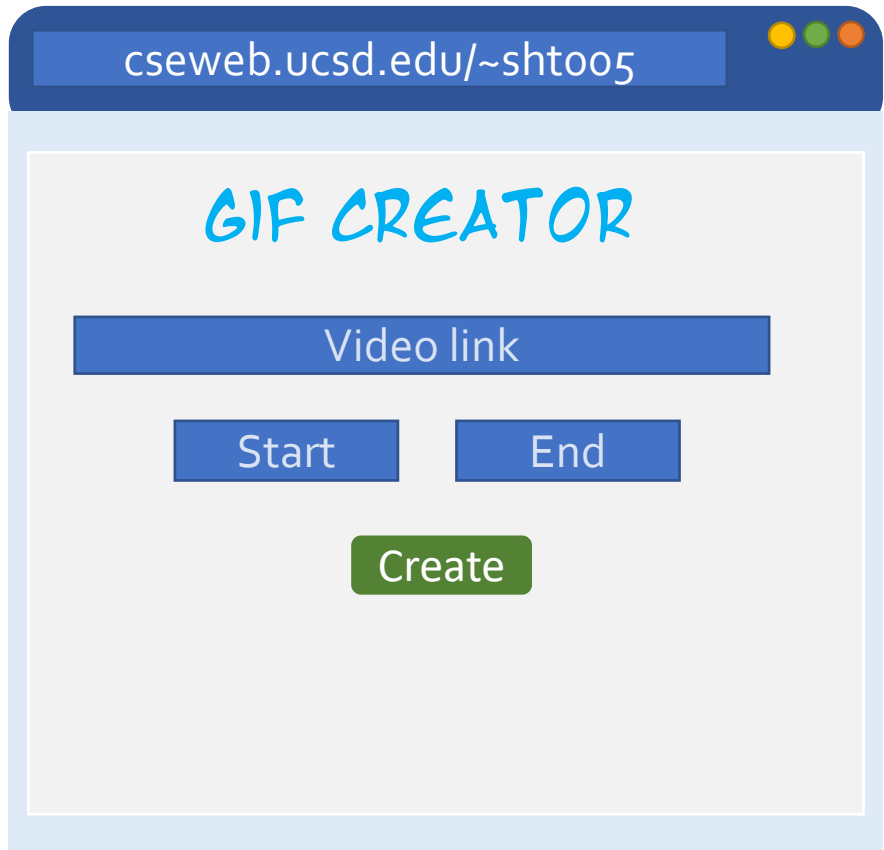
1. Download the video locally
2. Clip the video
3. Compress
4. Convert to gif



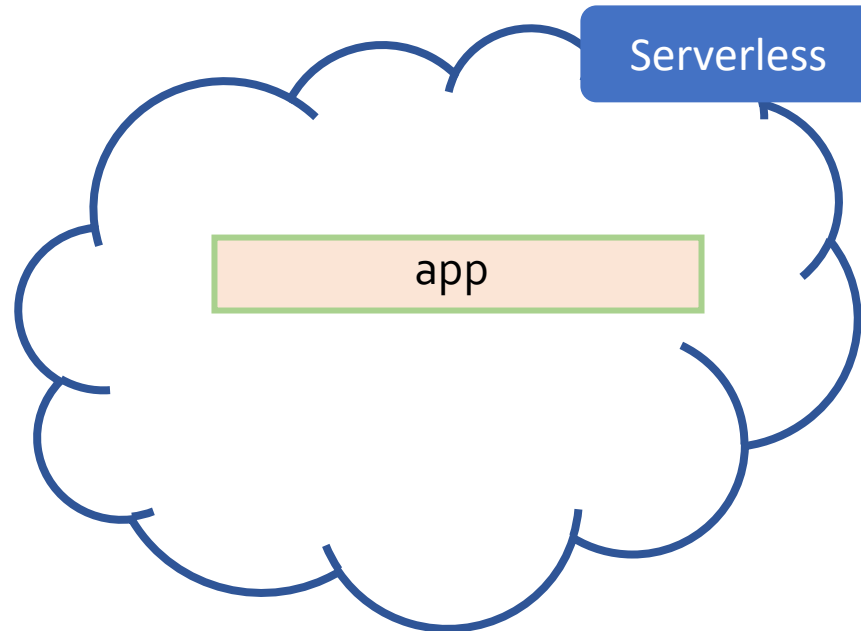
# Deploy a serverless function



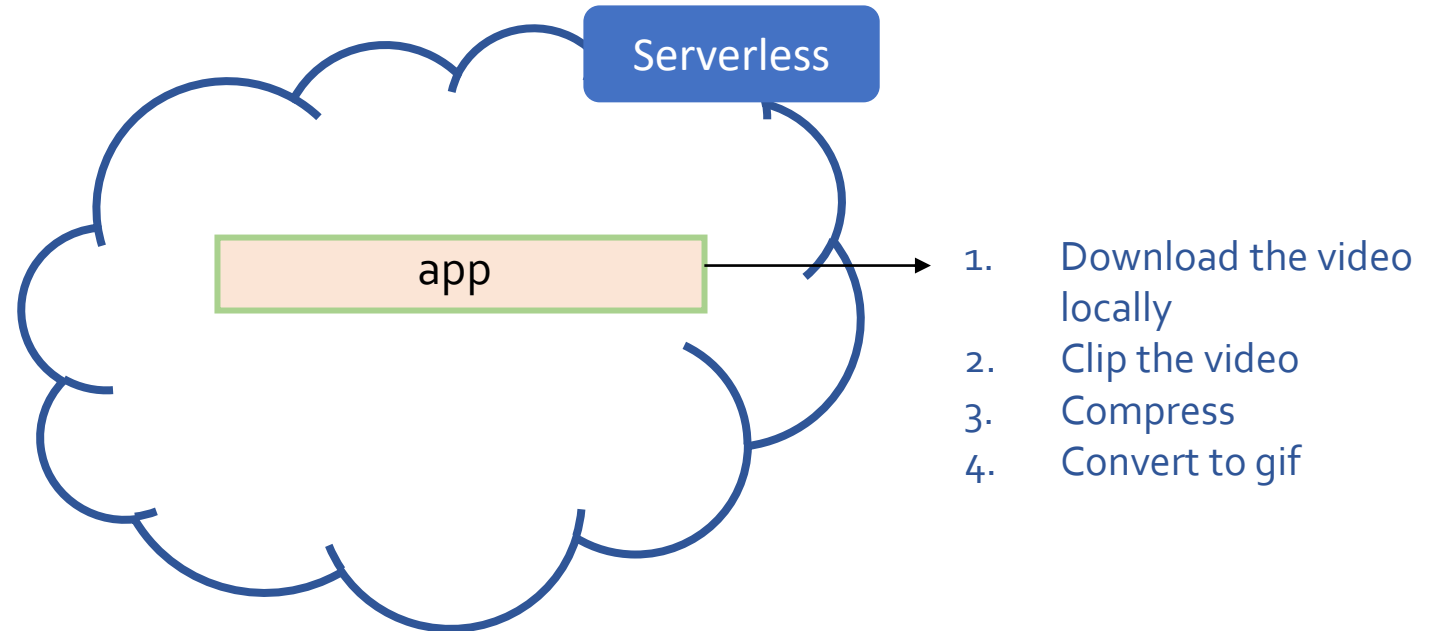
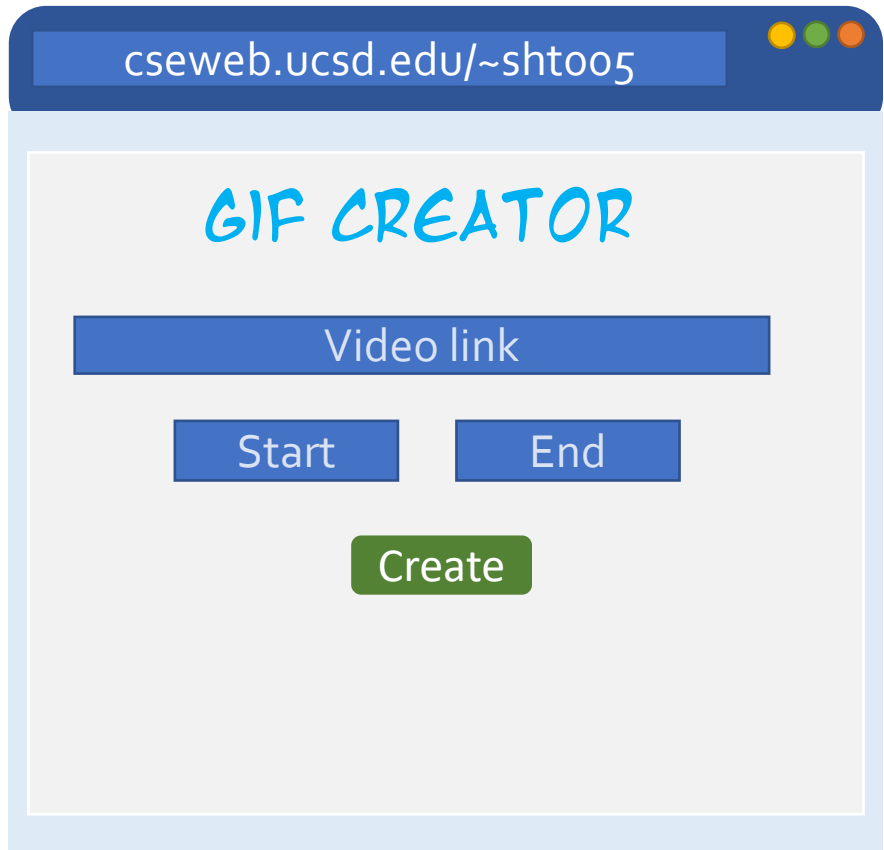
# Write the application, specify dependencies



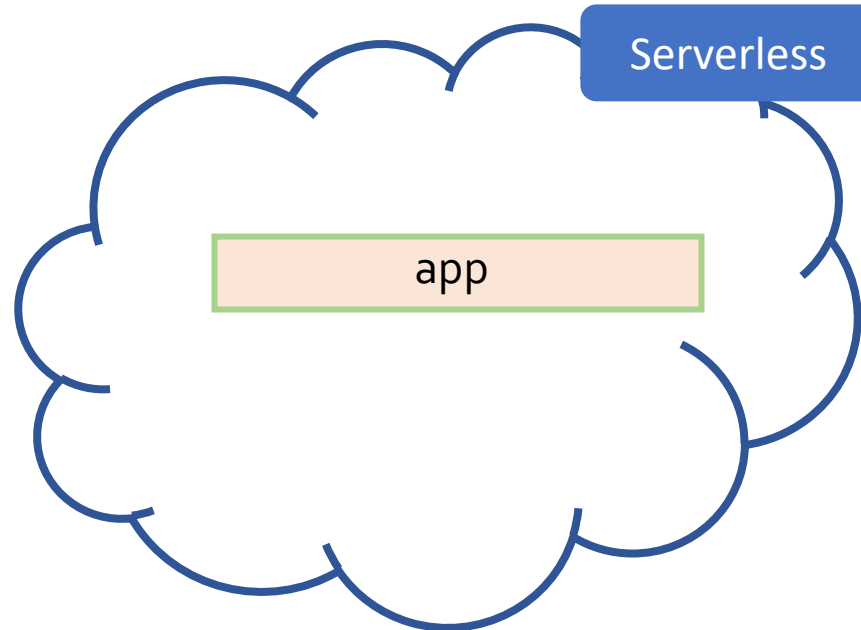
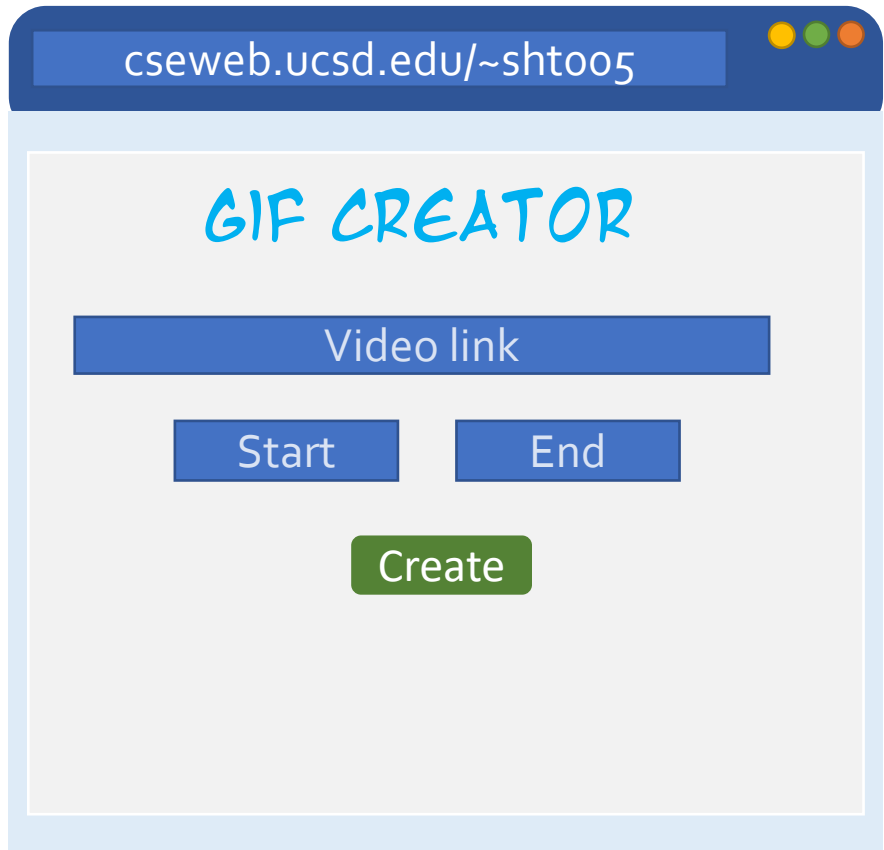
A screenshot of a web browser window with the address bar showing `cseweb.ucsd.edu/~sht005`. The page content is titled "GIF CREATOR" in blue, stylized text. Below the title is a blue input field labeled "Video link". Underneath the input field are two blue buttons labeled "Start" and "End". At the bottom of the form is a green button labeled "Create".



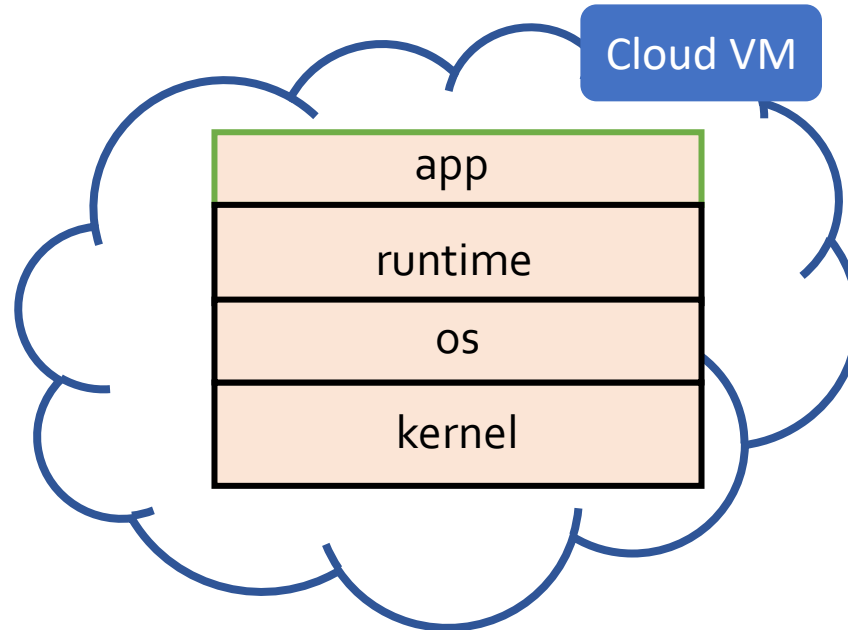
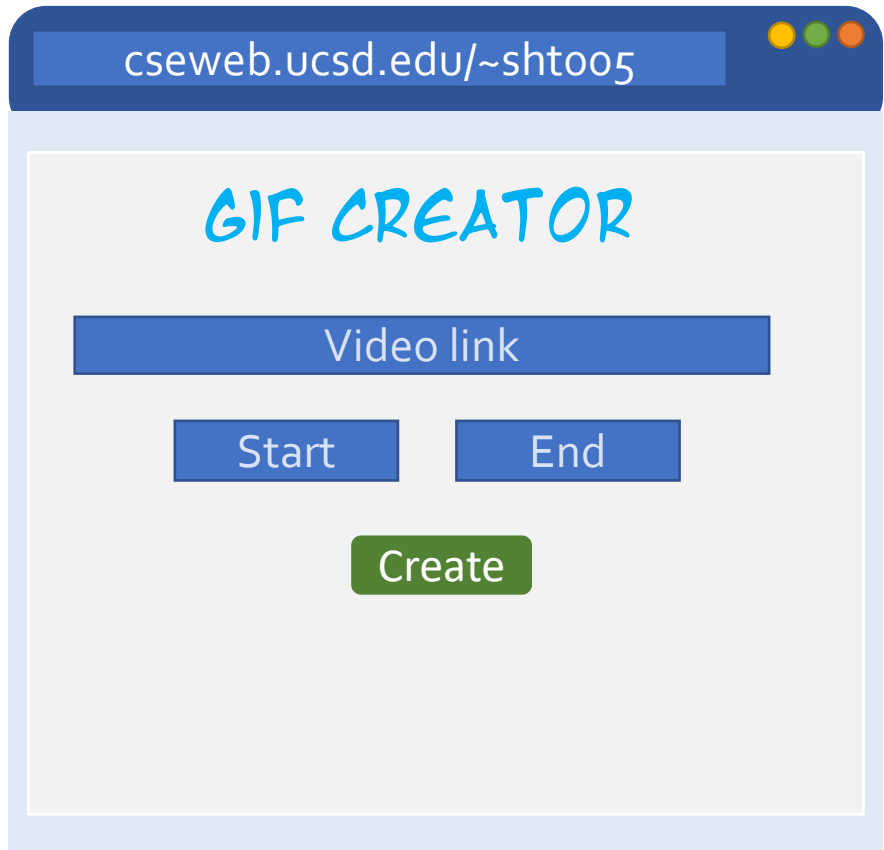
# Only need to worry about application bugs



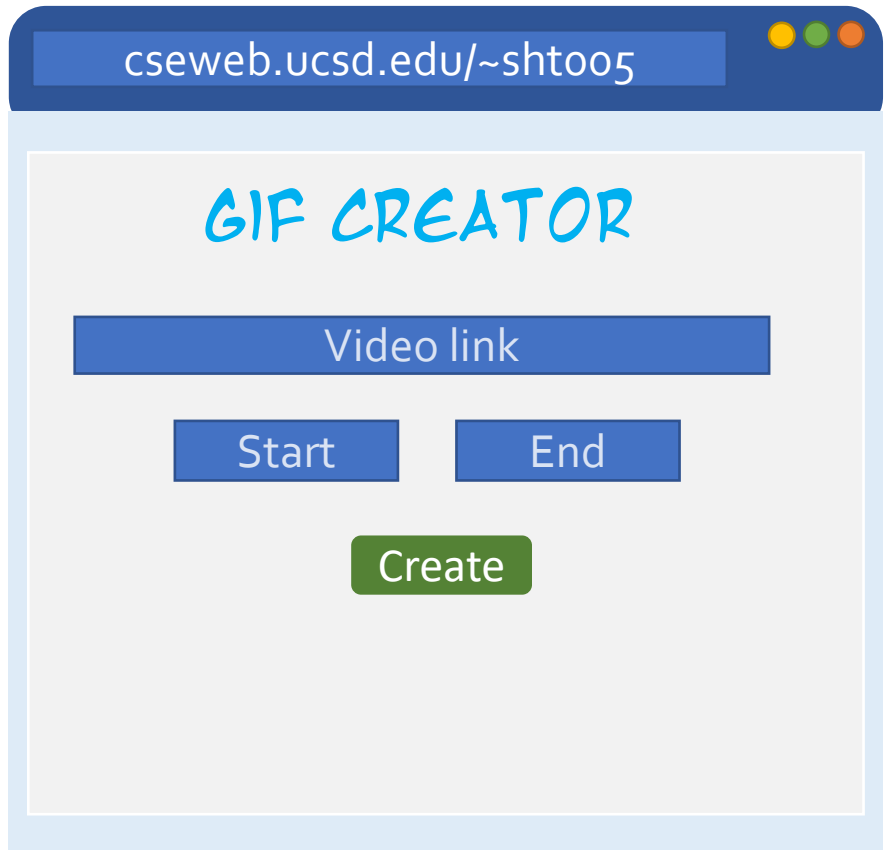
# Serverless functions run on-demand



# In the Cloud VM the instance is always on



Serverless: New containers are instantiated from scratch every time you click **Create**

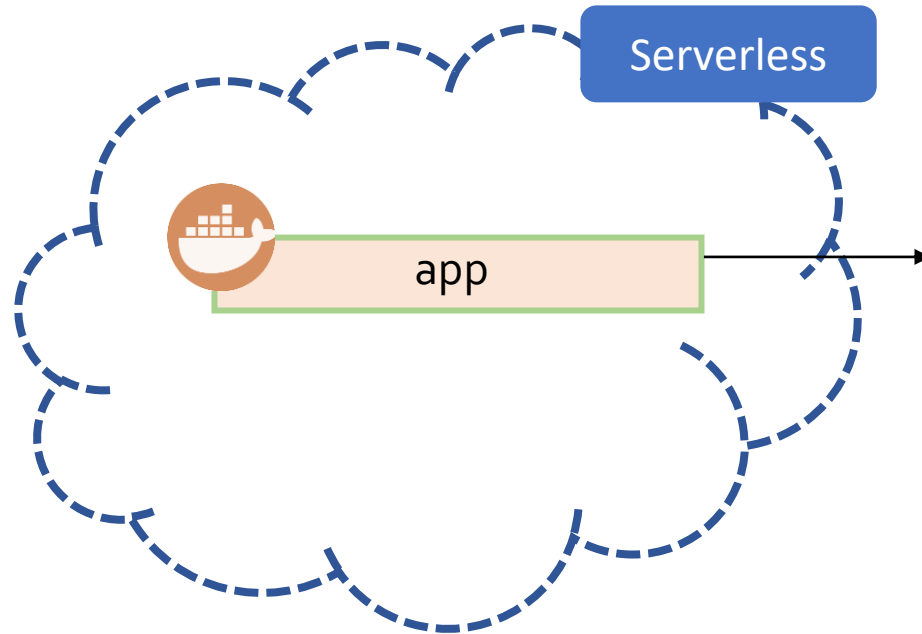


A screenshot of a web browser window with the address bar showing `cseweb.ucsd.edu/~shtoo5`. The page content is titled "GIF CREATOR" in a blue, stylized font. Below the title is a blue input field labeled "Video link". Underneath the input field are two blue buttons labeled "Start" and "End". At the bottom of the form is a green button labeled "Create".

Serverless: New containers are instantiated from scratch every time you click **Create**



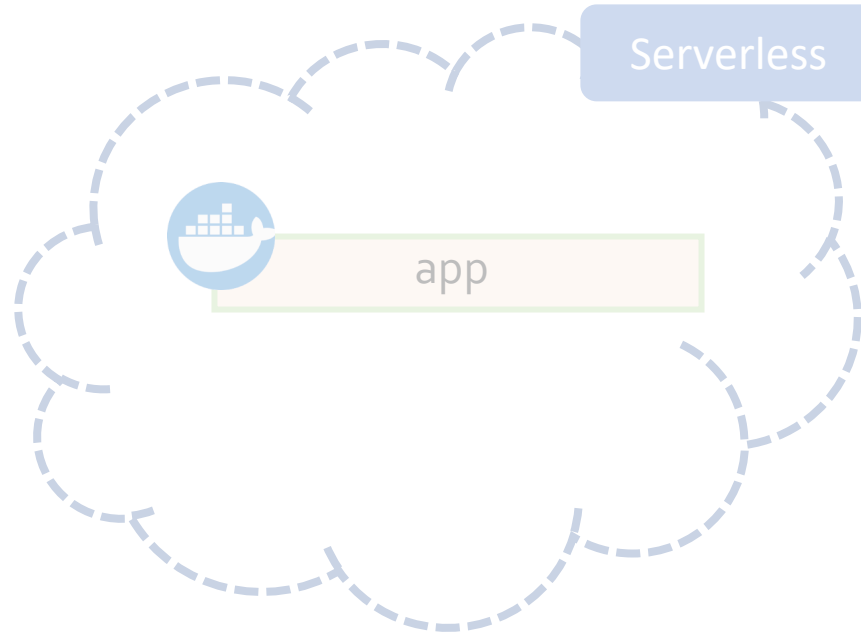
# Serverless: New containers are instantiated from scratch every time you click **Create**



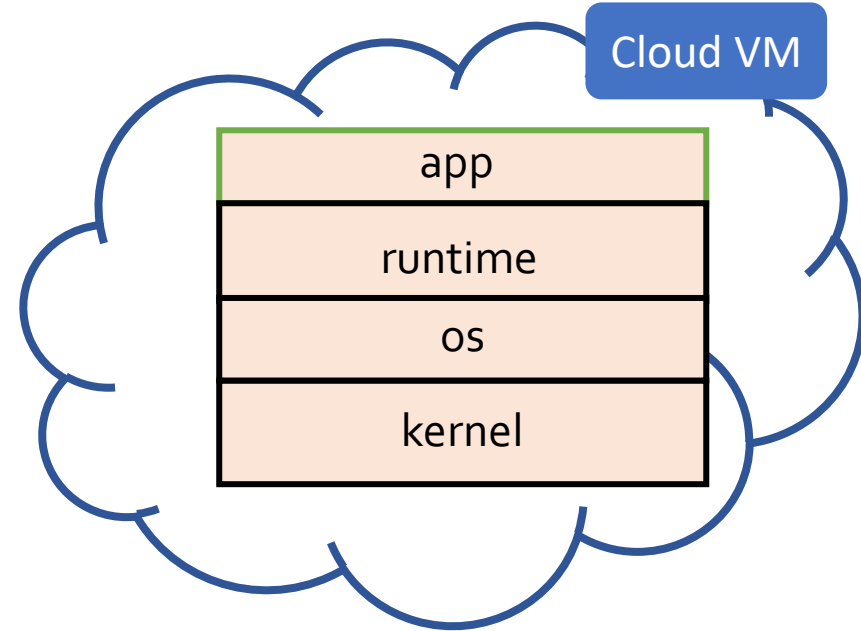
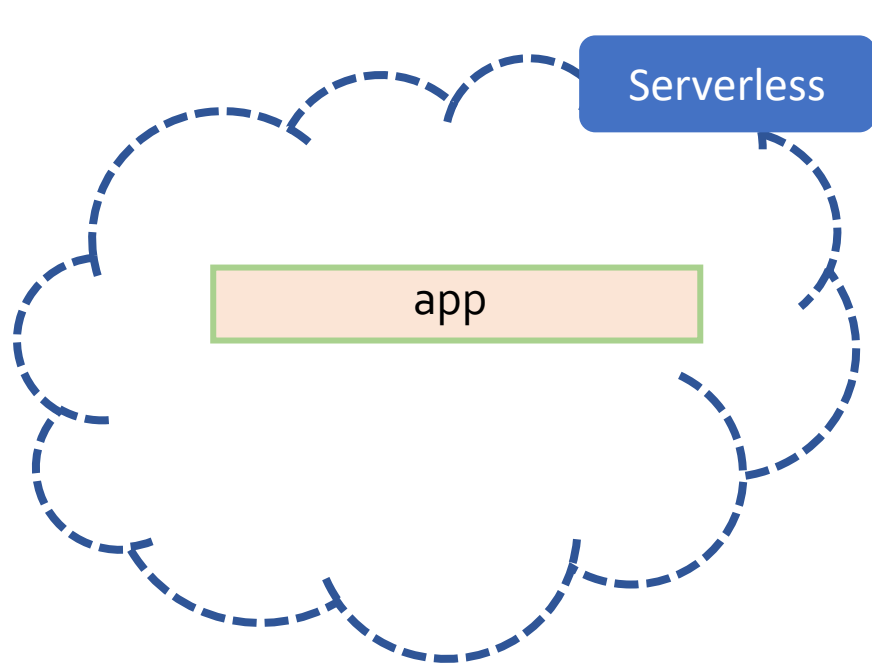
1. **Start container**
2. Download the video locally
3. Clip the video
4. Compress
5. Convert to gif
6. Send result
7. **Stop container**



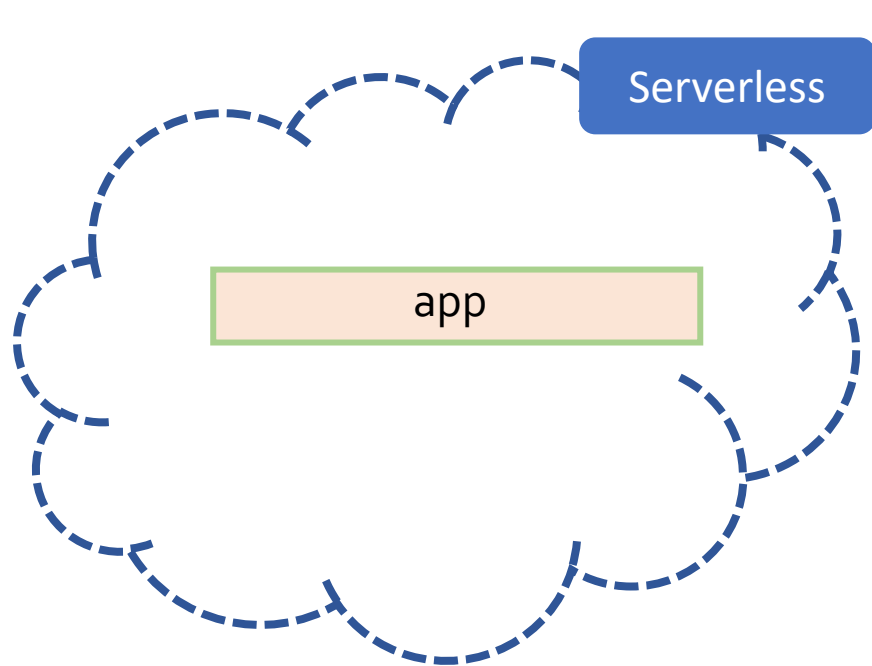
# Serverless: New containers are instantiated from scratch every time you click **Create**



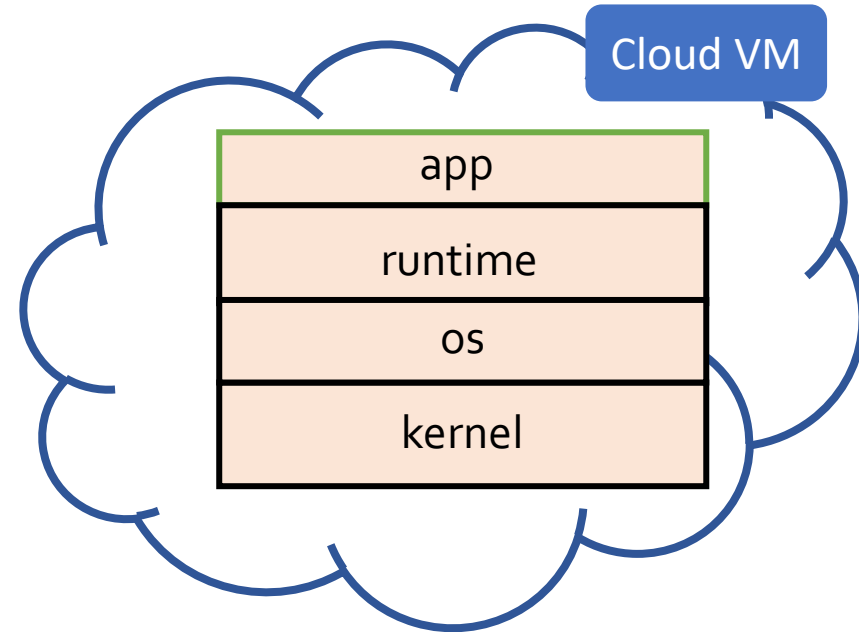
# Which one is better?



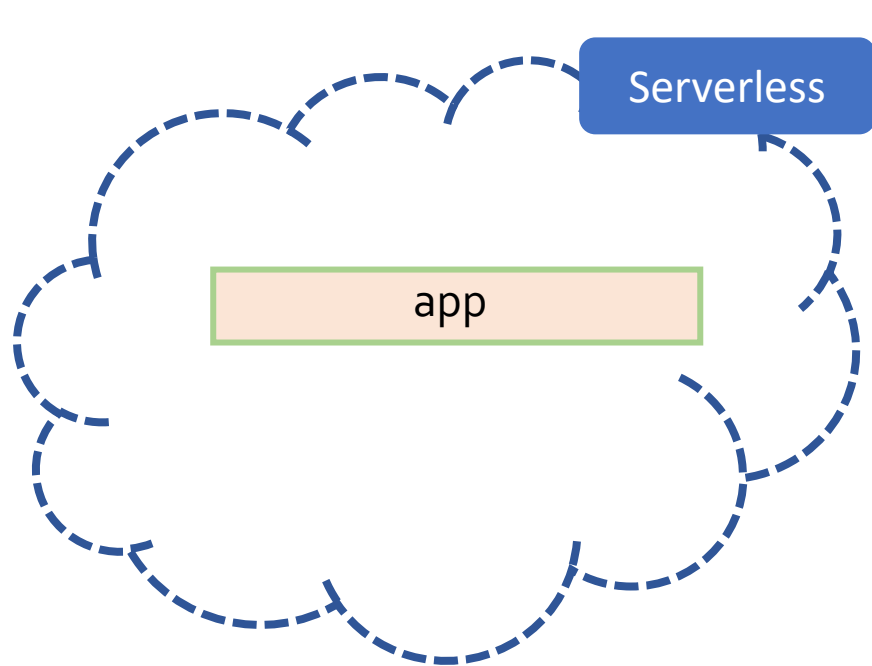
# Depends on the use case



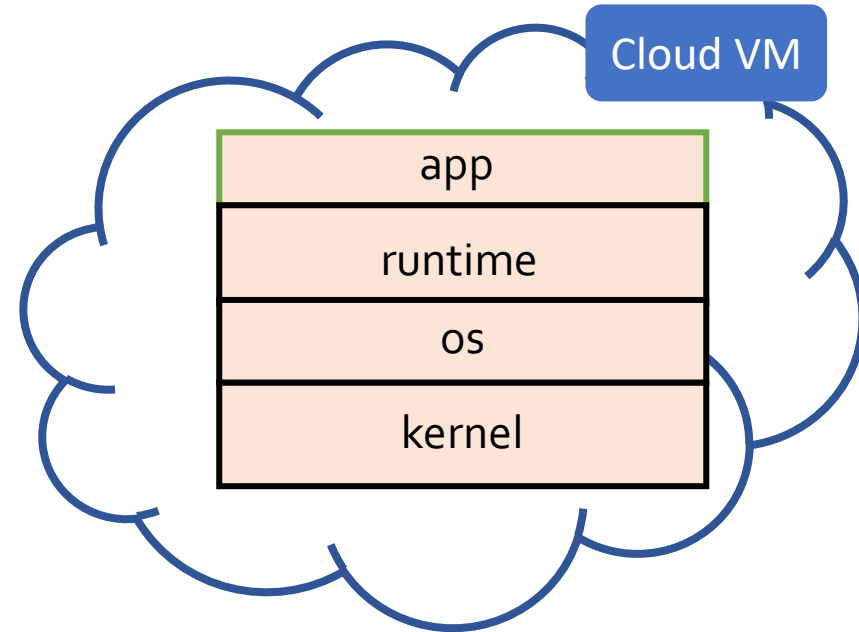
On-demand  
Cheaper in many cases  
Focus on application  
Subject to fluctuations  
Questionable security



# Depends on the use case

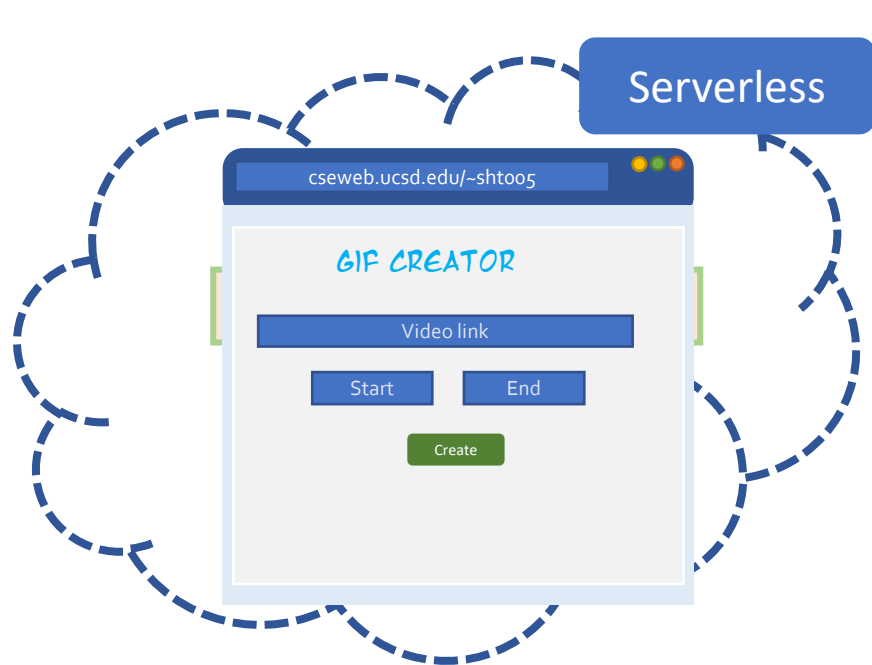


On-demand  
Cheaper in many cases  
Focus on application  
Subject to fluctuations  
Questionable security

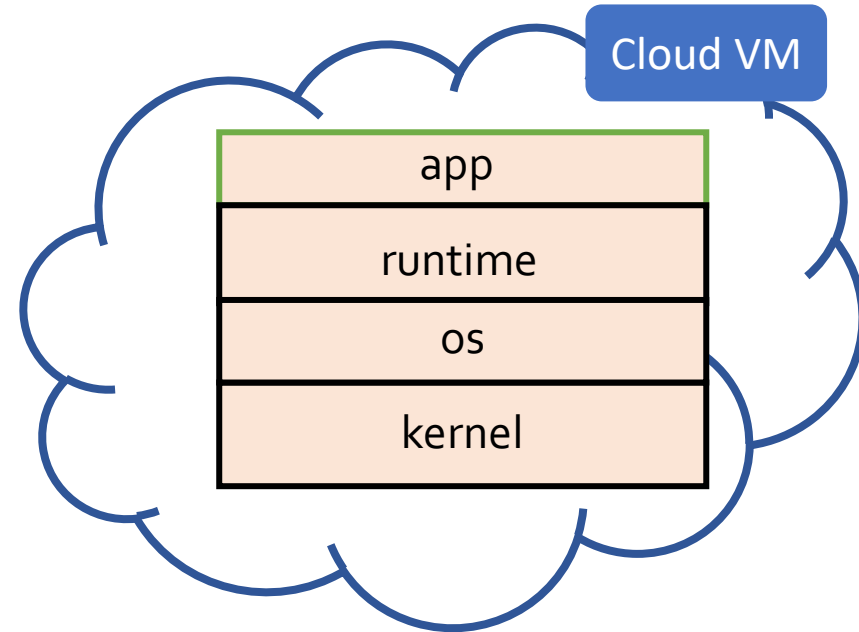


Persistent  
More Control  
Fast and predictable  
Difficult to manage

# Depends on the use case

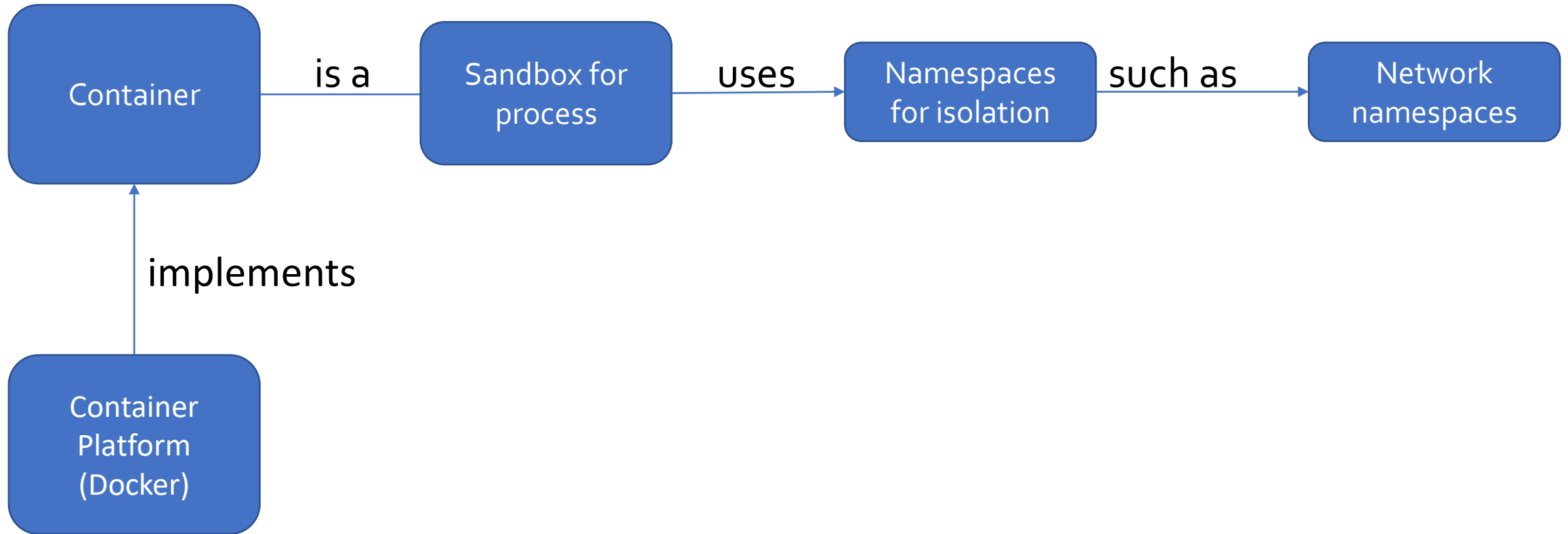


On-demand  
Focus on application  
Subject to fluctuations  
Questionable security

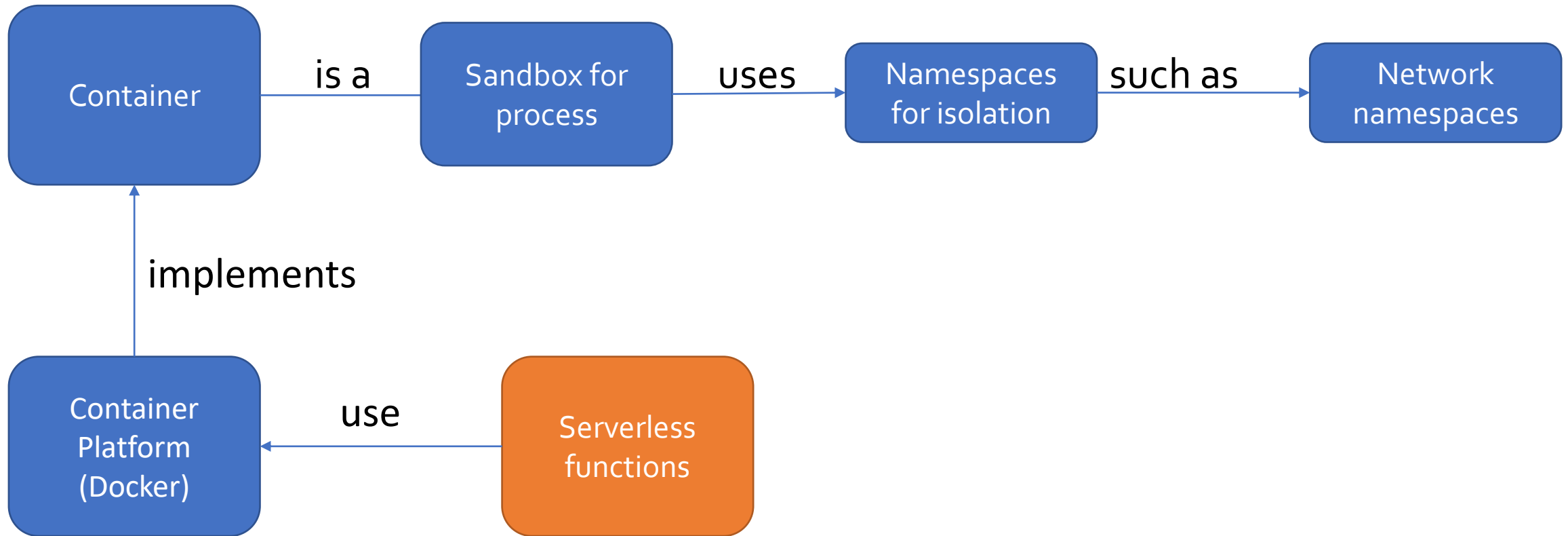


Persistent  
More Control  
Fast and predictable  
Difficult to manage

# Review



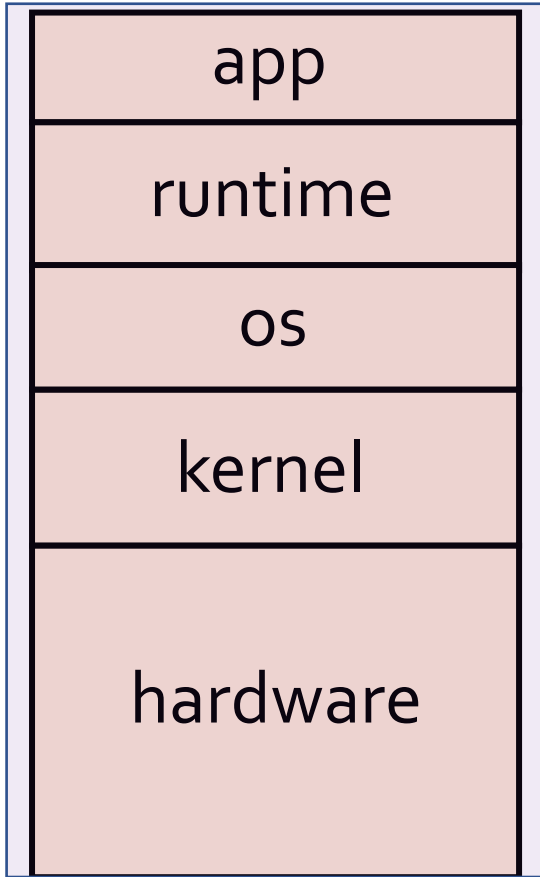
# Review



# Virtualization Review

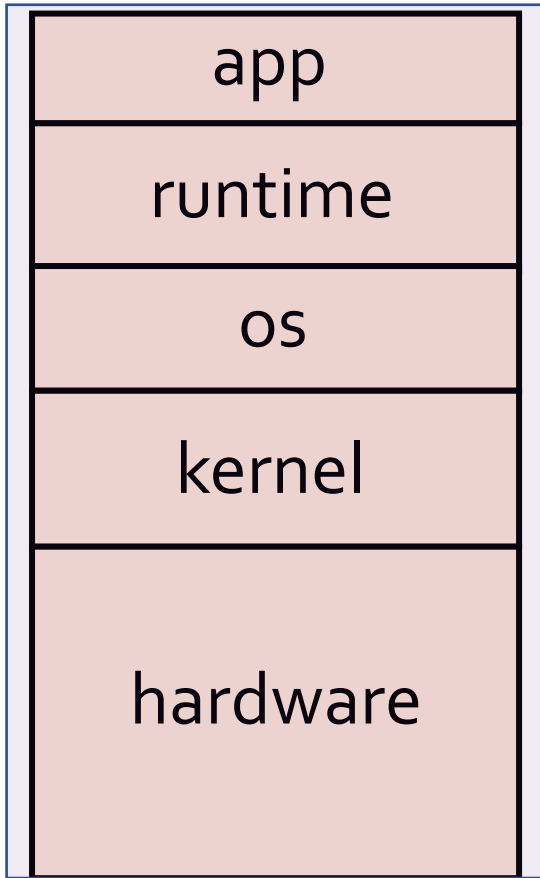


# Layers of virtualization

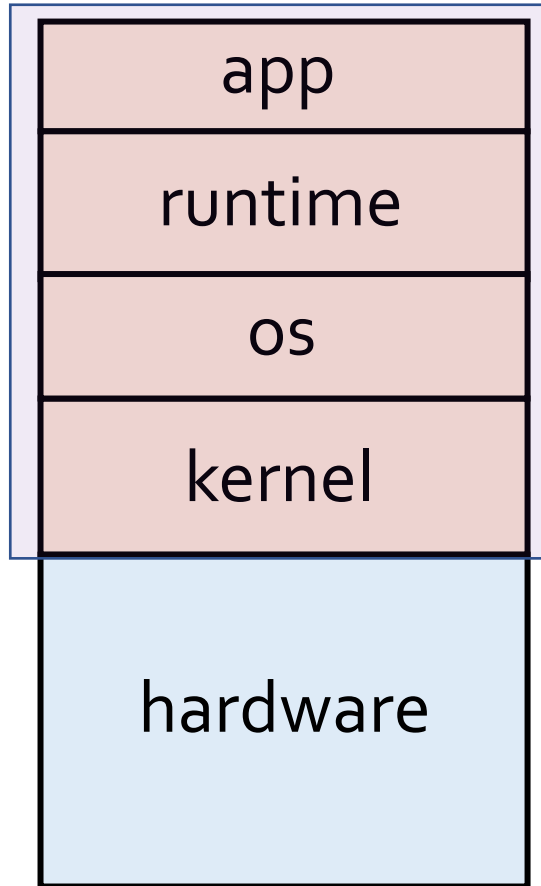


bare metal

# Layers of virtualization

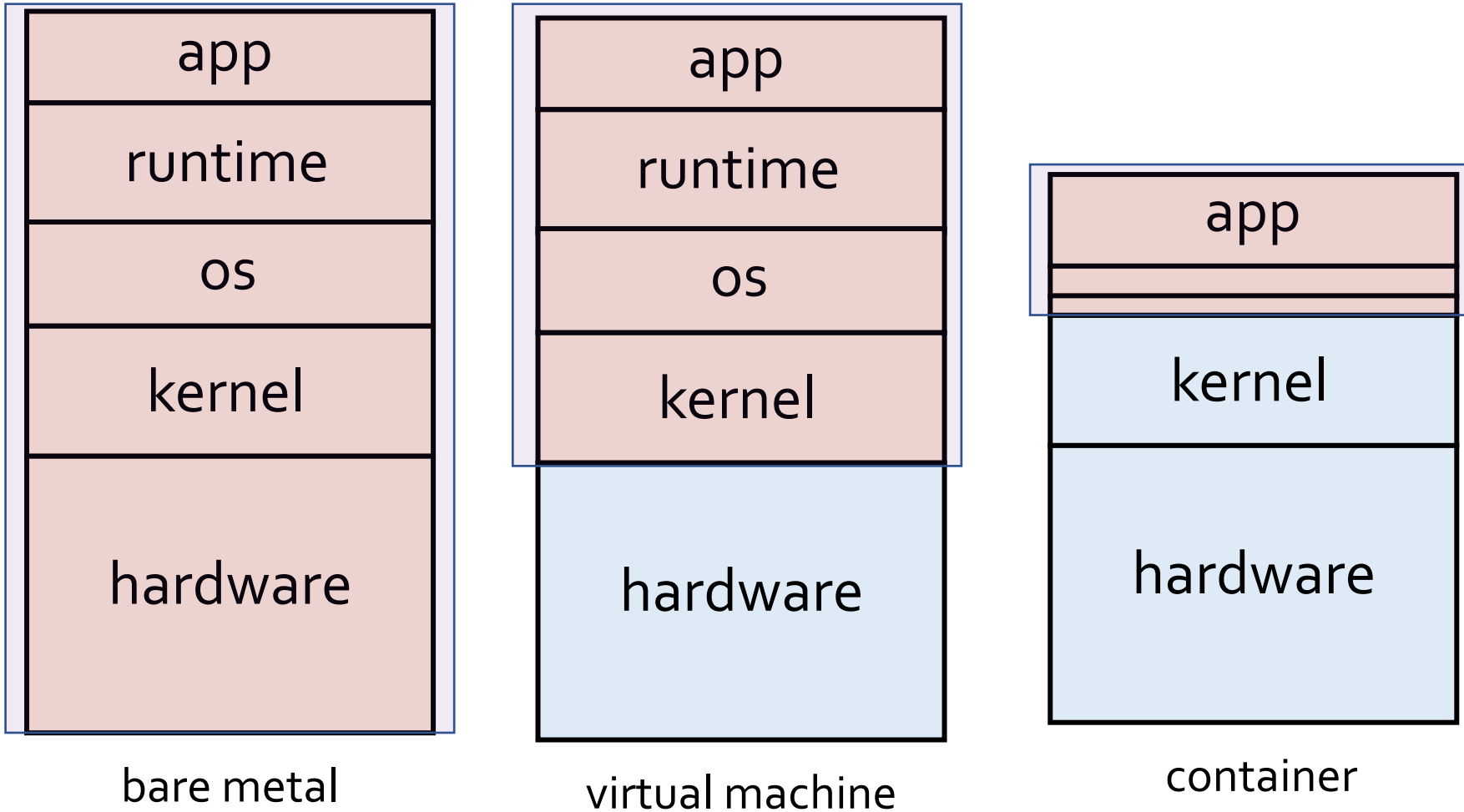


bare metal

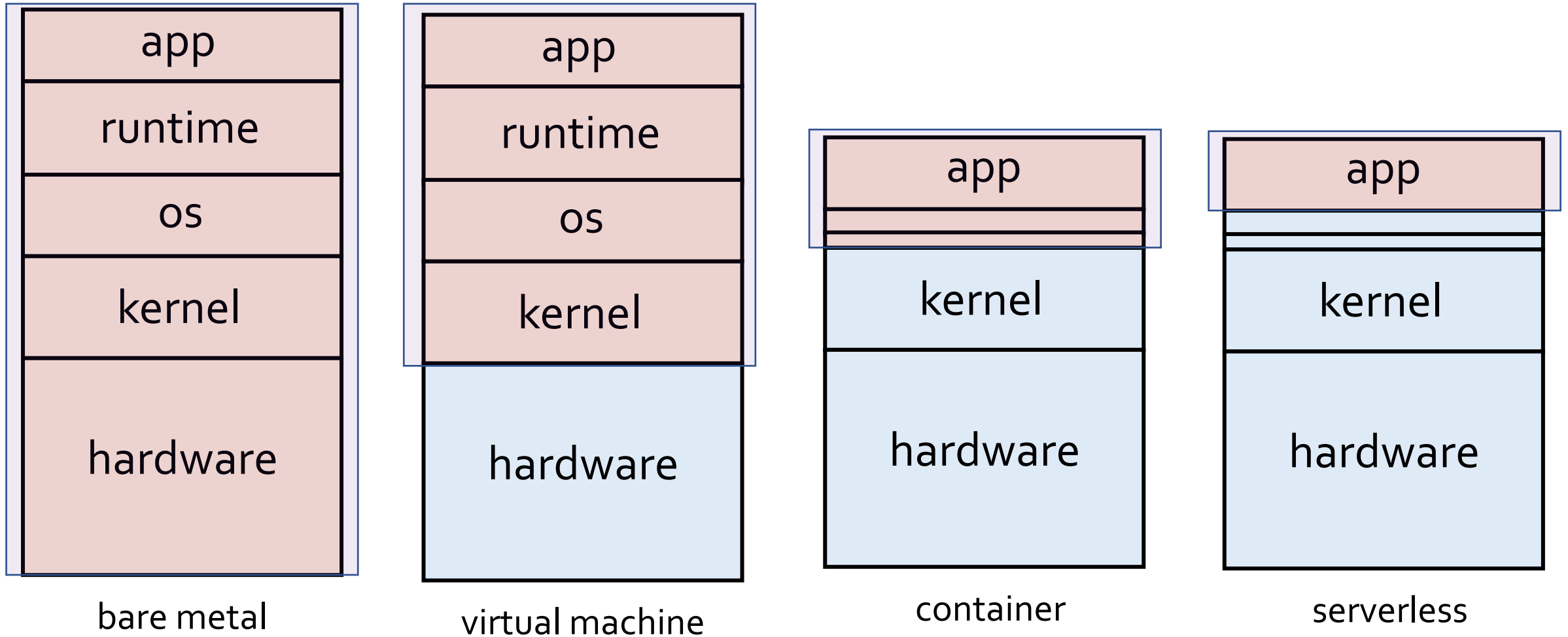


virtual machine

# Layers of virtualization

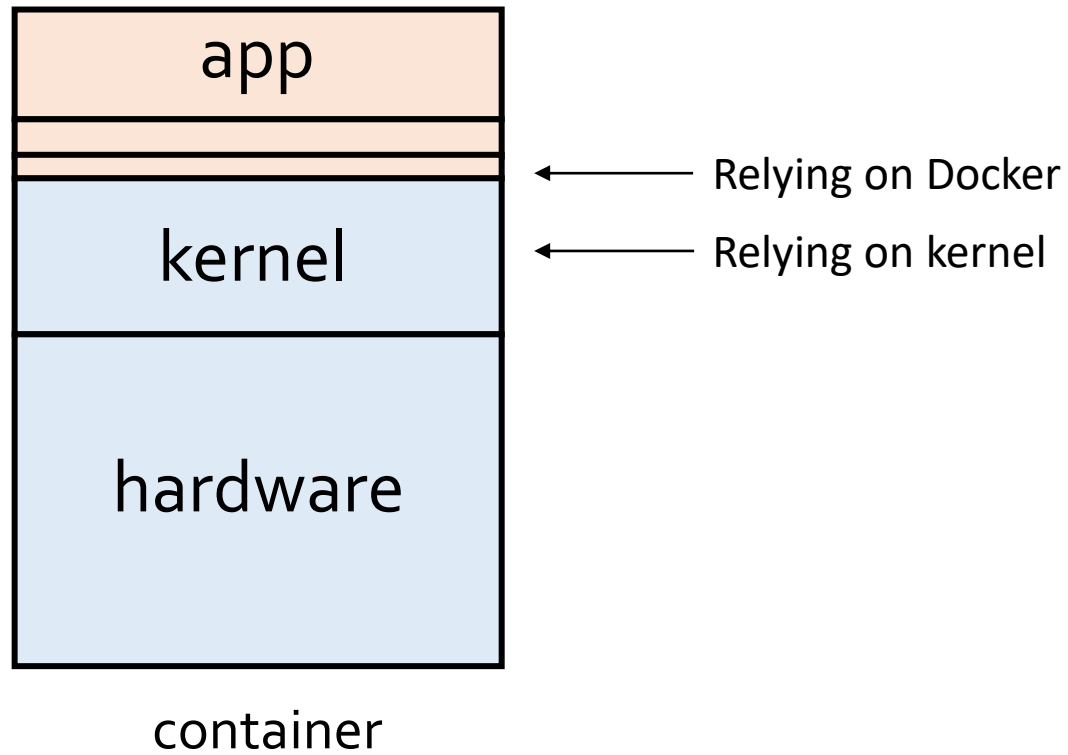


# Layers of virtualization

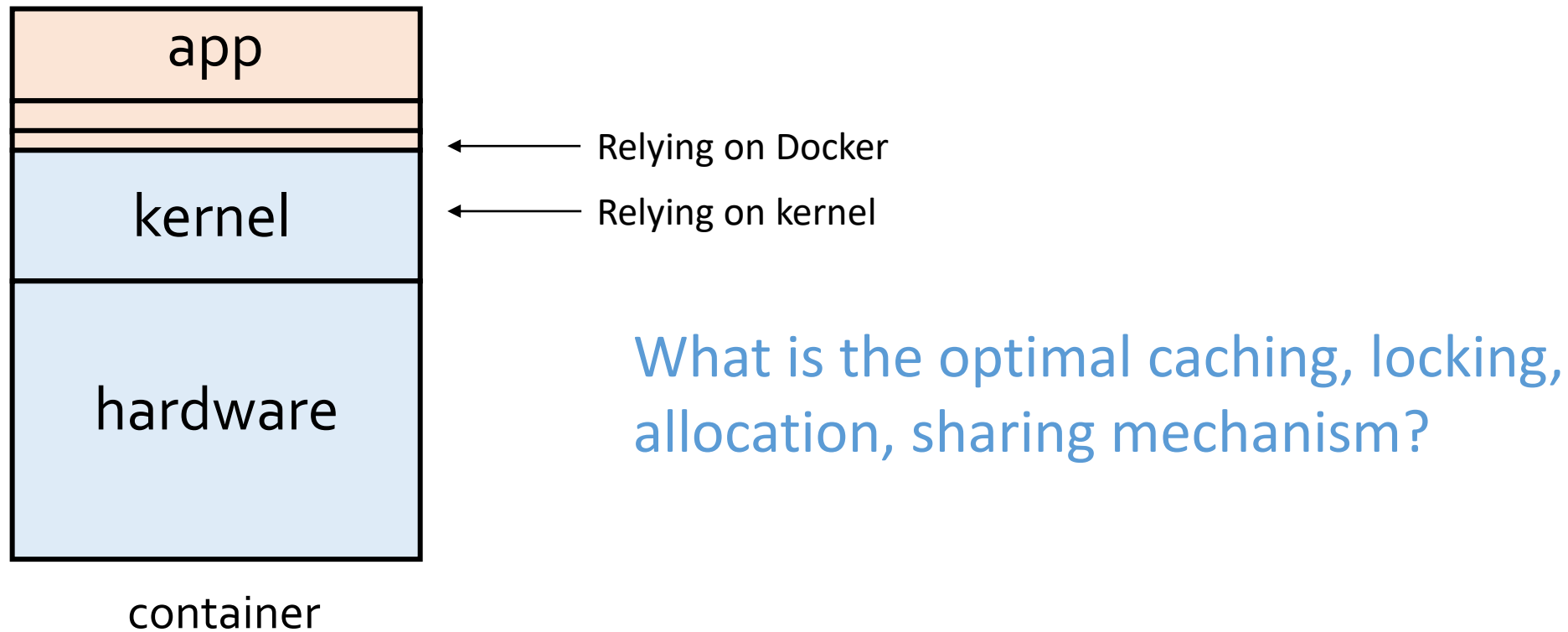


# Container and Serverless Research

# Topic 1: Reduce startup variance

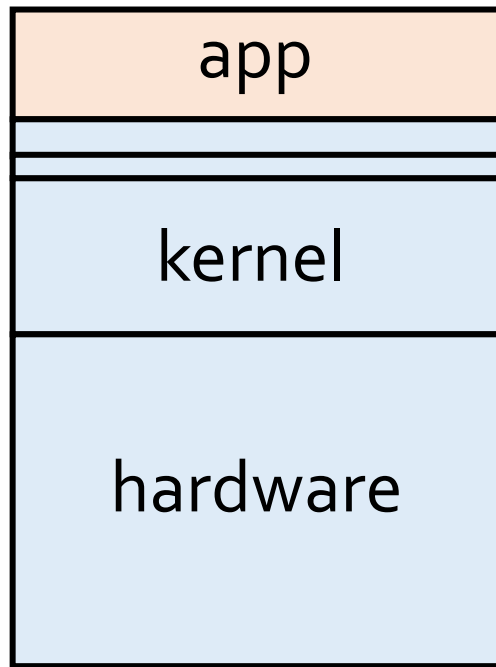


# Topic 1: Reduce startup variance



# Topic 1: Reduce serverless startup variance

**COLD STARTS**

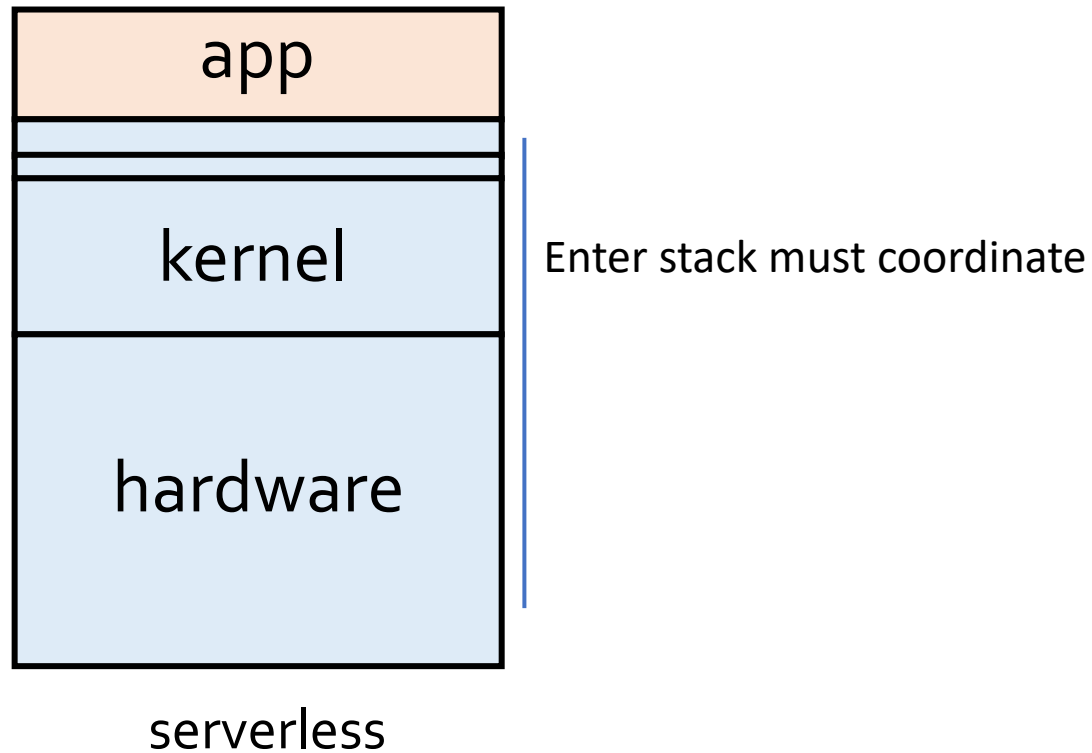


serverless



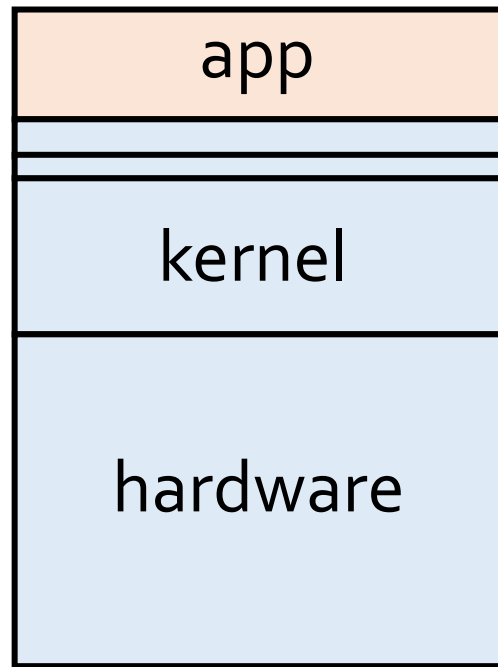
# Topic 1: Reduce serverless startup variance

**COLD STARTS**



# Topic 1: Reduce serverless startup variance

**COLD STARTS**



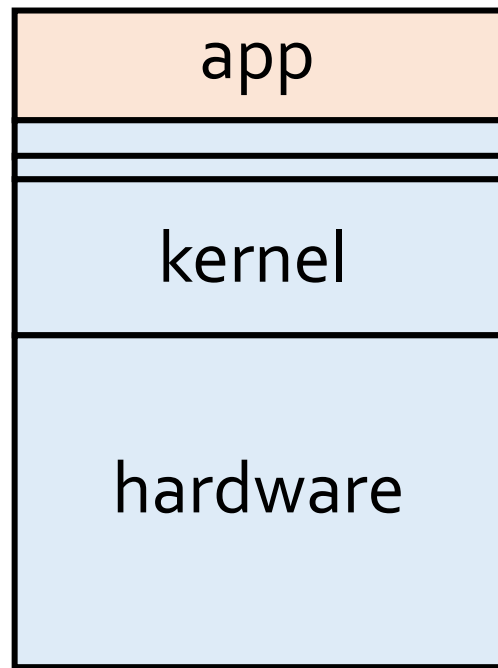
Enter stack must coordinate

Extremely important in serverless context  
for better response times

serverless

# Topic 1: Reduce serverless startup variance

**COLD STARTS**



Enter stack must coordinate

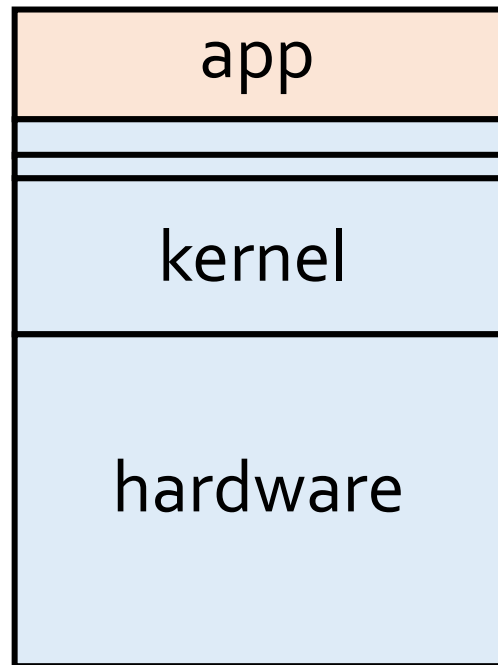
Extremely important in serverless context  
for better response times

serverless

*A 100-millisecond delay in website load time can hurt  
conversion rates by 7 percent - Akamai, 2017*

# Topic 1: Reduce serverless startup variance

**COLD STARTS**



serverless

## Article: Ephemeral Endpoints for Serverless Networking

Shelby Thomas  
UC San Diego  
shelbyt@ucsd.edu

Lixiang Ao  
UC San Diego  
liao@eng.ucsd.edu

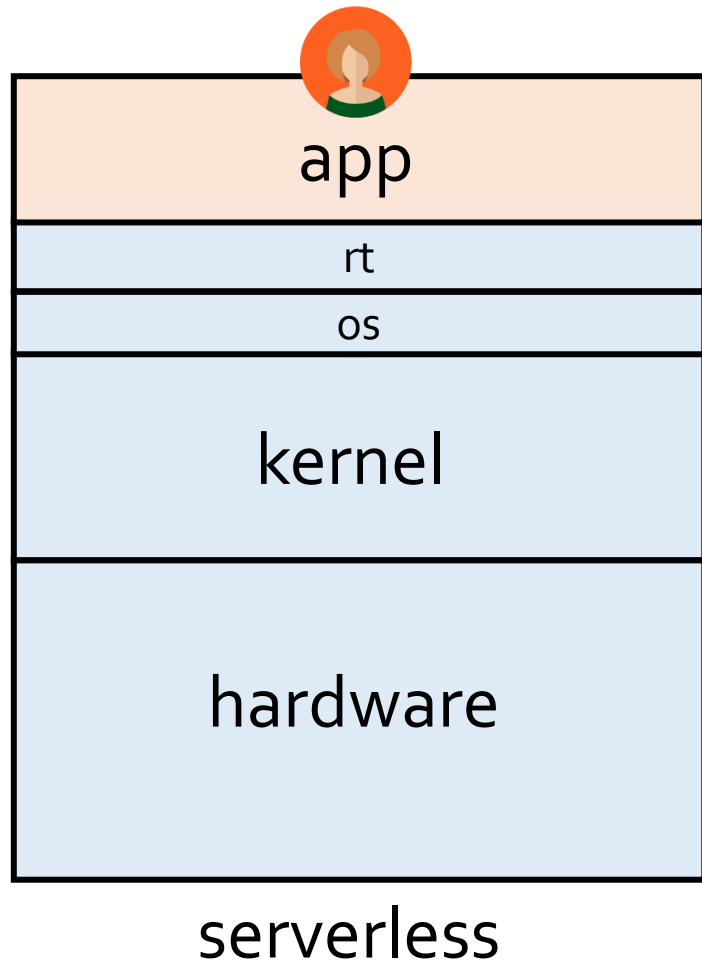
Geoffrey M. Voelker  
UC San Diego  
voelker@cs.ucsd.edu

George Porter  
UC San Diego  
gmporter@cs.ucsd.edu

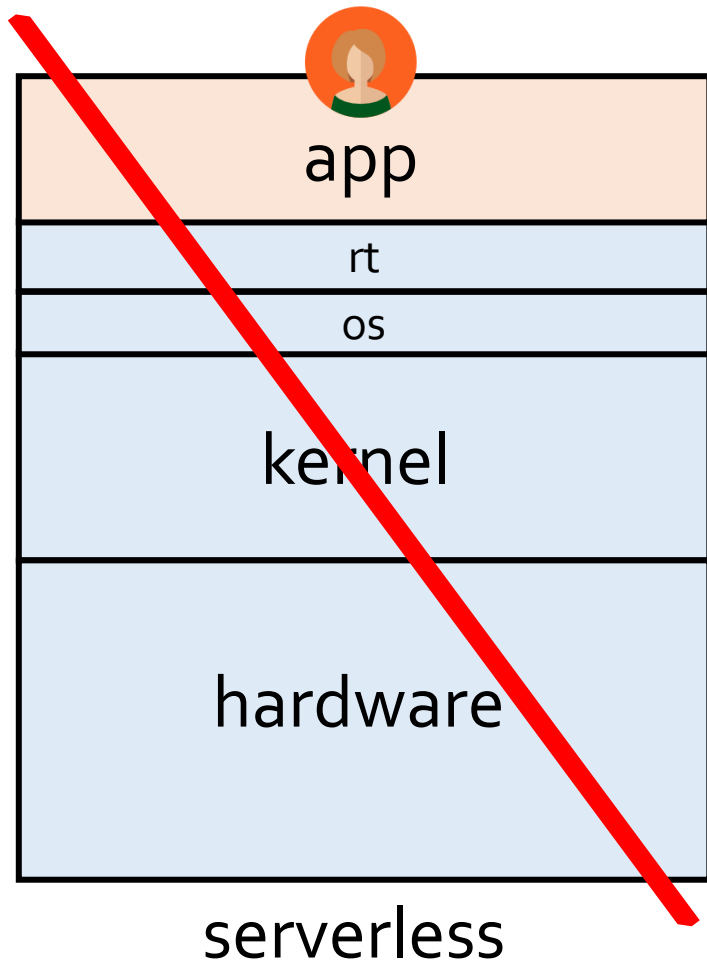
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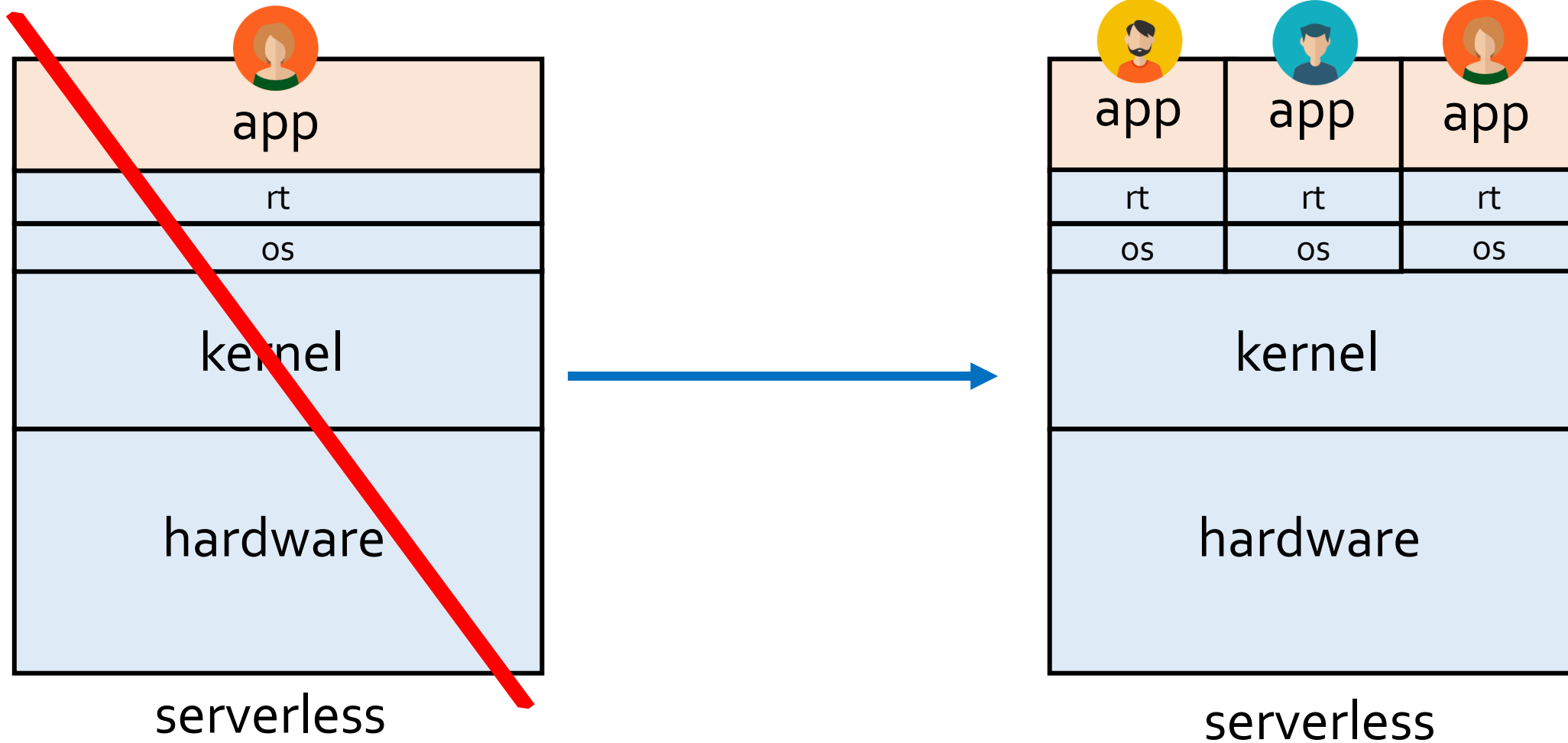
# Topic 2: Improve security and control



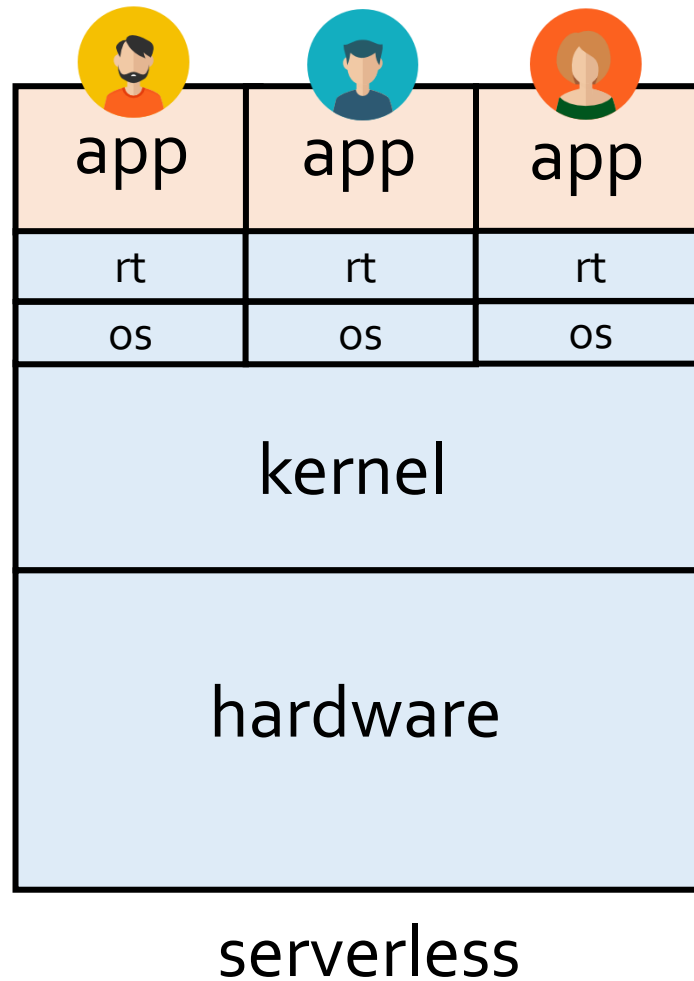
# Topic 2: Improve security and control



## Topic 2: Improve security and control

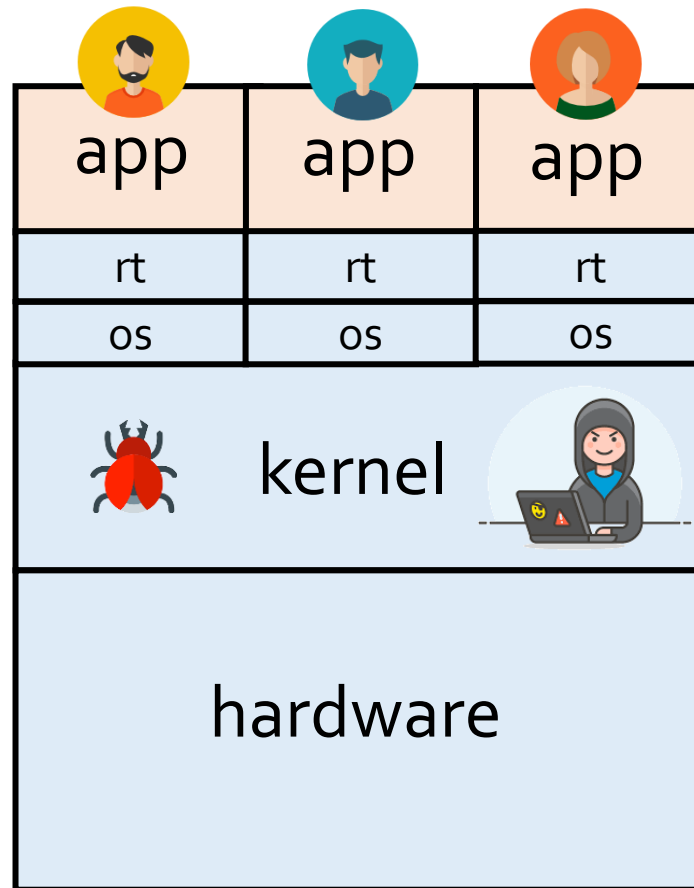


# Topic 2: Improve security and control



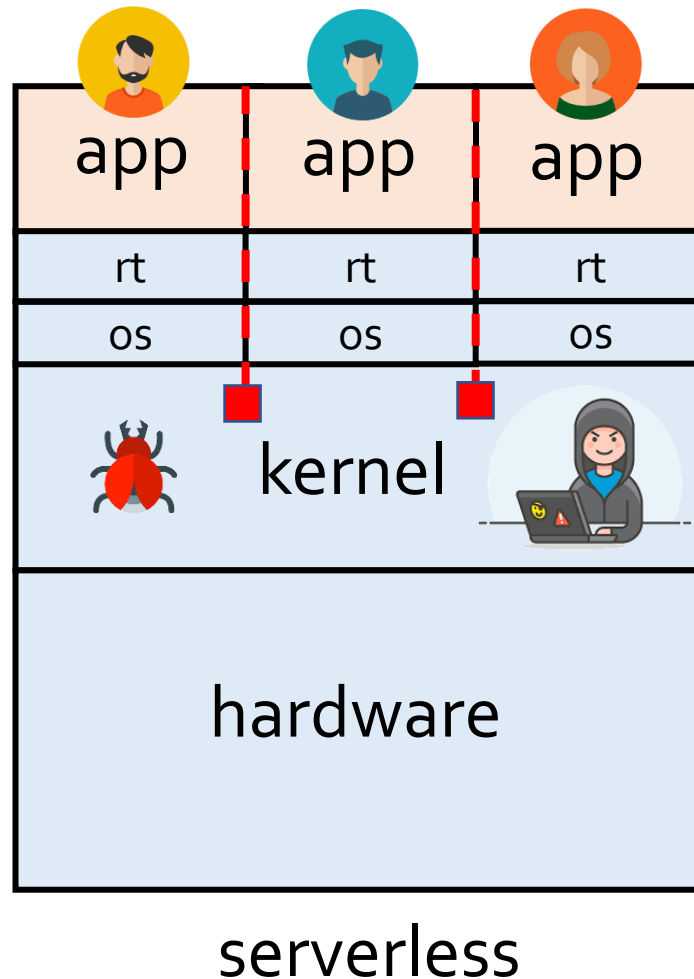


# Topic 2: Improve security and control

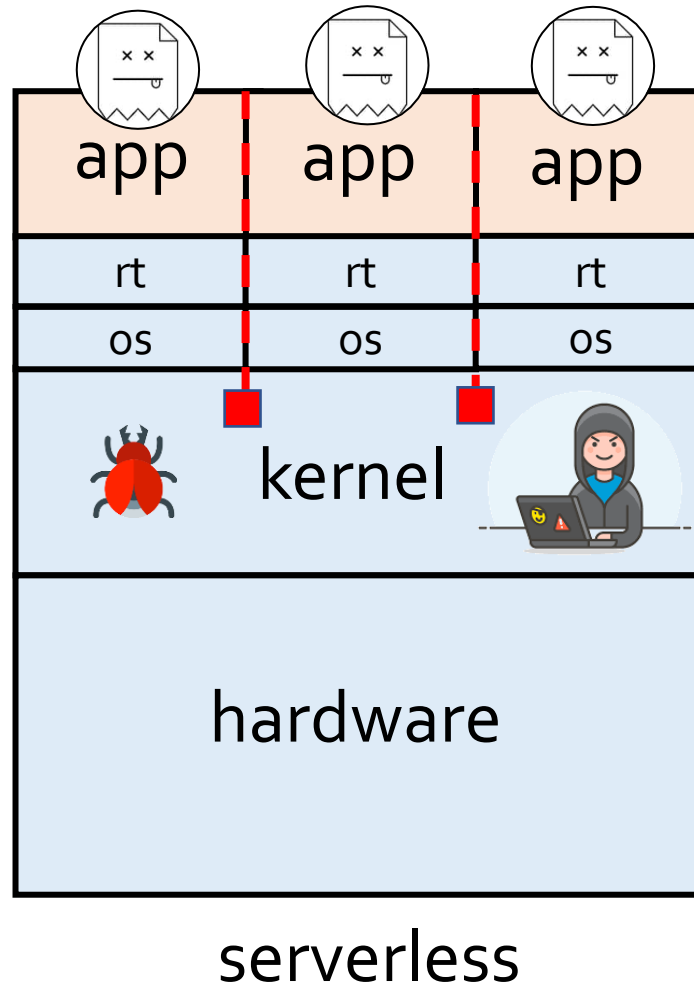


serverless

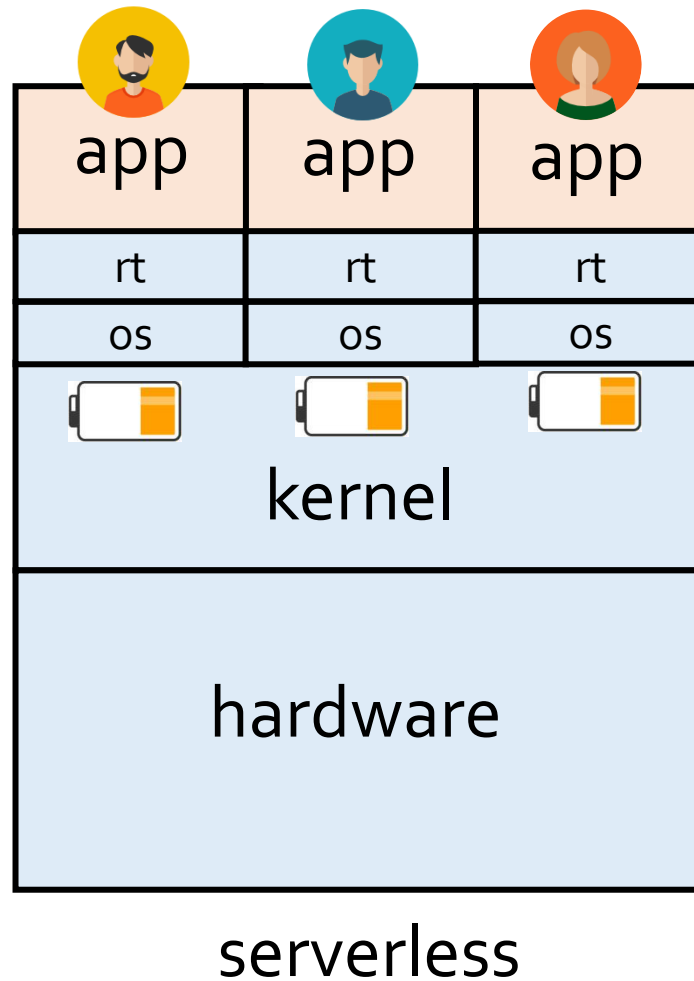
# Topic 2: Improve security and control



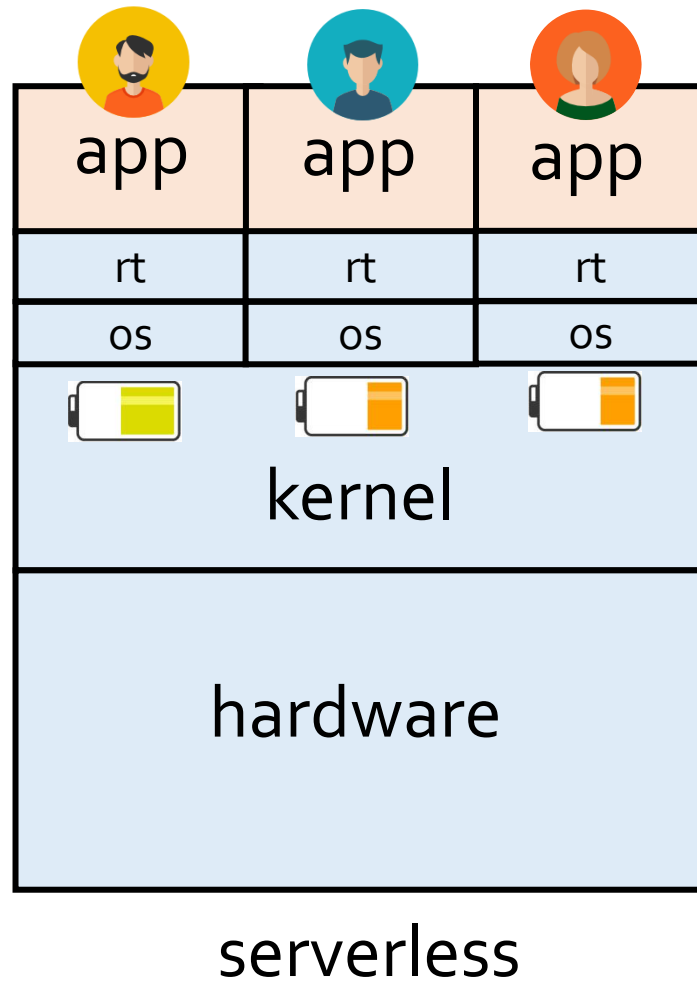
# Topic 2: Improve security and control



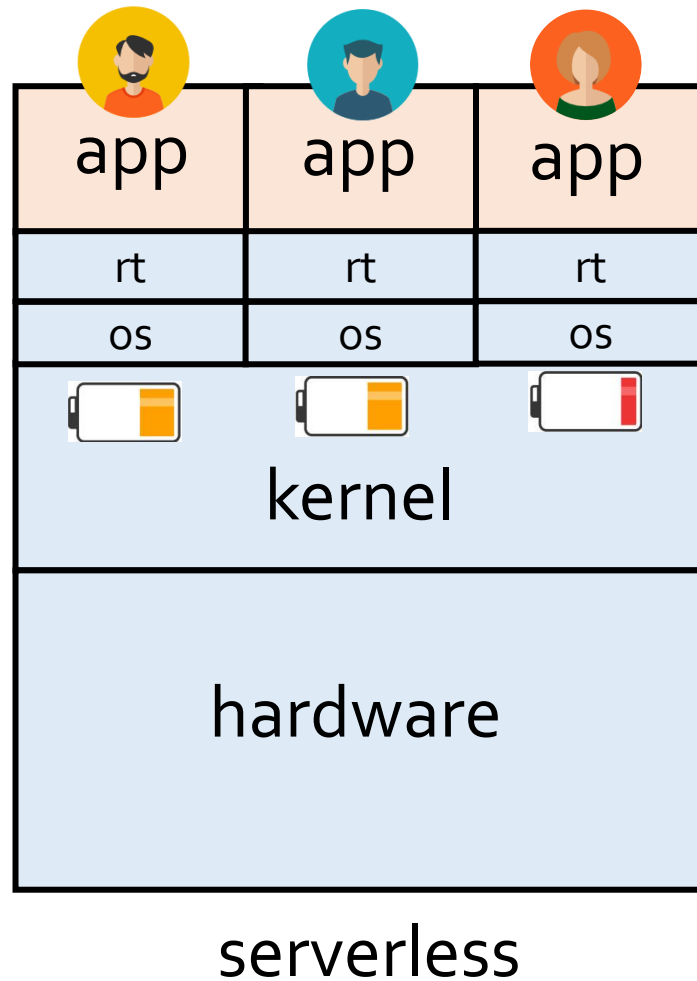
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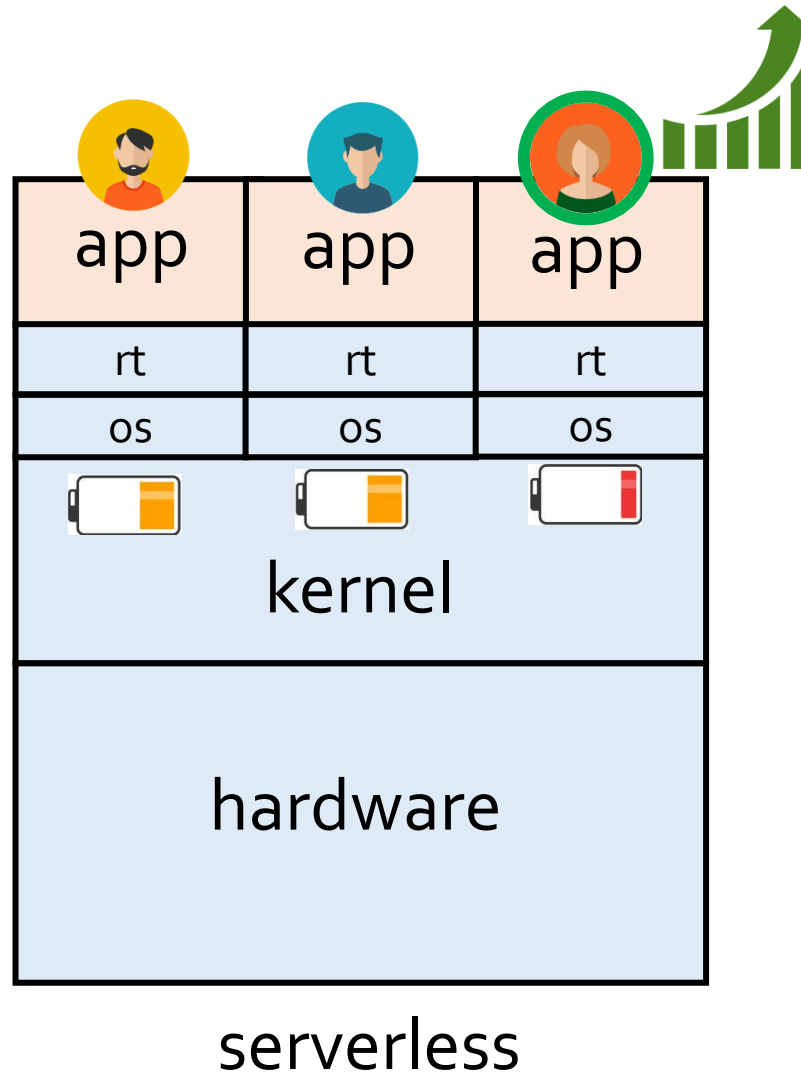
# Topic 2: Improve security and control



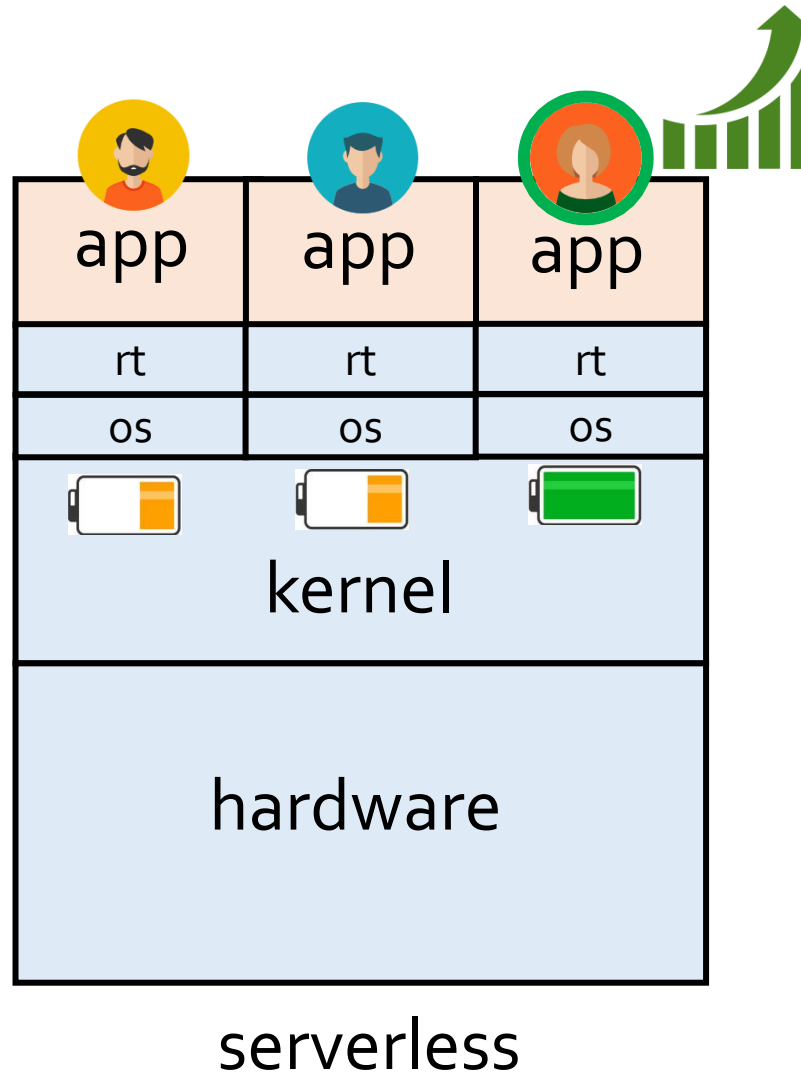
# Topic 2: Improve security and control



# Topic 2: Improve security and control

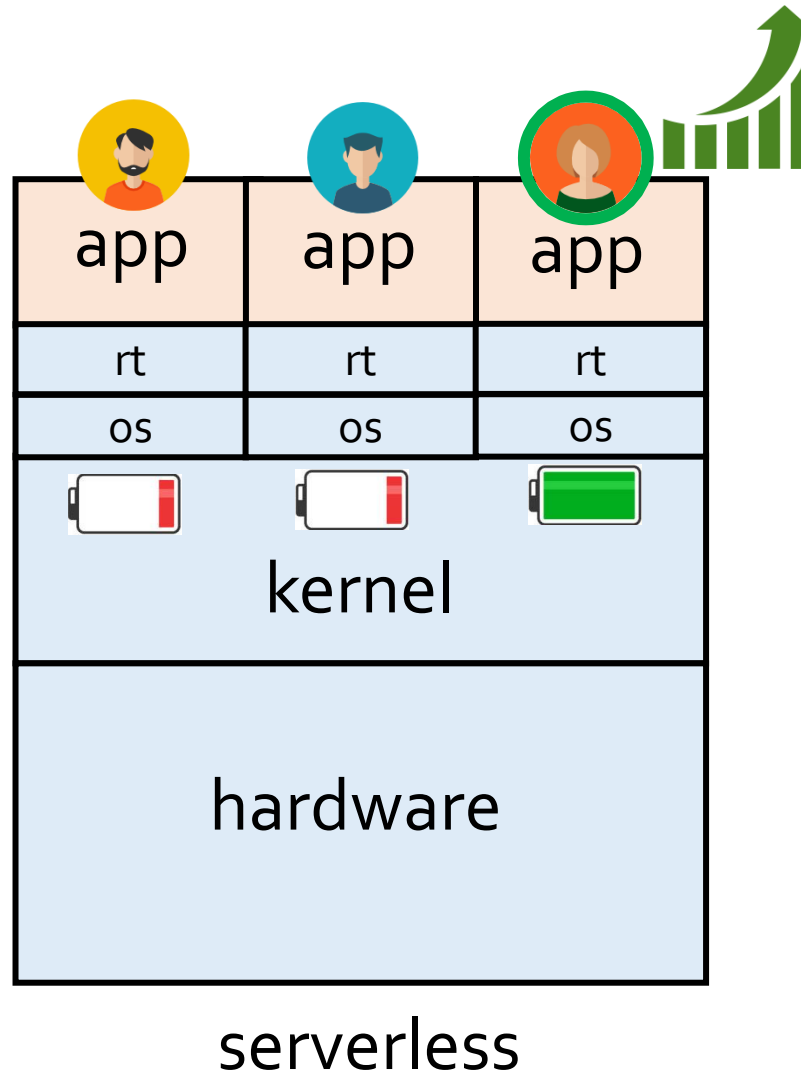


# Topic 2: Improve security and control

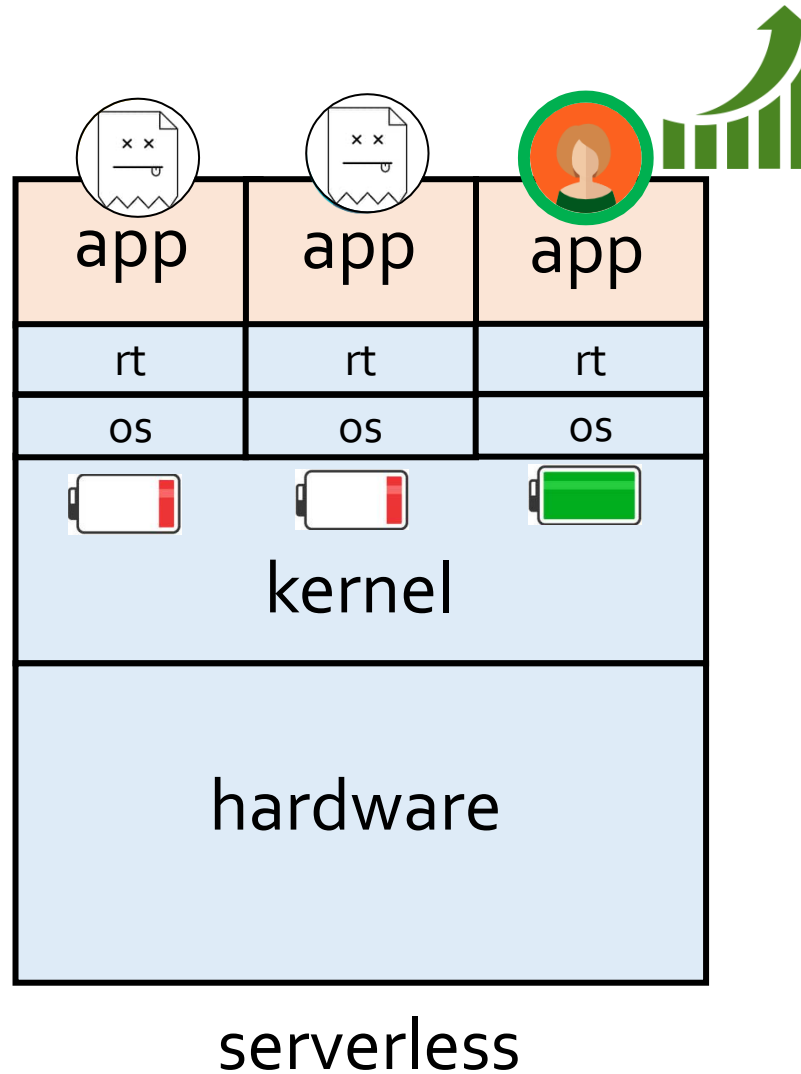




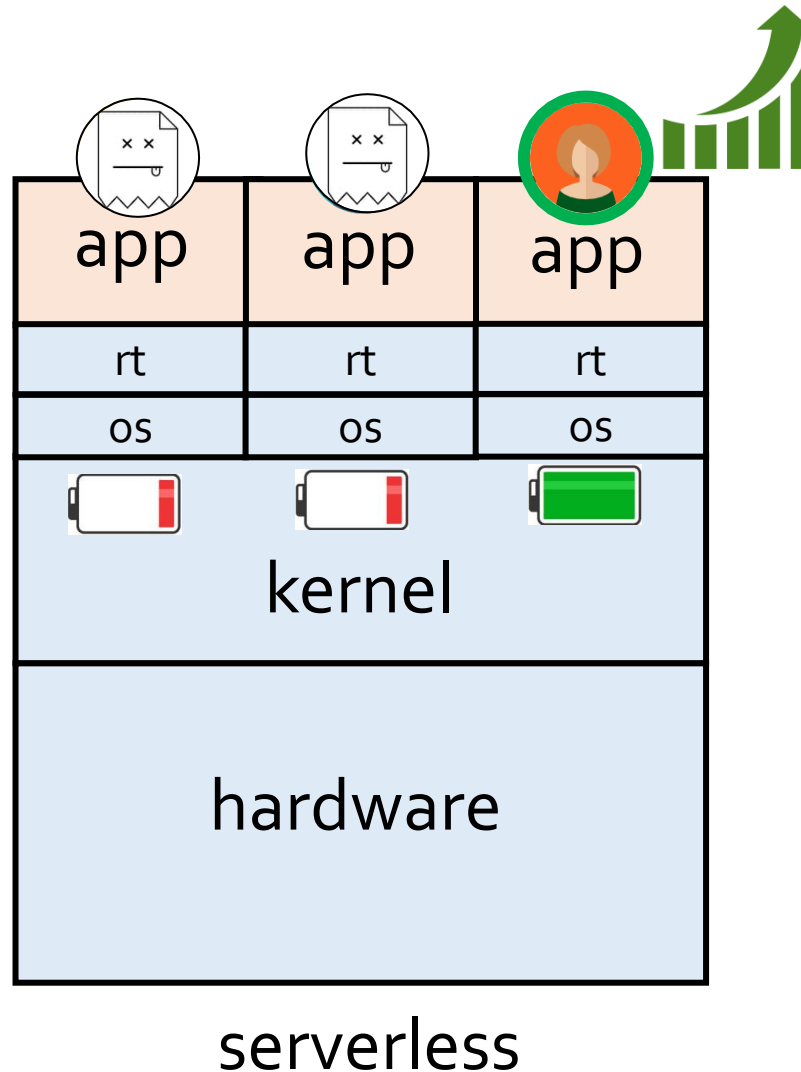
# Topic 2: Improve security and control



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# Topic 2: Improve security and control



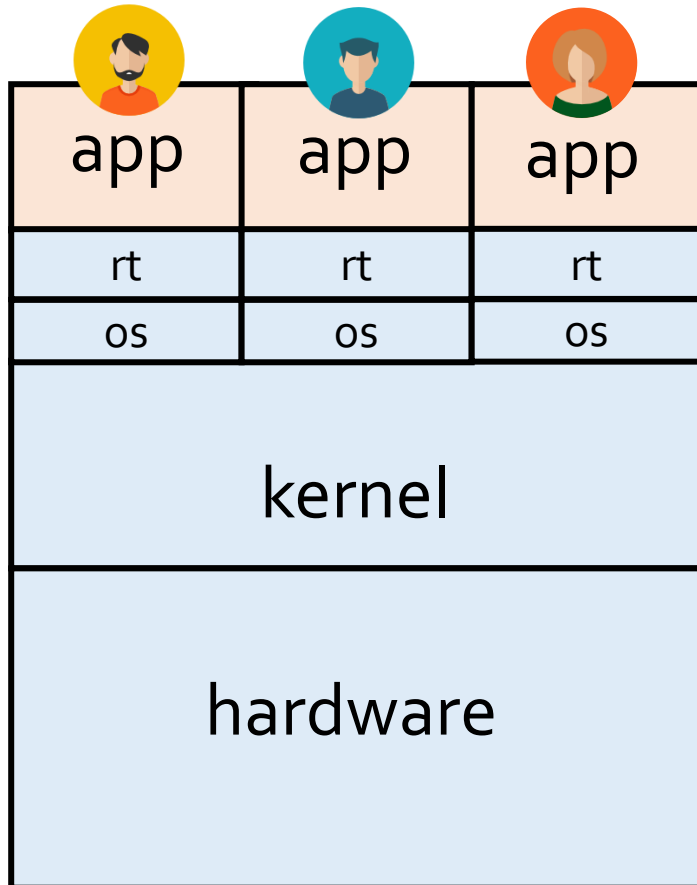
**CPU Problem**

**Network Problem**

**Memory Works OK**

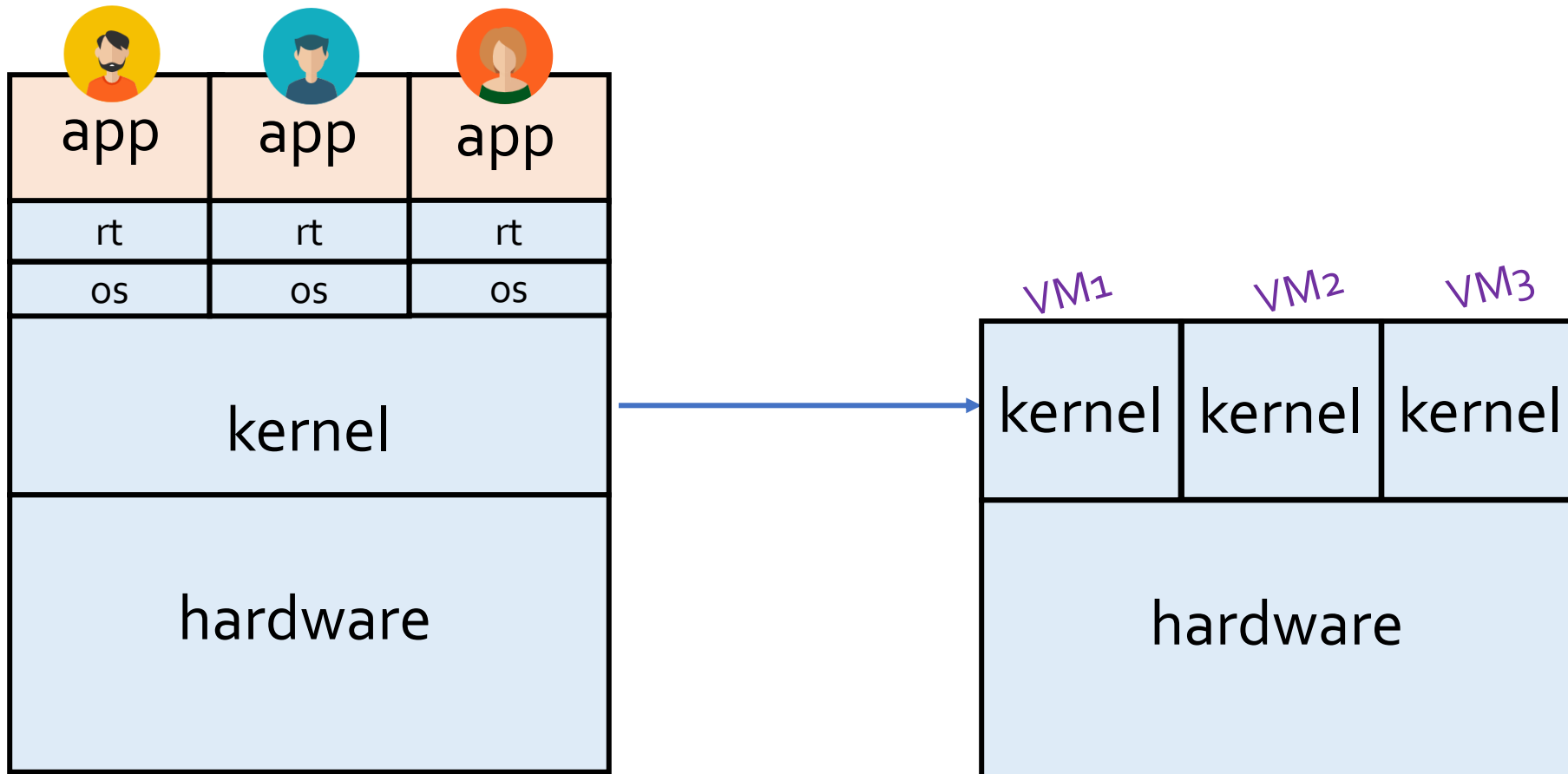
# Topic 2: Improve security and control

Partially solved by running containers inside VMs



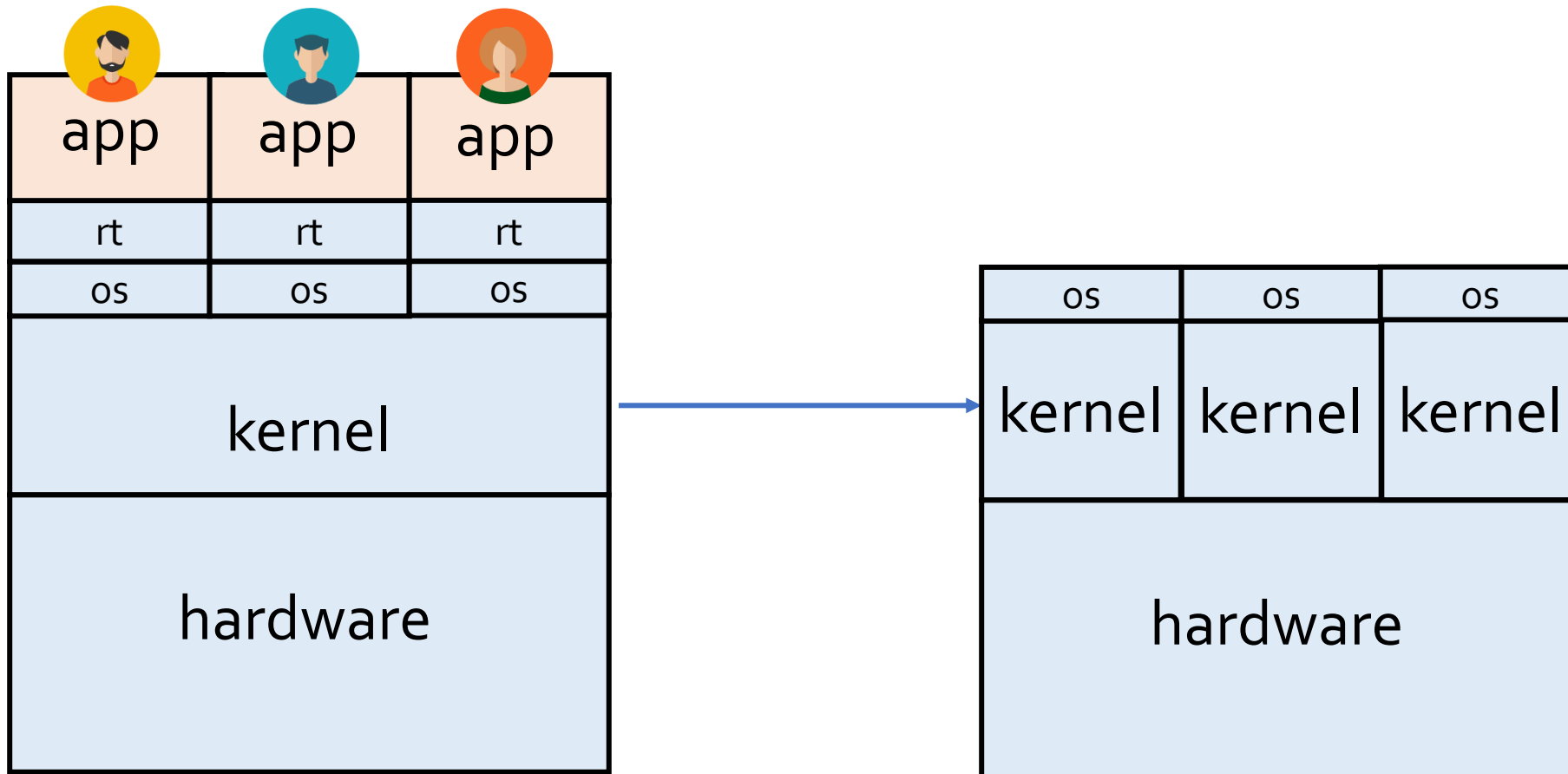
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Partially solved by running containers inside VMs



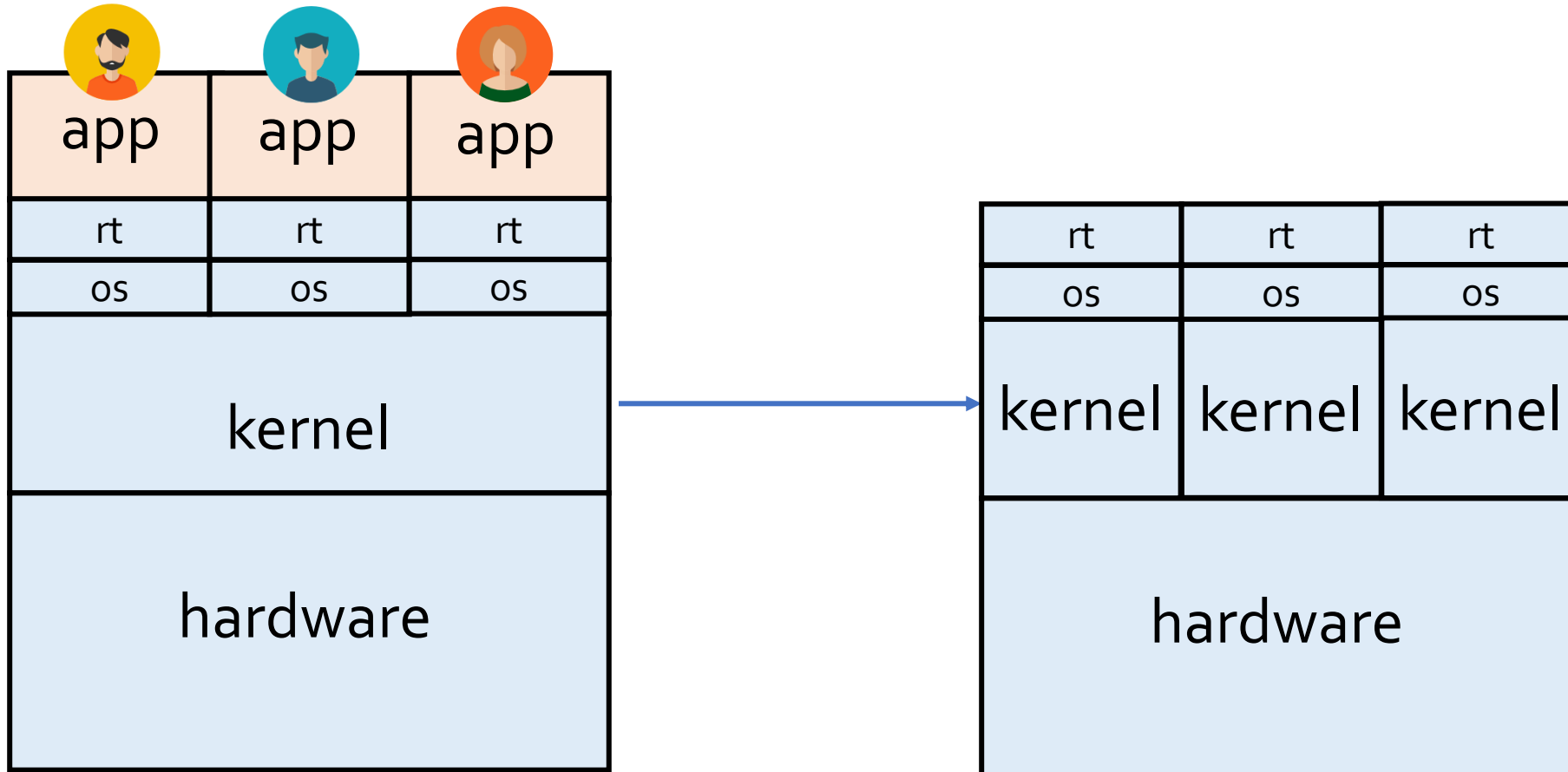
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Partially solved by running containers inside VMs



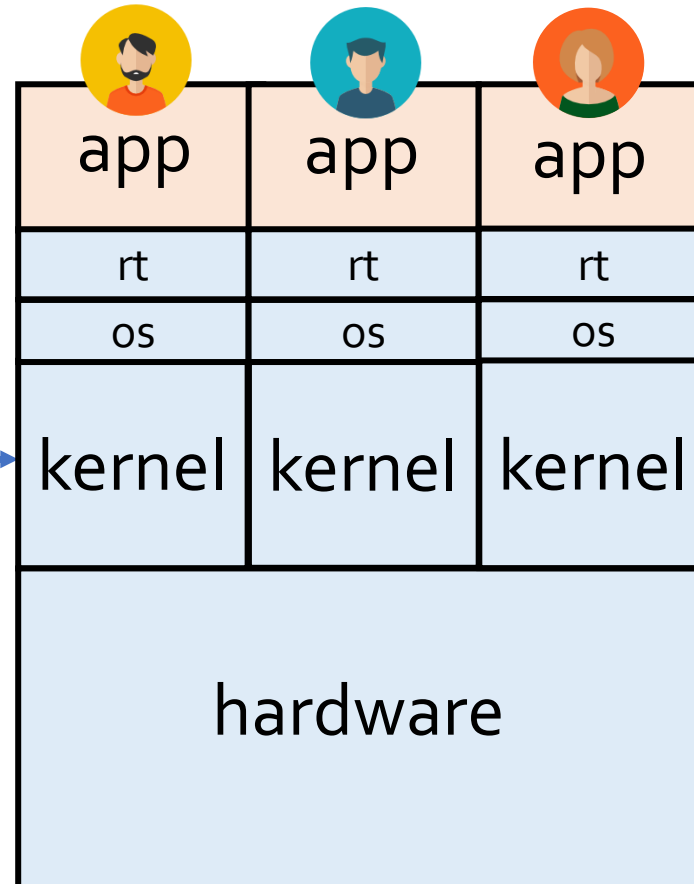
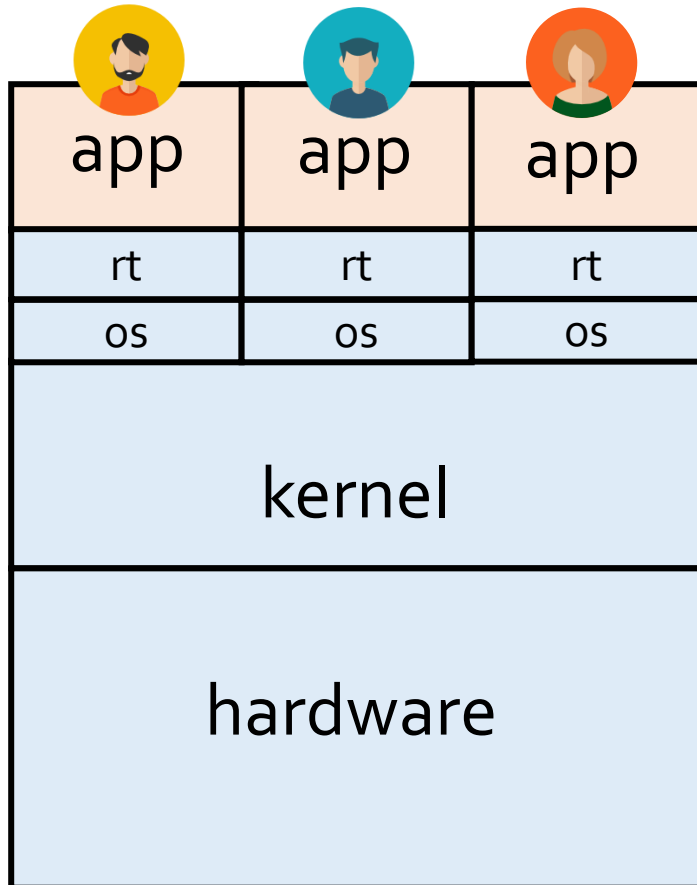
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Partially solved by running containers inside VMs



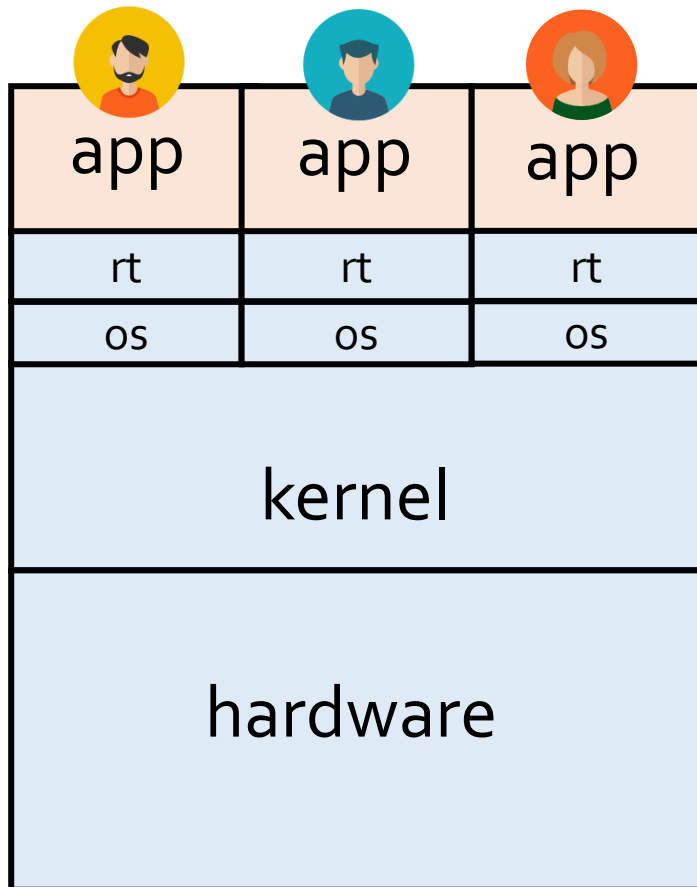
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Partially solved by running containers inside VMs

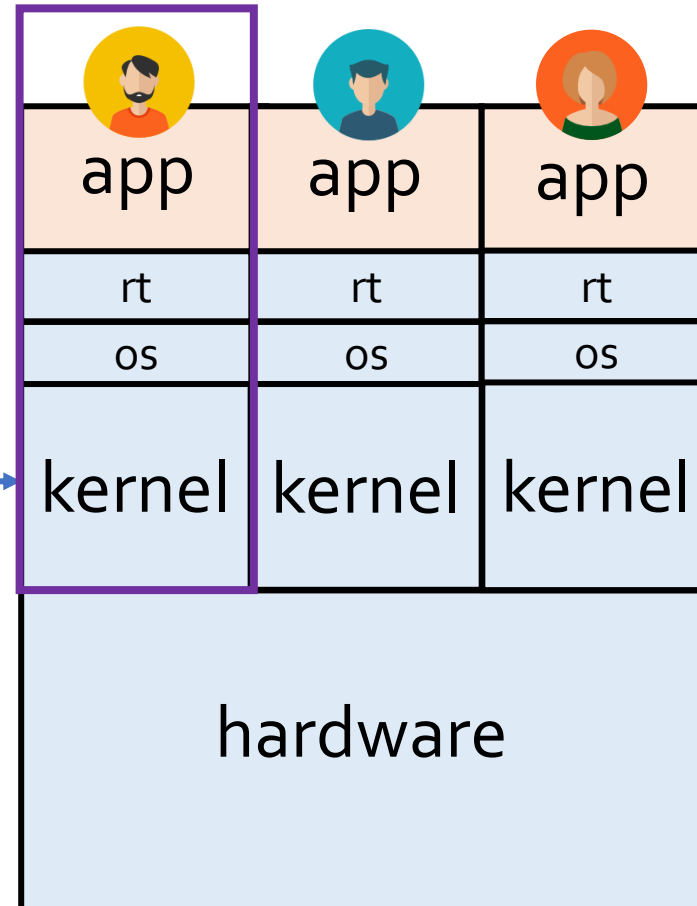




# Topic 2: Improve security and control

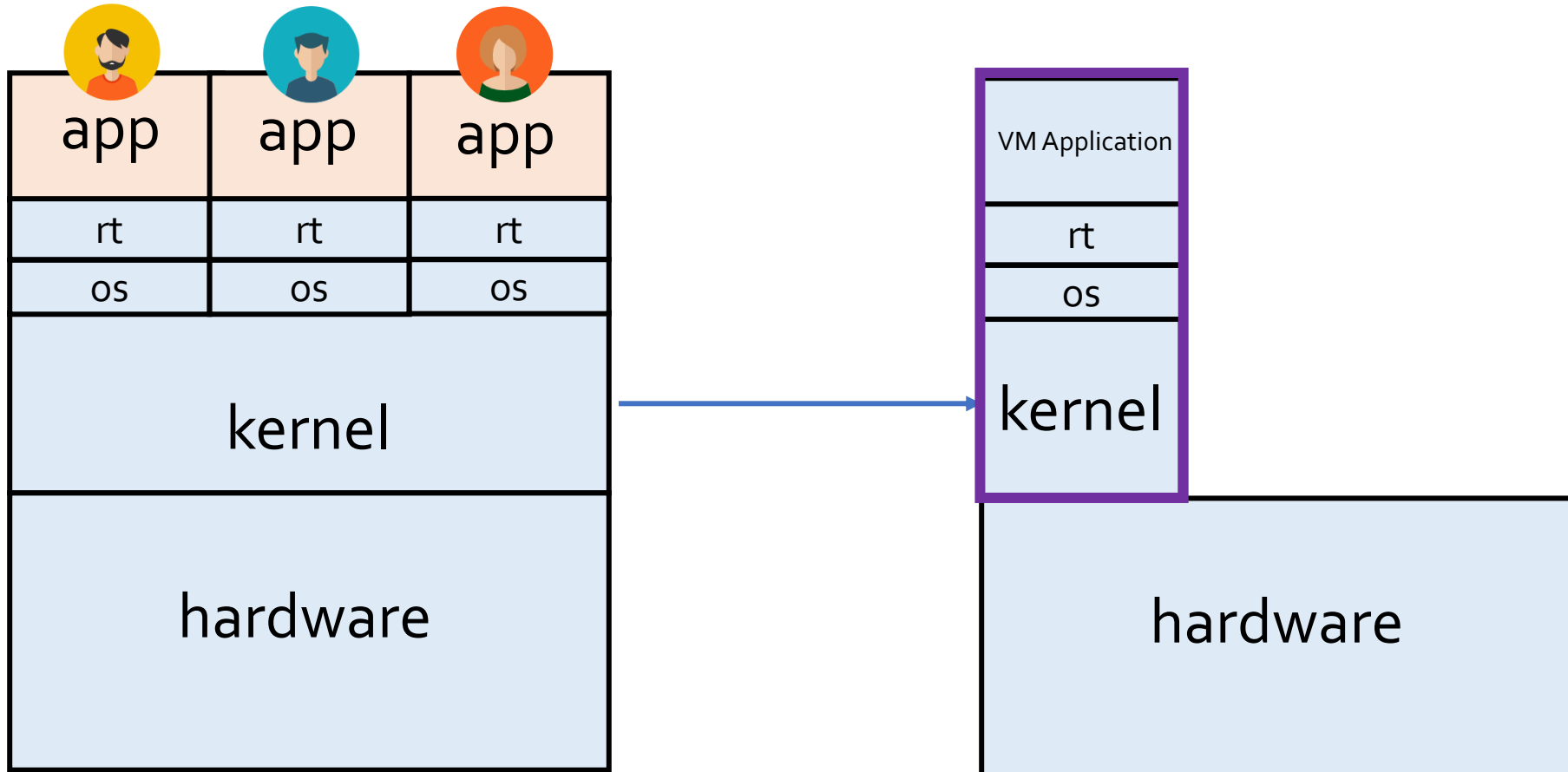


Partially solved by running containers inside VMs



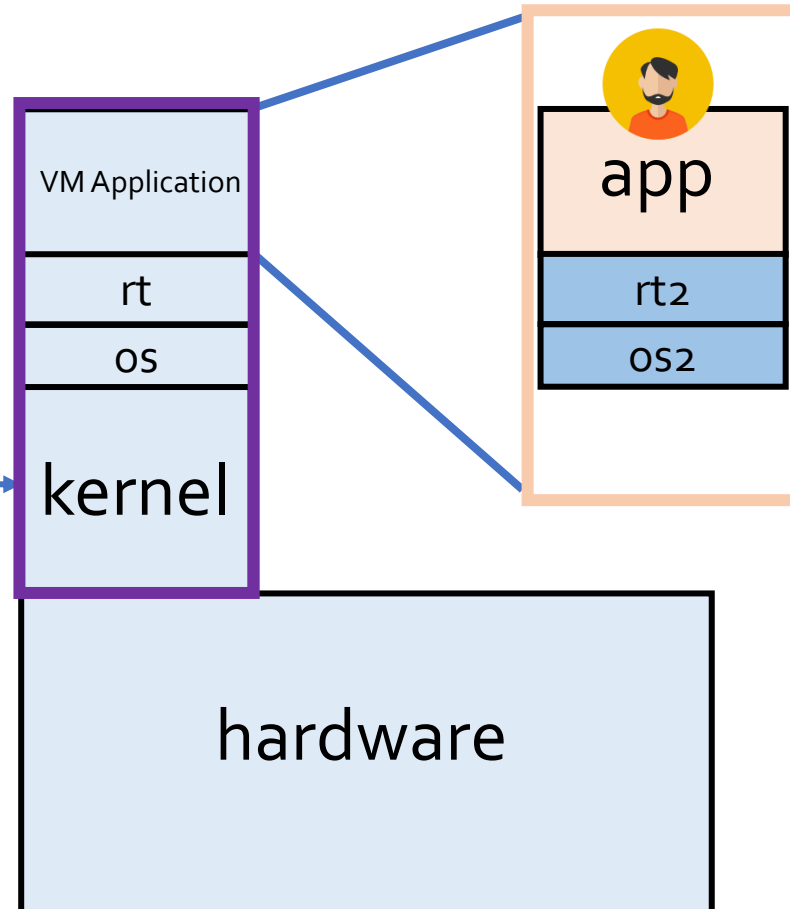
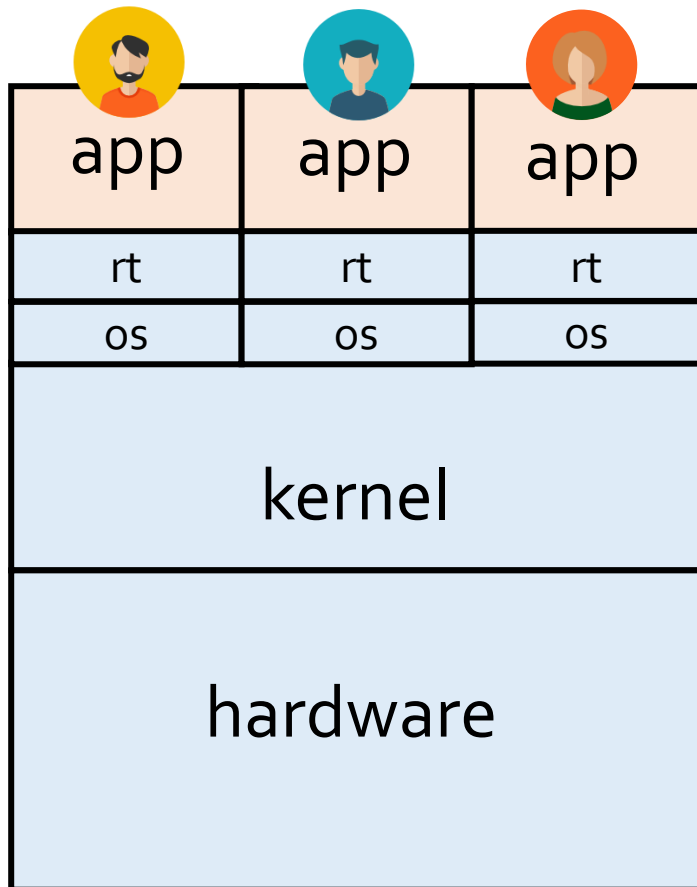
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Partially solved by running containers inside VMs



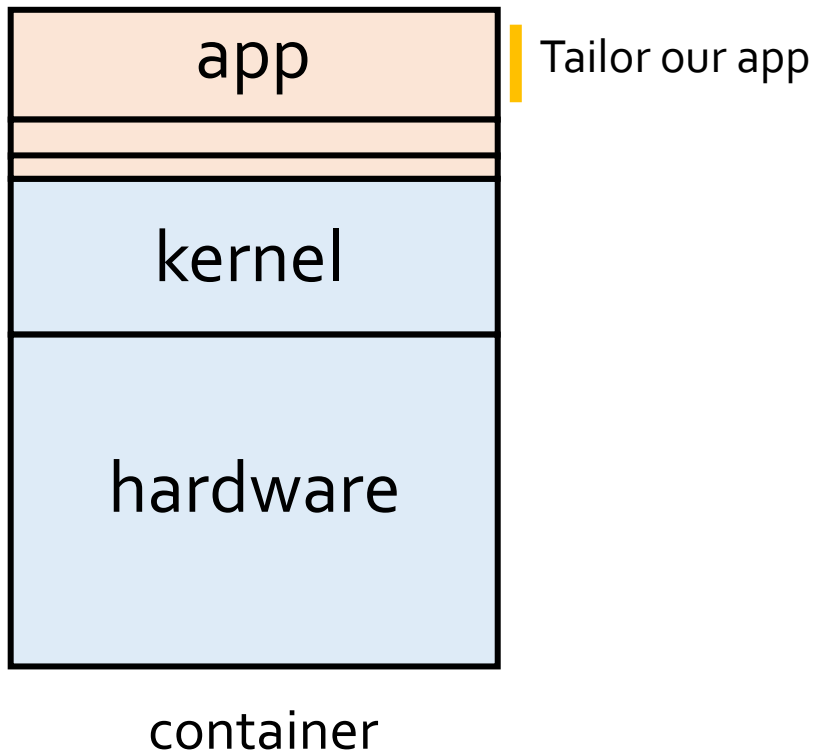
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Partially solved by running containers inside VMs



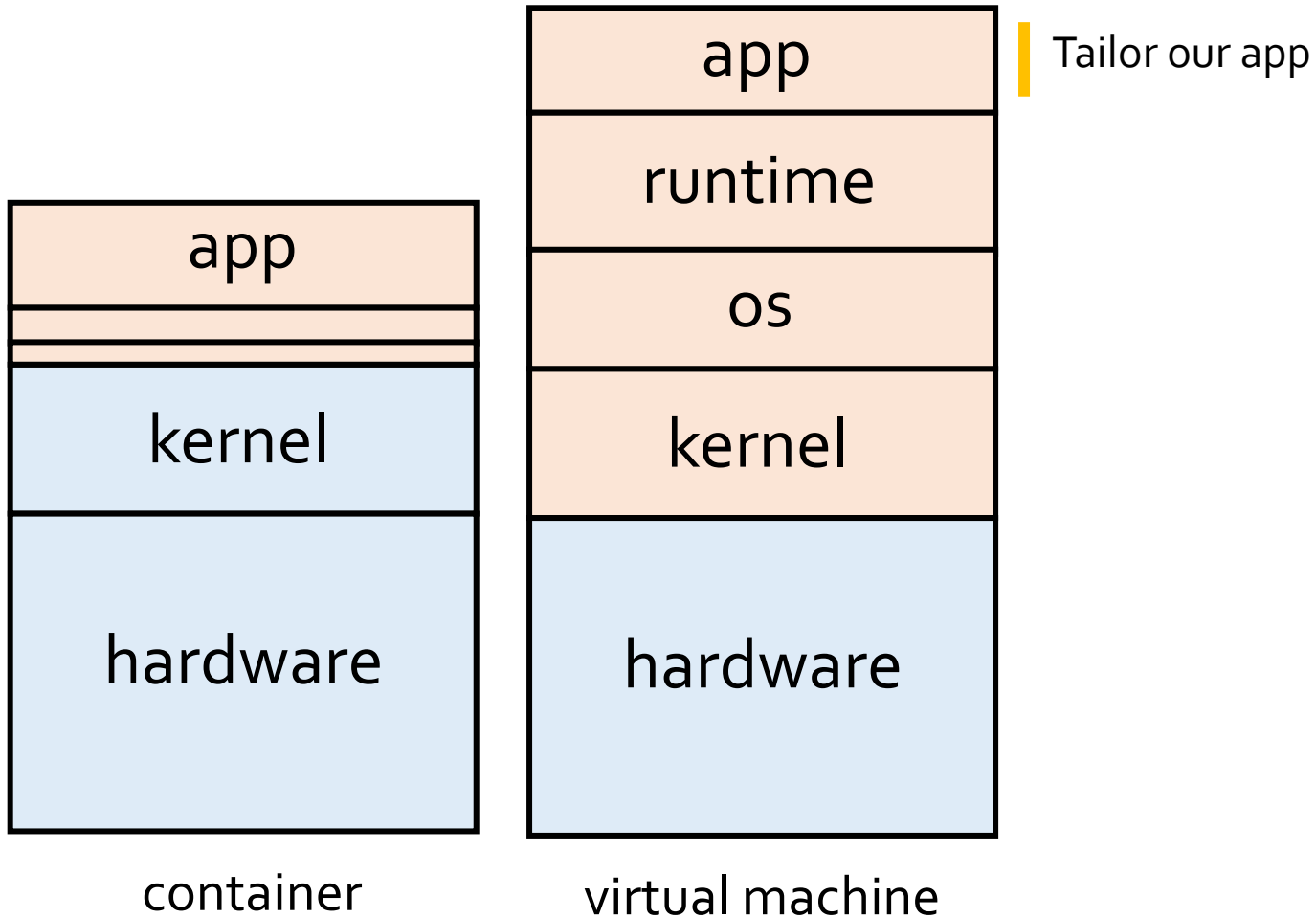
# Topic 2: Improve security and control

MicroVMs

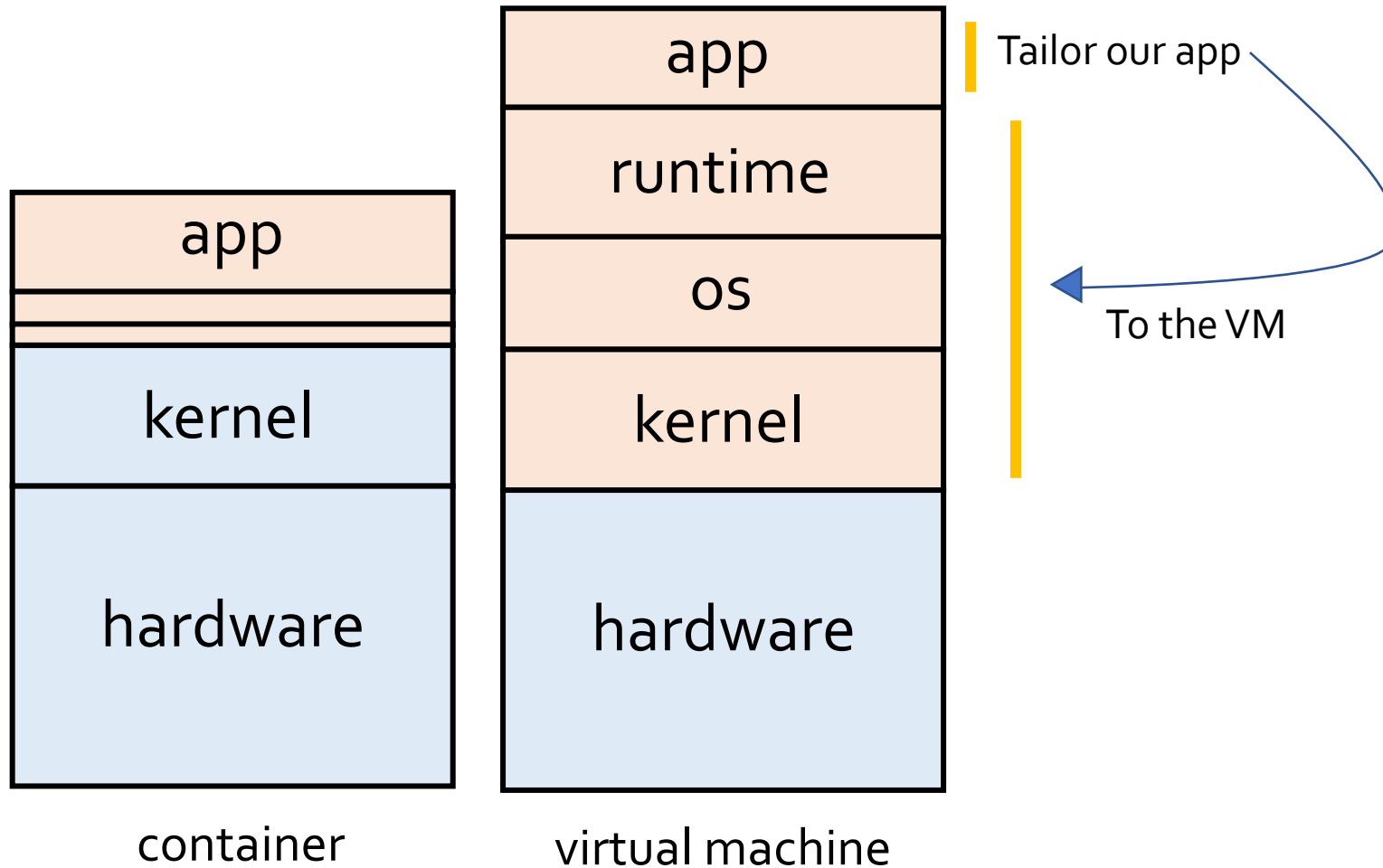


# Topic 2: Improve security and control

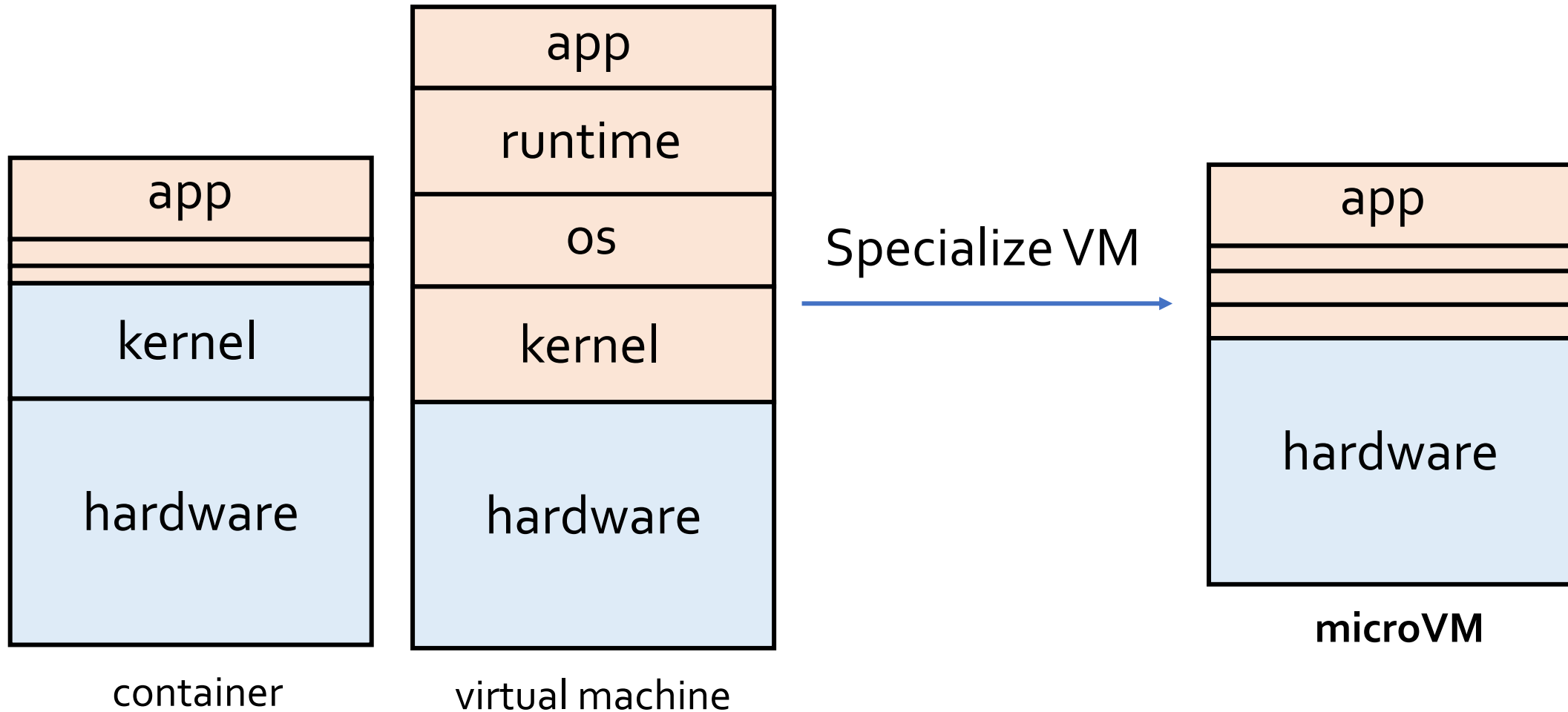
MicroVMs



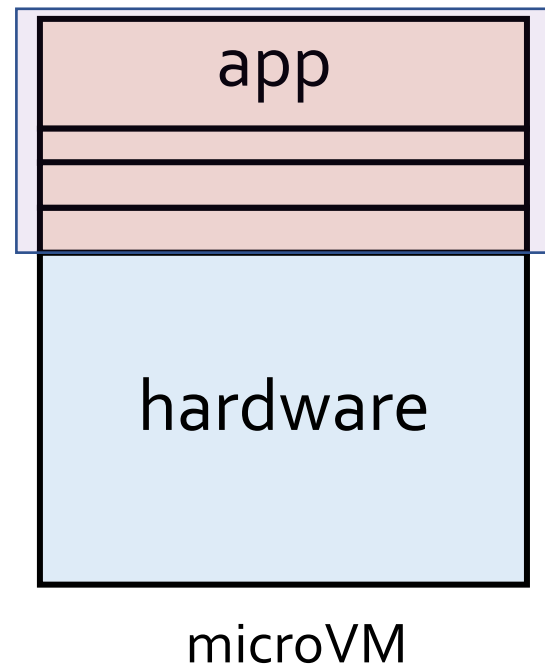
# Topic 2: Improve security and control



## Topic 2: Improve security and control



# Topic 2: Improve security and control



Small image size

Fast startup

Better security

Better resource control

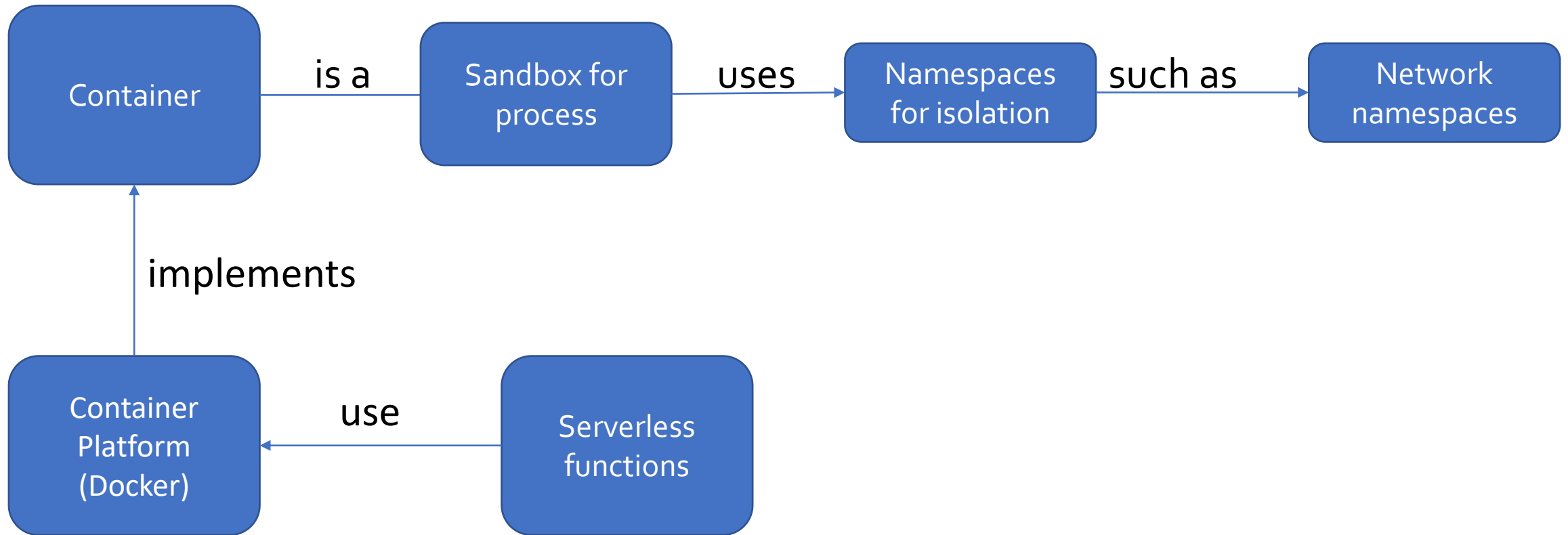
Harder to use/maintain

Less portable



# Conclusion

# Review




# Get exposure to software using containers


**Docker Hub is the world's largest library and community for container images**

Browse over 100,000 container images from software vendors, open-source projects, and the community.

Official Images



A row of five logos for official Docker images: NGINX (green and black), MongoDB (green and black), Alpine Linux (blue and white), Node.js (green and black), and Redis (red and white).




**tensorflow/tensorflow** ☆ ↓ Pulls 10M+

By [tensorflow](#) • Updated 14 hours ago

Official Docker images for the machine learning framework TensorFlow (<http://www.tensorflow.org>)

Container



**jrottenberg/ffmpeg** ☆ ↓ Pulls 50M+

By [jrottenberg](#) • Updated a month ago

FFmpeg 2.8 - 3.x - 4.x Copyright (c) 2000-2017 the FFmpeg developers

Container

## 9. Docker and Reproducibility

As computational work becomes more and more integral to many aspects of scientific research, computational reproducibility has become an issue of increasing importance to computer systems researchers and domain scientists alike. Though computational reproducibility seems more straightforward than replicating physical experiments, the complex and rapidly changing nature of computer environments makes being able to reproduce and extend such work a serious challenge.