Additional Practice Problems:

Write a program that takes in an arbitrary amount of masses and corresponding volumes from a user and calculates the density for each individual pair. The output should be a list of densities. You should consider input errors and how to account for any problem a user might provide. For your use: Density = Mass / Volume

Write a program to solve a 4-digit combination lock. Program must set up a 'lock' with a 4-integer password (list of lists), and write a program to 'solve' the combination.

Write a program that computes the following, outputting all results with a descriptive sentence:

- a. Calculates and outputs the area and the perimeter (circumference) for a circle with radius 2.59
- b. Calculates and outputs the length of the side of a square that has the same area as that circle
- c. Calculates and outputs the length of the side of a square that has the same perimeter as that circle.

Write a program that does the following:

- a. asks for a user's name and score on three exams
- b. calculates an average exam score
- c. outputs a personalized message (i.e., using their name) giving the average of their test scores

Write a program that asks for a user's homework score, exam score, and whether they completed an outside project. Then have the program return the user's course letter grade.

- The basic grade is determined as 60% from exams, 40% from homework; grades range from 0 to 100.
- If the student completes an outside project, they receive an extra 5 points. The student must complete the outside project to receive an "A".
- Assume an "A" score is 90+, a "B" if in the 80s, a "C" if in the 70s, a "D" if in the 60s, and an "F" is less than 60.

Imagine you are writing a program to find and print the sum of two fractions. Each fraction will be read in from the user as an integer numerator and an integer denominator.

- a. Write a set of variables you expect to use in your program. If it is not obvious from the name of the variable, note what the variable will store.
- b. Write a brief set of steps you would follow in your program.
- c. Write an appropriate set of test cases that you would use to test your program, to ensure it is working reasonably.

Write a program that asks a user for an integer value, and computes the double factorial of that number. The program should repeat until the user enters a non-positive number other than -1.

Mathematically, a double factorial is calculated as follows:

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If n is even, then: n!! = n^*(n-2)^*(n-4)^*(n-6)^*...^*(4)^*(2)
If n is odd, then: n!! = n^*(n-2)^*(n-4)^*(n-6)^*...^*(3)^*(1)
By convention, if n = 0 or n = -1, then n!! = 1.
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Examples:

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7!! = 1*3*5*7 = 105.
8!! = 2*4*6*8 = 384.
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