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Keywords

The following table lists the words that the Dart language reserves for its own use. These words can't be used as identifiers unless otherwise noted. Even when allowed, using keywords as identifiers can confuse other developers reading your code and should be avoided. To learn more about identifier usage, click on the term.

abstract ²	as ²	<u>assert</u>	async ³
await ¹	base 3	break	<u>case</u>
catch	<u>class</u>	const	<u>continue</u>
covariant ²	default	deferred ²	<u>do</u>
dynamic ²	<u>else</u>	<u>enum</u>	export ²
<u>extends</u>	extension ²	external ²	factory ²
<u>false</u>	final (var)	final (class)	<u>finally</u>
for	Function ²	get ²	hide 3
<u>if</u>	implements ²	import ²	in
interface ²	<u>is</u>	late ²	<u>library</u> ²
interface ² mixin ²	<u>is</u> new	late ²	library ² of ³
mixin ²	new	null	of ³
mixin ² on ³	new operator ²	null part ²	of ³ required ²
mixin ² on ³ rethrow	new operator 2 return	null part ² sealed ³	of ³ required ² set ²
mixin ² on ³ rethrow show ³	new operator ² return static ²	null part ² sealed ³ super	of ³ required ² set ² switch
mixin ² on ³ rethrow show ³ sync ³	new operator ² return static ² this	null part ² sealed ³ super throw	of ³ required ² set ² switch true

¹ This keyword can be used as an identifier depending on **context**.

https://dart.cn/language/keywords/

² This keyword can't be used as the name of a type (a class, a mixin, an enum, an extension type, or a type alias), the name of an extension, or as an import prefix. It can be used as an identifier in all other circumstances.

³ This keyword can be used as an identifier without restriction.