

A comparative analysis of different digital modulation scheme for QoS support (using matlab).

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# Data and Formatting of Data

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# What we have as data?

- 1) Random generated Number or Text.
- 2) Image (**Using now in Implementation**)
- 3) Audio

# What type of data accepted by the digital modulation?

Basically , the input data which accept in the digital modulation is in the m-ary formatted binary data.

M-ary modulation technique used in digital modulation to reduce channel bandwidth.

In short, one or more bit are transmitted simultaneously. As the number of bit increases error also increases

M represent Modulation level and Number of Combination.

**Formula :-**

$$M = 2^k \quad k = 1, 2, \dots, N$$

**K is Number of Bit**

# M-ary Format Example

**Digital Data :- 1101**

**Example 1 :**

$$M = 2^{\mathbf{1}} = 2 \quad (\text{number of bit}(k) = \mathbf{1})$$

$$M = 2 \quad \begin{array}{|c|c|c|c|} \hline 1 & 1 & 0 & 1 \\ \hline \end{array} = \begin{array}{|c|c|c|c|} \hline 1 & 1 & 0 & 1 \\ \hline \end{array}$$

M-ary Format

**Example 2 :**

$$M = 2^{\mathbf{2}} = 4 \quad (\text{number of bit}(k) = \mathbf{2})$$

$$M = 4 \quad \begin{array}{|c|c|} \hline 11 & 01 \\ \hline \end{array} = \begin{array}{|c|c|} \hline 3 & 1 \\ \hline \end{array}$$

M-ary Format

# Preprocessing of Data

## 1) Image data to Binary data

The method where RGB Value are converted in binary and store as array.

## 2) Binary data as M-ary format

The method where binary data converted m-ary format

# Image data to Binary data Example



Original Image

0 0 1 1 1 1 1 1 0 0

Binary Data

Input as Image  
Data (Pixel  
Value)

Image Data to  
Binary data

- 1) Take RGB value of pixel
- 2) Convert RGB value in binary  
R - 00001111  
G - 11110000  
B - 10101010
- 3) Put in RGB sequence in binary format
- 4) Put in array
- 5) repeat 2,3,4 till last pixel value



# Binary data as M-ary Format

0 0 1 1 1  
1 1 1 0 0

Binary Data

0 3 3 3 0

M-ary Formated Binary data( $M = 4$ )

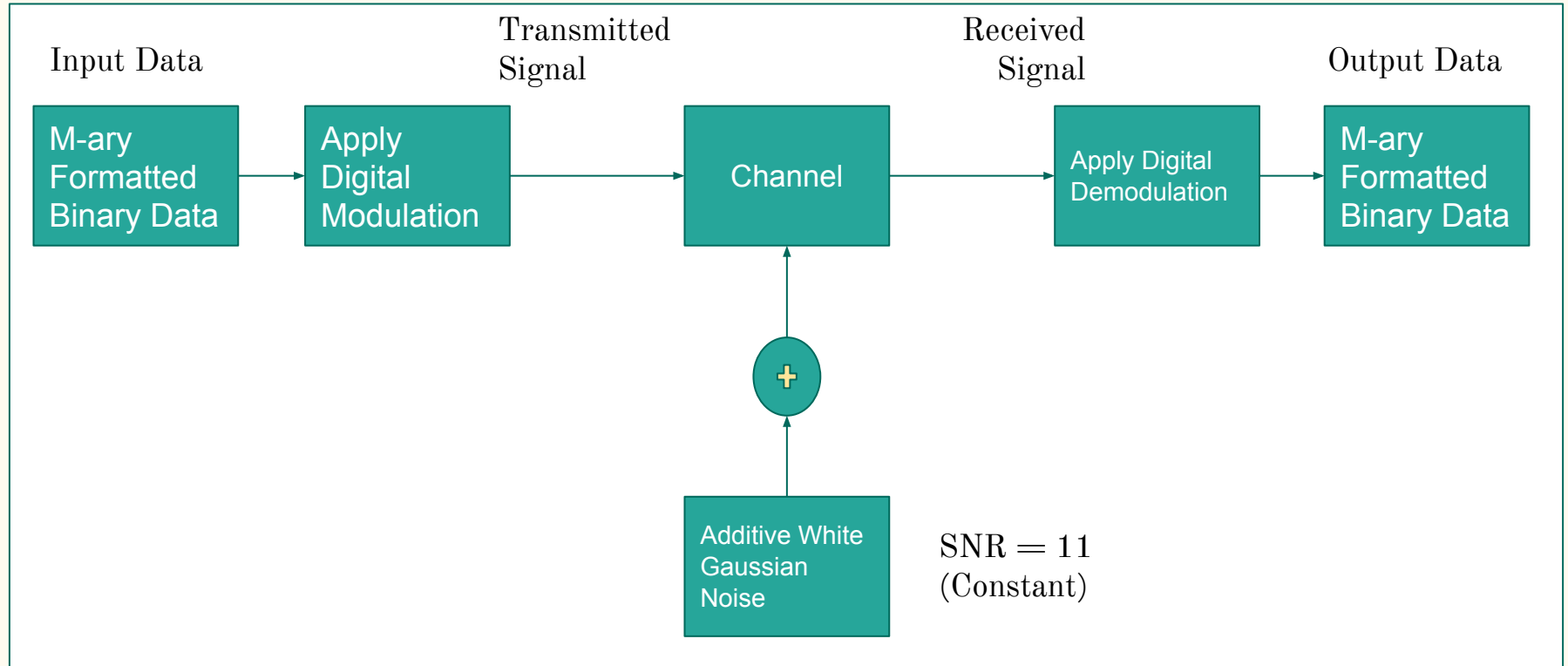
Input as Binary  
Data(1 or 0).

Binary data to  
M-ary  
Formatted  
Binary Data

# Digital Modulation and Demodulation Methodology

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# Methodology Of Digital Modulation & Demodulation



# Cont...

M-ary Formatted Binary Data is actually in digital format but in different combination of bit number.

To get Comparative Analysis of the different digital modulation technique , We have to pass the signal to the channel with constant snr 11.

The Output of the Demodulated in M-ary formatted data with error.

# Different Digital Modulation Scheme

Modulation and Demodulation  
method and Modulation level  
used

The digital modulation scheme used  
in comparative analysis

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# Different Digital Modulation Scheme

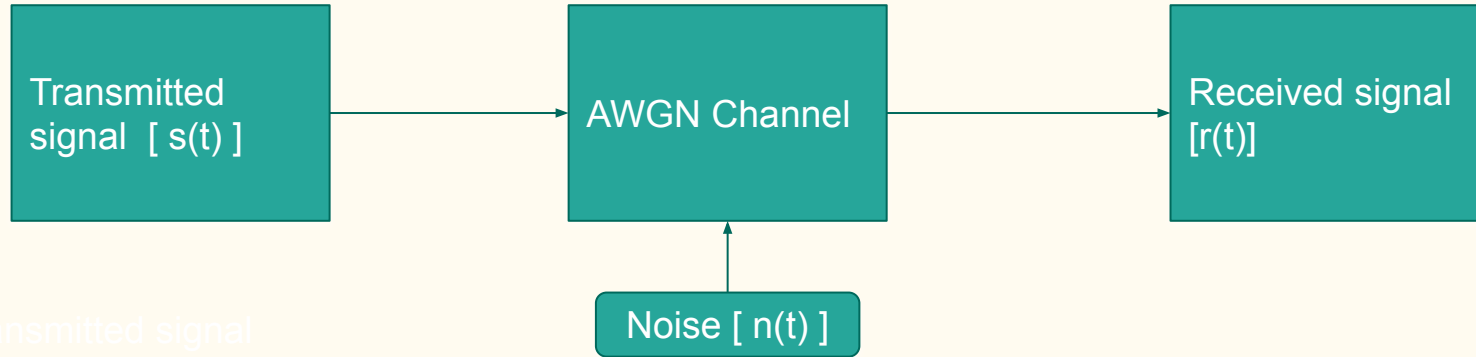
<b>Name Of Digital modulation Schema</b>	<b>Modulation level</b>
PAM(Pulse Amplitude Modulation)	2, 4, 8
QAM(Quadrature amplitude modulation)	2, 4, 8
PSK(Phase shift keying modulation)	2, 4, 8
DPSK(Differential phase shift keying modulation)	2, 4, 8
FSK(Frequency shift keying modulation)	2, 4, 8

# Channel Noise & Errors Checker Method

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# AWGN as Channel and Noise Generator

AWGN(Add white gaussian noise) method adds white Gaussian noise to the input signal.



Transmitted signal  
Transmitted signal  
Transmitted signal  
 $r(t) = s(t) + n(t)$

$r(t)$  is received signal,  $s(t)$  is transmitted signal and  $n(t)$  is add white gaussian noise

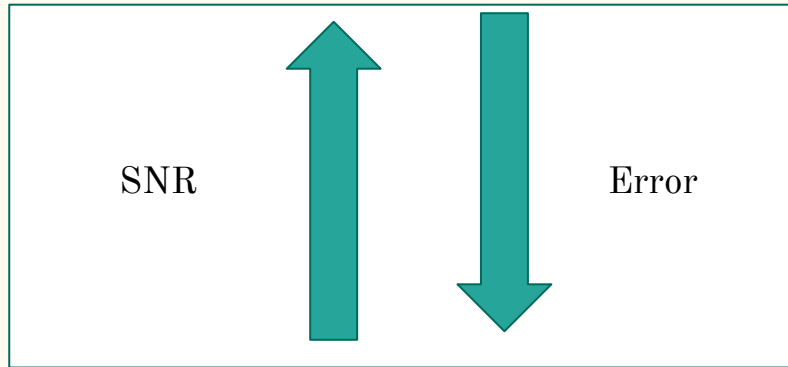


# Signal to Noise Ratio (SNR)

SNR is ratio of the power of signal to the power of background signal.

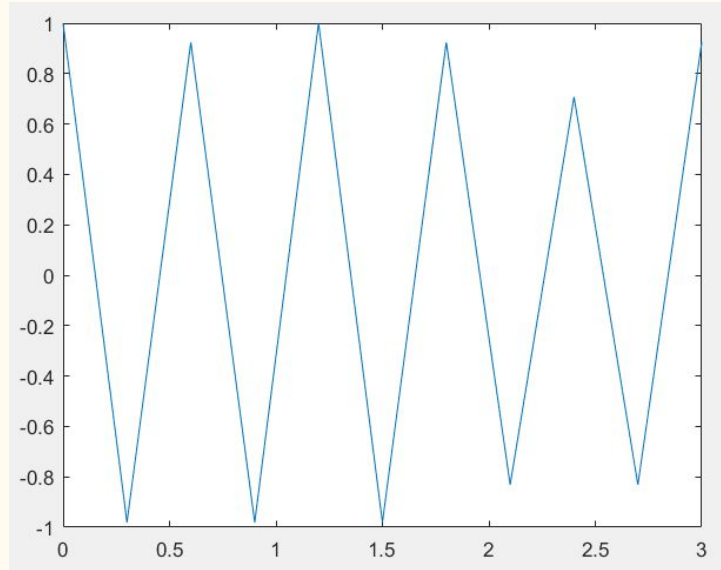
$\text{SNR} = \text{power of signal} / \text{power of background noise}.$

Power measured by decibel(dB) of signal.

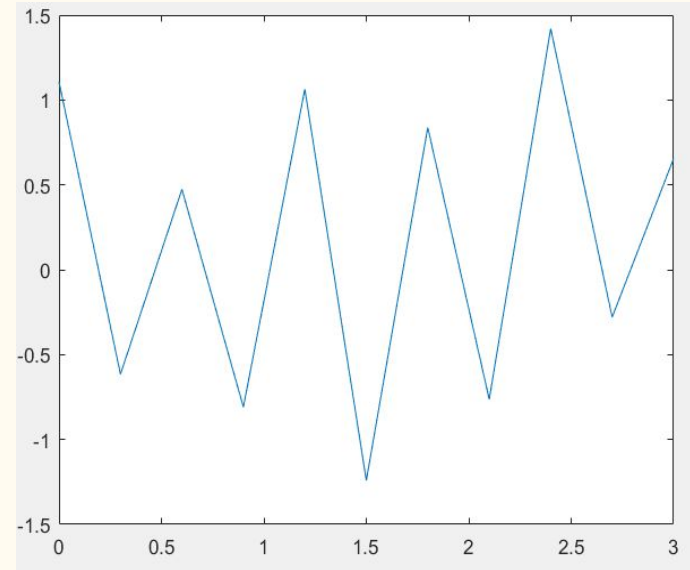


# AWGN Example with constant ( $\text{SNR} = 11$ )

**Transmitted signal**



**Received signal with Noise**



# Error Detection Technique

- 1) Bit Error Rate (**Bit to Bit**)[Digitally]

The comparison of input data to output data.

- 2) Peak Signal to Noise Ratio (**Image to Image**)[Using Pixel value]

The comparison of input image to output image.

# Bit Error Rate(BER) Example

Input Data :-

0	1	1	1	0	1	0	1	0	1
---	---	---	---	---	---	---	---	---	---

Output Data :-

0	1	1	0	0	1	0	0	0	1
---	---	---	---	---	---	---	---	---	---

Number of bit(A) = 10

Number of error bit(B) = 2

Bit error rate =  $B/A = 2/10 = 0.2$

Bit error rate (%) =  $(B/A)*100 = 20\%$

**In Coding part,**  
`biterr(dataIn,dataOut)`

# Peak Signal to Noise Ratio (PSNR) Example

## 1) **Original vs Original image**

$$\text{Psnr} = \text{INF}(100)$$

Which means image has no change.

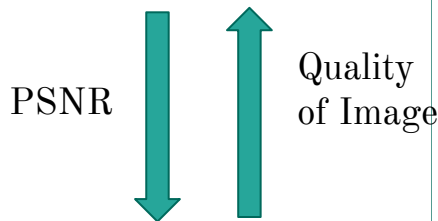
## 2) **Original vs Noisy image**

$$\text{Psnr} = 15.70$$

Psnr as much as low the image noisy too much.

**In Coding part,**

```
psnr(img1,img2)
```



Original Image



Noisy Image

# Working On Demodulated Data

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# Gathering Image from received M-ary data.

- 1) Convert M-ary Formatted Binary Data to the Sequential Binary Data .
- 2) Convert the binary data to the pixel format.
- 3) Reshape the pixel array to the image (x,y)
- 4) Save Image

# Image as Output or Simulation Results

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$$\text{PAM}(M=4, \text{SNR}=11) = [\text{BER} = 1.35\%]$$

**Original Image**



**Received Image**



$$\text{PAM}(M=8, \text{SNR}=11) = [\text{BER} = 12.6\%]$$

**Original Image**



**Received image**



# Graph Report

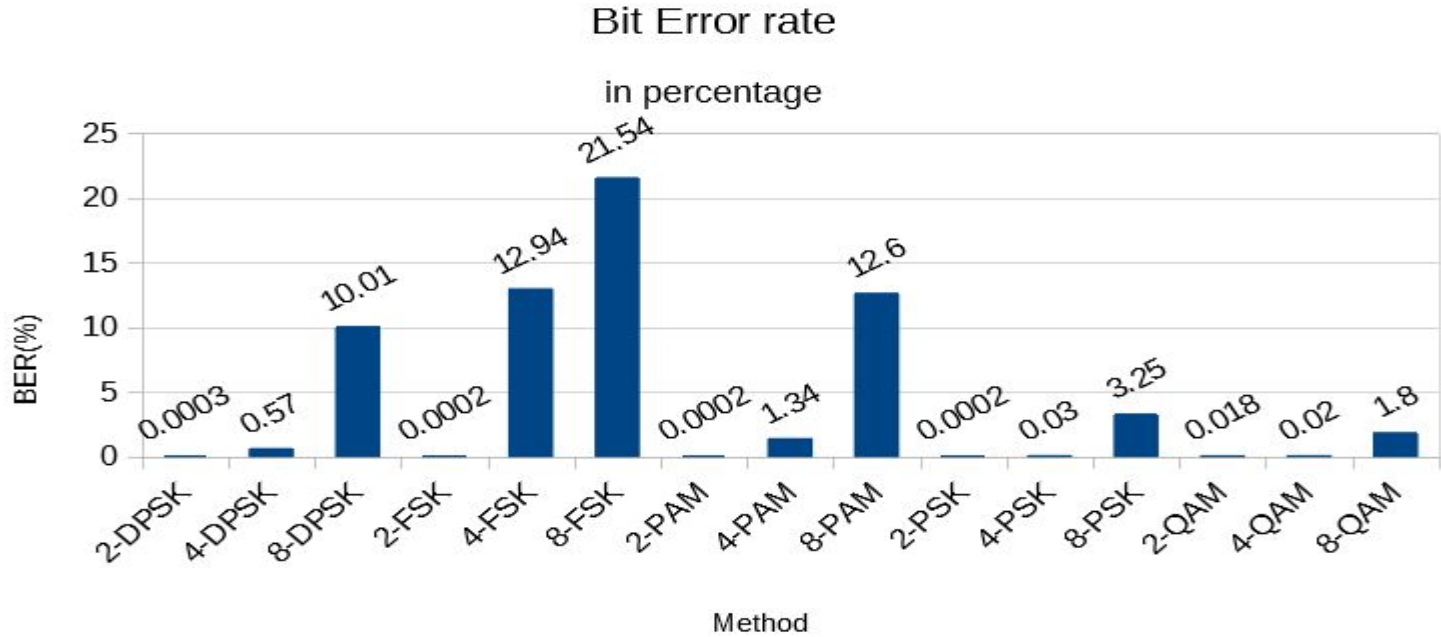
—

# Graph Report based on

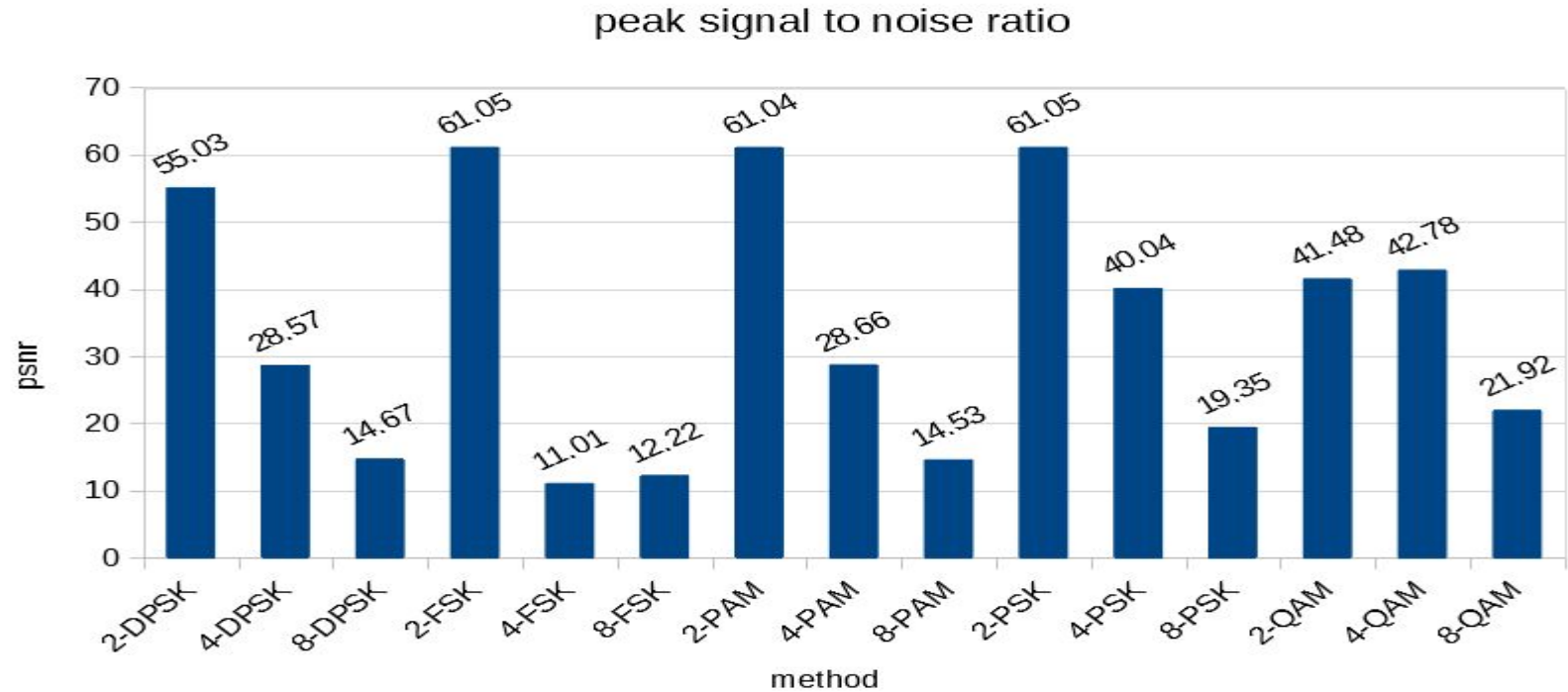
Bit Error Rate( Bar Graph )

Peak Signal to Noise ratio (Bar Graph)

# Bit Error Rate(bar graph) at SNR = 11



# Peak Signal to Noise Ratio (Bar Graph) at $\text{SNR} = 11$



# QoS checking Parameter

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# Selection Of Modulation Scheme Depends On

- 1) Bit Error Rate
- 2) Peak signal to noise ratio
- 3) Available bandwidth or bandwidth efficiency
- 4) Cost effective (less Computation)
- 5) System complexity



# Conclusion



As the modulation level( $M$ ) increases bit error rate also increases . In the part of psk and qam, bit error rate is increases less compare to another modulation scheme.If we check the quality of image using psnr, the modulation level (4,8) of the fsk is approximately same.At QAM ( $M=2$ ) ,the bit error rate is more as compare to another modulation scheme.Overall fsk( $M=8$ ) gives more bit error rate. Overall with best image quality and more bandwidth given by qam( $M=8$ ).

# References

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# Thank You

