

Quiz #4

ENGR 102 (Spears)

Follow good coding practice as discussed in class, and include the standard header and useful code comments.

Create a program that generates a multiplication table as shown below. The table should start at 1, and the user should specify the number of columns and rows. For instance, if the user sets 5 columns and 4 rows, the following should print:

Here's your table!

1	2	3	4	5
2	4	6	8	10
3	6	9	12	15
4	8	12	16	20

Would you like to create another table (y/n):

Once printed, ask the user if they would like to create a new table, and repeat the process as desired.

You may not use lists, arrays, or other similar data structures and/or utilize list or array operations to create the table.

When finished, copy your code into the submission blank on eCampus.